



"All's Well That Rats Swell"
1025-204A
Final Board



Date 10/21/14

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board
- ☒ Design Board 10/21/14
- ☒ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

Storyboard by
Steve Wolfhard

Animation Studio
SAEROM

NOV 06 2014

1025/204A

1025/204A

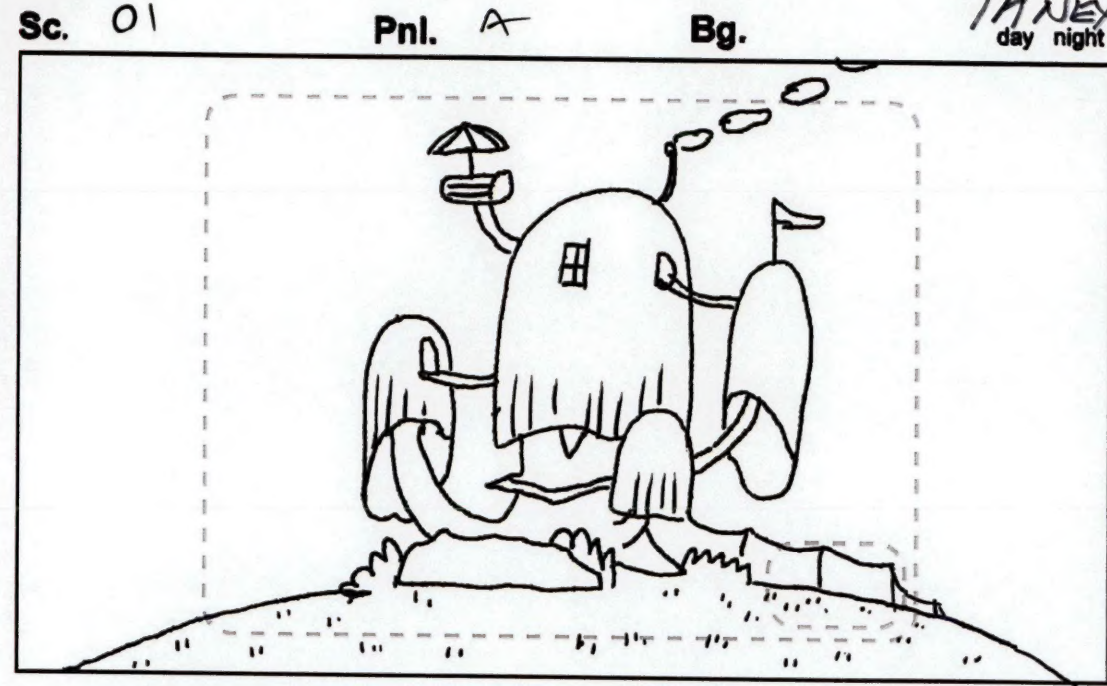
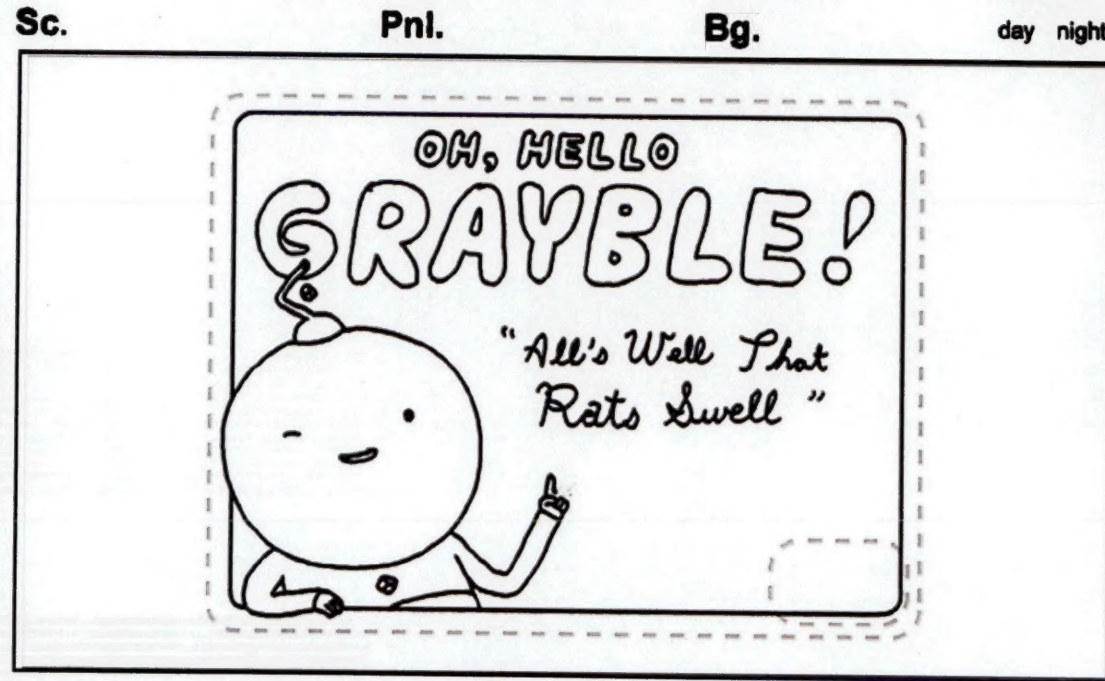
1025/204A

ADVENTURE TIME



01

Page **1A NEXT**
day night



Dialog:	
Action:	<p><i>Start</i> (SFX) = A ROOSTER CROWS =</p> <p>- MORNING LIGHT. NOV 06 2014</p>
Timing:	

EPISODE # 1025-204A

Production :

1025/204A

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1025/204A

Cut

ADVENTURE TIME



1A

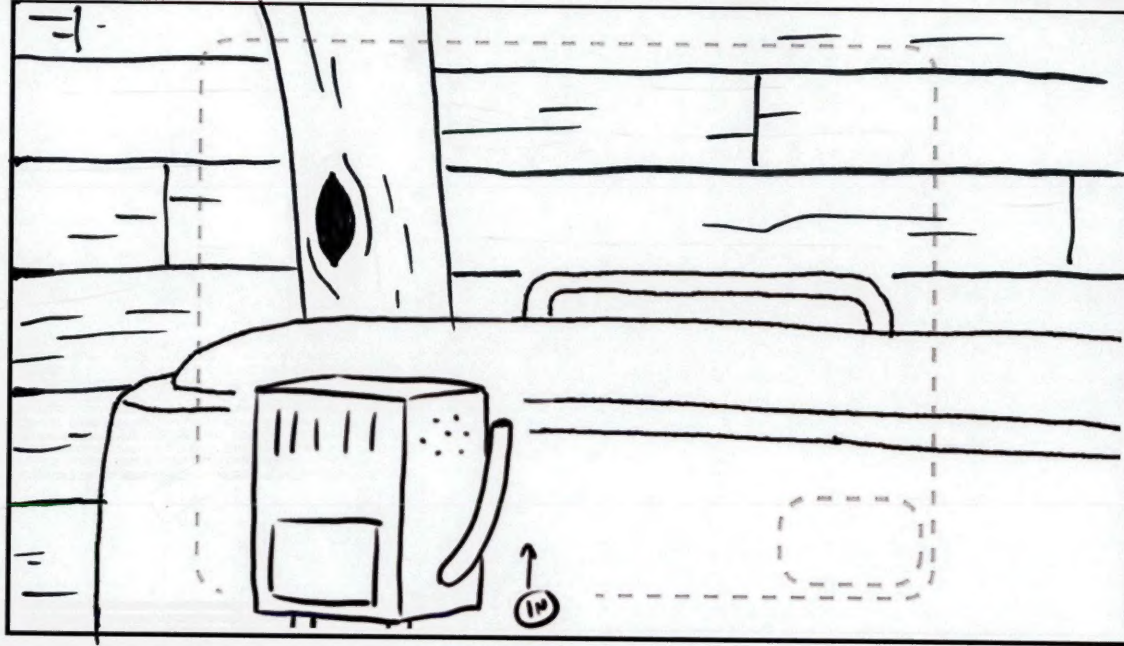
Page **2 NEXT**
day night

Sc. 2

Pnl. A

Bg.

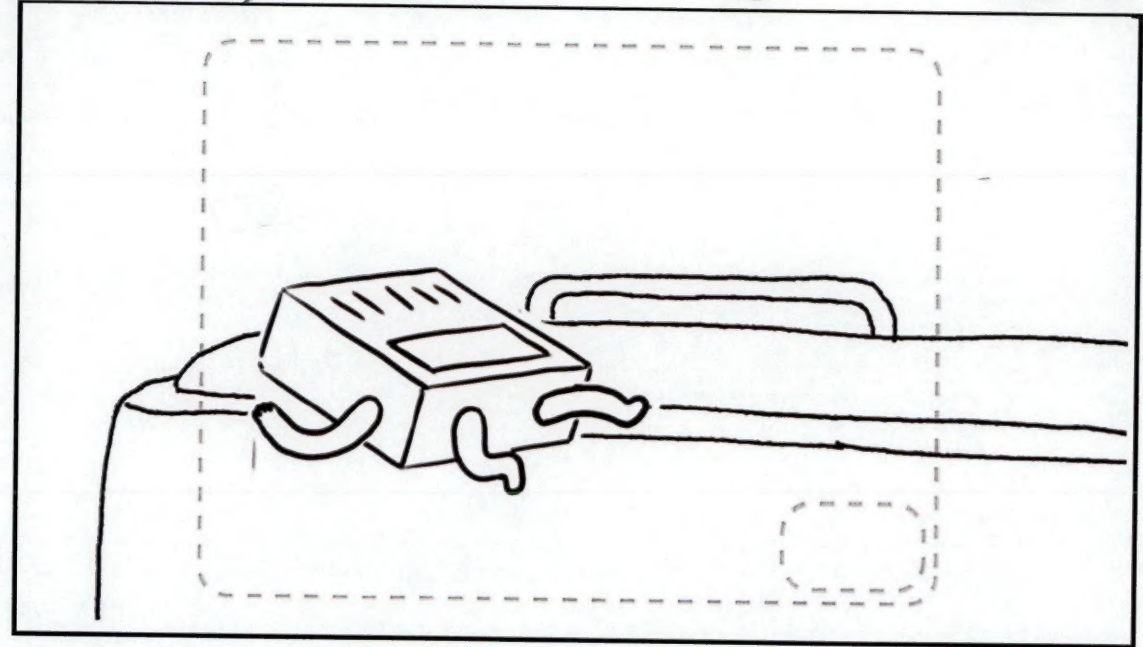
day night



Sc. 2 **CONT**

Pnl. B

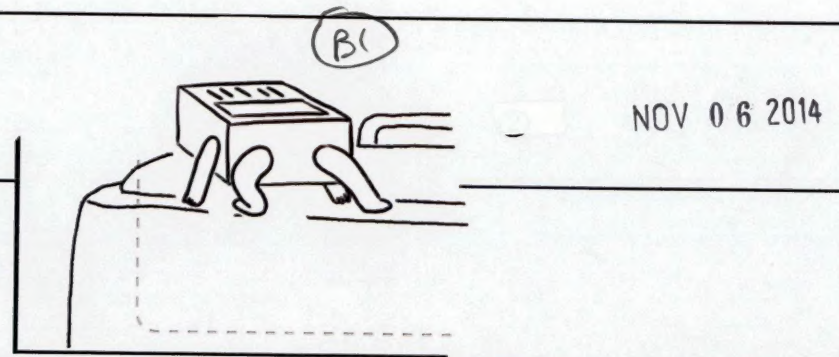
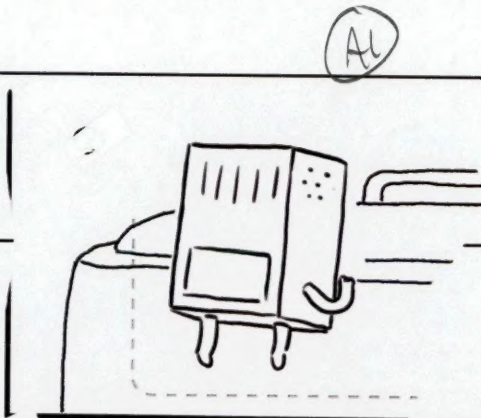
Bg.



Dialog:

Action:

Timing:



EPISODE #

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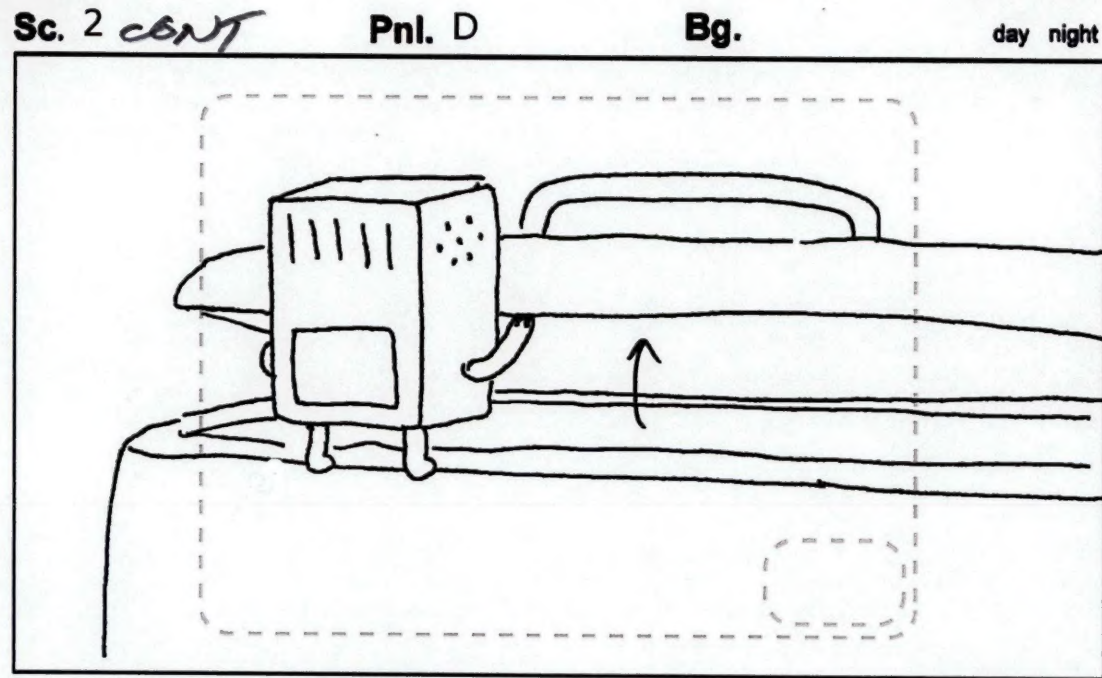
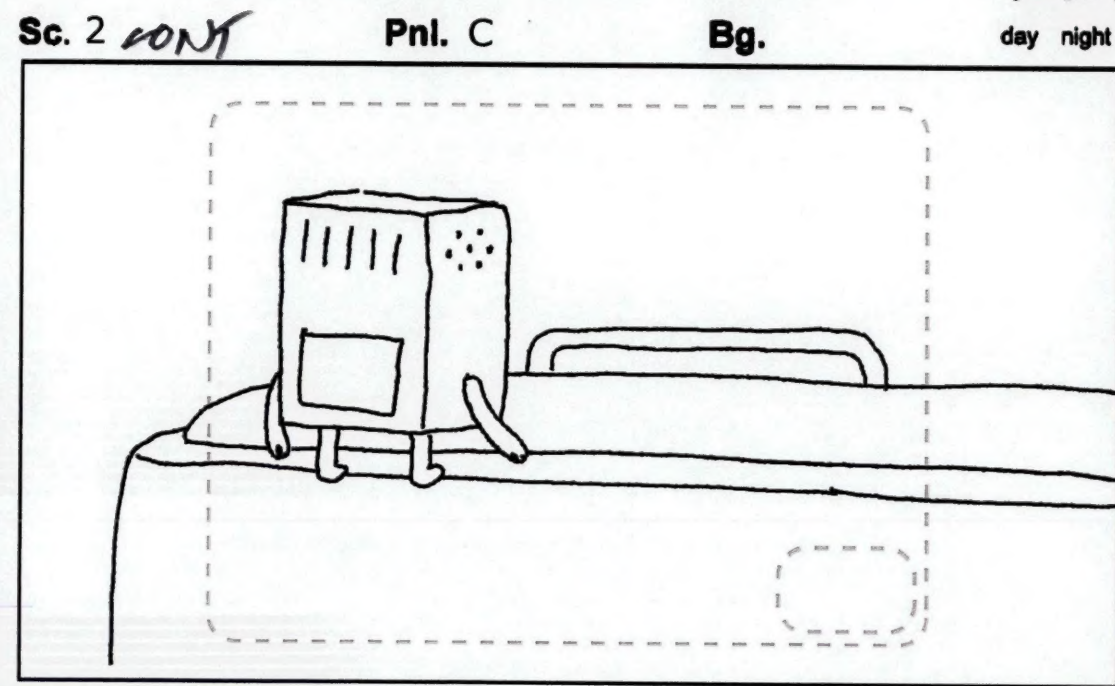
Production:

1025/204A

ADVENTURE TIME



Page 02
day night



Dialog:

Action: FRIDGE. NOV 06 2014

Timing: - BMO LIFTS FRIDGE DOOR W/ SOME EFFORT

EPISODE # 1025-204A Production :

1025/204A

1025/204A

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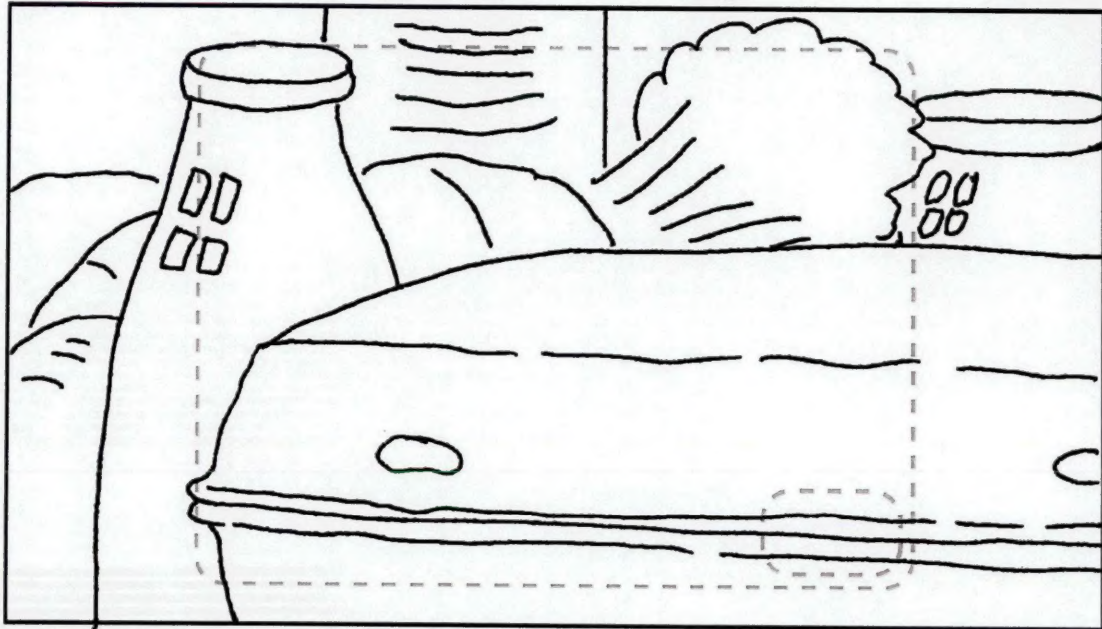
1025/204A

Cut

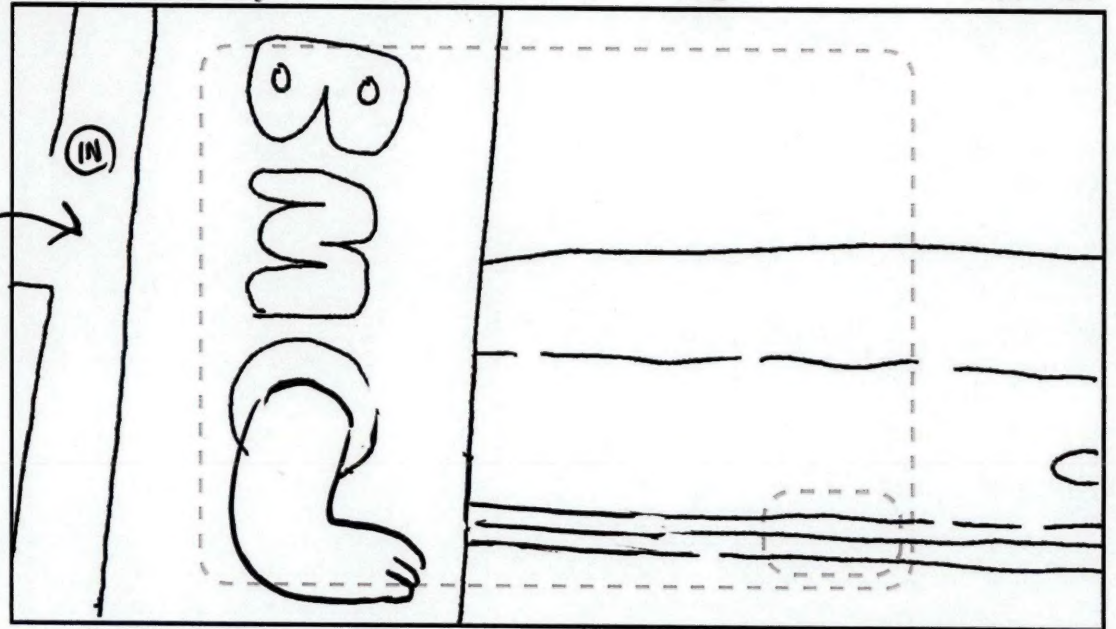
ADVENTURE TIME



Sc. 03 Pnl. A Bg. day night



Sc.03 CONT Pnl. B Bg. day night



Dialog:
Action:
Timing:

- BMO LEANS ON/S

NOV 06 2014

EPISODE # 1025-204A

Production :

1025/204A

1025/204A

1025/204A

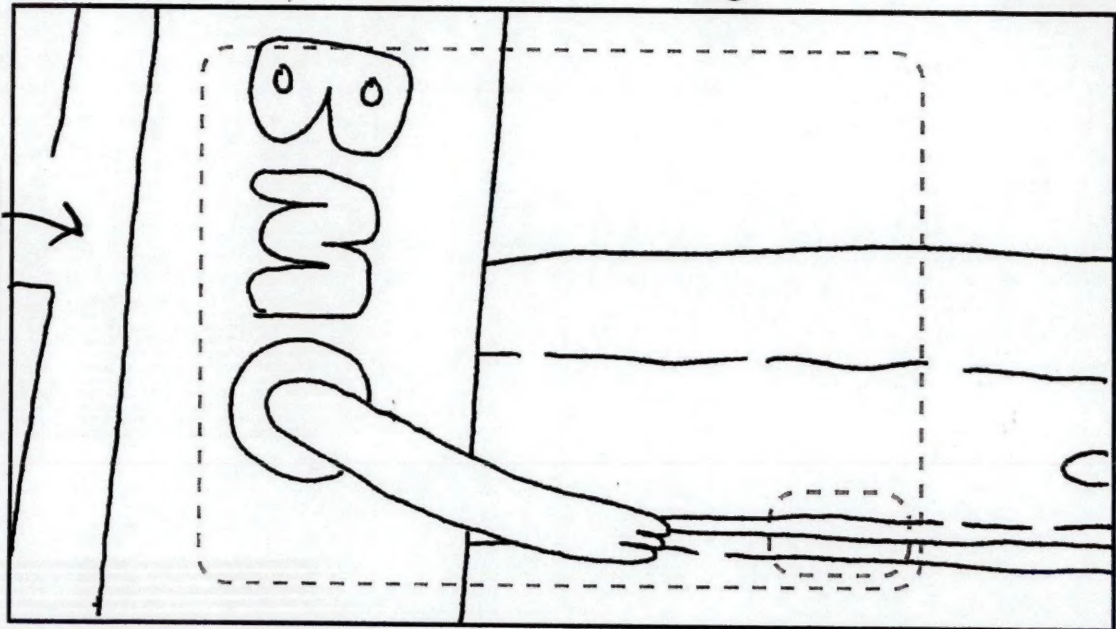
ADVENTURE TIME



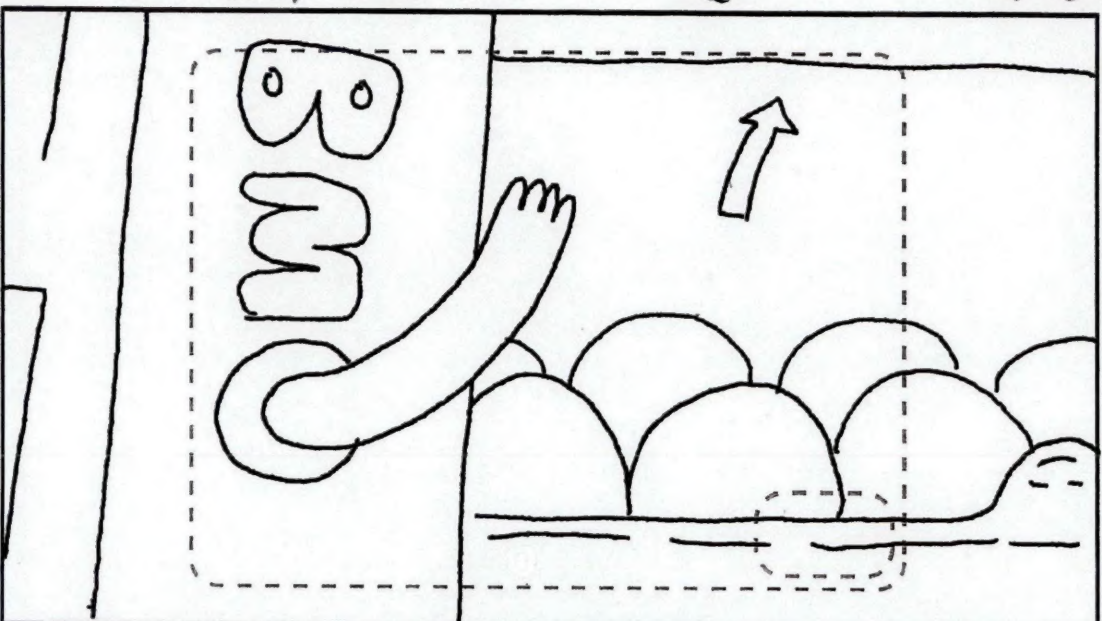
04

Page ~~4~~ **A NEXT**
day night

Sc. 03 CONT Pnl. C Bg. day night



Sc. 03 CONT Pnl. D Bg. day night



Dialog:

Action:
- BMO GRABS EDGE OF CARTON.

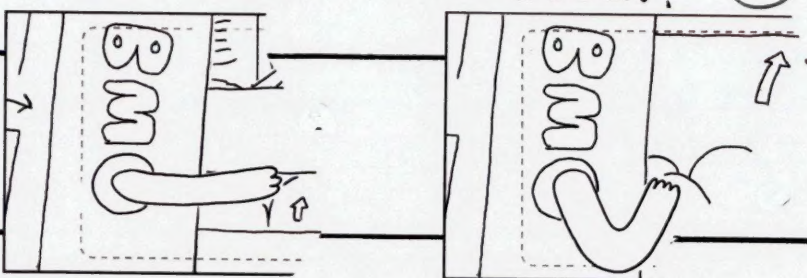
Timing:

(D1)

BMO OPENS CARTON.

(D2)

NOV 06 2014



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1025/204A

Production :

1025/204A

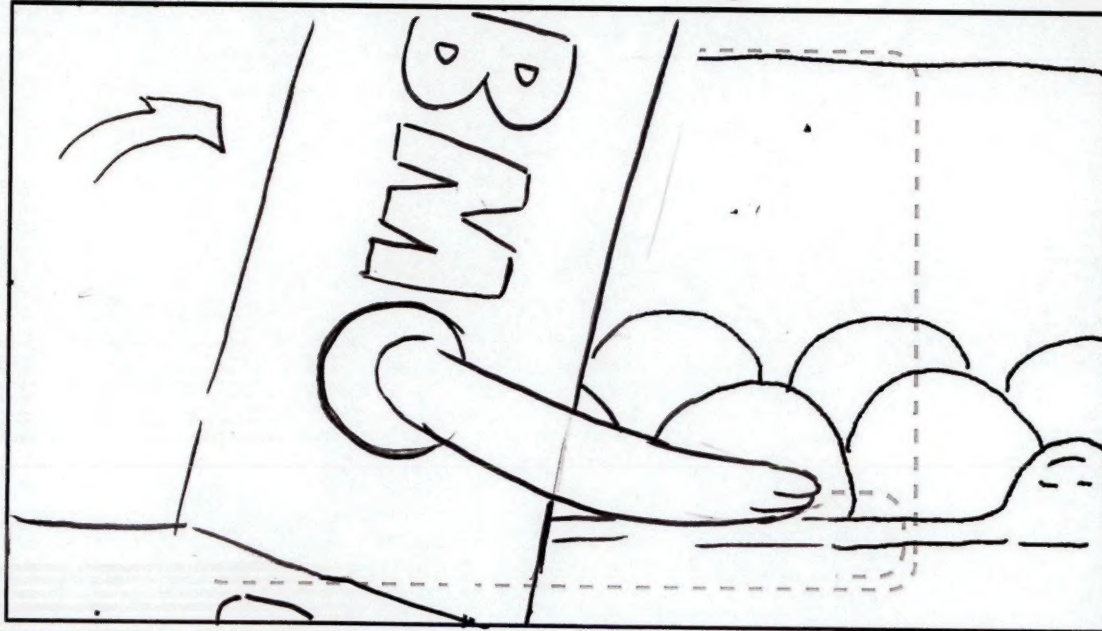
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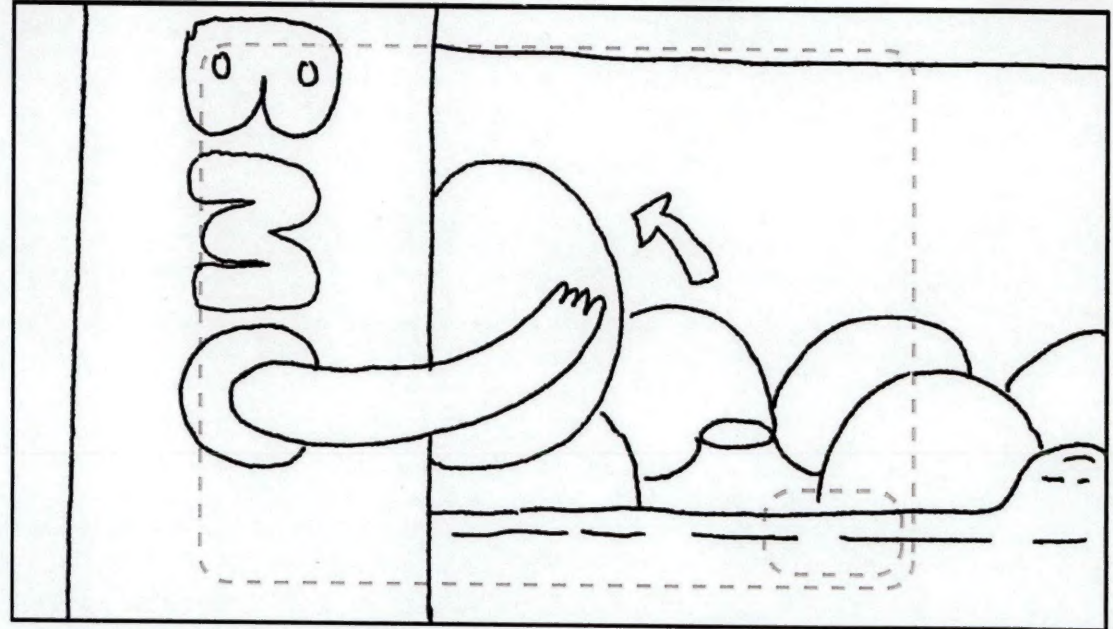
ADVENTURE TIME



Sc. 03 CONT Pnl. E Bg. day night



Sc. 03 CONT Pnl. F Bg. day night



Page 04 A
5 NEXT
day night

Hu
Cut

1025-204A

EPISODE #

1025/204A

Dialog:

Action:

-Bmo REACHES FOR EGG.

BMO PICKS UP AN EGG

NOV 06 2014

Timing:

Production :

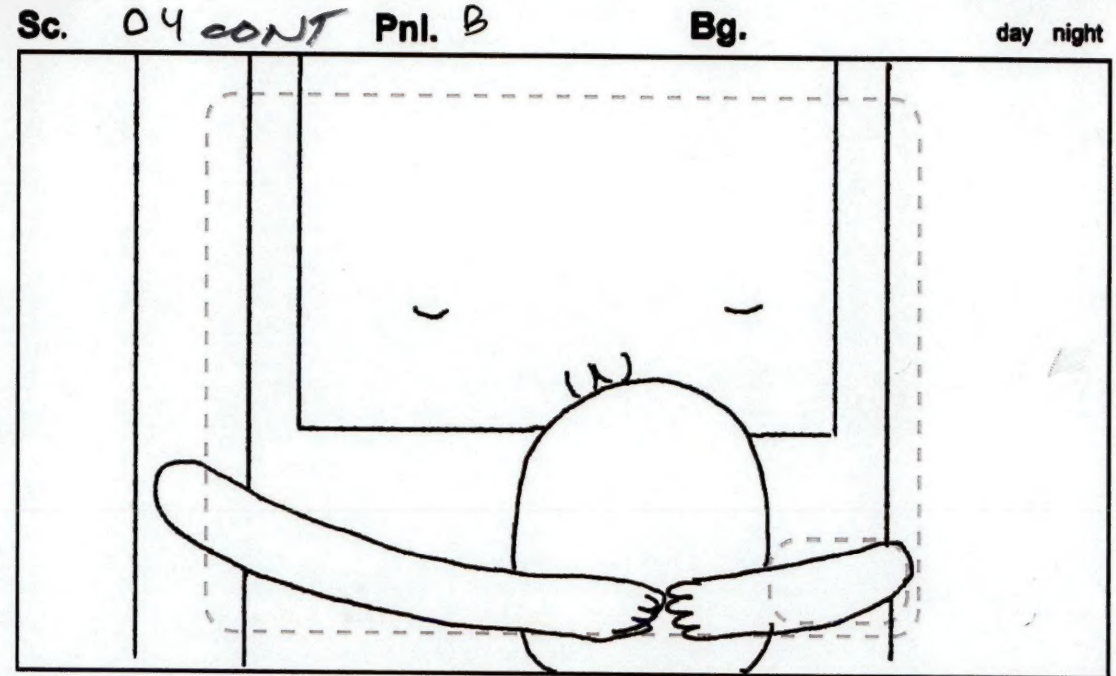
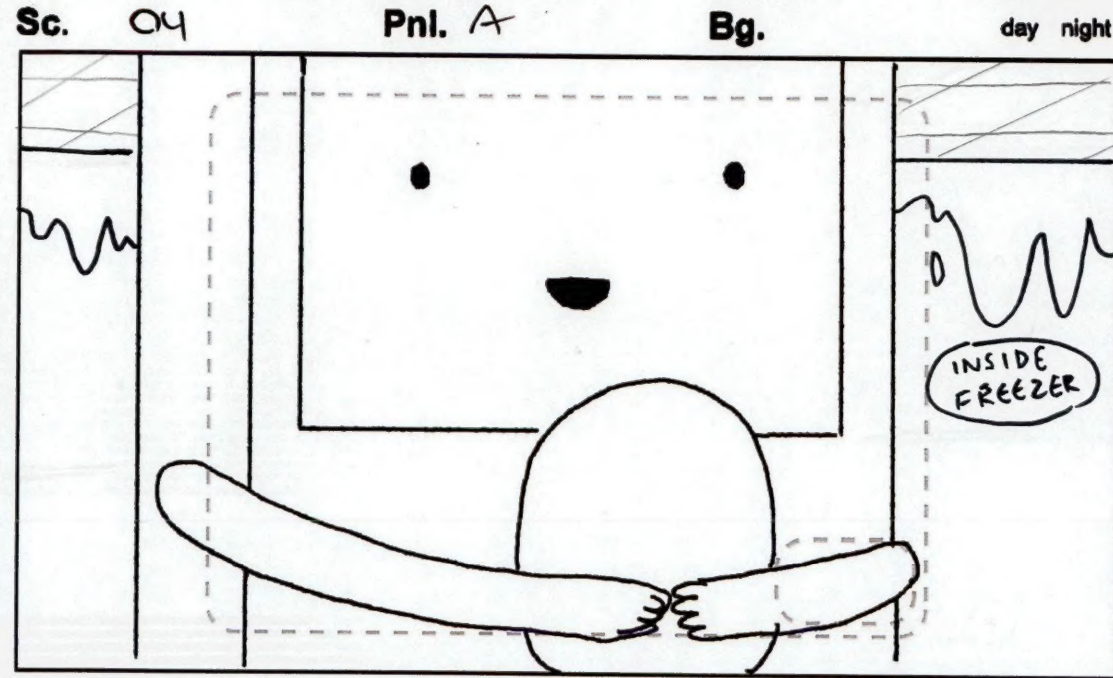
1025/204A

1025/204A

ADVENTURE TIME



Page 05



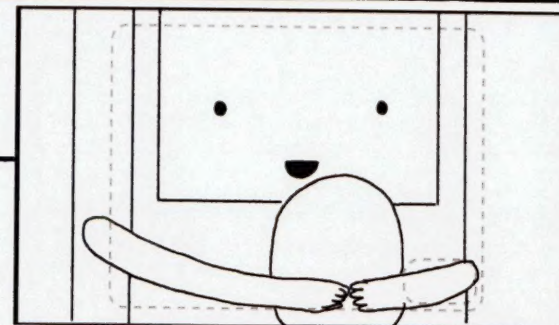
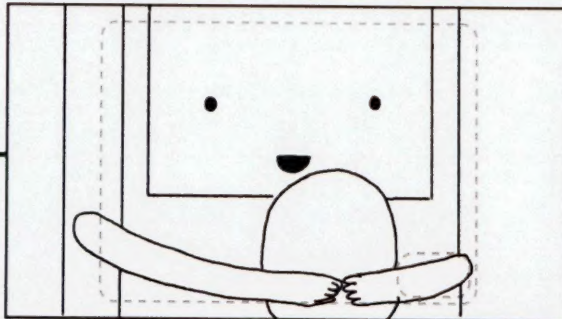
Dialog:

BMO
(WHISPERS) GOOD MORNING.

BMO: = KISS =

Action:

Timing:



NOV 06 2014

1025-204A

EPISODE #

1025/204A

Production :

1025/204A

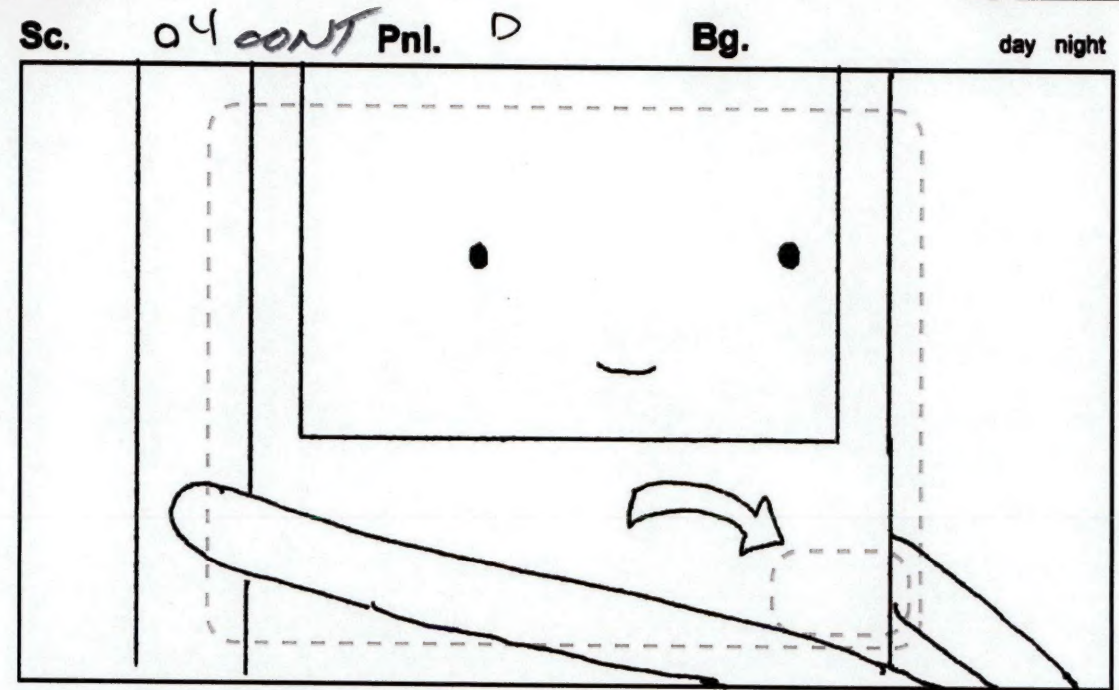
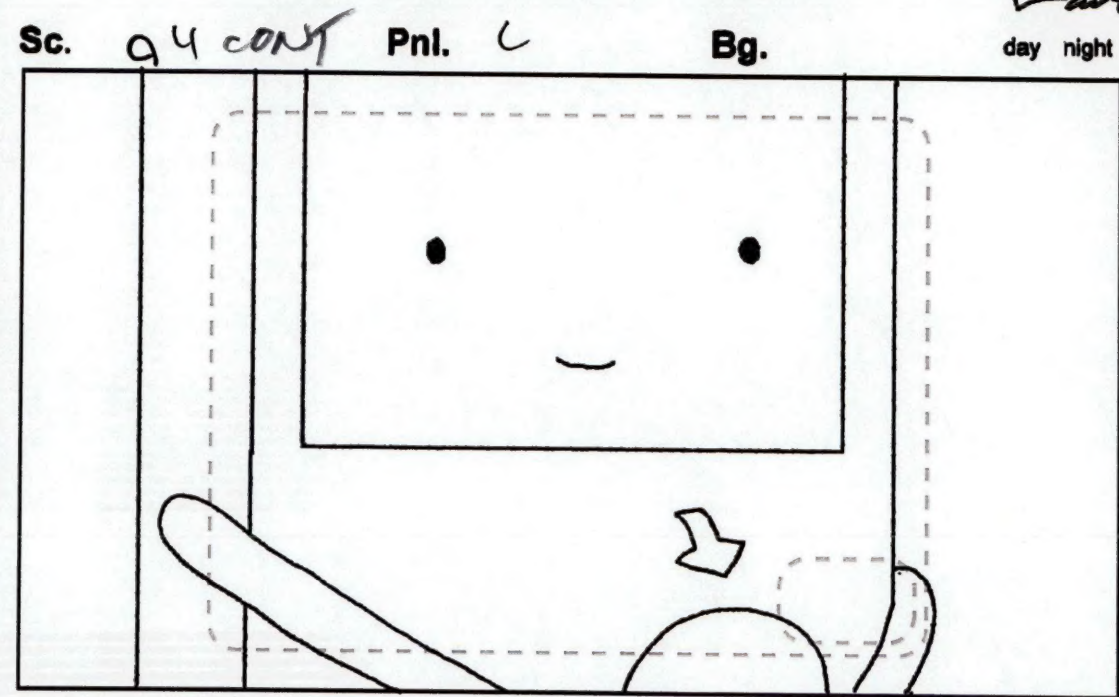
1025/204A

Hu
Cut

ADVENTURE TIME



Page 06



Dialog:



Action:

-BMO SETS EGG DOWN.

-BMO GRABS A NEW EGG.

NOV 06 2014

Timing:

EPISODE # 1025-204A

Production :

1025/204A

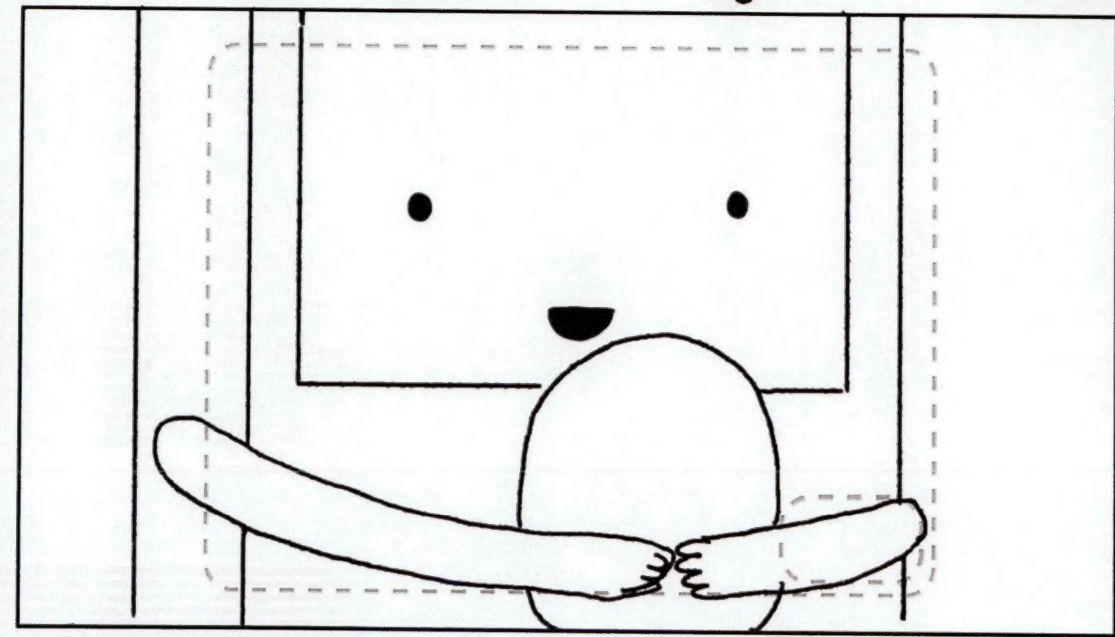
ADVENTURE TIME



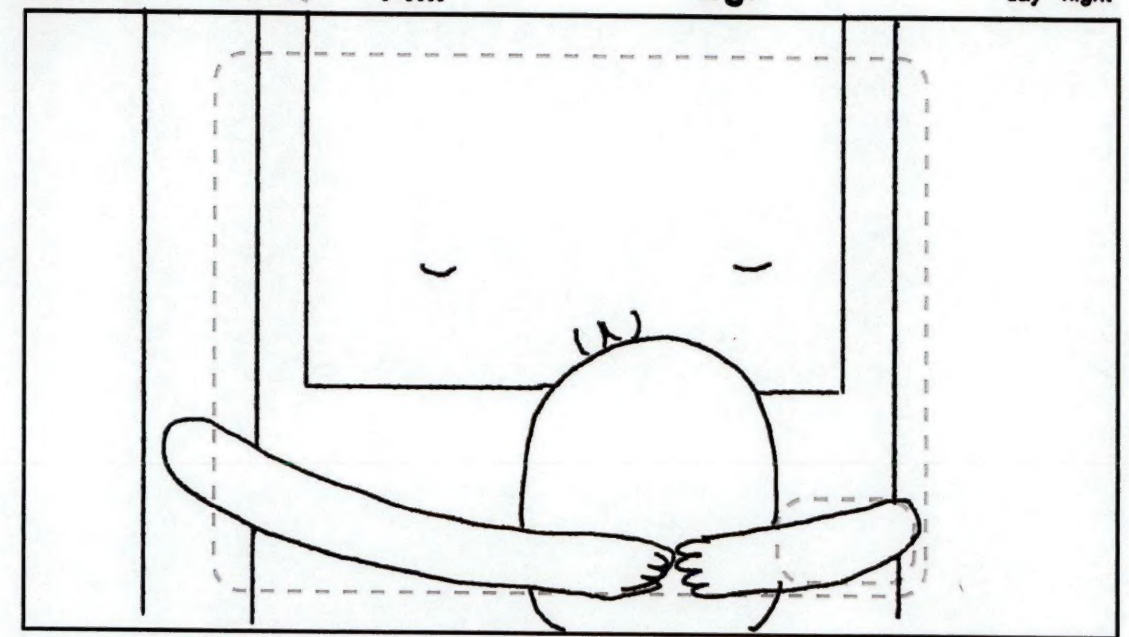
Page 07

HO
cut

Sc. 04 CONT Pnl. E Bg. day night



Sc. 04 CONT Pnl. F Bg. day night



<p>Dialog:</p> <p>BMO: (WHISPERS) GOOD MORNING.</p>		<p>BMO: = KISS =</p> <p>FADE out to</p> <p>(FI)</p>	
<p>Action:</p>			
<p>Timing:</p>		<p>NOV 06 2014</p>	

EPISODE # 1025-204A

1025/204A

white
FR.
(X)

Production :

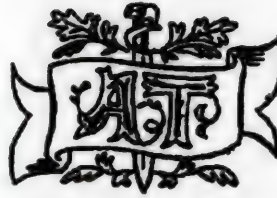
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1025/204A

Ho
cut

ADVENTURE TIME



Page 08

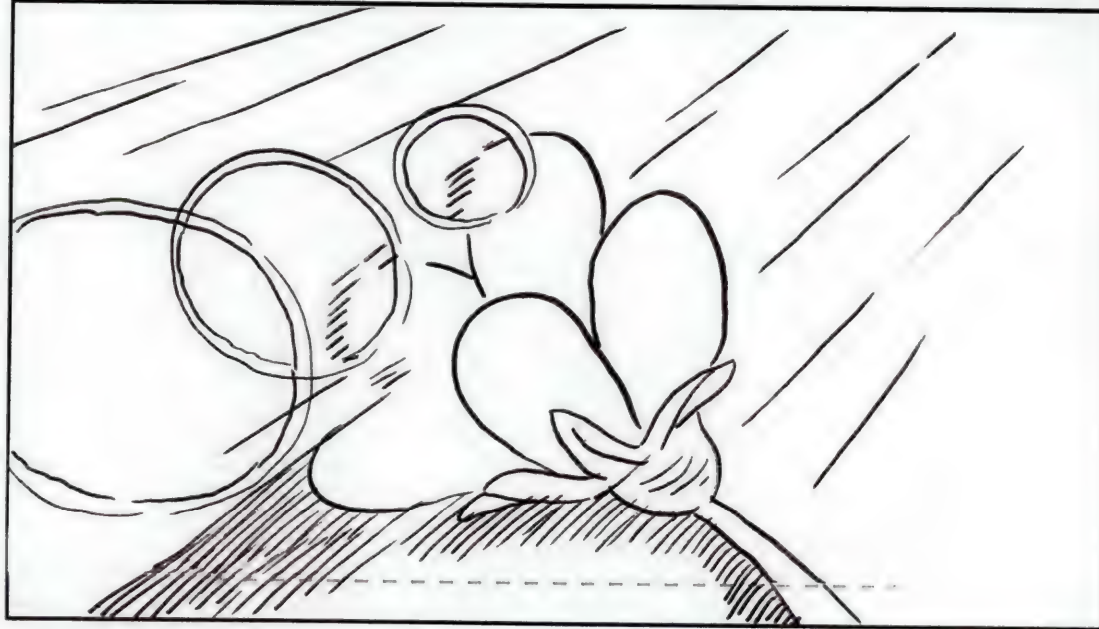
Cut

Sc. 05

Pnl. A

Bg.

day night



Sc. 05

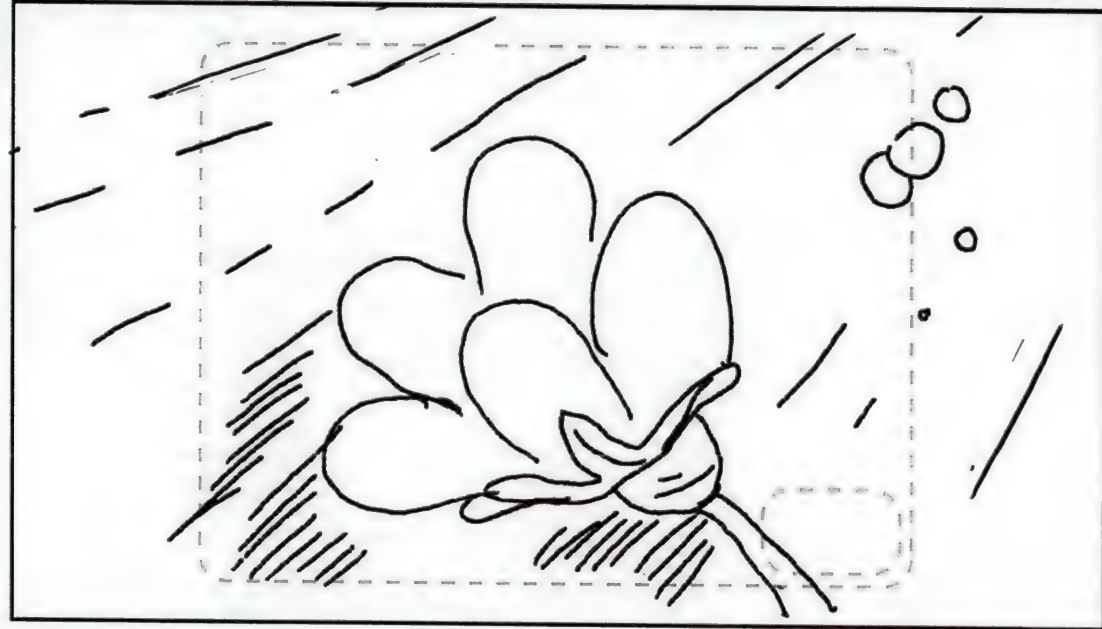
cont

Pnl. B

Bg.

Bg.

day night



Dialog:

White
FADE IN
FROM white F!

Action:

- LENS FLARE

- FLOWER IN SUNSHINE.

Timing:

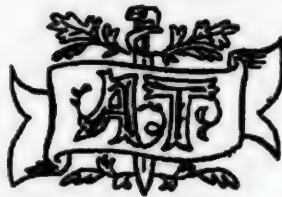
NOV 06 2014

EPISODE # 1025-204A

Production :

1025/204A

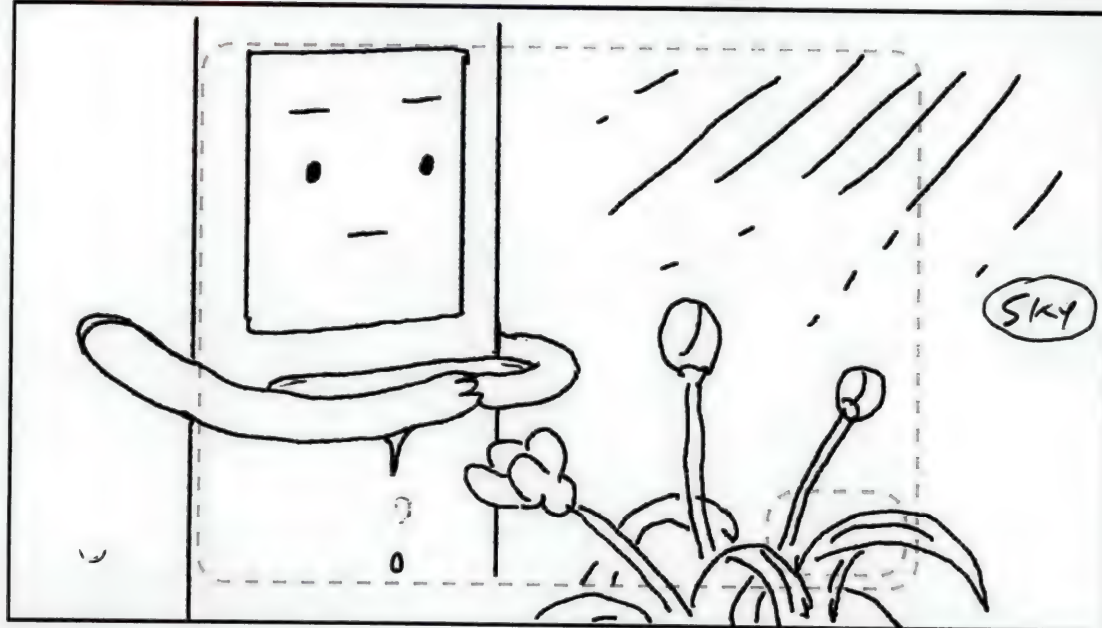
1025/204A



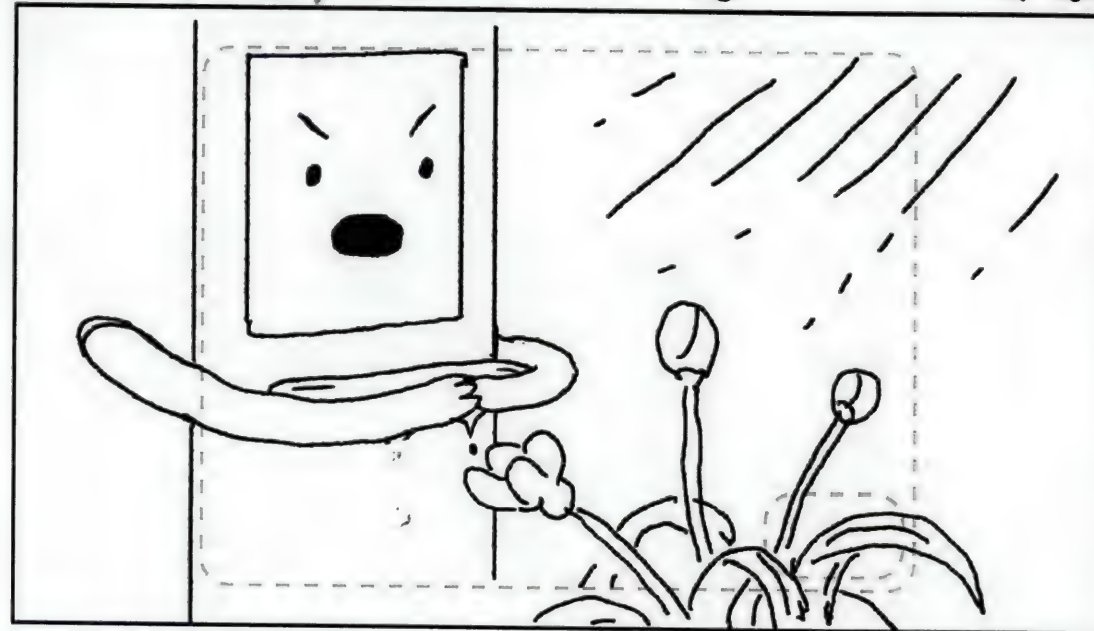
ADVENTURE TIME

Page 09

Sc. 06 Pnl. A Bg. day night



Sc. 06 CONT Pnl. B Bg. day night



Dialog:

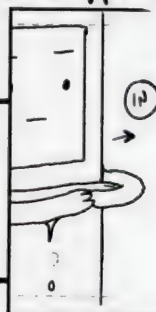
(BMO) DRANK UP!

Action: - BMO HOLDS ARMLoad of WATER AGAINST BODY.

DEEP, TOUGH SOUNDING

Timing:

NOV 06 2014

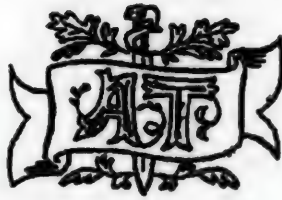


EPISODE # 1025-204A

Production :

1025/204A

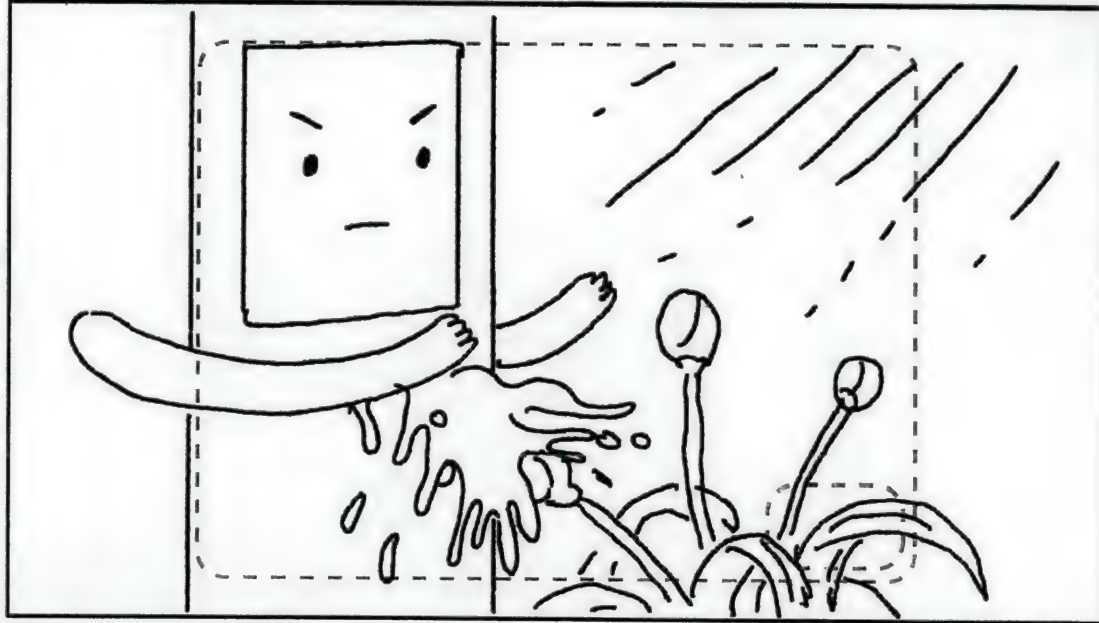
ADVENTURE TIME



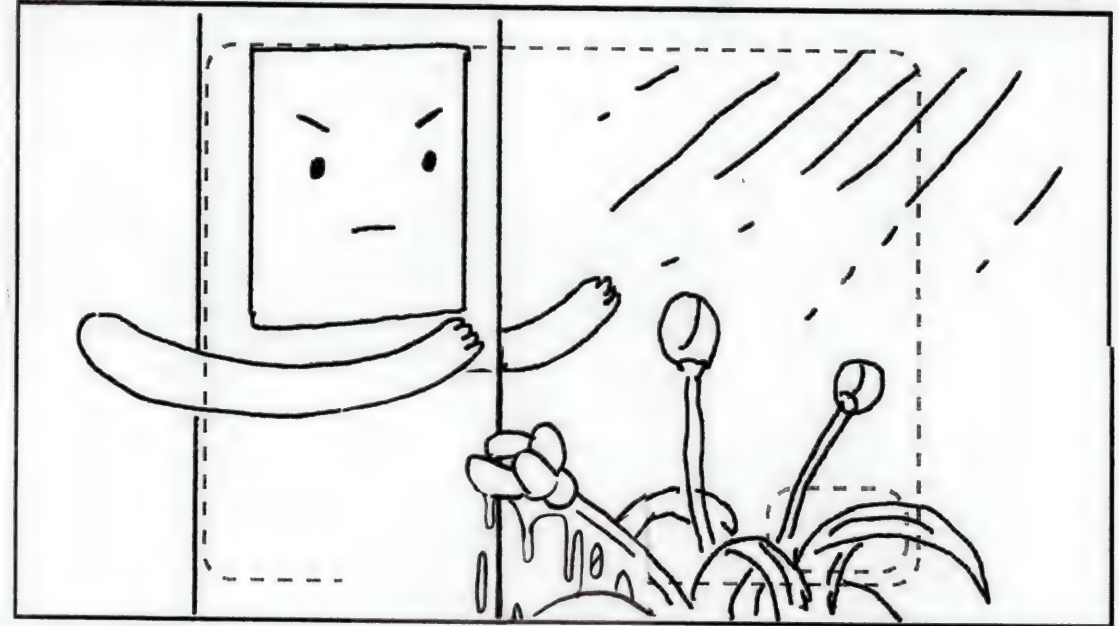
10

Page
10A *next*
day night

Sc. 06 *CONT* Pnl. C Bg. day night



Sc. 06 *CONT* Pnl. D Bg. day night



Dialog:

(SFX) = SPLISH-

Action:

- BMO THROWS ARMLoad of WATER ON FLOWERS.

Timing:

NOV 06 2014

1025-204A

EPISODE #

1025/204A

Production :

1025/204A

1025/204A

ADVENTURE TIME



10A

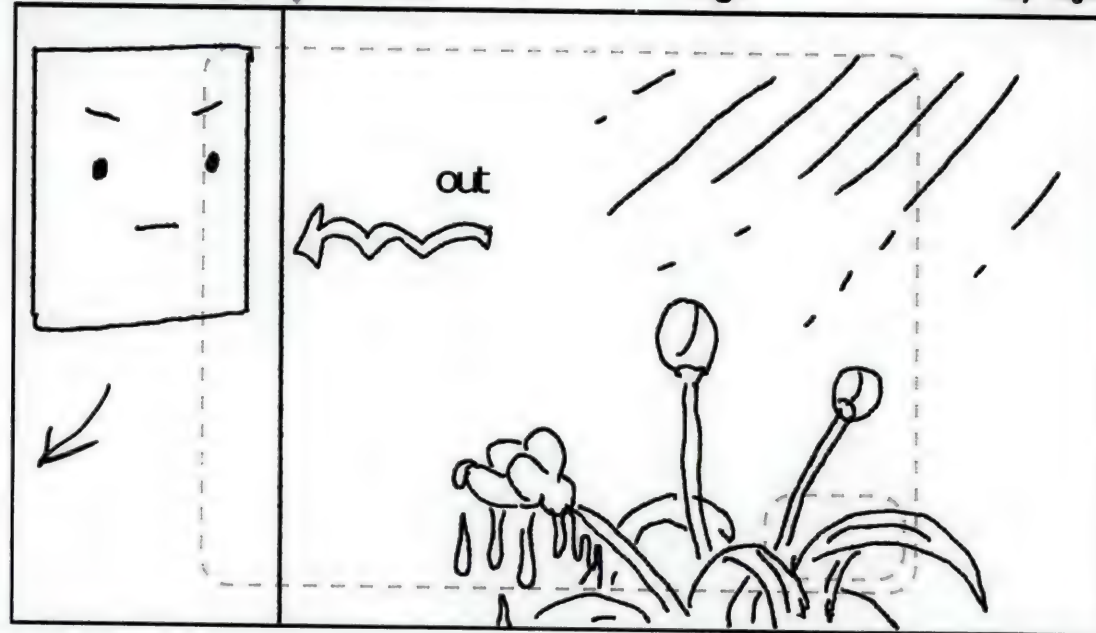
Page 10
day night

*cut
X 1055
POST*

Sc. 6 CONT Pnl. E Bg. day night



Sc. 6 CONT Pnl. F Bg. day night



1025-204A

EPISODE #

1025/204A

Dialog:	
Action:	-BMO BACKS AWAY. -BMO LOWERS ARMS.
Timing:	NOV 06 2014

X 1055

XX

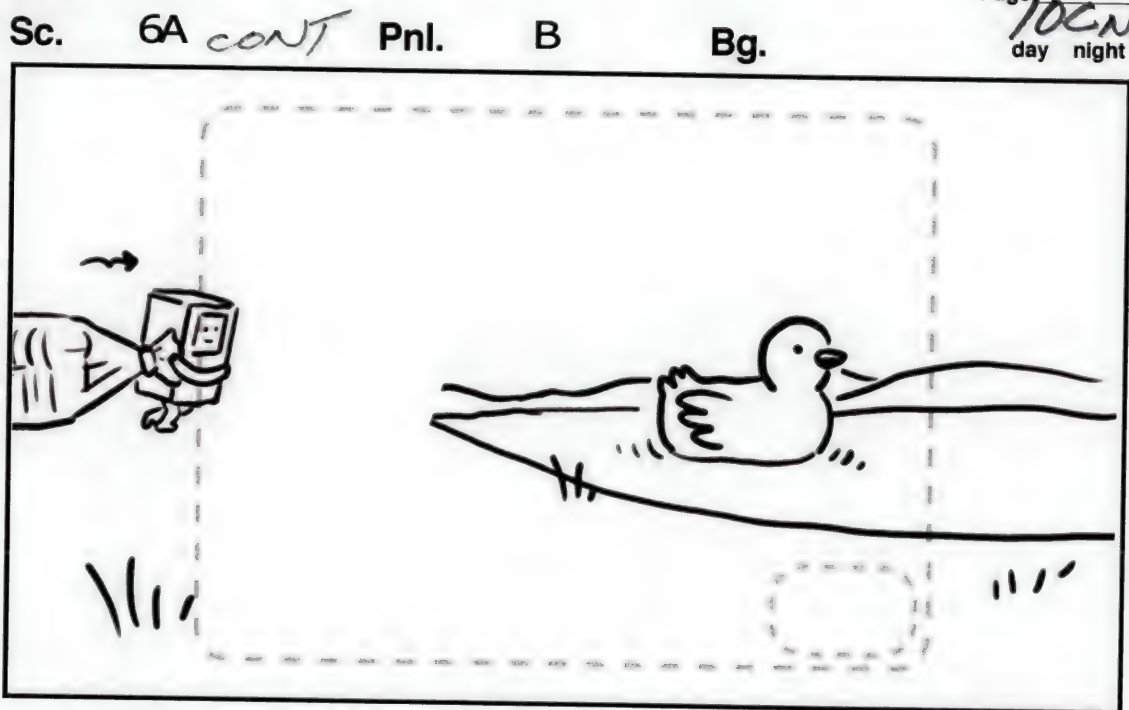
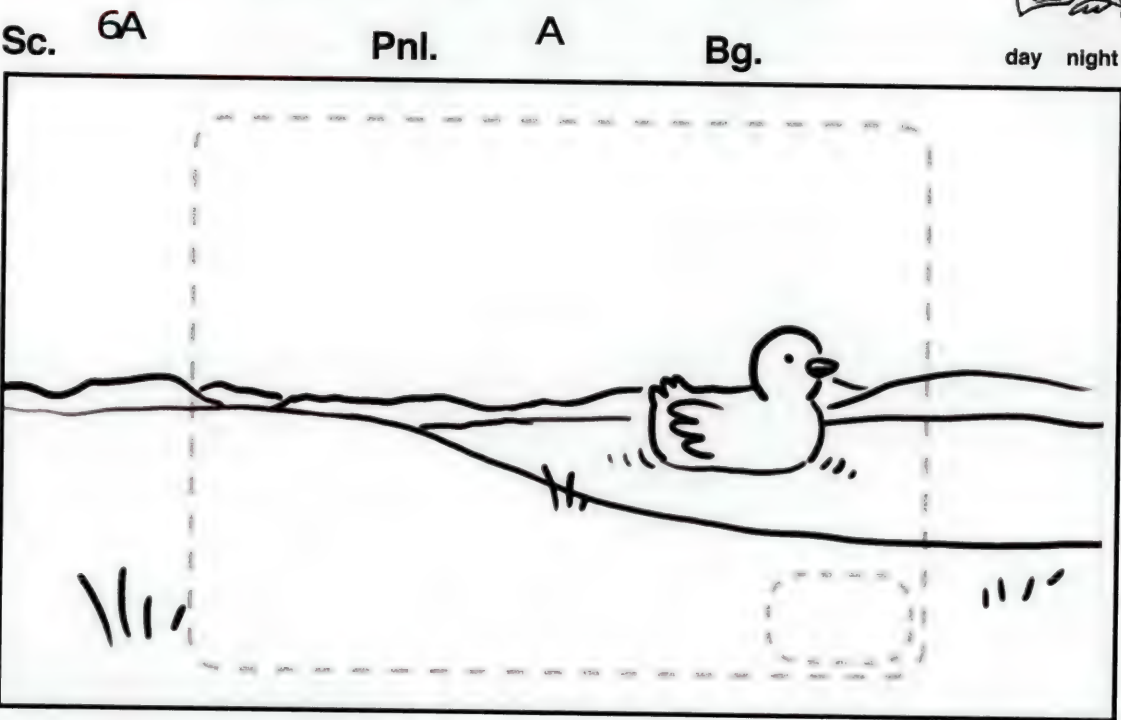
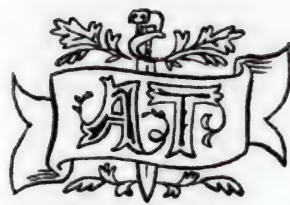
Production :

1025/204A

1025/204A

cut w/ diss to Port

ADVENTURE TIME



Dialog:

~~XX~~ X0155

Action:

Timing:

NOV 06 2014

EPISODE #

Production:

1025/204A

1025/204A

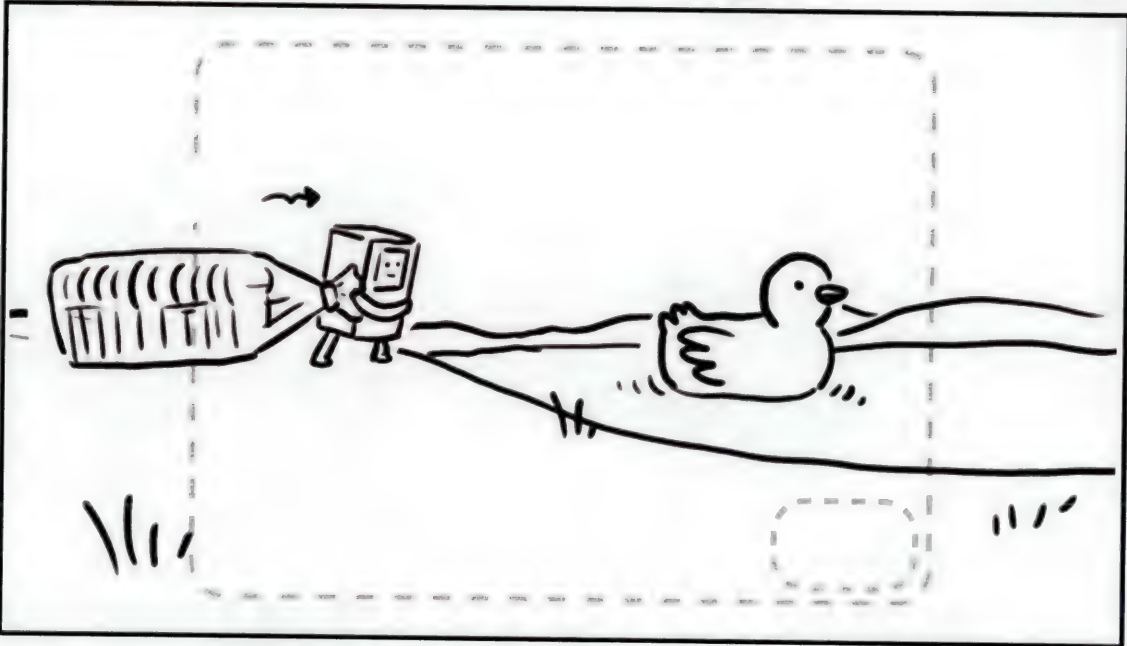
1025/204A

ADVENTURE TIME



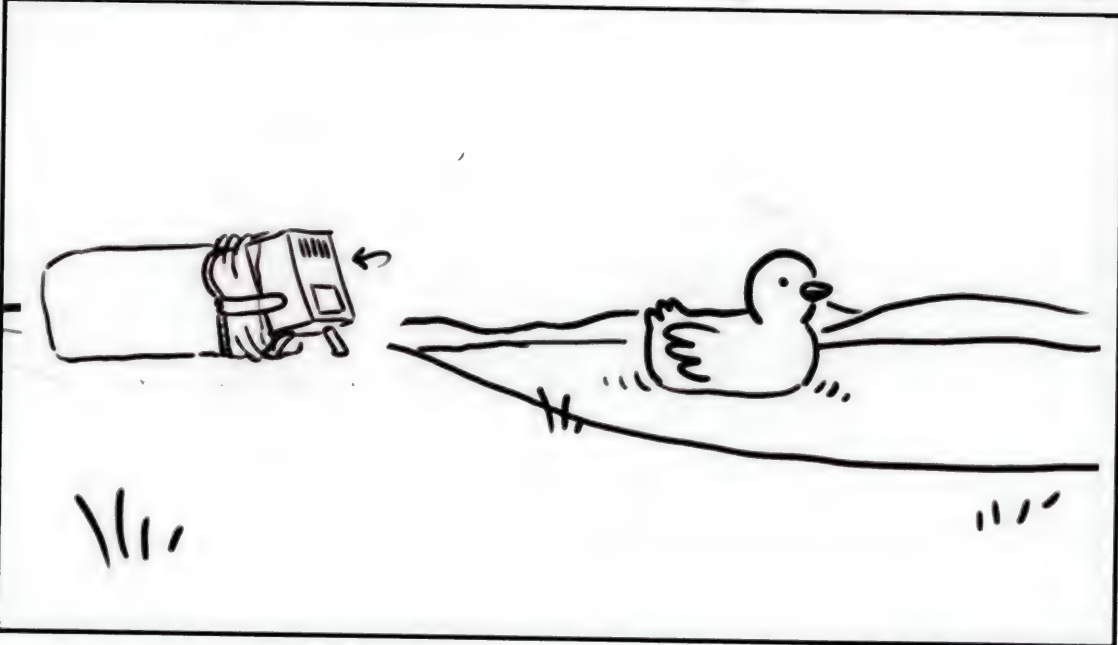
Sc. 6A *CONT* Pnl. C Bg.

day night



Sc. 6A *CONT* Pnl. D Bg.

Page 10C
10D NEXT
day night



Dialog:

SFX: <dragging>



Action:

turns w/ step w/ arms
open bag

Timing:

NOV 06 2011

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ADVENTURE TIME

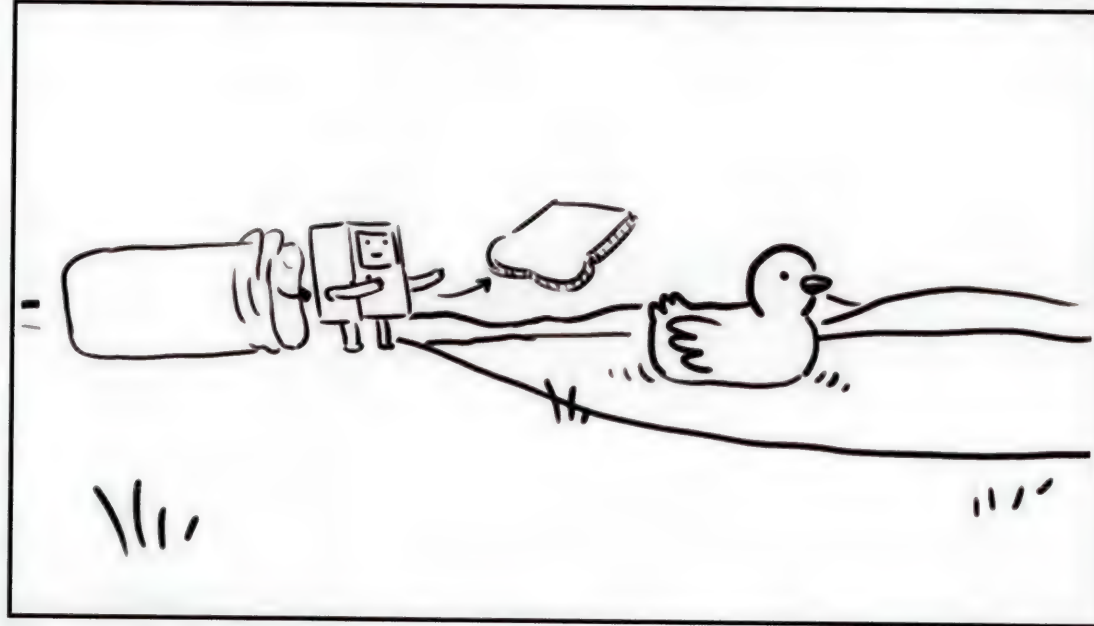


Sc. 6A *CONT*

Pnl. E

Bg.

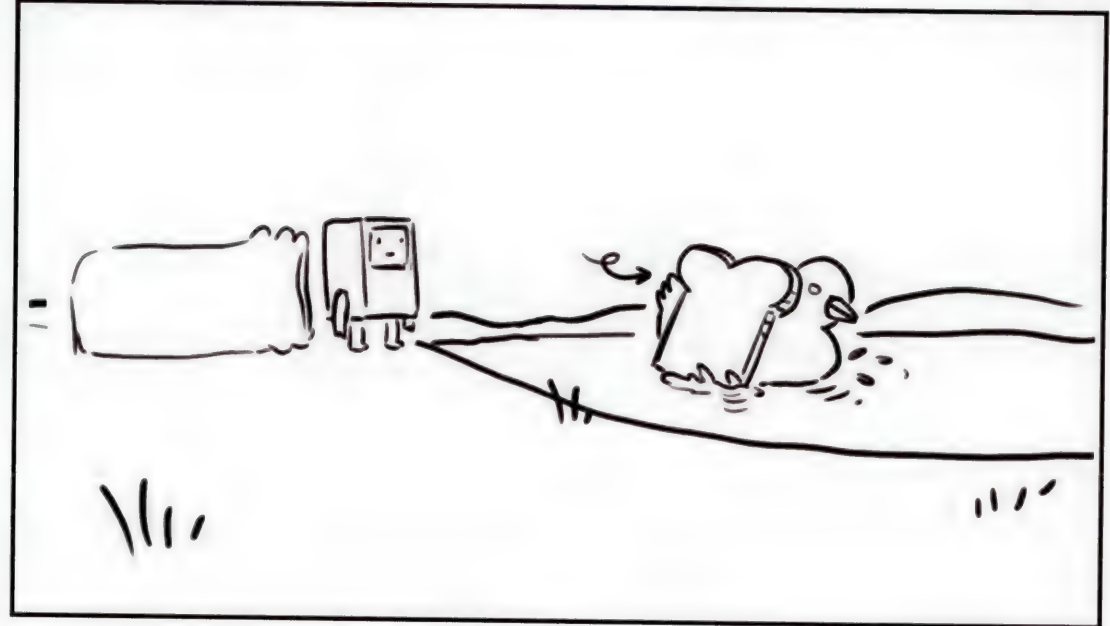
day night



Sc. 6A *CONT*

Pnl. F

Bg.



Page 10D

10E NEXT
day night

Dialog:

Action:

Timing:

NOV 06 2014

EPISODE #

Production:

1025/204A

1025/204A

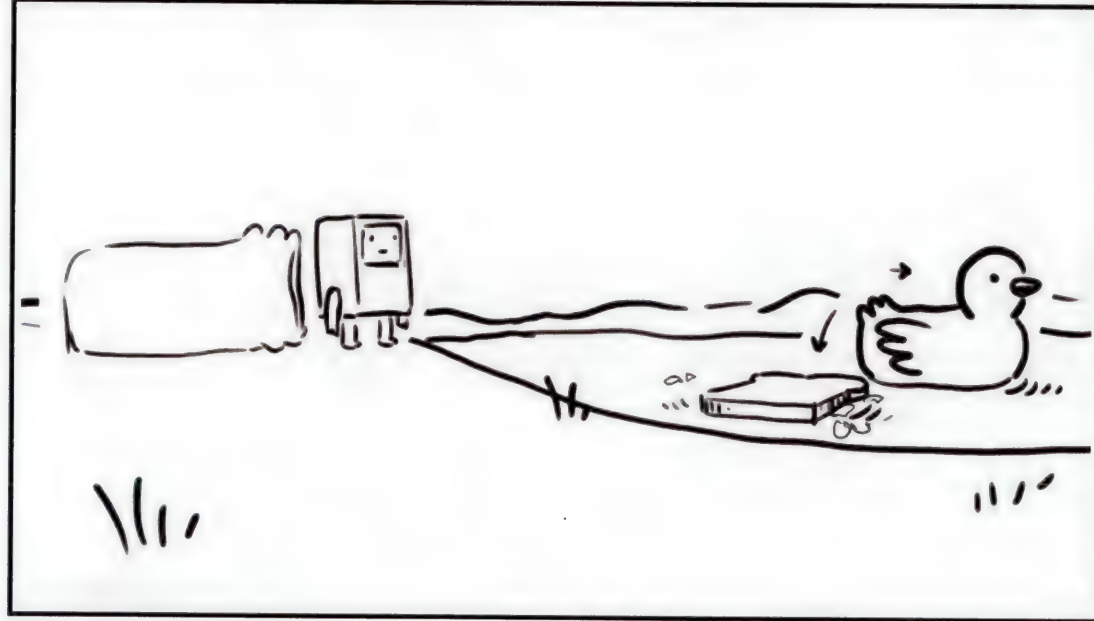
ADVENTURE TIME



Sc. 6A *CONT* Pnl. G

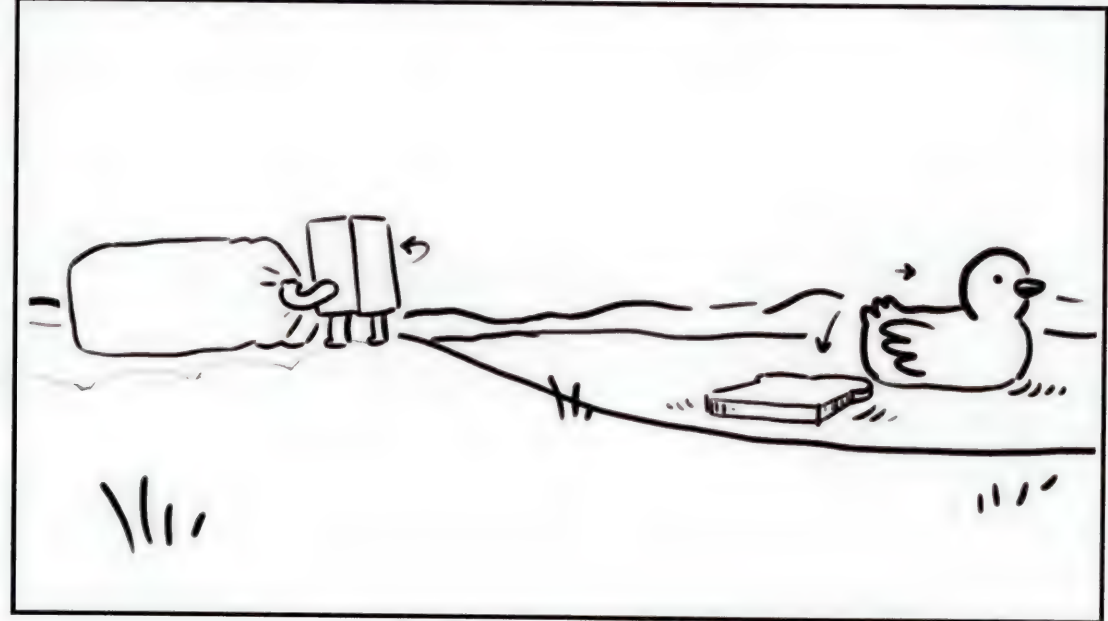
Bg.

day night



Sc. 6A *CONT* Pnl. H

Bg.



Page 10E
10F NEXT
day night

Dialog:

Action:

Timing:

NOV 06 2014

EPISODE #

Production:

1025/204A

1025/204A



ADVENTURE TIME

Sc. 6A

CONT

Pnl. I

Bg.

day night

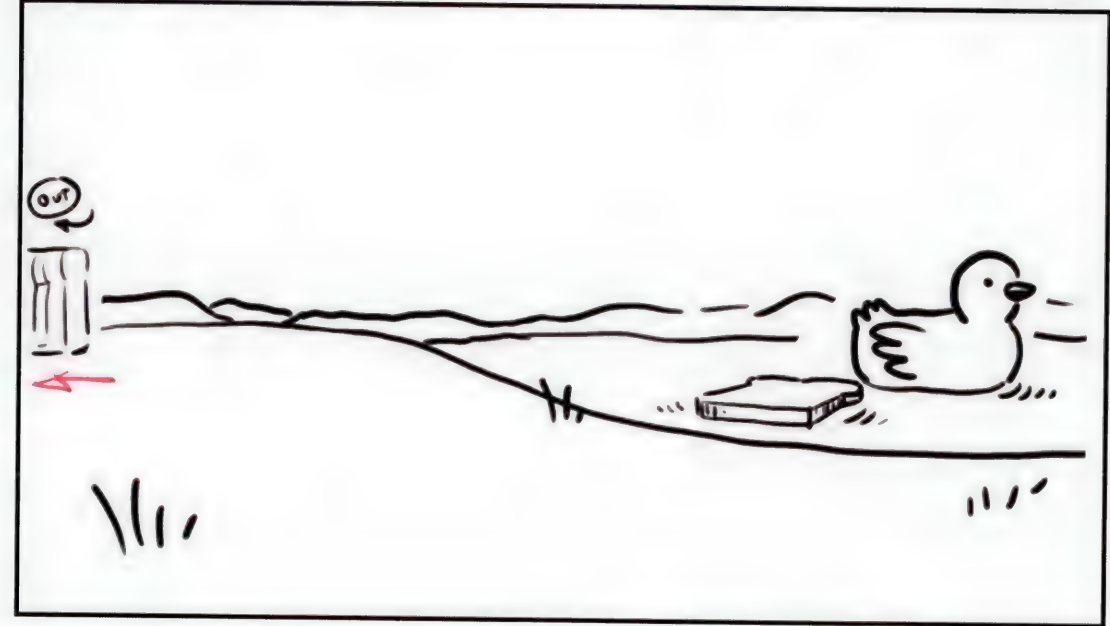
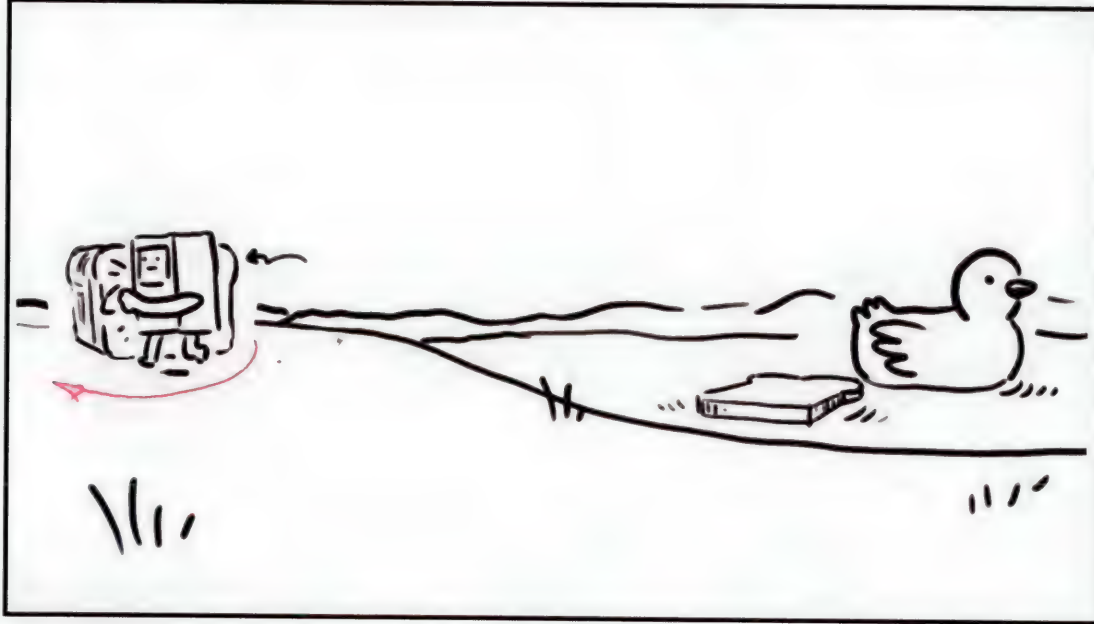
Sc. 6A

CONT

Pnl. J

Bg.

Page 10F
11/NEH
day night



cut
w/ wire
a post

Dialog:

Action:

Timing:

NOV 06 2014

EPISODE #

Production:

1025/204A

1025/204A

1025/204A

ADVENTURE TIME



Page 11

Sc. Pnl. Bg. day night

cut w/ wipe to post

Sc. 07 Pnl. A Bg. day night

Dialog:

Action:

Timing:

NOV 06 2014

- FINN SLEEPING IN SLEEPING BAG.

EPISODE # 1025-204A

Production :

1025/204A

Ho Cut



ADVENTURE TIME

12

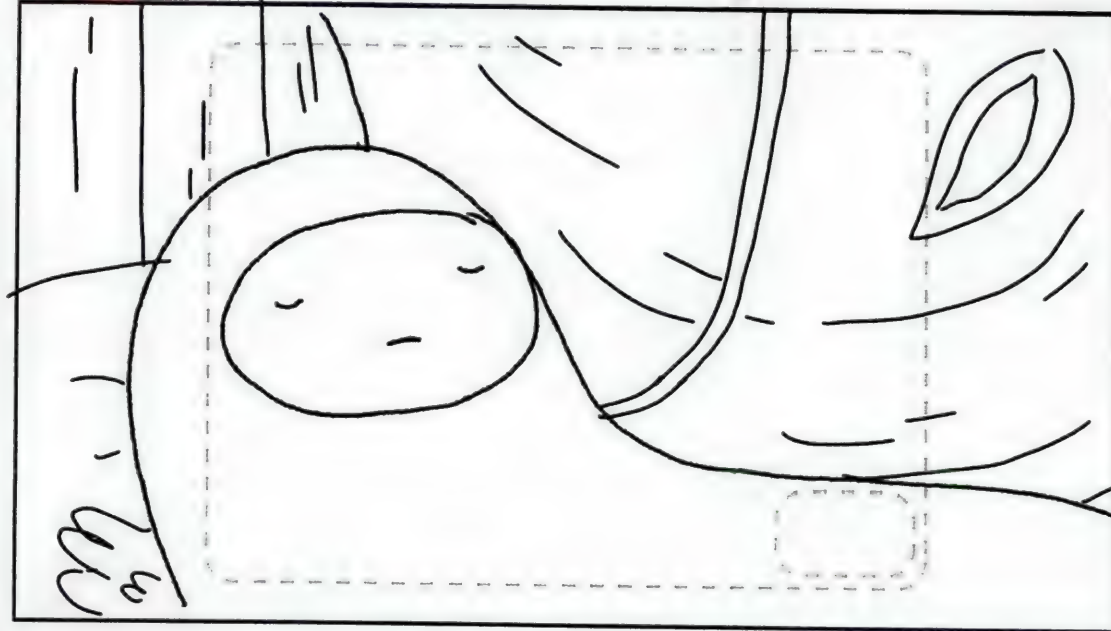
Page _____

Sc. 08

Pnl. A

Bg.

day night

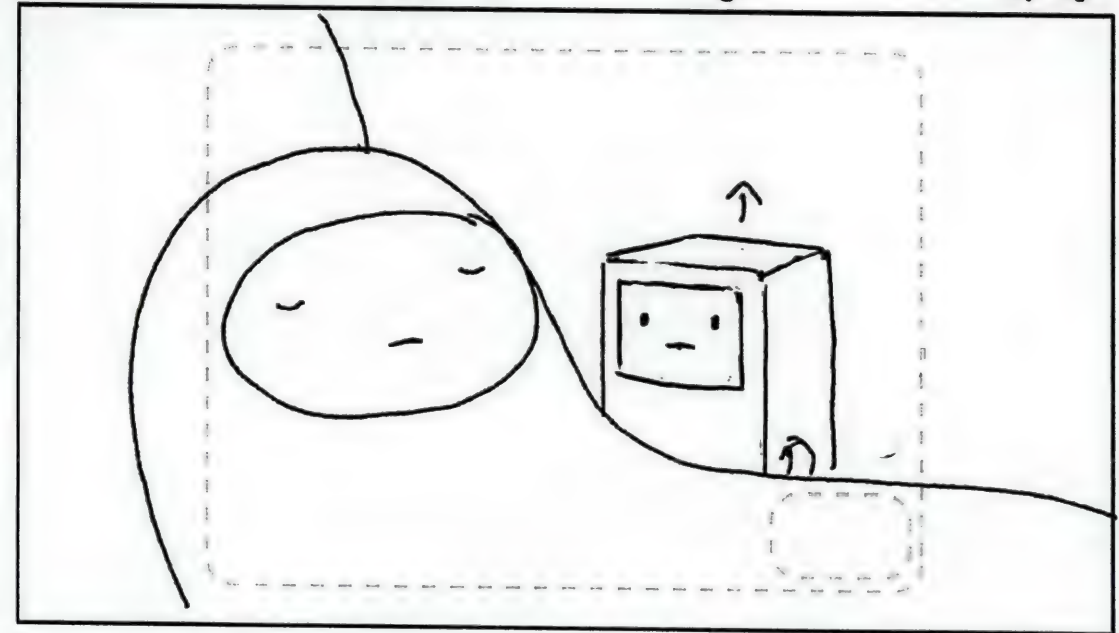


Sc. 08 *cont*

Pnl. B

Bg.

day night



Dialog:

Action:

-BMO RISES ON/5 NEXT TO FINN.

NOV 06 2014

Timing:



1025-204A

EPISODE #

1025/204A

Production :

1025/204A

He cut

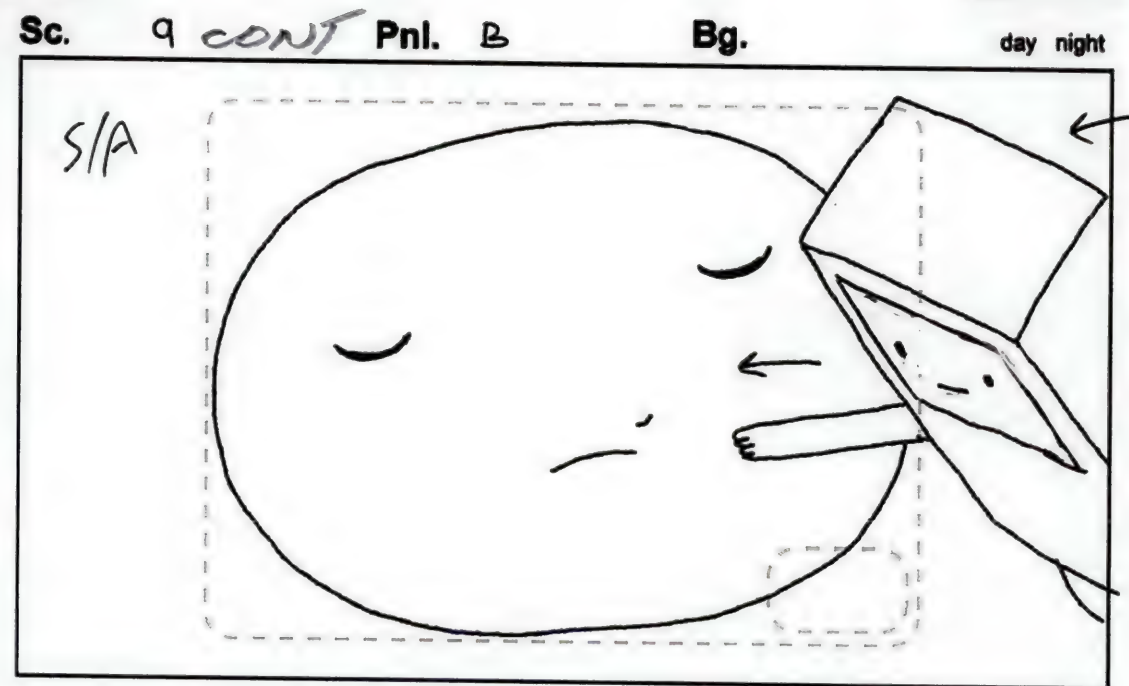
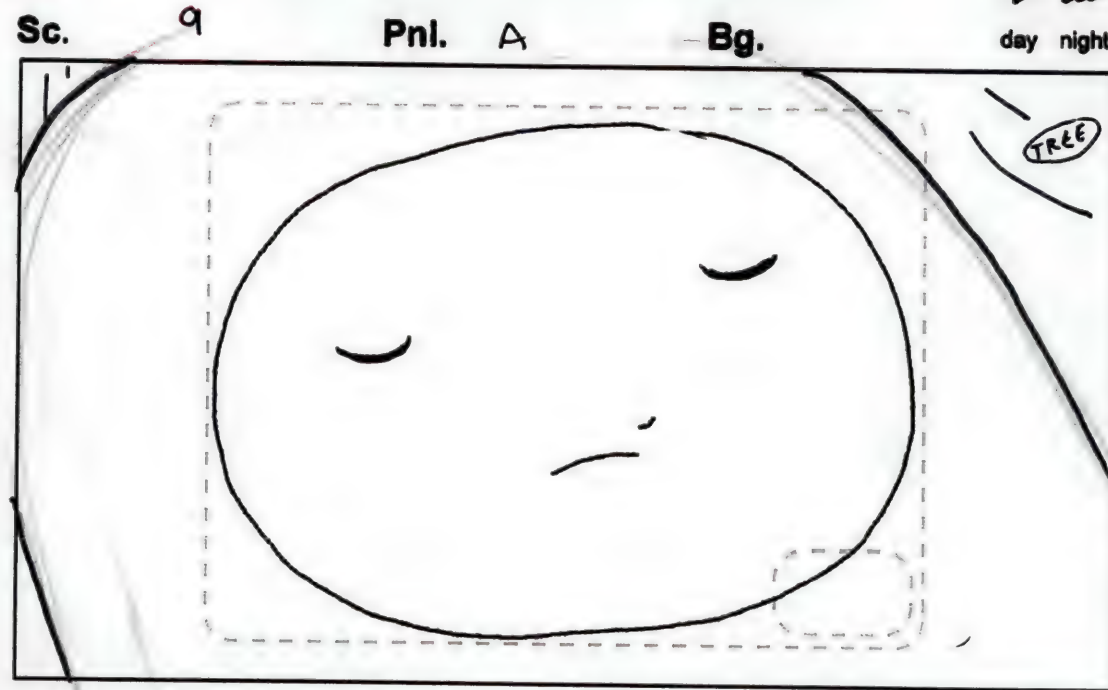
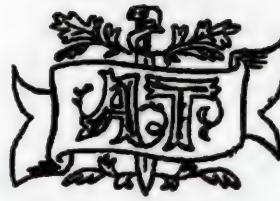
He cut

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1025/204A

HO
CUT

ADVENTURE TIME



HO
CUT

1025-204A

EPISODE #

1025/204A

Dialog:

Action:

Timing:

- SINGLE MUSTACHE HAIR.

- BMO REACHES ON/S.

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Production :

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HU
CUT

ADVENTURE TIME



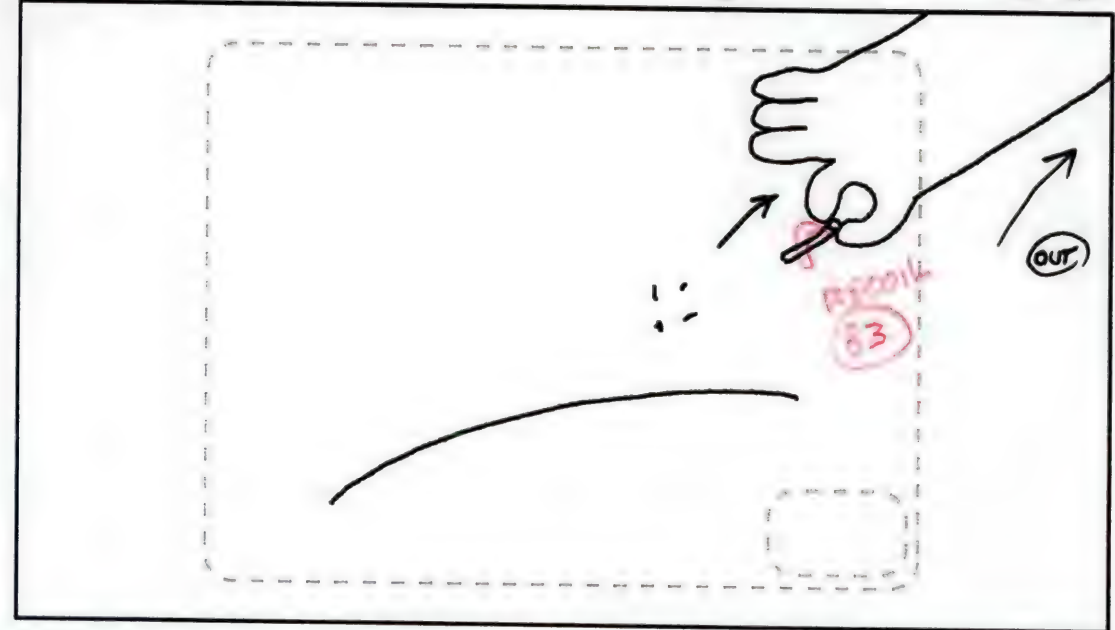
14

Page _____

Sc. 10 Pnl. A Bg. day night



Sc. 10 *cont* Pnl. B Bg. day night



HU
CUT

1025-204A

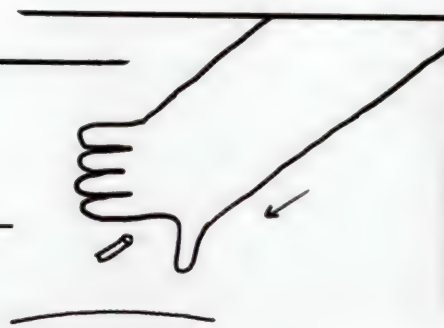
EPISODE #

1025/204A

Dialog:

Action:

Timing:



(A1)

(2)

-BMO PULLS OUT MUSTACHE HAIR

(B1)

SFX: POINK

(B2)

NOV 06 2014

whisper w/ pull

stretch

Production :

1025/204A

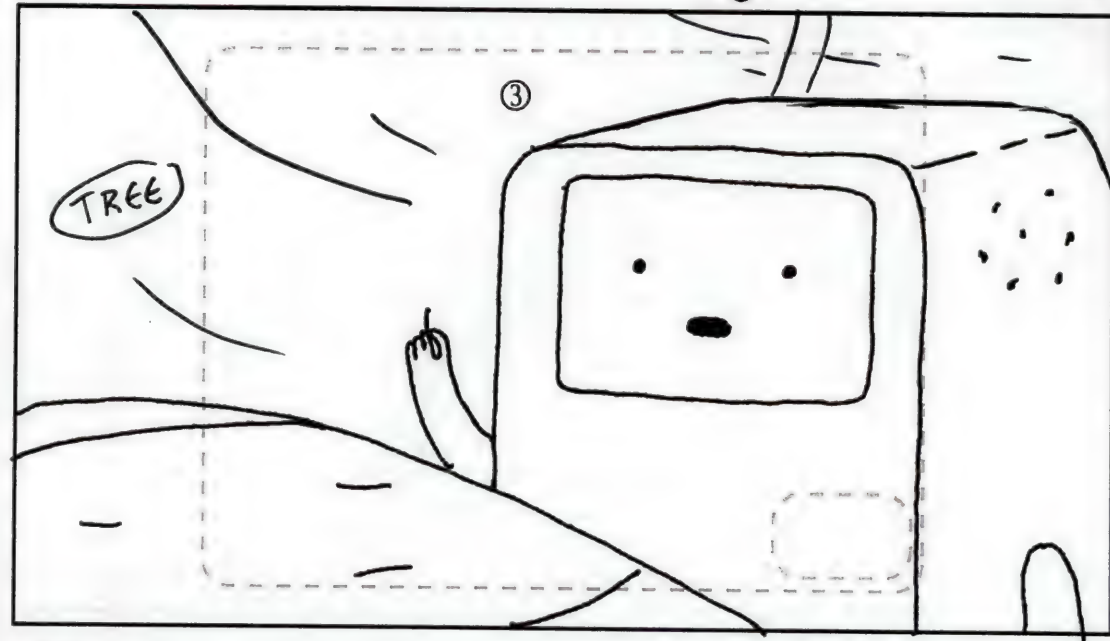


ADVENTURE TIME

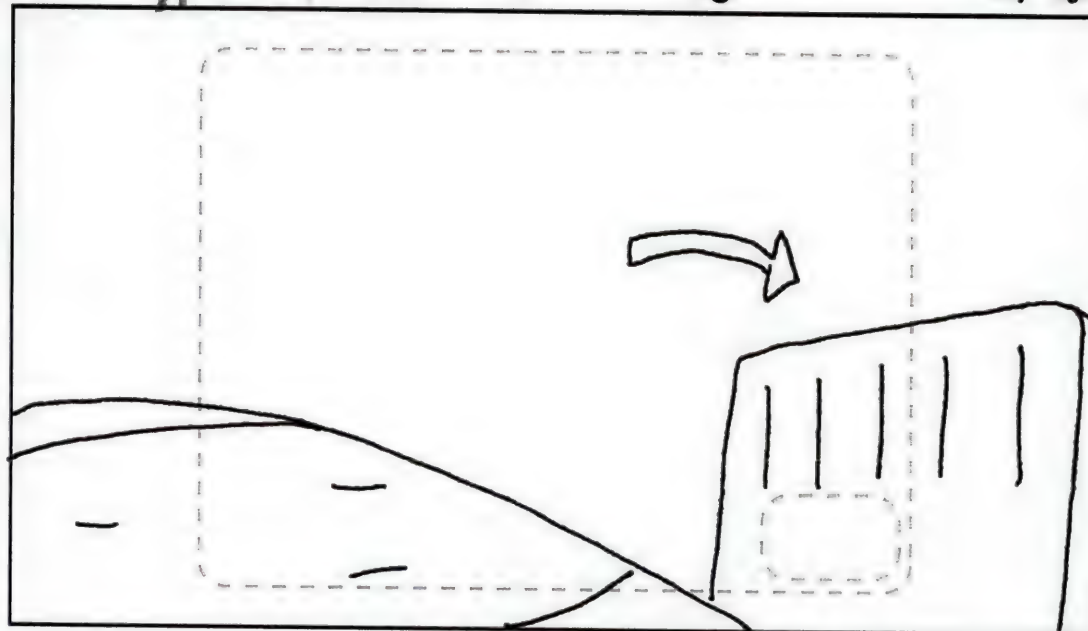
15

Page

Sc. 11 Pnl. A Bg. day night



Sc. 11 cont Pnl. B Bg. day night



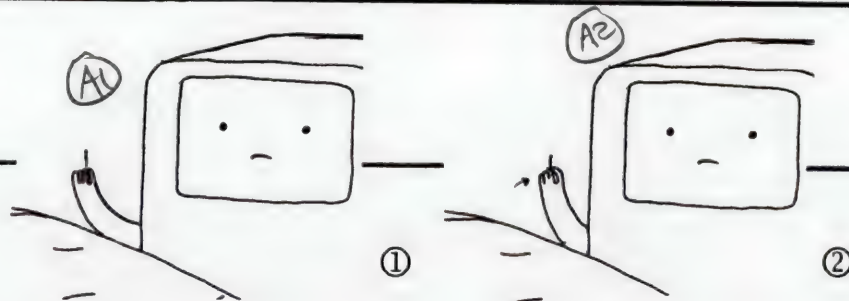
Dialog:

BMO (SOLEMN) FOREVER YOUNG.

Action:

- BMO TURNS AWAY.

Timing:



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Production :

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1025/204A

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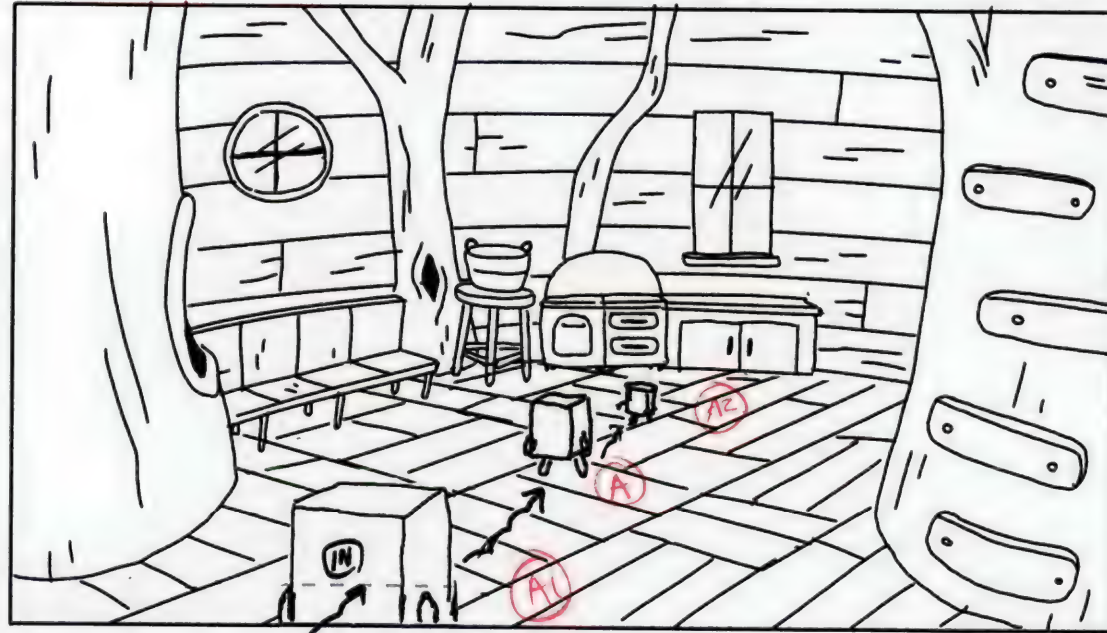
1025/204A

ADVENTURE TIME

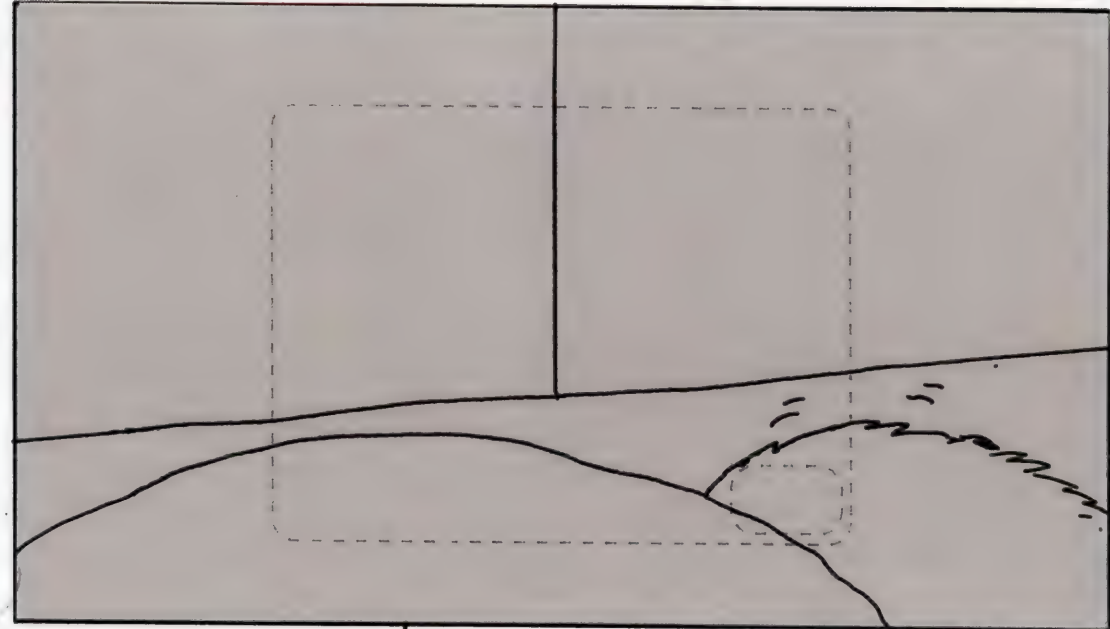


Page 16

Sc. 12 Pnl. A Ba. day night



Sc. 13 Pnl. A Bg. day night



Dialog:

BMO:

MUSTACHES BELONG IN
THE CUPBOARD

Action:

-BMO WALKS ON/S.

-INT CABINET.

-RAT RUSTLES IN FOREGROUND.

Timing:

NOV 06 2014

1025-204A

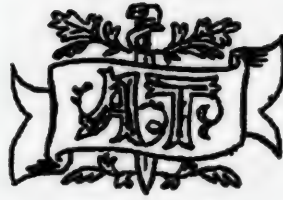
EPISODE #

1025/204A

Production :

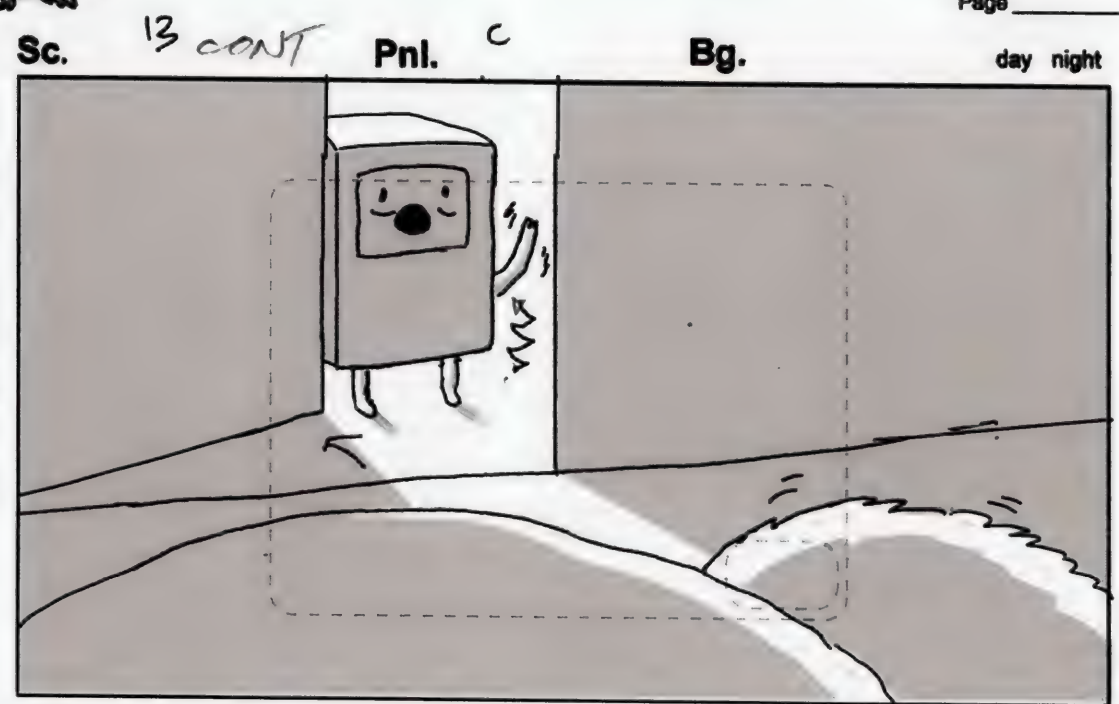
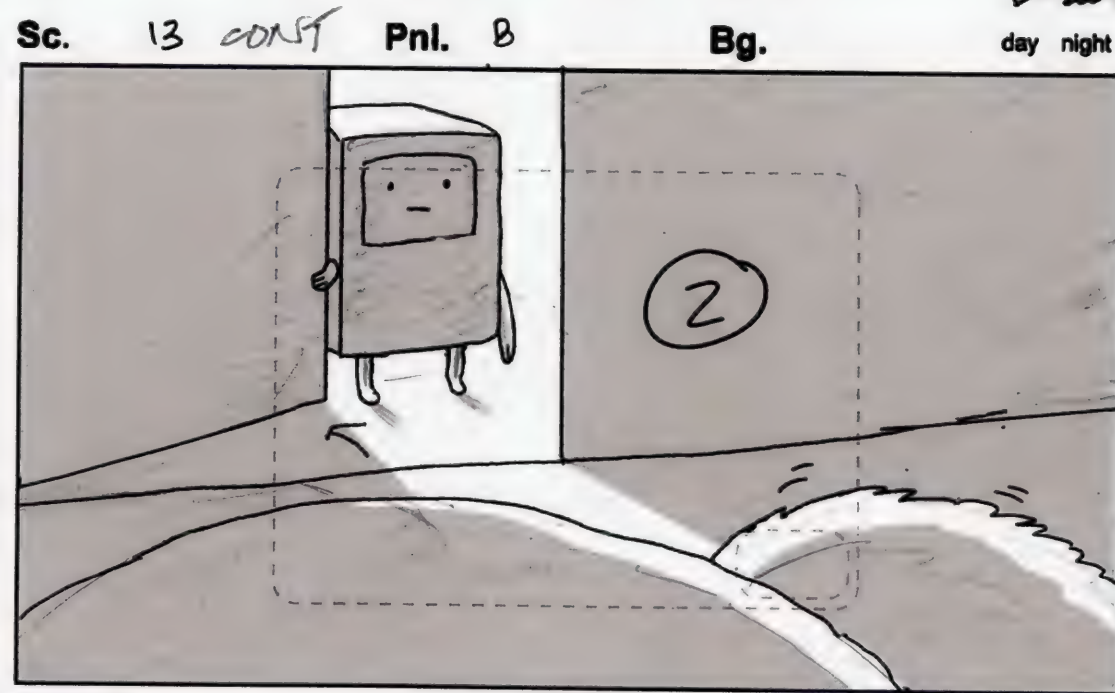
1025/204A

ADVENTURE TIME



17

Page _____
day night



HU
CUT

1025-204A

EPISODE #

1025/204A

Dialog:

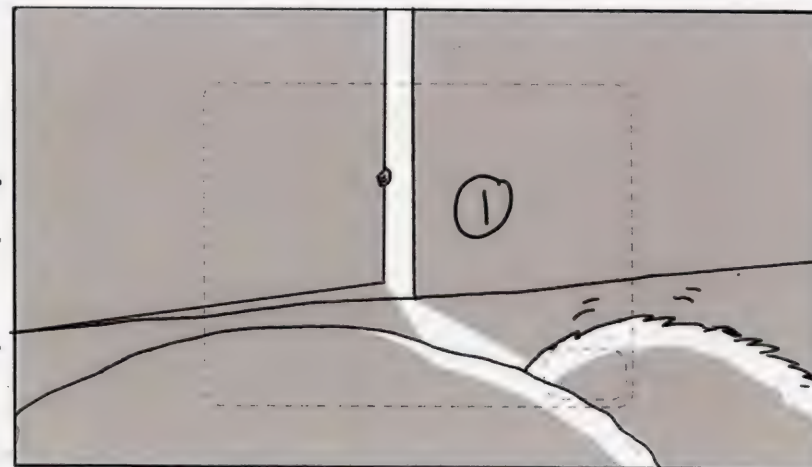
(SFX) CREEEK!

Action:

-BMO OPENS CABINET.

Timing:

(BI)



(BMO) A I I I I I I --

NOV 06 2014

Production :

1025/204A

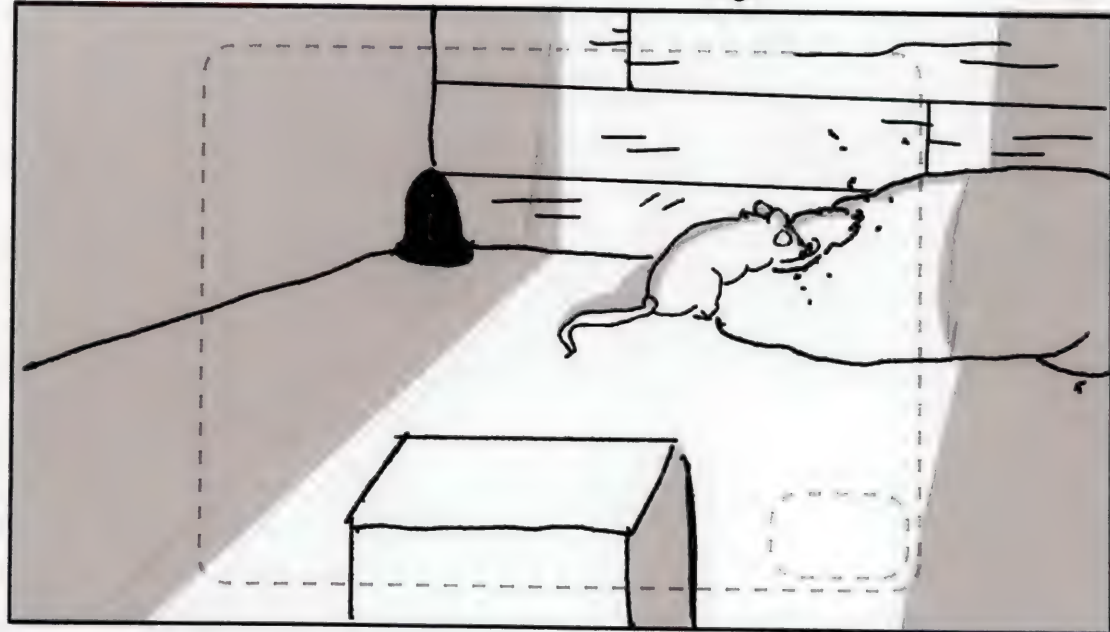
1025/204A

ADVENTURE TIME

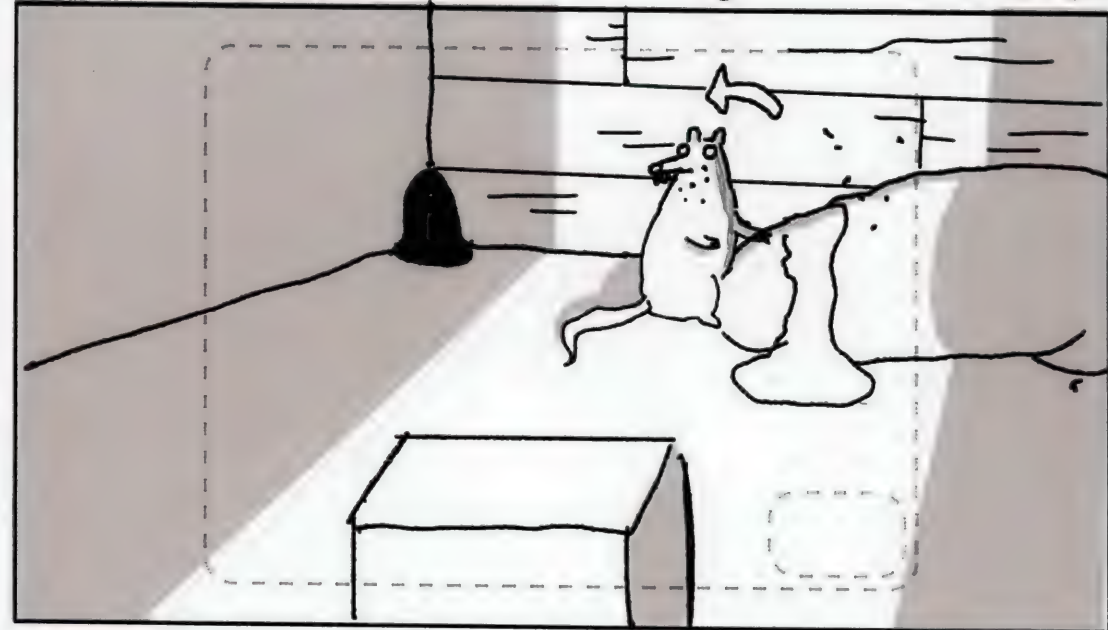


Page 18

Sc. 14 **Pnl.** A **Bg.** day night



Sc. 14 cont Pnl. B Bg. day night



Dialog:

Dialog: BMO (CONT) I I I I I I I I I I I I !

Action: - RAT EATS FLOUR

- RAT LOOKS UP.

NOV 06 2014

Timing:

1025-204A

EPISODE #

Production :

1025/204A

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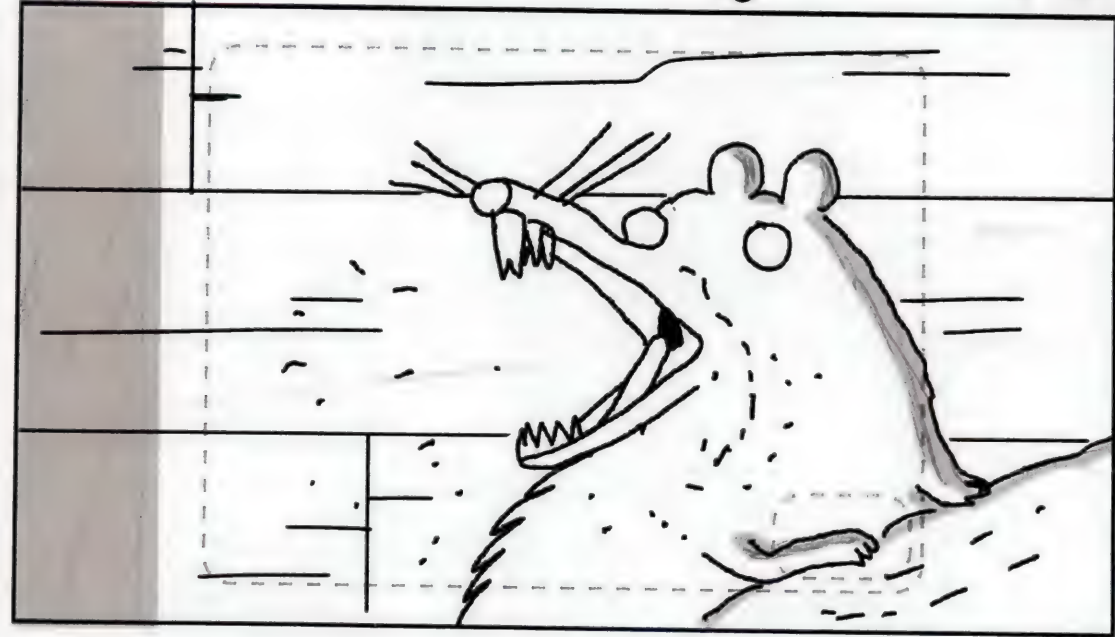
ADVENTURE TIME



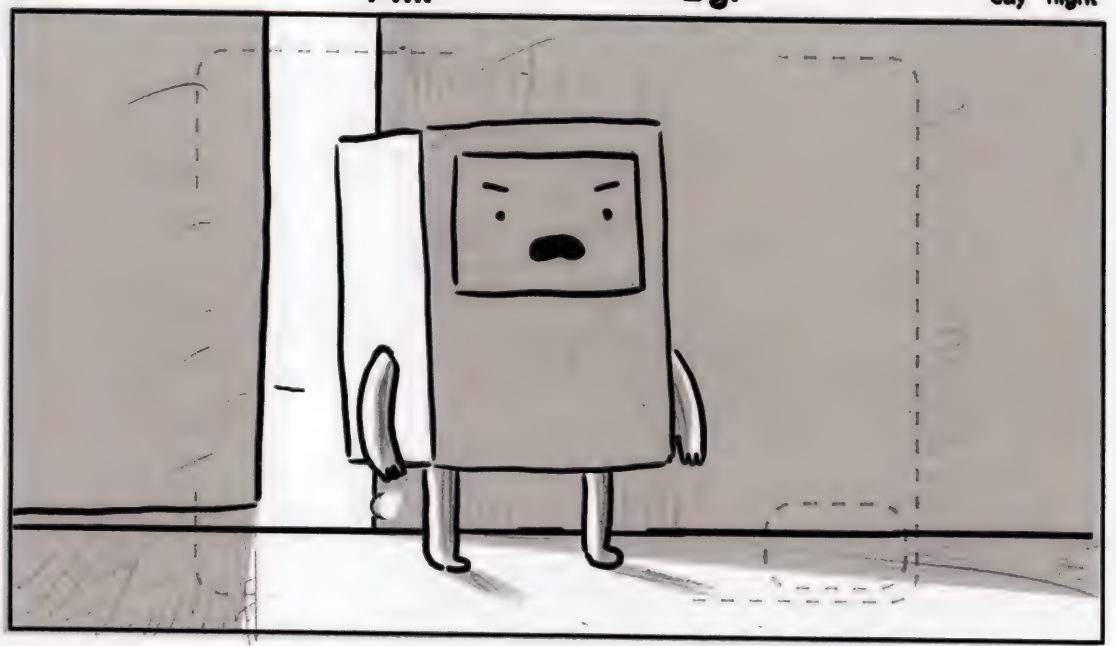
19

Page _____

Sc. 15 Pnl. A Bg. day night



Sc. 16 Pnl. A Bg. day night



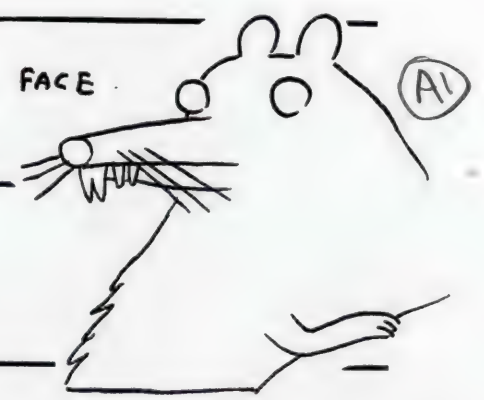
Dialog:

Q SKWEER!

Action:

FLOUR ON ITS FACE

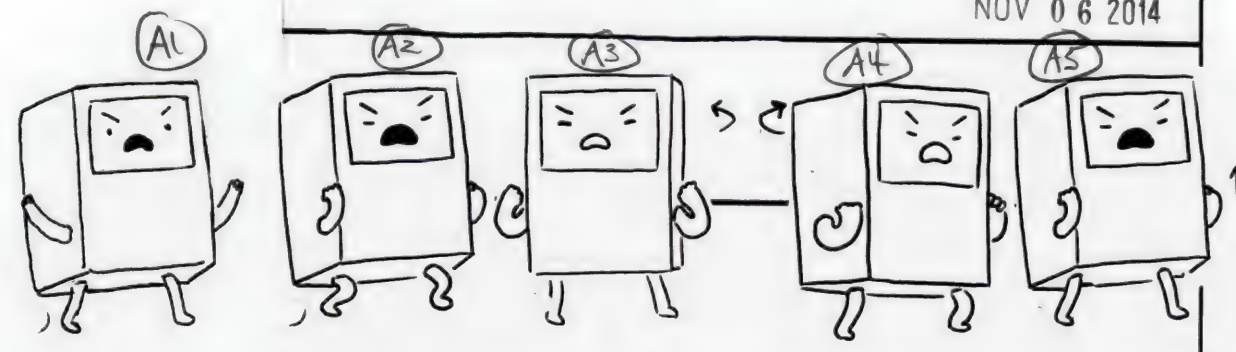
Timing:



(BMO)

OH ! OOH I'M SIMMERIN' !
I'M SO ... I'M SO ...

NOV 06 2014



Production :

EPISODE # 1025-204A

1025/204A

1025/204A

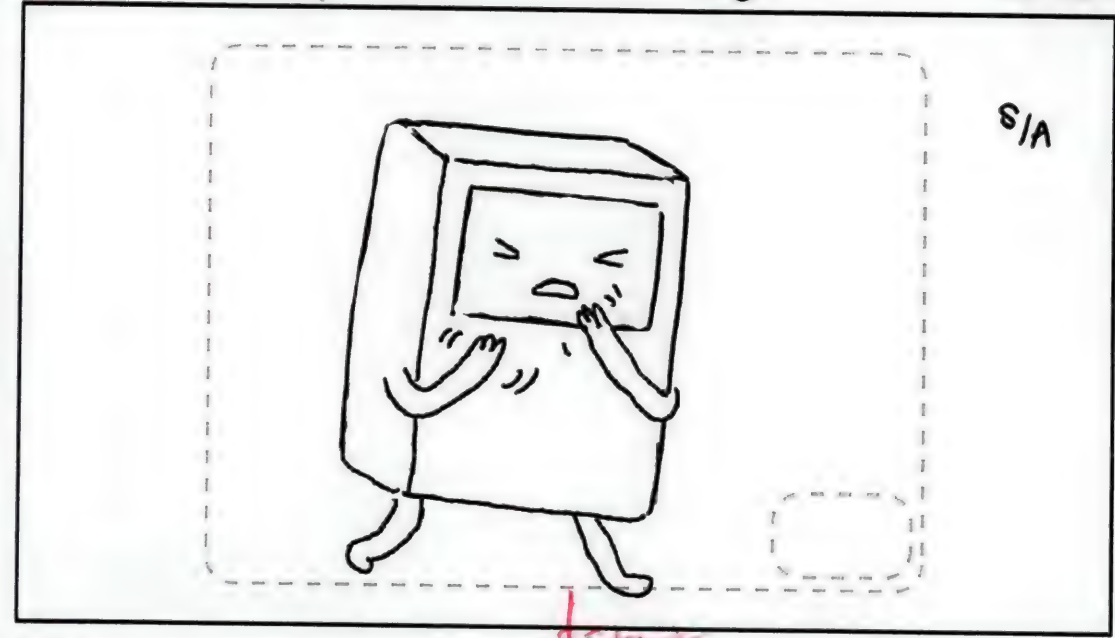
ADVENTURE TIME



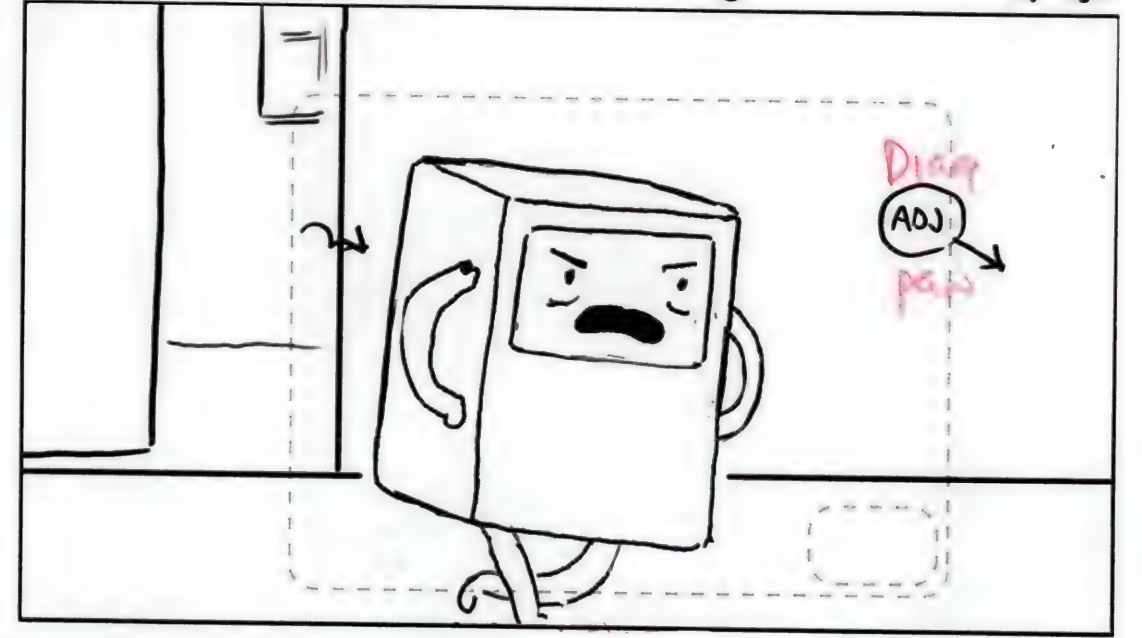
20

Page _____

Sc. 16 cont Pnl. B Bg. day night



Sc. 16 cont Pnl. C Bg. day night



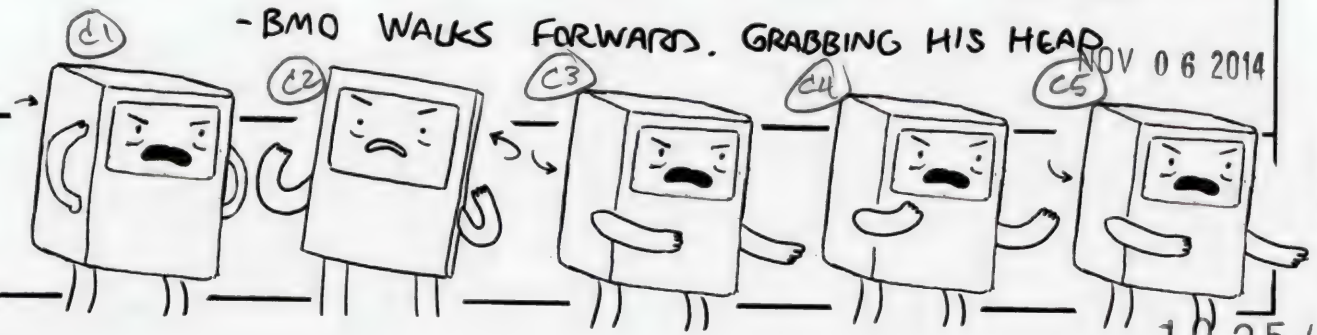
Dialog:

(BMO) / RRRRR R!

Action:

(BMO) I'M SO MAD!
A RAT IN THE FLOUR?
A RAT IN THE FLOUR?!?

Timing:



1025-204A

EPISODE #

1025/204A

Production :

1025/204A

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1025/204A

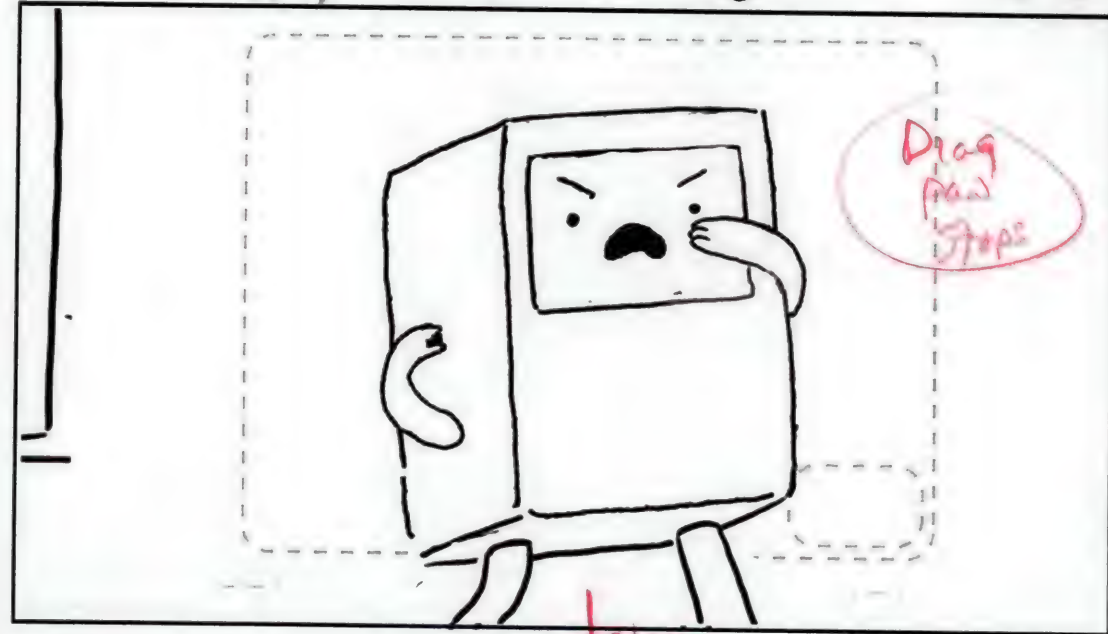
ADVENTURE TIME



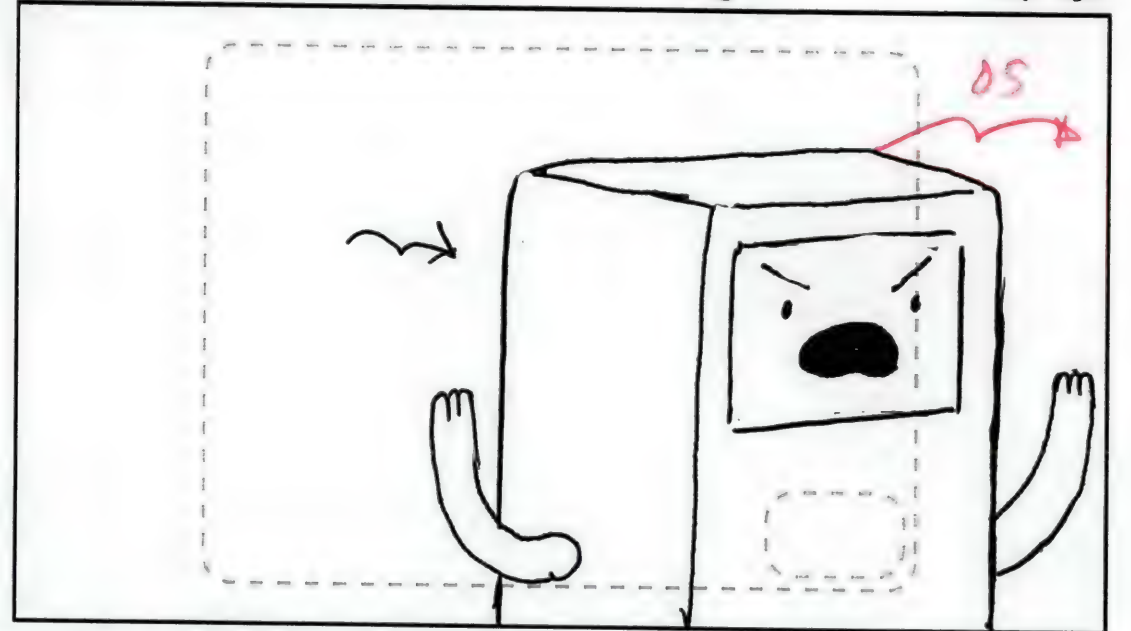
21

Page

Sc. 10 CONT Pnl. D Bg. day night



Sc. 10 CONT Pnl. E Bg. day night

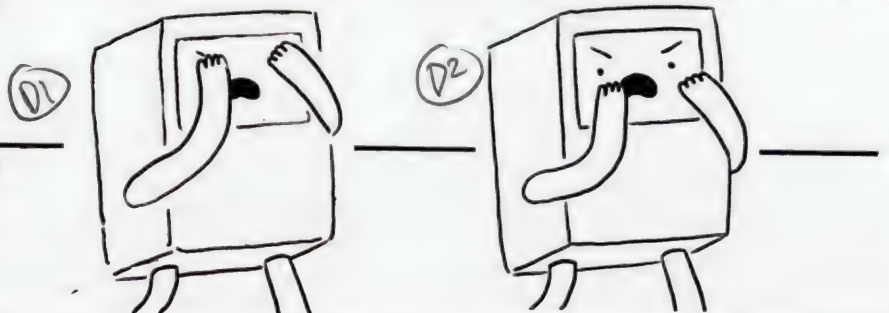


Dialog:

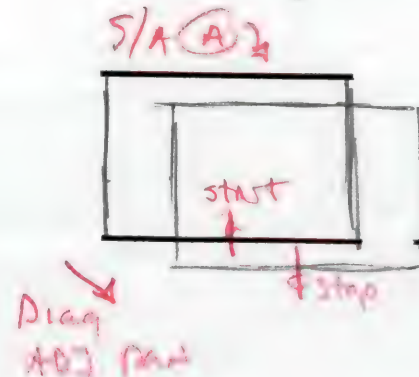
BMO: OH I'M SMOKED!
I'M A HOT LOG!

BMO: I GOTTA THUMB WAR!

Action:



Timing:



NOV 06 2014

1025-204A

EPISODE #

1025/204A

Production :

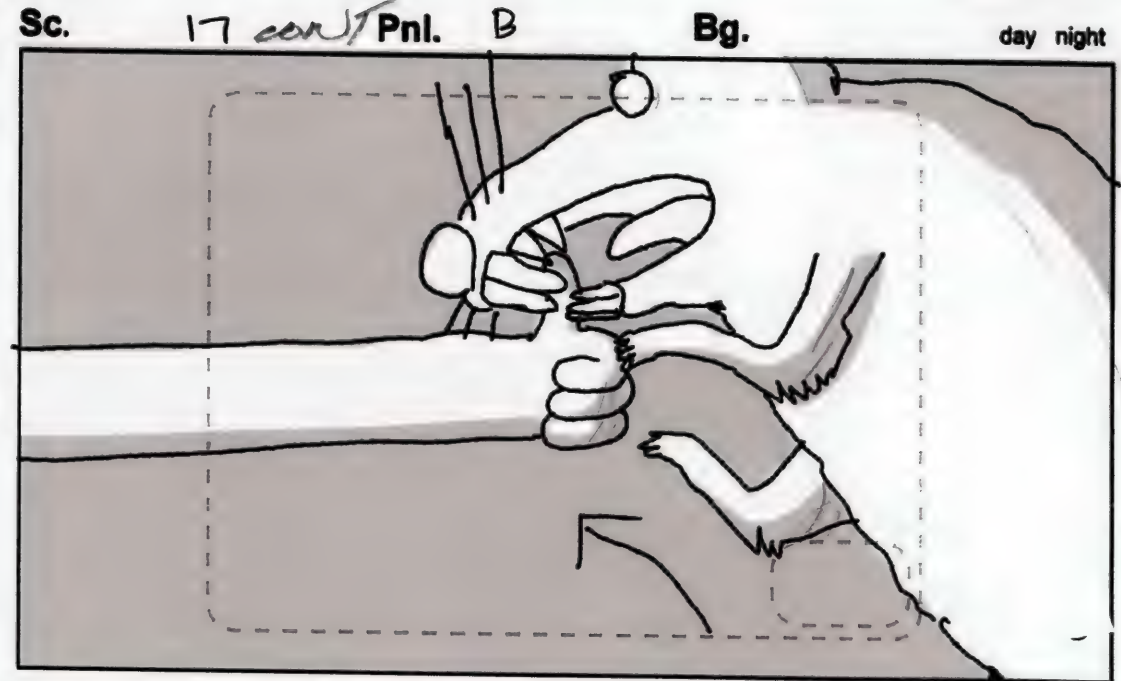
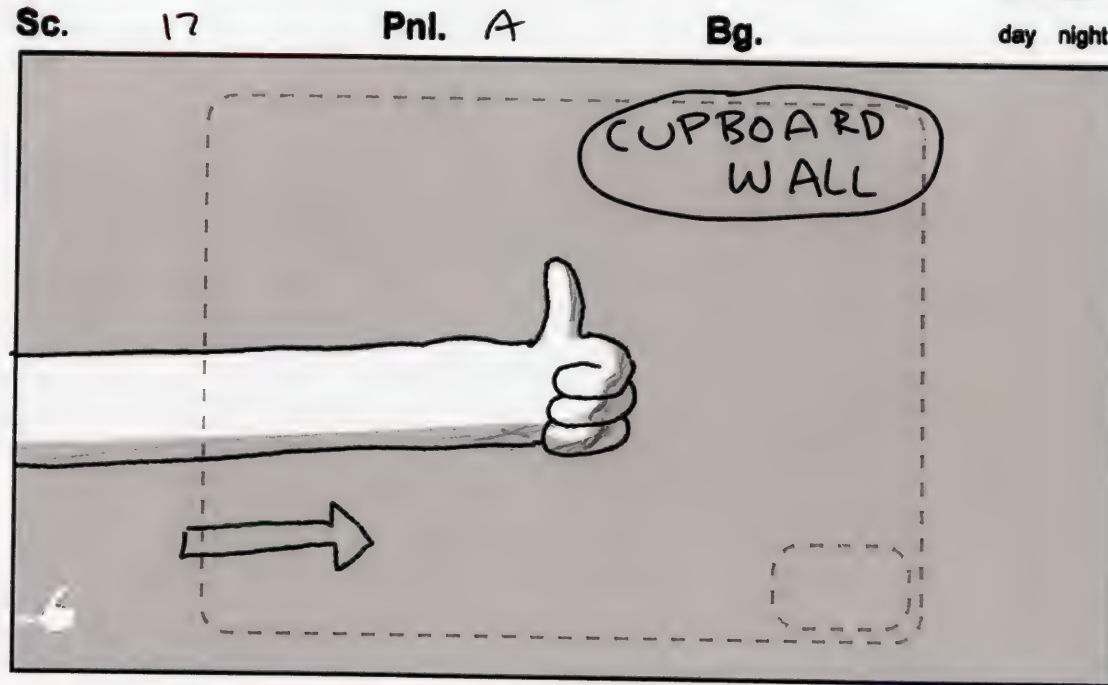
1025/204A

ADVENTURE TIME



22

Page _____
day night



Dialog:

BMO / THUMB WAR!

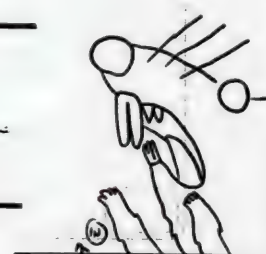
SFX: = CRUNCH =

Action:

- BMO'S THUMB COMES ON/S.

- RAT LUNGES FORWARD AND BITES THUMB.

Timing:



NOV 06 2014

Production :

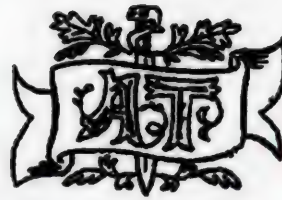
1025/204A

EPISODE # 1025-204A

1025/204A

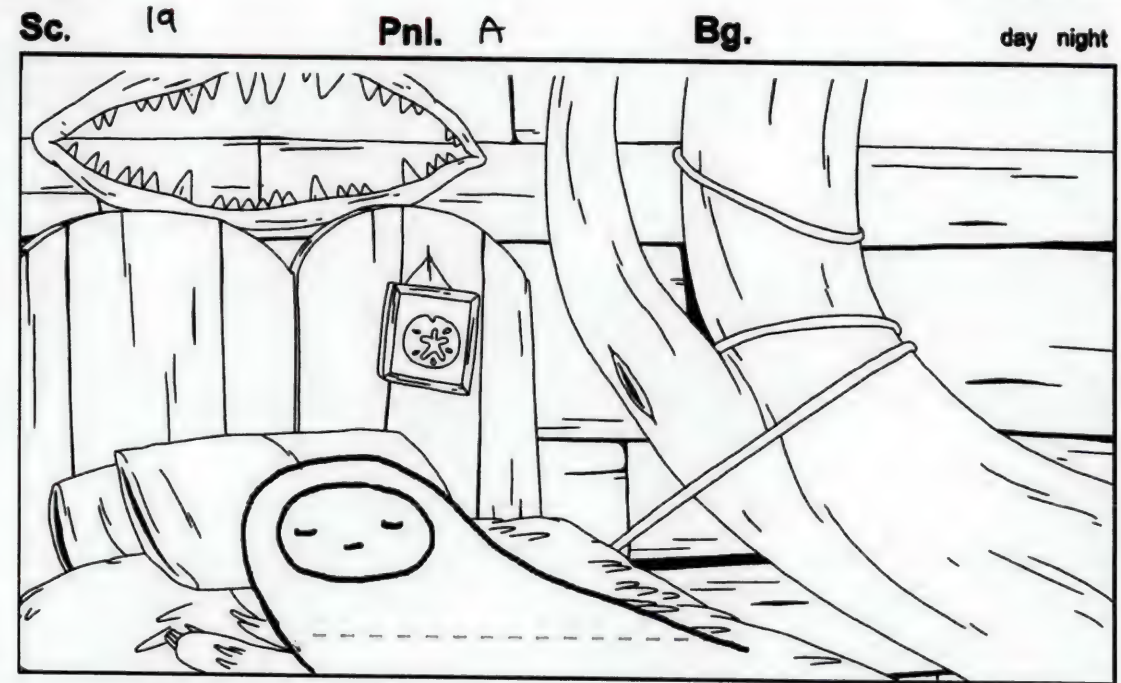
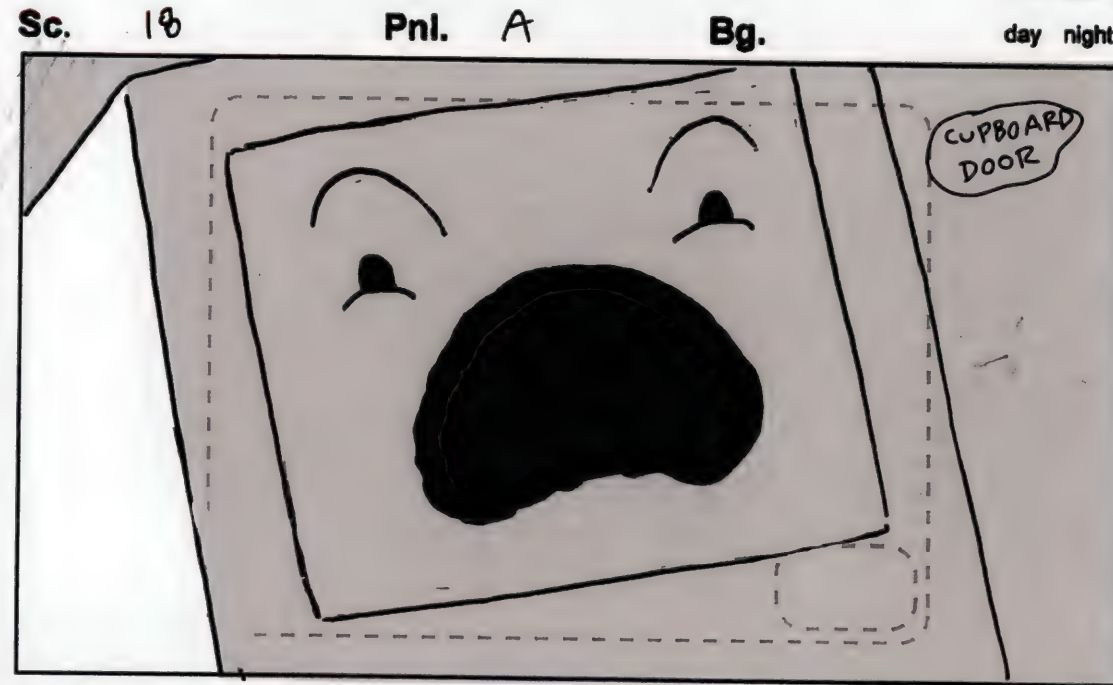
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ADVENTURE TIME



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Page _____



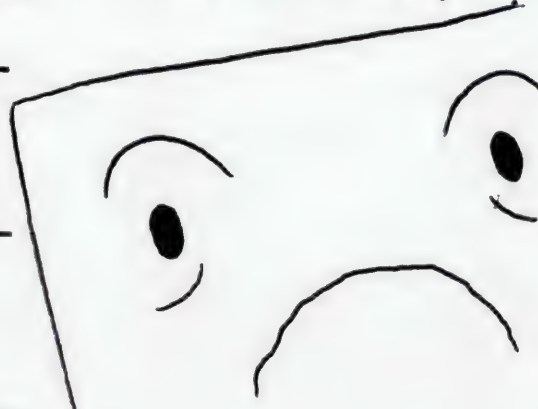
Dialog:

BMO: E I I I I I I I I I

Action:

(AI)

Timing:



BMO: (vo) AAH ! FINN!

NOV 06 2014

1025-204A

EPISODE #

1025/204A

Production :

1025/204A

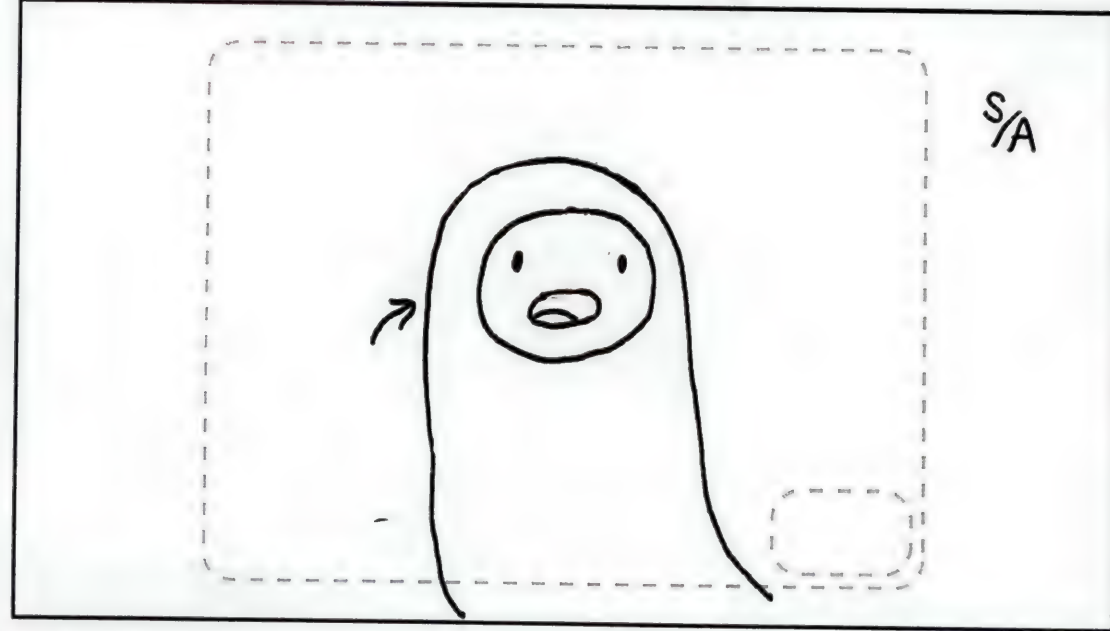
ADVENTURE TIME



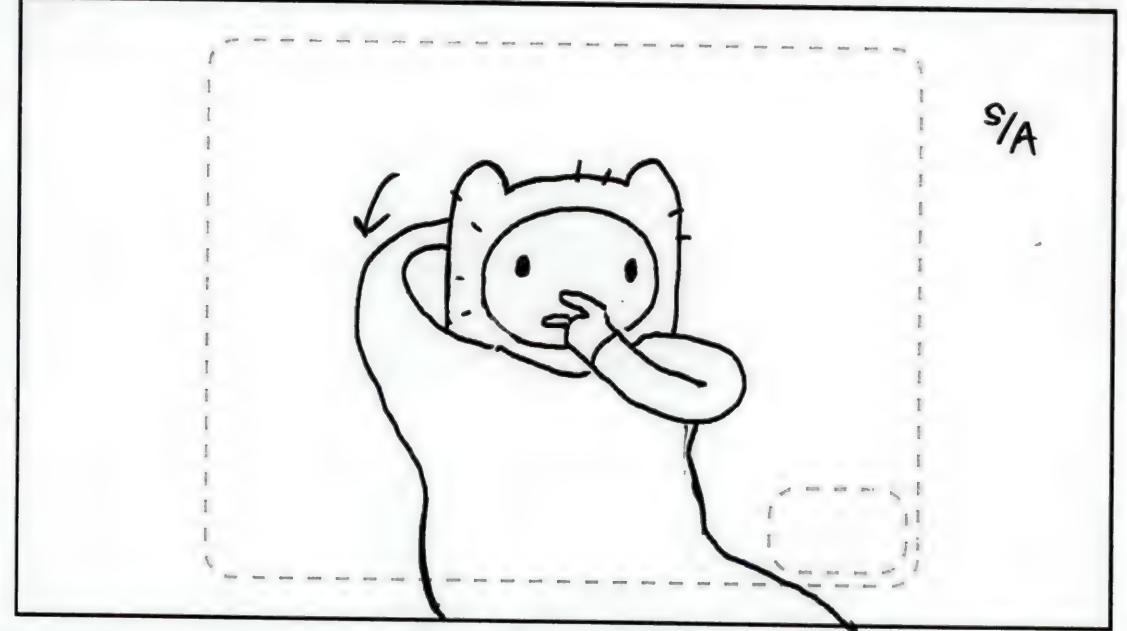
24

Page

Sc. 19 CONT Pnl. B Bg. day night



Sc. 19 CONT Pnl. C Bg. day night



Dialog:

F: WHAT !

F: MY LIP HURTS AGAIN.

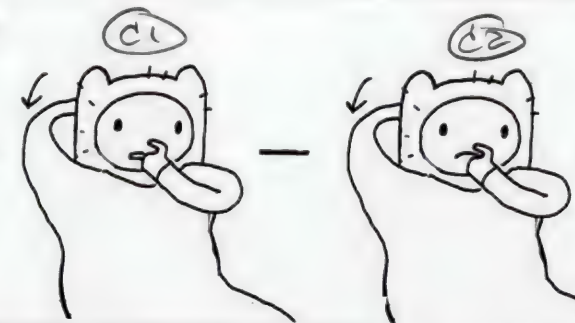
NOV 06 2010

Action:

- F. SITS UP W/ A START.

- F. RUBS UPPER LIP.

Timing:



Production :

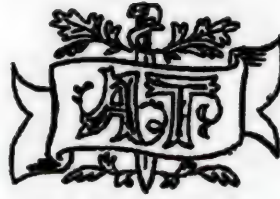
EPISODE # 1025-204A

1025/204A

1025/204A

1025/204A

ADVENTURE TIME

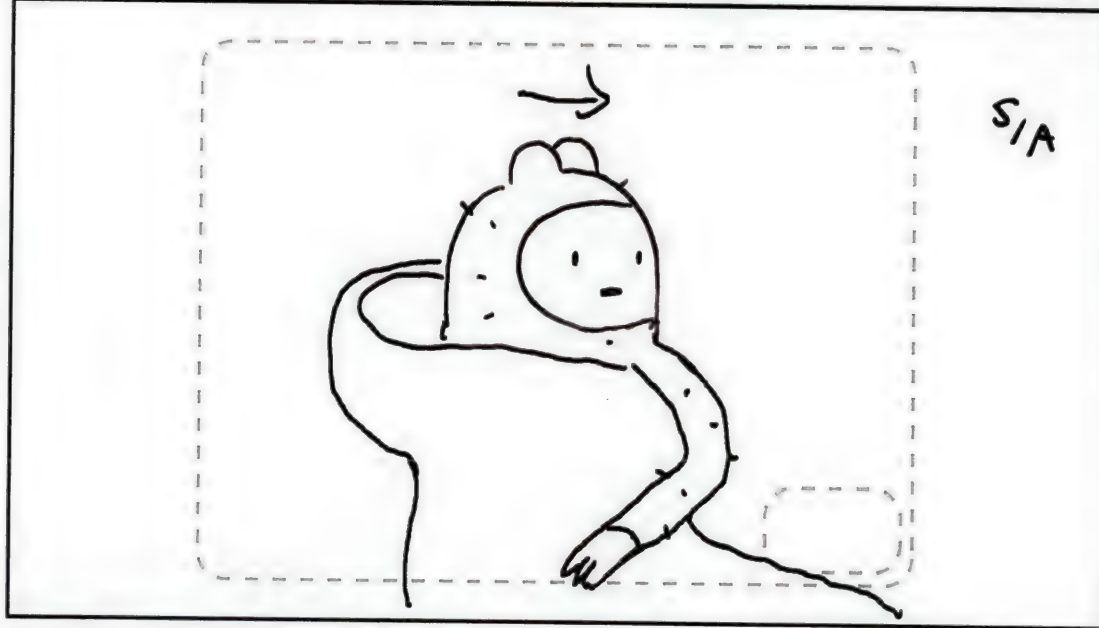


Cut

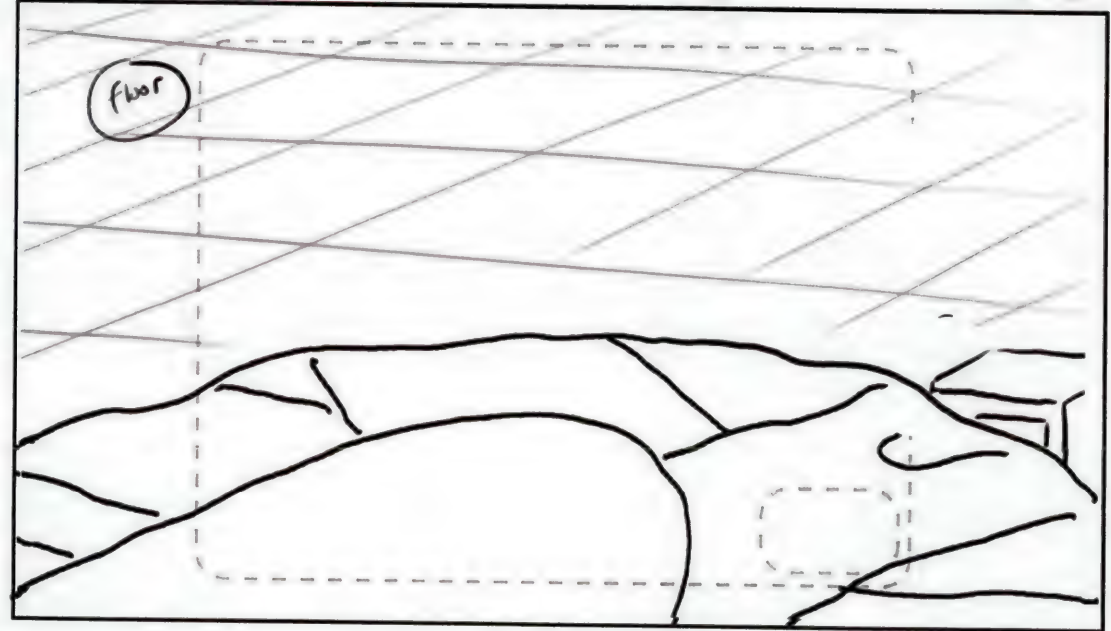
25

Page

Sc. 19 cont Pnl. D Bg. day night



Sc. 20 Pnl. A Bg. day night



Dialog:

(VO)
(BMO) FINN!

B: FINN, I HAVE -

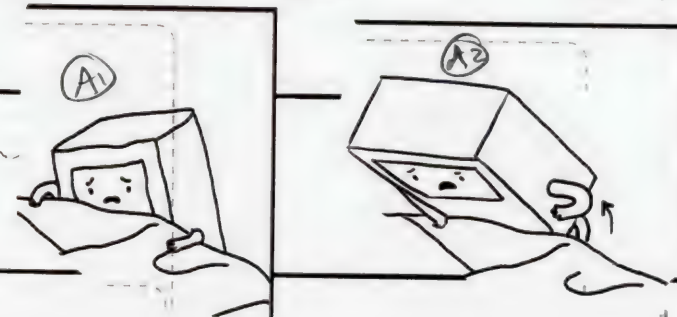
Action:

- F. TURNS.

- BMO CRAWLS UP ONTO BED.

NOV 06 2014

Timing:



1025-204A

EPISODE #

1025/204A

Production :

1025/204A

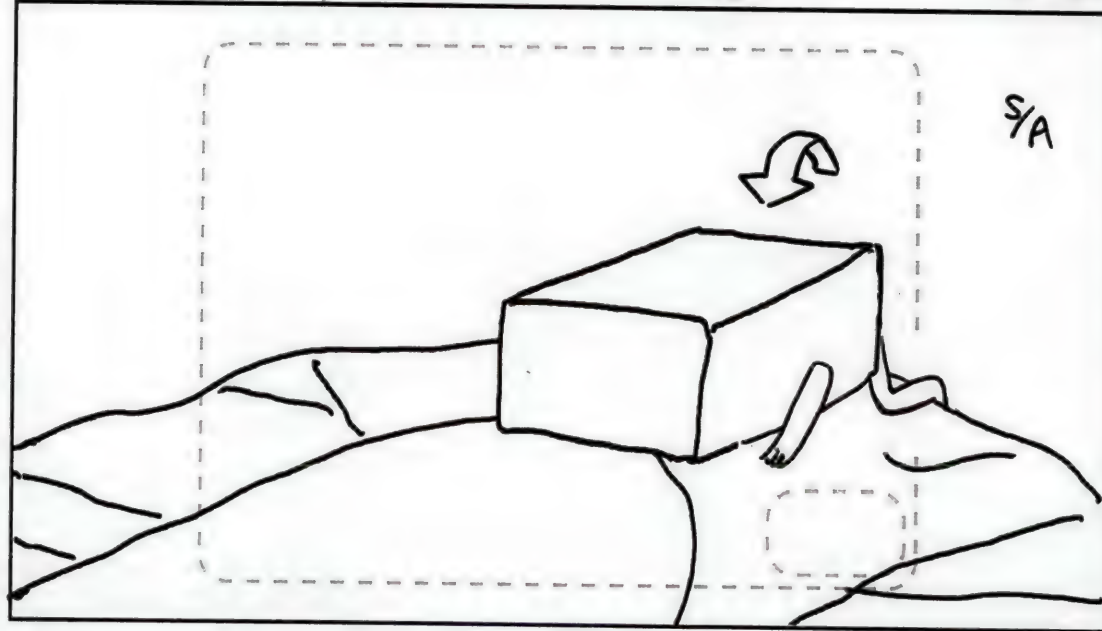
ADVENTURE TIME



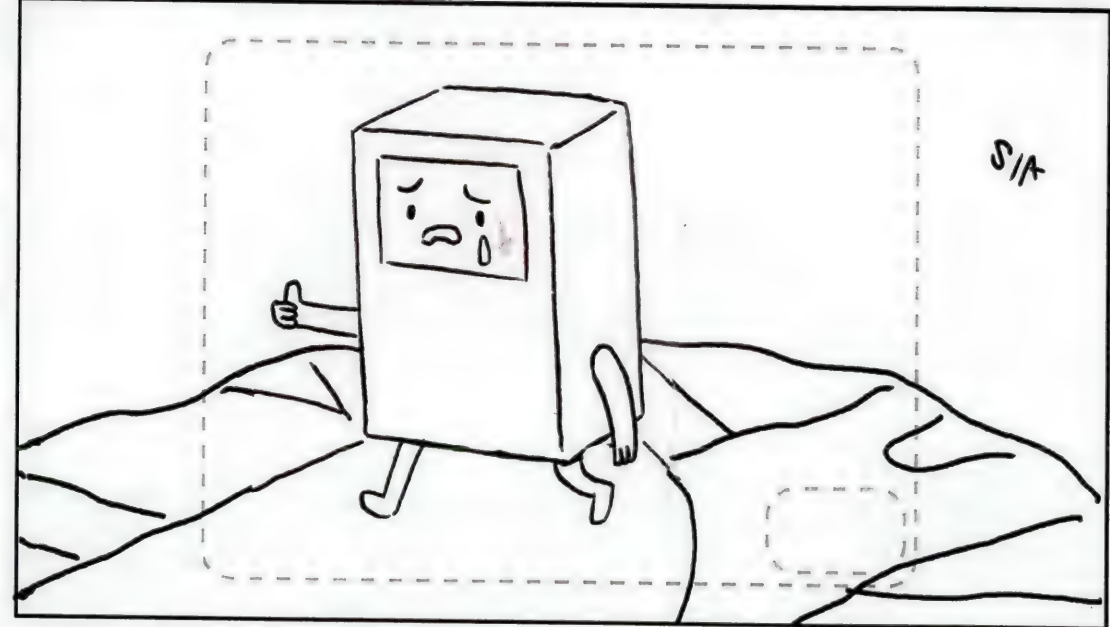
26

Page _____

Sc. 20 CONT Pnl. B Bg. day night



Sc. 20 CONT Pnl. C Bg. day night



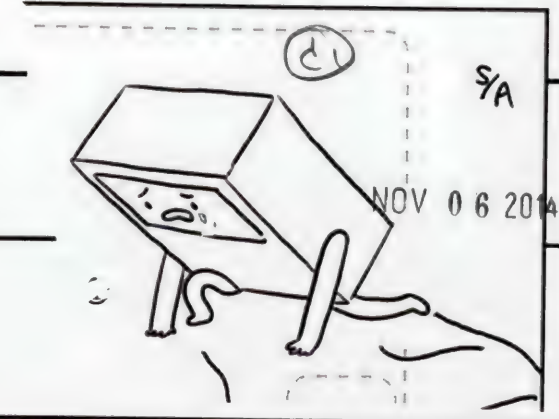
Dialog:

(BMO) - I HAVE A BOO - BOO!

Action:

BMO IS INCONSOLABLE.

Timing:



EPISODE # 1025-204A

Production :

1025/204A

1025/204A

1025/204A

ADVENTURE TIME



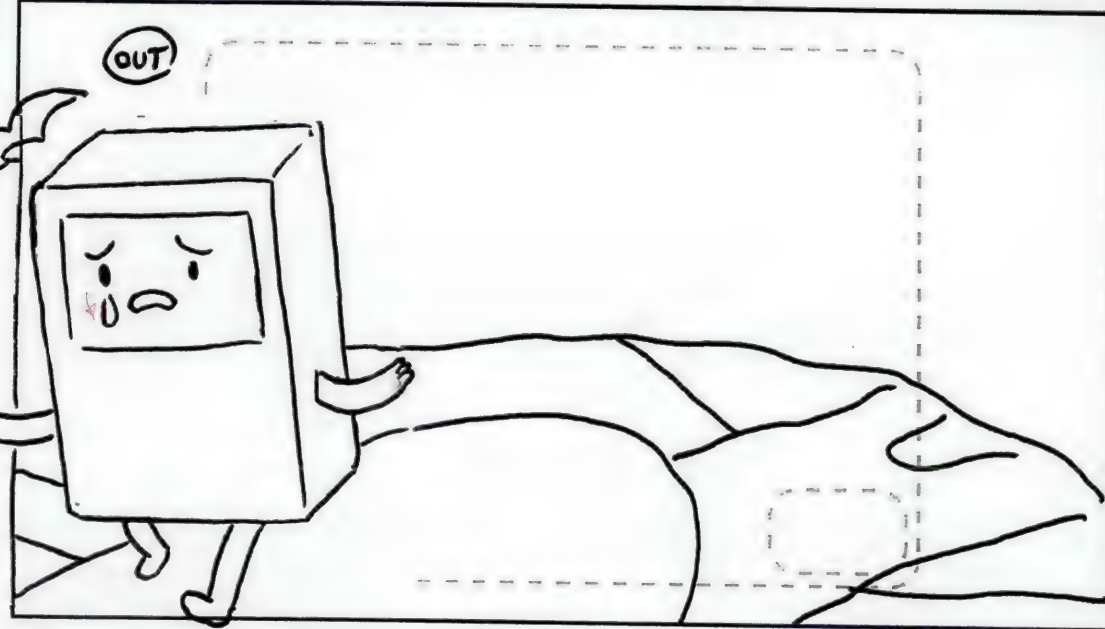
27

Page _____

Sc. 20 CONT Pnl. D

Bg.

day night

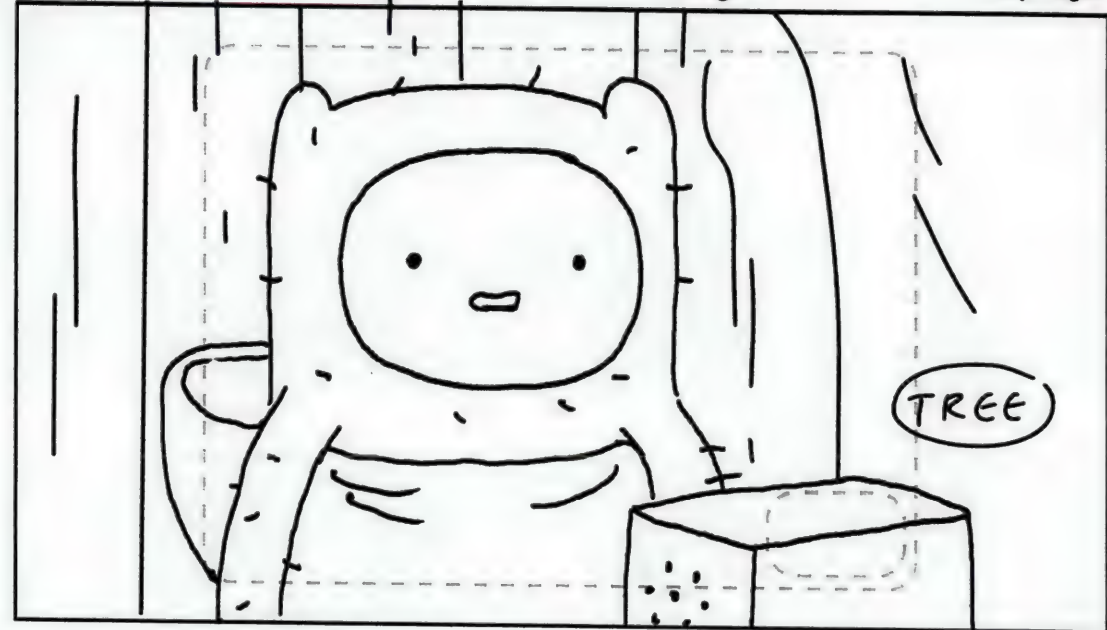


Sc. 21

Pnl. A

Bg.

day night



Dialog:

(BMO) KISS IT!

(F) O. K.

Action:

-BMO WALKS FORWARD OFF/S

NOV 06 2014

Timing:

1025-204A

EPISODE #

1025/204A

Production :

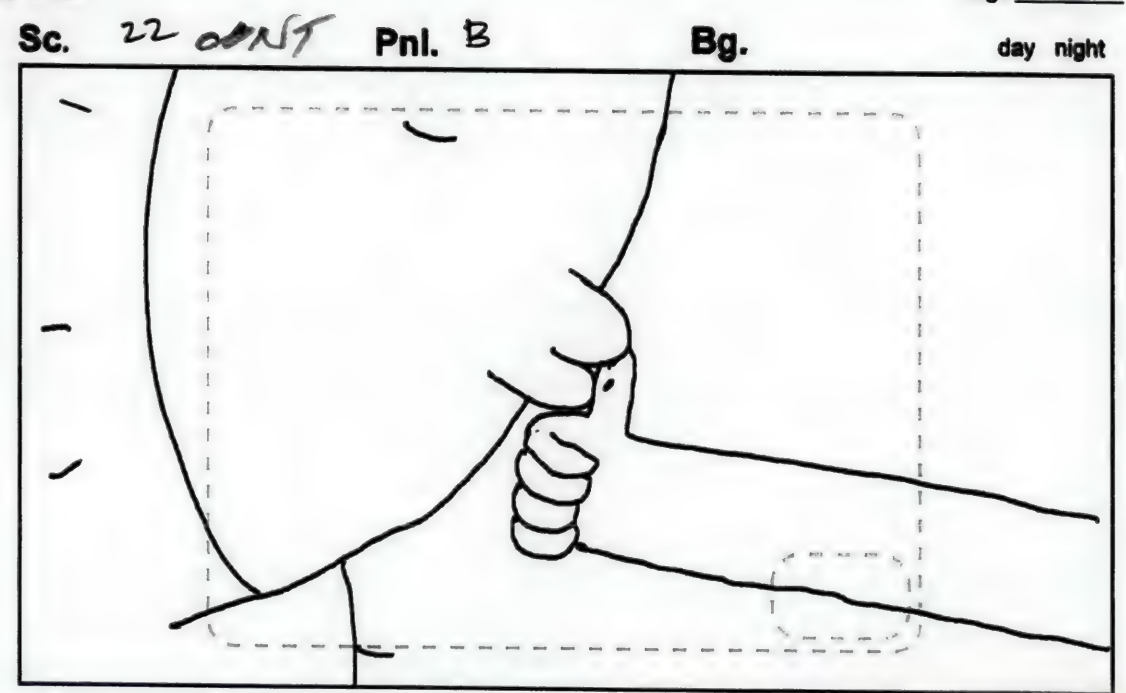
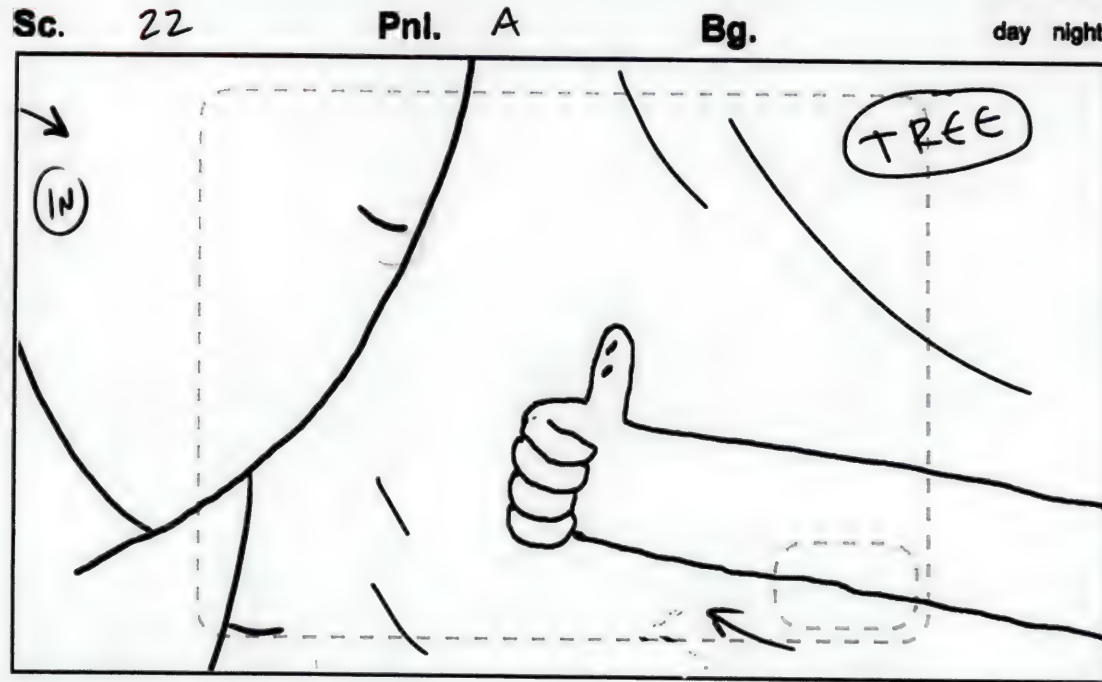
1025/204A



ADVENTURE TIME

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Page



Dialog:

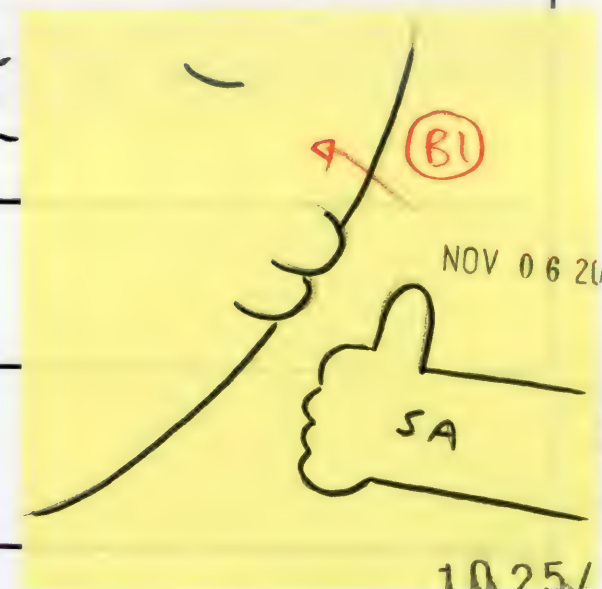
Action:

- Bma HOLDS UP THUMB.

Timing:

(F) = KISS =

- F. KISSES THUMB



1025-204A

EPISODE #

1025/204A

Production :

1025/204A

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HD
Cut

ADVENTURE TIME



NO SC 24

Cut
w/
anim
wipe

Sc. 23 Pnl. A Bg. day night

Sc. 23 CONT Pnl. B Bg. day night

Dialog:

Action:

Timing:

(A1)

© THAT TASTES LIKE RAT

NOV 06 2014

1025-204A

EPISODE #

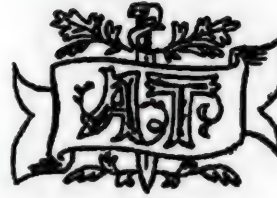
1025/204A

Production :

1025/204A

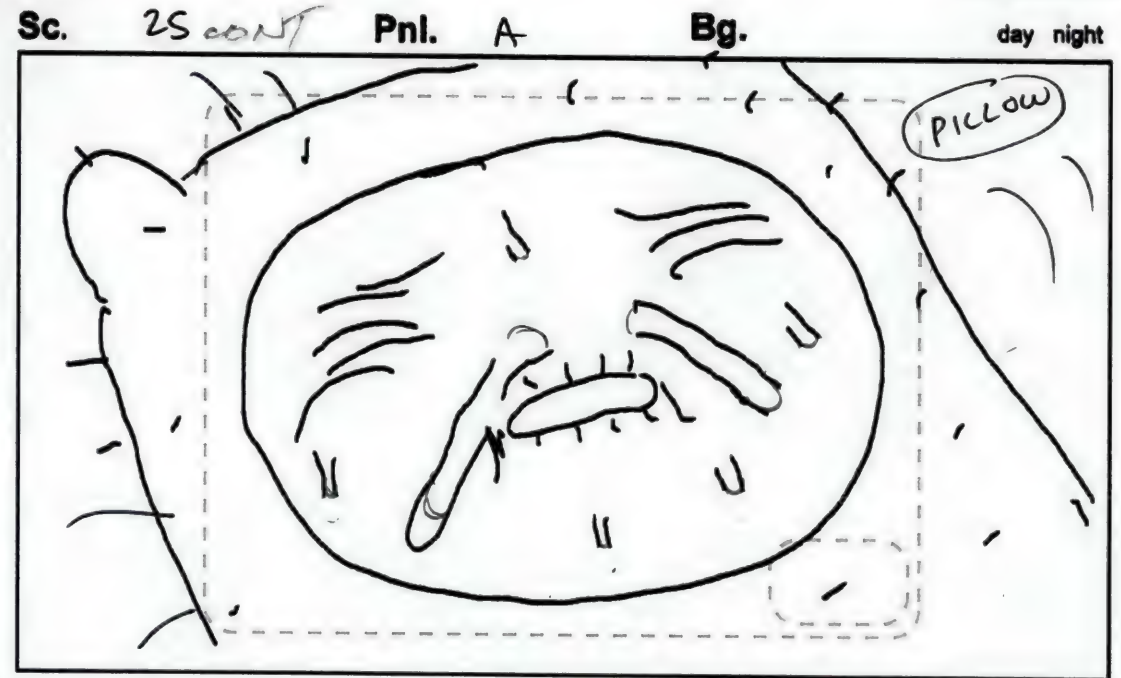
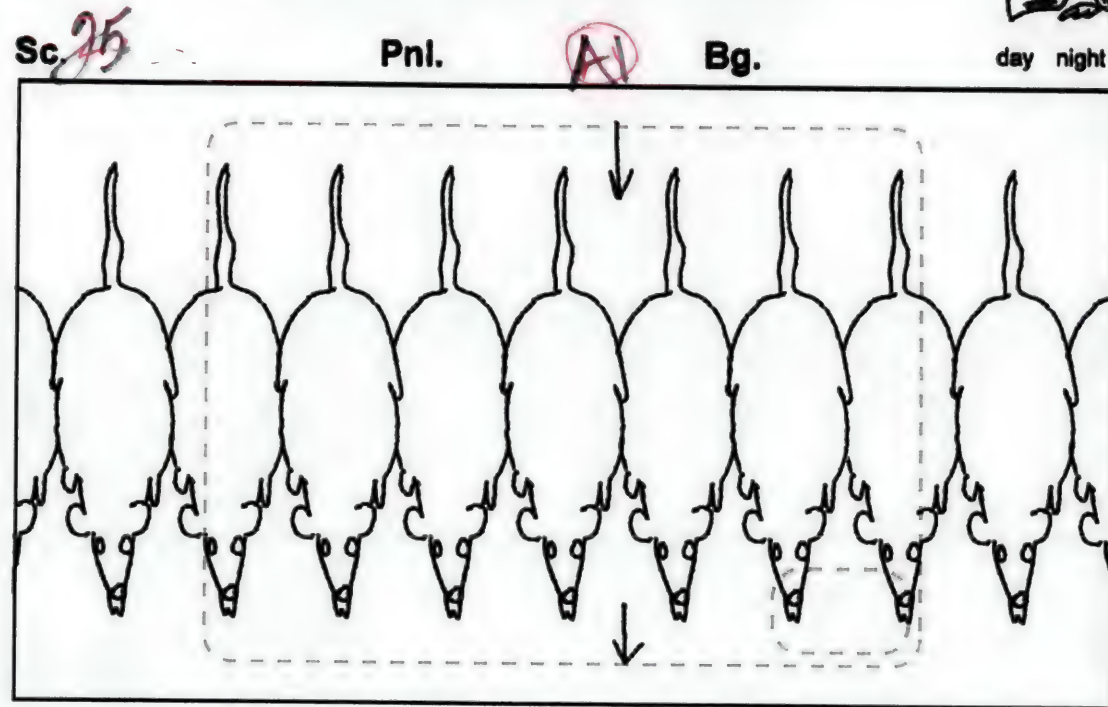
Cart
w/ FINN
WIFE

ADVENTURE TIME



30

Page _____



Dialog:

Action:

Timing:

ANIMATED
- RAT WIPE.

F = MOAN =

-FINN SICK IN BED.



NOV 06 2014

(A2)

1025-204A

EPISODE #

1025/204A

Production :

1025/204A

ADVENTURE TIME



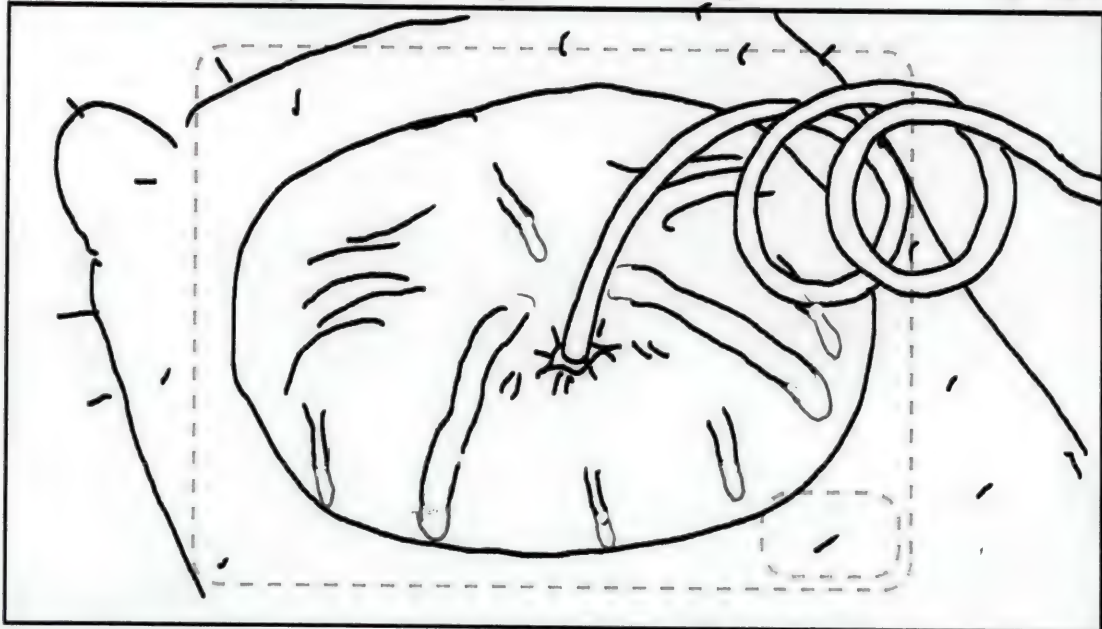
Hu
Cut

31

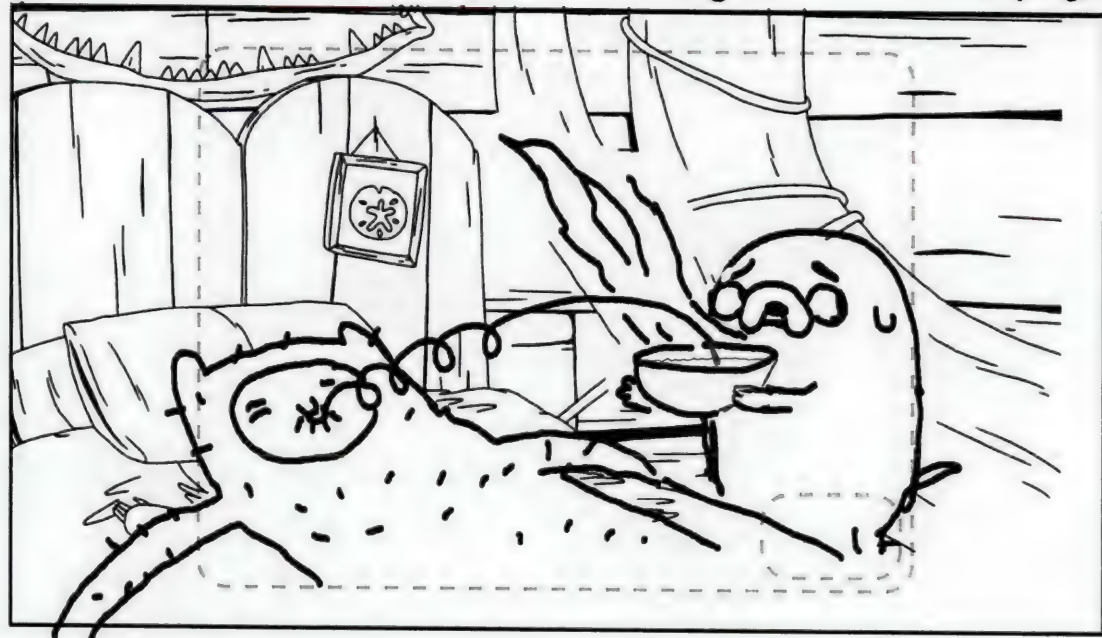
Page _____

Hu
Cut

Sc. 25 CONT Pnl. B Bg. day night



Sc. 26 Pnl. A Bg. day night



Dialog:

-SOUP FLOWS
Finn: <slurping>

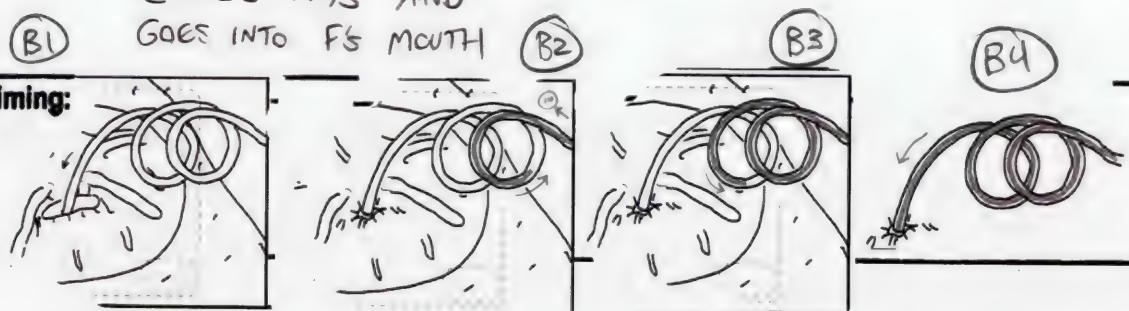
Action:

- CRAZY STRAW
COMES ON/S AND
GOES INTO FS MOUTH

STEAMING SOUP.

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Timing:



EPISODE # 1025-204A

1025/204A

Production :

1025/204A

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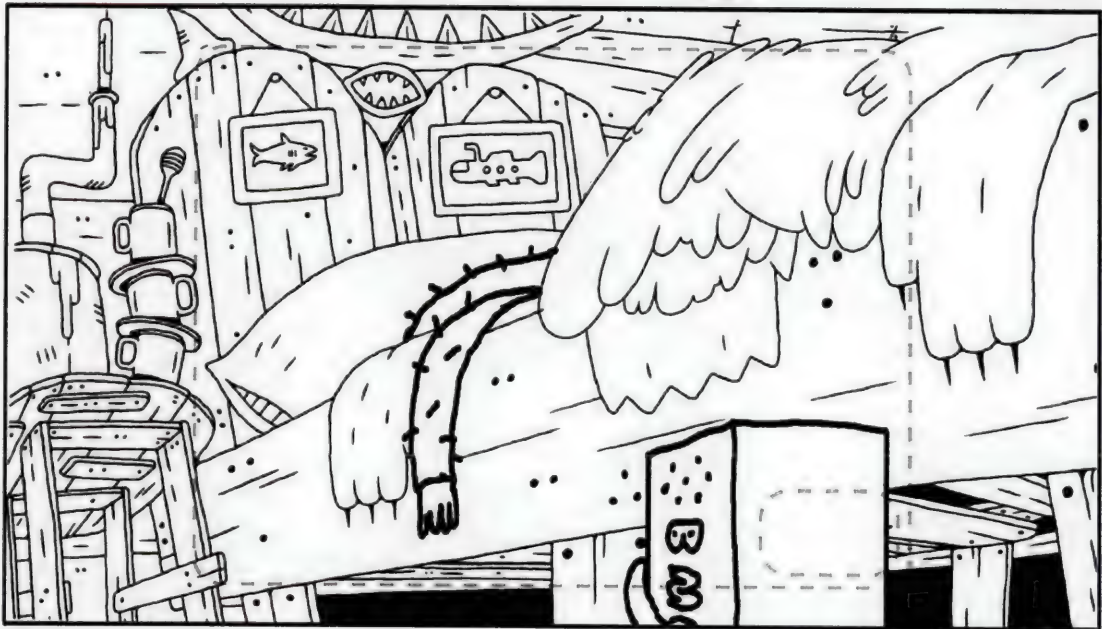
ADVENTURE TIME



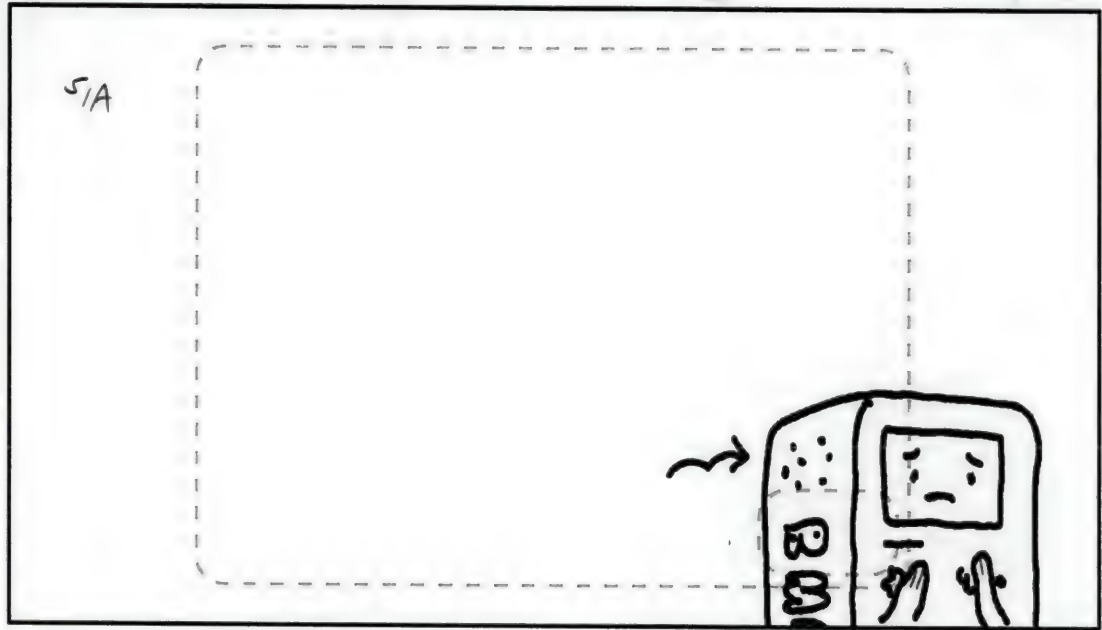
32

Page _____

Sc. 27 Pnl. A Bg. day night



Sc. 27 CONT Pnl. B Bg. day night



Dialog:

Action:

Timing:

-BMO TURNS



1025-204A

EPISODE #

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Cut
1025/204A
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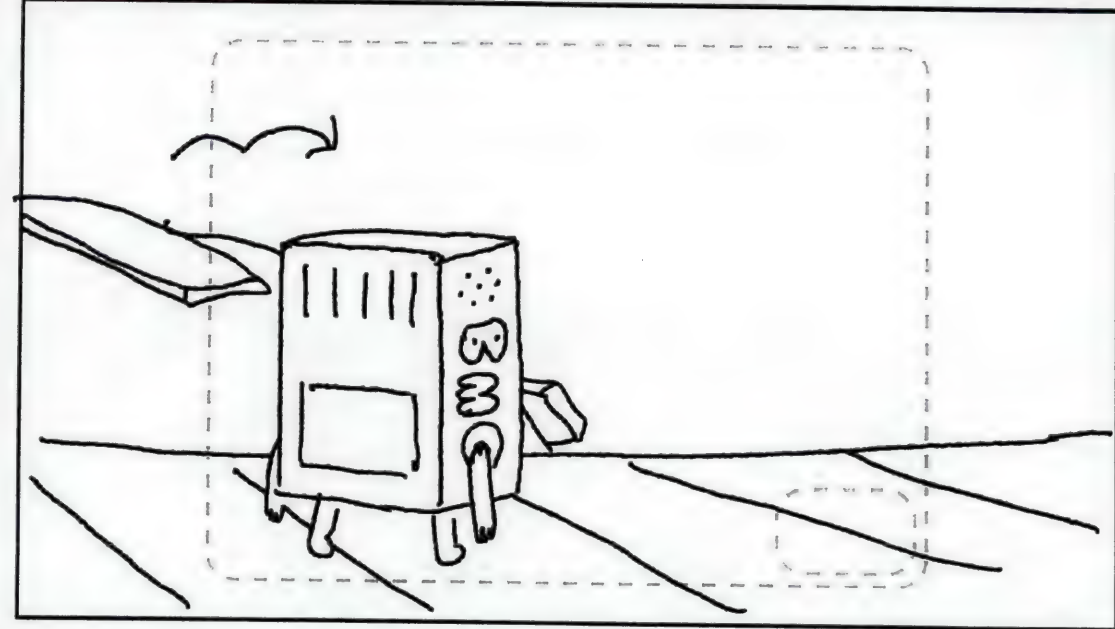
ADVENTURE TIME



Cut

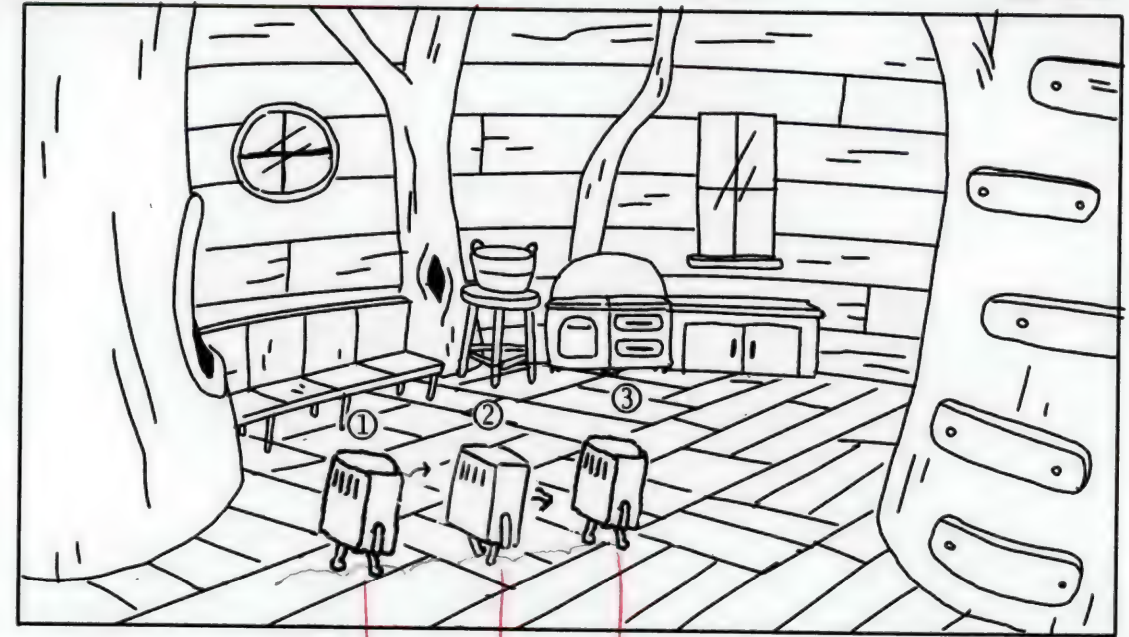
no
Cut

Sc. 20 Pnl. A Bg. day night



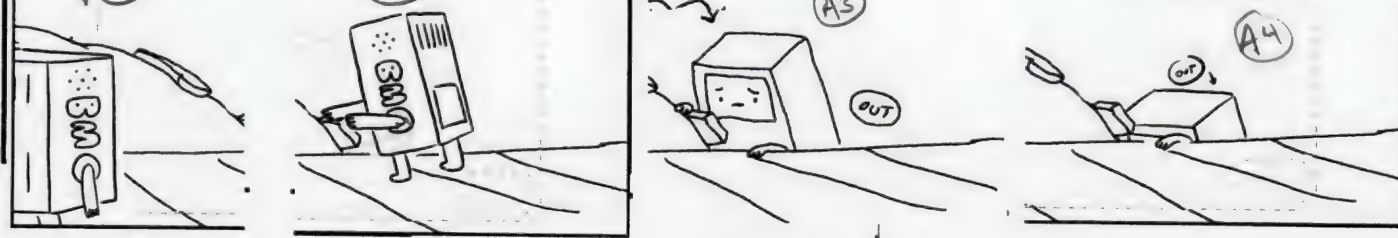
Sc. 29 Pnl. A Ba. day night

Page 33
day night



Dialog:

Action:



- BMO'S SULKING,
HUNCHED OVER.

NOV 06 2014

EPISODE # 1025-204A

Production :

1025/204A

1025/204A



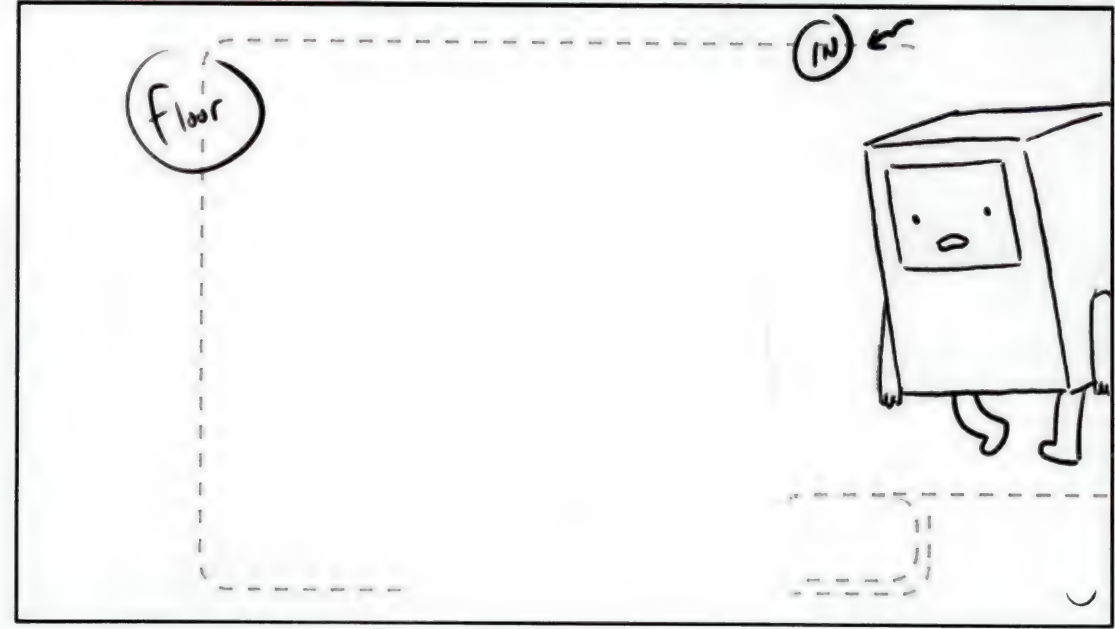
ADVENTURE TIME

34

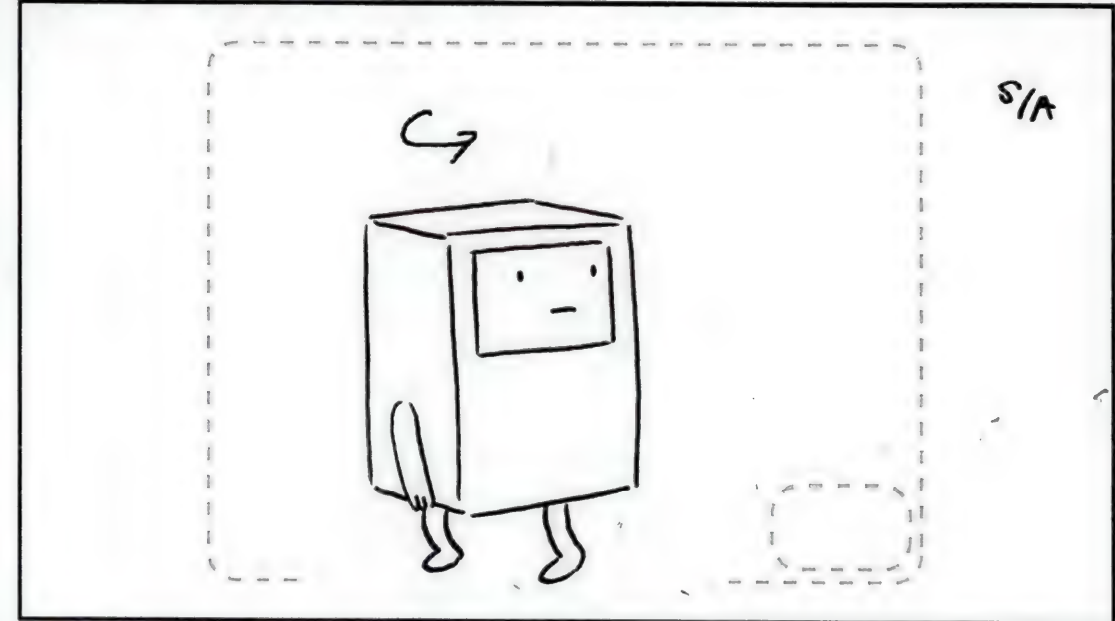
Page

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Sc. 30 Pnl. A Bg. day night



Sc. 30 CONT Pnl. B Bg. day night



Dialog: BMO WHAT'S WORSE THAN BMO.
ALT: BMO IS THE WORST.
SFX: SKRITCH SKRITCH SKRITCH.

Action: -BMO WALKS ON/S (IN) -BMO TURNS
NOV 06 2014

Timing: (A1) (A2)

Hu
Cut

EPISODE # 1025-204A

1025/204A

Production :

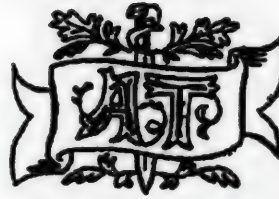
1025/204A

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1025/204A

Ho
Cut

ADVENTURE TIME

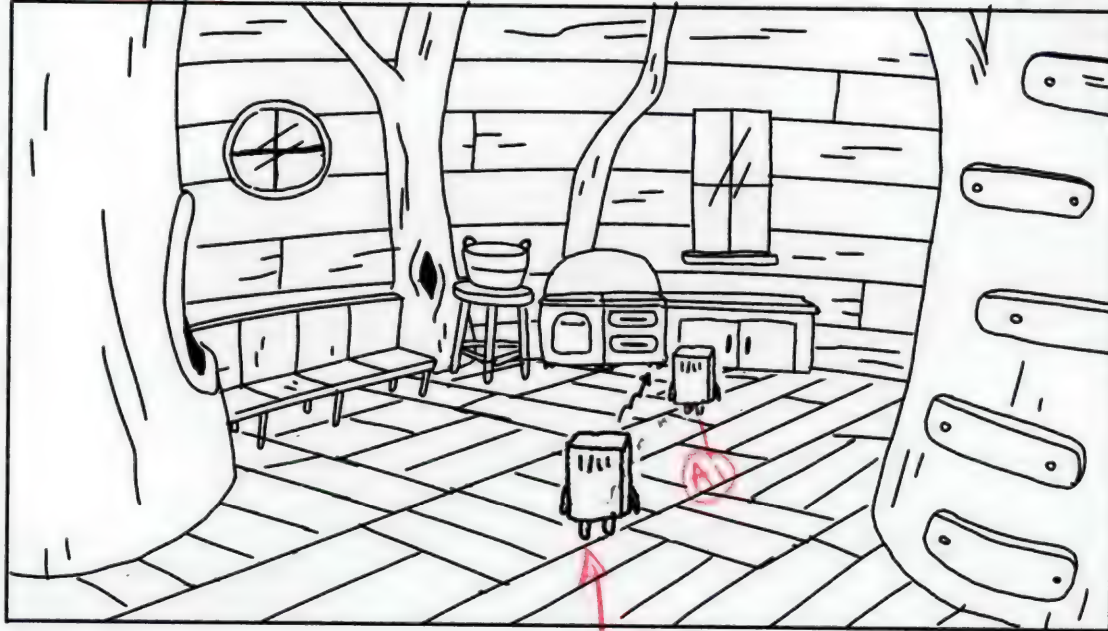


Cut

35

Page

Sc. 31 Pnl. A Bg. day night



Dialog:

A

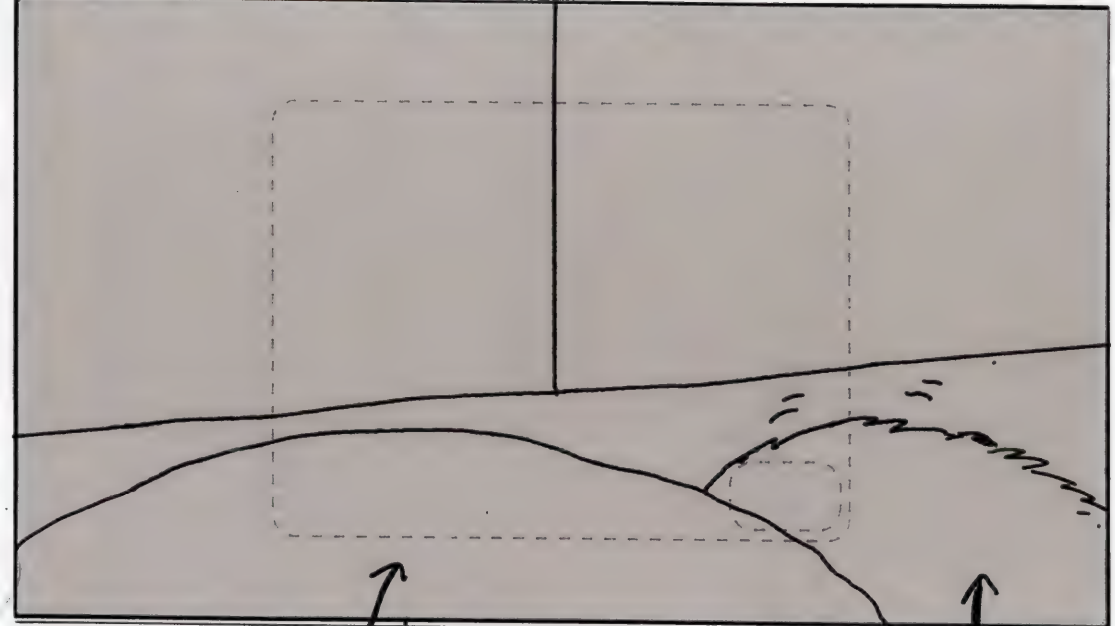
Action:

- BMO WALKS OVER TO CABINET,

- RAT EATS FLOUR

Timing:

Sc. 32 Pnl. A Bg. day night



FLOUR

RAT

1025-204A

EPISODE #

1025/204A

Production :

NOV 06 2014

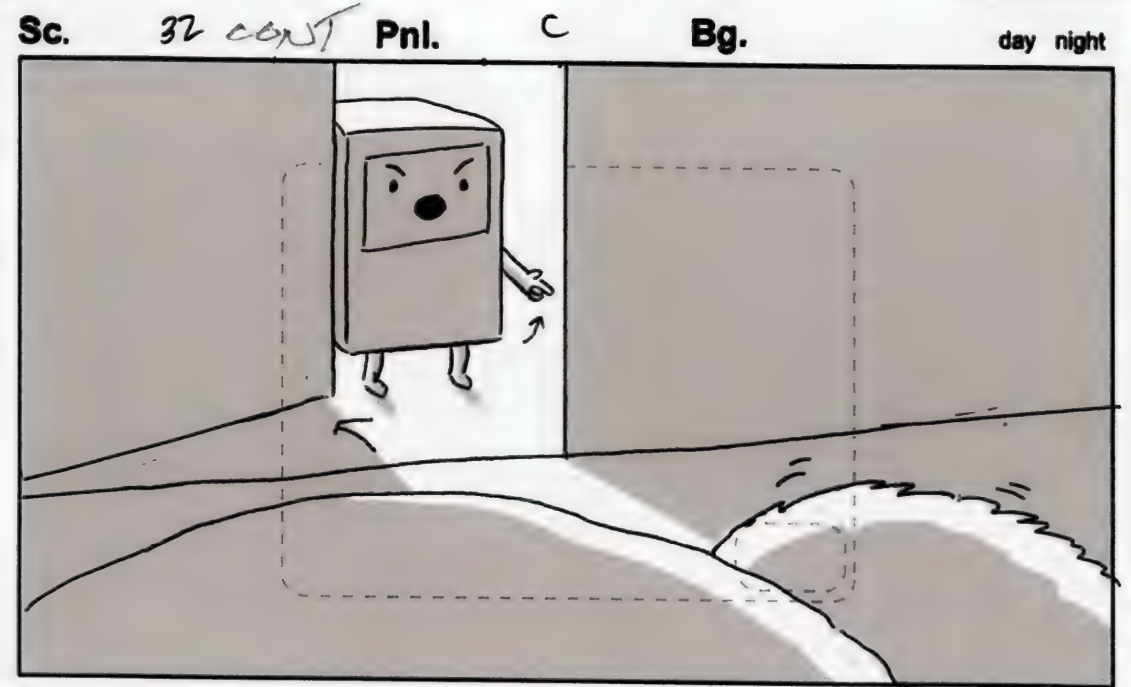
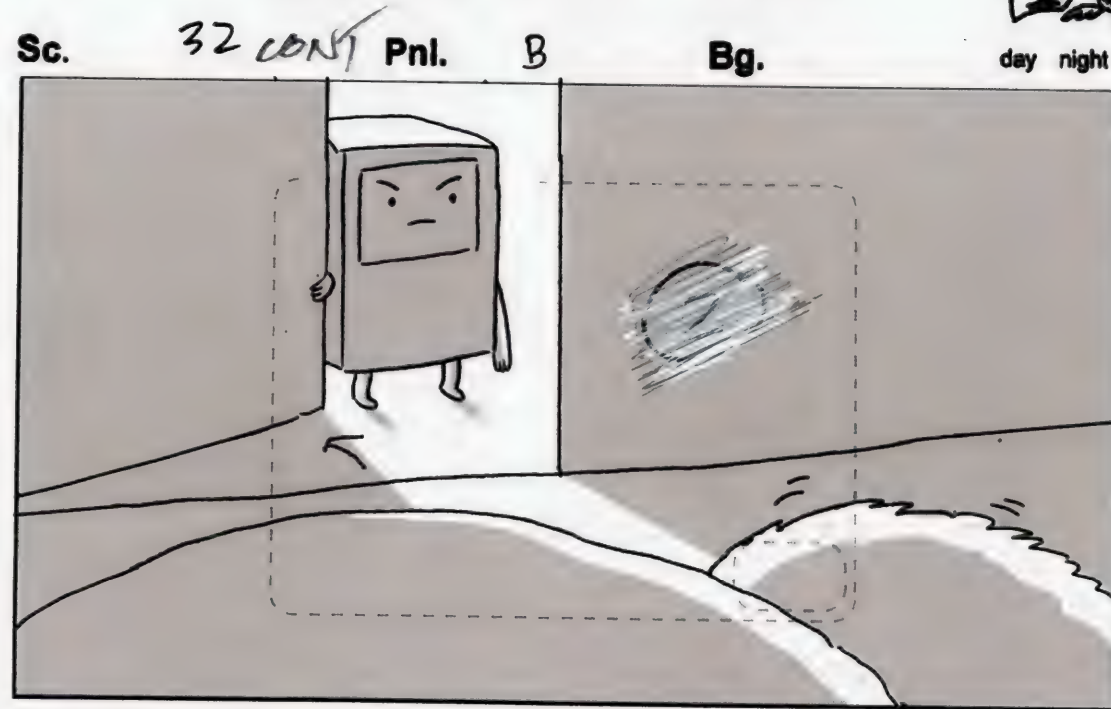
1025/204A

ADVENTURE TIME



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Page _____



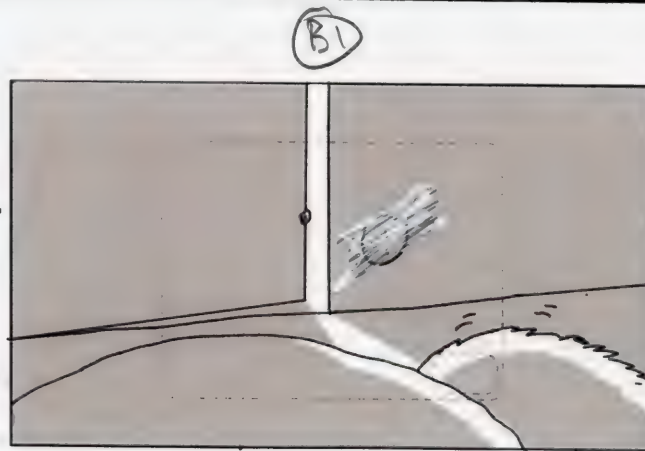
Dialog:

(SFX) CREEEK!

Action:

- BMO OPENS CABINET

Timing:



(BMO) YOU!

-BMO POINTS ACCUSINGLY.

NOV 06 2014

EPISODE # 1025-204A

1025/204A

Production :

1025/204

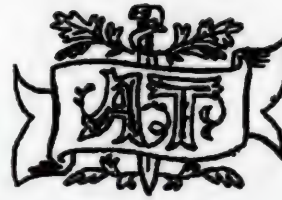
1025/204A

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1025/204A

Hu
cut

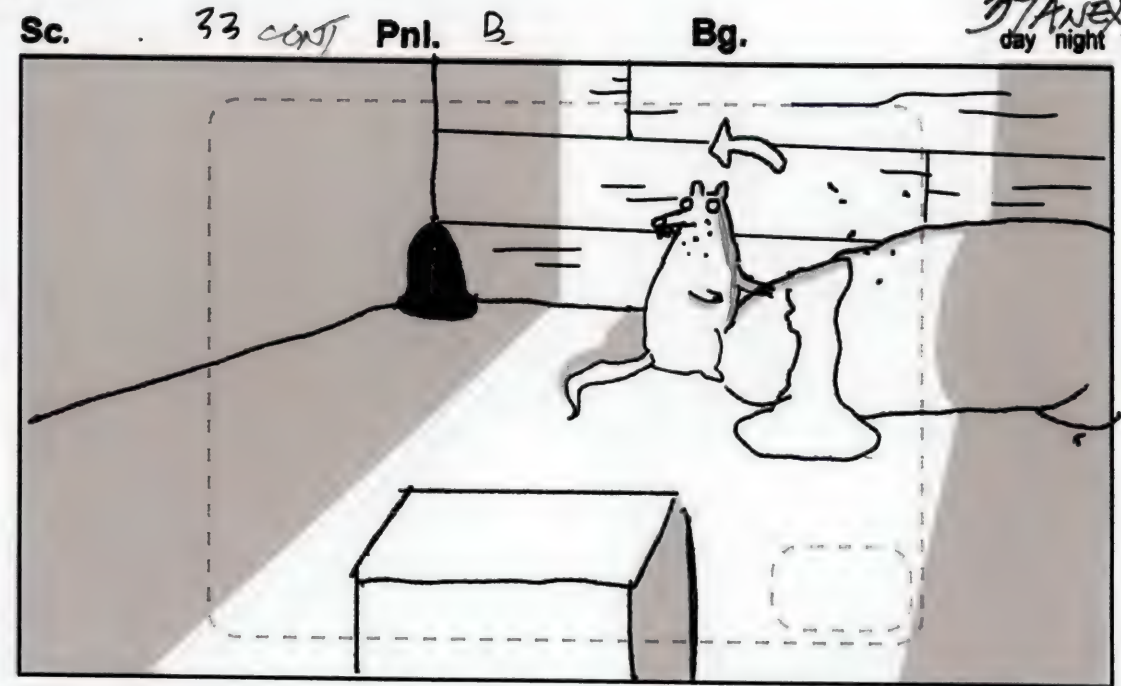
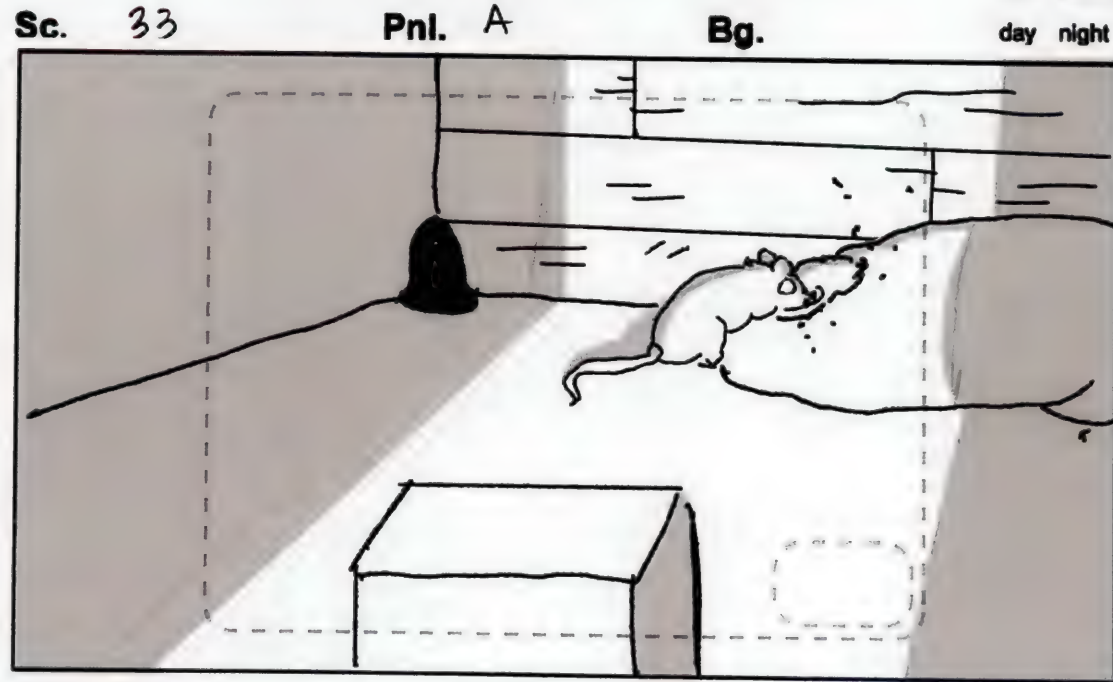
ADVENTURE TIME



37

Page
STAVEN
day night

Hu
cut



Dialog:

Action:

-RAT LOOKS UP.

Timing:

NOV 06 2014

1025-204A

EPISODE #

1025/204A

Production :

1025/204A

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1025/204A

470
Cust

ADVENTURE TIME



Page 37A
38 NEXT
day night

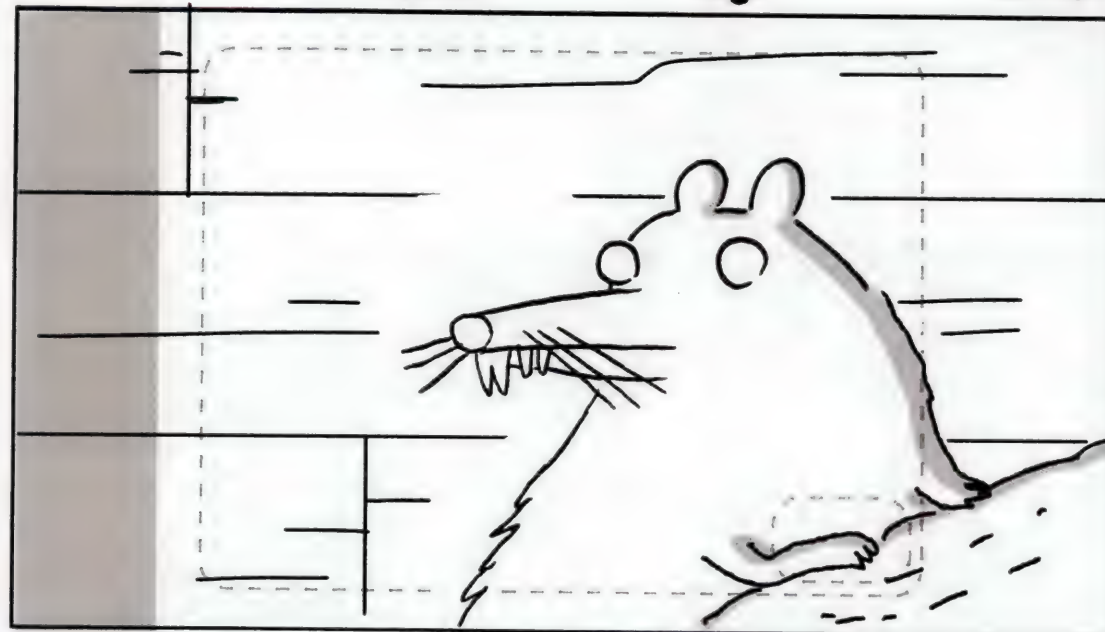
Cust

Sc. 33A

Pnl. a

Bg.

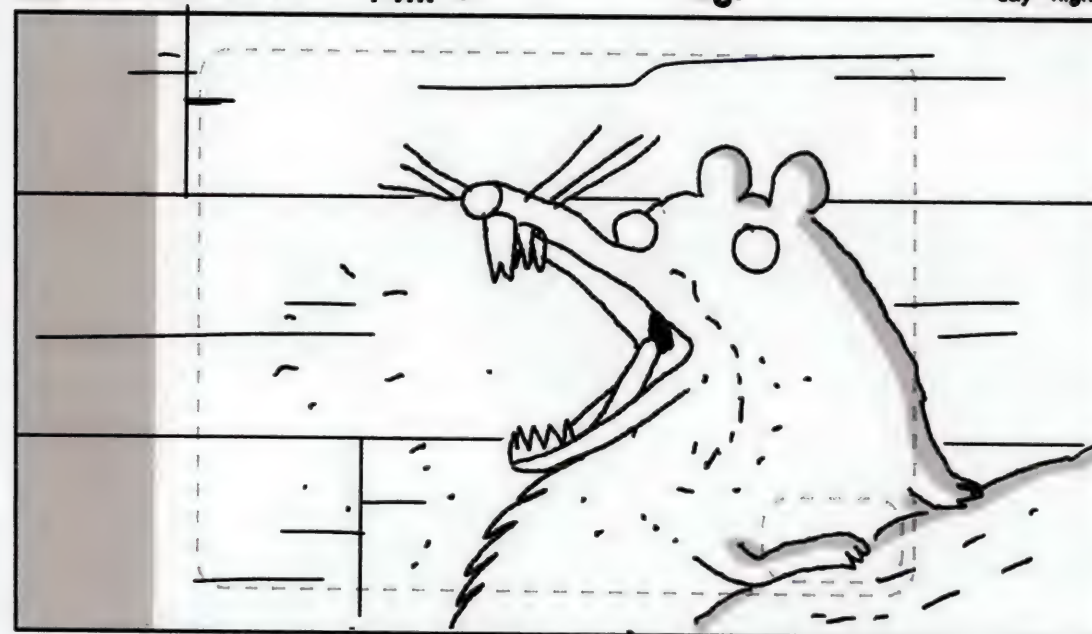
day night



Sc. 33A cont

Pnl. b

Bg.



Dialog:

Rat: <screeches>

Action:

Timing:

NOV 06 2014

EPISODE # 1025-204A

1025/204A

1025/204A

Production :

1025/204A

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1025/204A

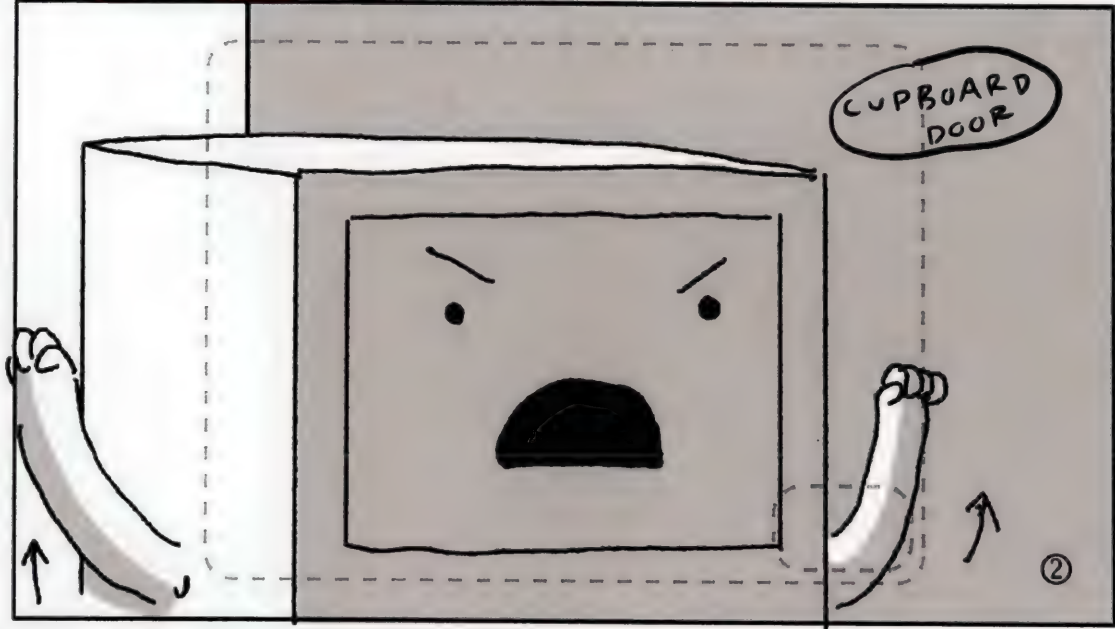
Cut

ADVENTURE TIME

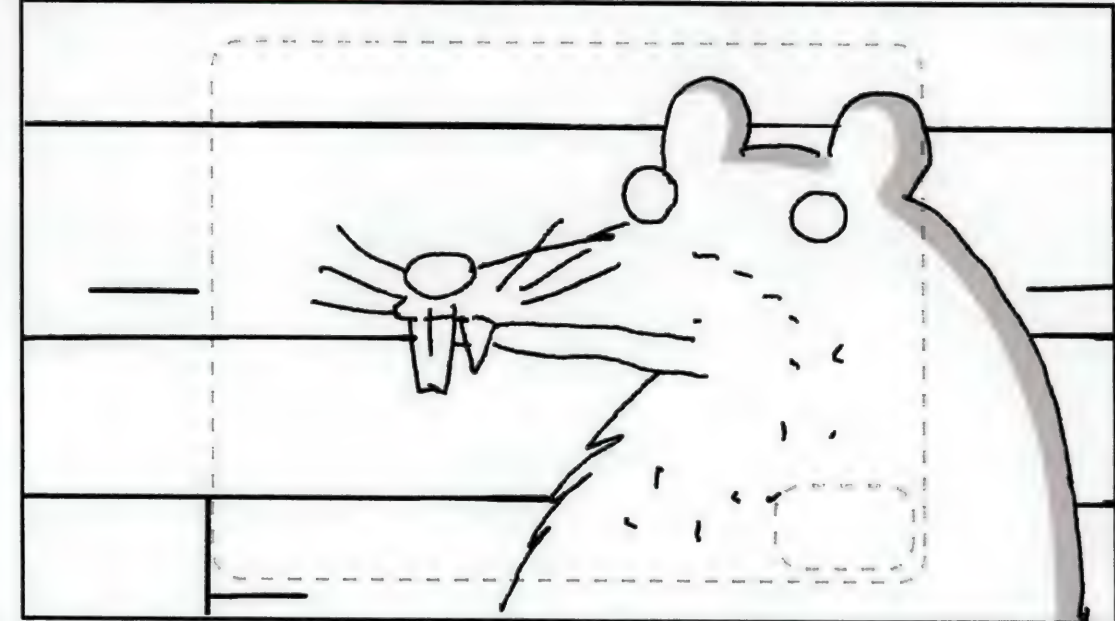


Cut

Sc. 34 Pnl. A Bg. day night



Sc. 35 Pnl. A Bg. day night



Dialog:	
(Bmo) THUMB WAR!	
Action:	
Timing:	
- FLOUR ON ITS FACE.	
NOV 06 2014	

1025-204A

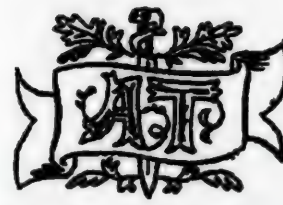
EPISODE #

1025/204A

Production :

1025/204A

ADVENTURE TIME

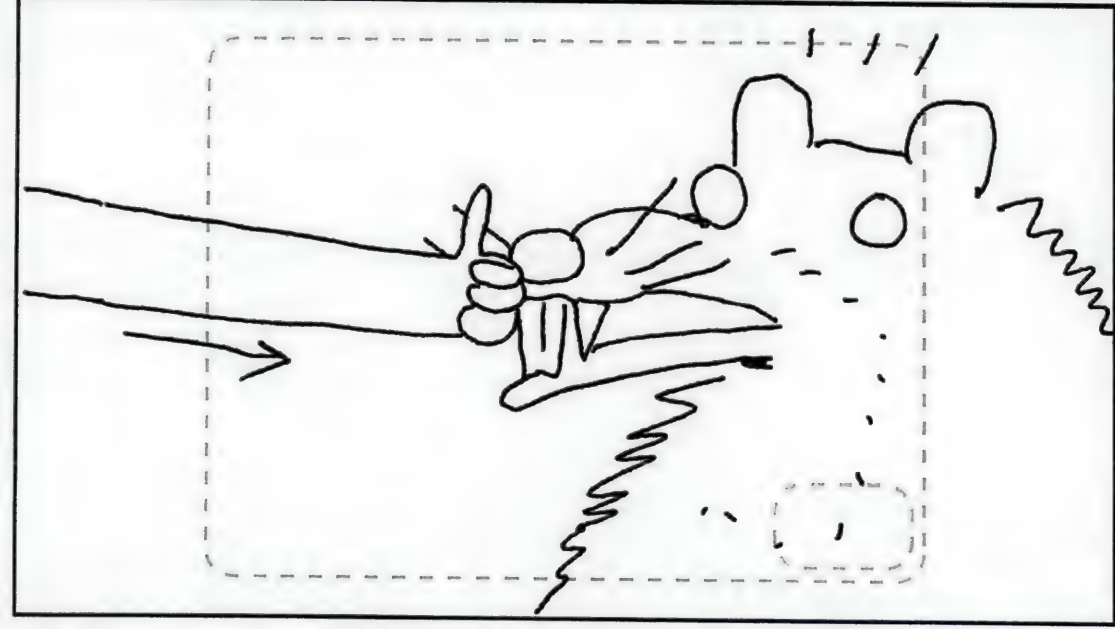


Cut

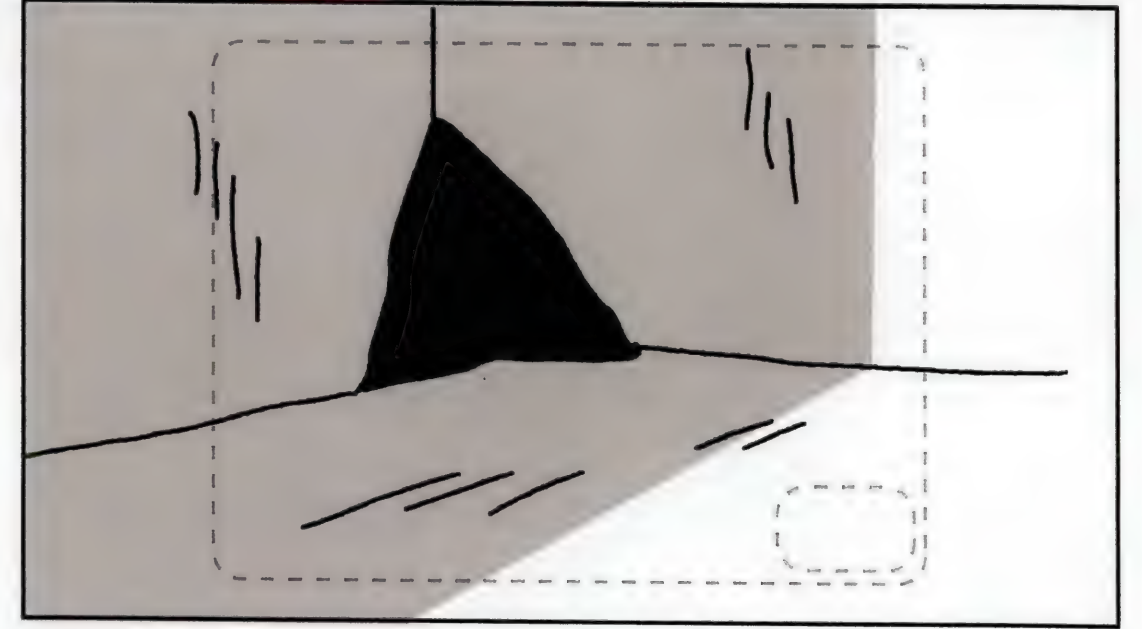
39

Page

Sc. 35 CONT Pnl. B Bg. day night



Sc. 36 Pnl. A Bg. day night



Dialog:

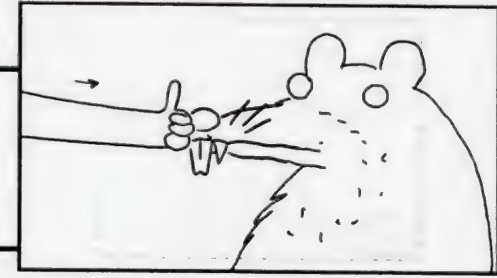
(SFX) **SOCK!**

Action:

-BMO PUNCHES RAT IN THE NOSE (THUMB STICKING UP)

Timing:

(B1)



NOV 06 2014

EPISODE # 1025-204A

Production :

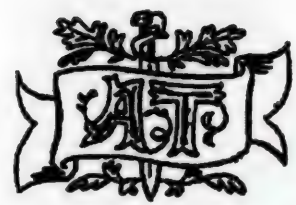
1025/204A

1025/204A

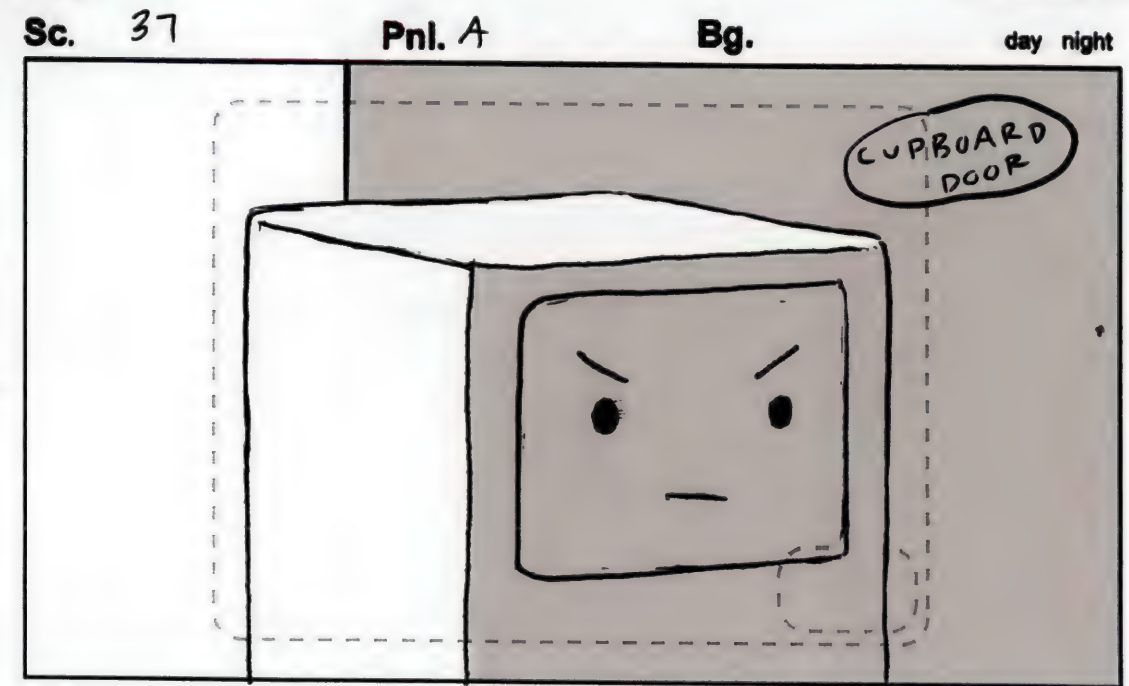
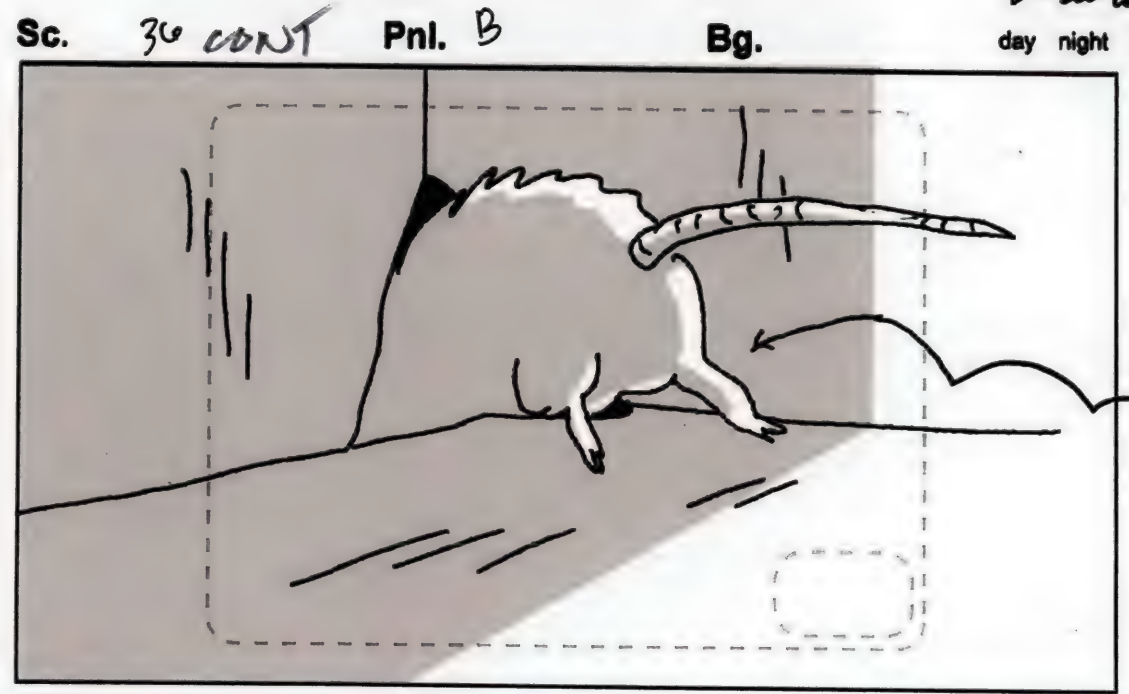
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1025/204A

ADVENTURE TIME



Cut



Dialog:

Action: SCAMPERS OUT.

Timing: (B1) (B2) (B3) (B4) OUT

NOV 06 2014

EPISODE # 1025-204A

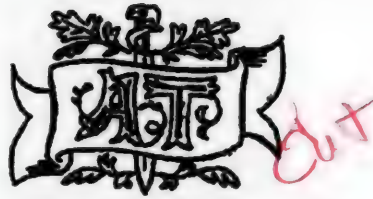
Production :

1025/204A

1025/204A

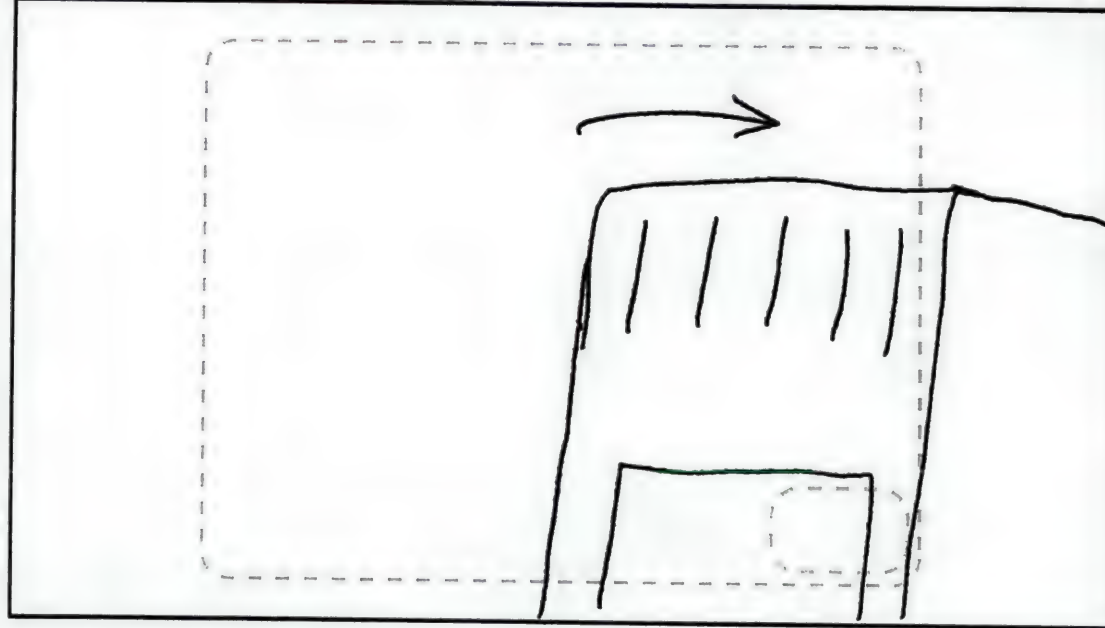
1025/204A

ADVENTURE TIME

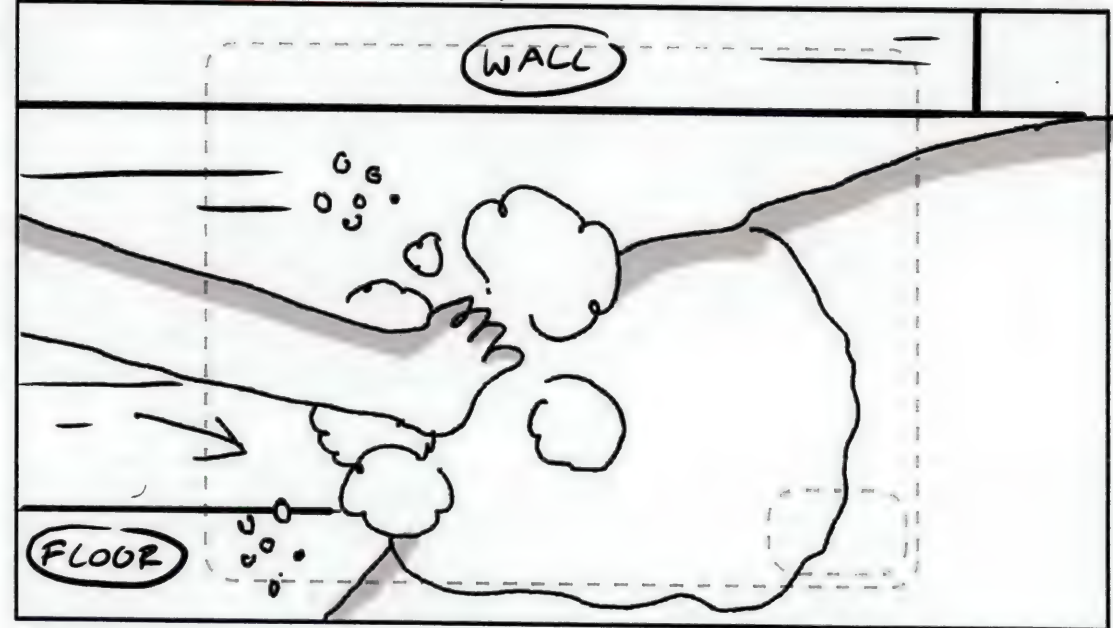


Page 41

Sc. 37 *CONT* Pnl. B Bg. day night



Sc. 38 Pnl. A Bg. day night



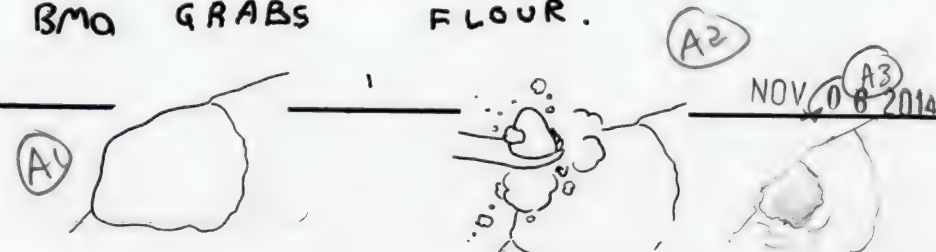
Dialog:

Action:

-BMO TURNS AWAY.

BMO GRABS FLOUR.

Timing:



EPISODE # 1025-204A

Production :

1025/204A

1025/204A

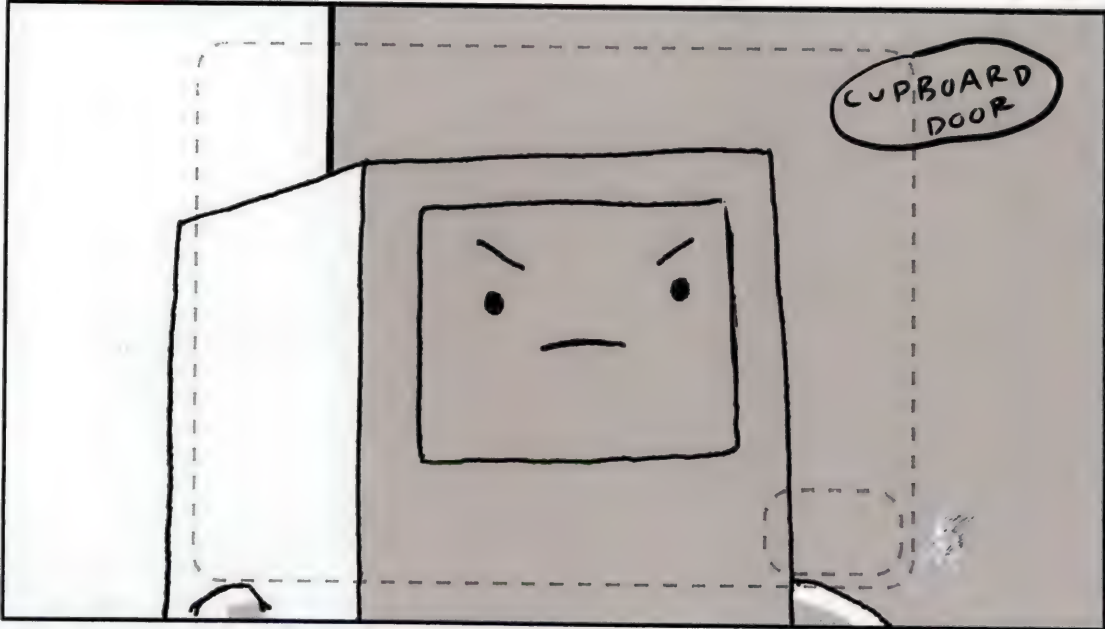
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1025/204A
1025/204A

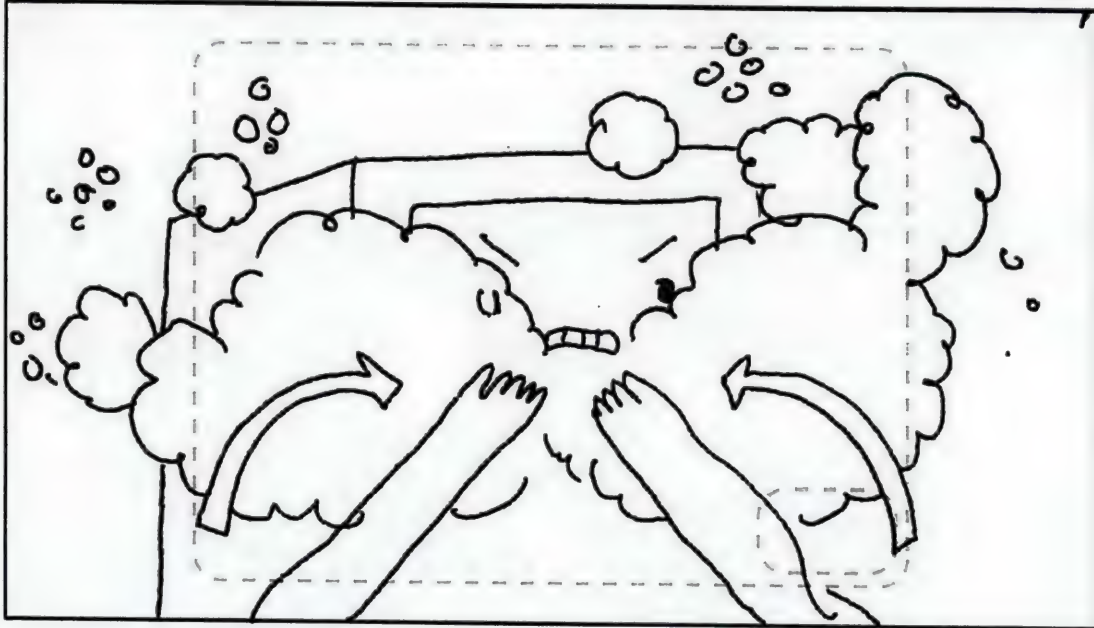
ADVENTURE TIME



Sc. 39 Pnl. A Bg. day night



Sc. 39 CONT Pnl. B Bg. day night



Dialog:

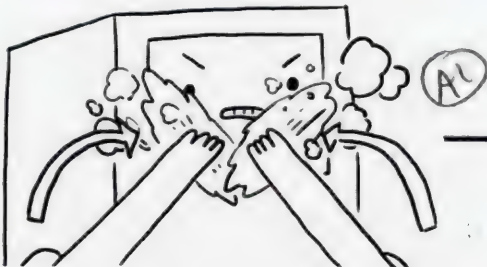
(SP) - PAF -

Action:

- BMO SMACKS FLOUR AGAINST FACE.

Timing:

NOV 06 2014



EPISODE # 1025-204A

Production :

1025/204A

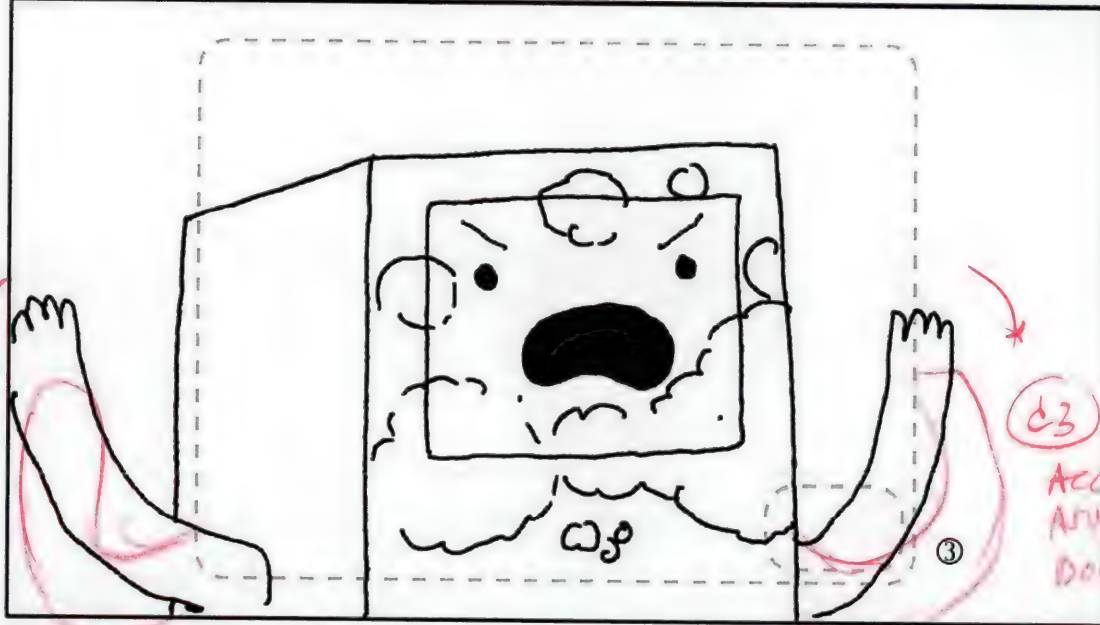
1025/204A

Cut w/-
X-DISS 2 post

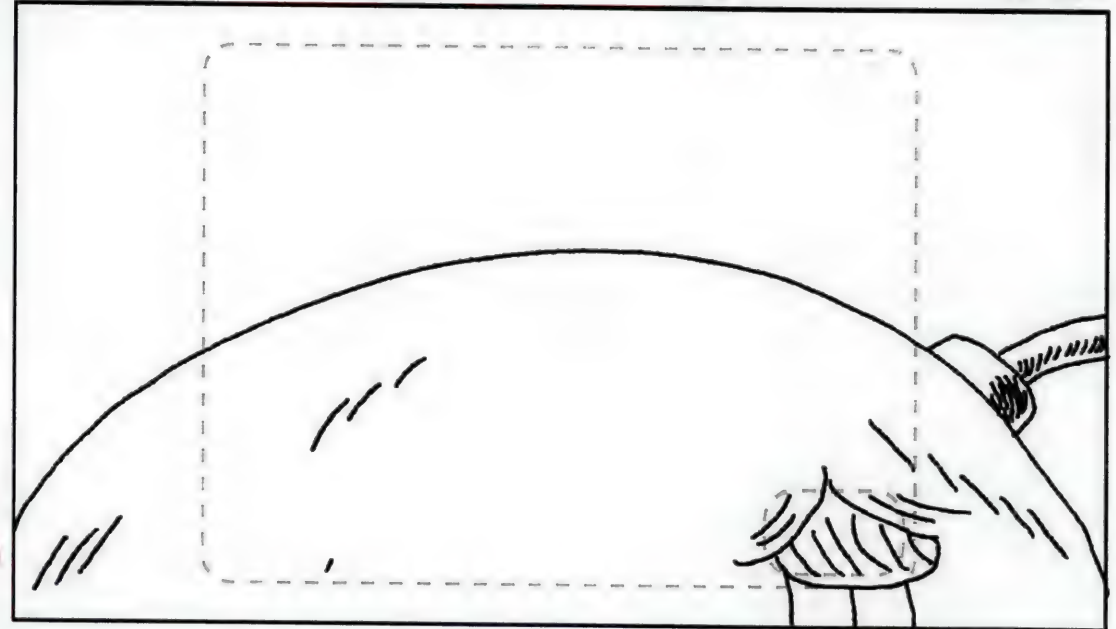
43

day **night**

day night



(C3)
Acc
Arms
Down



BMO

I ω / / / / / / / / / / / /

Timing:

X-DUSS

NOV 06 2014

EPISODE # 1025-204A

Production :

1025/2047

1025/204A

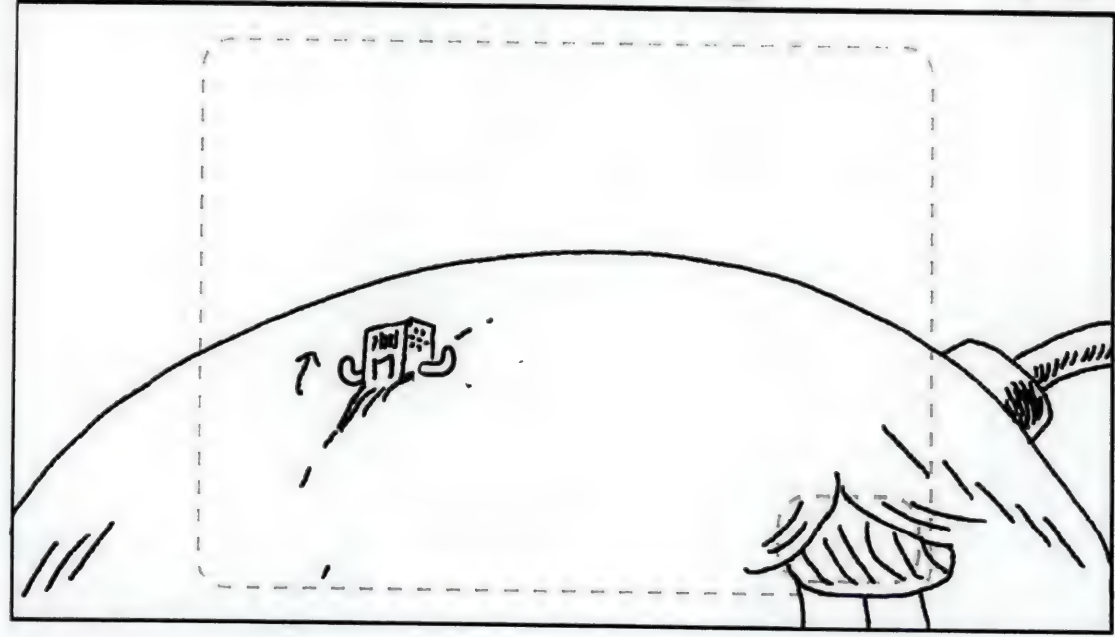
ADVENTURE TIME



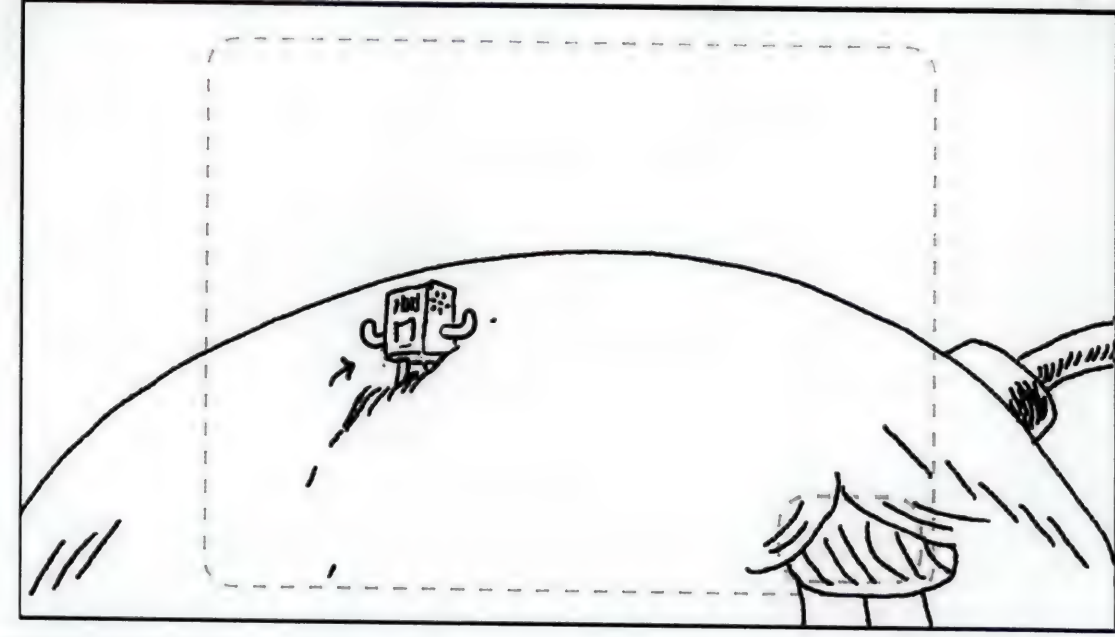
44

Page ~~44~~ **45** ~~ANEXT~~
day night

Sc. 40 *CONT* Pnl. 13 Bg. day night



Sc. 40 *CONT* Pnl. C Bg. day night



*cut
up x DISS
Pace*

1025-204A

EPISODE #

1025/204A

Dialog:

(BMO)
(CONT,)

/ / / / / / / / / / N !!

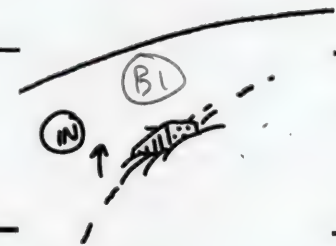
~~X DISS~~

Action:

- BMO CRAWLS THROUGH ROOF OF TREE HOUSE

- BMO RUNS UP TO PEAK OF ROOF.

Timing:



NOV 06 2014

Production :

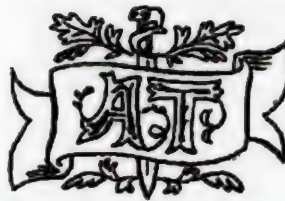
1025/204A

1025/204A

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ADVENTURE TIME



Sc. 41

Pnl. A

Bg.

day night

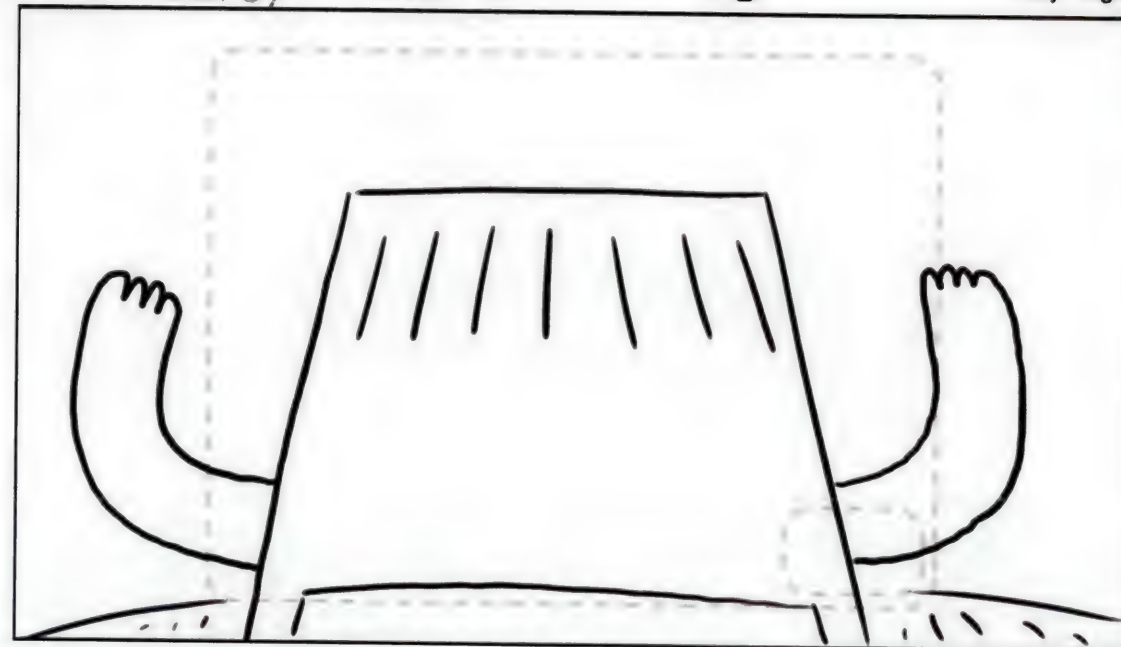
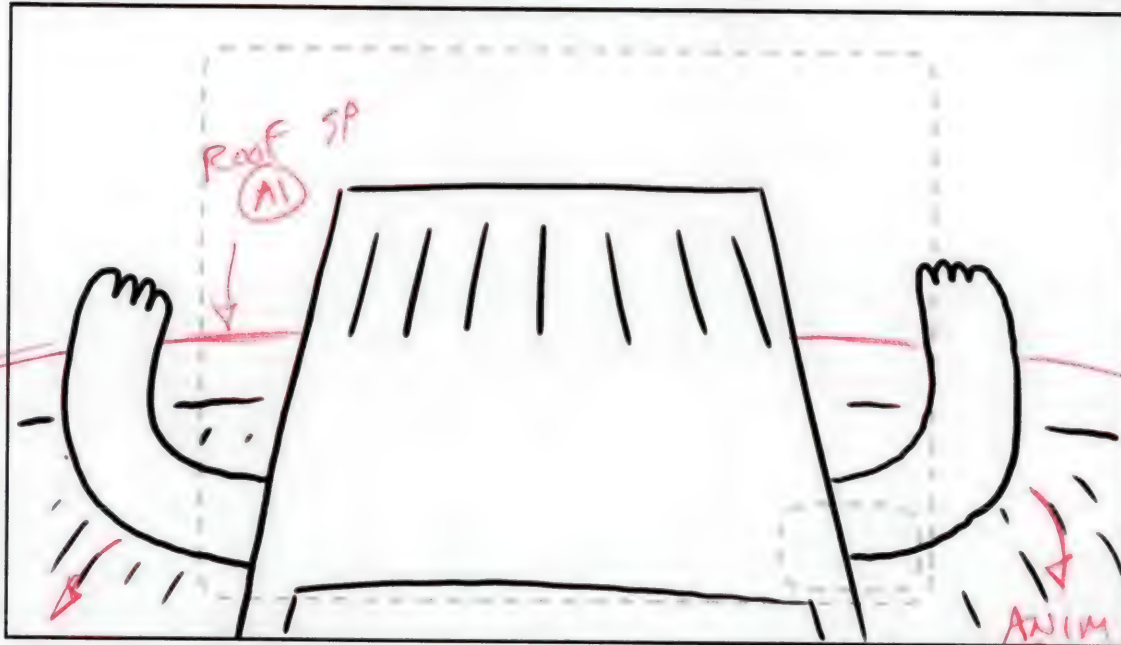
Sc. 41 CONT

Pnl. B

Bg.

Page 44A

44A NEXT
day night



Dialog:

~~XX~~ X DISS

BMO: ---IIIIIIIIIIIIIN!!!

X DISS ~~XX~~

Action:

-BMO runs on top of roof

NOV 06 2011

Timing:

EPISODE #

1025/204A

Production :

1025/204A

1025/204A

Cut w/ XP Diss

ADVENTURE TIME

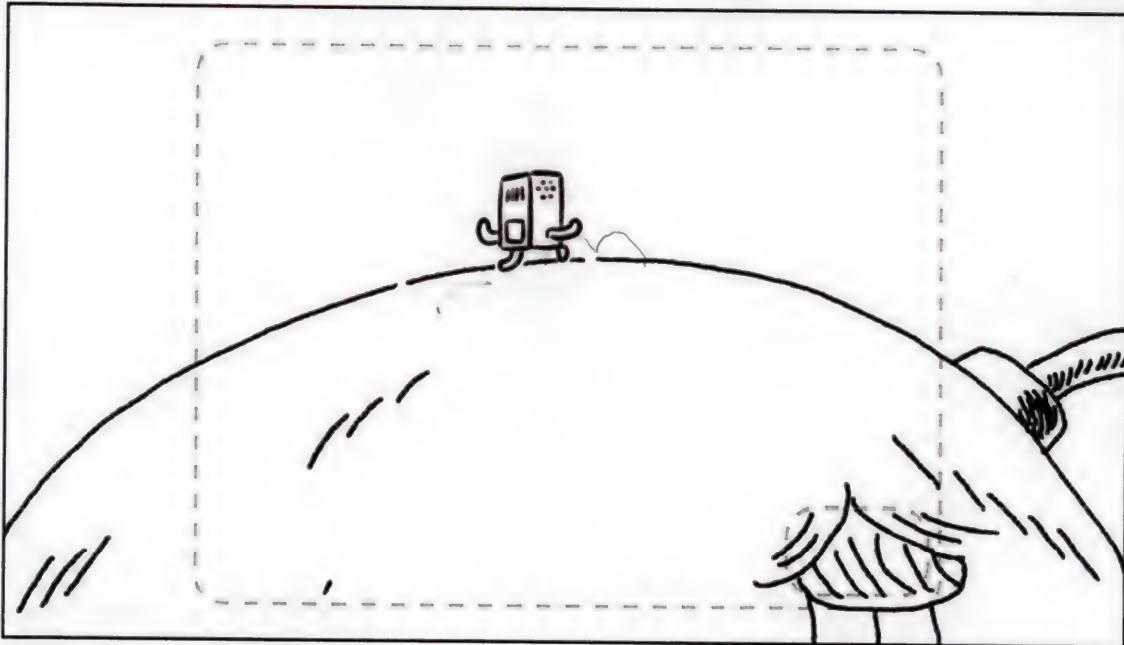


Sc. 42

Pnl. A

Bg.

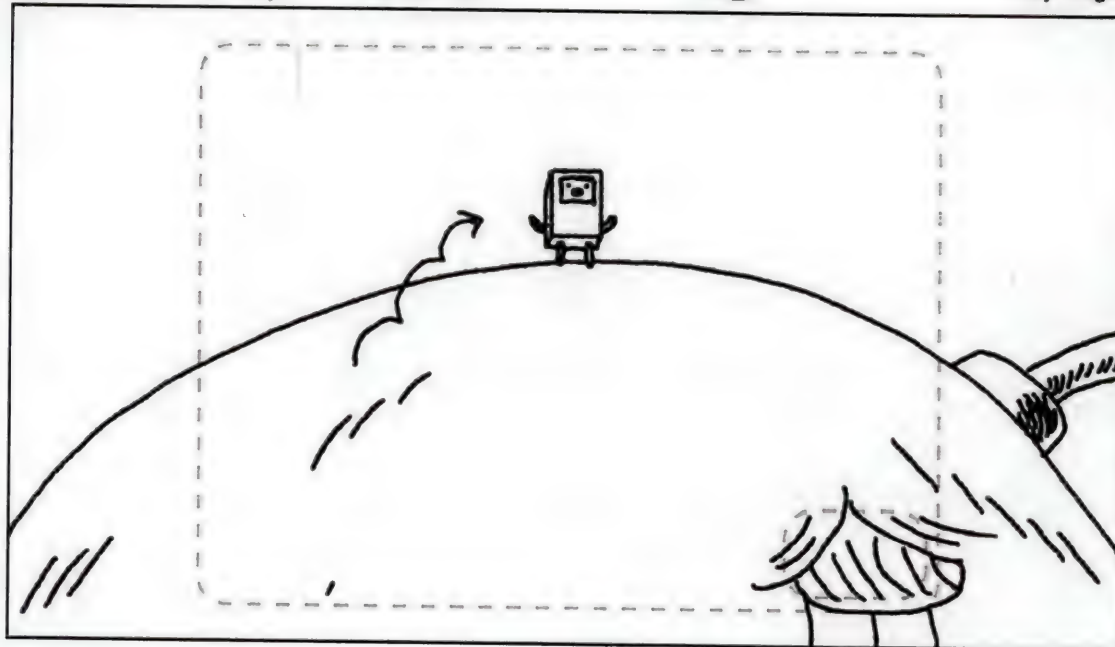
day night



Sc. 42 *CONT*

Pnl. B

Bg.



Page 44B

45 NEXT
day night

Cut

Dialog:

BMO con't: ---IIIIIIIIIIIIIN!!!

Action:

XX X Diss

Timing:

NOV 06 2014

EPISODE #

1025/204A

Production :

1025/204A

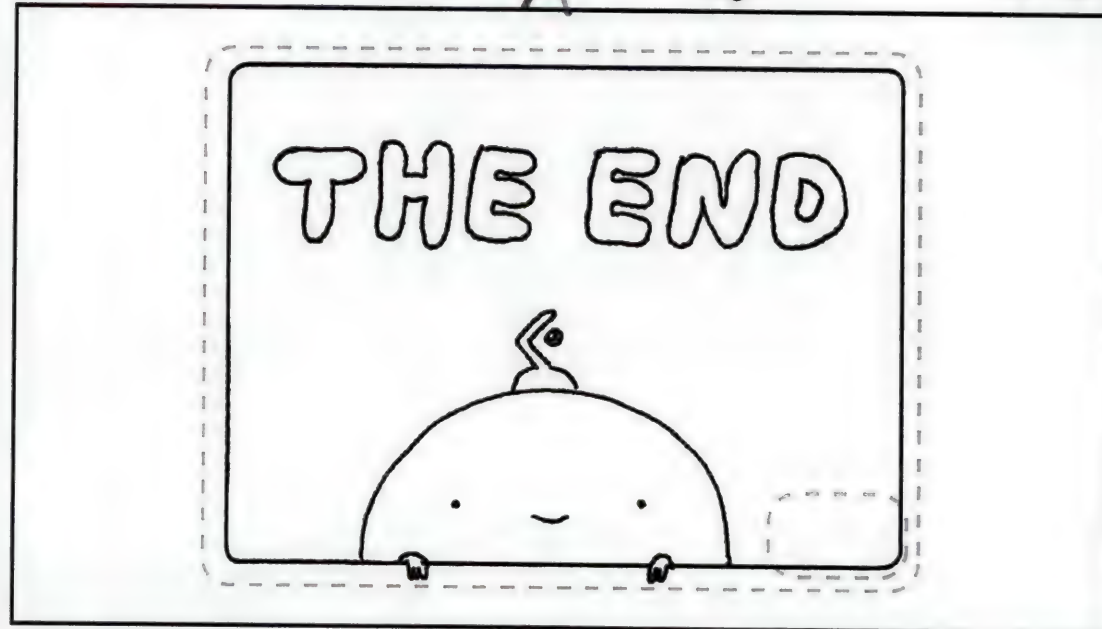
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ADVENTURE TIME

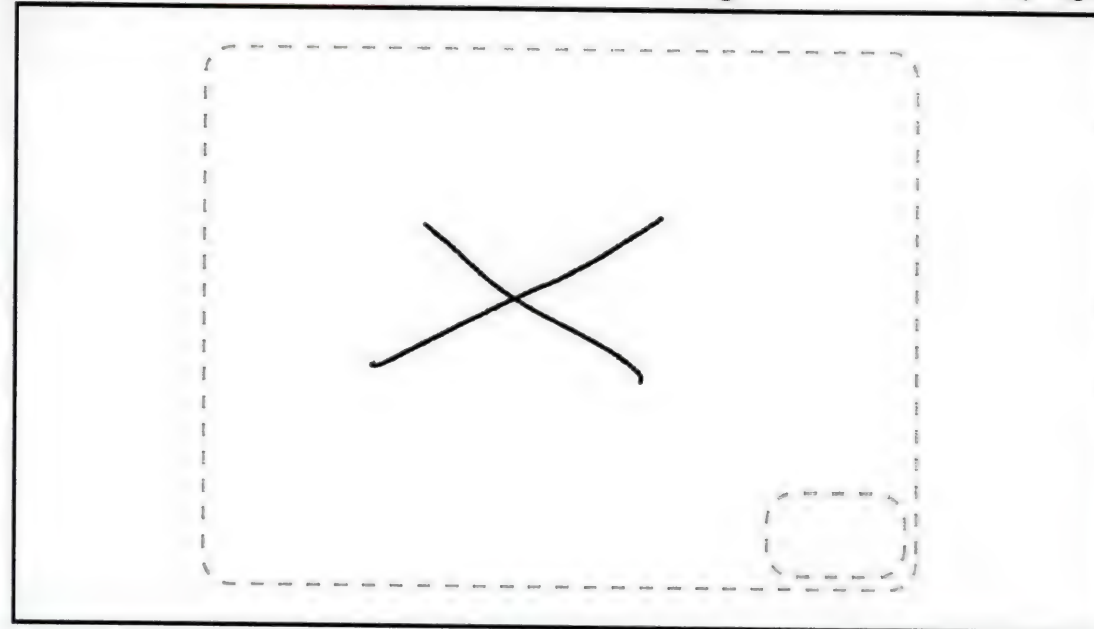


Page 45

Sc. ~~42A~~ Pnl. ~~A~~ Bg. day night



Sc. Pnl. Bg. day night



Dialog:



Action:

Timing:

NOV 06 2014

1025-204A

EPISODE #

1025/204A

Production :

1025/204A



"Have You Seen the Muffin Mess"
1025-204B
Final Board



Date 10/21/14

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board
- ☒ Design Board 10/21/14
- ☒ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

Storyboard by
Steve Wolfhard

Animation Studio
SAEROM

NOV 06 2014

1025/204B

1025/204B

1025/204B

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CW

ADVENTURE TIME



Cut

Page 46

Sc. 43A Pnl. A Bg.

day night

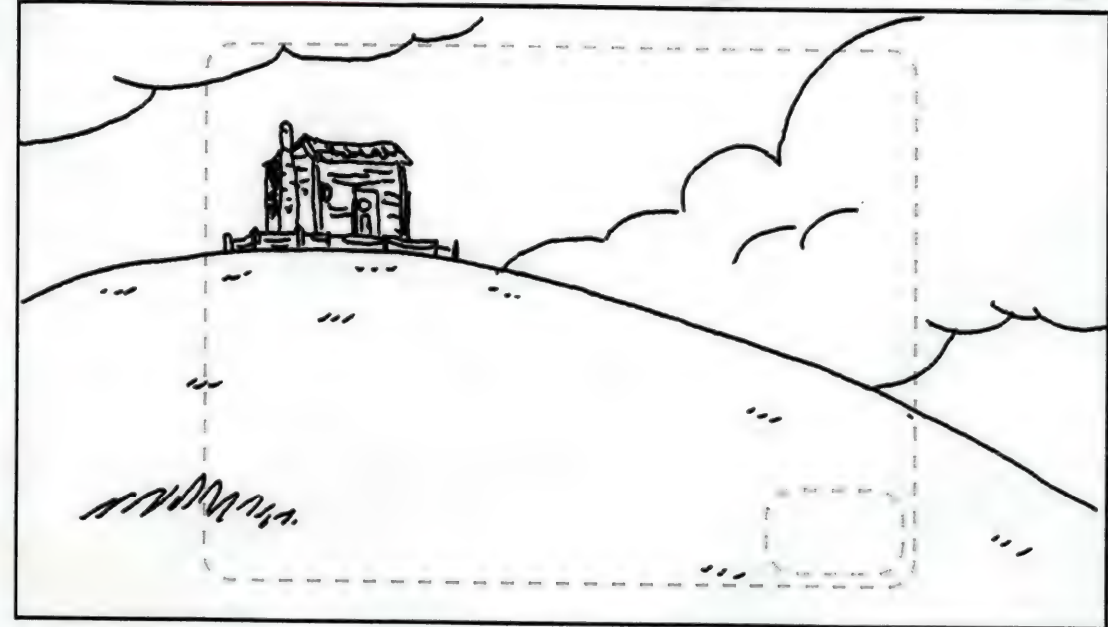
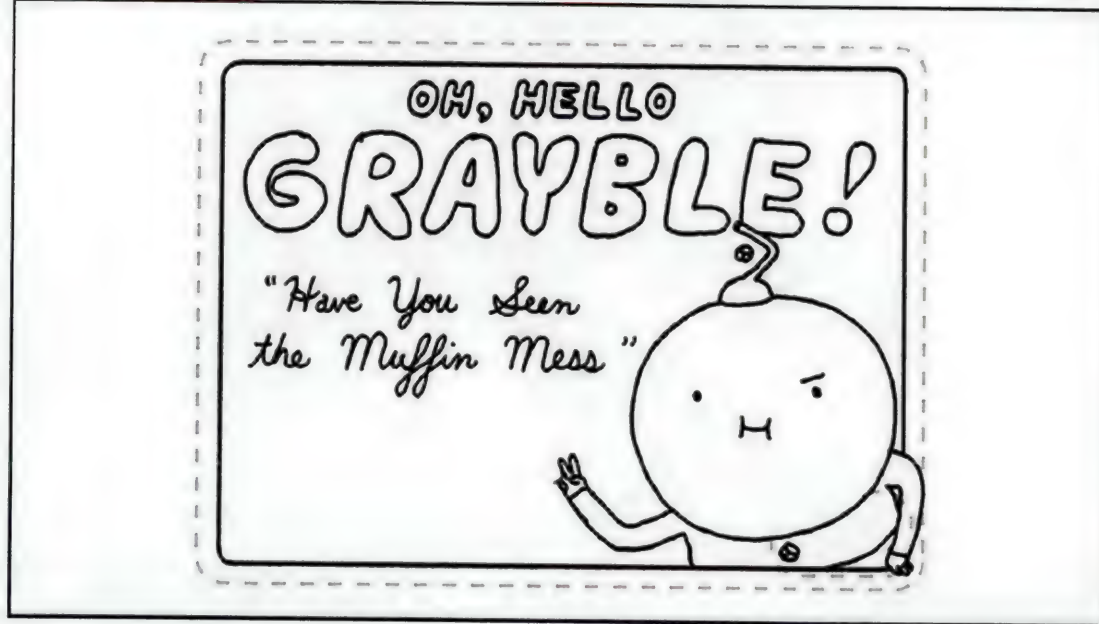
Sc. 43

Pnl. A

Bg.

day night

Cut



Dialog:

Action:

PB.'S COTTAGE

NOV 06 2014

Timing:

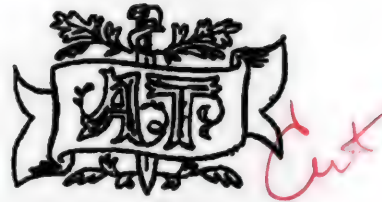
EPISODE # 1025-204B

Production :

1025/204B

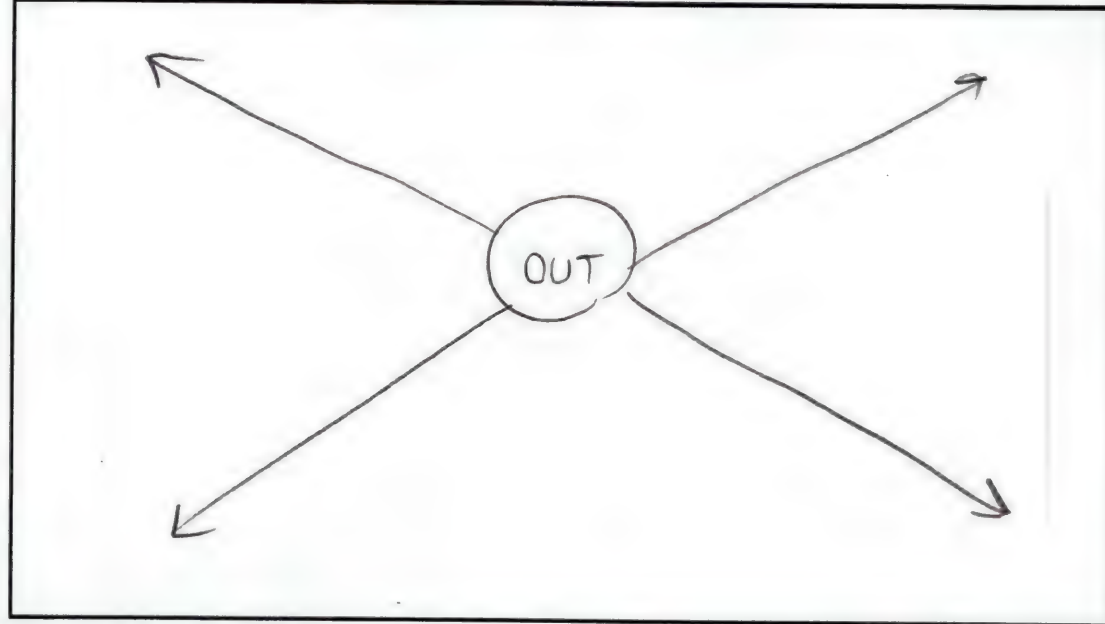
1025/204B

ADVENTURE TIME

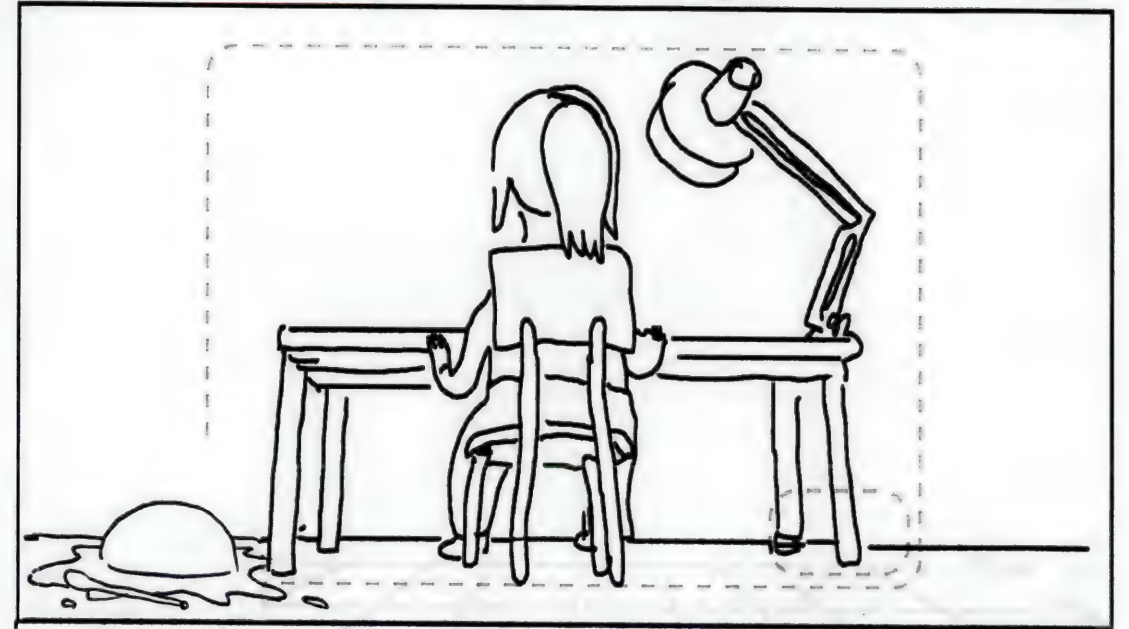


Page 47

Sc. Pnl. Bg. day night



Sc. 44 Pnl. A Bg. day night

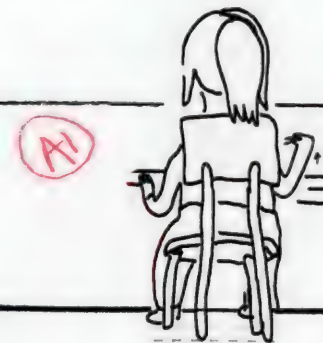


Handwritten: **cut**

EPISODE # 1025-204B

1025/204B

Dialog:	
Action:	PB SITTING AT TABLE.
Timing:	NOV 06 2014



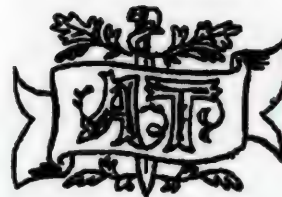
Production :

1025/204B

1025/204B

Ho Cut

ADVENTURE TIME



Ho Cut

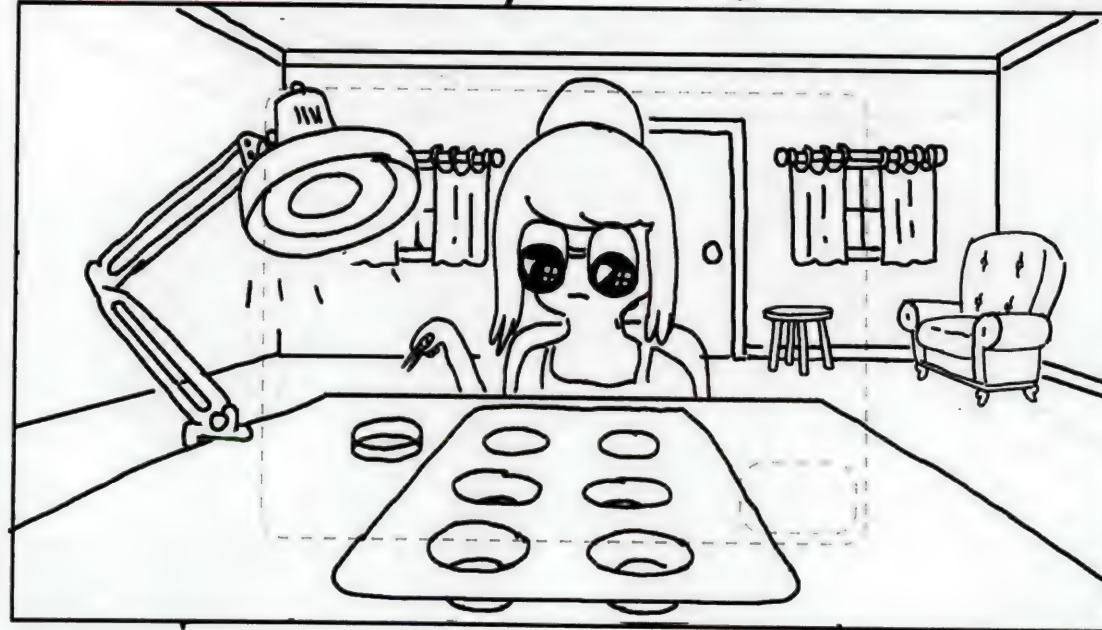
Page 48

Sc. 45

Pnl. A

Bg.

day night

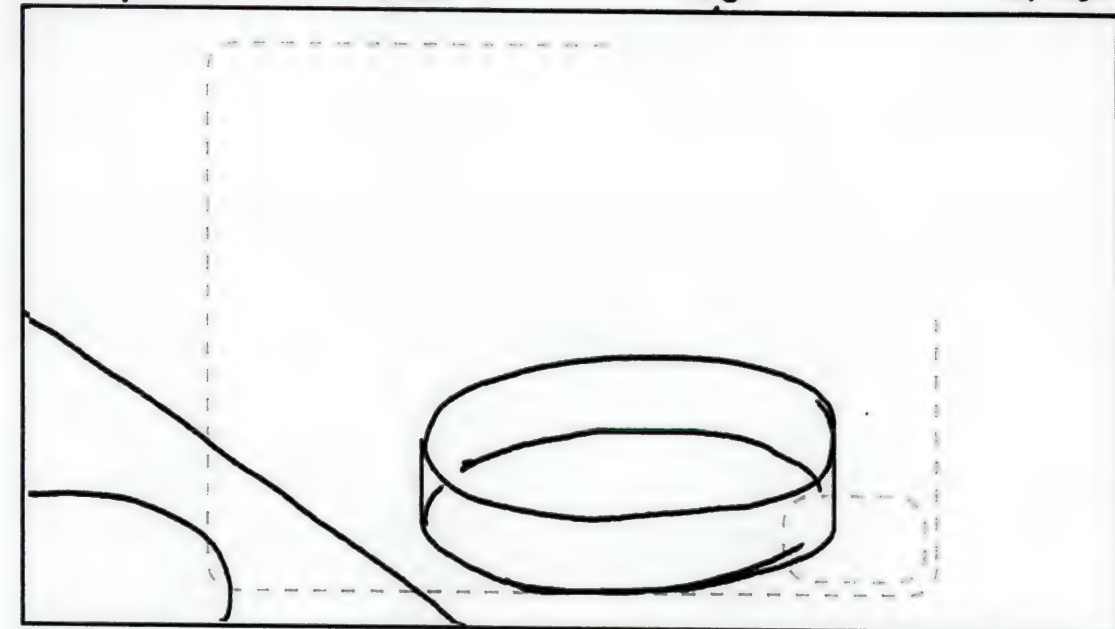


Sc. 46

Pnl. A

Bg.

day night



Dialog:

AD
if
PB

Action:

-PB SITS IN FRONT OF PGTRI DISH AND
BAKING TRAY

-PB REACHES DOWN W/ TWEEZERS.

NOV 05 2014

Timing:

EPISODE # 1025-204 B

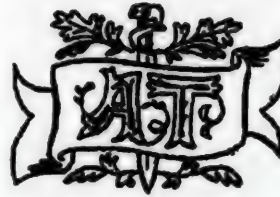
1025/204 B

Production :

1025/204 B

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ADVENTURE TIME

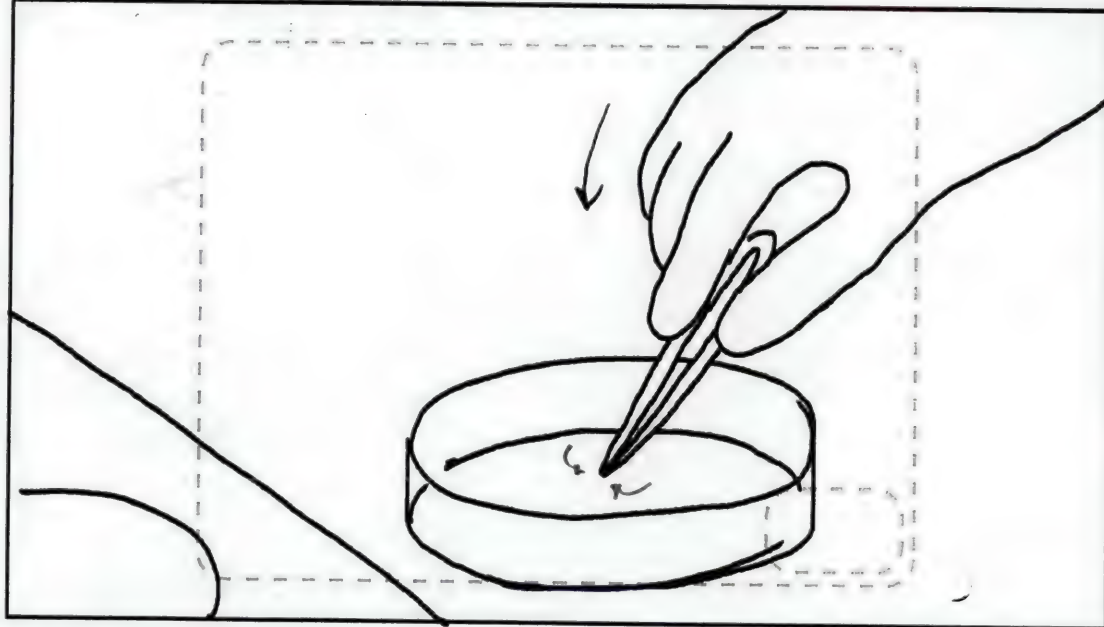


cut

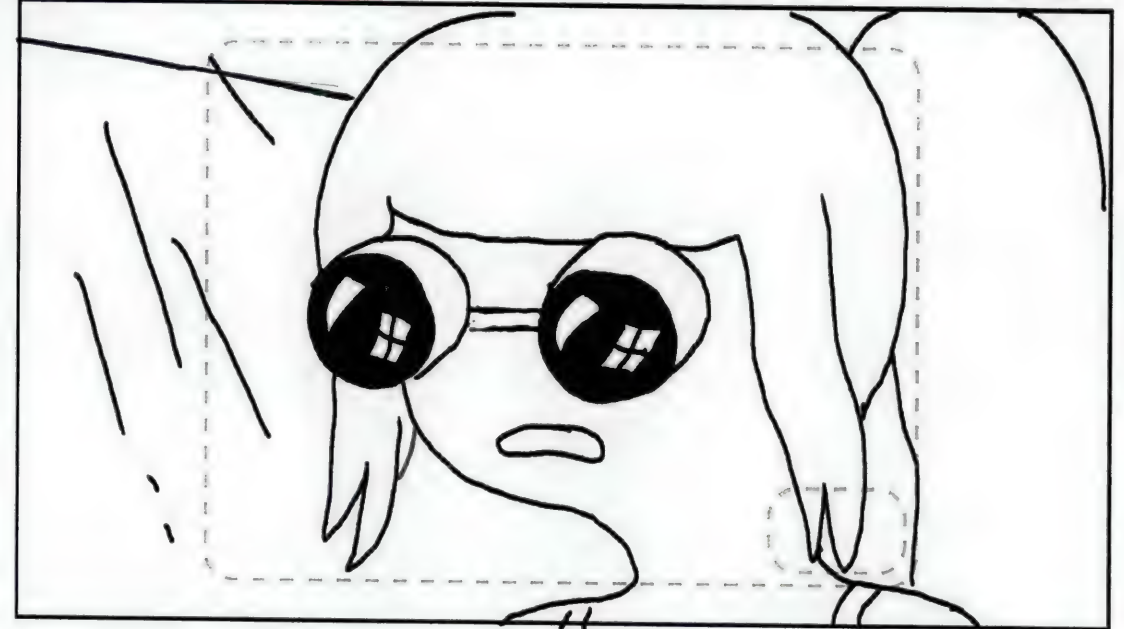
Page 49

cut

Sc. 46 *CONT* Pnl. B Bg. day night



Sc. 47 Pnl. A Bg. day night



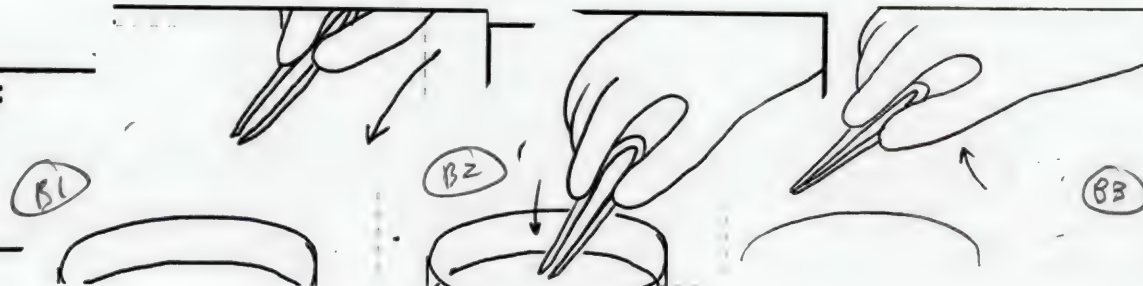
Dialog:

(PB) NO MORE LUDDITE,
I'VE GOT NANITE.

Action:

- PB TWEEZES NANITE

Timing:



NOV 06 2014

EPISODE # 1025-204B

Production :

1025/204B

1025/204B

1025/204B

ADVENTURE TIME



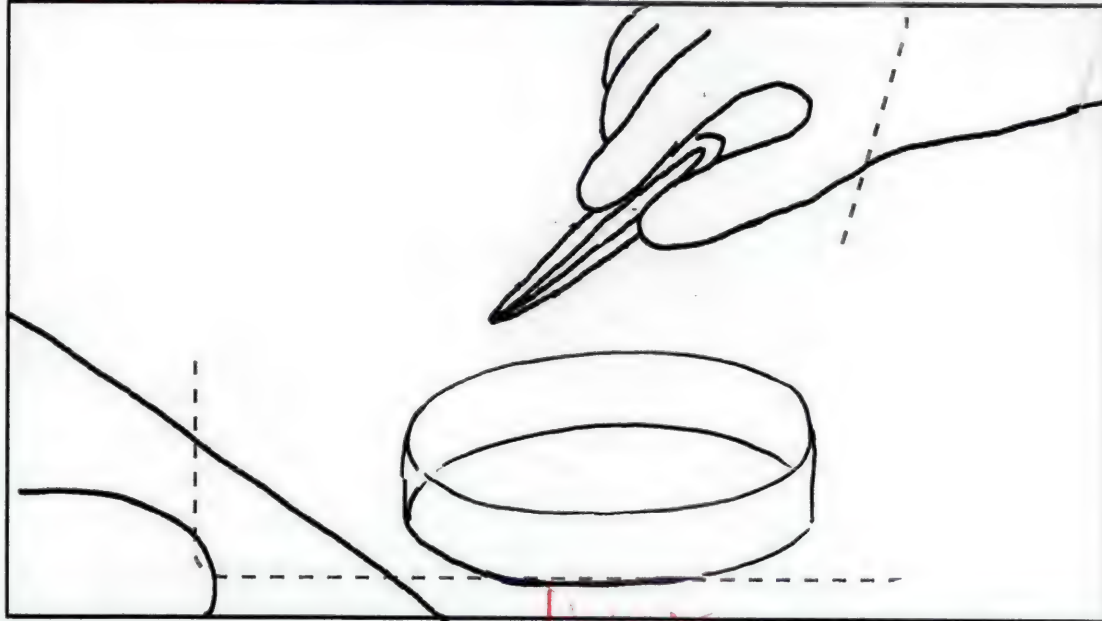
Page 50

Sc. 48

Pnl. A

Bg.

day night



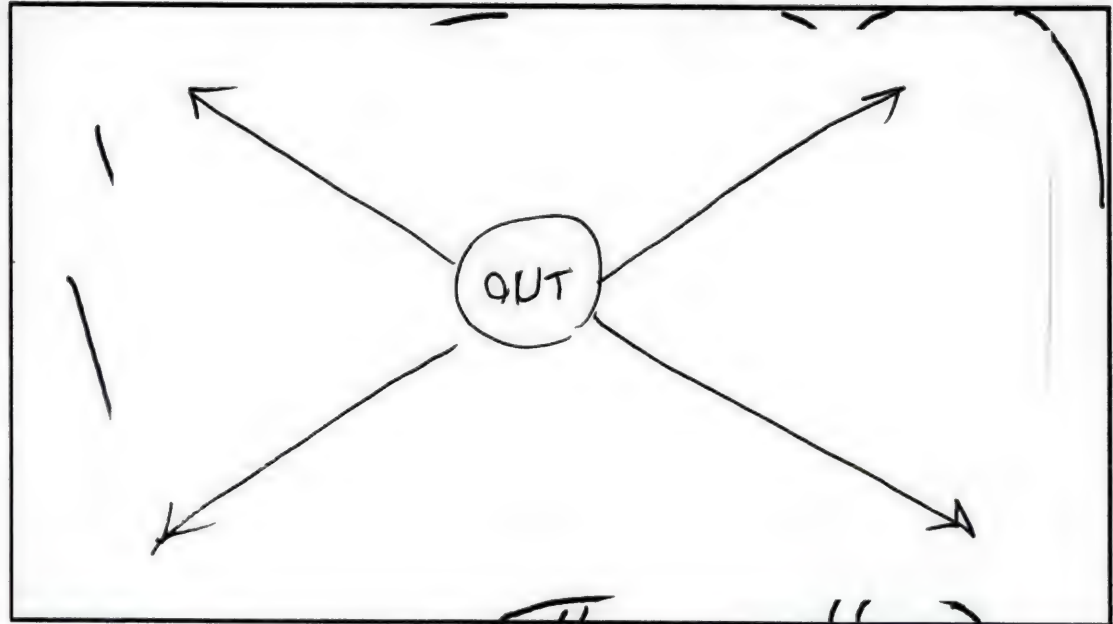
START

Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

NOV 06 2014

EPISODE # 1025-204B

Production :

1025/204B

1025/204B

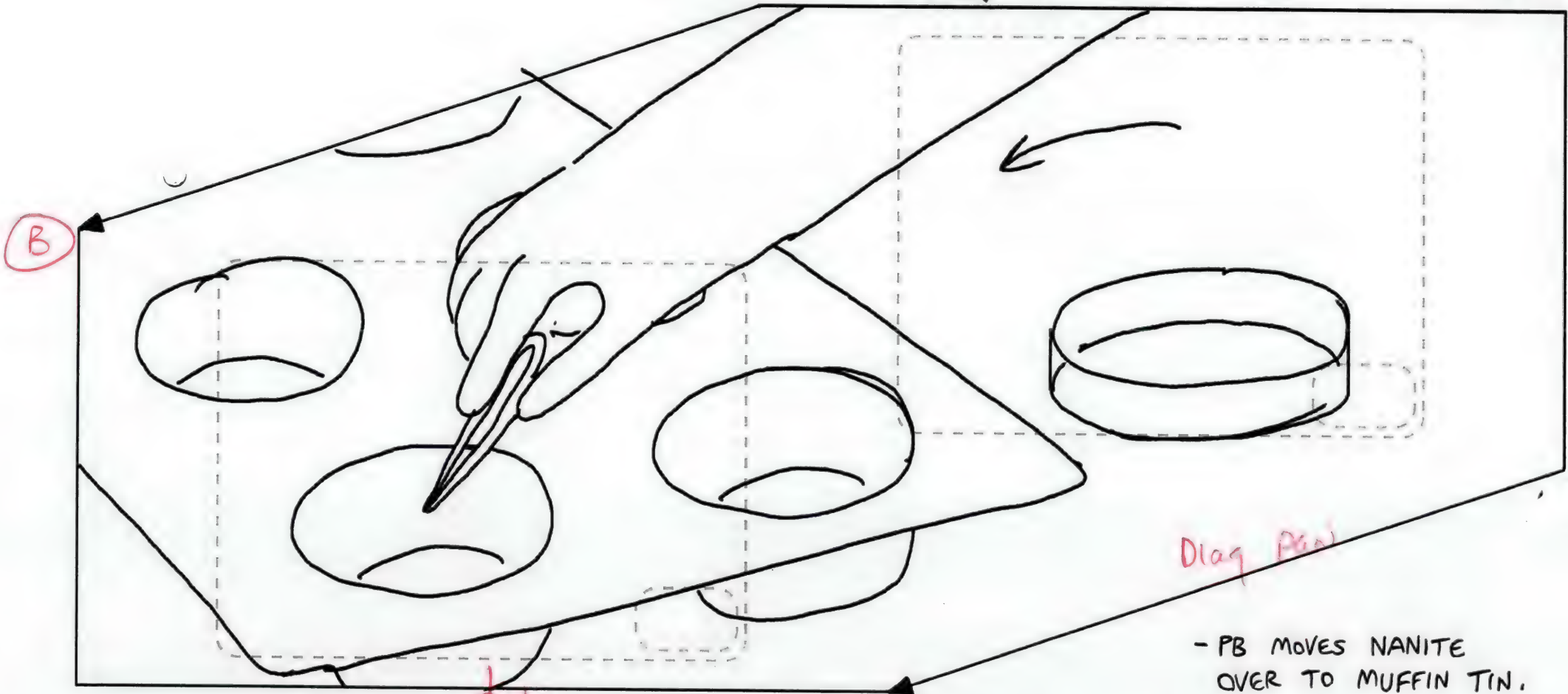
1025/204B

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ADVENTURE TIME

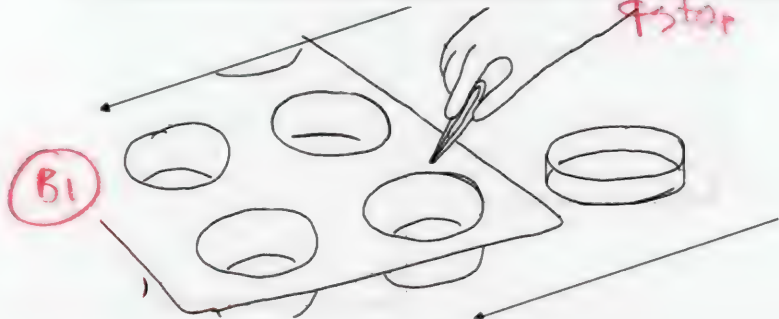


Sc. 48 *cont* Pnl. Bg.



- PB MOVES NANITE
OVER TO MUFFIN TIN.

NOV 0 6 2014



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1025/204B

1025/204B

1025/204B

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ADVENTURE TIME



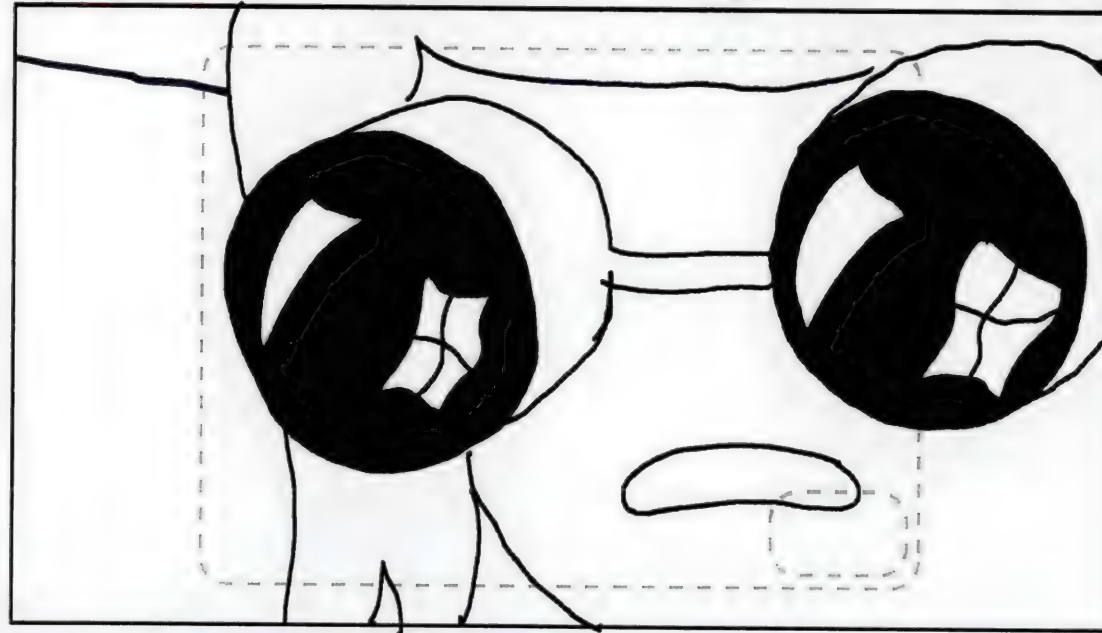
Page 52

Sc. 49

Pnl. A

Bg.

day night



Sc. 50

Pnl. A

Bg.

day night



Dialog:

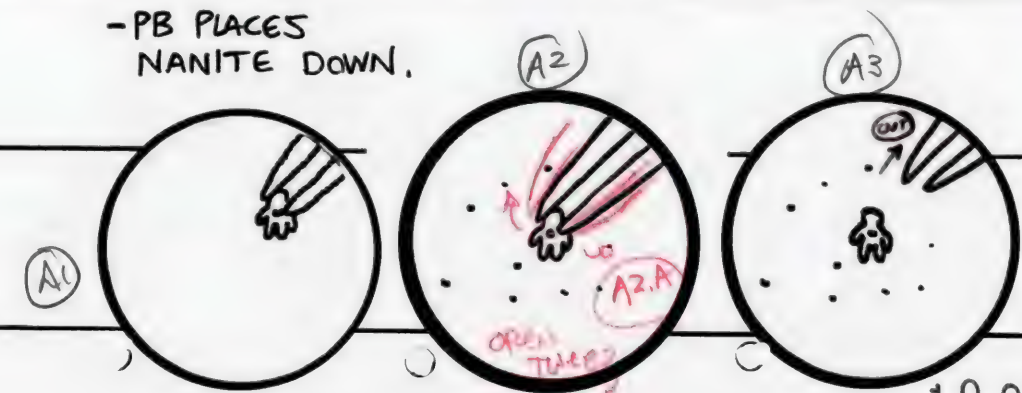
(PB) I HOPE MUFFING AREN'T EASY
TO MAKE OR I'M BEING AN IDIOT

NOV 06 2014

Action:

-PB PLACES
NANITE DOWN.

Timing:



EPISODE # 1025-204B

1025/204B

Production :

1025/204B

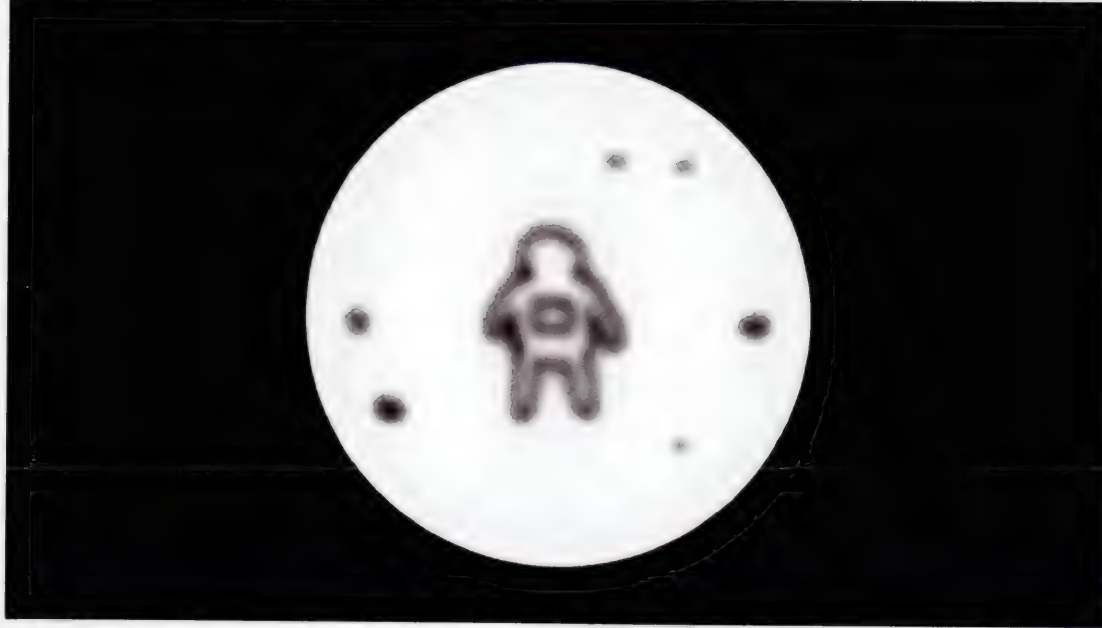
ADVENTURE TIME



Page 53

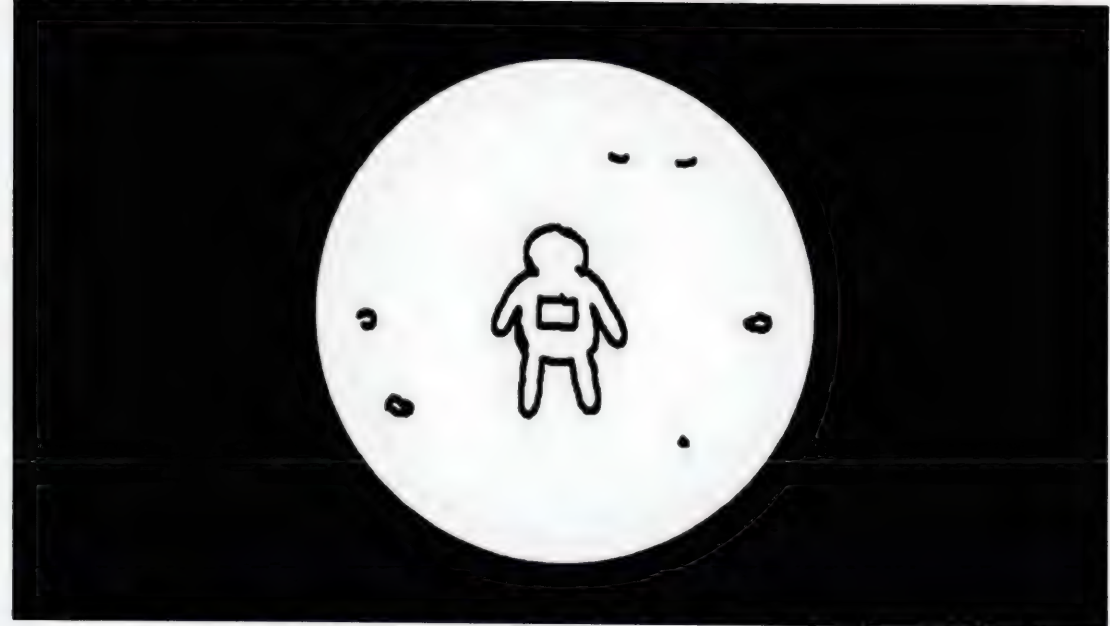
Sc. 50 CONT Pnl. B Bg.

day night



Sc. 50 CONT Pnl. C Bg.

day night



Dialog:

Action:

Focus - w/w truck
IN

- REFOCUS ON NANITE.

NOV 06 2014

Timing:

1025-204B

EPISODE #

1025/204B

Production :

1025/204B

1025/204B

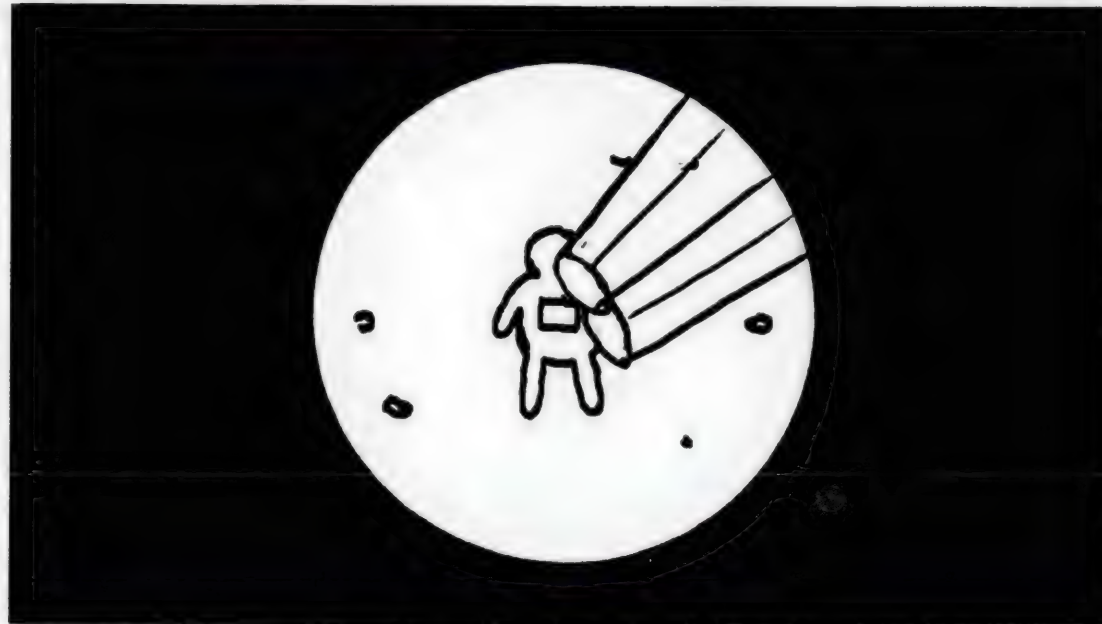
ADVENTURE TIME



Page 54

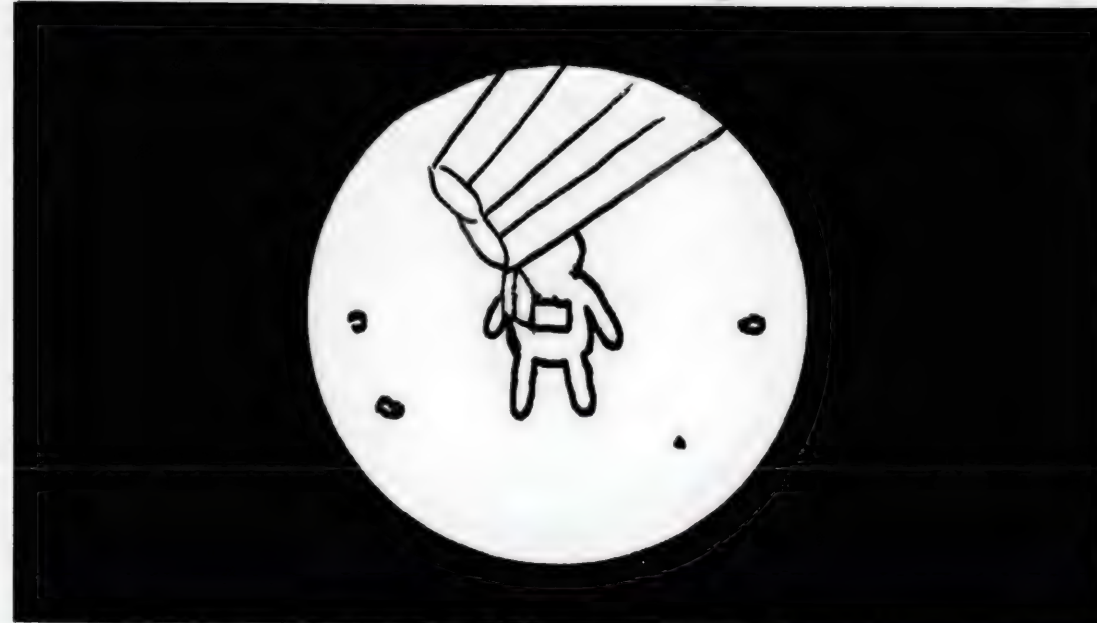
Sc. 50 CONT Pnl. D Bg.

day night



Sc. 50 CONT Pnl. E Bg.

day night



Dialog:

SFX: opening hatch

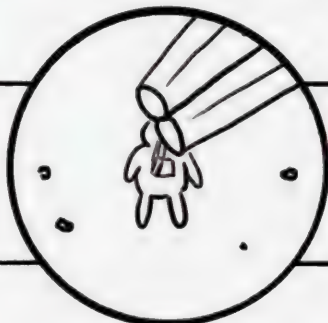
Action:

- FOCUS ON GOGGLES BLURS

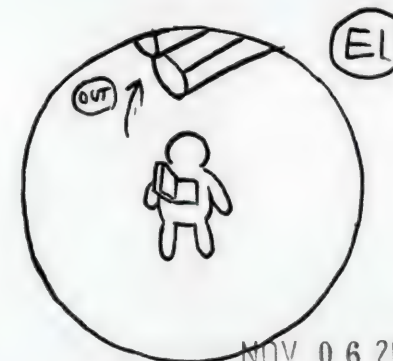
- PB OPENS HATCH

- TWEEZERS WITHDRAW

Timing:



(DL)



NOV 06 2014

Production :

1025-204B

EPISODE #

1025/204B

1025/204B

1025/204B

ADVENTURE TIME

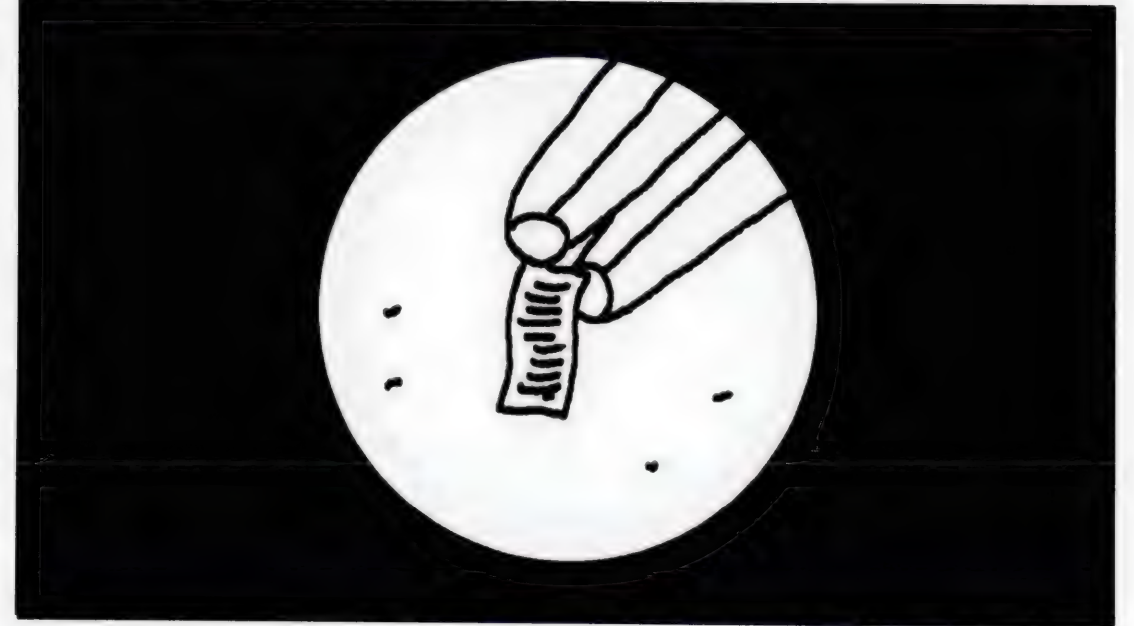


Page 55

Sc. 50 *ONT* Pnl. F Bg. day night



Sc. 50 *ONT* Pnl. G Bg. day night



Dialog:	SFX: whir
Action:	<i>Blur paw</i>
Timing:	NOV 06 2014

1025-204B

EPISODE #

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Production :

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ADVENTURE TIME



Page 56

Sc. 50 CONT

Pnl.

H

Bg.

day night

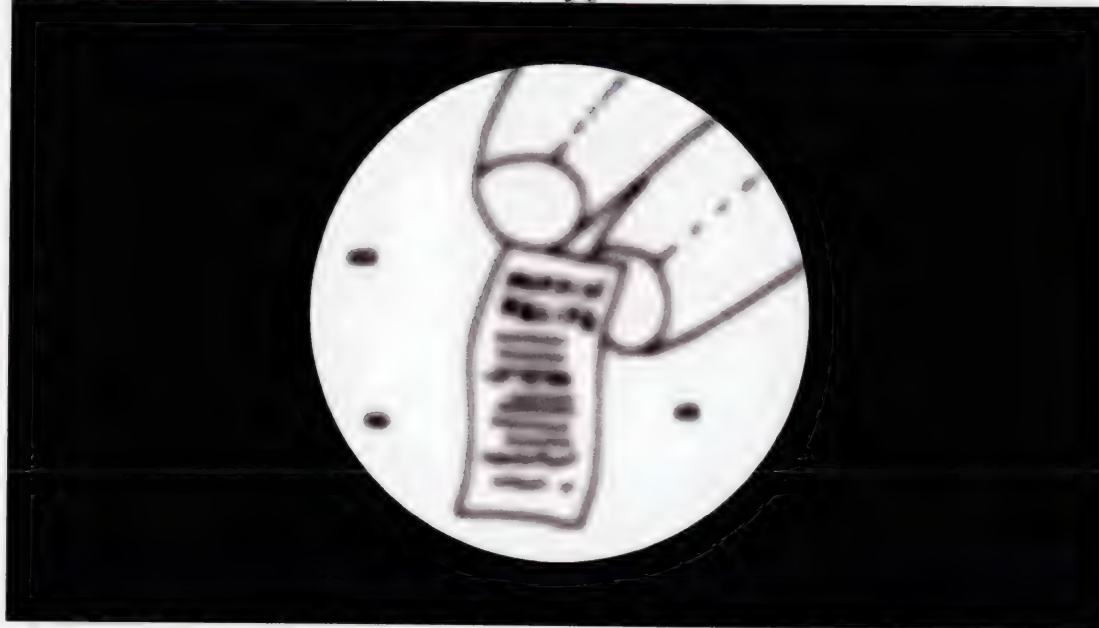
Sc. 50 CONT

Pnl.

I

Bg.

day night



Dialog:

SFX: Lens refocusing

Action:

- REFOCUS BLUR

- FOCUS ON MUFFIN RECIPE.

NOV 06 2011

Timing:

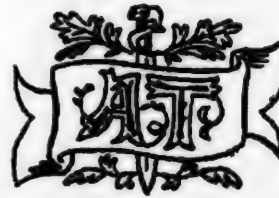
EPISODE # 1025-204B

1025/204B

Production :

1025/204B

ADVENTURE TIME



Page 57

Sc. 50 CONT Pnl. J Bg.

day night

Sc. 50 CONT Pnl. K Bg.

day night



Dialog:

SFX: whirl

Blur pan

Action:

NOV 06 2014

Timing:

1025-204B

EPISODE #

1025/204B

Production :

1025/204B

ADVENTURE TIME



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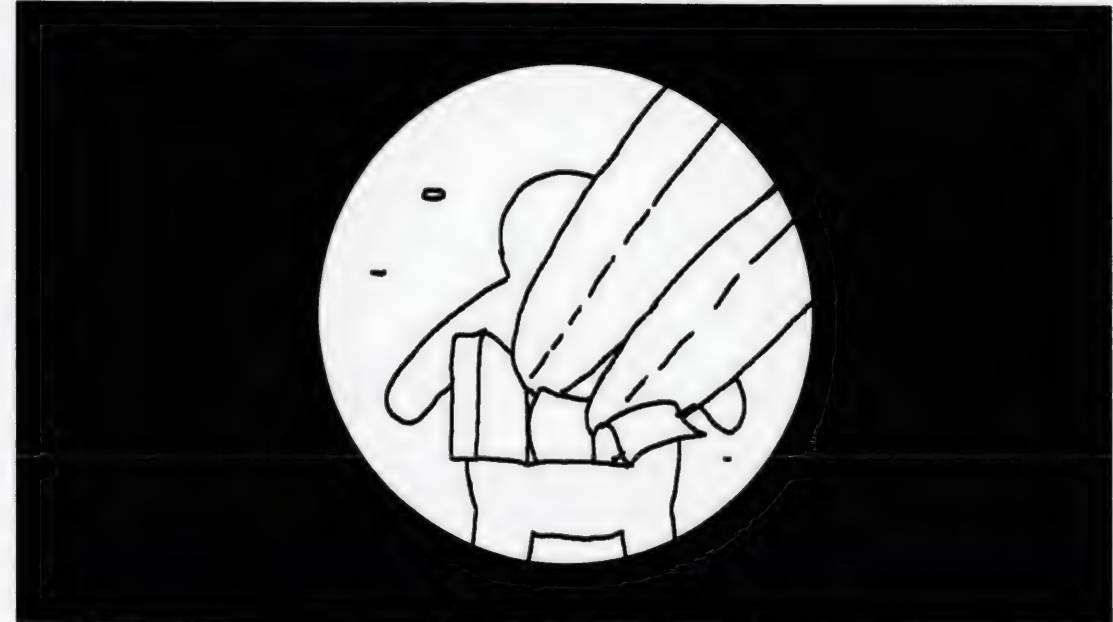
Sc. 50 cont Pnl. L Bg.

day night



Sc. 50 cont Pnl. M Bg.

day night



Dialog:

SFX: paper rustling

Action:

-PB STUFFS RECIPE INTO NANITE'S CHEST

NOV 06 2014

Timing:

1025-204B

EPISODE #

1025/204B

Production :

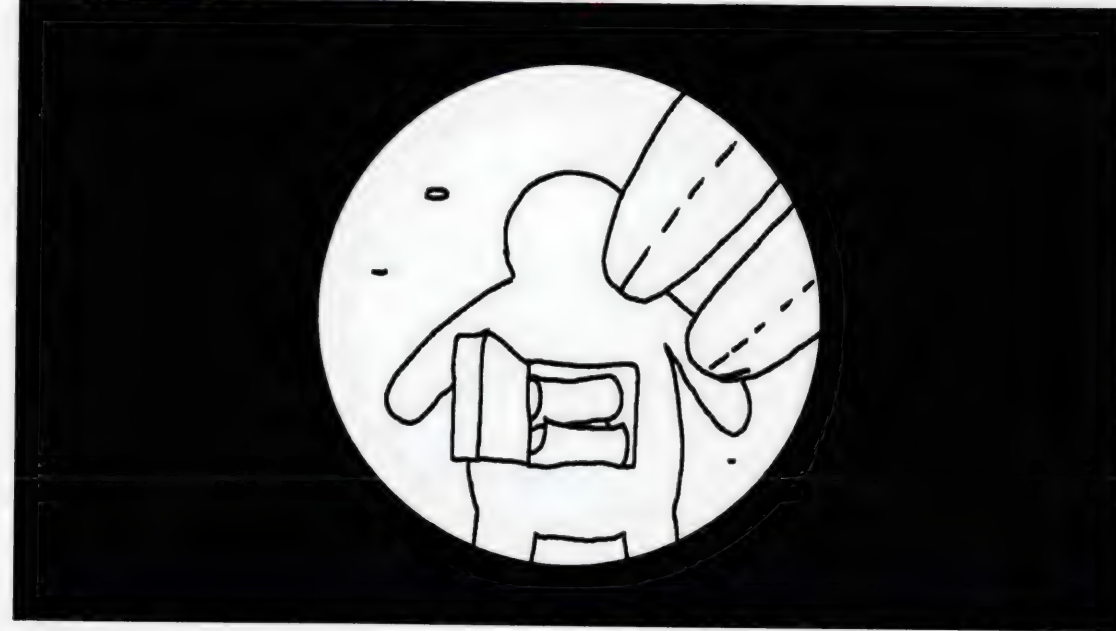
1025/204B

ADVENTURE TIME



Sc. *50 cont* Pnl. *N* Bg.

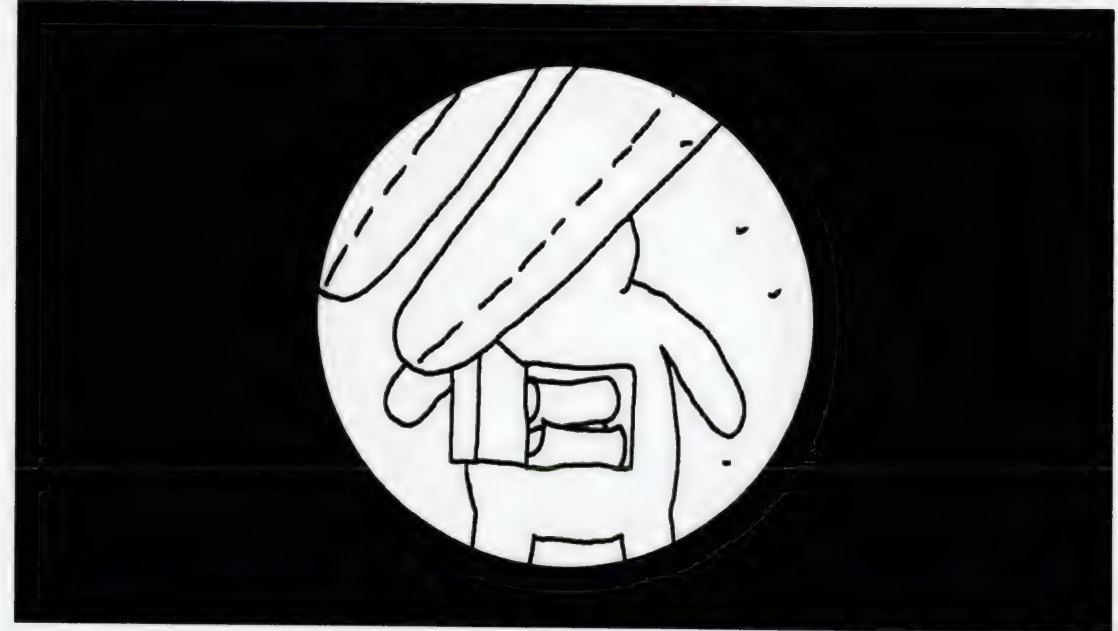
day night



Sc. *50 cont* Pnl. *10* Bg.

Page *59*

day night



Dialog:

Action:

Timing:

NOV 06 2014

1025-204B

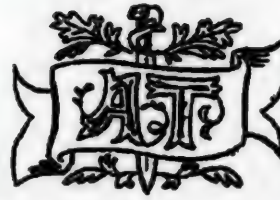
EPISODE #

1025/204B

Production :

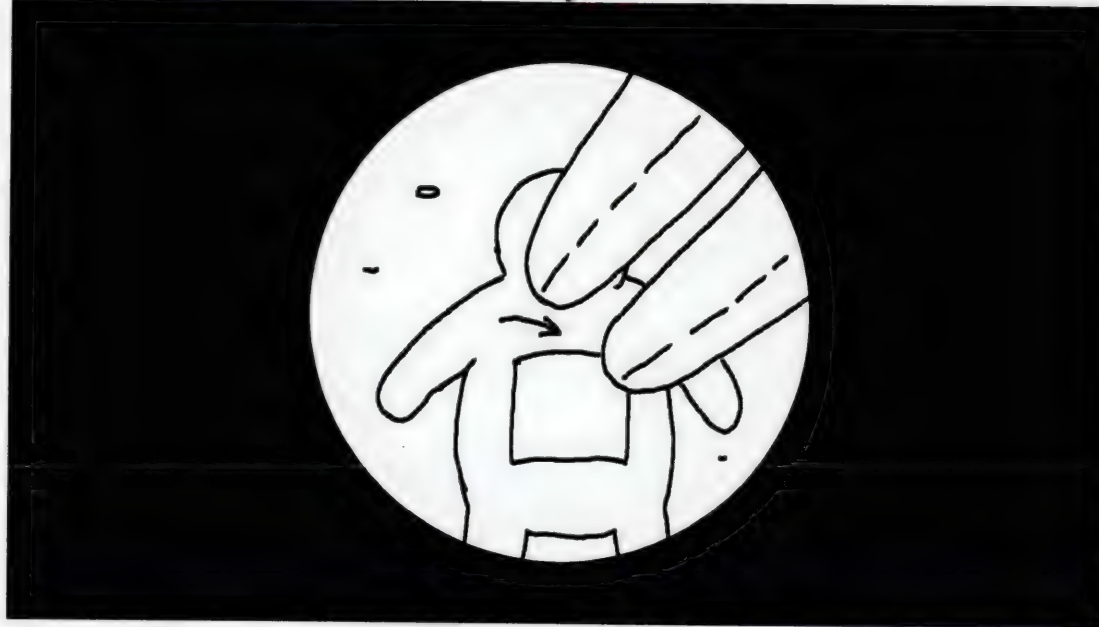
1025/204B

ADVENTURE TIME



Page 60

Sc. 50 cont Pnl. - P Bg. day night



Sc. 50 cont Pnl. Q Bg. day night



Dialog:

SFX: X CLICK X

SFX: Lens refocusing

Action:

-PB CLOSES HATCH.

-REFOCUS BLUR

Timing:

NOV 06 2014

Production :

1025-204B

EPISODE #

1025/204B

1025/204B

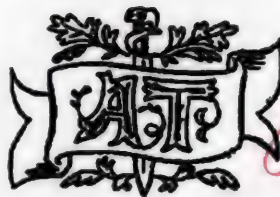
1025/204B

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1025/204B

NO SC'S
51-52

ADVENTURE TIME

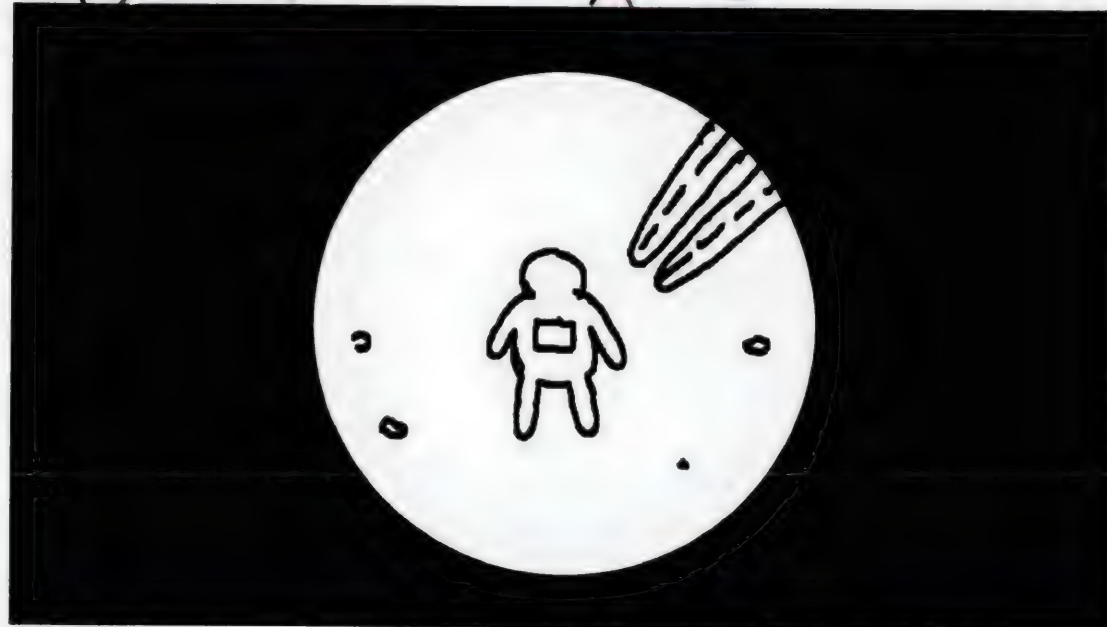


Sc. 50 cont Pnl.

R

Bg.

day night



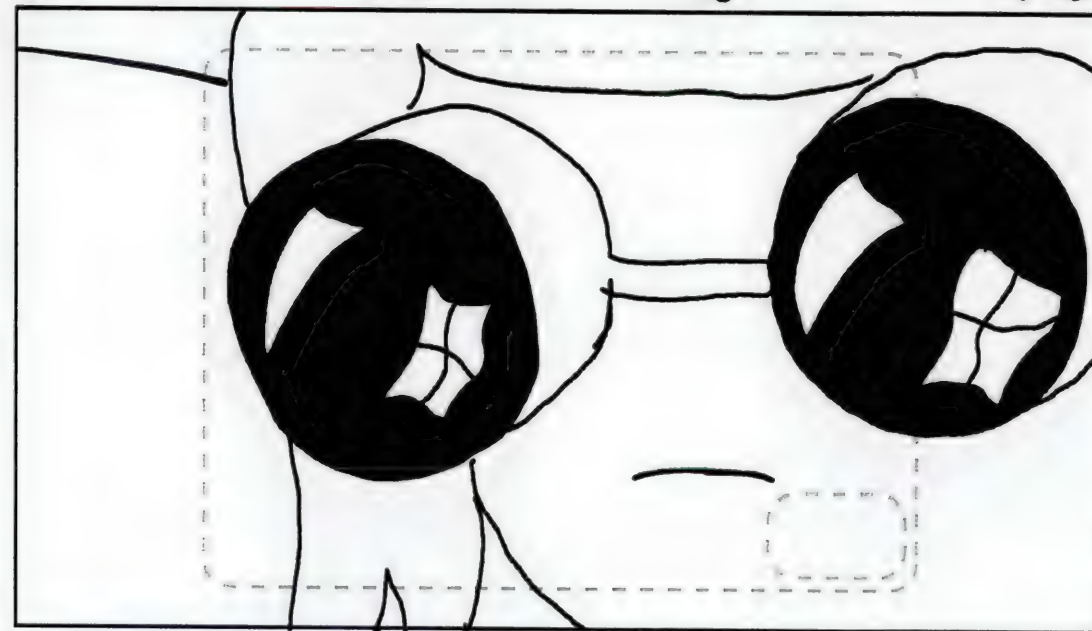
Sc. 53

Pnl. A

Bg.

Page 61

day night

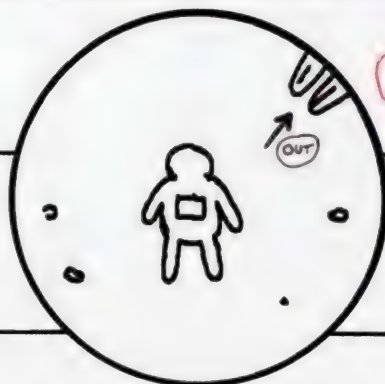


cut

Dialog:

Action:

Timing:



- PB WATCHES INTENTLY.

NOV 08 2009

1025-204B

EPISODE #

1025/204B

Production :

1025/204B

ADVENTURE TIME



Page 62

Sc. 54

Pnl. A

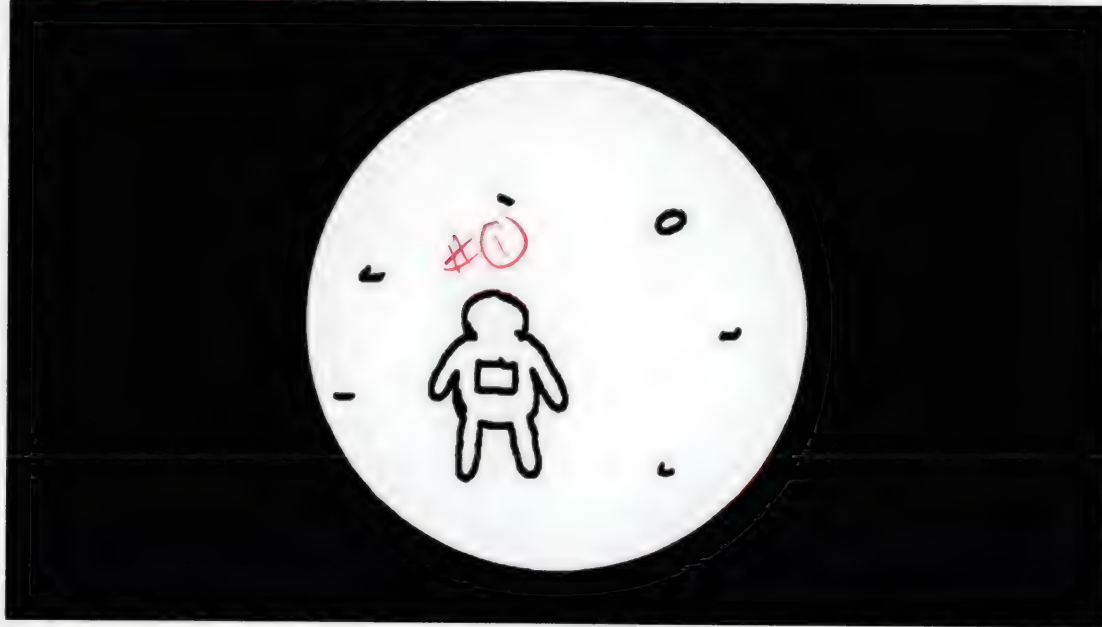
Bg.

day night

Sc. 54 cont Pnl. B

Bg.

day night



Dialog:

SFX: *pop*

Action:

- ANOTHER NANITE POPS INTO EXISTENCE
NEXT TO FIRST NANITE.

NOV 06 2014

Timing:

1025-204B

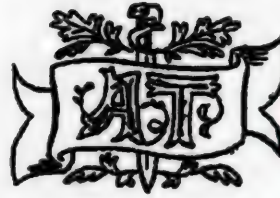
EPISODE #

1025/204B

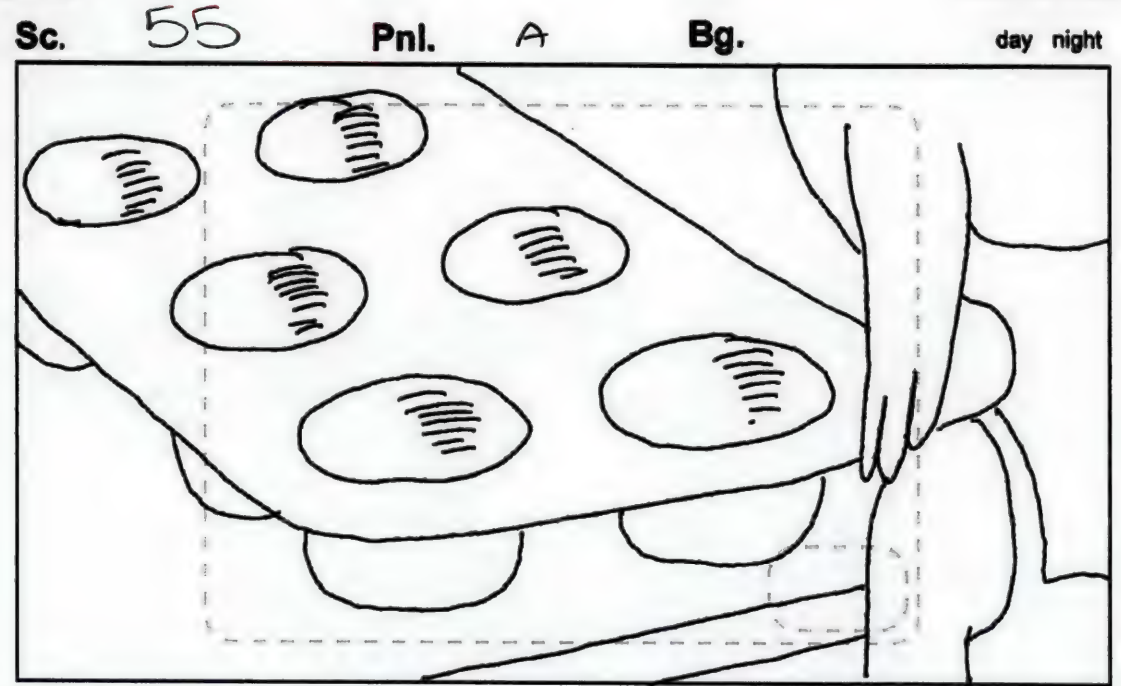
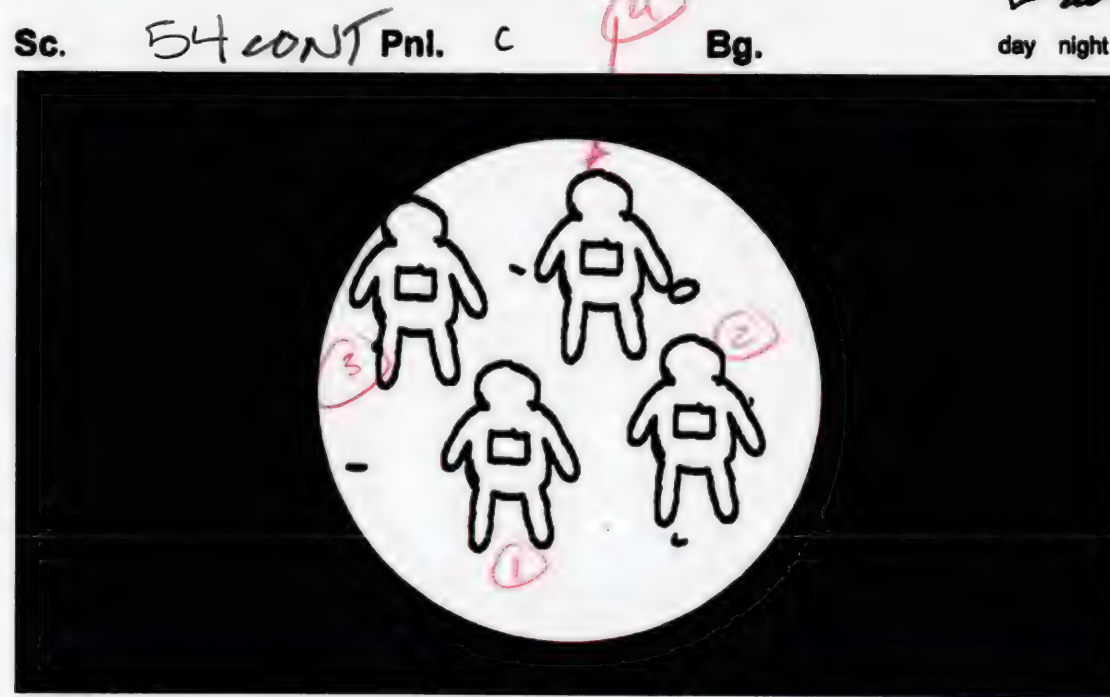
Production :

1025/204B

ADVENTURE TIME



Page 63

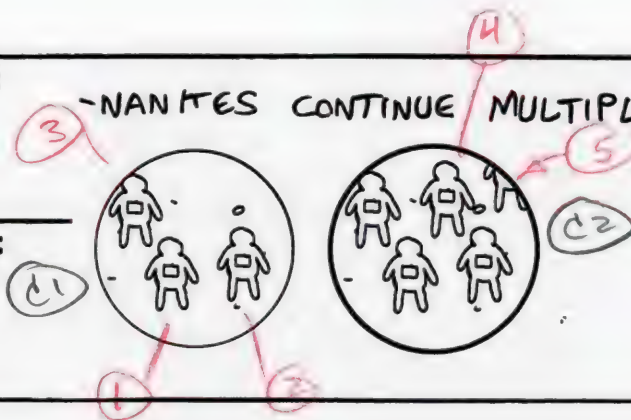


Dialog:

Action:

-NANITES CONTINUE MULTIPLYING.

Timing:



NOV 06 2014

1025-204B

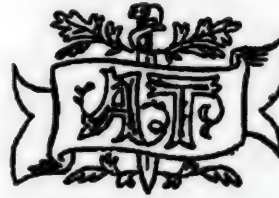
EPISODE #

Production :

1025/204B

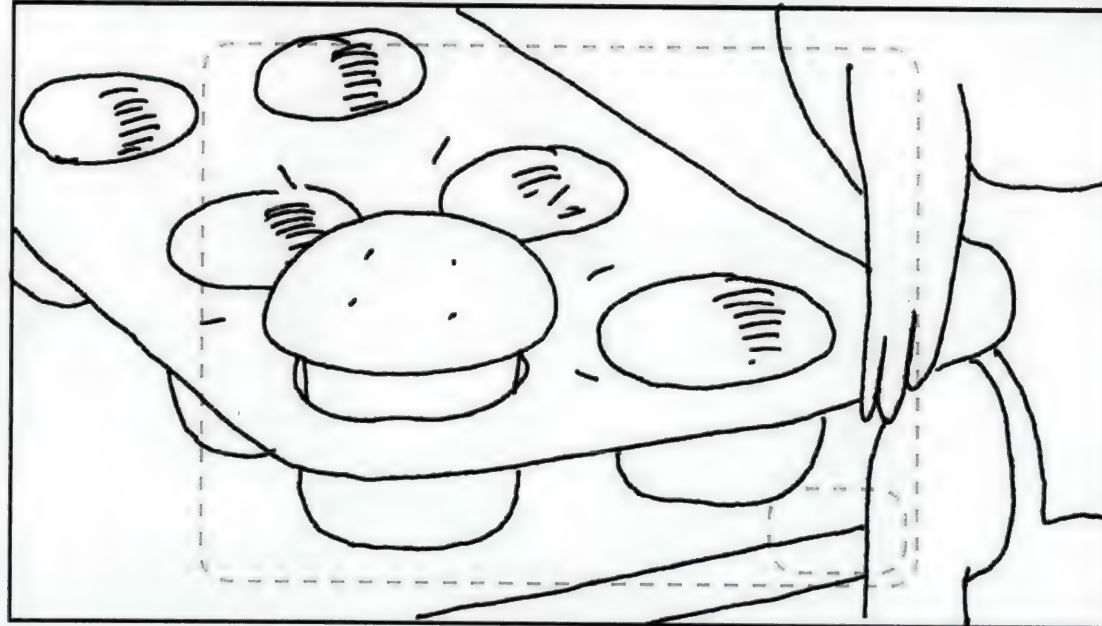
1025/204B

ADVENTURE TIME

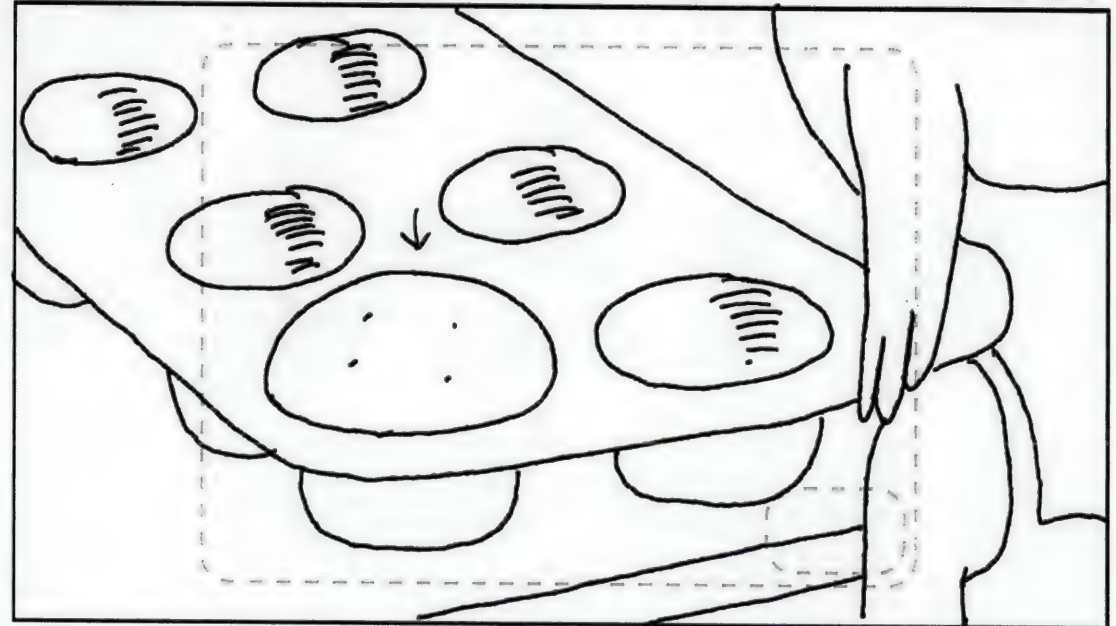


Page 64

Sc. 55 CONT Pnl. B Bg. day night



Sc. 55 CONT Pnl. C Bg. day night



Dialog:

(SFX) **PAP**

Action:

- FULL-SIZE MUFFIN POPS INTO EXISTENCE

- MUFFIN SETTLES.

NOV 08 2014

Timing:

1025-204B

EPISODE #

1025/204B

Production :

1025/204B

1025/204B



ADVENTURE TIME

Page 65

Sc. 56

Pnl. A

Bg.

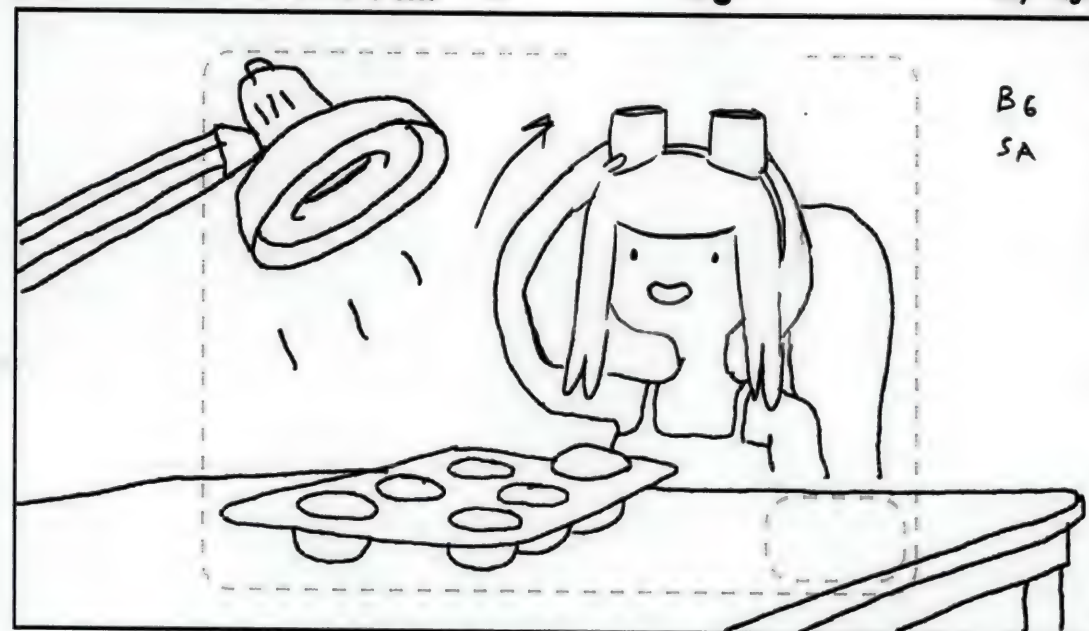
day night



Sc. 56 CONT Pnl. B

Bg.

day night



Dialog:

PB NANITES!

Action:

- PB PULLS UP GOGGLES.

Timing:

NOV 06 2014

Production :

EPISODE # 1025-204B

1025/204B

1025/204B

1025/204B



ADVENTURE TIME

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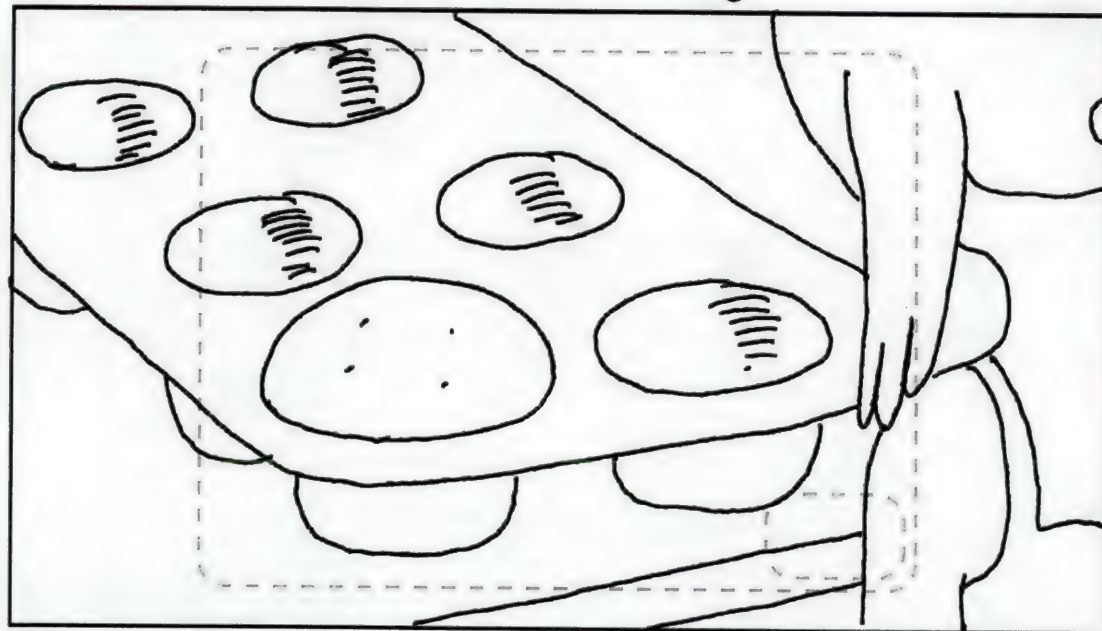
hu cut

Sc. 57

Pnl. A

Bg.

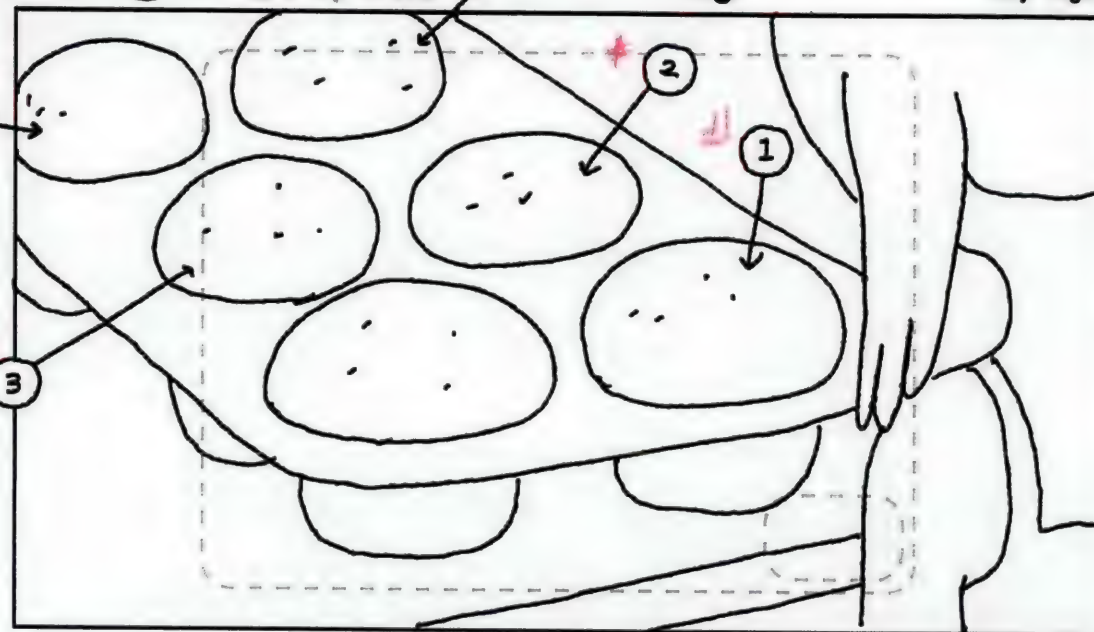
day night



Sc. 57 CONT Pnl.

Bg.

day night



Page 66

hu cut

1025-204B

EPISODE #

1025/204B

Dialog:

Action:

Timing:

(SFX) PAP PAP PAP
PAP PAP

- 5 MORE MUFFINS
RAPIDLY FORM

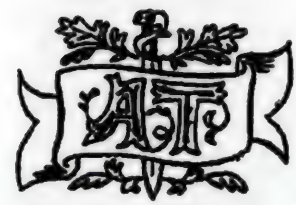
NOV 06 2014

Production :

1025/204B

Ho
Cust

ADVENTURE TIME

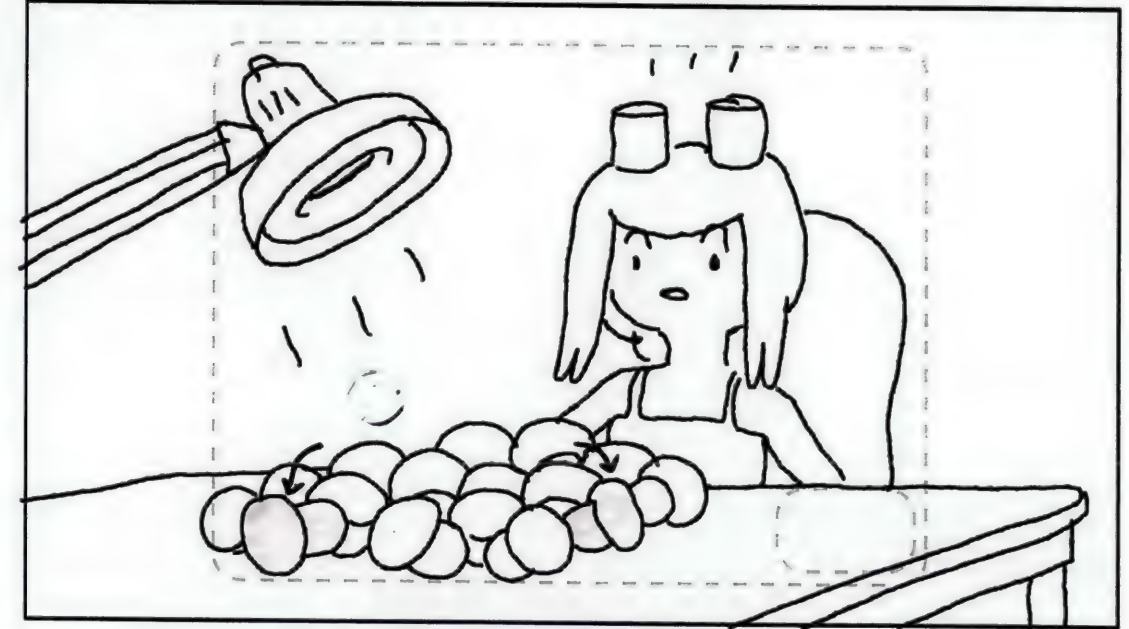


Page 67

Sc. 58 Pnl. A Bg. day night



Sc. 58 CONT Pnl. B Bg. day night



Dialog: (PB) WAIT. HOLD IT. (SFX) PAP

Action: NOV 06 2014
- MUFFIN TIN TURNS TO MUFFINS.

Timing: (A) (B)



1025-204B
EPISODE #
1025/204B
Production :

1025/204B

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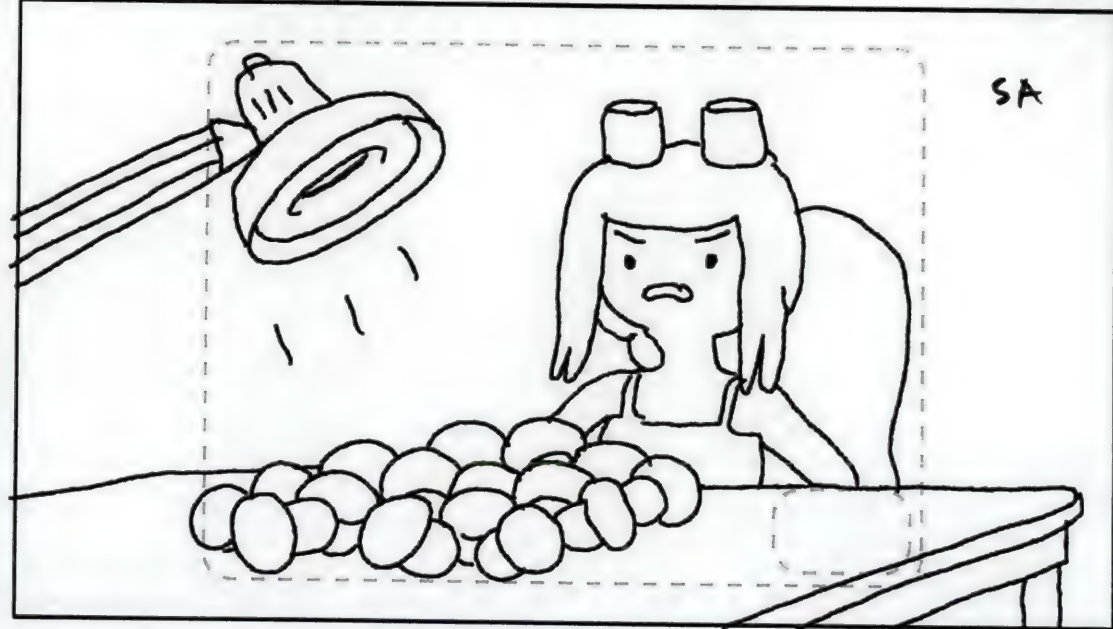
1025/204B

ADVENTURE TIME



Page 68

Sc. 58 CONT Pnl. C Bg. day night



Sc. 58 CONT Pnl. D Bg. day night



<p>Dialog:</p> <p>(PB) STOP MAKING MUFFINS !!!</p>		<p>(PB) NANITE, STOP!</p> <p>ORDER</p>	
<p>Action:</p>			
<p>Timing:</p>			

NOV 06 2014

Handwritten red notes:
14
COT

EPISODE # 1025-204B

1025/204B

Production :

1025/204B

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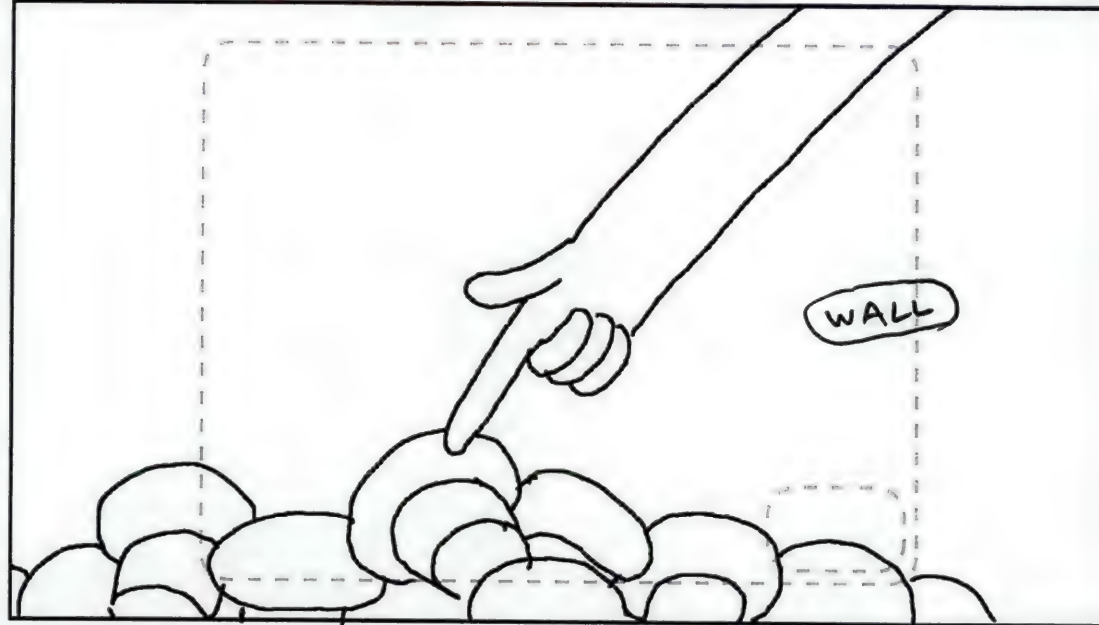
1025/204B



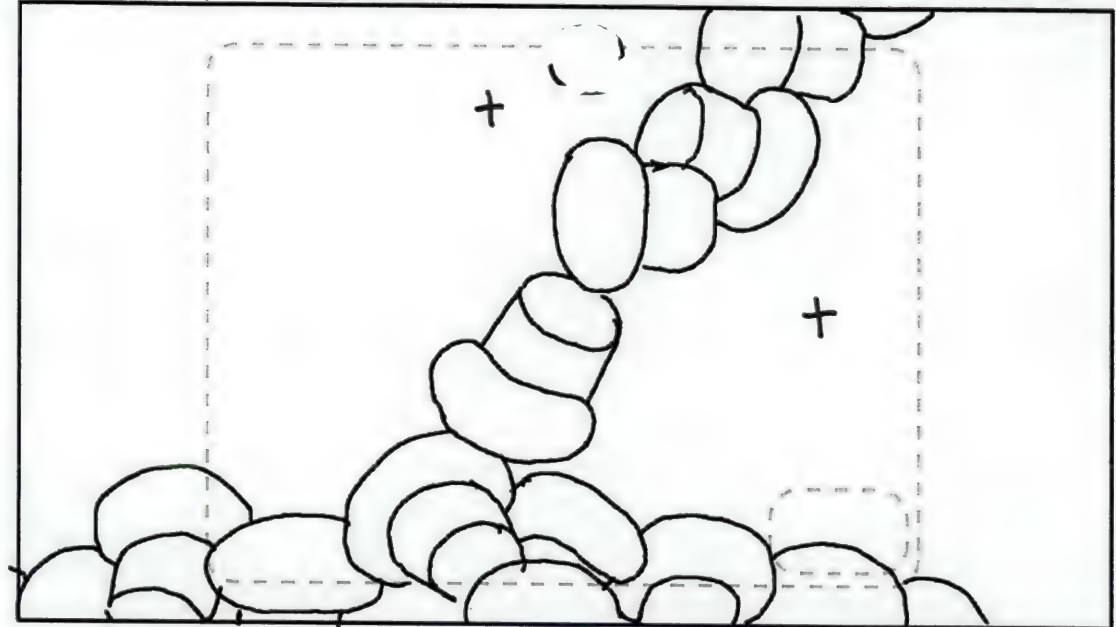
ADVENTURE TIME

Page 69

Sc. 59 Pnl. A Bg. day night



Sc. 59 CONT Pnl. B Bg. day night



Dialog:

STOP!

Action:

PAP PAP PAP
PAP PAP

Timing:

-PB'S ARM TURNS TO MUFFINS.



1025-204B

EPISODE #

Production :

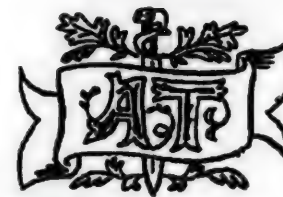
1025/204B

1025/204B

1025/204B

HU
CUT

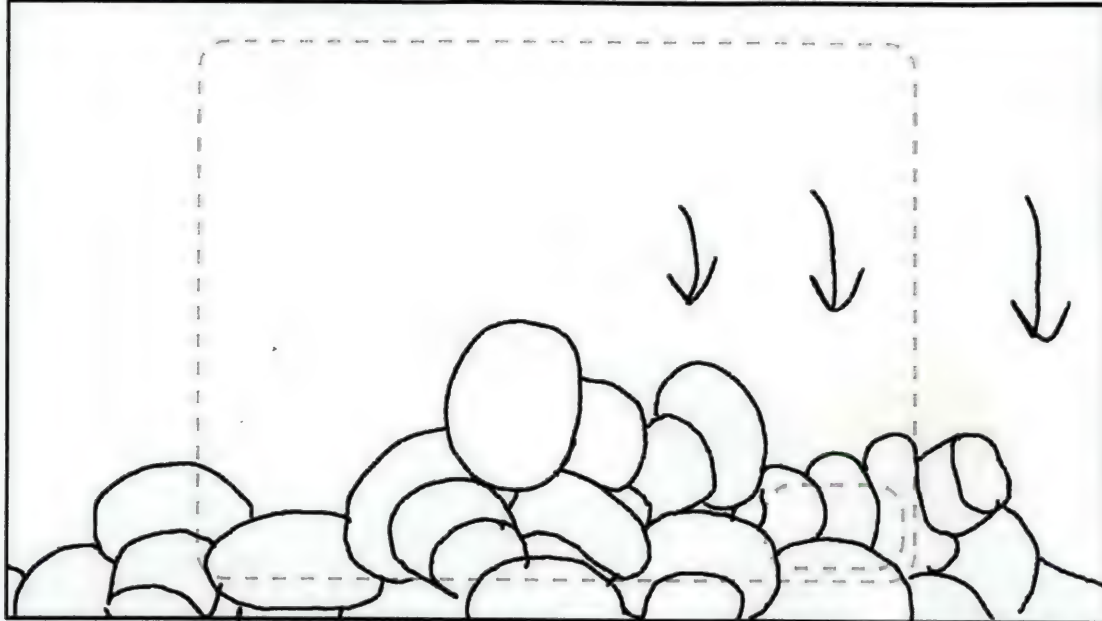
ADVENTURE TIME



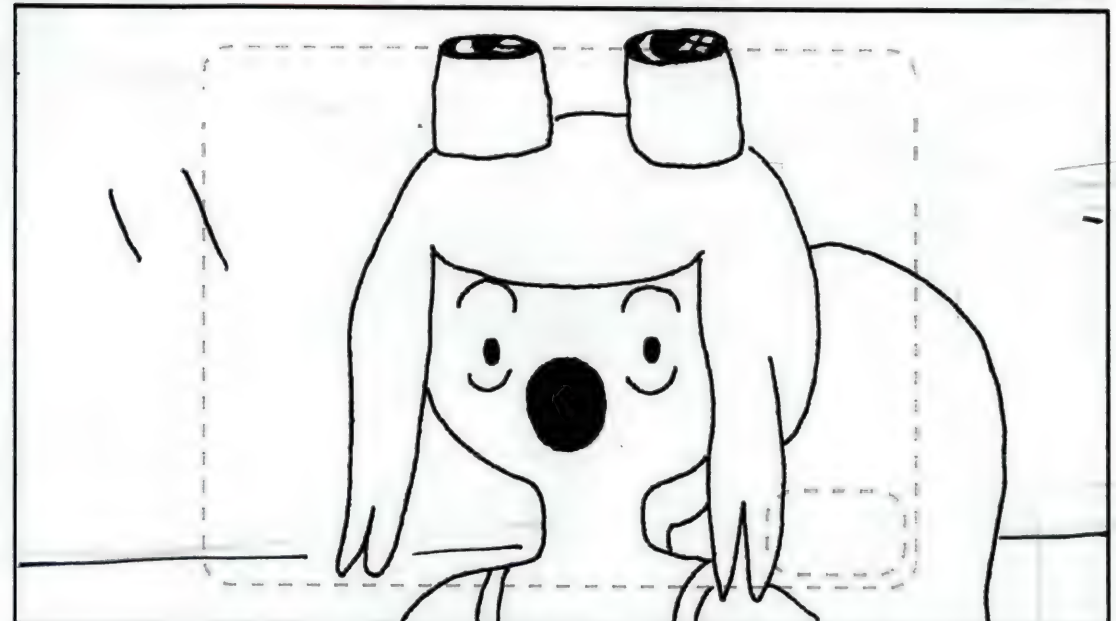
Cut

Page 70

Sc. 59 CONT Pnl. C Bg. day night



Sc. 60 Pnl. A Bg. day night



Dialog:	
Action:	<p>- MUFFIN-ARM COLLAPSES.</p> <p>(AI) (PB) A A A A!</p>
Timing:	<p>NOV 06 2014</p>



1025-204 B

EPISODE #

1025/204 B

Production :

1025/204 B

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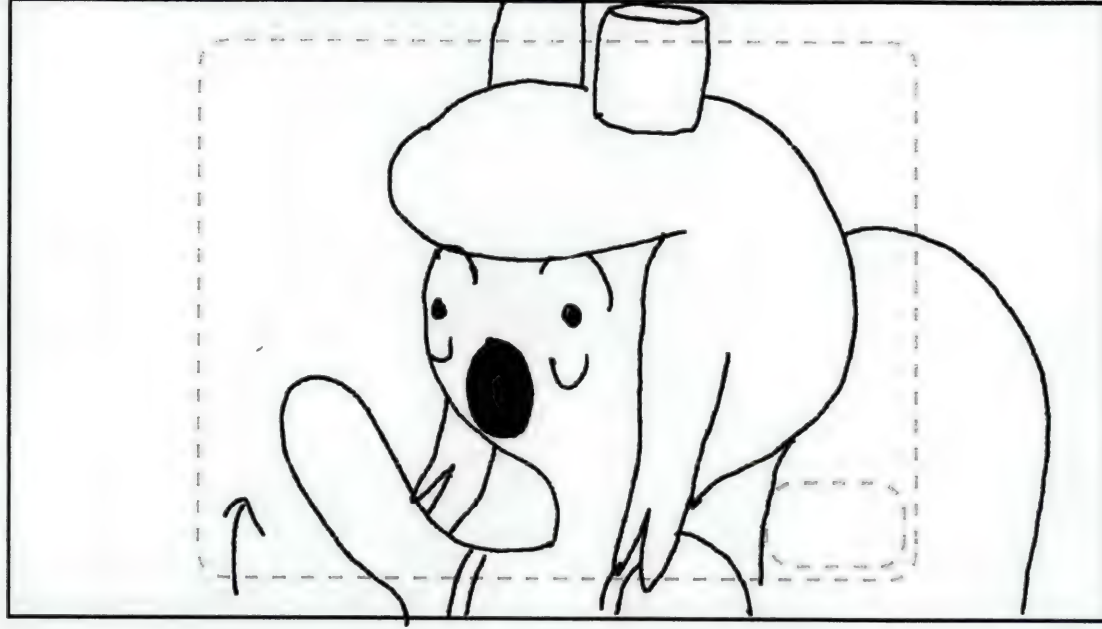
1025/204 B

ADVENTURE TIME

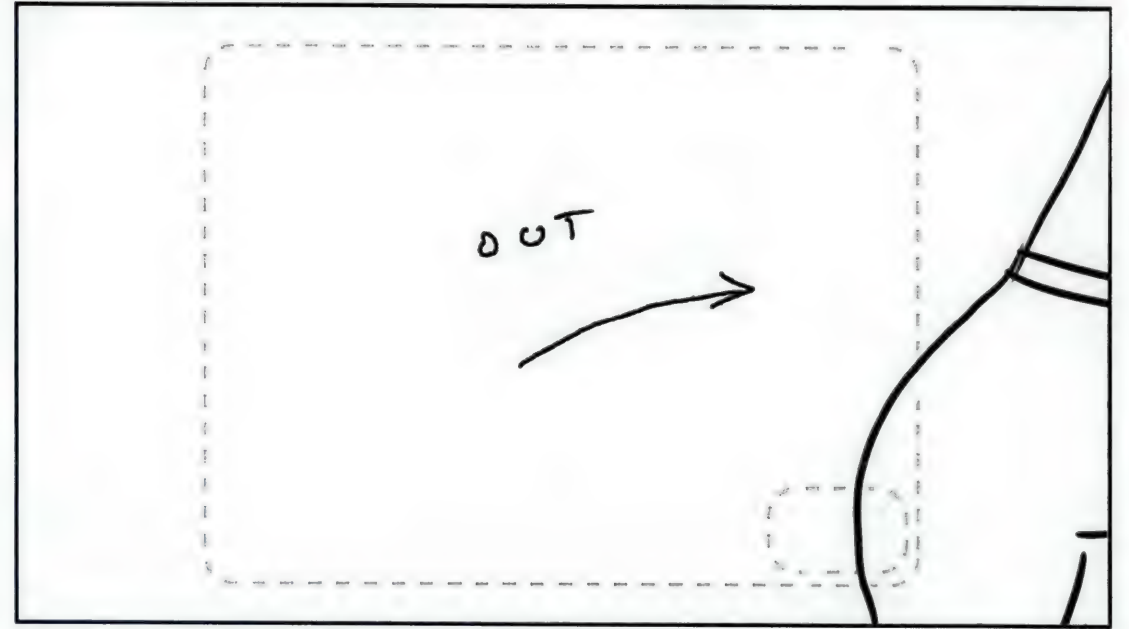


Page 71

Sc. 60 CONT Pnl. B Bg. day night



Sc. 60 CONT Pnl. C Bg. day night



Cut

Dialog:		(PB) A A A A !	
Action:			-PB TURNS AND RUNS OFF/S
Timing:			NOV 06 2014

EPISODE # 1025-204B

1025/204B

Production :

1025/204B

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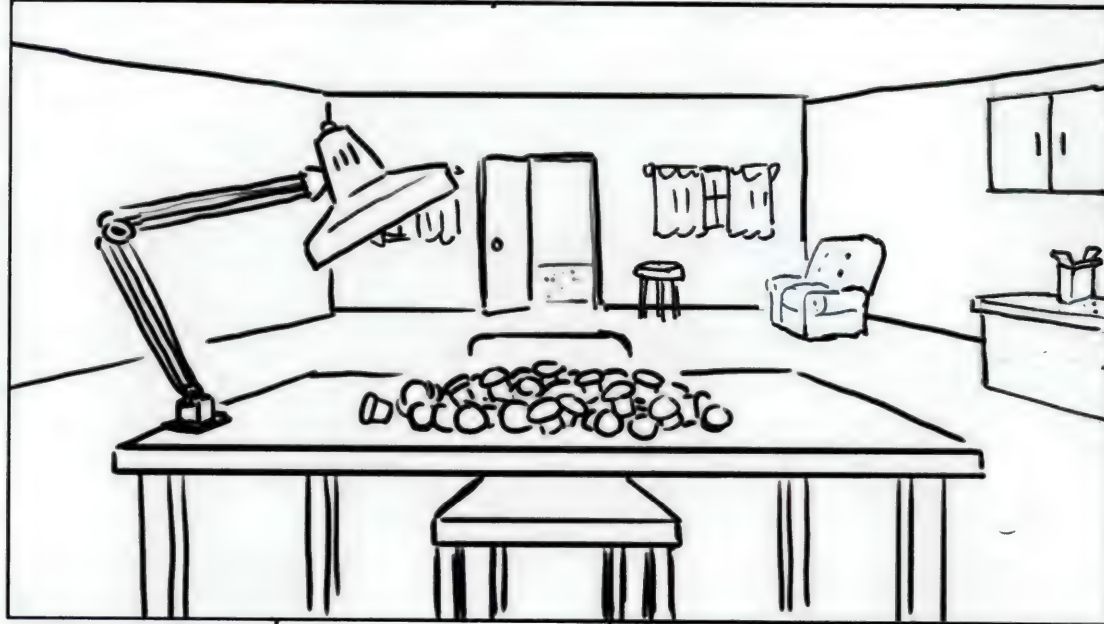
1025/204B

ADVENTURE TIME

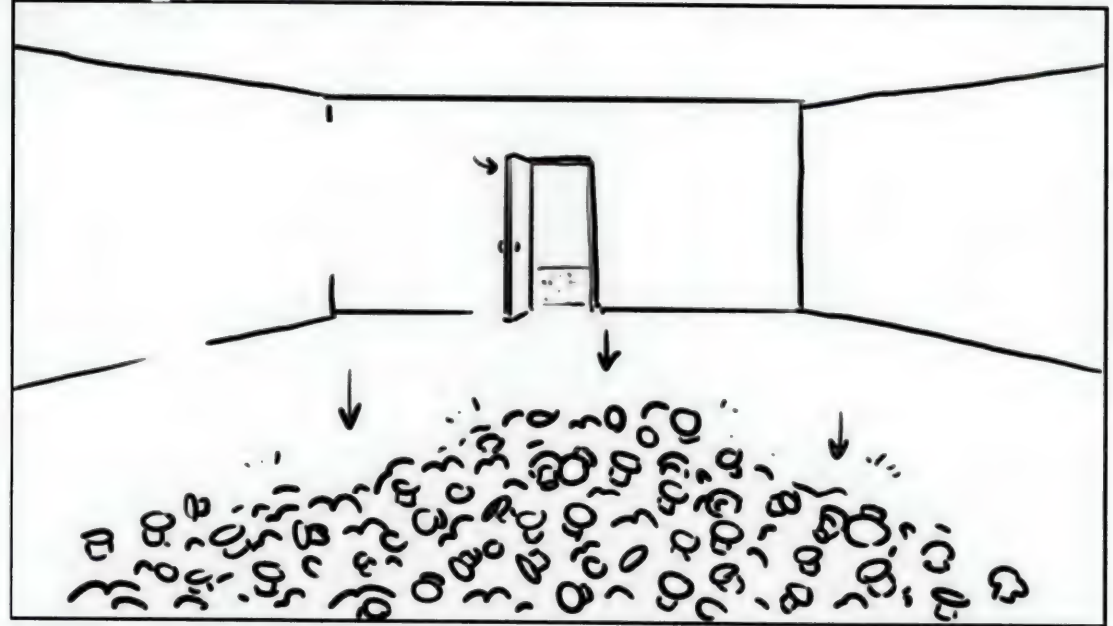


Page 72

Sc. 61 Pnl. A Bg. day night



Sc. 61 cont Pnl. B Bg. day night



Dialog:

PAP

Action:

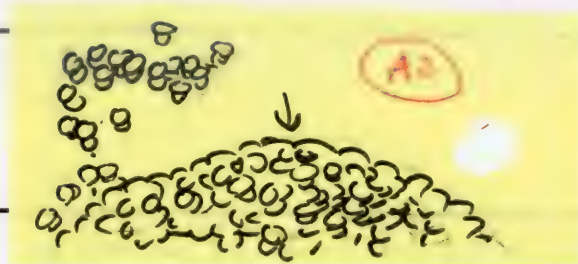


- DOOR SWINGING
- TABLE TURNS TO MUFFINS.

MUFFIN POPS, LIKE THE
LAST KERNEL OF POPCORN.

NOV 06 2014

Timing:



EPISODE # 1025-204 B

1025/204 B

Production :

1025/204 B

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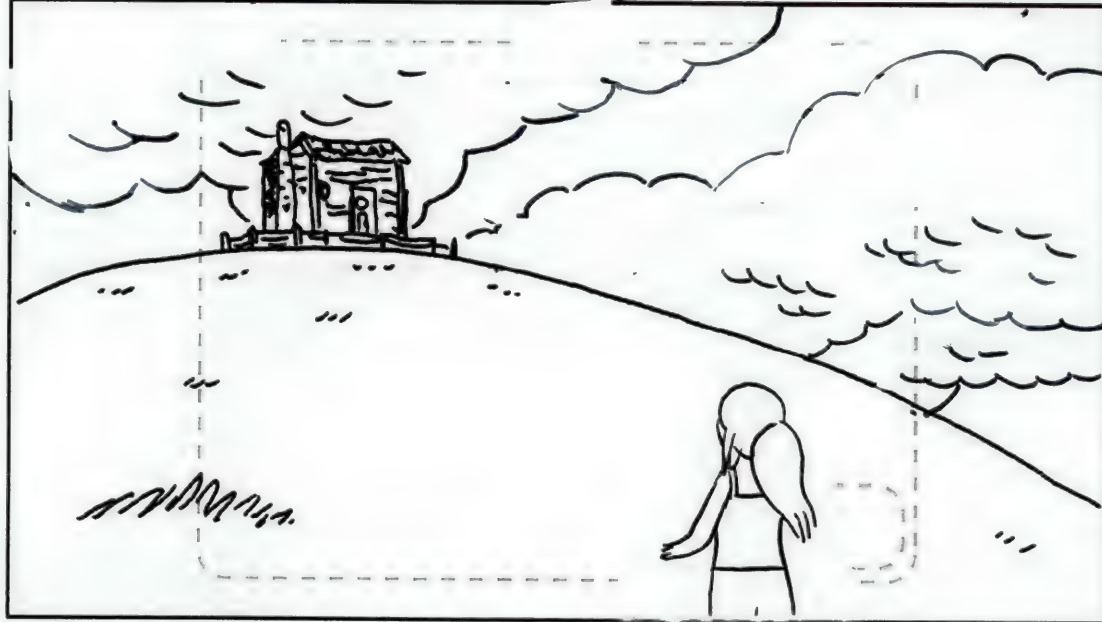
1025/204 B

ADVENTURE TIME

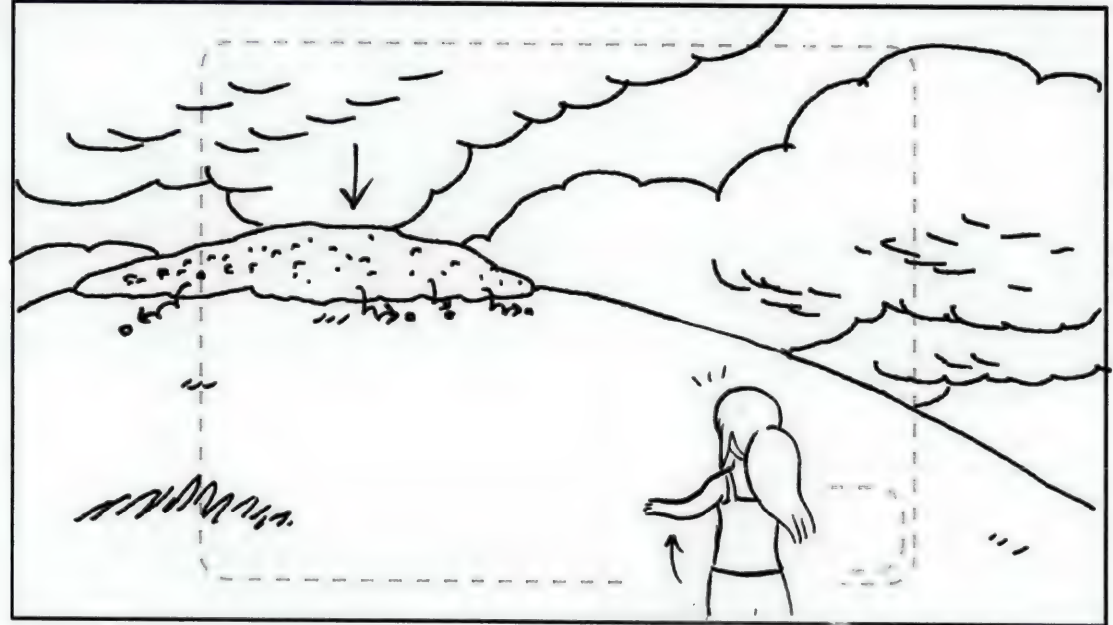


Page 73

Sc. 62 Pnl. A Bg. day night



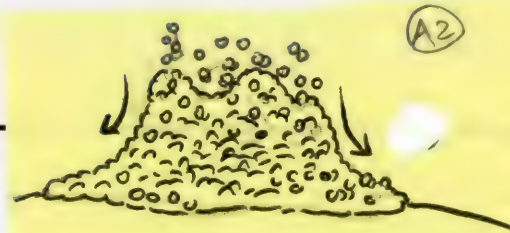
Sc. 62 cont Pnl. B Bg. day night



Dialog:

SFX: PAFPAFPAF!

Action:



-CABIN COLLAPSES INTO MUFFINS

NOV 06 2014

Timing:

EPISODE # 1025-204B

Production :

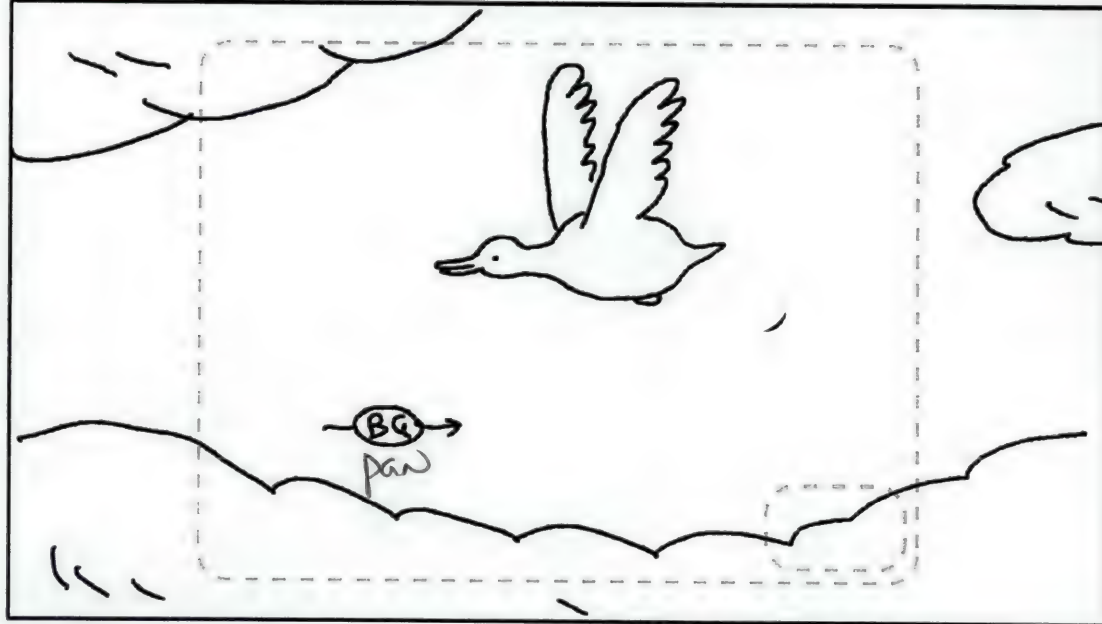
1025/204B

ADVENTURE TIME

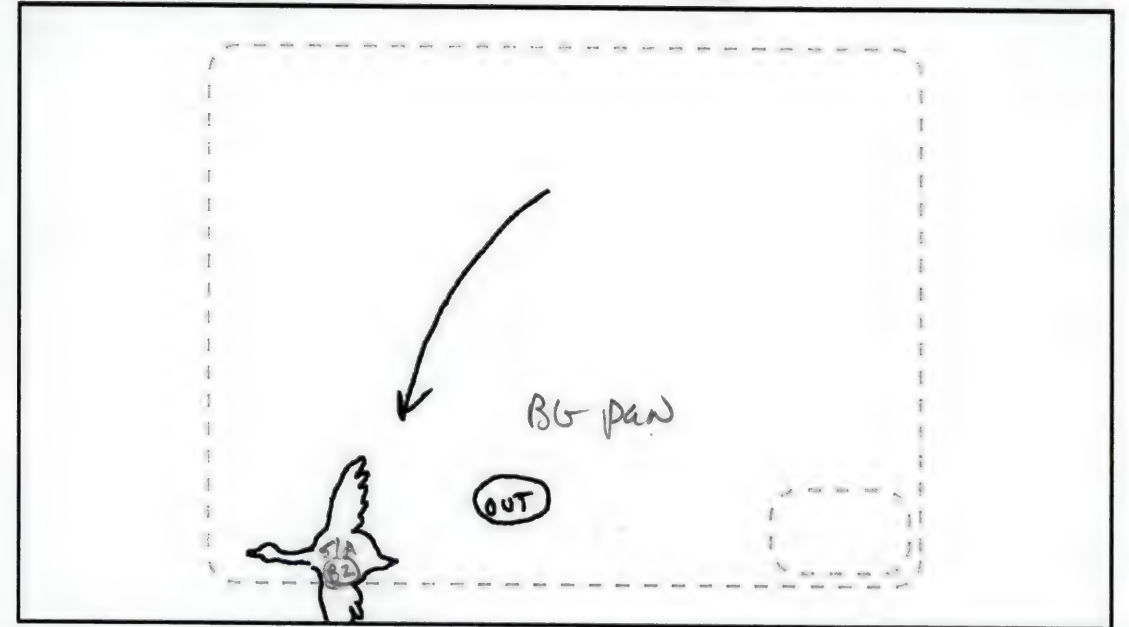


Page 74

Sc. 63 Pnl. A Bg. day night



Sc. 63 cont Pnl. B Bg. day night



Dialog:

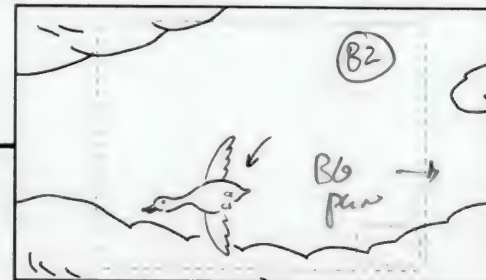
① HONK!

Action:

DUCK
FLYING.



Timing:



NOV 06 2014

Production :

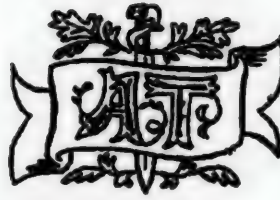
EPISODE # 1025-204B

1025/204B

1025/204B

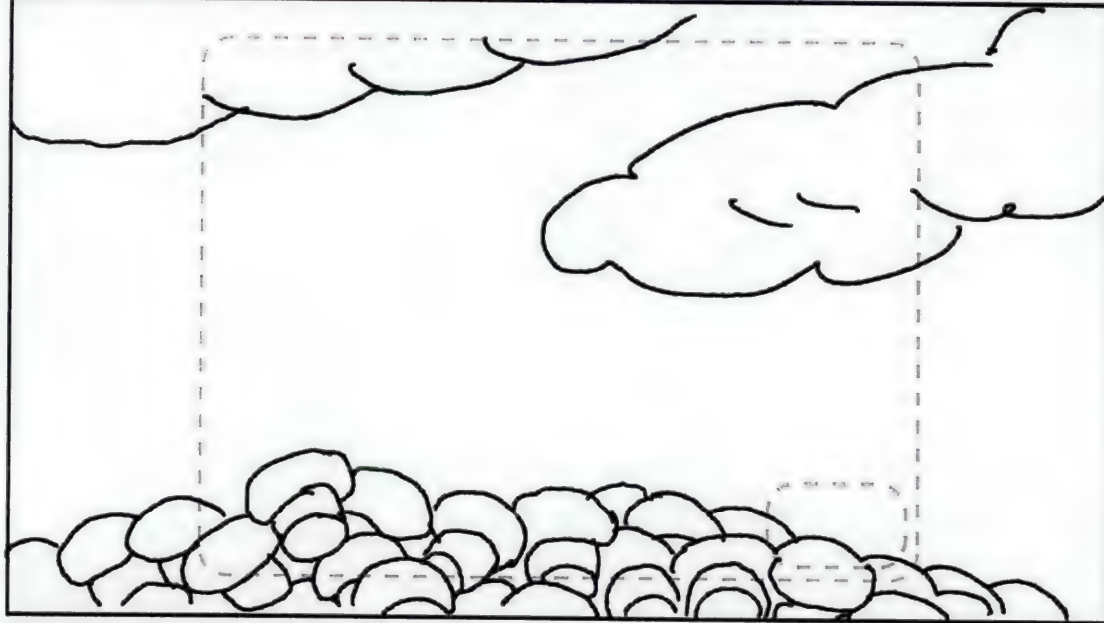
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ADVENTURE TIME

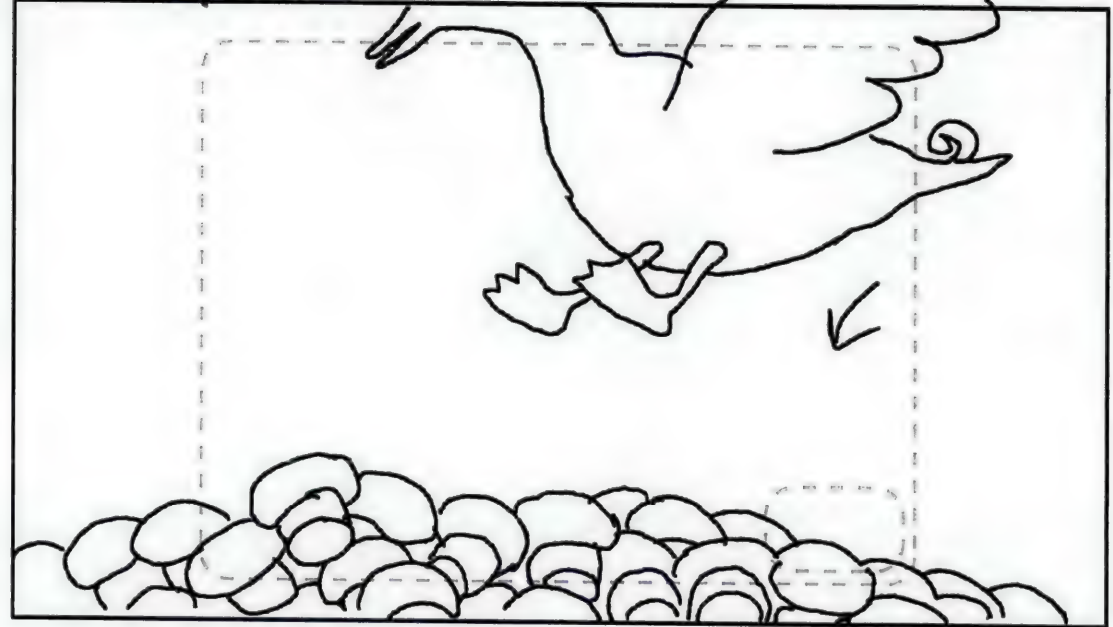


Page 75

Sc. 64 Pnl. A Bg. day night



Sc. 64 cont Pnl. B Bg. day night



Dialog:

Action:

Timing:

NOV 06 2014

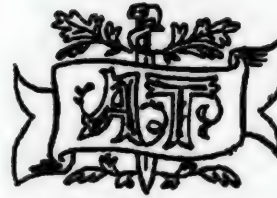
EPISODE # 1025-204B

Production :

1025/204B

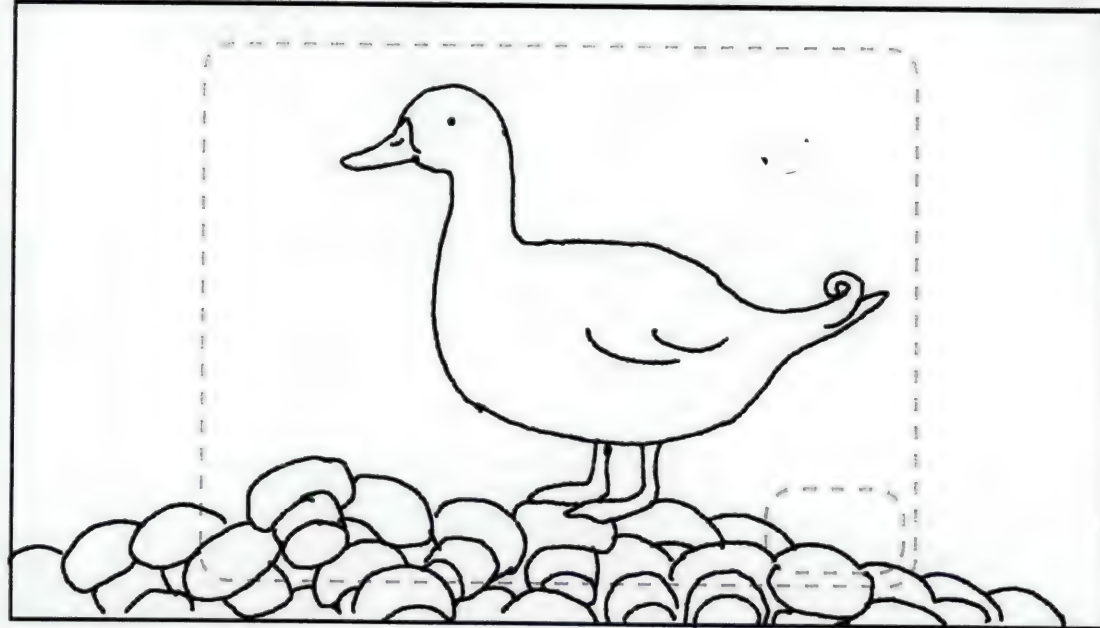
1025/204B

ADVENTURE TIME

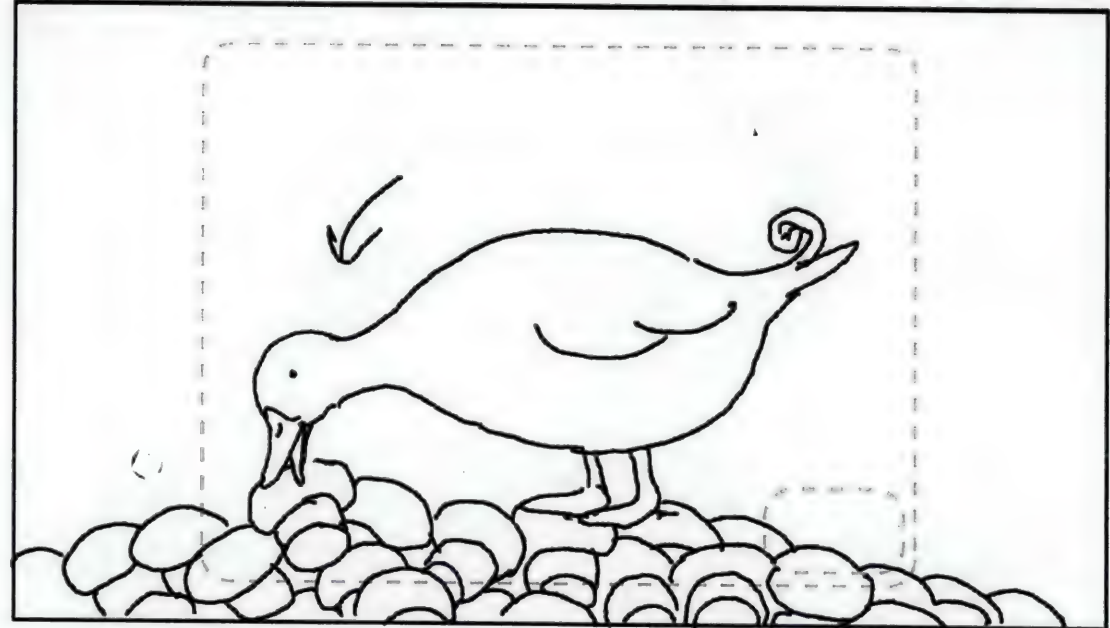


Page 76

Sc. 64 CONT Pnl. C Bg. day night



Sc. 64 CONT Pnl. D Bg. day night



Dialog:

SFX: *quack quack*

Action:

-DUCK ALIGHTS.

-DUCK PECKS

Timing:

NOV 06 2014



EPISODE # 1025-204B

1025/204B

Production :

1025/204B

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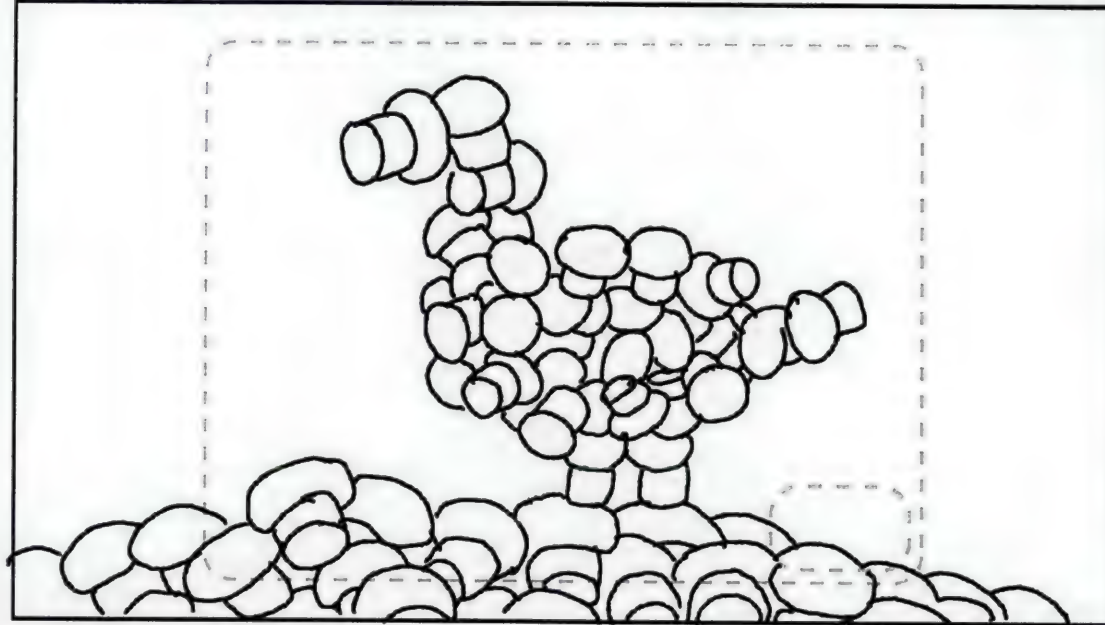
1025/204B

ADVENTURE TIME

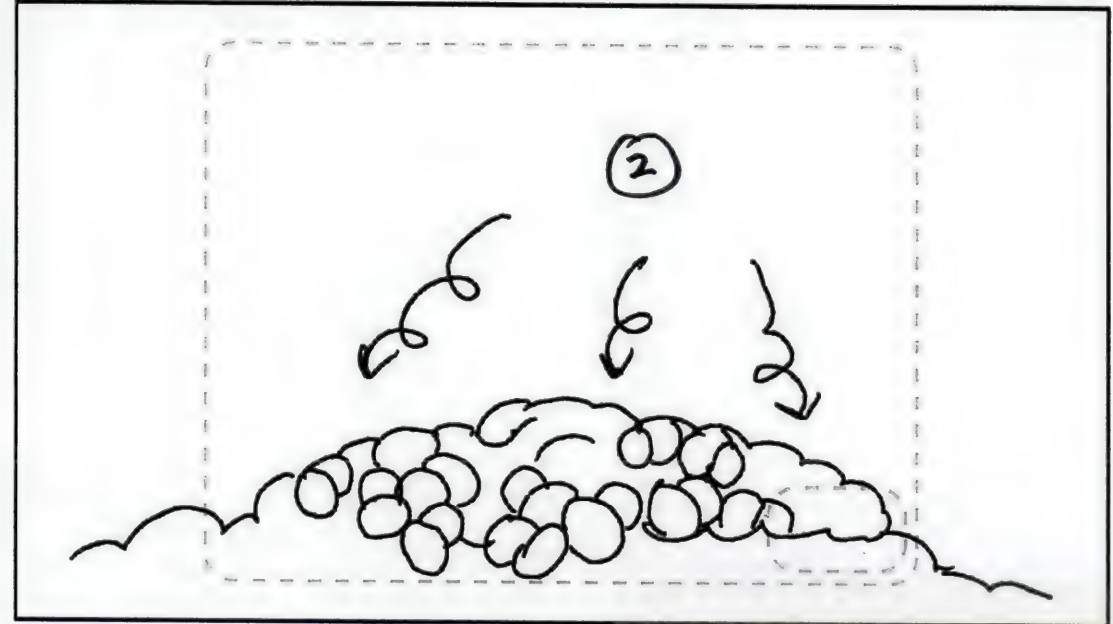


Page 77

Sc. 64 CONT Pnl. E Bg. day night



Sc. 64 CONT Pnl. F Bg. day night



Dialog:

SPK **PAP**

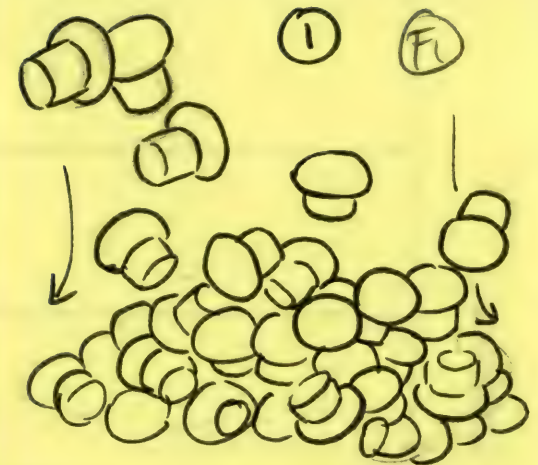
Action:

- DUCK TRANSFORMS INTO MUFFINS.

- MUFFINS COLLAPSE.

Timing:

NOV 06 2014



EPISODE # 1025-204B

1025/204B

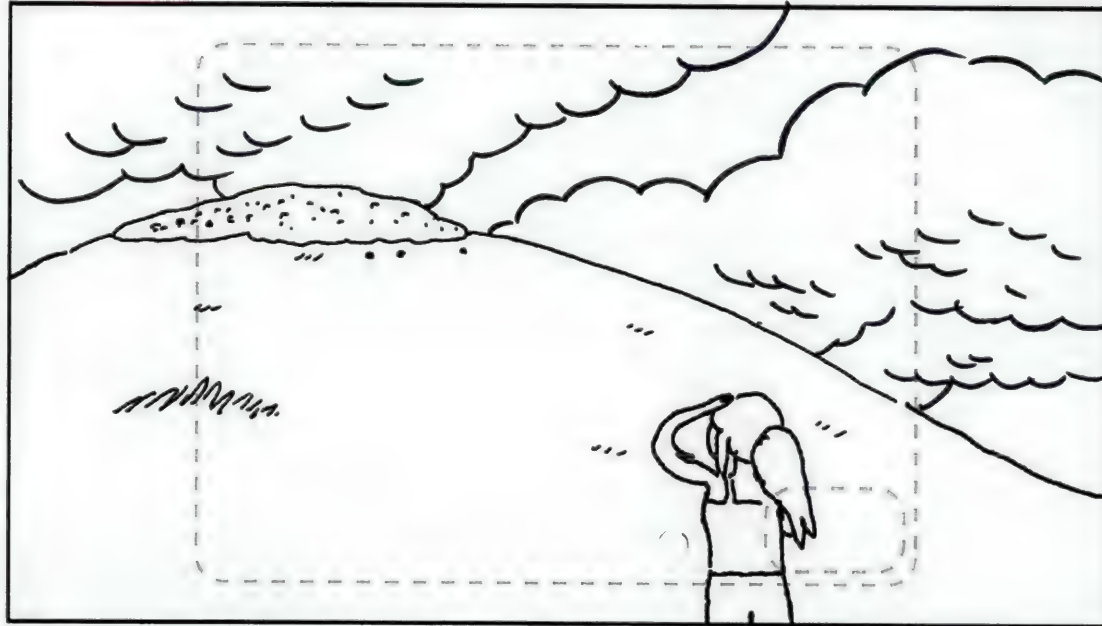
1025/204B

ADVENTURE TIME

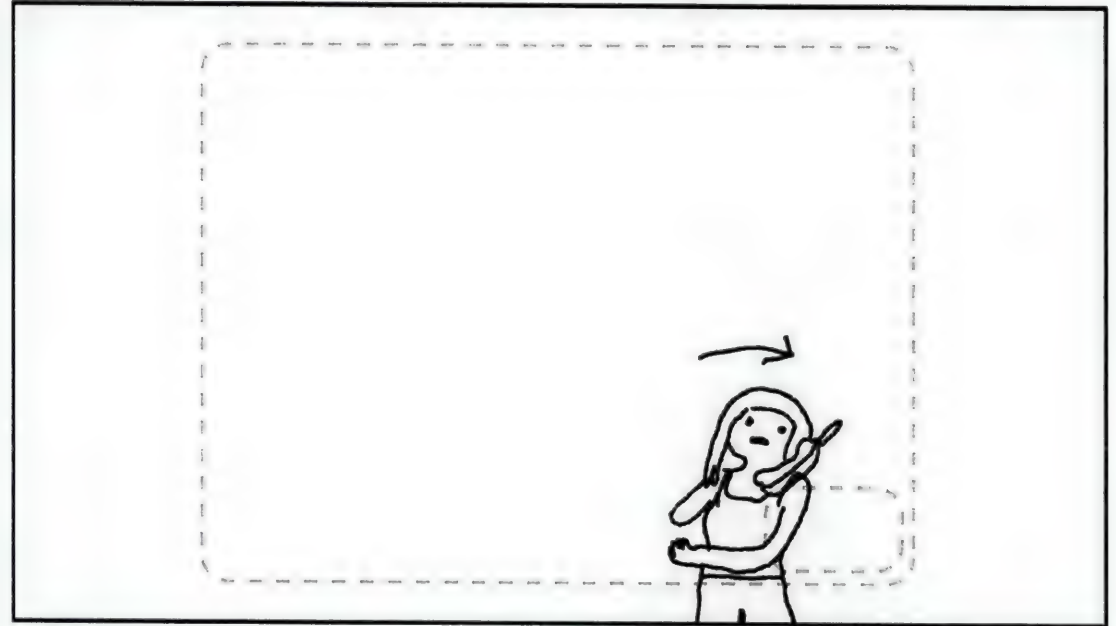


Page 78

Sc. 65 Pnl. A Bg. day night



Sc. 65 CONT Pnl. B Bg. day night



Dialog:

SFX : PHONE RINGING :

Action:

PB TURNS

Timing:



NOV 06 2014

EPISODE # 1025-204B

1025/204B

Production :

1025/204B

ADVENTURE TIME

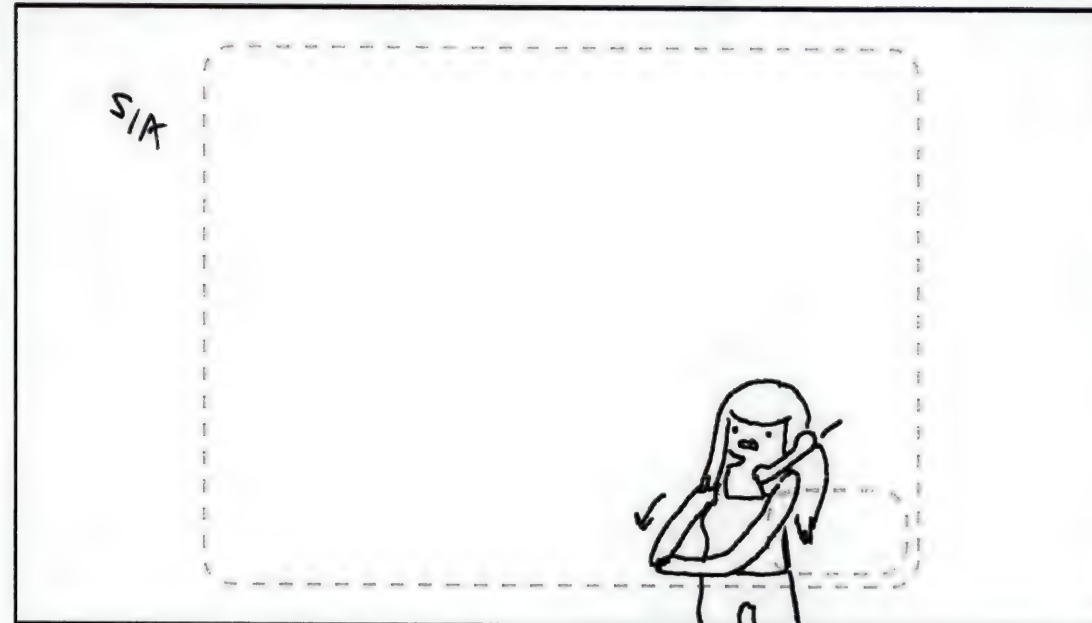


Page 79

Sc. 65 CONT Pnl. C Bg. day night



Sc. 65 CONT Pnl. D Bg. day night



Dialog:

(SFX) PHONE RINGING

(PB) COME ON.

Action:

- PB GRABS RIGHT ARM.

- PB TEASES OUT STRAND of GUM.
TO FORM NEW ARM.

NOV 06 2012

Timing:

EPISODE # 1025-204B

Production :

1025/204B

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ADVENTURE TIME

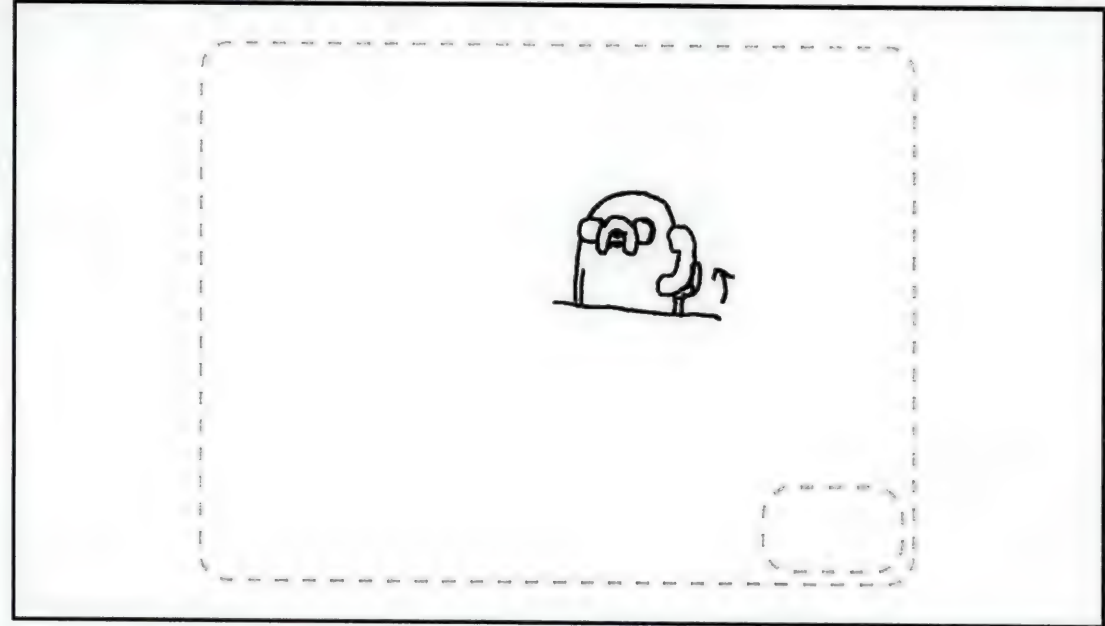


Page 80

Sc. 66 Pnl. A Bg. day night



Sc. 66 cont Pnl. B Bg. day night



Dialog:

(SFX) RING-RING

= SIGH, =

① HELLO.

Action:

- FINN STILL SICK IN BED.

- J. ANSWERS PHONE.

NOV 06 2014

Timing:

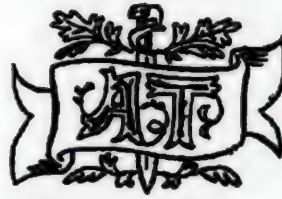
EPISODE # 1025-204B

Production :

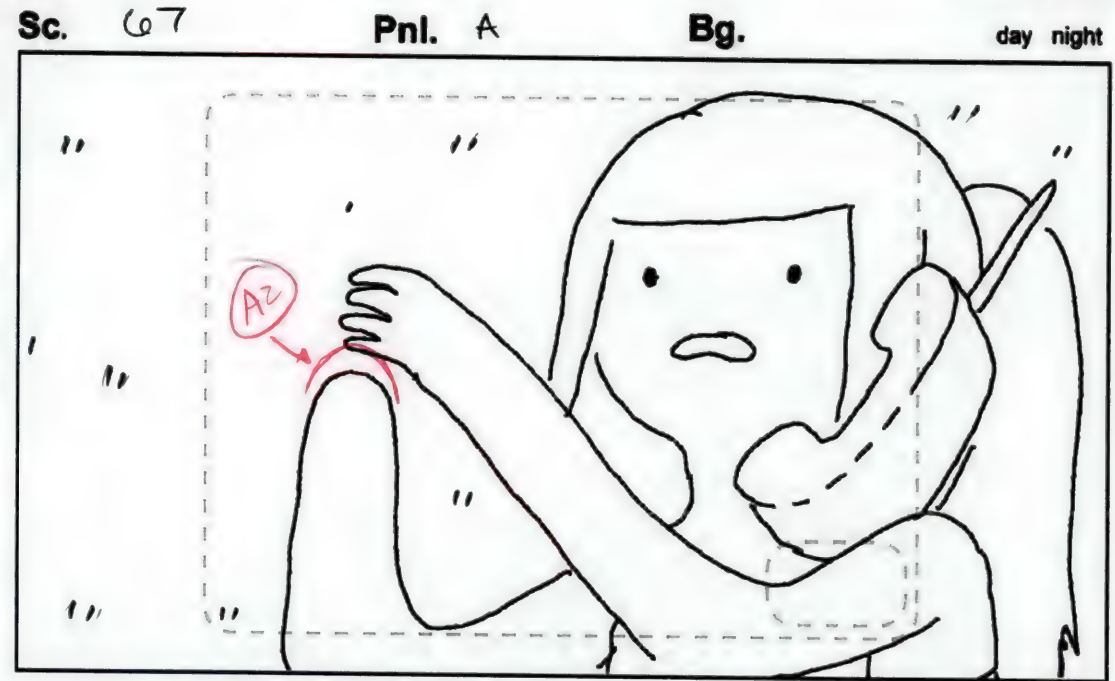
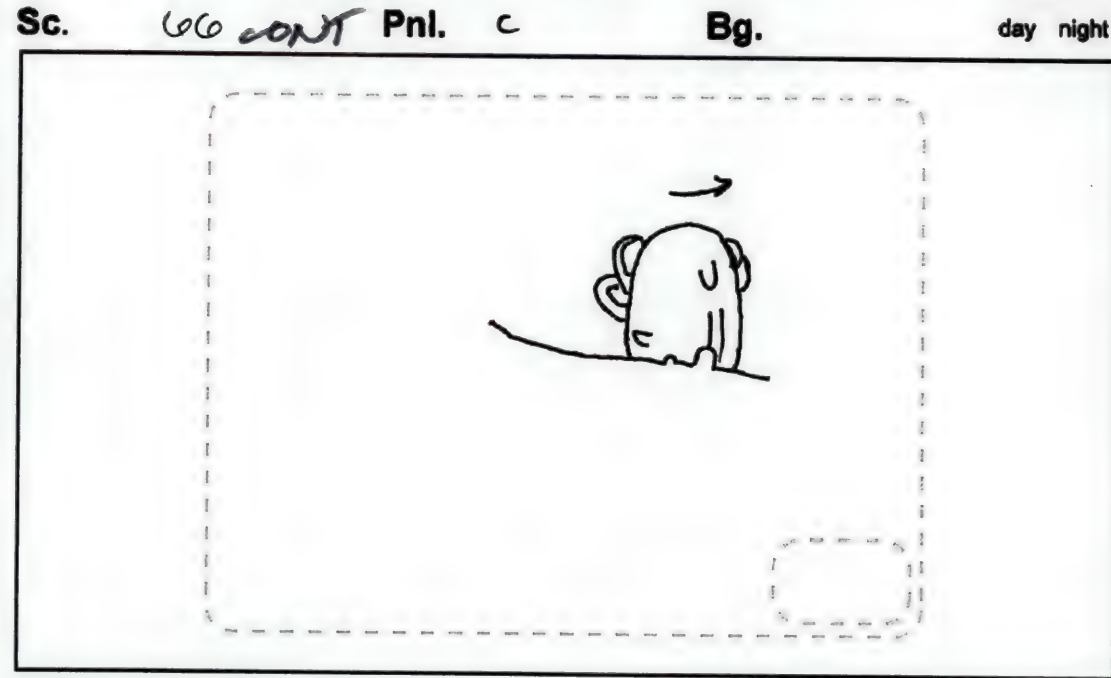
1025/204B

1025/204B

ADVENTURE TIME



Page 81



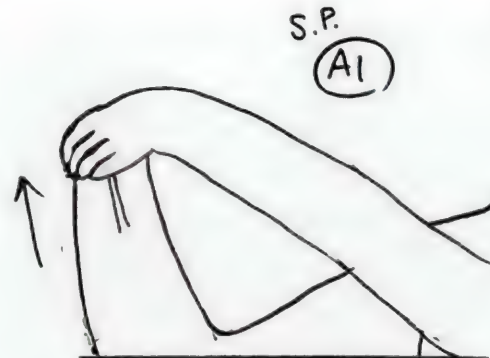
Dialog:

Q WHAT'S SHAKIN'.

Action:

-J. TURNS.

Timing:



(PB)

JAKE, IT'S BONNIE.

-PB FINISHES TEASING OUT ARM.

NOV 06 2014

EPISODE # 1025-204B

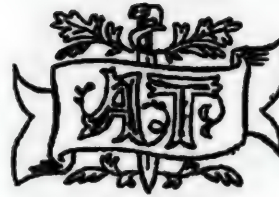
Production :

1025/204B

1025/204B

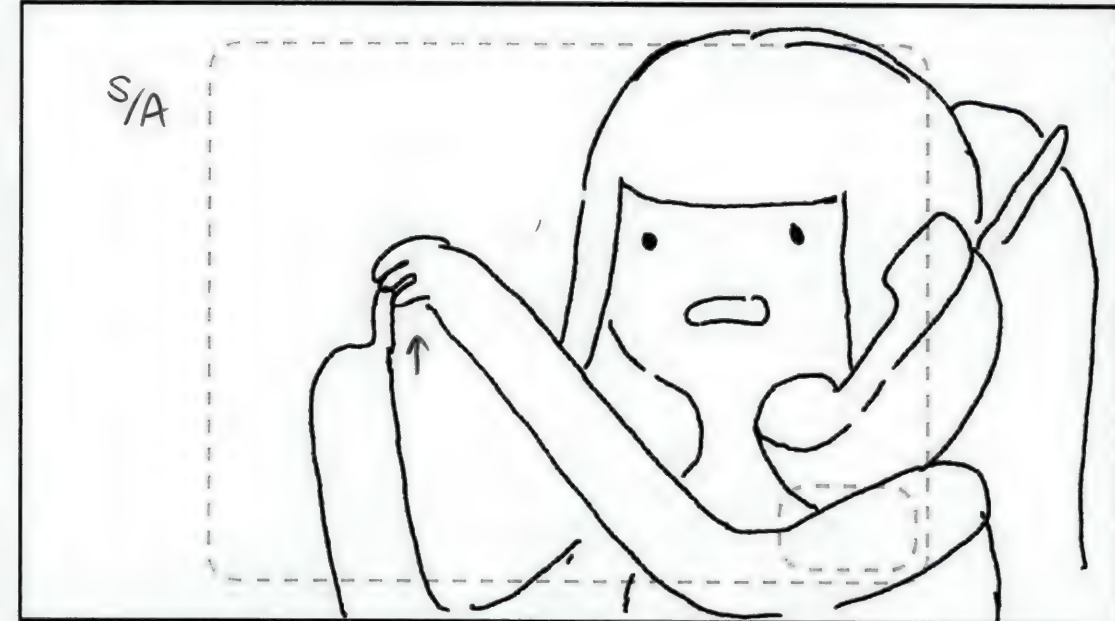
1025/204B

ADVENTURE TIME

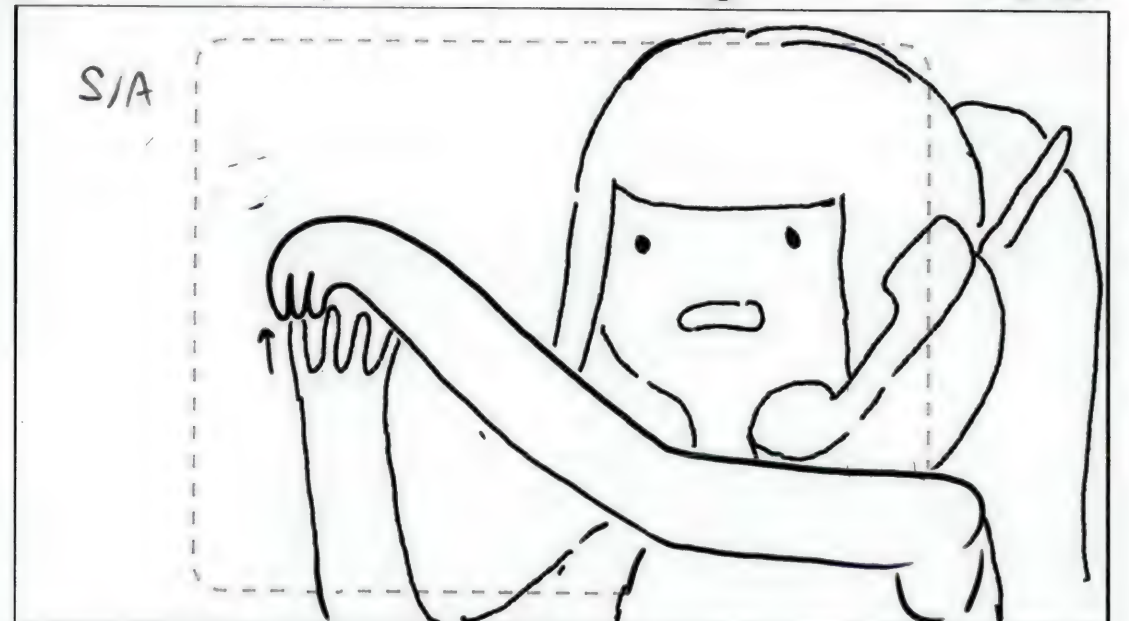


Page 82

Sc. 67 CONT Pnl. B Bg. day night



Sc. 67 CONT Pnl. C Bg. day night



Cut

1025-204B

EPISODE #

1025/204B

Dialog: (PB) CAN YOU DUDES GET OVER HERE?
I NEED YOUR HELP WITH A CATASTROPHE.



Action: -PB TEASES OUT FINGERS FROM GUM.

NOV 06 2014



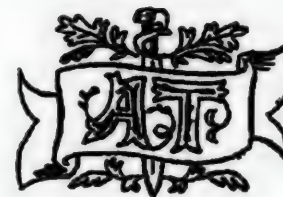
Timing:

1025/204B

1025/204B

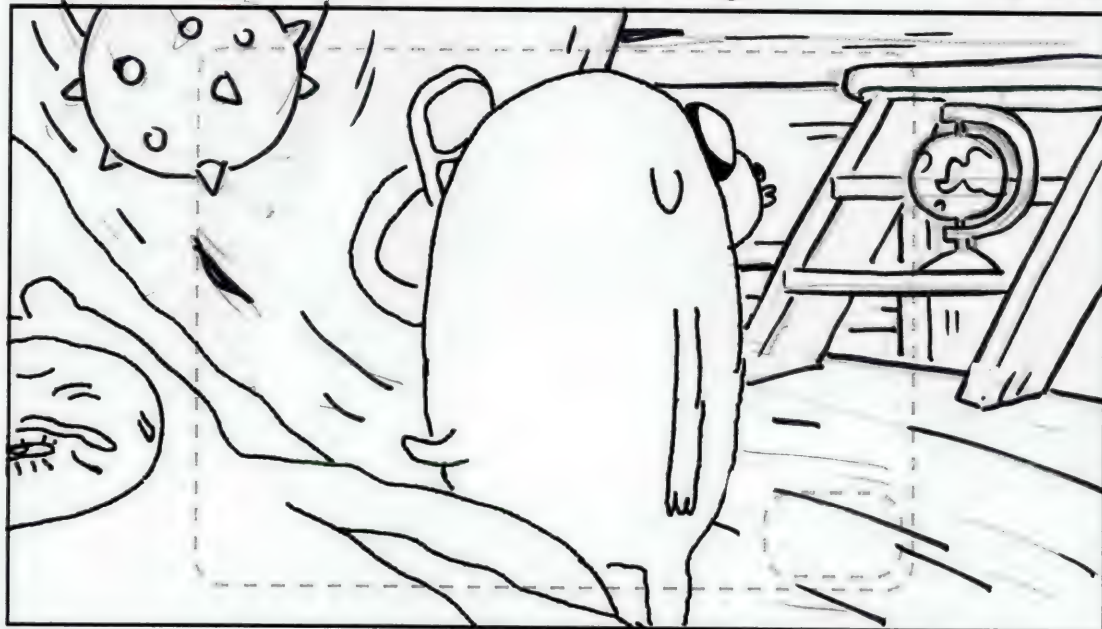
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ADVENTURE TIME

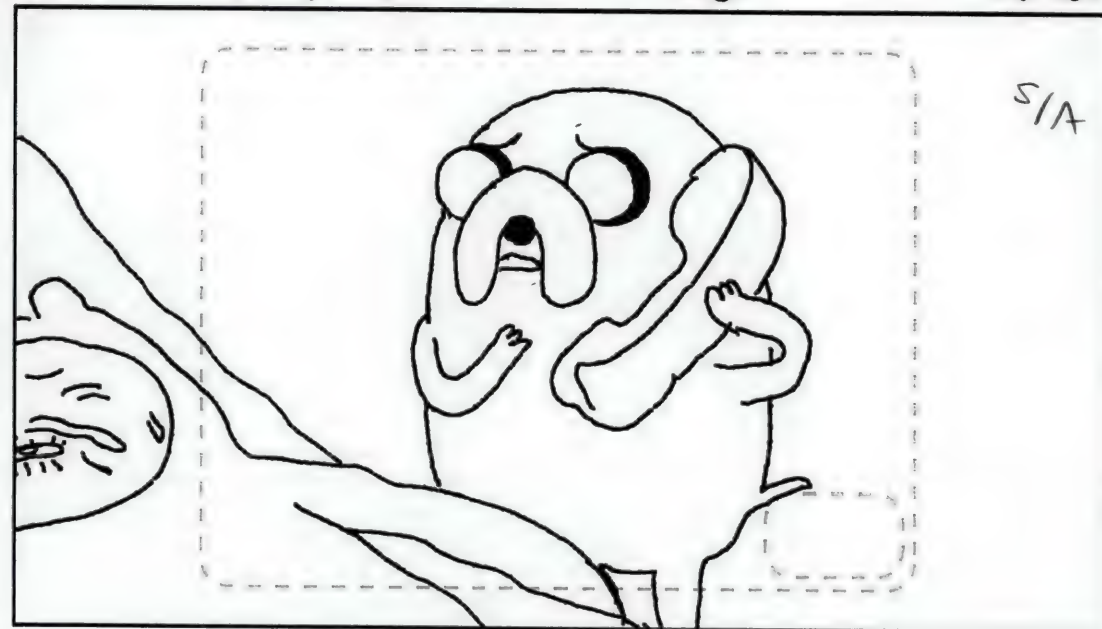


Page 83

Sc. 68 Pnl. A Bg. day night



Sc. 68 CONT Pnl. B Bg. day night



Dialog:

① EHH I DUNNO.

② FINN'S GOT RAT GERMS
ALL THROUGH HIS BODY..

Action:

Timing:

NOV 06 2014

EPISODE # 1025-204B

Production :

1025/204B

1025/204B

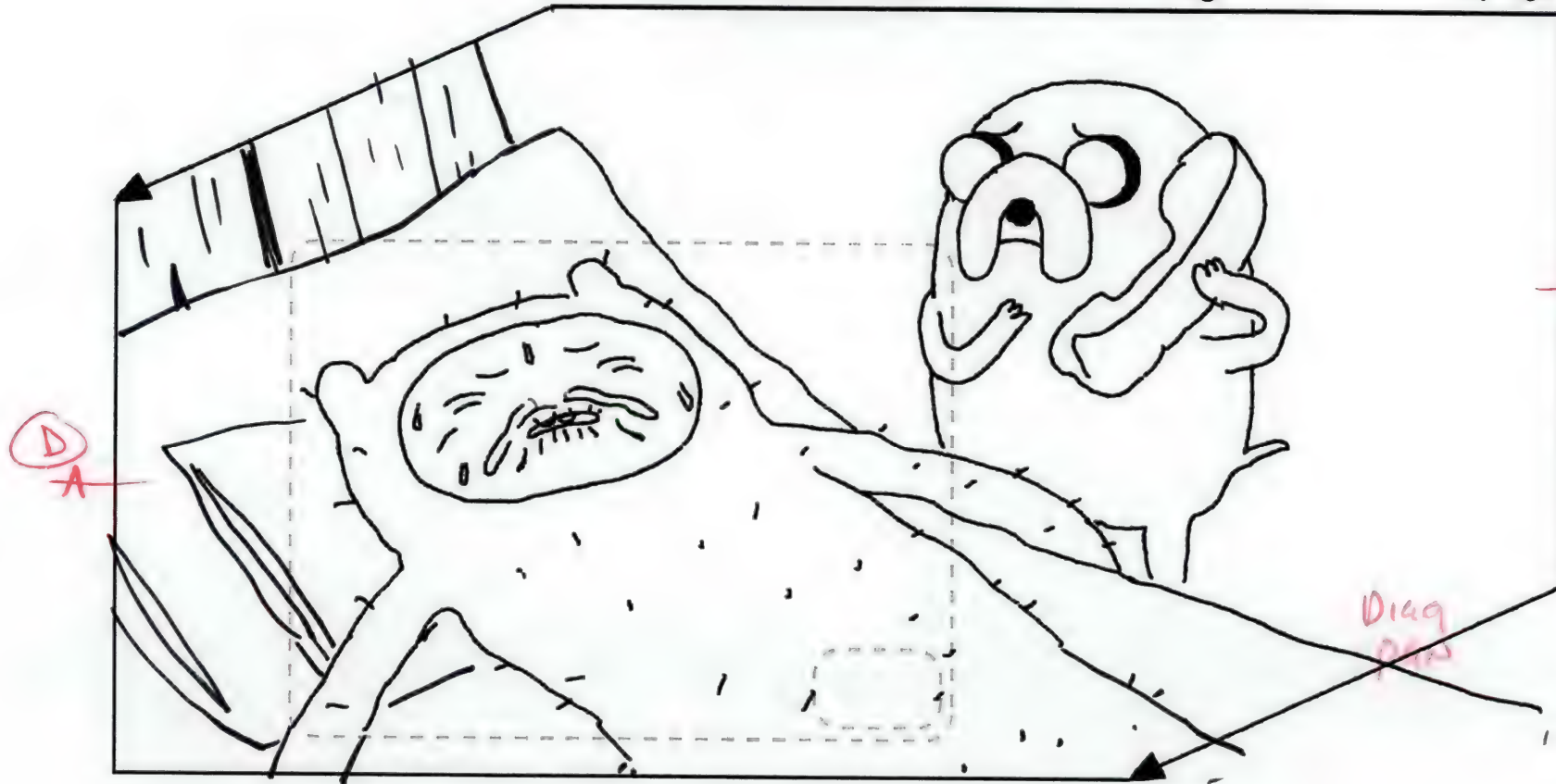
1025/204B

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ADVENTURE TIME



Sc. 68 CONT Pnl. Bg. day night



cut
w/ wire
@ post

@
start

Diag
pan

(F) I'LL DO IT...

-ADJ. DOWN TO FINN

NOV 06 2014

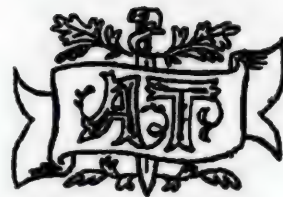
EPISODE # 1025-204 B

Production :

1025/204 B

1025/204 B

ADVENTURE TIME



Page 85

Sc.	Pnl.	Bg.	day	night

cut w/ wipe to post

Sc.	Pnl.	Bg.	day	night
69	A			

Dialog:
Action:
Timing:

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EPISODE # 1025-204B
Production :

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1025/204B

1025/204B

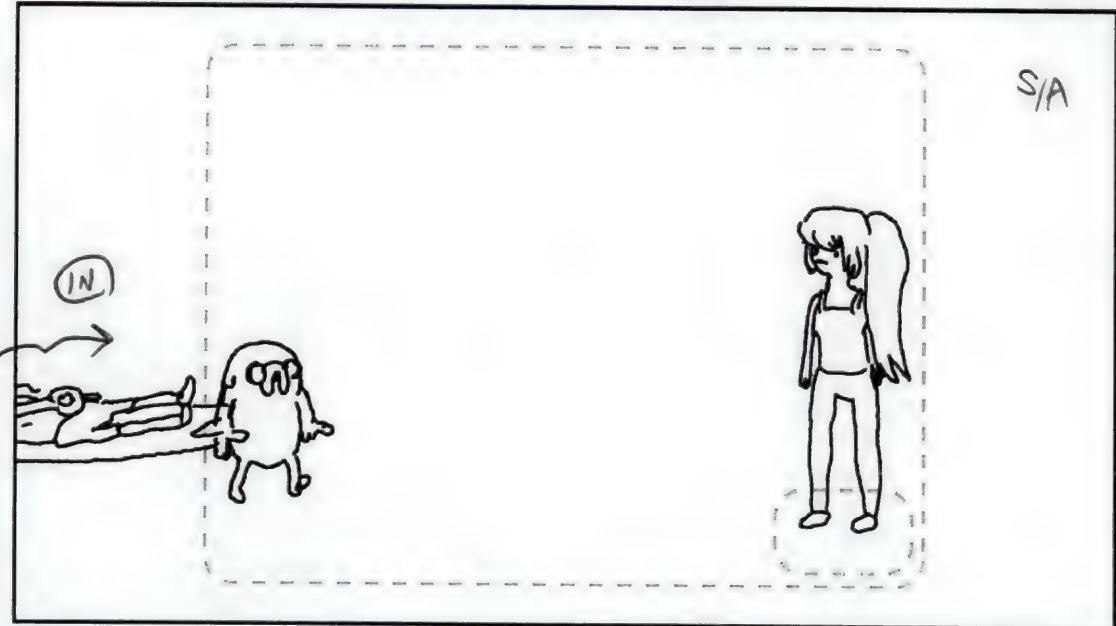
1025/204B

ADVENTURE TIME

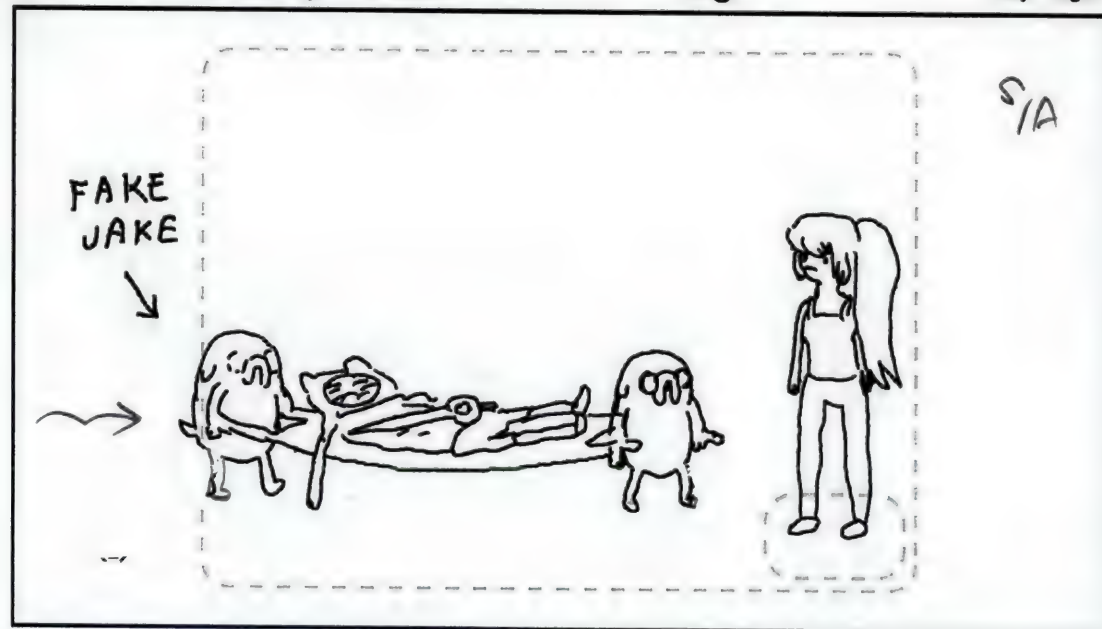


Page 86

Sc. 69 cont Pnl. B Bg. day night



Sc. 69 cont Pnl. C Bg. day night



Dialog:

Action:

-J. WALKS ON/S CARRYING FINN ON
JAKE STRETCHER.

Timing:

(C1)



(C2)



NOV 06 2011

Production :

EPISODE # 1025-204B

1025/204B

1025/204B

ADVENTURE TIME



Page 87
BTANEXT
day night

Sc. 69 CONT Pnl. D Bg. day night

S/A

Sc. 69 CONT Pnl. E Bg. day night

S/A

Dialog: SFX: falling on ground

Action: -J. RESUMES NORMAL SHAPE RESTING FINN DOWN.

Timing: (D1) (D2) (E1) (E2) (E3)

-F STRUGGLES TO FEET. NOV 06 2014

EPISODE # 1025-204 B

1025/204 B

Production :

1025/204 B

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1025/204 B

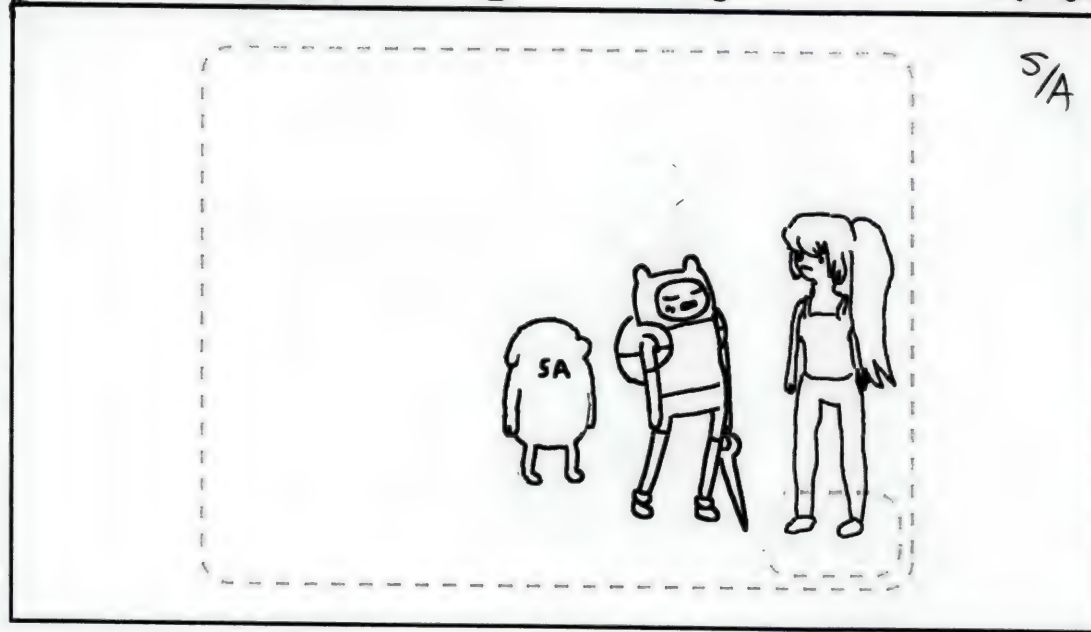
ADVENTURE TIME



Sc. 69 *CONT* Pnl. F Bg. day night



Sc. 69 *CONT* Pnl. G Bg. day night



Dialog:

Action:

Timing:

ANIMATE THROUGH



(F) - COFF -

NOV 06 2014

Page 87A

~~88~~ NEXT

1025-204B

EPISODE #

1025/204B

Production :

1025/204B

the cut

Page 38

day **night**



day night



ⓔ/ YOU UP TO THIS, CHAMP?

NOV 06 2014

1025-204B

EPISODE #

1025/20410

Production :

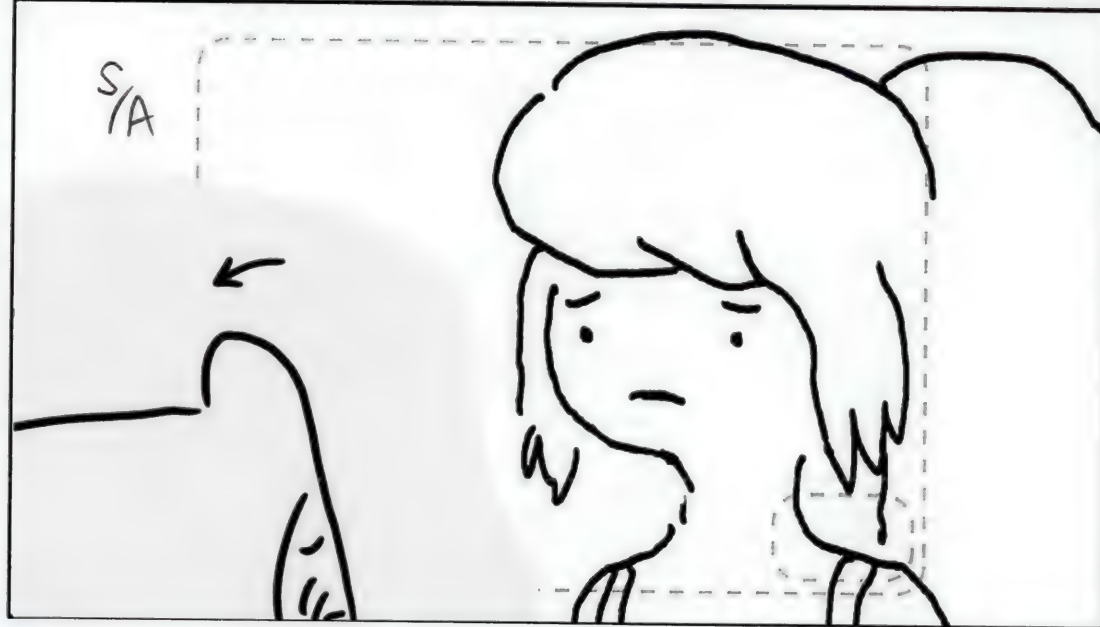
1025/204B

ADVENTURE TIME

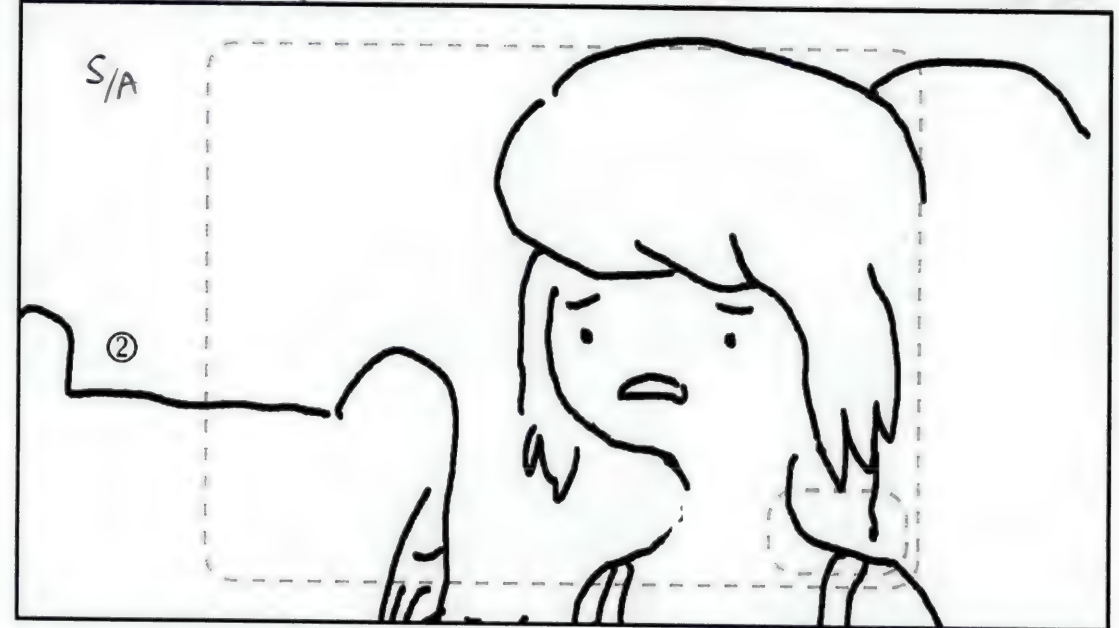


Page 89

Sc. 70 CONT Pnl. B Bg. day night



Sc. 70 CONT Pnl. C Bg. day night



Dialog:

(F) :: PATHETIC COFF ::

(PB) OK, WELL IT'S
PRETTY COMPLICATED.

Action:

Timing:

(C)

(1)



NOV 06 2014

EPISODE # 1025-204B

Production :

1025/204B

1025/204B

HO
CUT

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Ho
Cut

ADVENTURE TIME



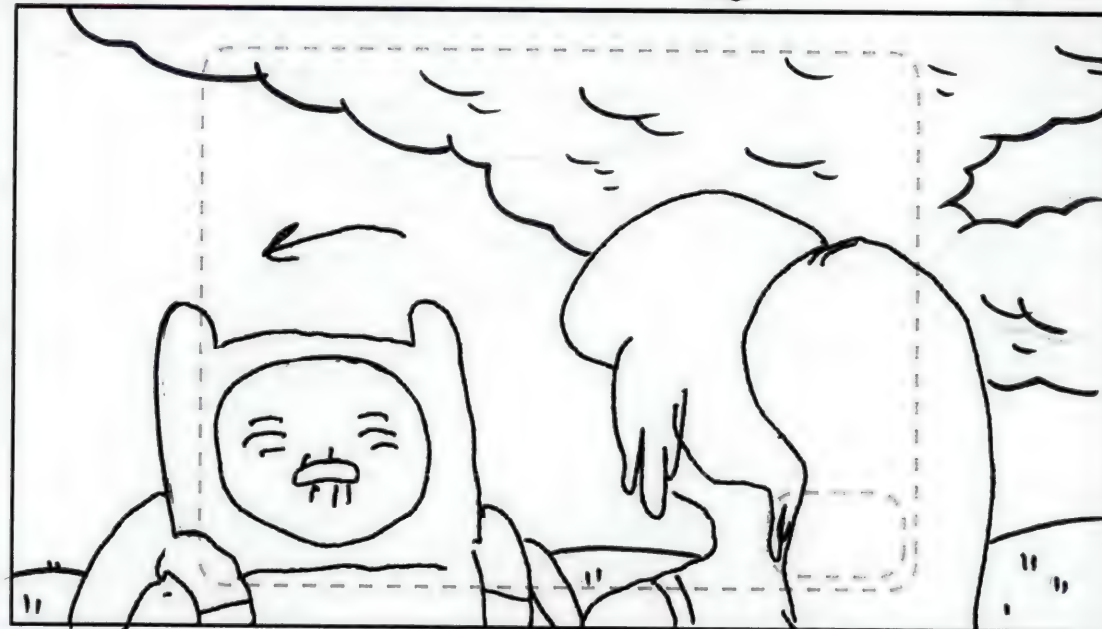
Page 90

Sc. 71

Pnl. A

Bg.

day night

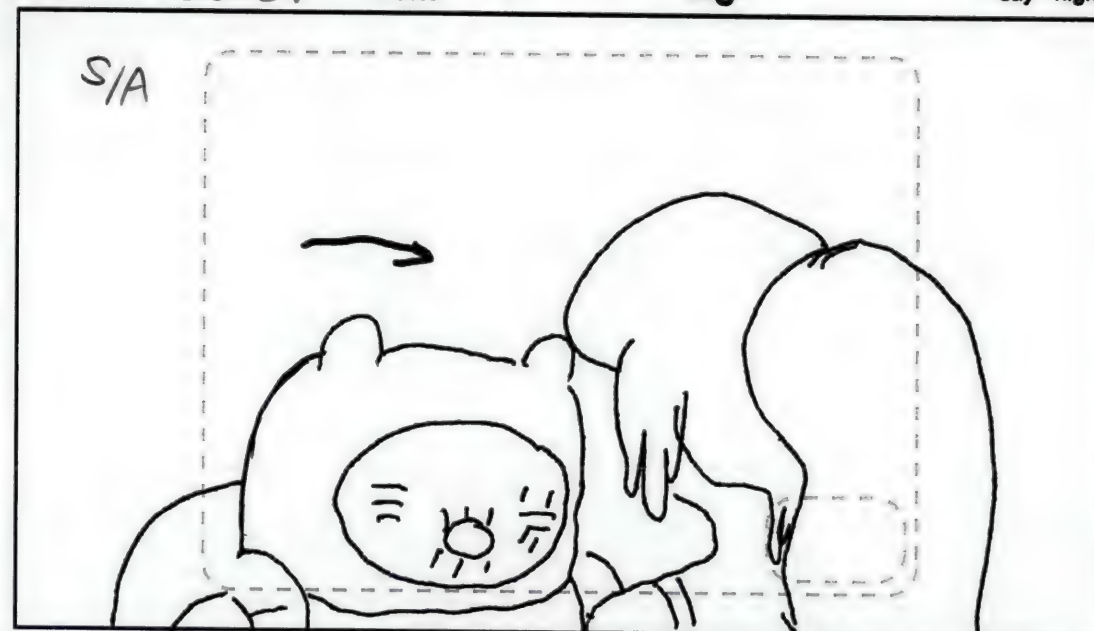


Sc. 71 *CONT*

Pnl. B

Bg.

day night



Dialog:

PB: FIRSTLY YOU NEED TO NOT TOUCH THE MUFFINS, ESPECIALLY WITH YOUR UNPROTECTED SKIN.

PB: (CONT) AND YOU NEED TO FIND THE ALPHA NANITE AND DEACTIVATE IT BEFORE THE MUFFIN PESTILENCE -

-F. SWAYS BACK AND FORTH SLOWLY.

NOV 06 2014

Timing:



1025-204B

EPISODE #

1025/204B

Production :

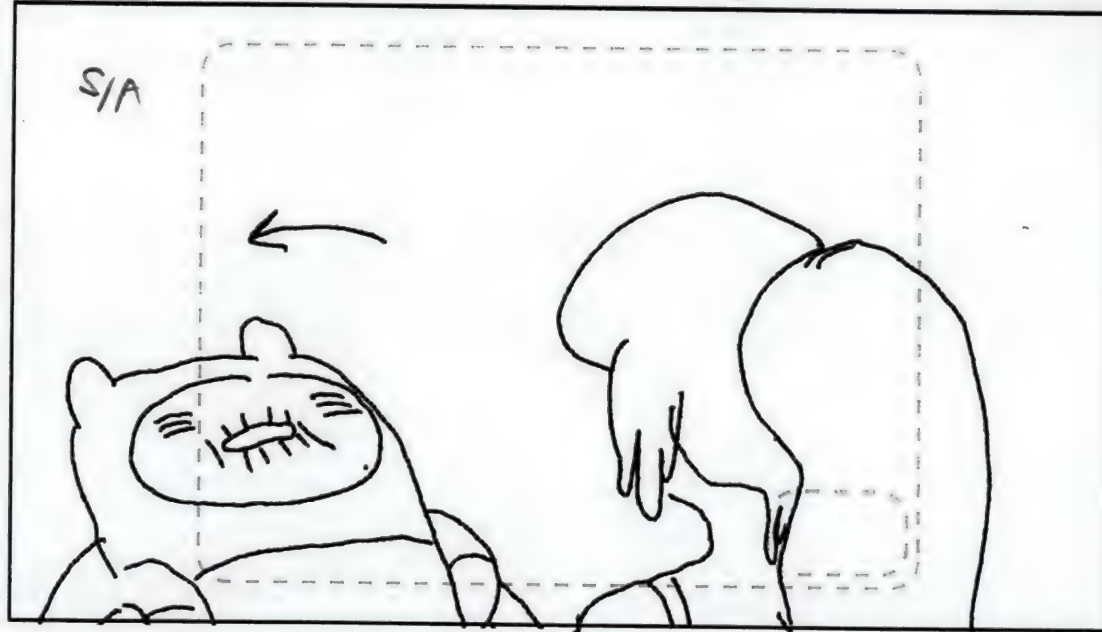
1025/204B

ADVENTURE TIME

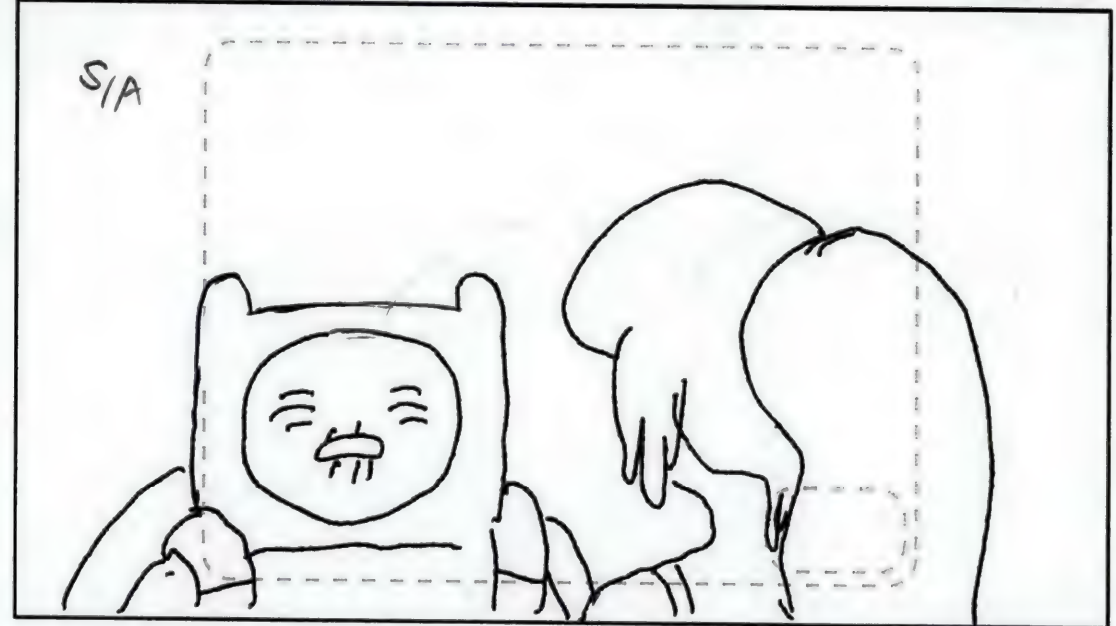


Page 91

Sc. 71 *CONT* Pnl. C Bg. day night



Sc. 71 *CONT* Pnl. D Bg. day night



Dialog:

(PB)

(CONT) GREY GOOS ALL THE
WAY TO THE EDGE OF THE
CONTINENT.

(F) YUP.

Action:

Timing:

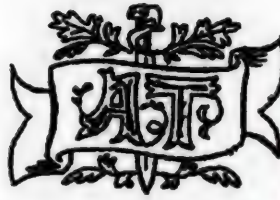
NOV 06 2014

EPISODE # 1025-204B

Production :

1025/204B

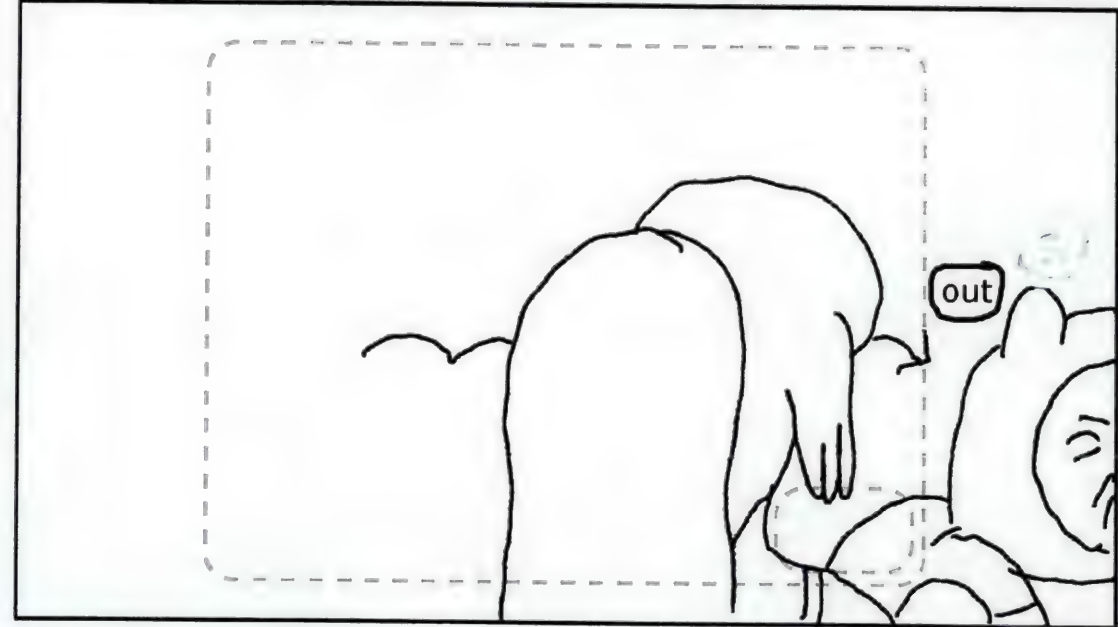
ADVENTURE TIME



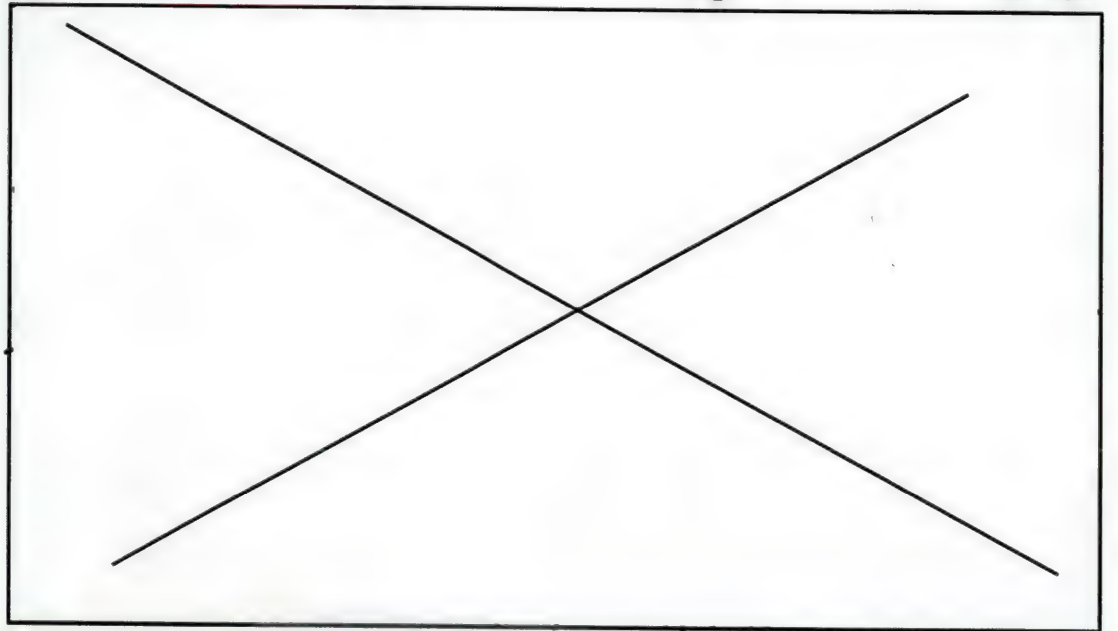
Cut

Page 92

Sc. 71 CONT Pnl. E Bg. day night



Sc. Pnl. Bg. day night



Dialog:

(E) - BREATHING -
= HEAVILY =

Action:

- FINN REELS PAST PB.

Timing:



1025-204B

EPISODE #

Production :

1025/204B

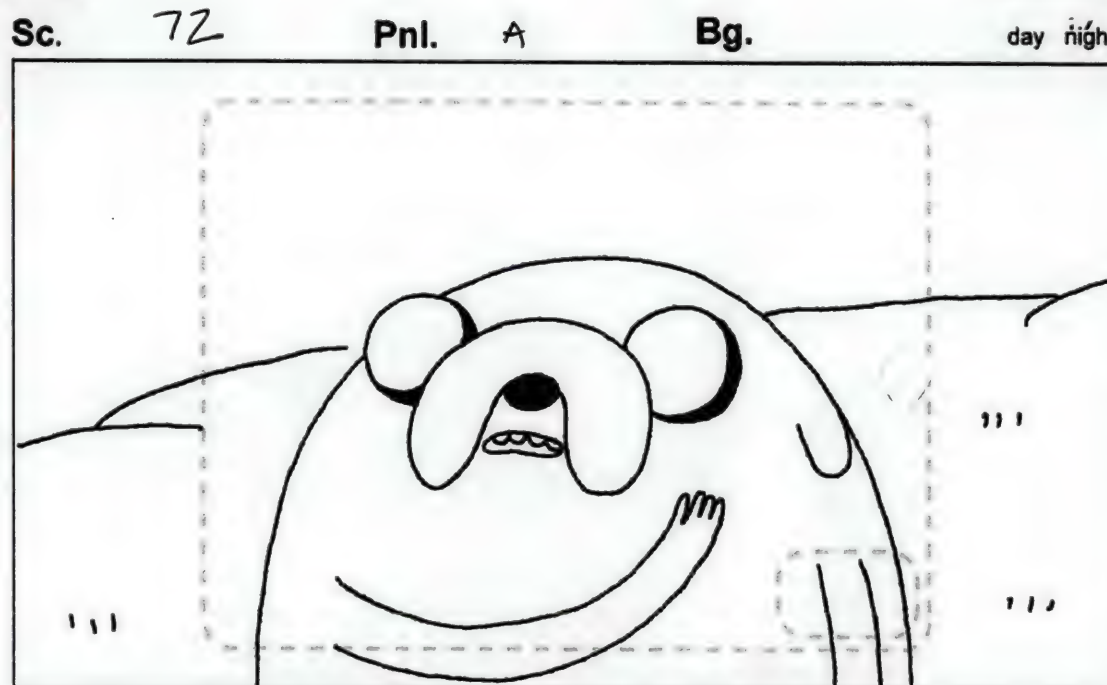
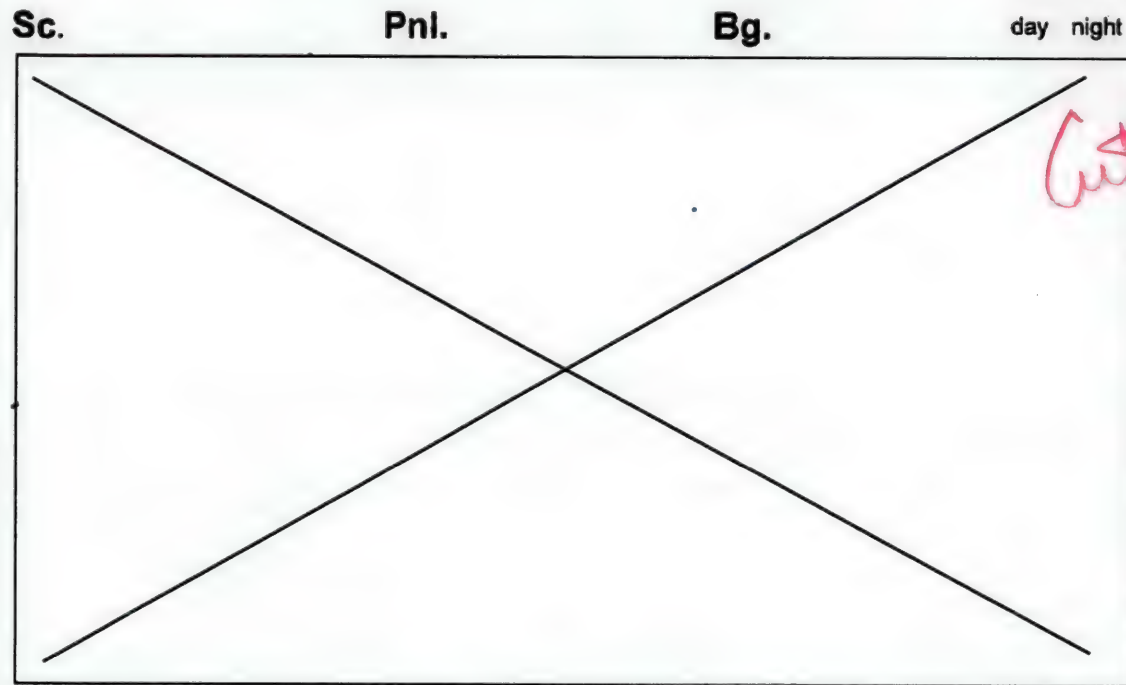
1025/204B

1025/204B

ADVENTURE TIME



Page 93



Ho Cut

EPISODE # 1025-204B

1025/204B

Dialog:

① BRAVE LITTLE SOLDIER,
UP ON MUFFIN HILL.

Action:

Timing:

Production :

1025/204B

1025/204B

Cut

ADVENTURE TIME



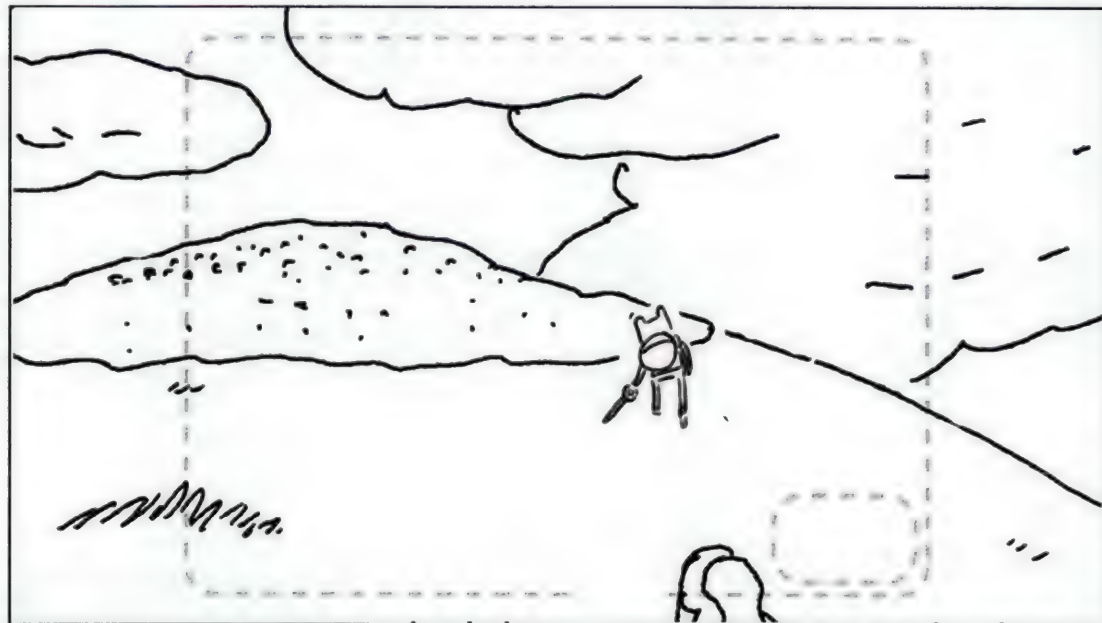
Page 94

Sc. 73

Pnl. A

Bg.

day night

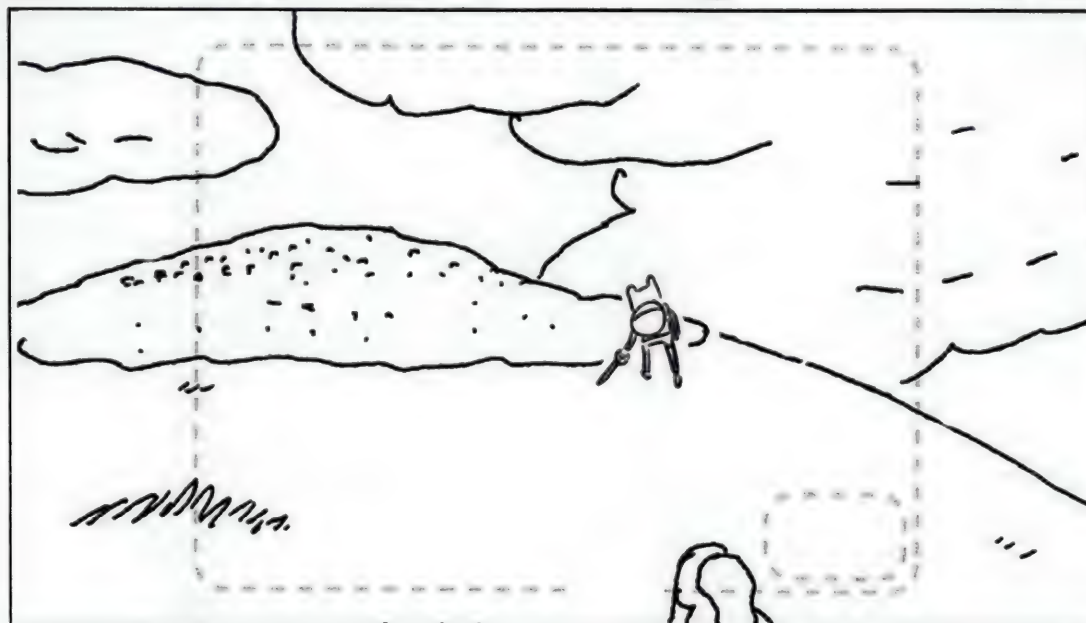


Sc. 73 *CONT*

Pnl. B

Bg.

day night

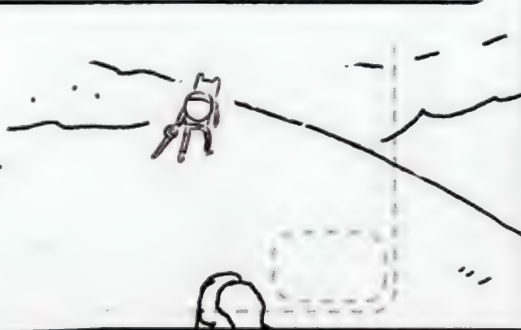


Hi Cut

Dialog:

Action:

Timing:



(A)

NOV 06 2014

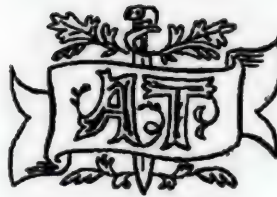
Production :

EPISODE # 1025-204 B

1025/204 B

1025/204 B

1025/204 B



ADVENTURE TIME

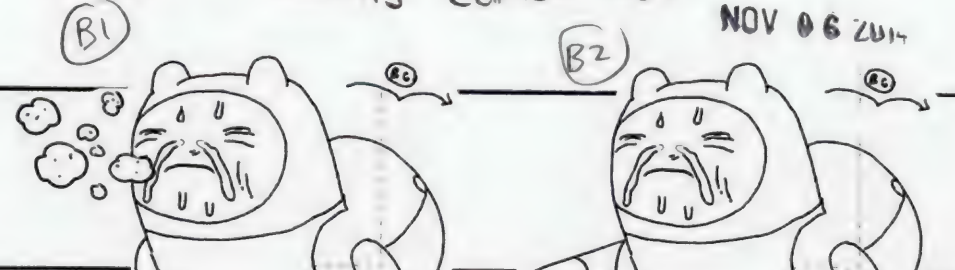
Page 95

Sc. 74 Pnl. A Bg. day night



Sc. 74 CONT Pnl. B Bg. day night



Dialog:	Ⓔ ≡ HEAVY BREATHING ≡	Ⓔ ≡ DRY COFF ≡
Action:	- FINN TRUDGING UP HILL, SLOWLY, HE'S SO SICK.	- CLOUD OF GERMS COMES OUT.
Timing:		

EPISODE # 1025-204B

1025/204B

Production :

1025/204B

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ADVENTURE TIME



Page 96

Sc. 74 CONT Pnl. C Bg. day night



Sc. 74 CONT Pnl. D Bg. day night



Dialog:

(SFX) = SNRK =

(E) = HEAVY BREATHING =

Action:

- F WIPES NOSE WITH THE BACK OF HIS HAND

Timing:



NOV 06 2011

Production :

EPISODE # 1025-204B

1025/204B

1025/204B

1025/204B

Ho cut



ADVENTURE TIME

Page 97

Sc. TS

Pnl. A

Bg.

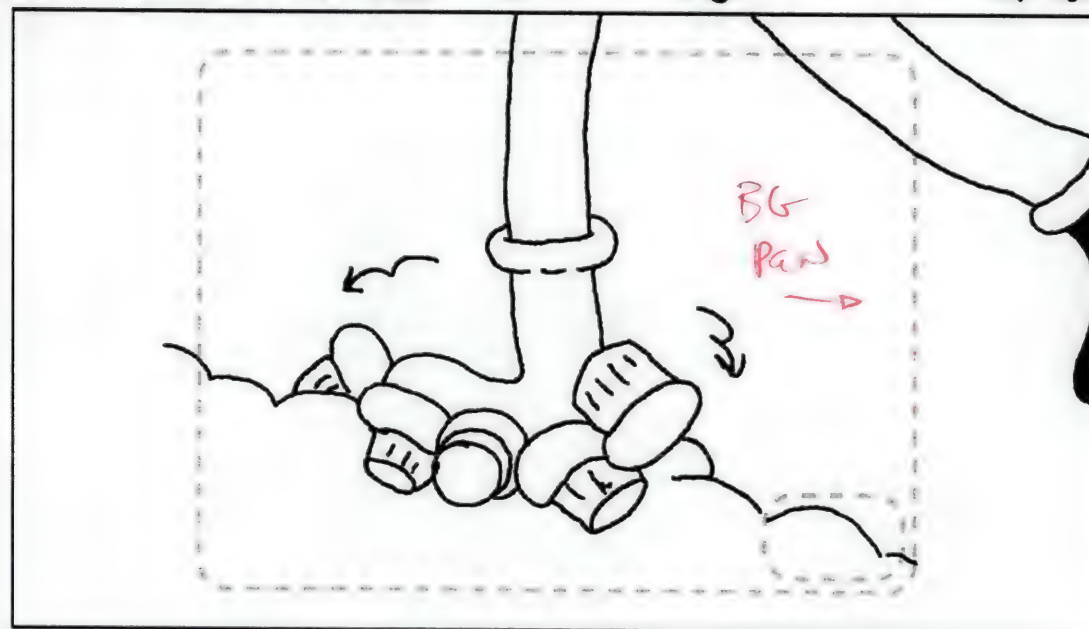
day night



Sc. TS CONT Pnl. B

Bg.

day night

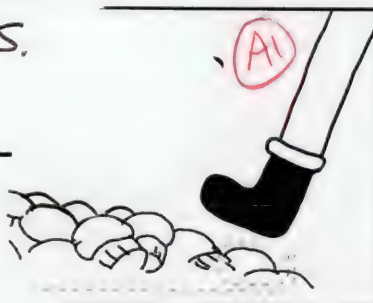


Dialog:

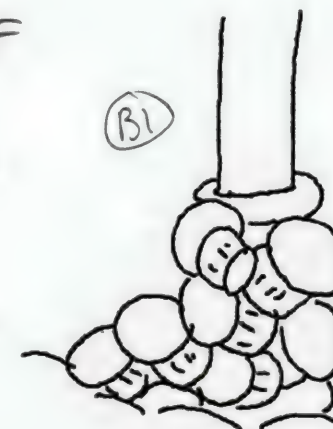
Action:

- FINN STEPS ON MUFFINS.

Timing:



SFX: PAF



SHOE TURNS TO
MUFFINS.

NOV 06 2014

1025-204B

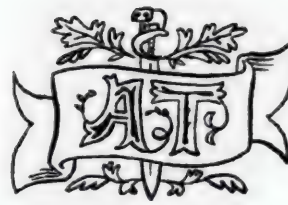
EPISODE #

1025/204B

Production :

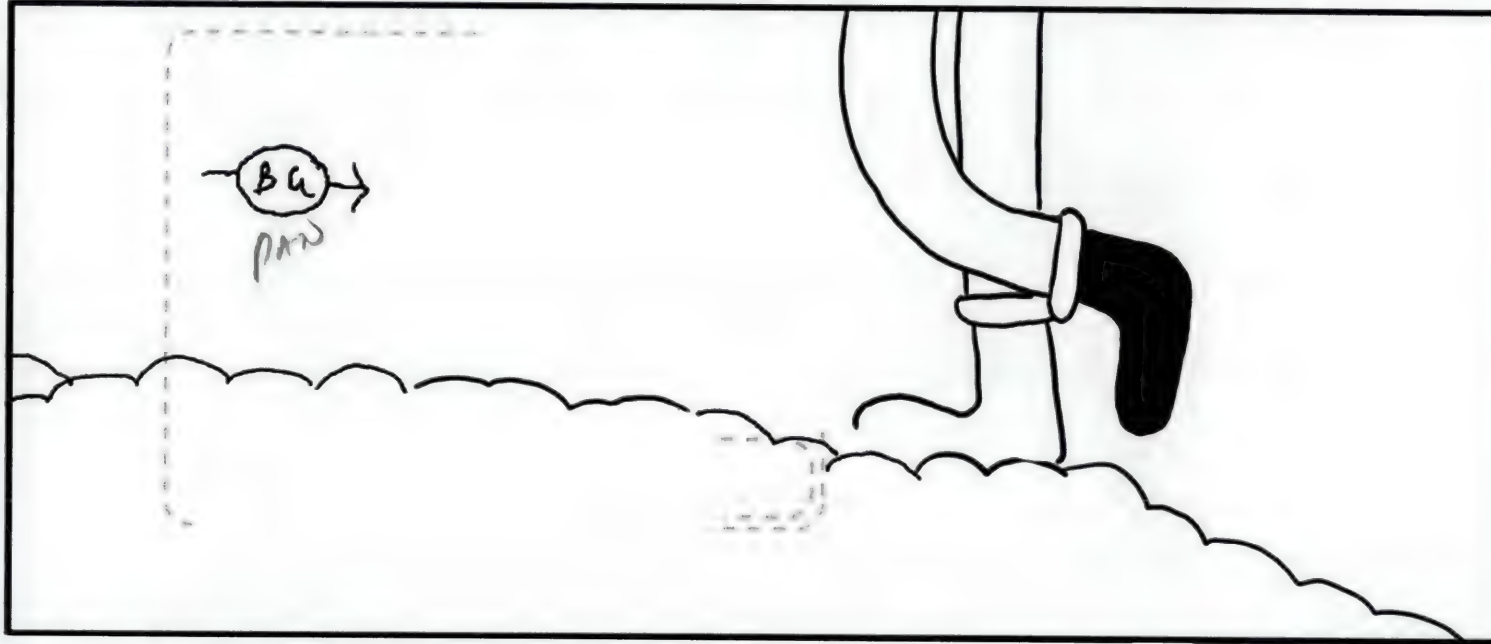
1025/204B

ADVENTURE TIME



Page 98
day night

Sc. 75 CONT Pnl. C Bg. day night Sc. Pnl. Bg.



Dialog:

Action:

Timing:



NOV 06 2014

EPISODE #

Production:

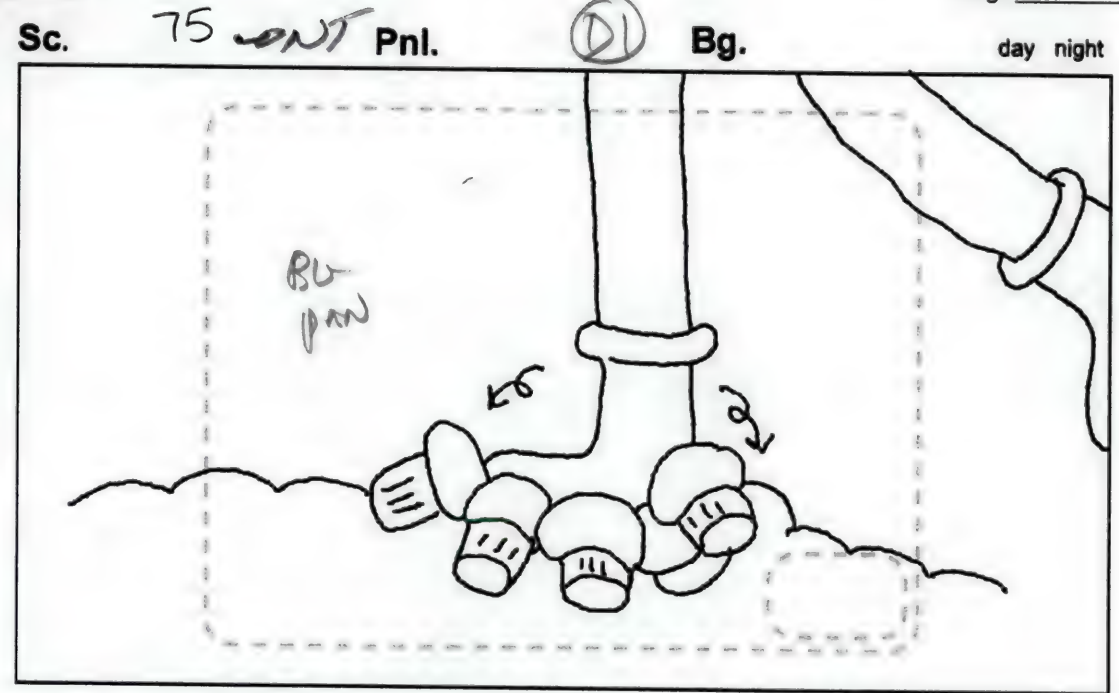
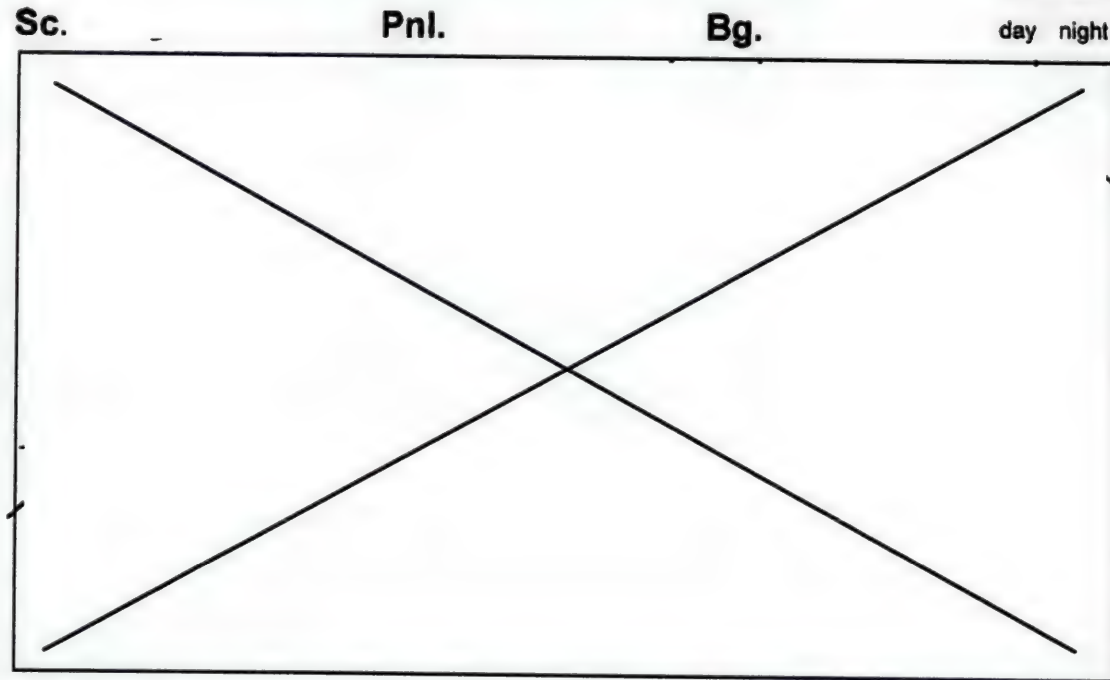
1025/204B

1025/204B

ADVENTURE TIME



Page 99



Dialog:	
Action:	
Timing:	

— SHOE TURNS TO MUFFINS . NOV 06 2014

EPISODE # 1025-204 B

Production :

ADVENTURE TIME



Sc. 75 CONT

Pnl.

Bg.

(E)

day night

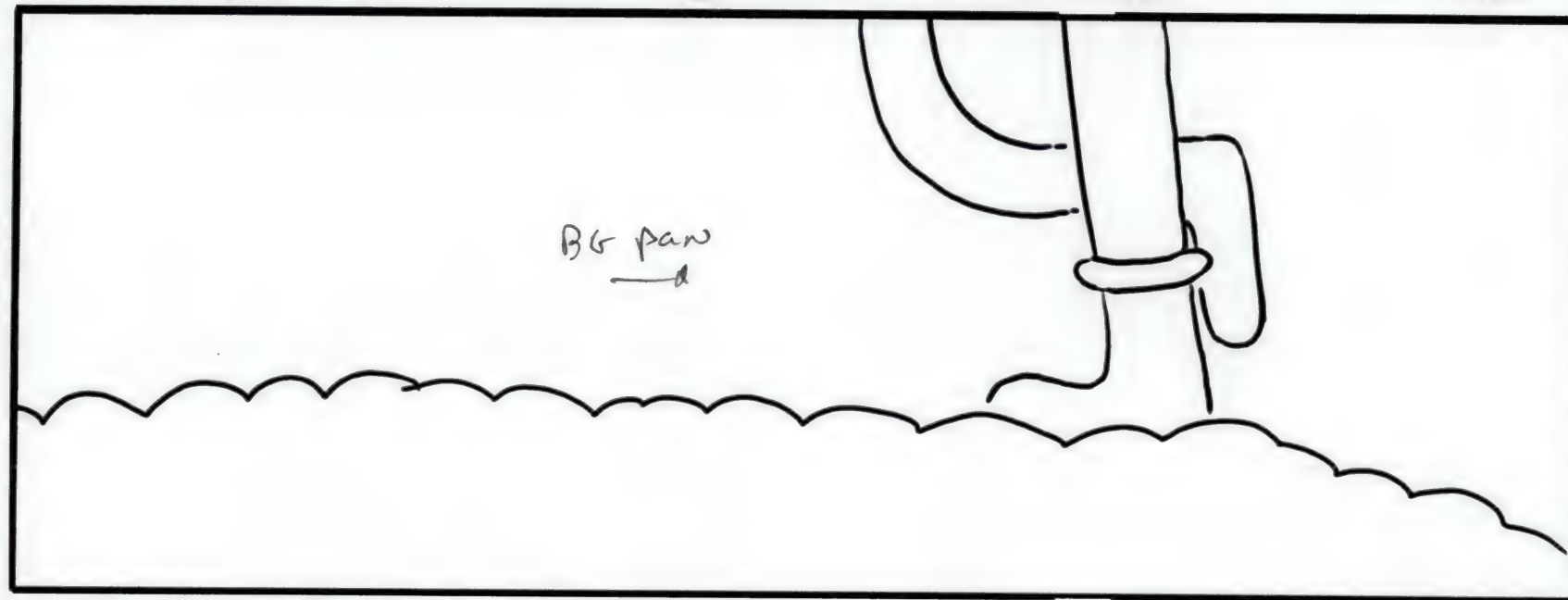
Sc.

Pnl.

Bg.

Page 100

day night

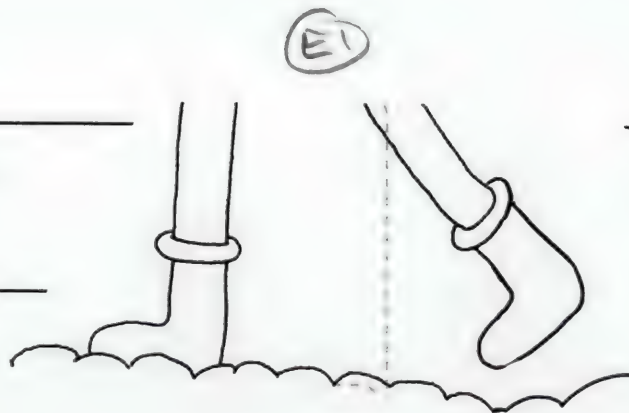


Dialog:

Action:

Finn takes another step

Timing:



NOV 06 2011

EPISODE #

Production:

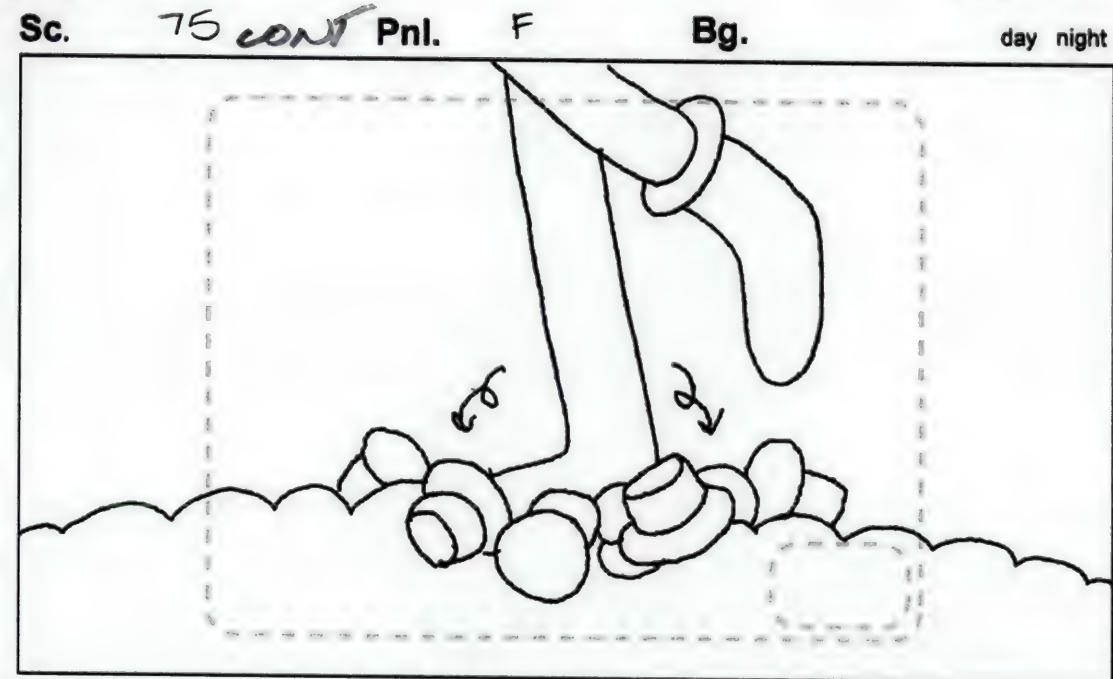
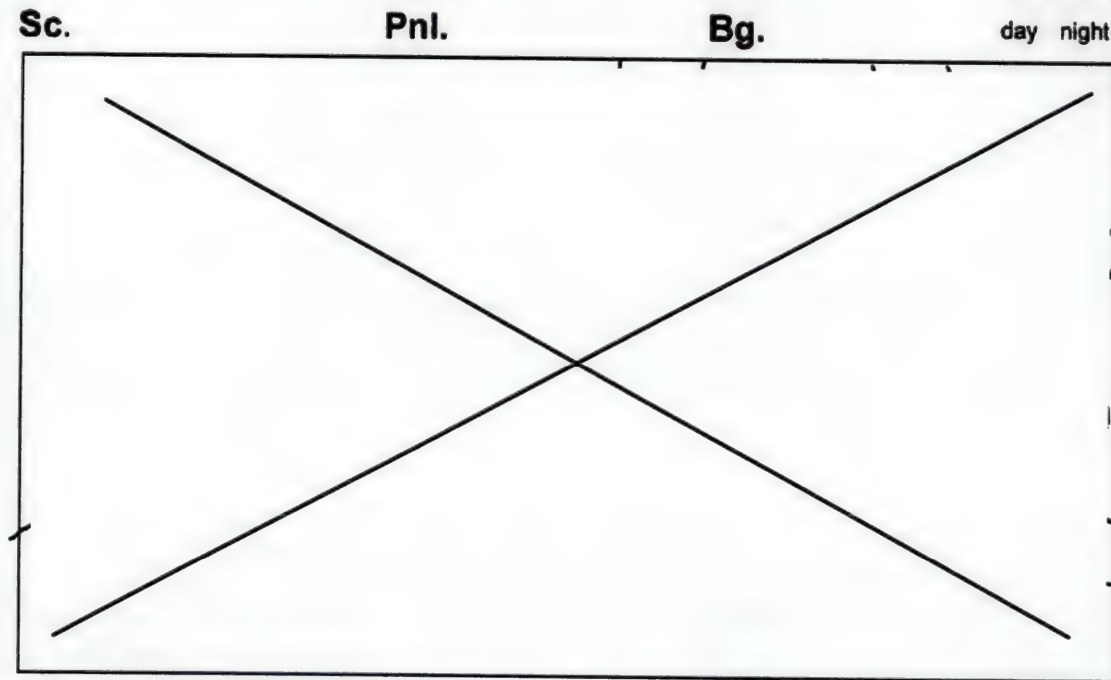
1025/204B

1025/204B

ADVENTURE TIME



Page 101



Dialog:		<p>SFX: * PAF *</p>
Action:		
Timing:		
		<p>SP - SOCK TURNS INTO MUFFINS .</p>
		<p>NOV 06 2014</p>

EPISODE # 1025-204B

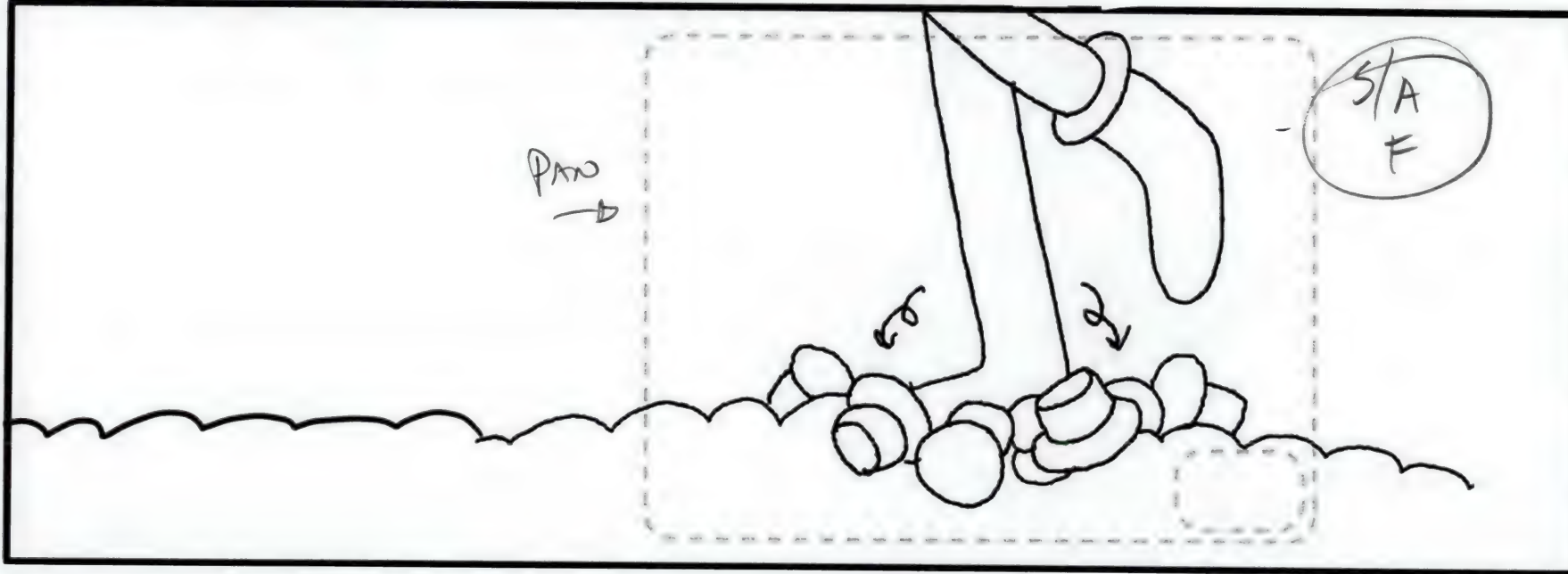
Production :

ADVENTURE TIME



Page 102
day night

Sc. 75 CONT Bg. day night Pnl. Bg.

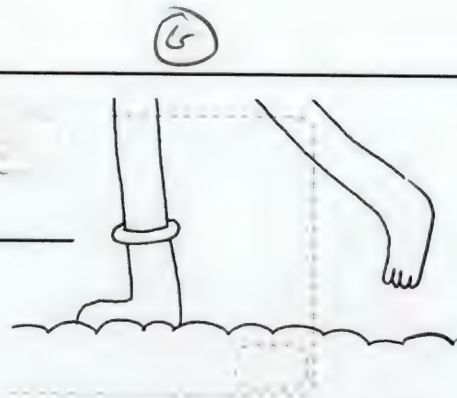


Dialog:

Action:

Finn takes another step

Timing:



NOV 06 2011

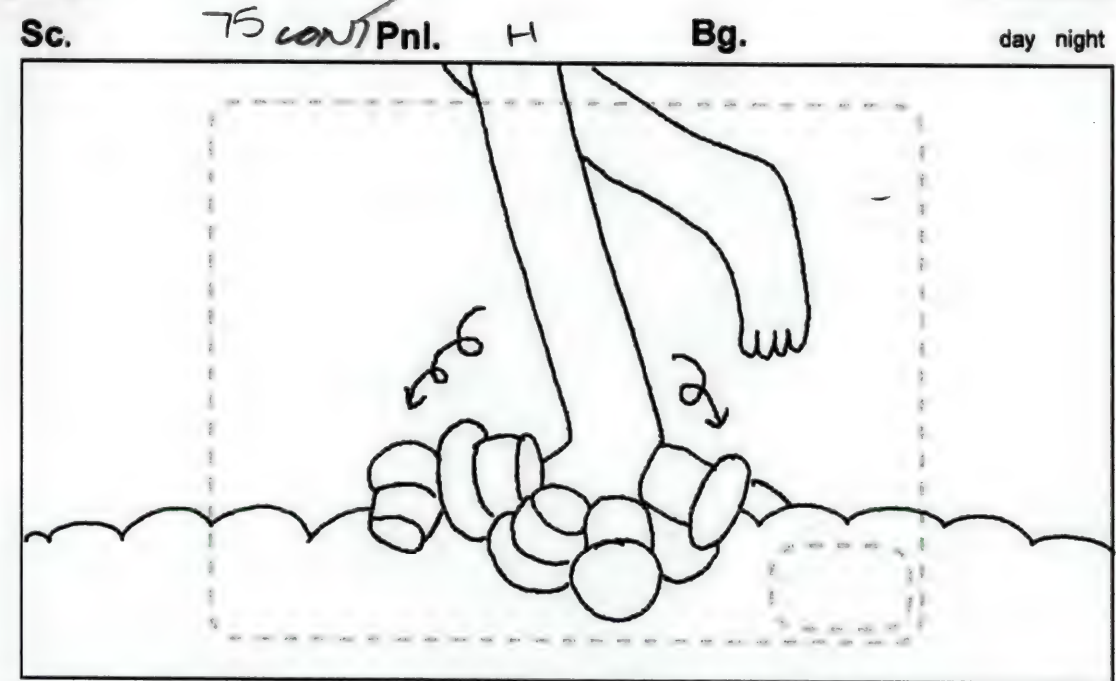
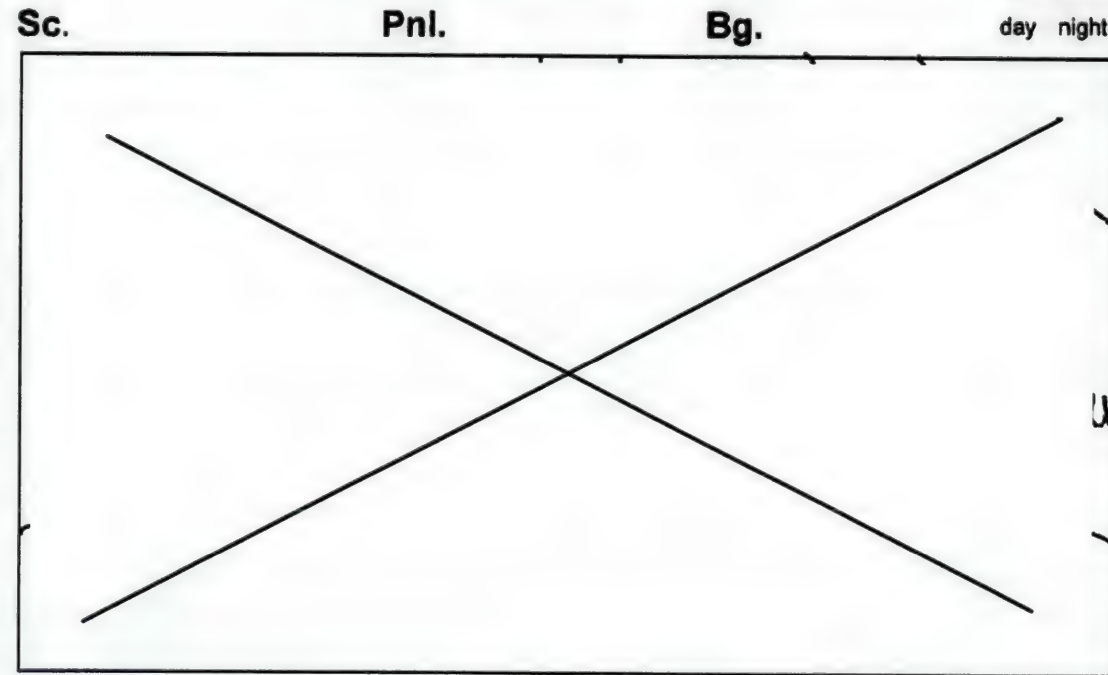
EPISODE #

Production:

ADVENTURE TIME



Page 103



Dialog:	<p>(H)</p>	<p>SFX: PAF</p>
Action:		<p>— SOCK TURNS INTO MUFFINS .</p>
Timing:		<p>NOV 06 2014</p>

EPISODE # 1025-204B

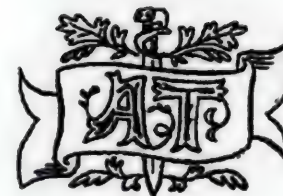
Production :

1025/204B

1025/204B

1025/204B

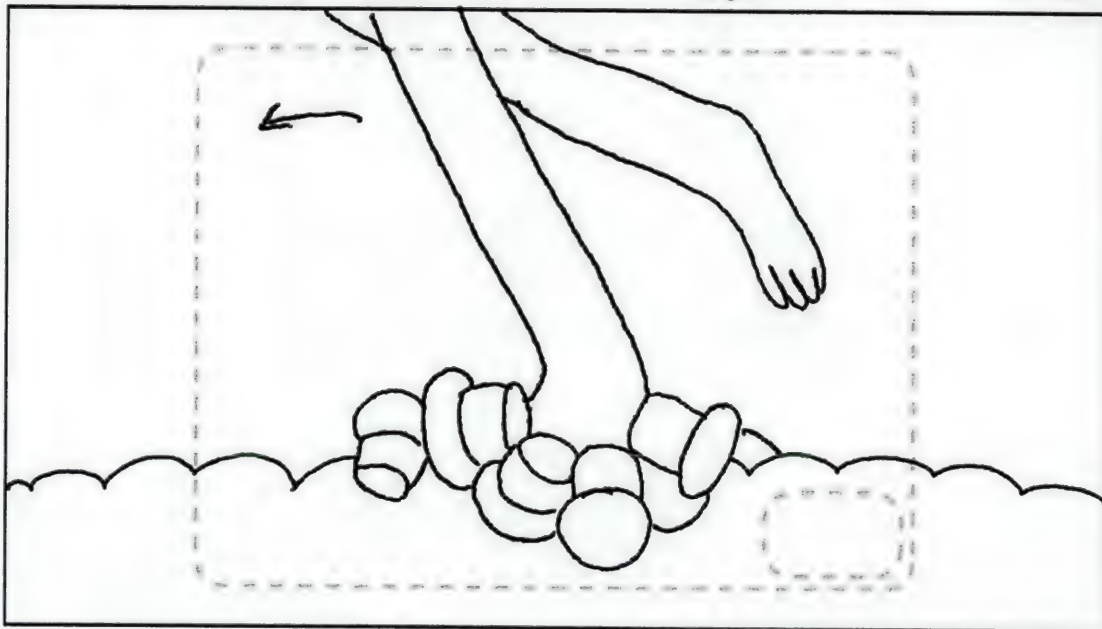
ADVENTURE TIME



Ho Cut

Page 104

Sc. 75 cont Pnl. I Bg. day night



Sc. 76 Pnl. A Bg. day night



Dialog:	(E) (PATHETIC) MATHMATIC LAUBLAUGH HH.
Action:	- F. FALLS FORWARD.
Timing:	NOV 06 2014



EPISODE # 1025-204 B

Production :

1025/204 B

1025/204 B

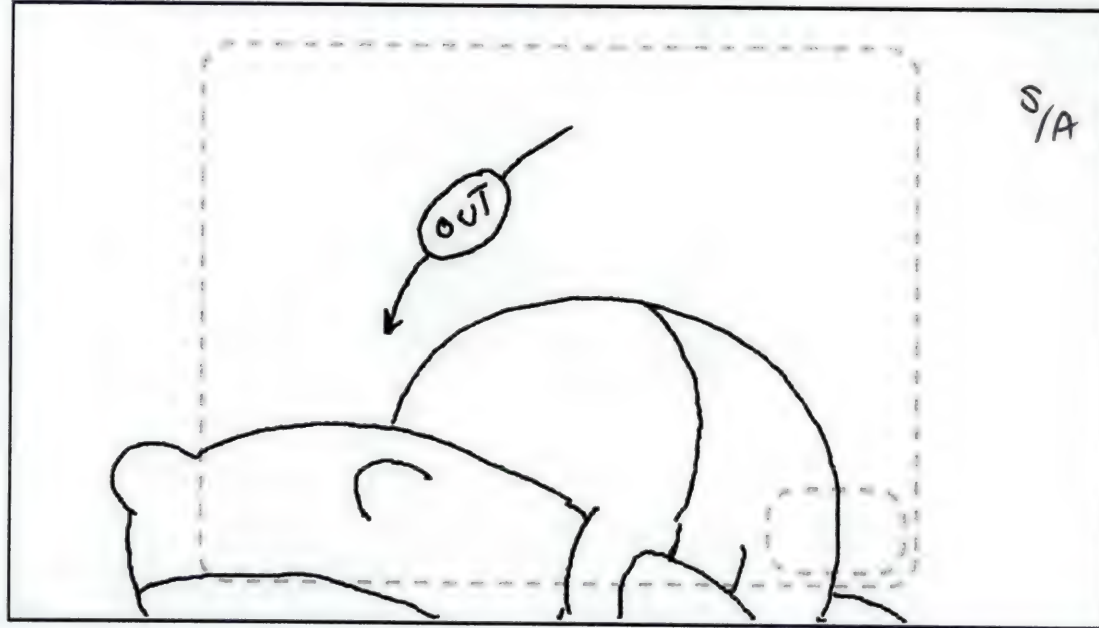
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ADVENTURE TIME

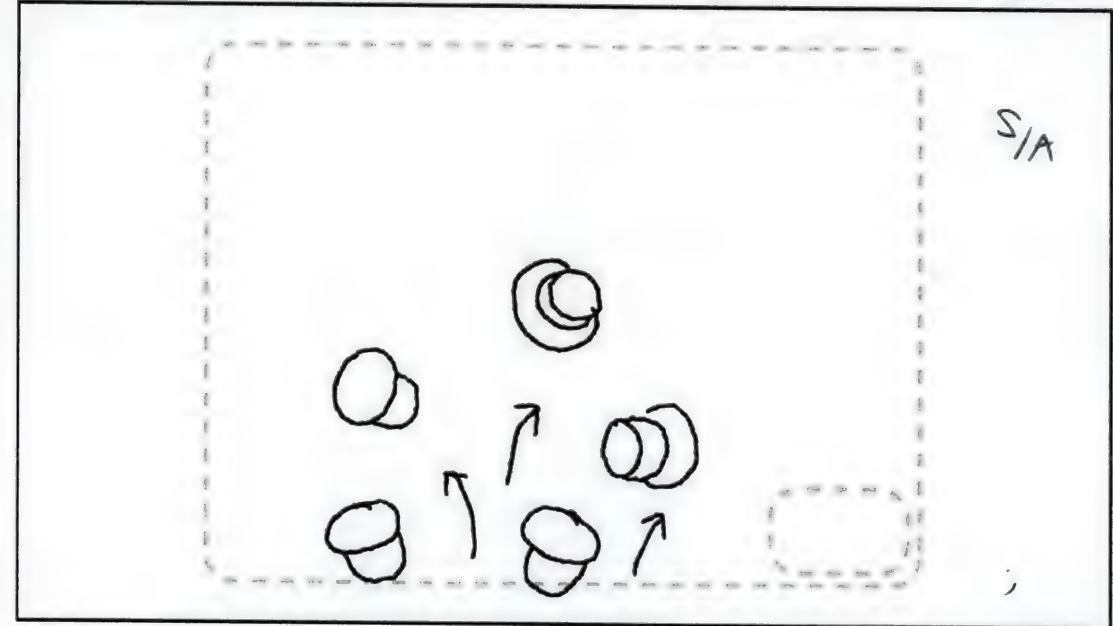


Page 105

Sc. 710 CONT Pnl. B Bg. day night



Sc. 710 CONT Pnl. C Bg. day night



Dialog:

SFX : * WHUMP *

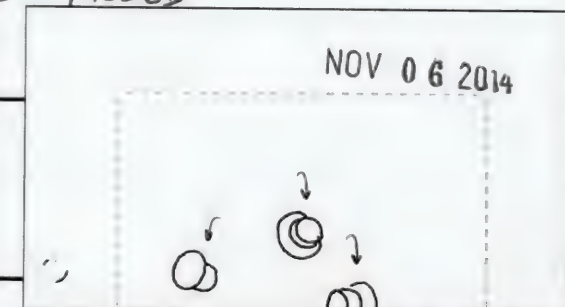
Action:

- F FALLS OFF/S.

- SOME MUFFINS ARE TOSSED
UP BY IMPACT

Timing:

(1)



EPISODE # 1025-204B

1025/204B

Production :

1025/204B

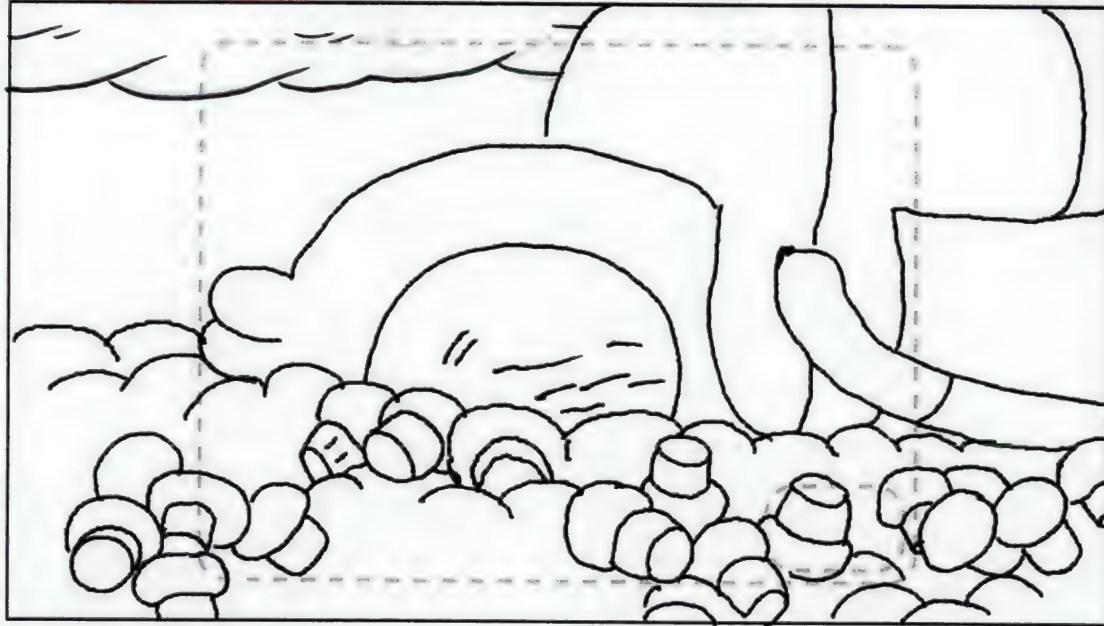
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ADVENTURE TIME

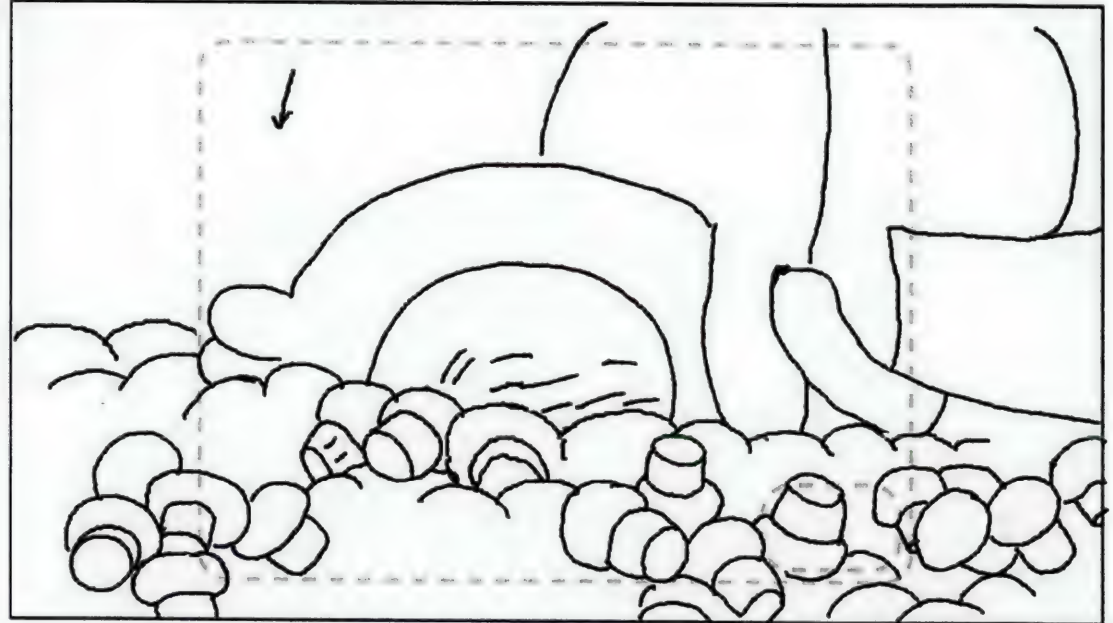


Page 106

Sc. 77 Pnl. A Bg. day night



Sc. 77 cont Pnl. B Bg. day night



Dialog:

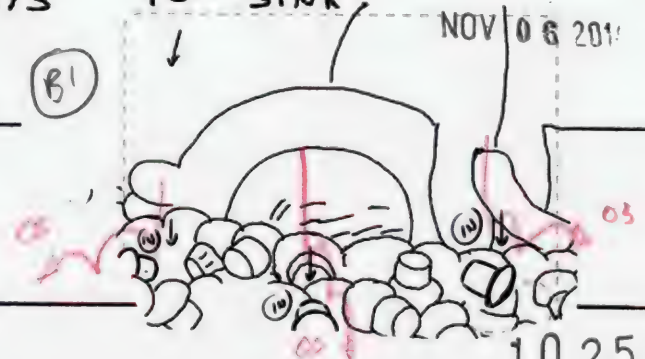
SFX: muffins landing

Action:

-F. FACE DOWN IN MUFFINS.

-F STARTS TO SINK

Timing:



EPISODE # 1025-204 B

Production :

10 25 / 20 4 B

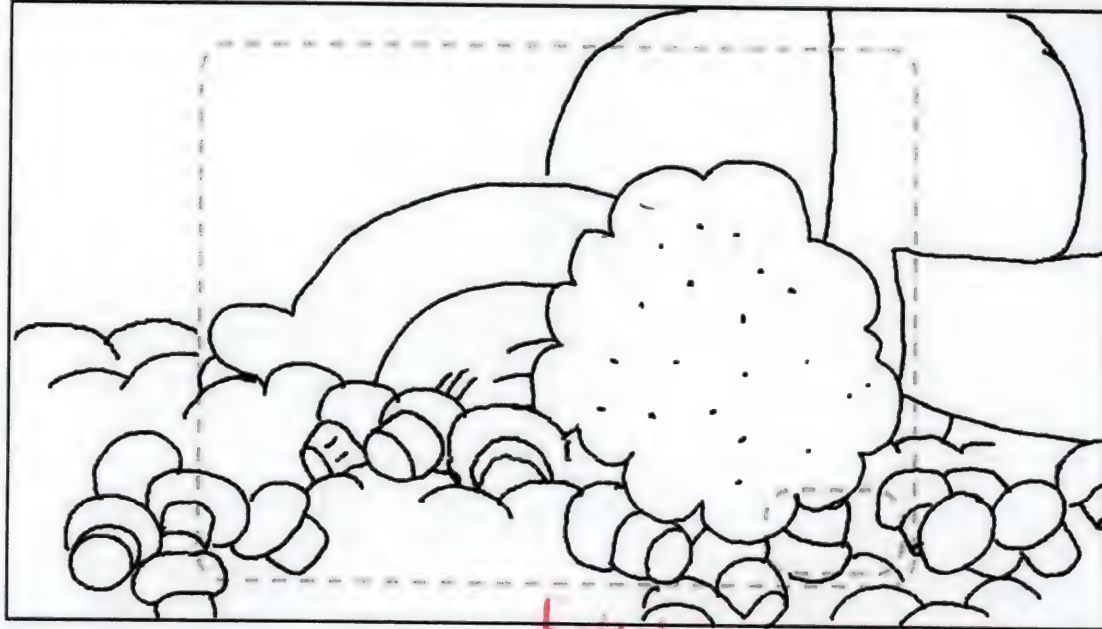
10 25 / 20 4 B

ADVENTURE TIME



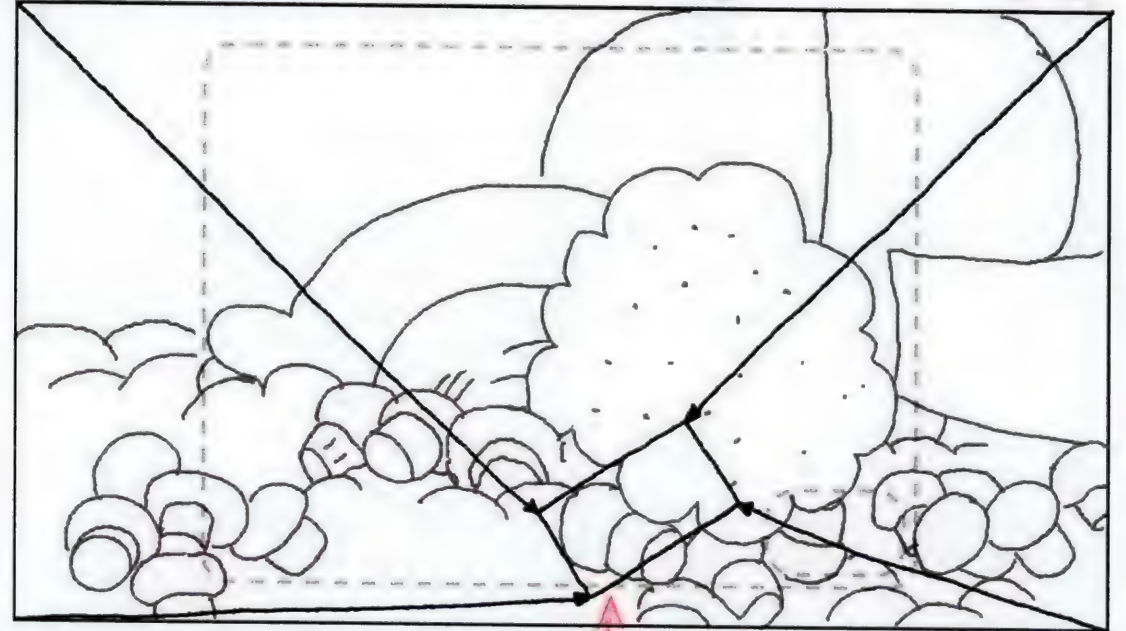
Page 107

Sc. 77 CONT Pnl. C Bg. day night



Start Anim Truck IN

Sc. 77 CONT Pnl. D Bg. day night



FIELD

ANIMATE truck in →

Dialog:

Q DRY COFF

Action:

- CLOUD of GERMS SHOTS OUT FROM COUGH.

Timing:

NOV 06 2014

EPISODE # 1025-204 B

Production :

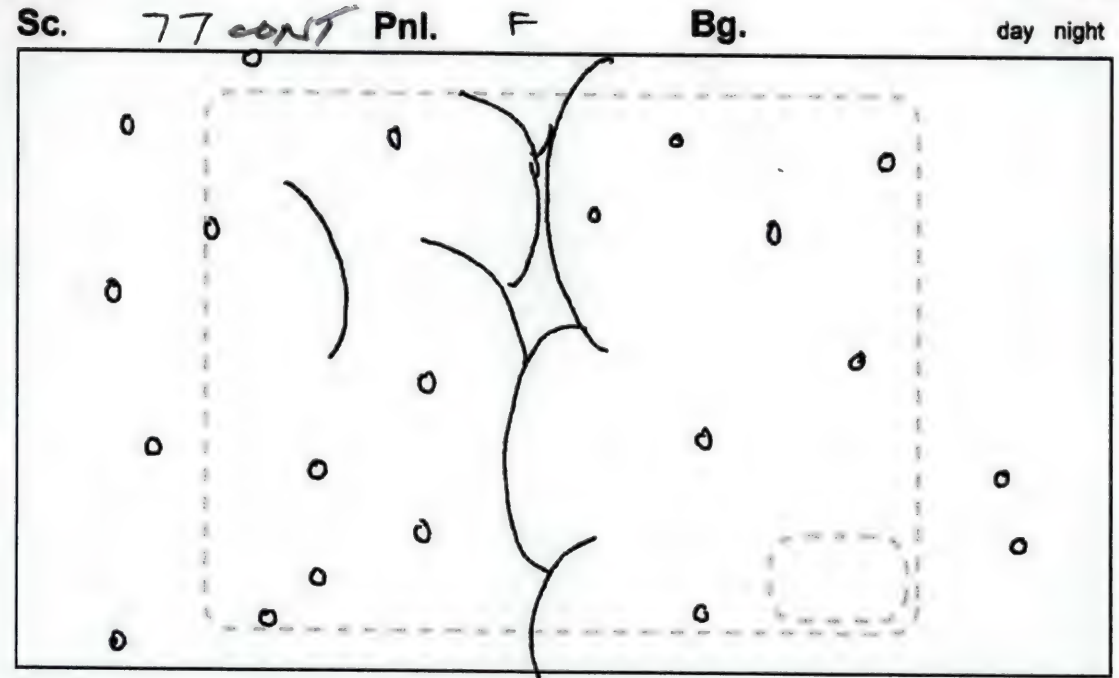
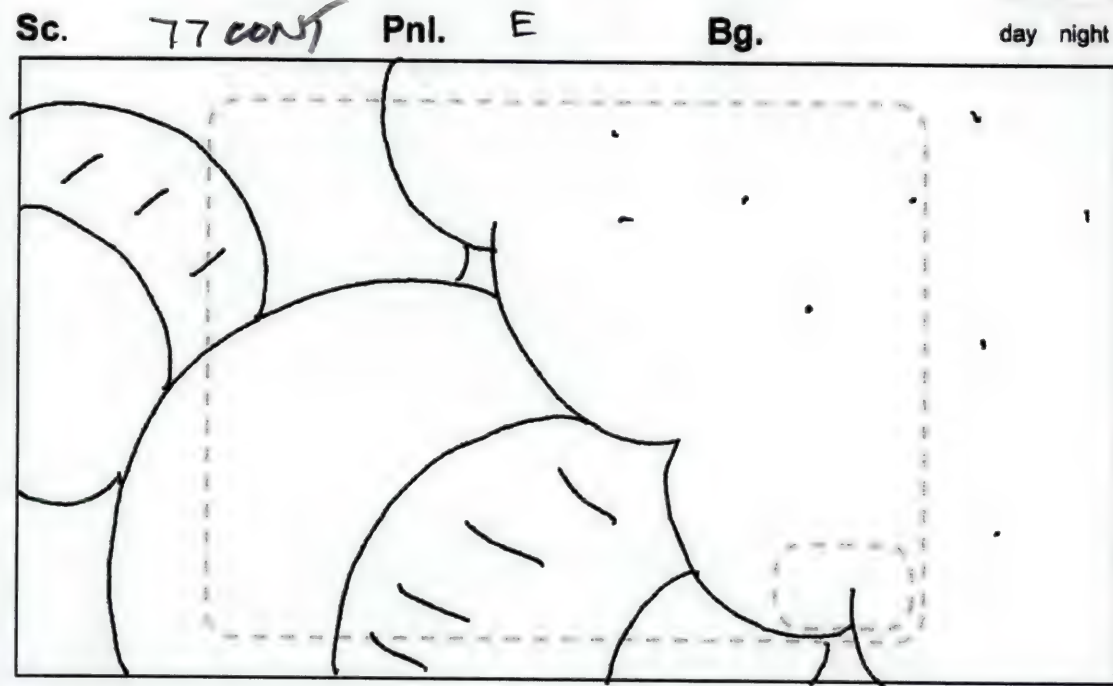
1025/204 B

1025/204 B

ADVENTURE TIME



Page 108



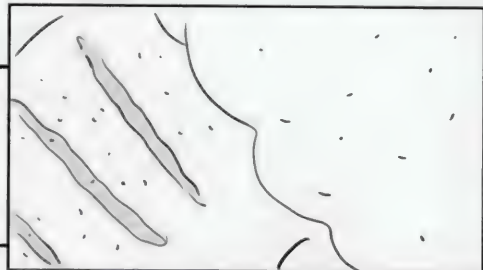
Dialog:

Cont animated truck →

Action:

(E1) THE TRUCK

Timing:



(E2)

NOV 06 2014

EPISODE # 1025-204B

Production :

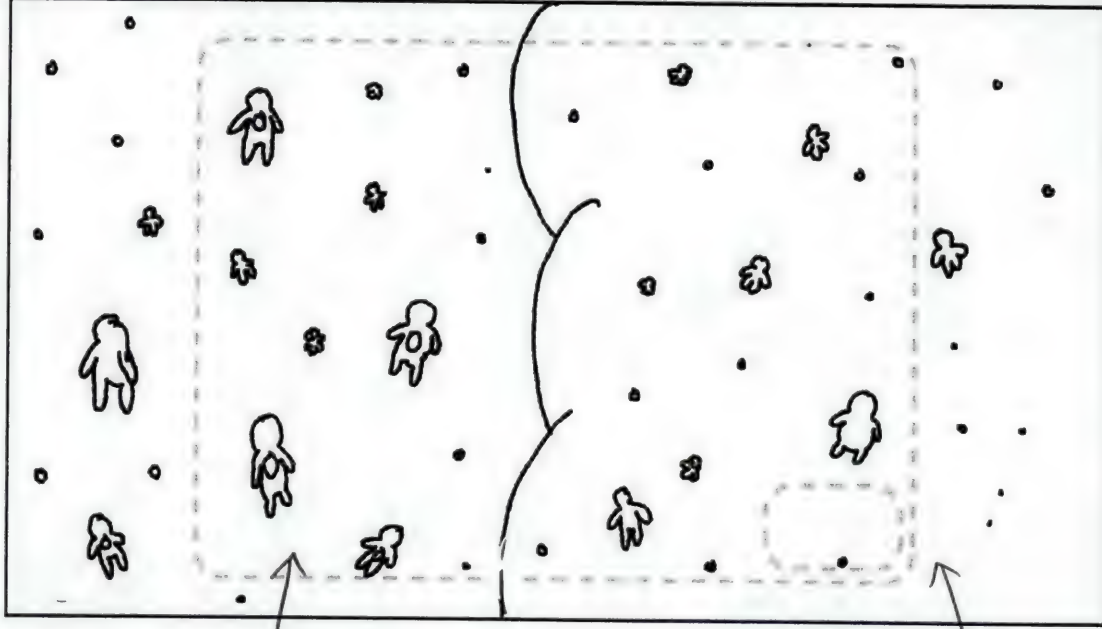
1025/204B

ADVENTURE TIME

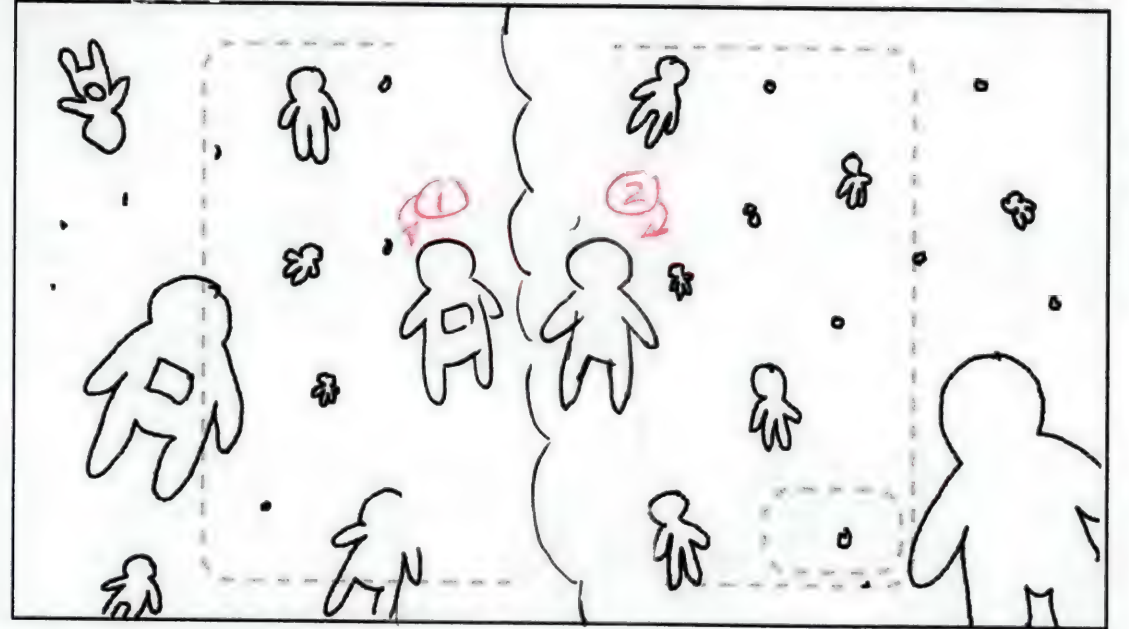


Page 109

Sc. 77 CONT Pnl. G Bg. day night



Sc. 77 CONT Pnl. H Bg. day night



Dialog:

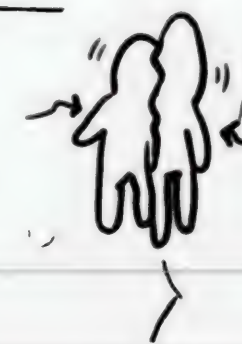
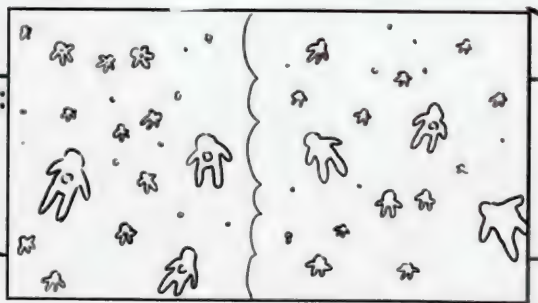
MUFFIN NANTES (PALE YELLOW)

RAT GERMS. (GREENISH)

Action:

(G2)

Timing:



(H1)
NOV 06 2014

EPISODE # 1025-204B

Production :

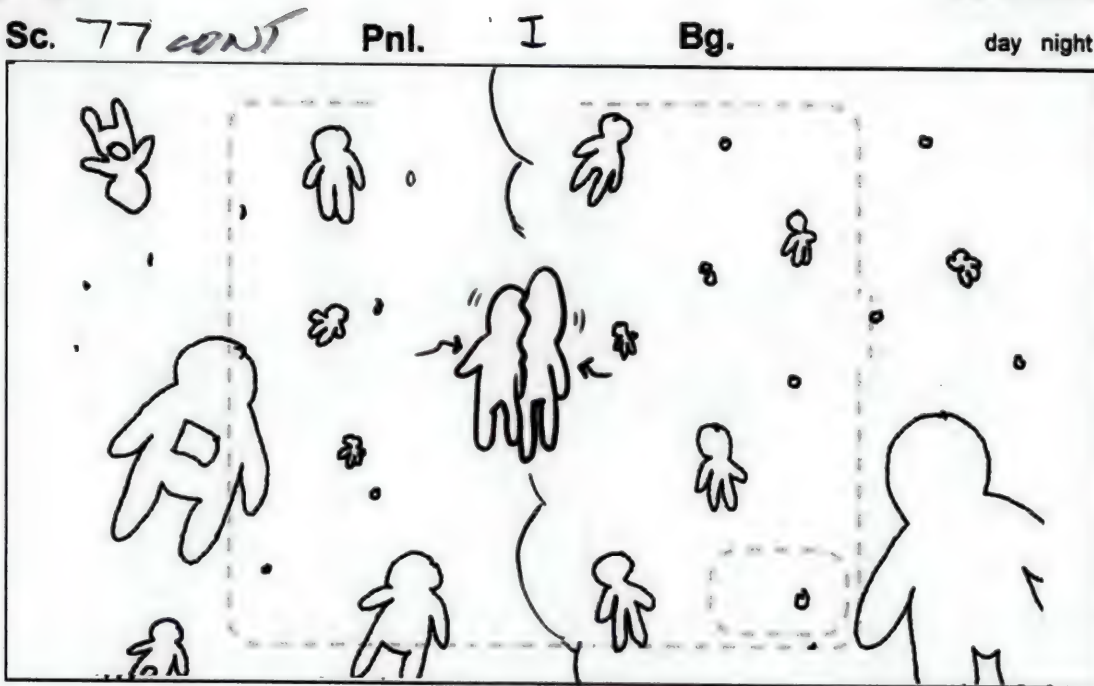
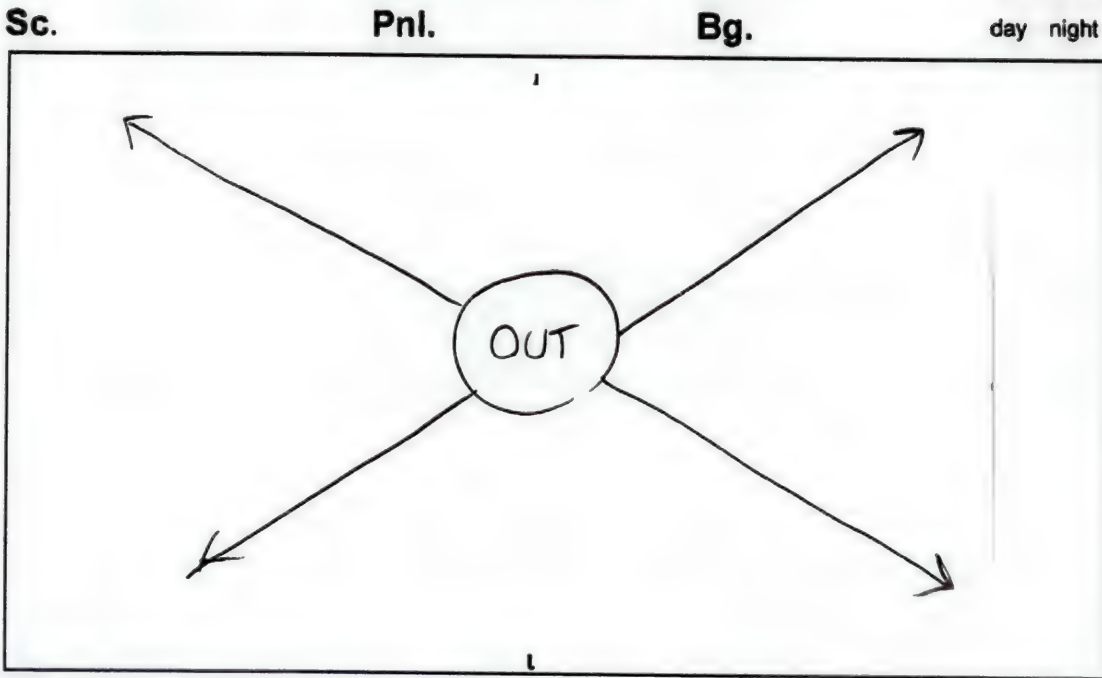
1025/204B

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1025/204B

1025/204B

ADVENTURE TIME



Dialog:

SFX: * VMMM *

Action:

- RAT GERM AND MUFFIN NANITE MERGE TOGETHER.

Timing:

NOV 06 2014

EPISODE # 1025-204B

Production :

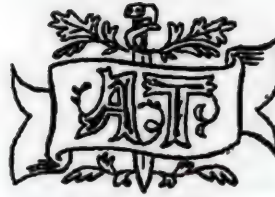
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1025/204B

1025/204B

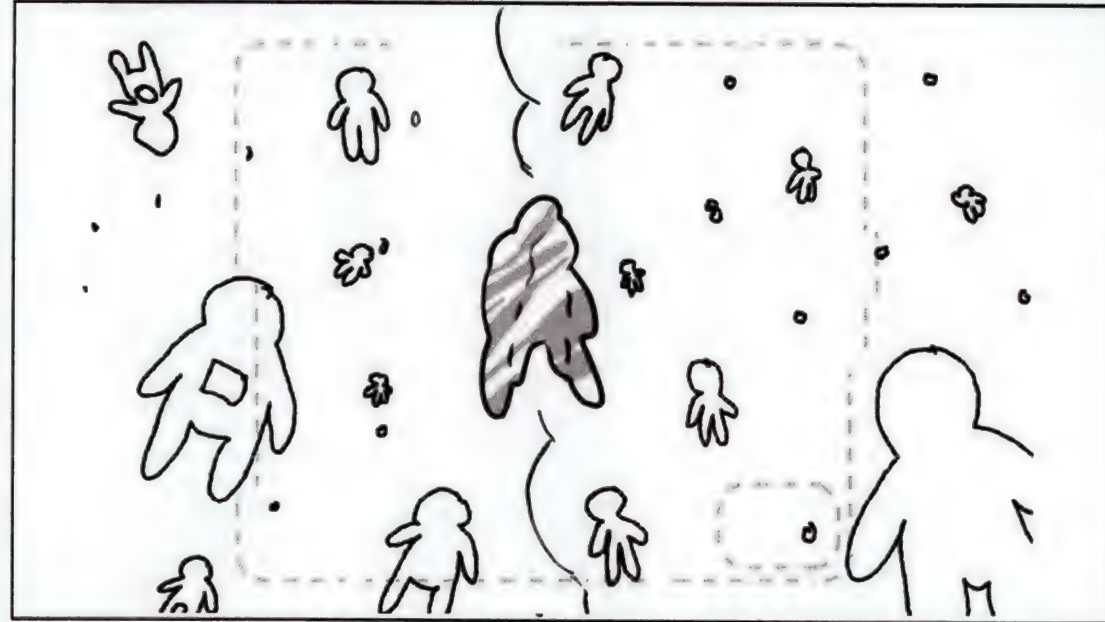
1025/204B

ADVENTURE TIME

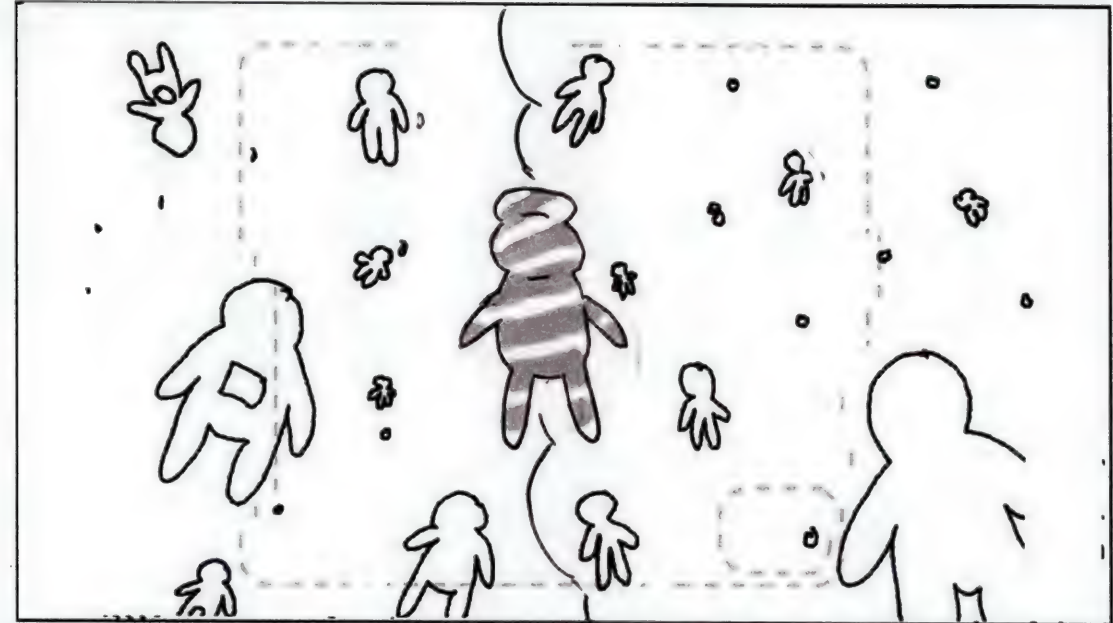


Page 111

Sc. 77 *CONT* Pnl. J Bg. day night



Sc. 77 *CONT* Pnl. K Bg. day night



Dialog:

SFX: * VM MM *

Action:

- RAT GERM AND MUFFIN NANTE MERGE TOGETHER.

NOV 06 2014

Timing:

EPISODE # 1025-204B

Production :

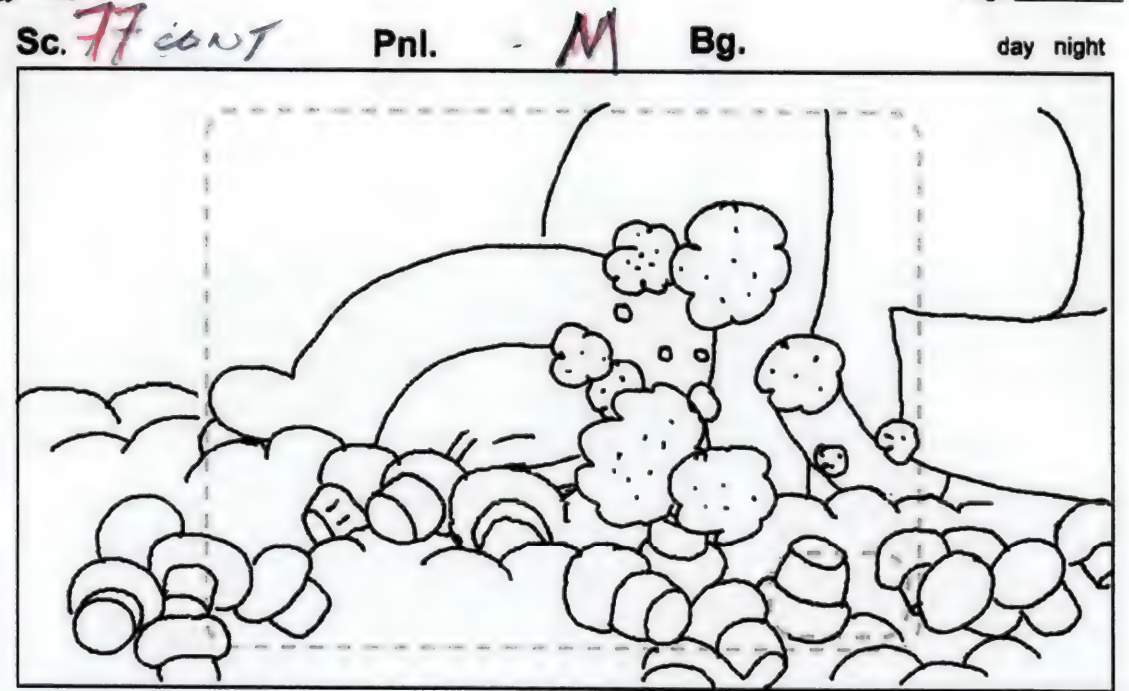
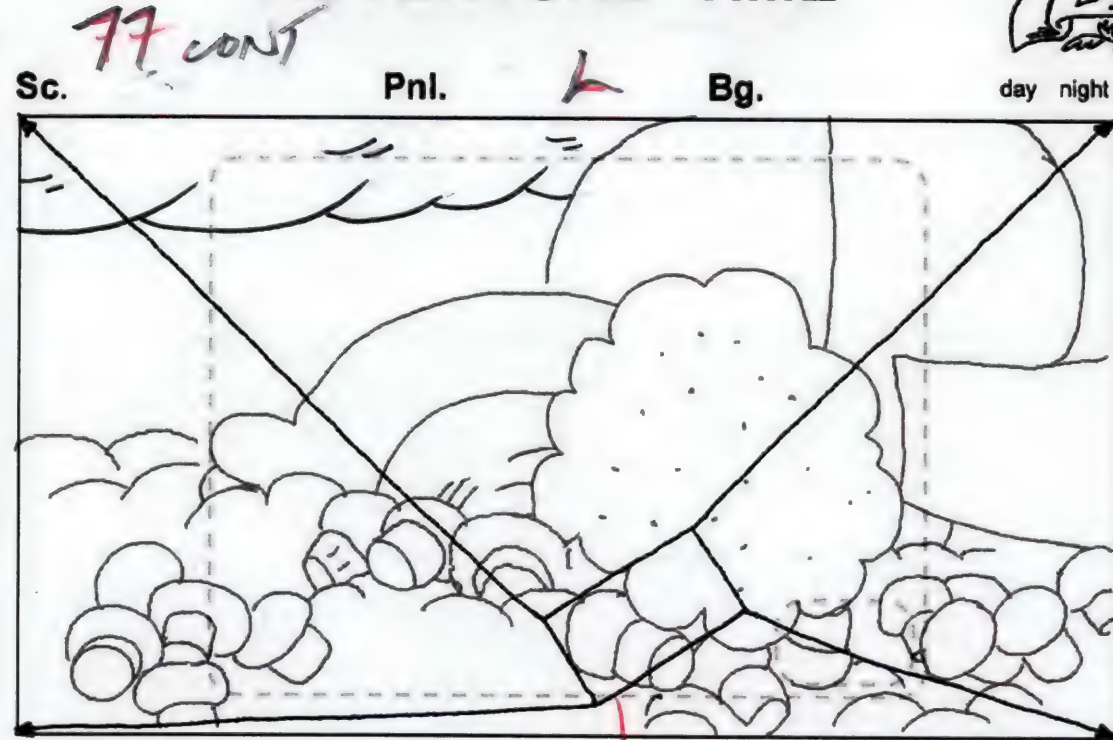
1025/204B

1025/204B

ADVENTURE TIME



Page 112



Dialog:

SFX: music

Action:

- ZOOM OUT.

- GERM CLOUD DISSIPATES.

NOV 06 2014

Timing:



EPISODE # 1025-204B

Production :

1025/204B

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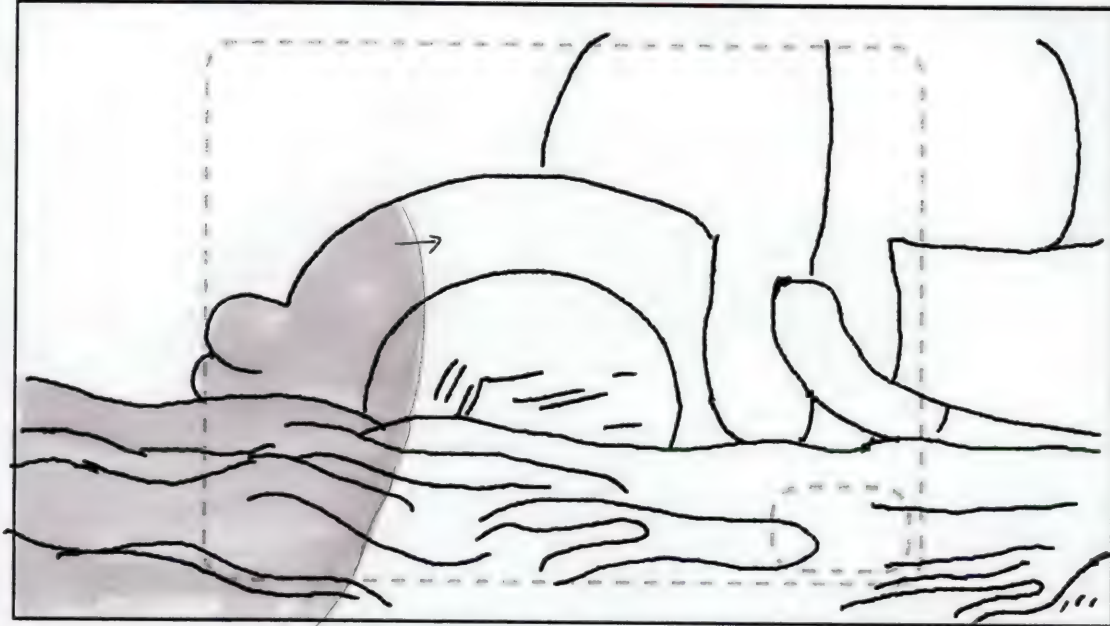
1025/204B

ADVENTURE TIME

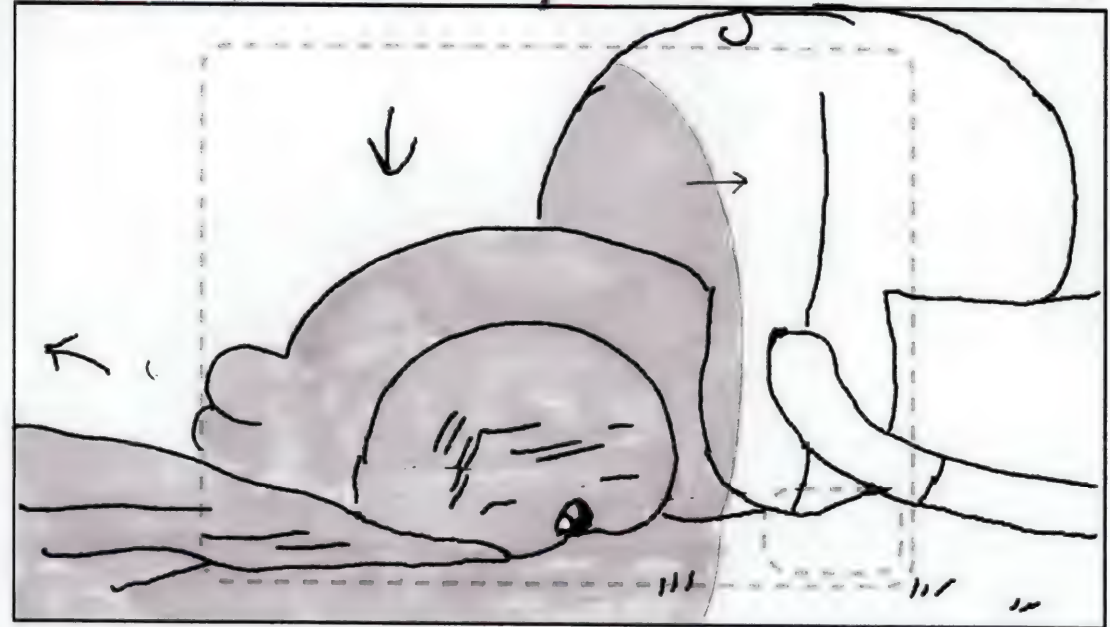


Page 113

Sc. 77 CONT Pnl. 10 Bg. day night



Sc. 77 CONT Pnl. P Bg. day night



Dialog:

SFX: gurgling

Action:

- MUFFINS MELTS. RIBBONS OF MUFFIN COLOUR AND SLIDES OFF.

Timing:

& SICK COLOUR.

(P)

NOV 06 2014



EPISODE # 1025-204 B

Production :

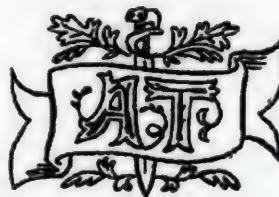
1025/204 B

1025/204 B

1025/204 B

NO SC 78

ADVENTURE TIME



HO CUT

Page 114

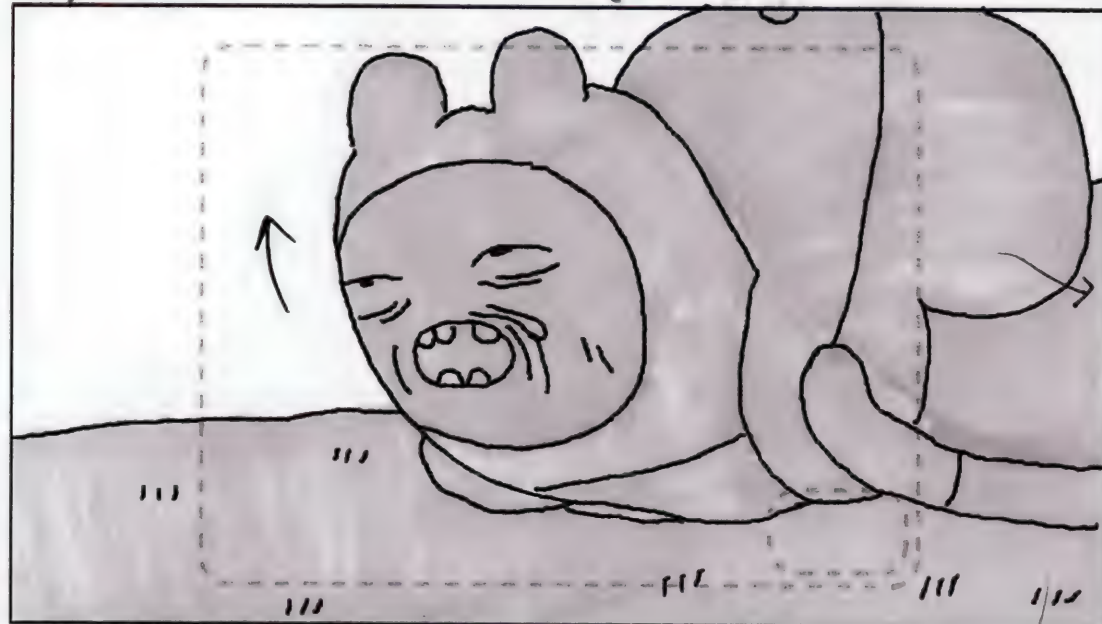
Sc. 77 CONT

Pnl.

Q

Bg.

day night

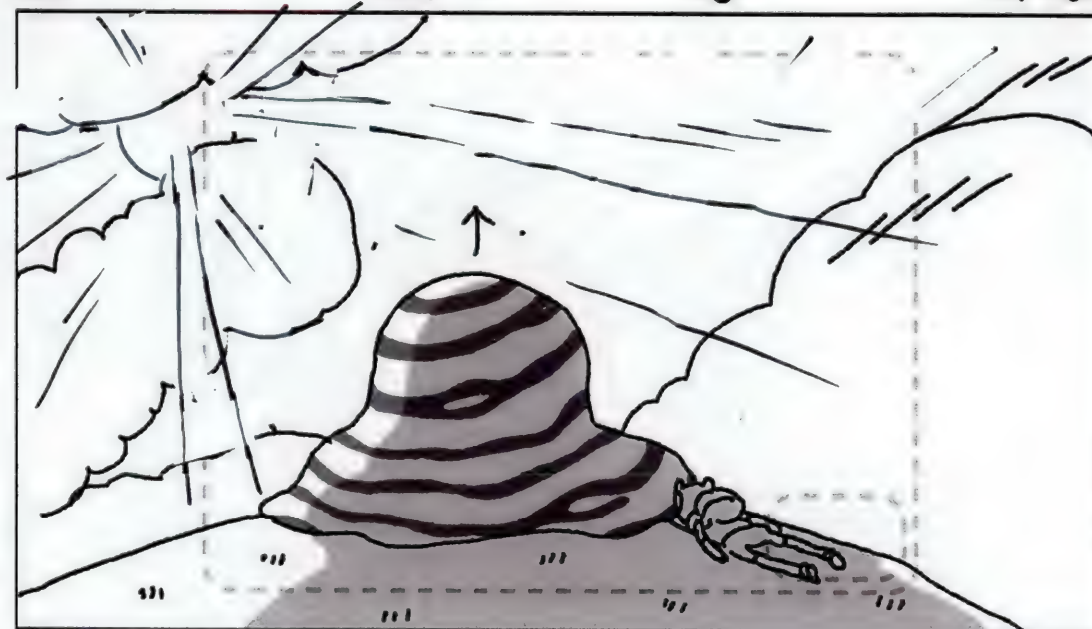


Sc. 79

Pnl. A

Bg.

day night



Dialog:

SFX: gurgling

Action:

- F. RAISES HEAD WEAKLY.

- RIBBONS OF GERMS & MUFFIN.

NOV 06 2011

Timing:



1025-204B

EPISODE #

1025/204B

Production :

1025/204B

ADVENTURE TIME



Page 115

Sc. 79 *cont* Pnl. B Bg. day night



Sc. 80 Pnl. A Bg. day night



<p>Dialog: ^(vo)</p> <p>BEAST ATTENTION!</p>		<p>^(vo)</p> <p>BEAST I BRING A MESSAGE FROM -</p>	
<p>Action:</p> <p>- GIANT FORMS FROM SWIRLING GOO.</p>			
<p>Timing:</p> <p style="text-align: right;">NOV 06 2014</p>			

EPISODE # 1025-204B

Production :

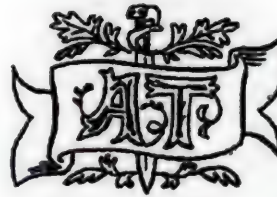
1025/204B

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1025/204B

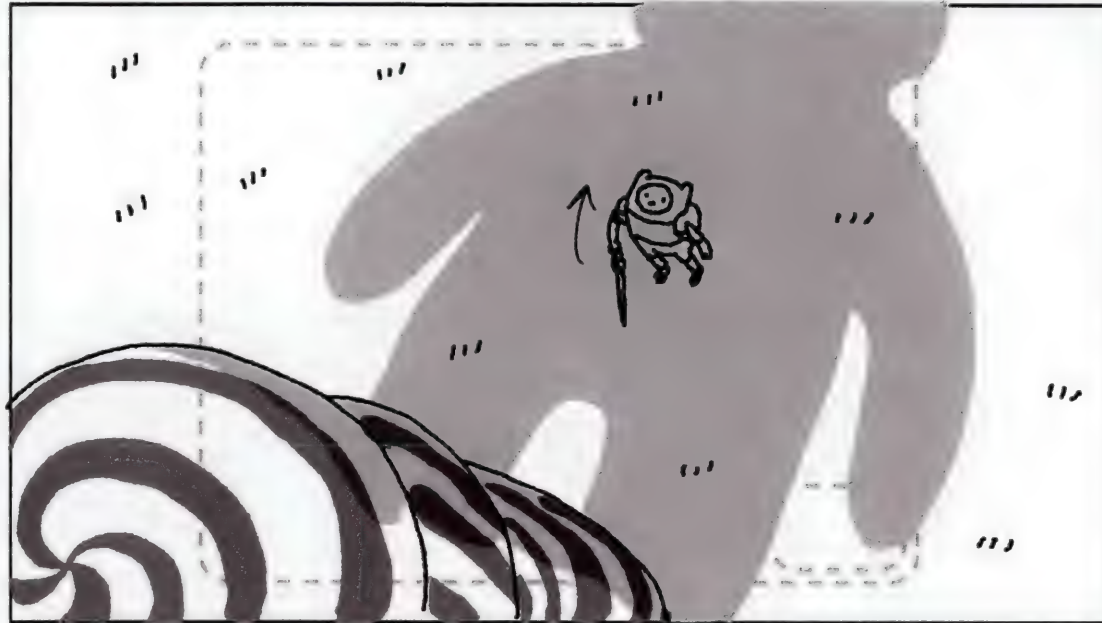
1025/204B

ADVENTURE TIME



Page 116

Sc. 80 CONT Pnl. 8 Bg. day night



Sc. 81 Pnl. A Bg. day night



Dialog: BEAST (VO)
(CONT) THE MICROSCOPIC
WORLD!

BEAST: (VO)
WE CAN SEE YOU
WHEN YOU GO NUMBER
ONE!

Action:
-F. STANDS UP.

OV 06 2014

Timing:

1025-204B

EPISODE #

1025/204B

Production :

1025/204B

ADVENTURE TIME



Cut

Page 117

Sc. 81 *CONT* Pnl. B Bg. day night



Sc. 82 Pnl. A Bg. day night



Dialog:

⑥ BEWARE!

Action:

- BEAST WALKS OFF/S.

Timing:

⑥



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Production :

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1025/204B

1025/204B

ADVENTURE TIME

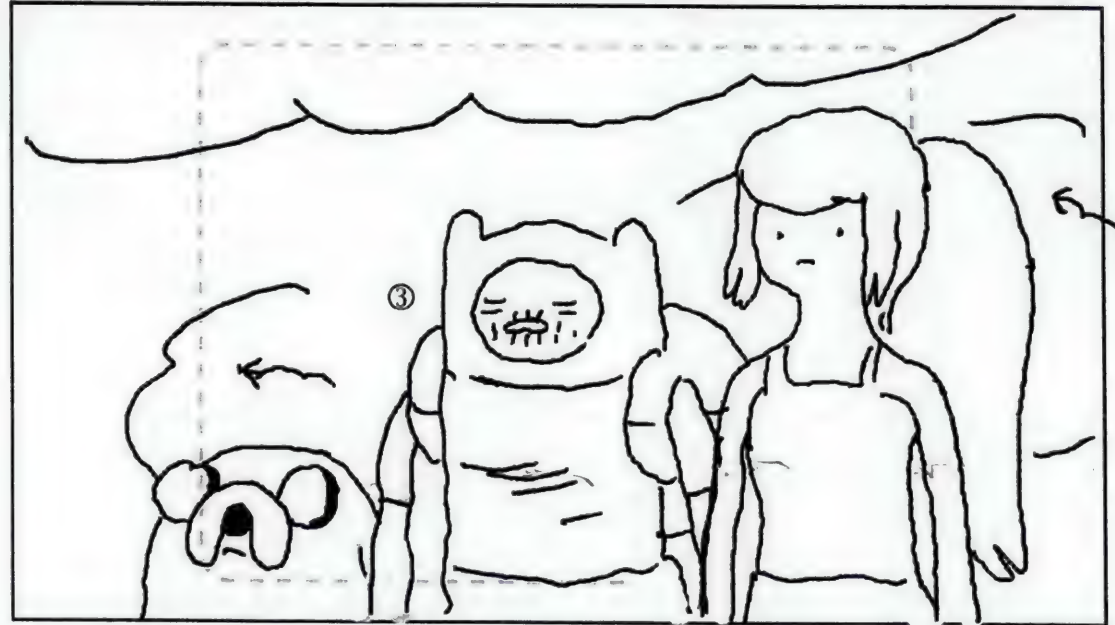


Page 118

Sc. 82 CONT Pnl. B Bg. day night



Sc. 82 CONT Pnl. C Bg. day night



NO CUT

1025-204B

EPISODE #

1025/204B

Dialog:

BEWARE!

Action:

(B1)

SHADOW PASSES.

Timing:



- J + PB WALK ON/S.



NOV 06 2014

TU CUT OFF

Production :

1025/204B

1025/204B

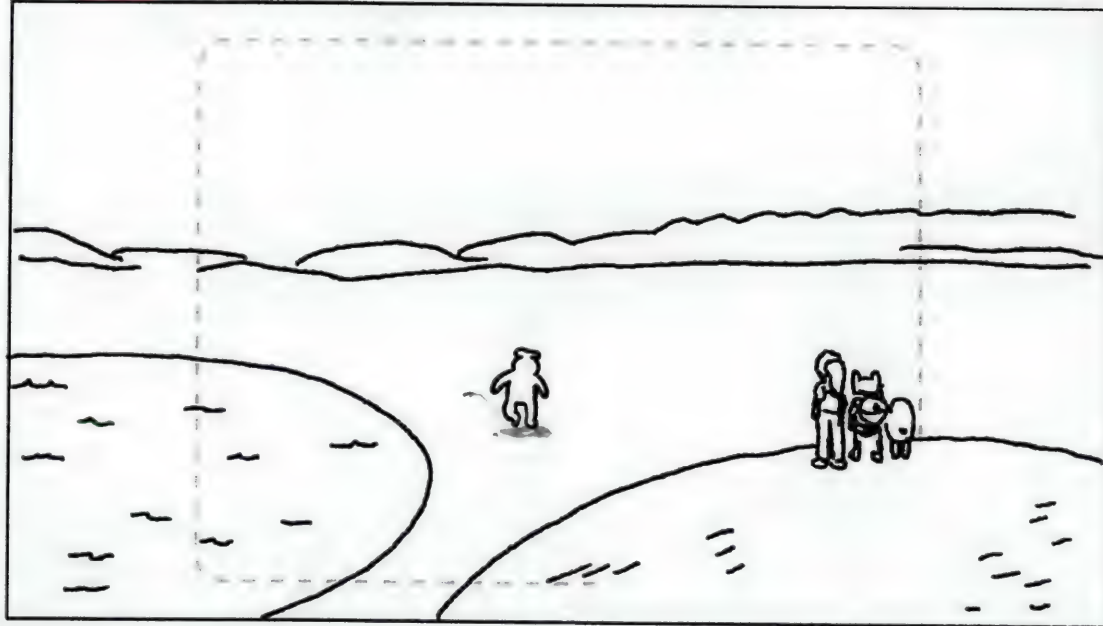
the
cut

ADVENTURE TIME

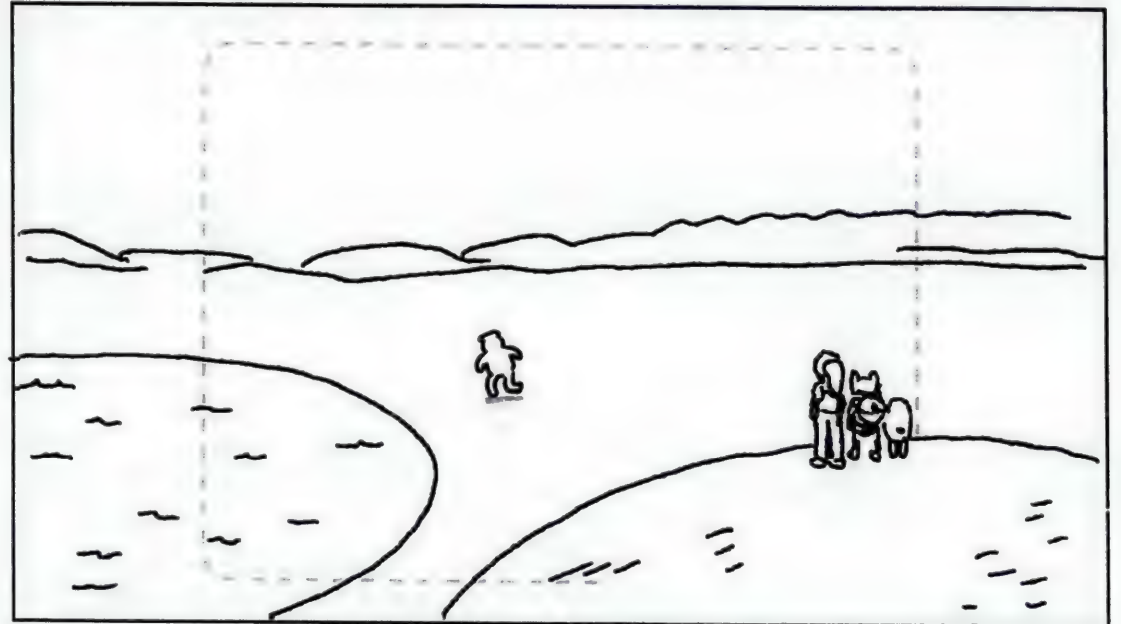


Page 119

Sc. 83 Pnl. A Bg. day night



Sc. 83 CONT Pnl. B Bg. day night



Dialog:

Q BEWARE!

Q BEWARE!

NOV 06 2011

Action:

- BEAST LUMBERS INTO DISTANCE.

Timing:

(B1)



the
cut

1025-204B

EPISODE #

1025/204B

Production :

1025/204B

1025/204B

HO
cut

ADVENTURE TIME



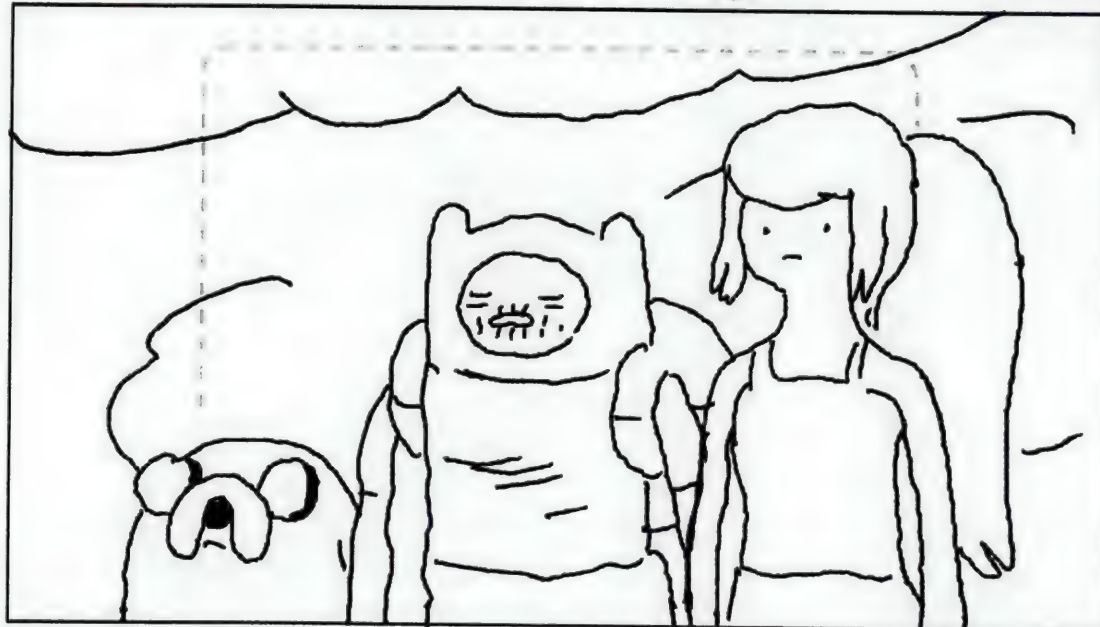
Page 120

Sc. 84

Pnl. A

Bg.

day night

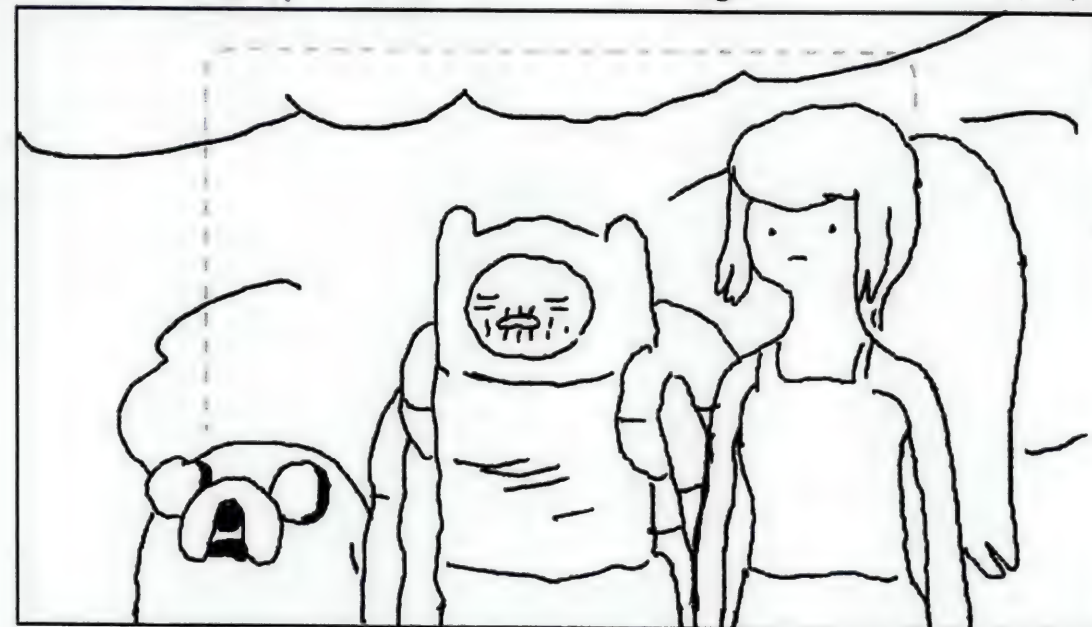


Sc. 84 CONT

Pnl. B

Bg.

day night



Dialog:

Q HUH!

Action:

NOV 06 2011

Timing:

EPISODE # 1025-204B

1025/204B

Production :

1025/204B

Cut

ADVENTURE TIME



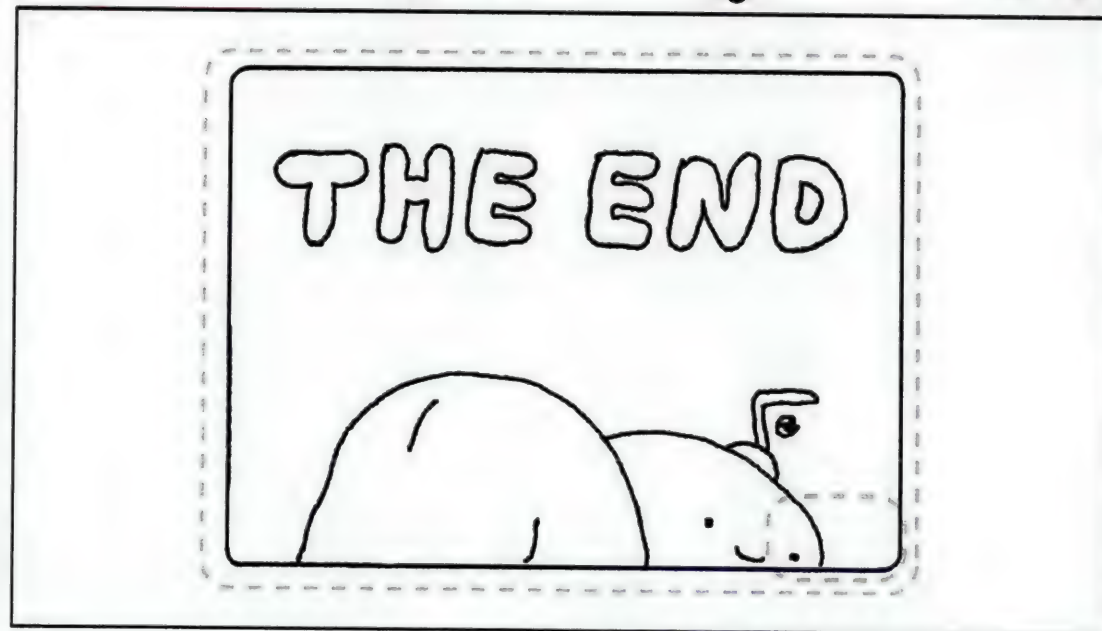
Cut

Sc. 85

Pnl. A

Bg.

day night

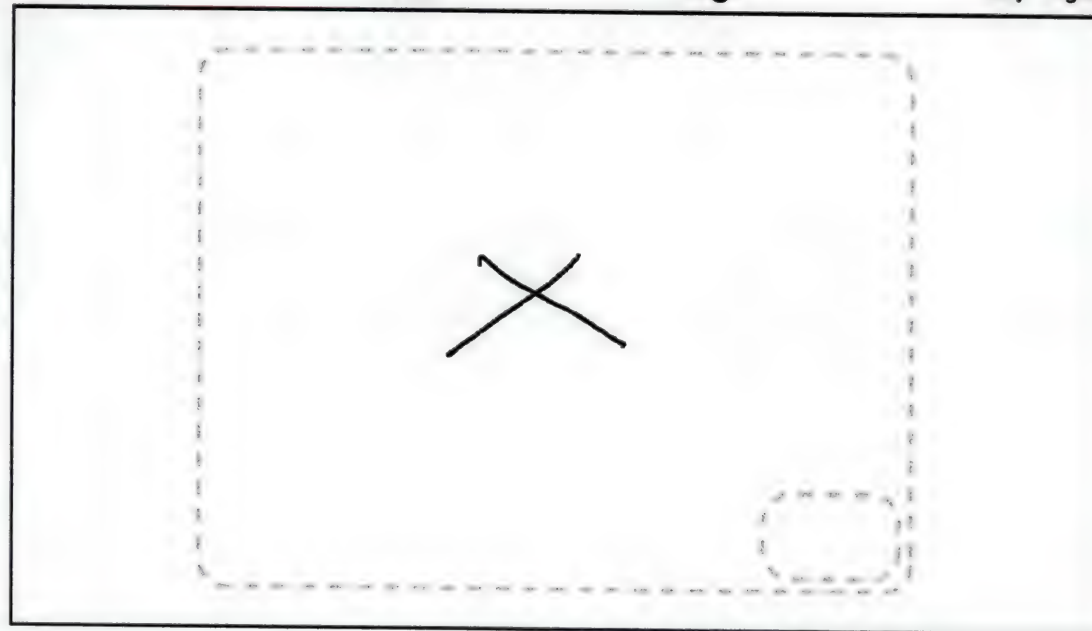


Sc.

Pnl.

Bg.

day night



Dialog:



Action:

NOV 06 2014

Timing:

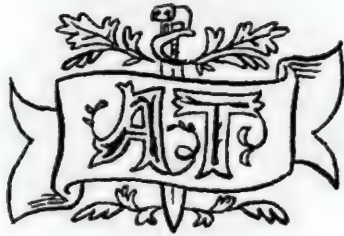
1025-204 B

EPISODE #

1025/204 B

Production :

1025/204 B



"The Gift That Reaps Giving"
1025-204C
Final Board



Date 10/21/14

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board
- ☒ Design Board 10/21/14
- ☐ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

Storyboard by
Yu Guo

Animation Studio
SAEROM

NOV 06 2014

1025/204C

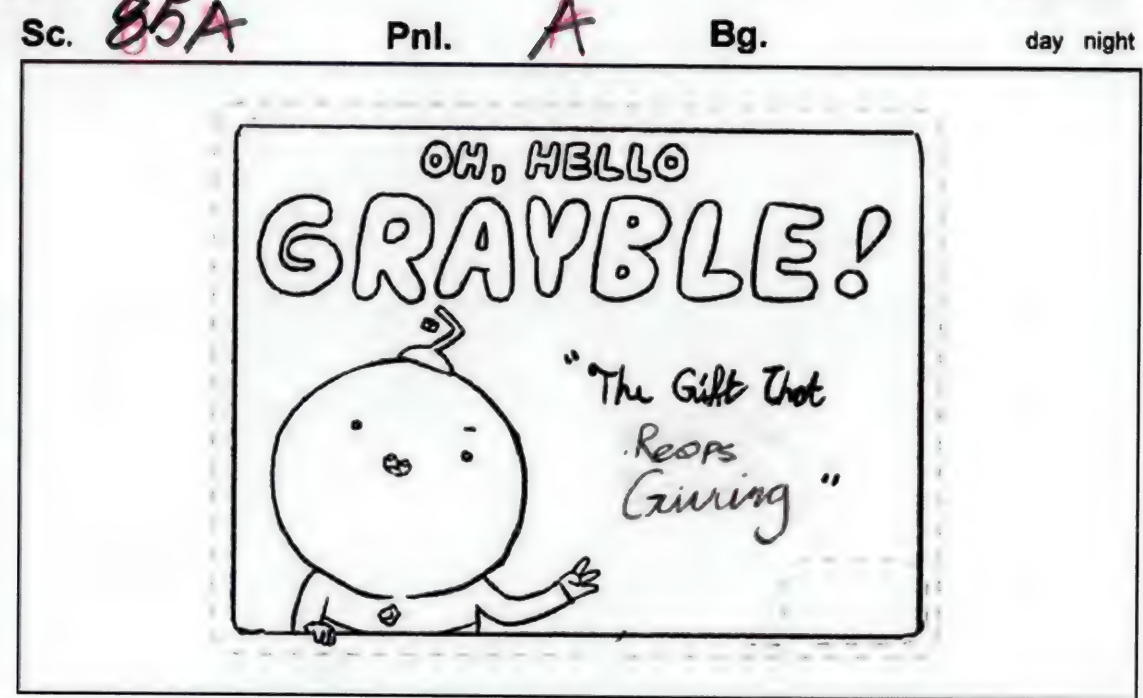
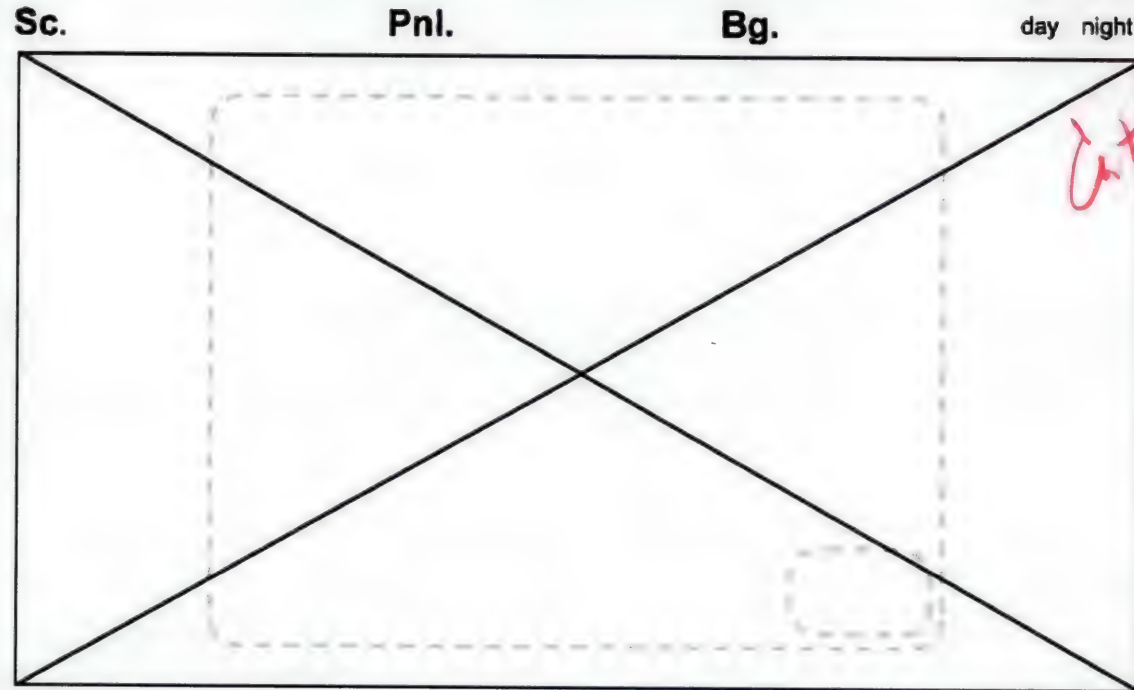
1025/204C

1025/204C

ADVENTURE TIME



Page 122



Dialog:
Action:
Timing:

NOV 06 2014

EPISODE #
1025/2040

Production :

1025/2040

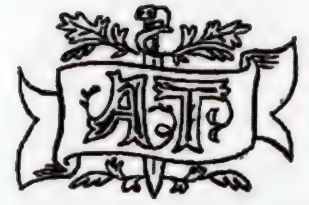
1025/2040
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1025/2042

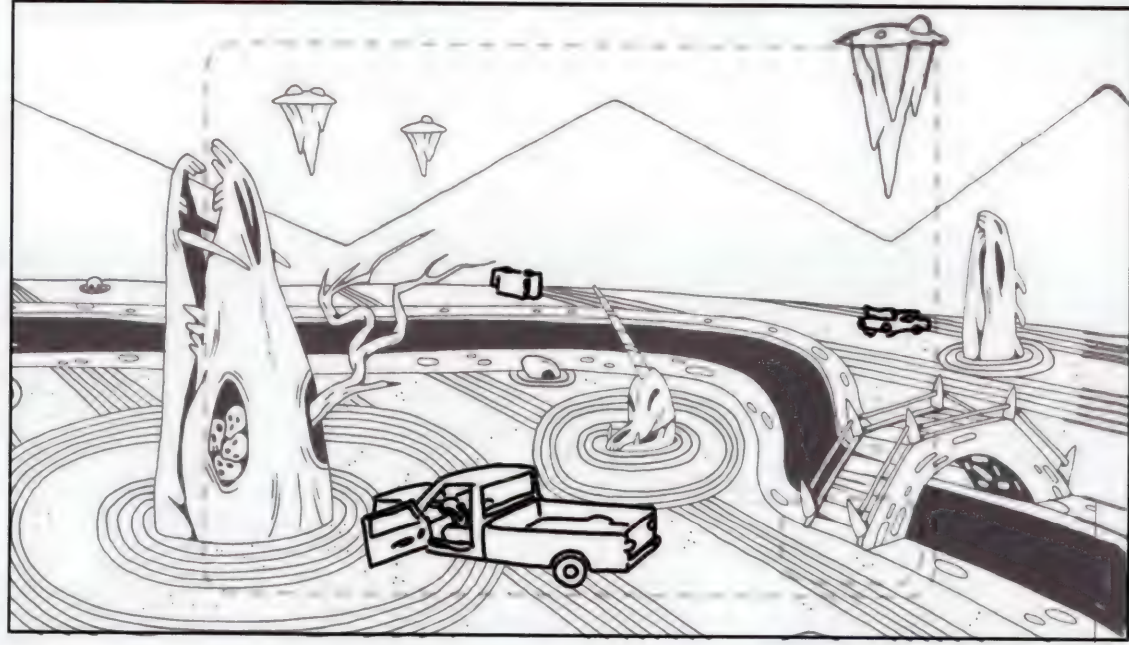
Cut

ADVENTURE TIME



140
Cut

Sc. 86 Pnl. A Bg. day night



Sc. 87 Pnl. A Bg. day night



Dialog:	D: My Darling Life, please accept this... gift?	D: Gift?
Action:	music playing on radio	
Timing:	NOV 06 2014	

EPISODE #

1025/2042

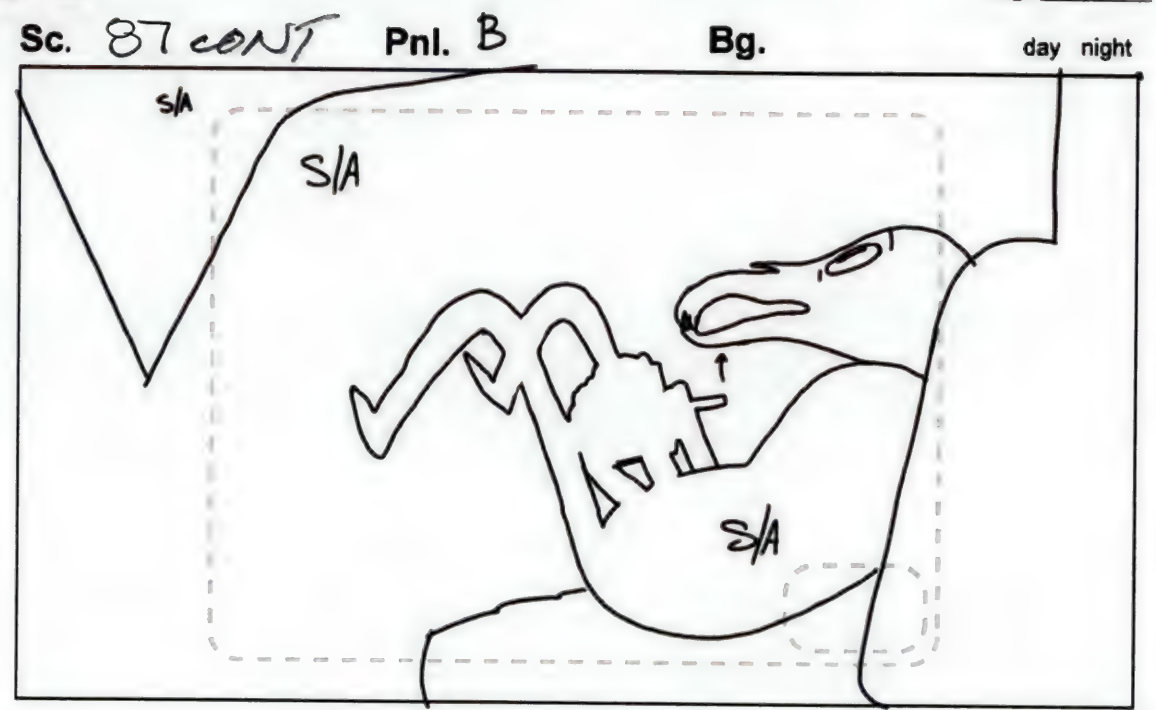
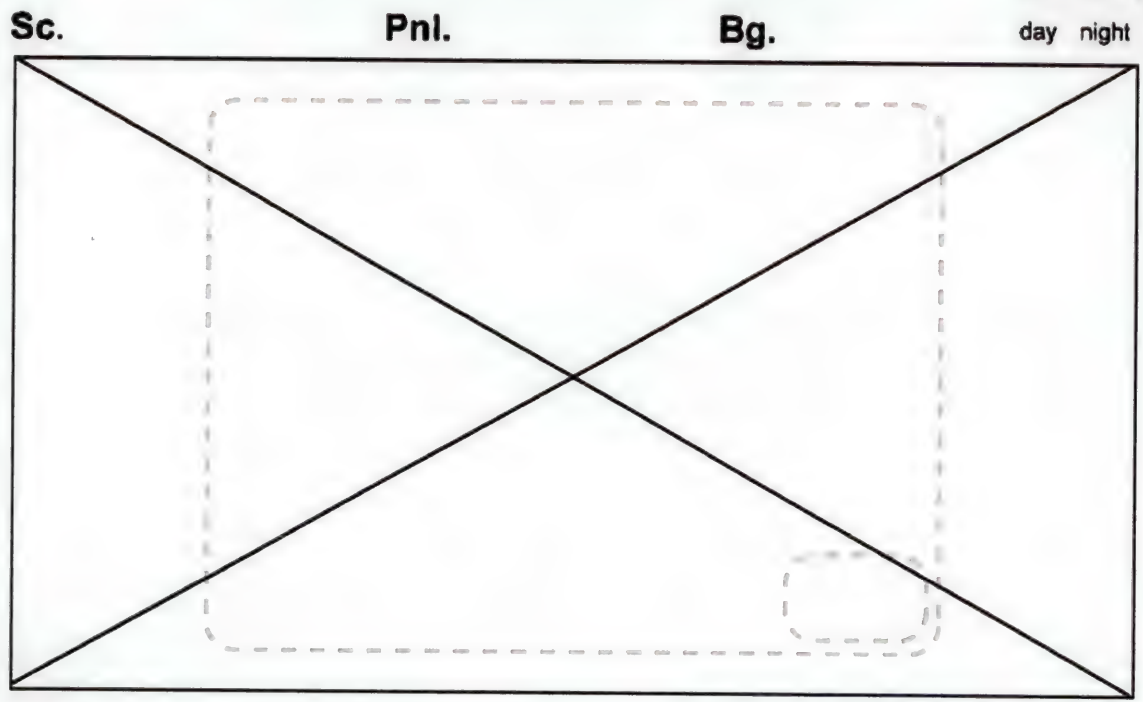
Production :

1025/2042

ADVENTURE TIME



Page 124



Dialog:

D: Hmm...

Action:

Timing:

NOV 06 2014

Handwritten signature in red ink.

EPISODE #
1025/2040

Production :

1025/2040

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1025/2040

ADVENTURE TIME



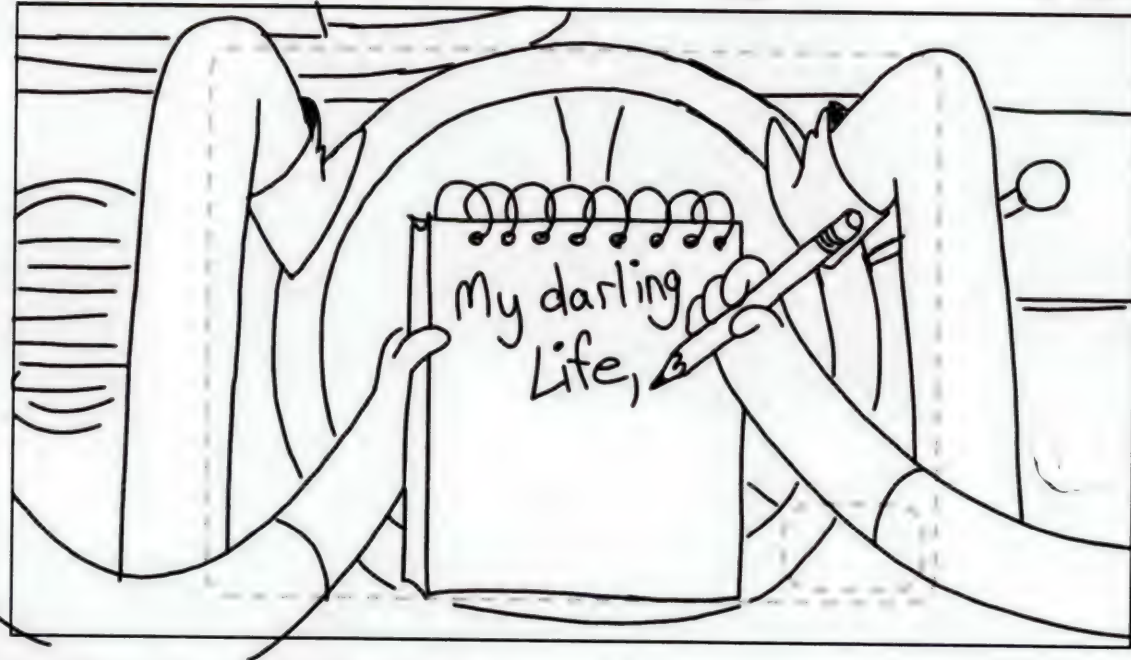
Page 125

Sc. 88

Pnl. A

Bg.

day night



Sc. 88 CONT

Pnl. B

Bg.

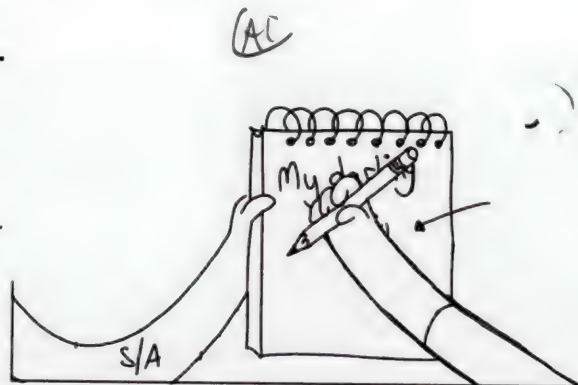
day night



Dialog: D: My darling Life,

Action:

Timing:



D: Sweet lily of my... desert...

NOV 06 2014

EPISODE #

Production :

1025/204

1025/204

1025/204

ADVENTURE TIME



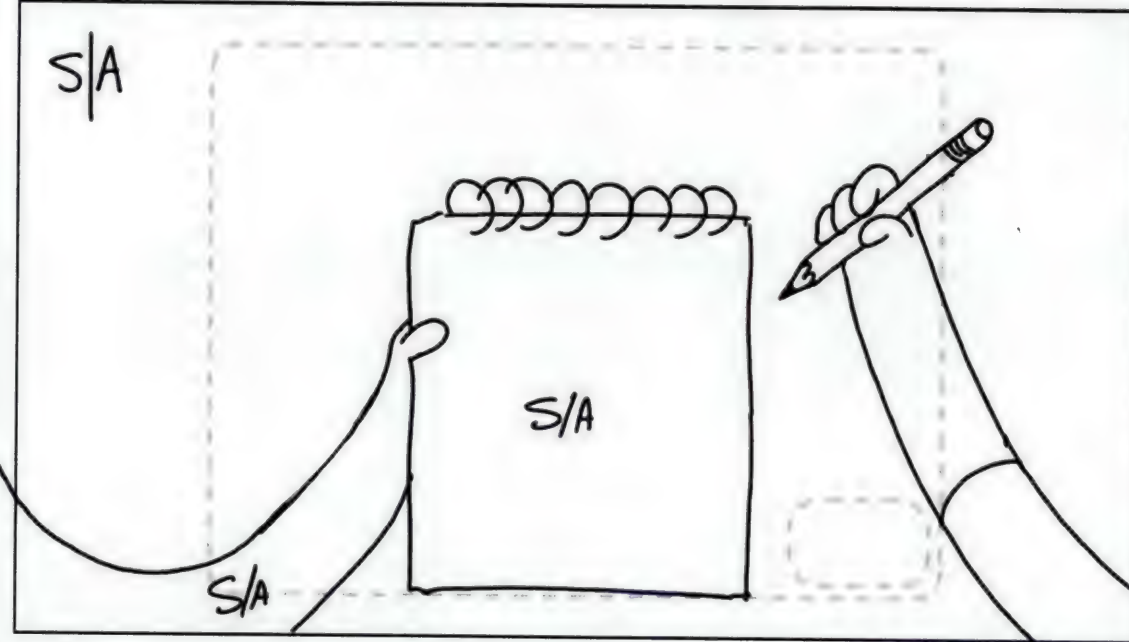
Page 126

Sc. 88 CONT

Pnl. C

Bg.

day night

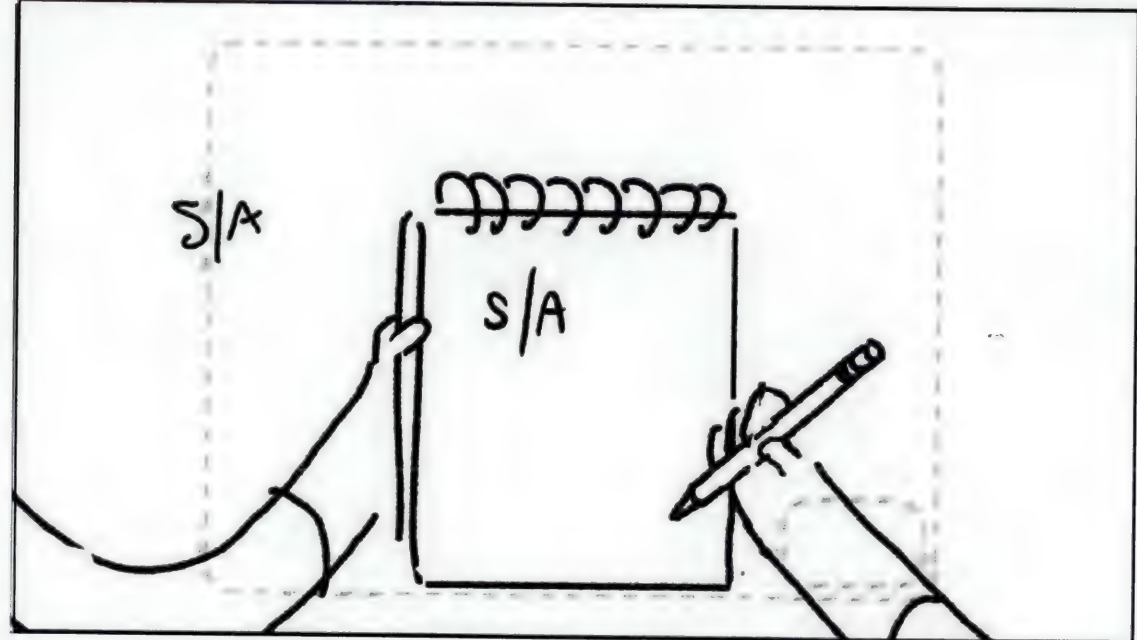


Sc. 88 CONT

Pnl. D

Bg.

day night



Dialog:

Action:

Timing:

D: might I humbly present... this ...

NOV 06 2014



Handwritten notes in red ink: 'HU' and 'Cust'.

EPISODE #

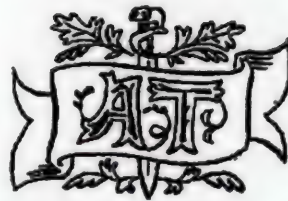
1025/2040

Production :

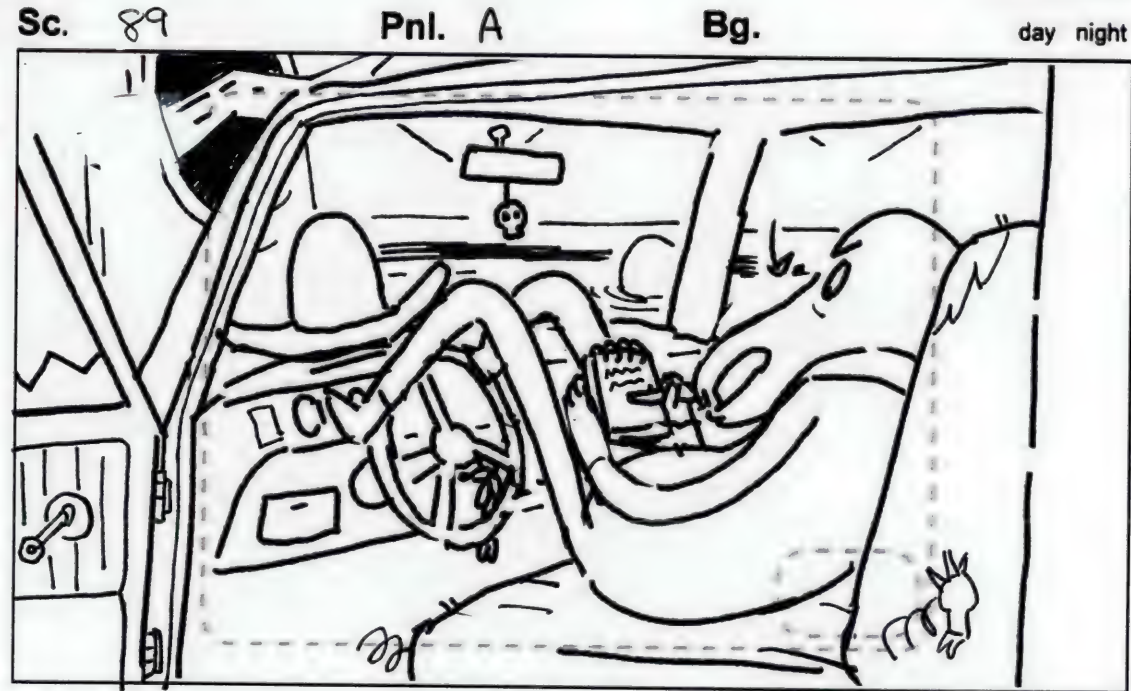
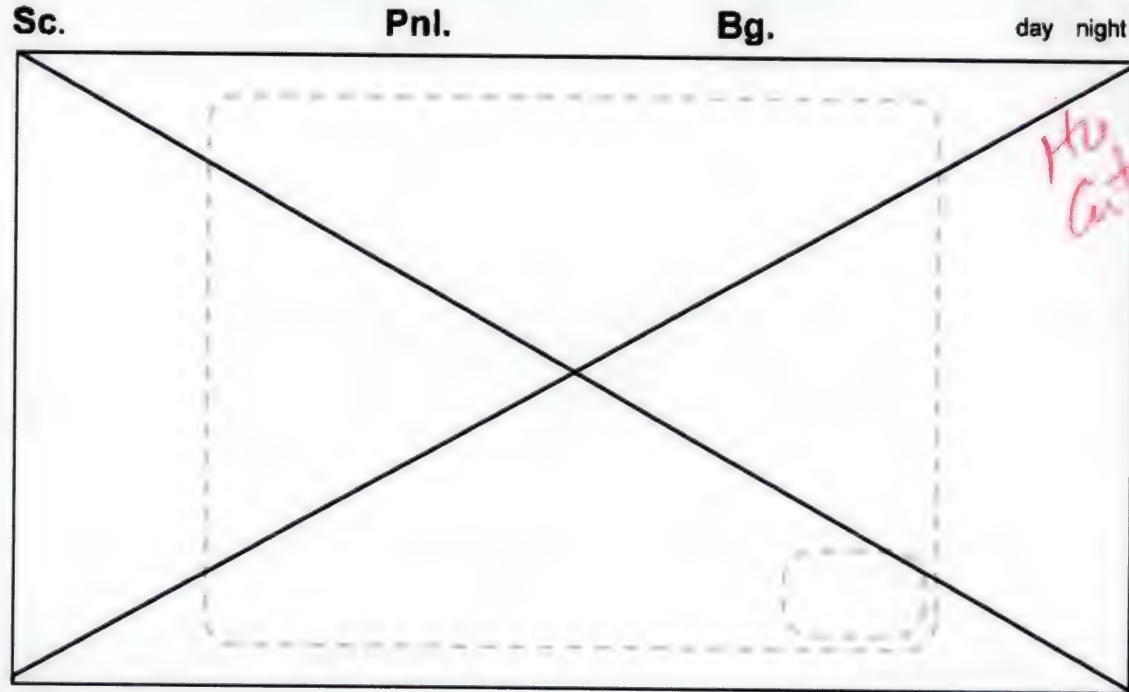
1025/2040

1025/2040

ADVENTURE TIME



Page 127



No Cut

Dialog:

Action:

Timing:

D: thing. ... Hrrm ...
I'll just write 'Happy Birthday.'

NOV 06 2014 2

S/A

EPISODE #

1025/2040

Production :

1025/2040

1025/2040

ADVENTURE TIME



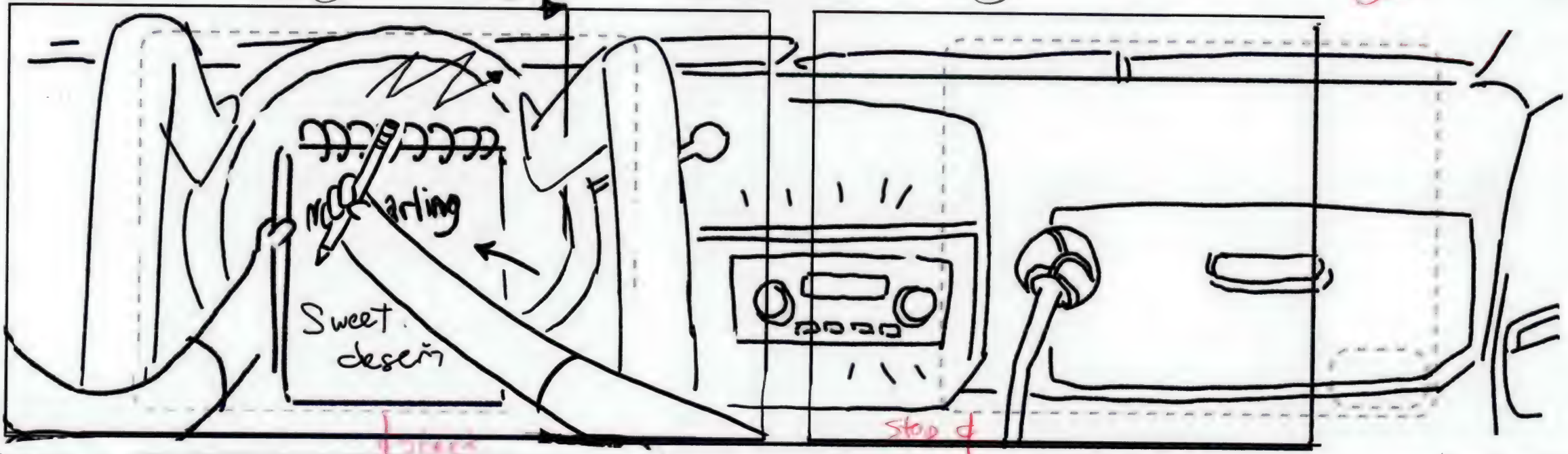
Sc. 90

Pnl. (A)

Bg.

day night

(B)



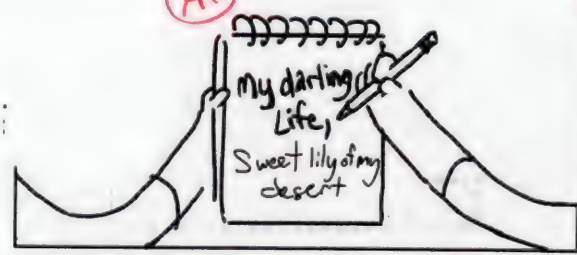
Dialog:

PAN →

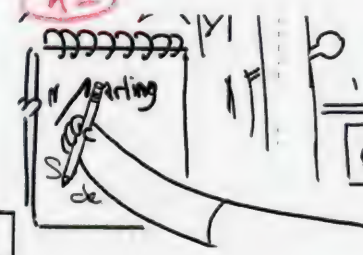
— MUSIC PLAYS —

(w)
radio announcer: spending much of her time living in and eating rocks is what led Caramel Sally,

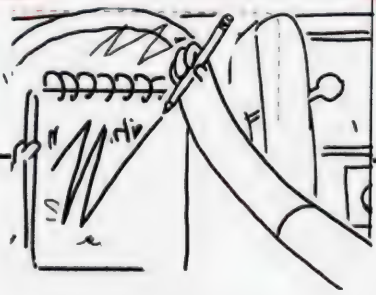
(A1)



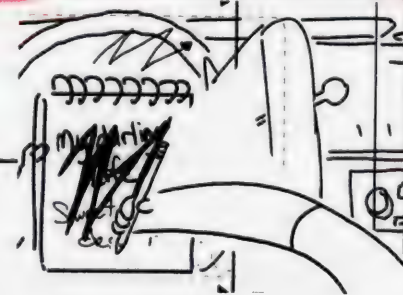
(A2)



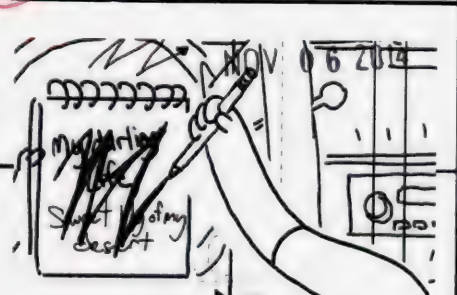
(A3)



(A4)



(A5)



EPISODE #

Production :

1025/204C

1025/204C

1025/204C

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ADVENTURE TIME



Page 129

Sc. 91

Pnl. A

Bg.

day night

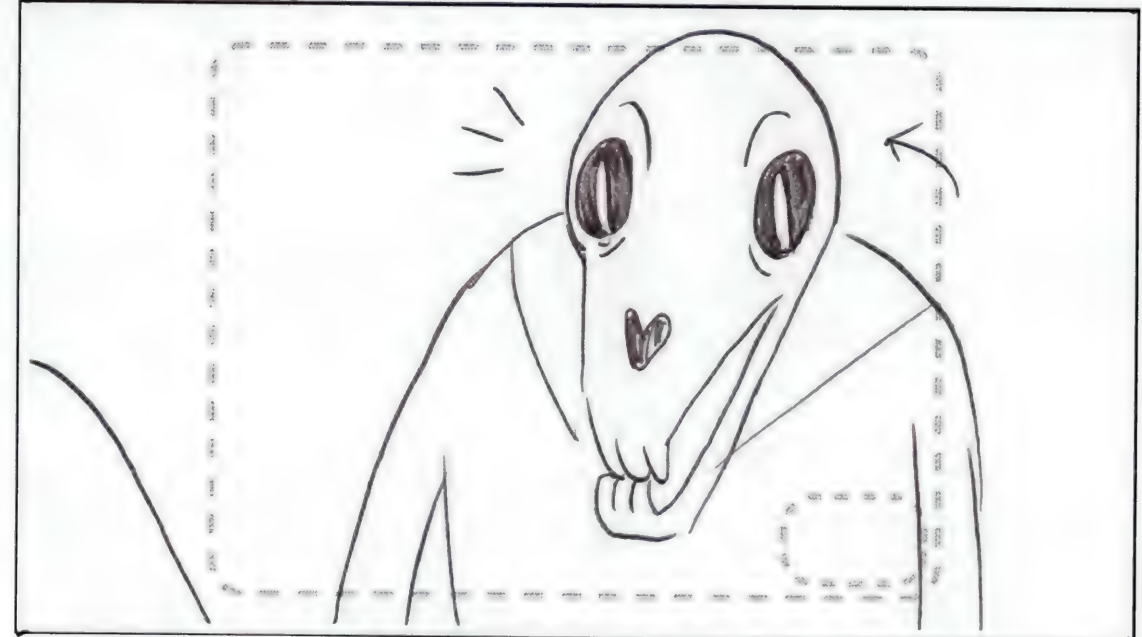


Sc. 91 CONT

Pnl. B

Bg.

day night



Dialog:

radio announcer (cont.): independent rock eating musician, to create that medley.

now let's hear a track off her latest album. the song's called 'lonely bones'

D: Oh!

Action:



Timing:

NOV 06 2014

EPISODE #

Production :

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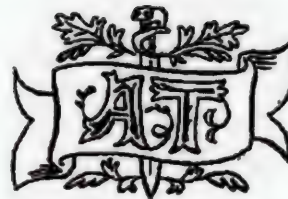
HW
Cut

1025/2040

1025/2040

Ho
Cut

ADVENTURE TIME



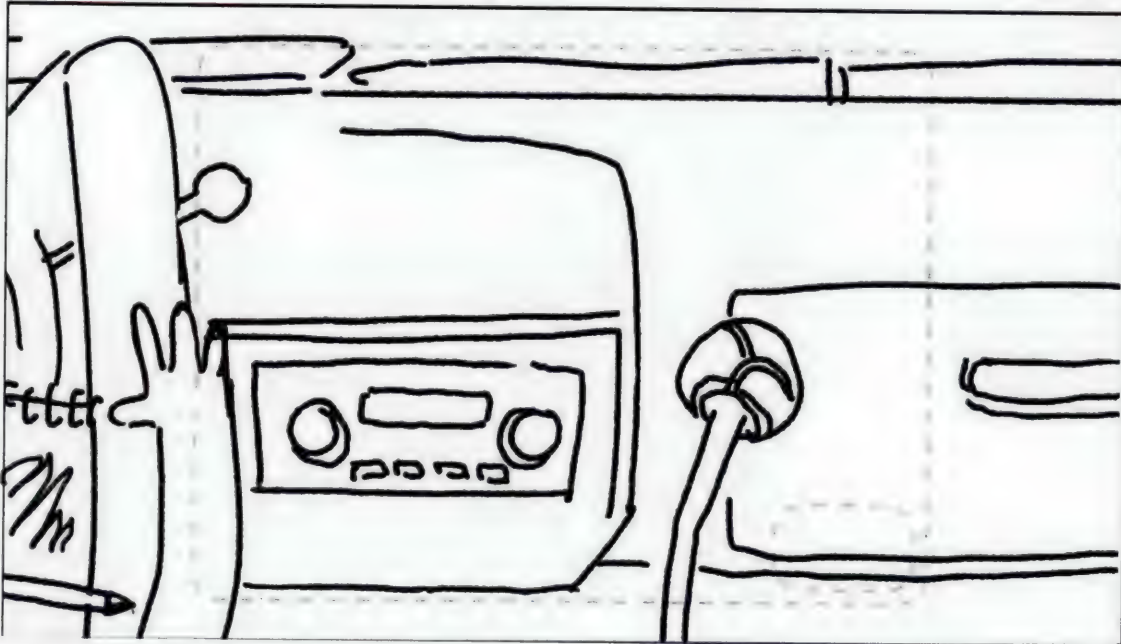
Page 130

Sc. 92

Pnl. A

Bg.

day night

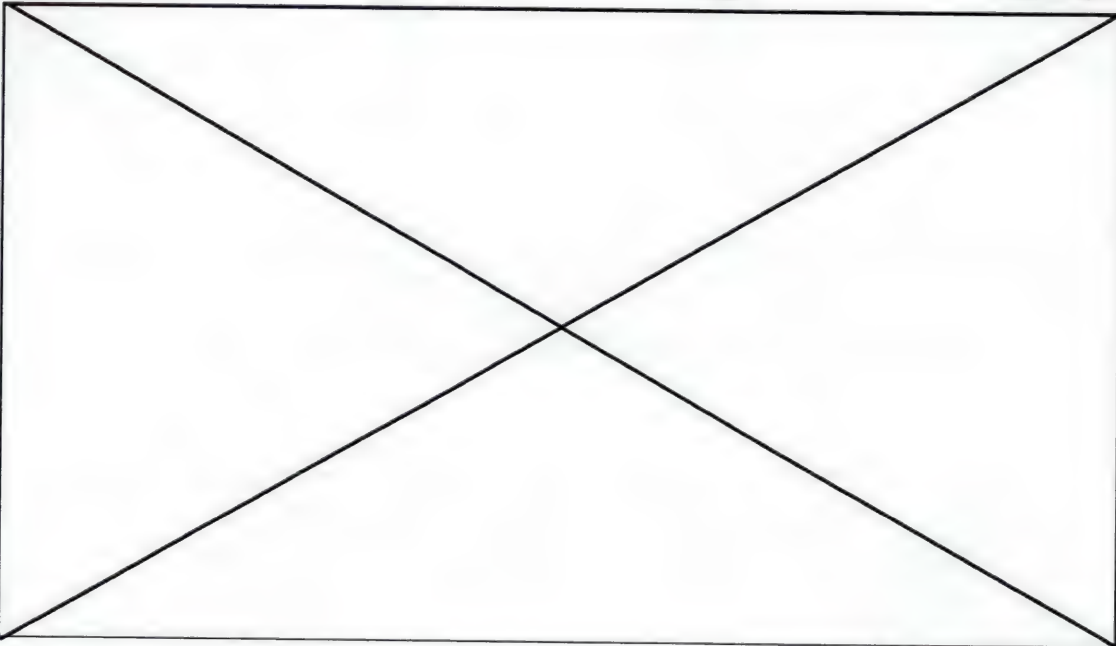


Sc.

Pnl.

Bg.

day night



Dialog:

(w)
D: Wait!

Action:

Song Playing in background!

NOV 06 2014

Timing:

EPISODE #

Production :

1025/204C

1025/204C

ADVENTURE TIME

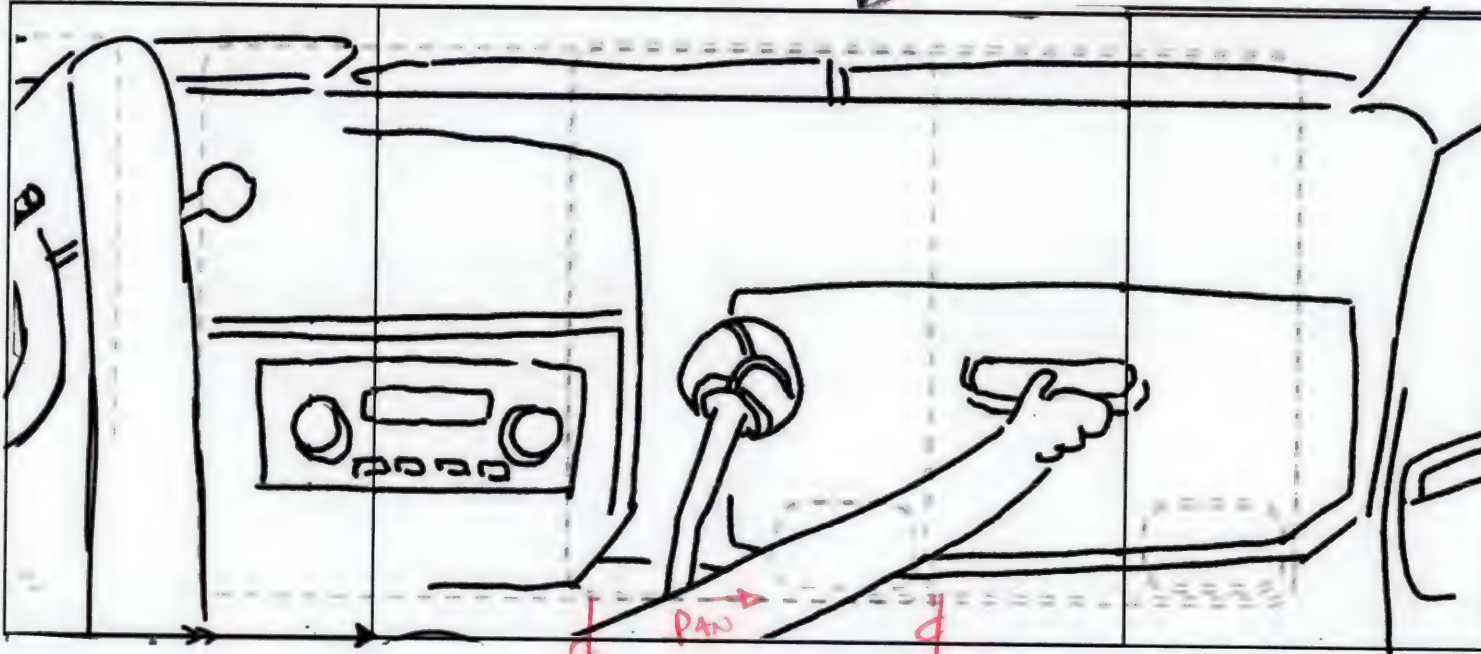


Page 131

Sc. 92 CONT Pnl.

Bg.

day night



Dialog:

D: hold on, hold on, hold on

Action:

PAN w/
DEATH'S HAND

Song: (vo) and hoped I'd die

NOV 06 2014

Timing:

EPISODE #

Production :

ADVENTURE TIME

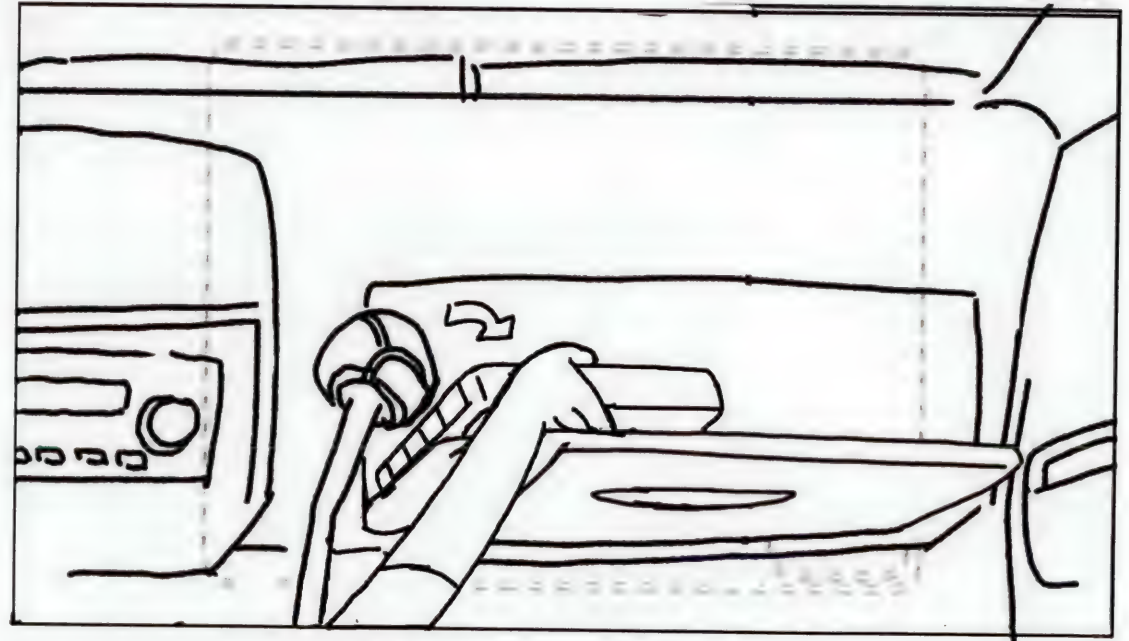


Page 132

Sc. 92 CONT Pnl. C Bg. day night



Sc. 92 CONT Pnl. D Bg. day night

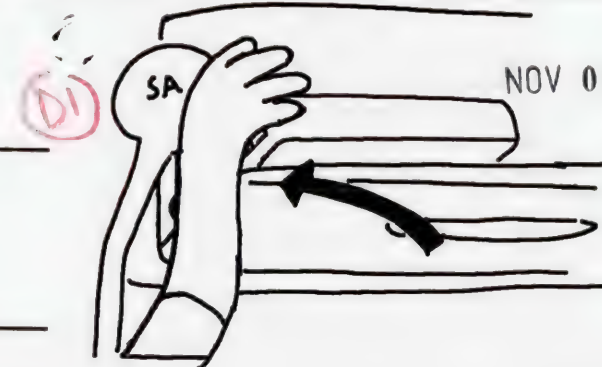


Dialog:

(VO)
song: For once in my life, I understand why

Action:

Timing:



NOV 06 2014

EPISODE #

1025/2040

Production :

1025/2040

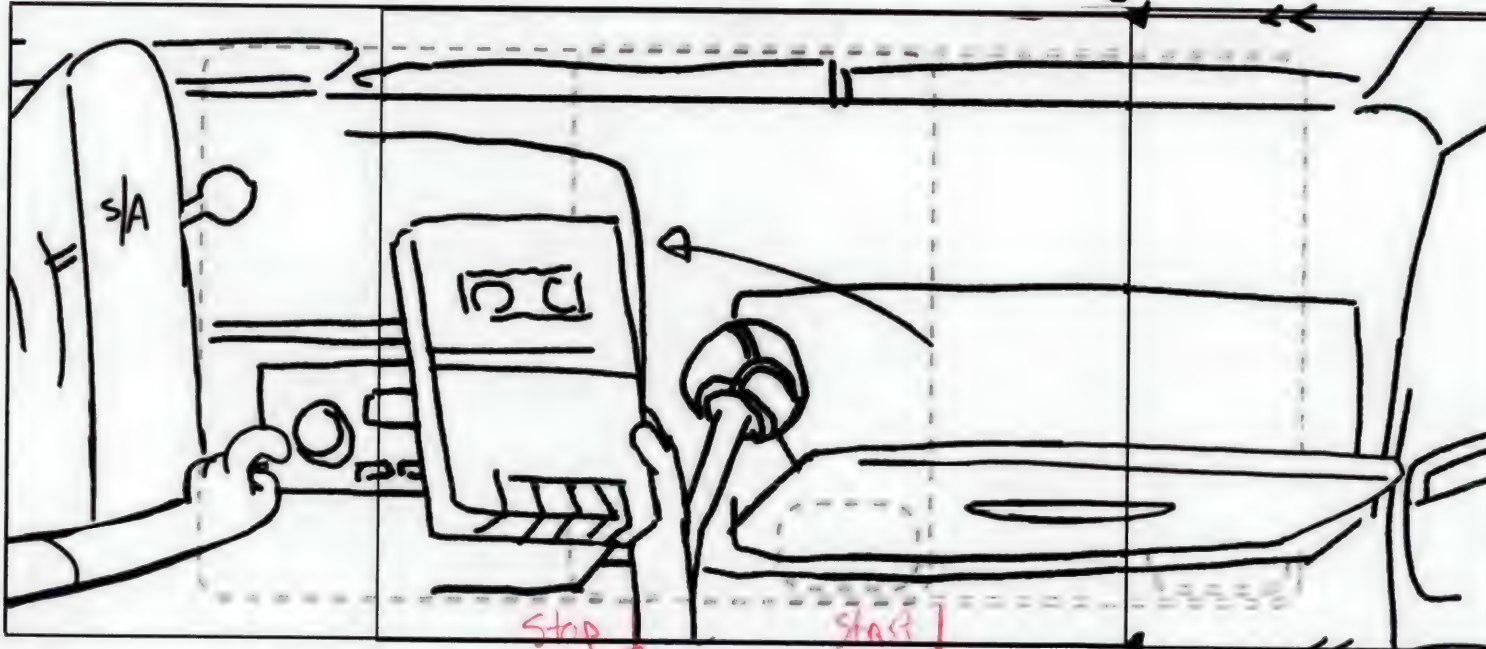
1025/2040

ADVENTURE TIME



Page 133

Sc. 92 CONT Pnl. E Bg. day night



Dialog:

Action:

(VO)
song: Don't you see

Timing:

PAN BACK LEFT AS DEATH
PULLS OUT RECORDER

NOV 06 2014

EPISODE #

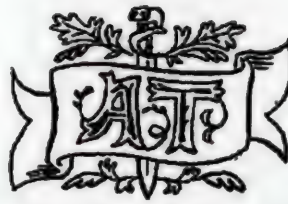
1025/204

Production :

1025/204

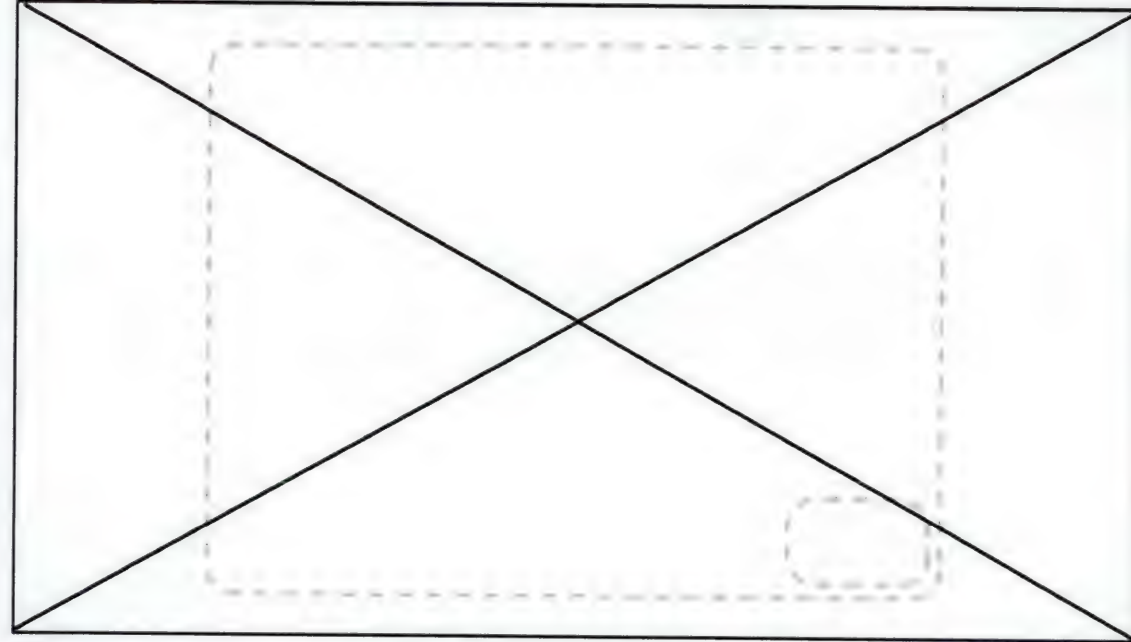
1025/204

ADVENTURE TIME

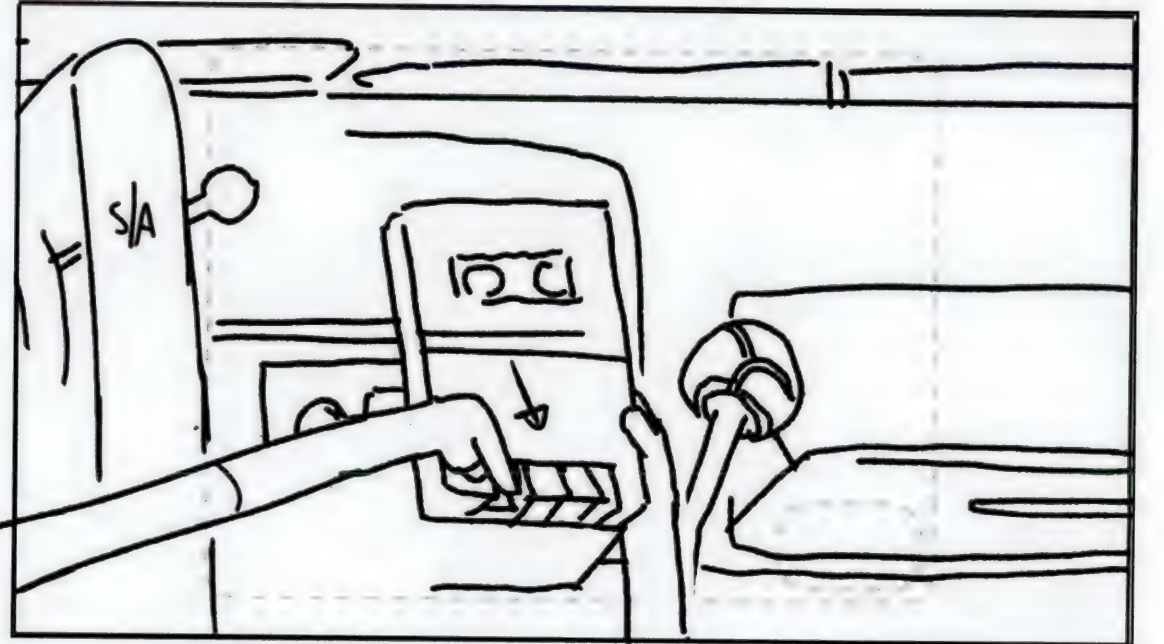


Page 134

Sc. Pnl. Bg. day night



Sc. 92 CONT Pnl. F Bg. day night



Dialog:	(VO) D: I gotta Get this
Action:	
Timing:	NOV 06 2014

EPISODE #

Production :

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1025/2040

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ADVENTURE TIME



Page 135

Sc. 92 CONT

Pnl. G

Bg.

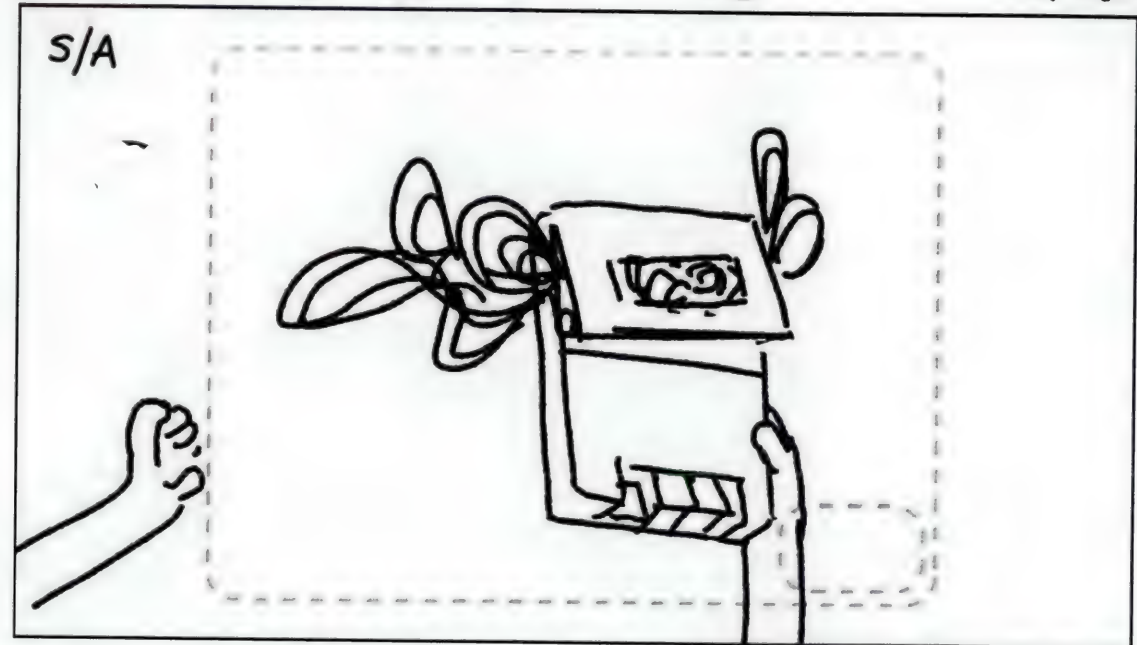
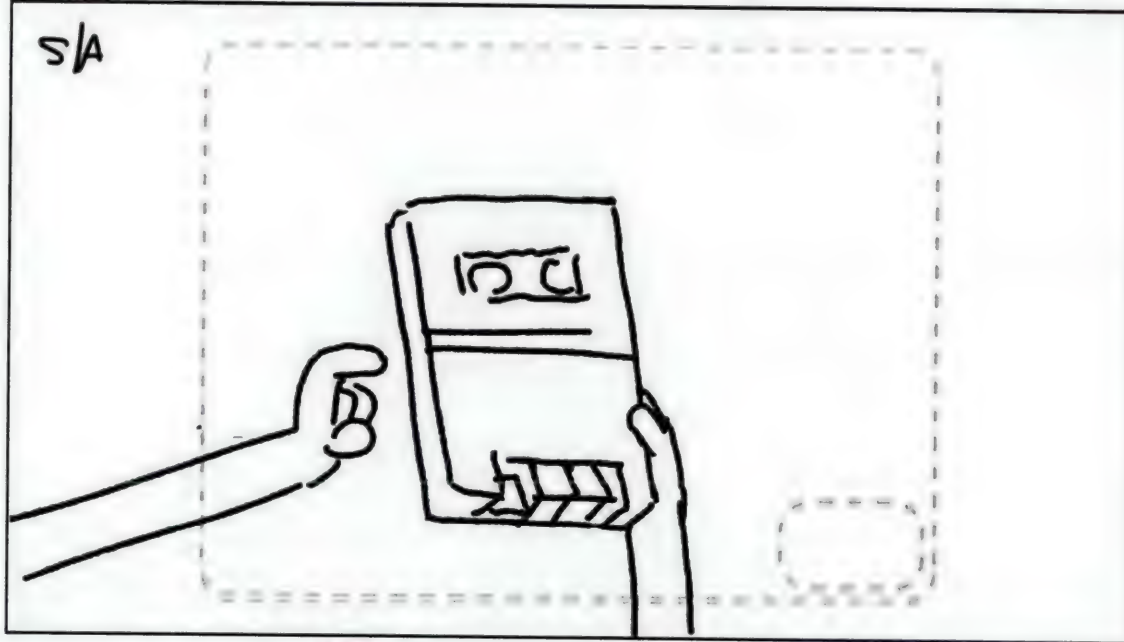
day night

Sc. 92 CONT

Pnl. H

Bg.

day night



Dialog:

(V) D: on tape for my boo!

Tape unravels.
Death gasps

Action:

SONG: I got them LONELY BONES--!!
(Lonely bones!)

Timing:

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EPISODE #

1025/2040

Production :

1025/2040

No
cut

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1025/2040

HU
Cut

ADVENTURE TIME



HU
Cut

Page 136

HU
Cut

Sc. 93

Pnl. A

Bg.

day night



Render over

Sc. 94

Pnl. A

Bg.

day night



Dialog:

DEATH:

Ah no no!!

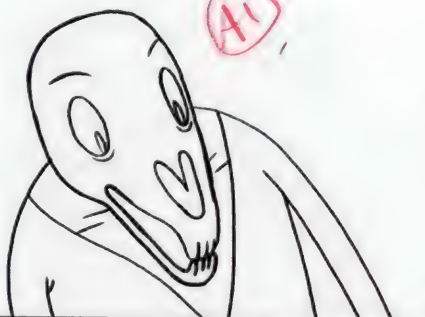
(A2)

(B)

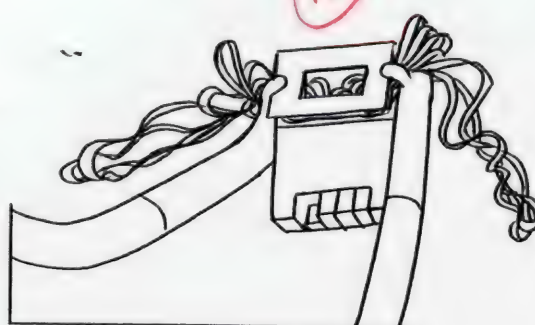
O: Not during Lonely Bones!

Action:

Timing:



(A1)



(A3)

Holds cassette shut but tape continues to unravel

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1025/2040

16
cut

ADVENTURE TIME



Sc. 95

Pnl. A

Bg.

day night



Sc. 95 CONT Pnl. B

Bg.

day night



Dialog:

D: Wait,
wait.

Action:

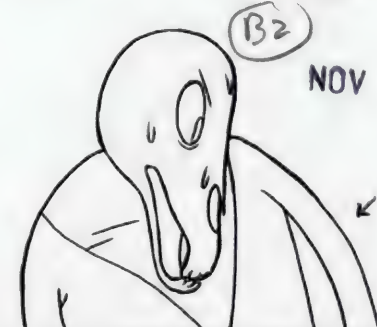
(A1)

Timing:



D: I can fix this

Rummages through his things



NOV 06 2014

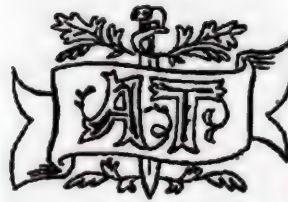
Production :

EPISODE #

1025/2040

1025/2040

ADVENTURE TIME



Cut

Page 138

Sc. 95 CONT Pnl. C

Bg.

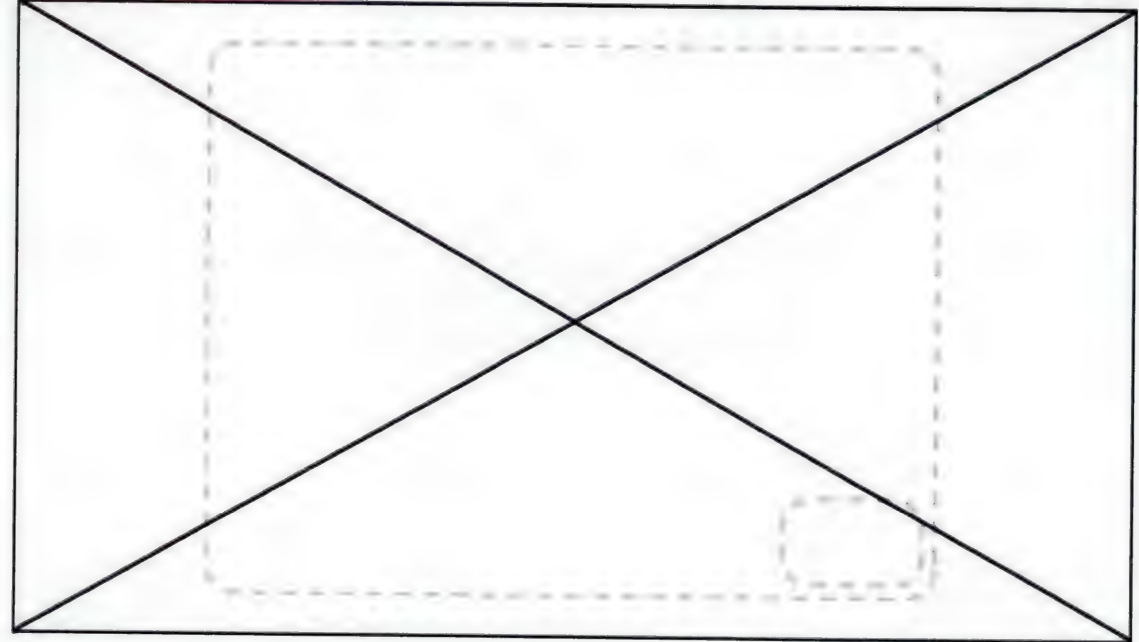
day night

Sc.

Pnl.

Bg.

day night



Dialog:

<music playing>

Action:

Picks up pencil

Timing:

NOV 06 2014

EPISODE #

Production :

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1025/2040

Cut

ADVENTURE TIME



Sc. 96

Pnl. A

Bg.

day night

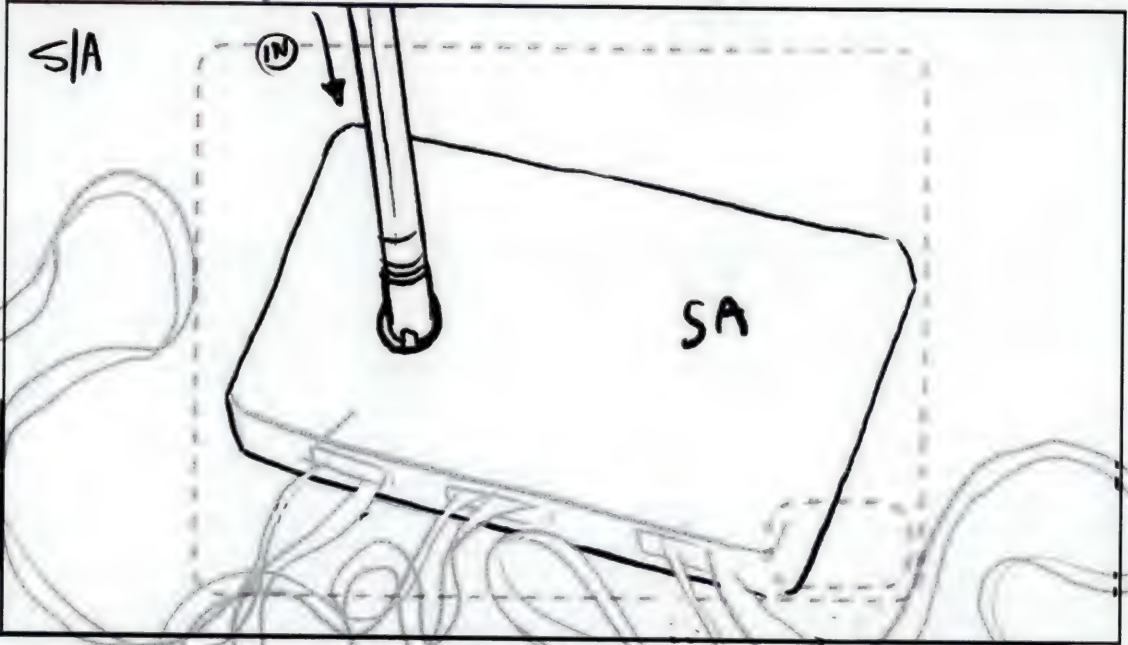


Sc. 96 CONT

Pnl. B

Bg.

day night



Dialog:

<music playing>

NOV 06 2014

Action:

He turns pencil eraser
until tape is wound back
up.

Timing:

EPISODE #

1025/2040

Production :

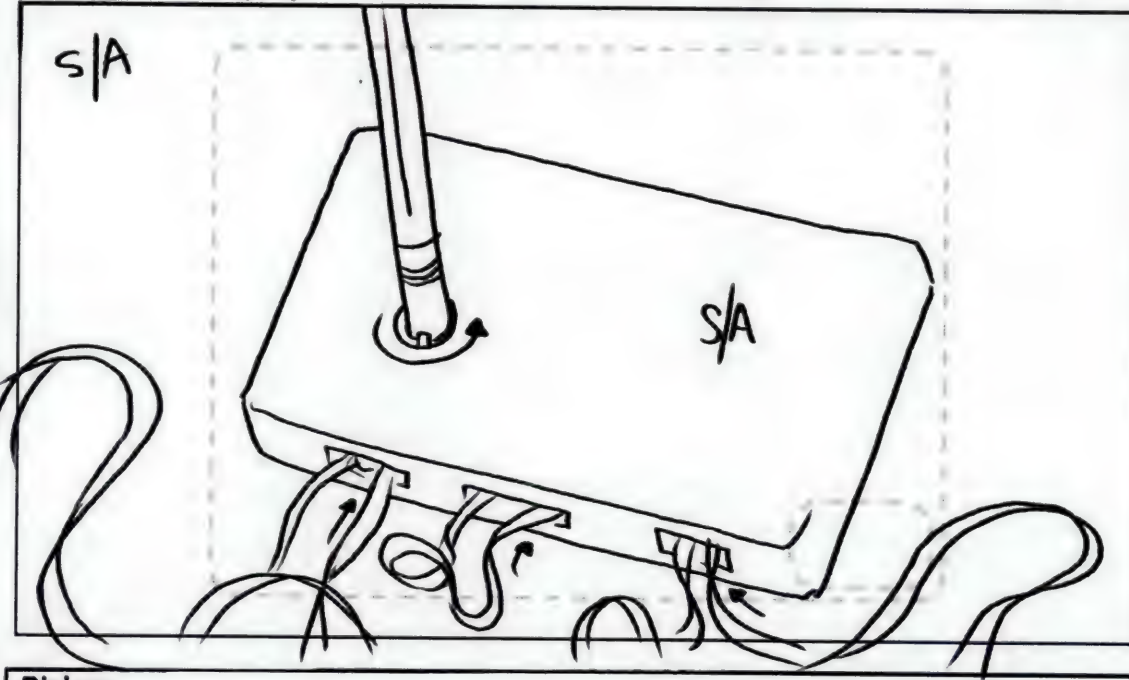
1025/2040

ADVENTURE TIME

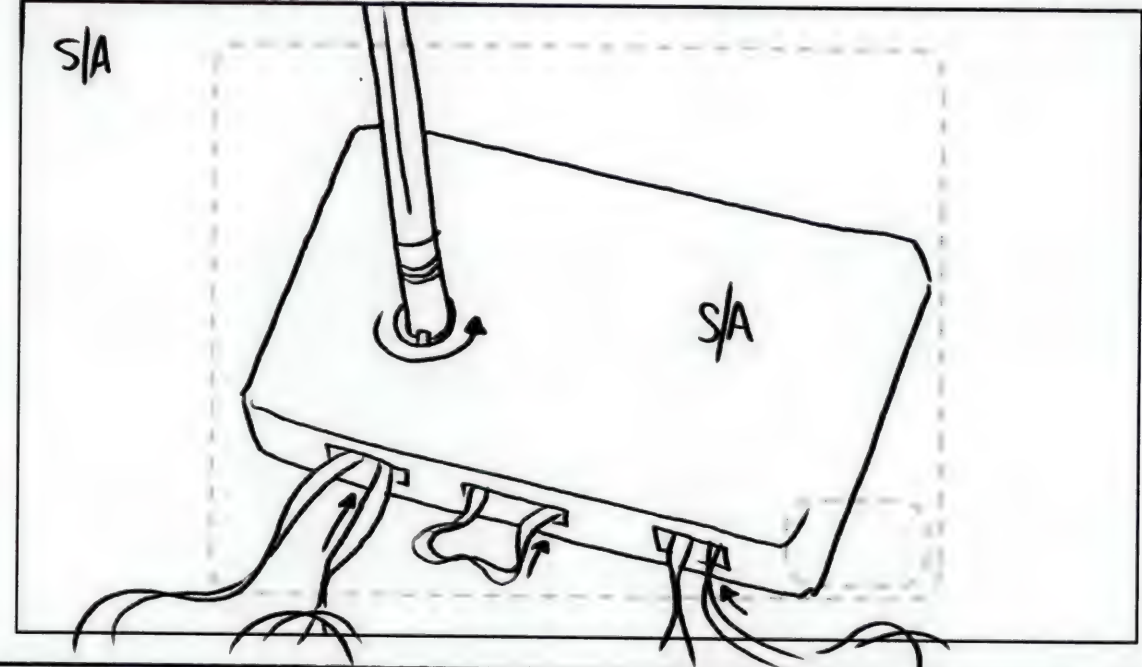


Page 140

Sc. 96 *CONT* Pnl. C Bg. day night



Sc. 96 *CONT* Pnl. D Bg. day night



Dialog:

SFX: <winding sound>

<music playing>

Action:

Timing:

NOV 06 2014

EPISODE #

Production :

ADVENTURE TIME



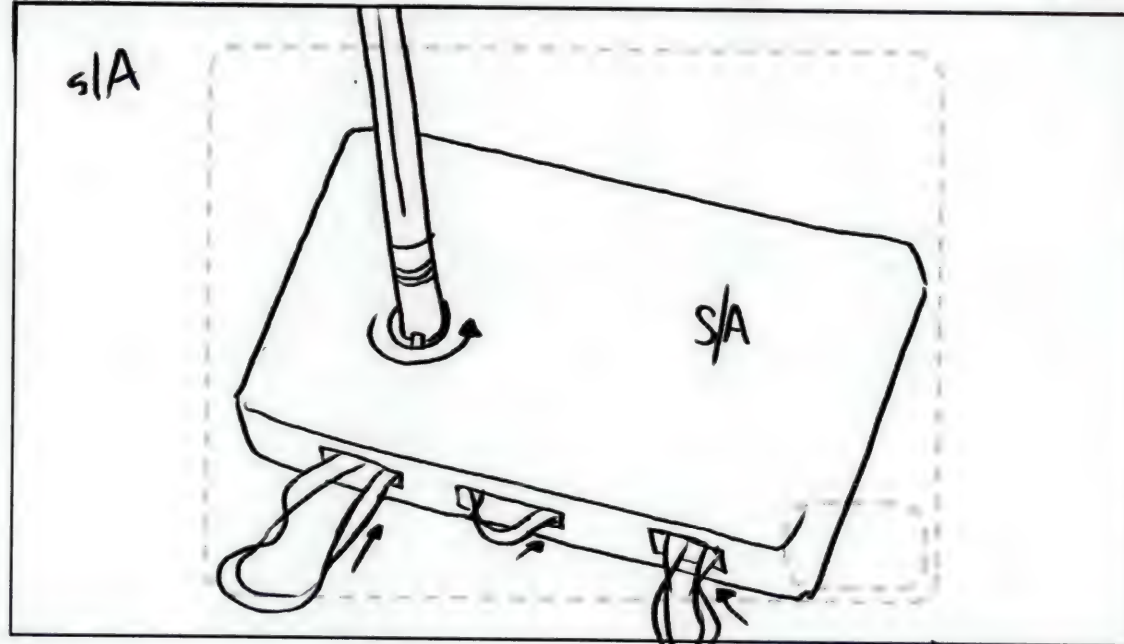
Page 141

Sc. 96 *CONT*

Pnl. E

Bg.

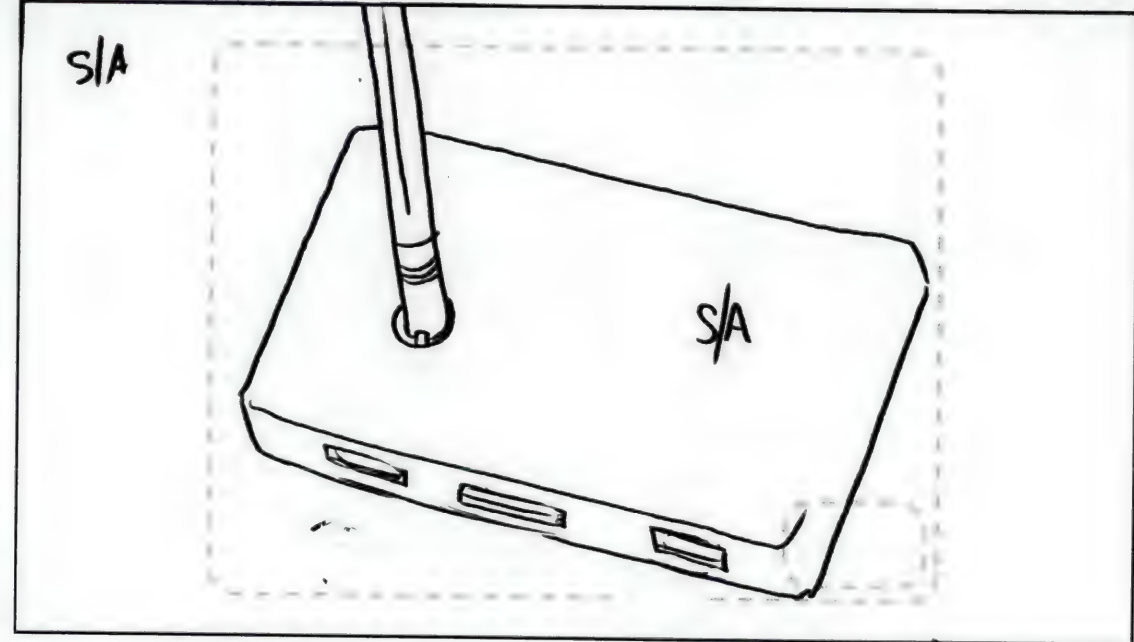
day night



Sc. 96 *CONT* Pnl. F

Bg.

day night



Dialog:

SFX: <winding sound>

<music playing>

Action:

Tape FINALLY wound BACK
UP!

NOV 06 2014

Timing:

EPISODE #

Production :

ADVENTURE TIME

Page 142

Sc. 97

Pnl. A

Bg.

day night

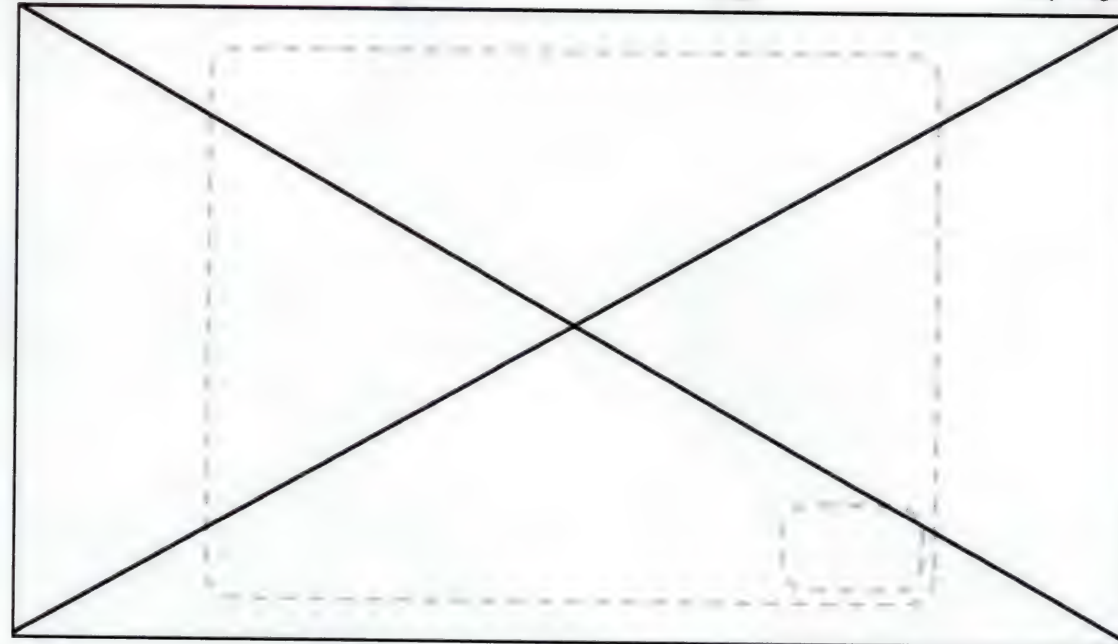


Sc.

Pnl.

Bg.

day night



Dialog:

D: That should...

<music playing>

Action:

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Timing:

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1025/2042

Production :

1025/204C

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the cut

ADVENTURE TIME

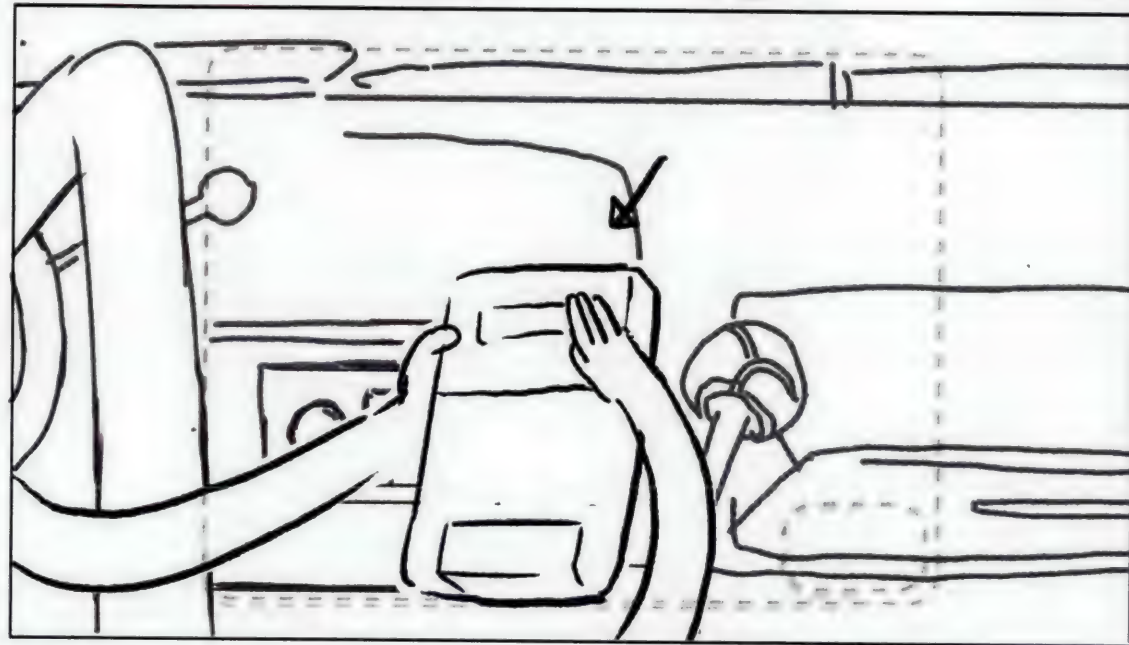


Sc. 98

Pnl. A

Bg.

day night



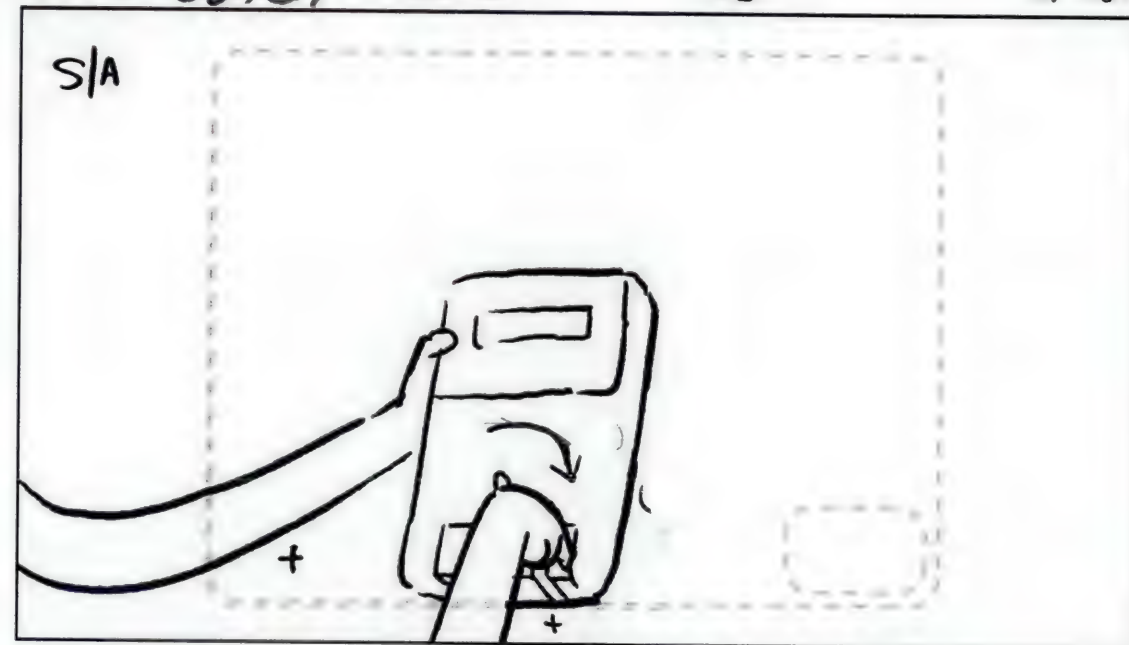
Sc. 98

CONT

Pnl. B

Bg.

day night



the cut

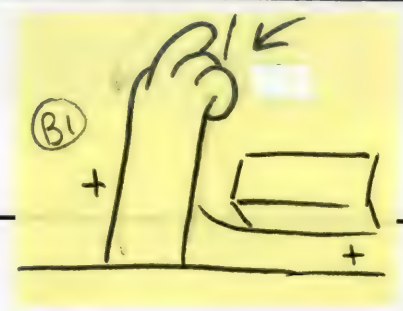
Dialog:

D: do it!

<music playing>

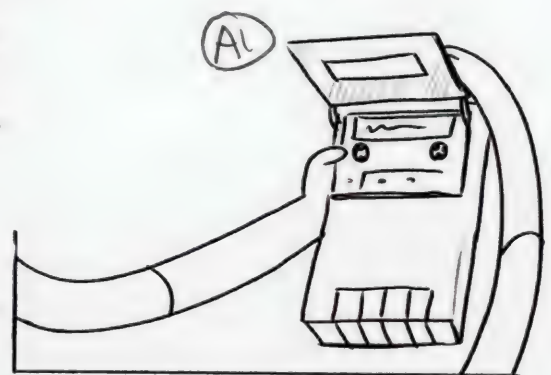
Action:

closes tape deck



hits play

Timing:



NOV 06 2014

EPISODE #

1025/2040

Production :

1025/2040

Hu
Cut

ADVENTURE TIME



Page 144

Sc. 99

Pnl. A

Bg.

day night



Sc. 99 CONT

Pnl. B

Bg.

day night



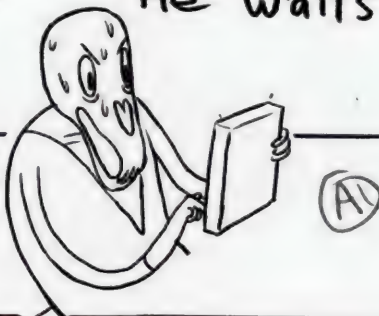
Dialog:

D: HmmmMMMMMMMM!!

Action:

He waits. The tapedeck sputters.

Timing



Tape unravels again as tapedeck makes worse noises

NOV 06 2011



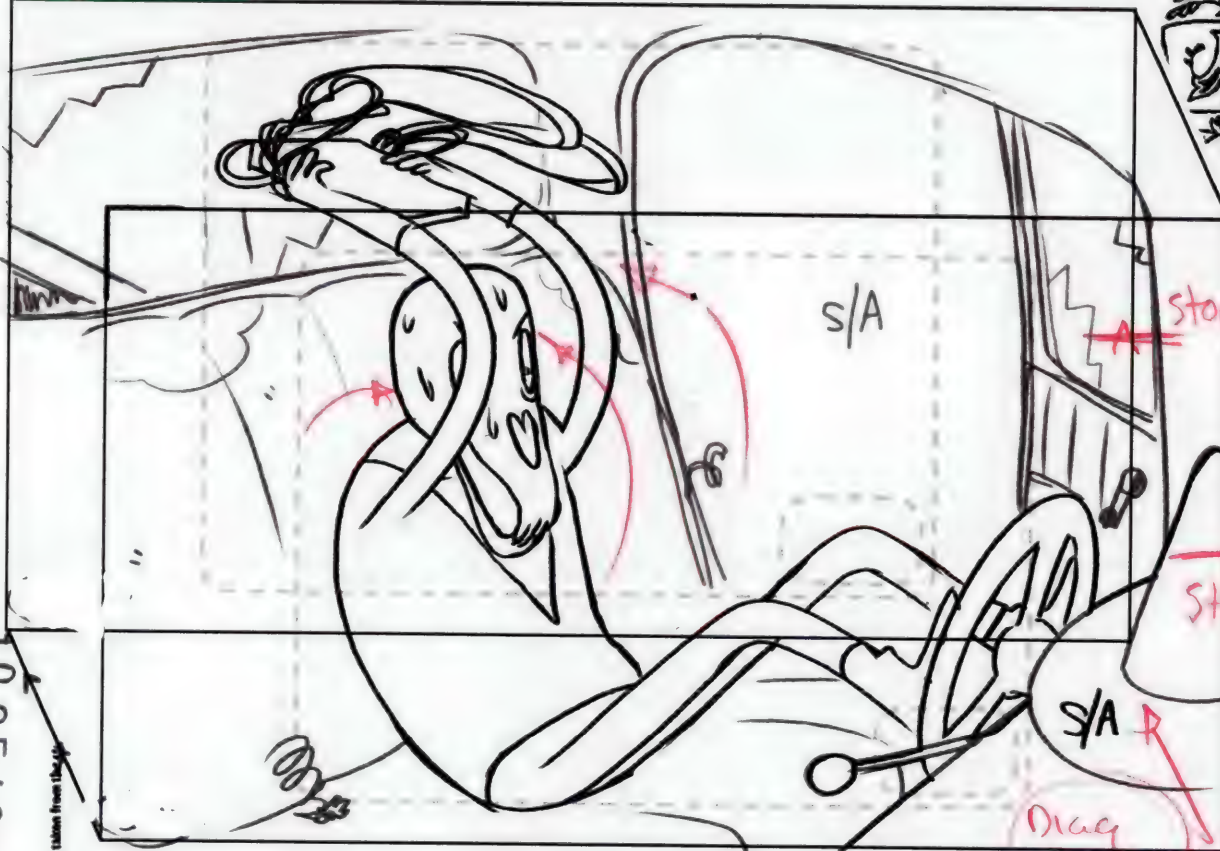
Production :

EPISODE #

1025/2040

1025/2040

1025/2040



Cut

Sc. 100

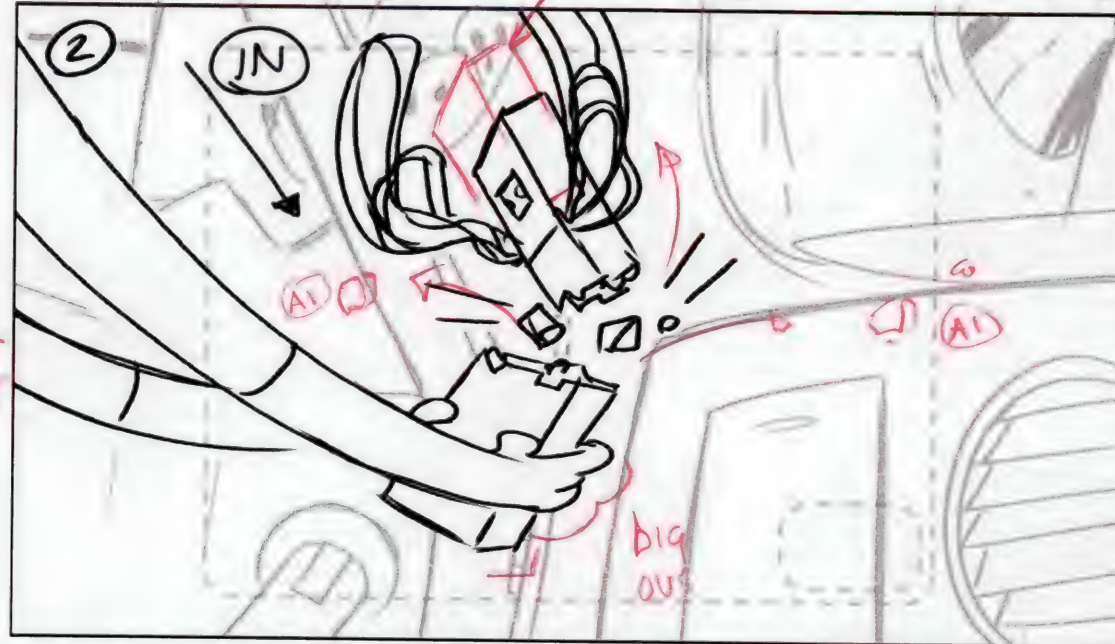
Pnl. A

Bg.

Page 145

day night

Hu
Cut



Dialog:

D: Hhnngh

D: RRRRGH!!

Action:

Dig
PAN

hands shaking, D lifts up the tape deck

AI

Timing:



D slams the tapedeck against the dashboard and it breaks

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Production :

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Ho
Cut

ADVENTURE TIME



Page 146

Sc. 101

Pnl. A

Bg.

day night



Sc. 101 CONT

Pnl. B

Bg.

day night



Cut

Dialog:

D: Uh oh

Action:



Timing:

NOV 06 2014

The Shining-esque title card
cut to black

EPISODE #

1025/2040

Production :

1025/2040

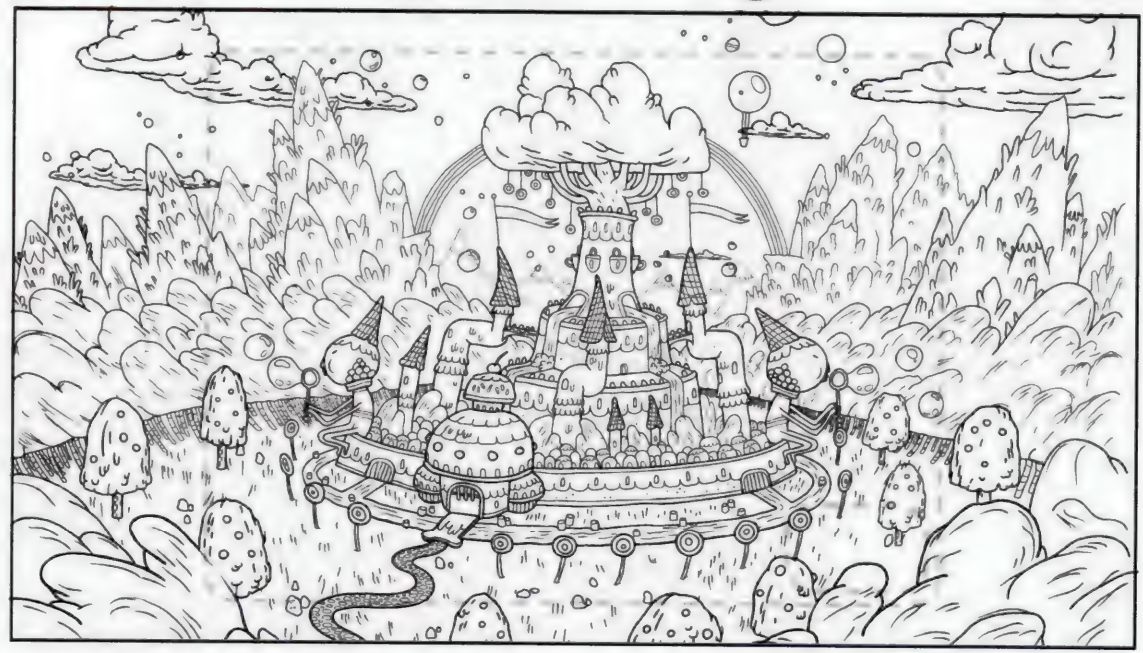
c: 3011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

1025/204C

ADVENTURE TIME



Sc. 102 Pnl. A Bg. day night



Sc. 103 Pnl. A Bg. day night



Dialog:
Action:
Timing:

bush rustles

NOV 07 2014

Production :

EPISODE #

1025/204C

1025/204C

ADVENTURE TIME

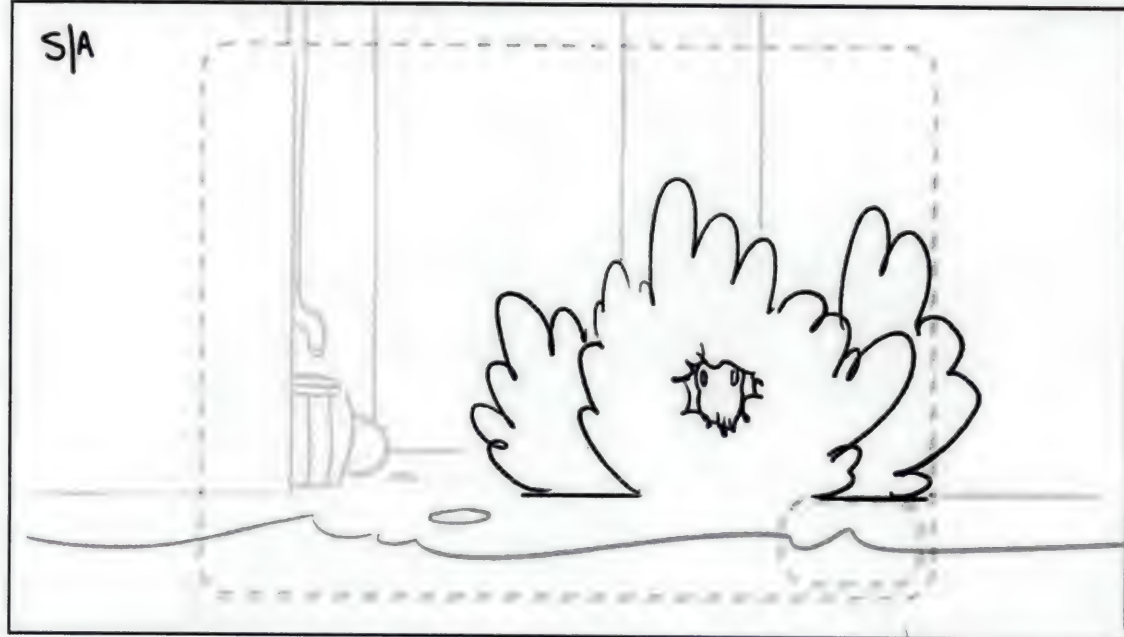


Page 148

Sc. 103 CONT Pnl. B

Bg.

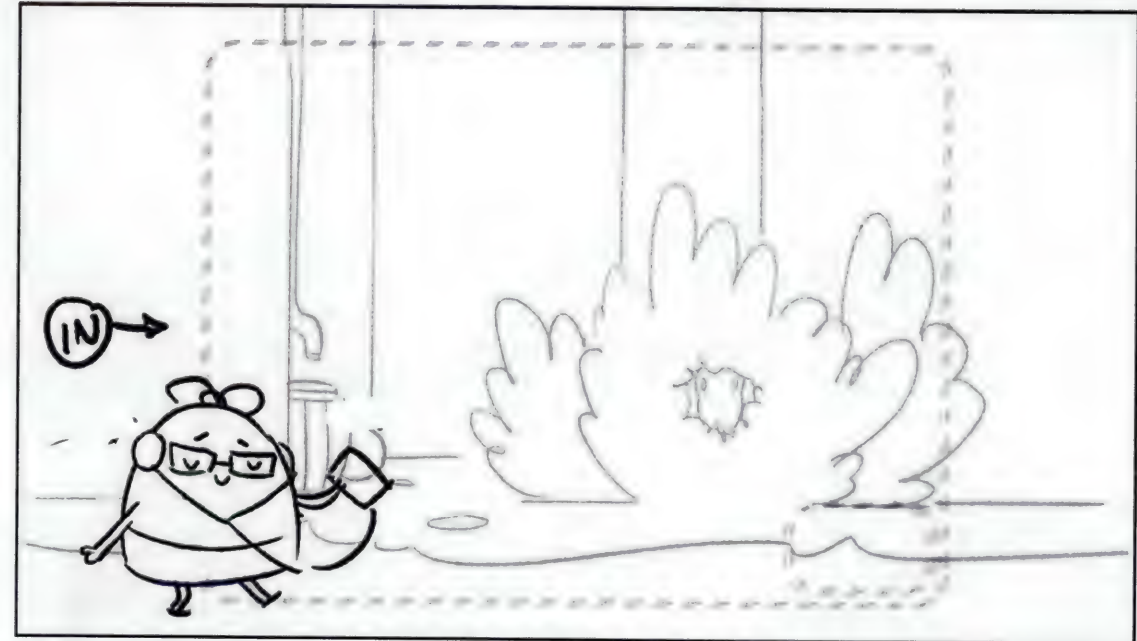
day night



Sc. 103 CONT Pnl. C

Bg.

day night

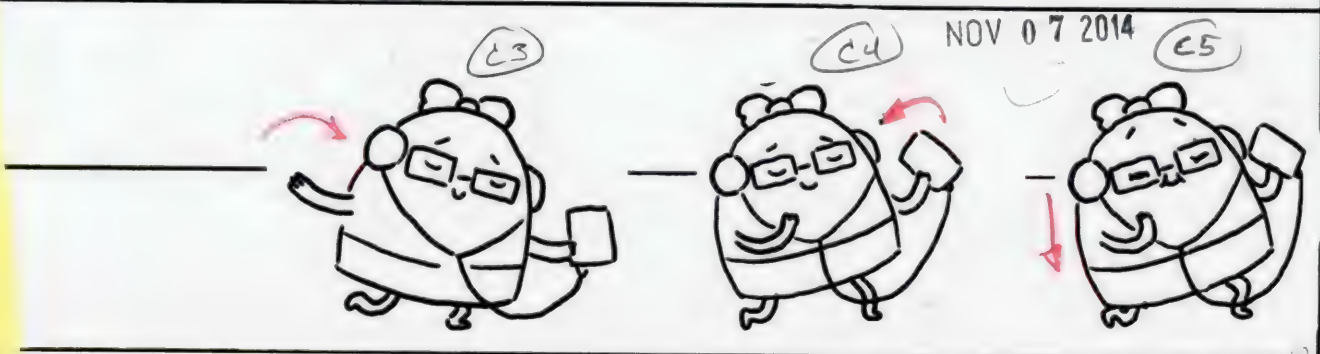
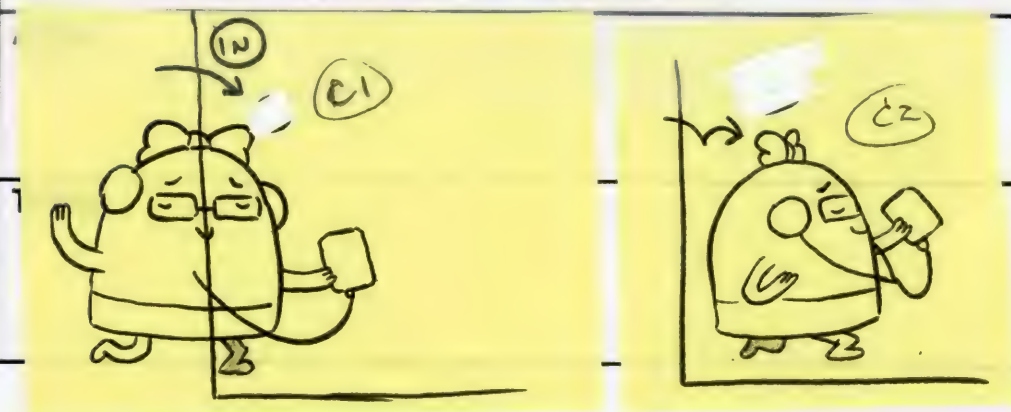


Dialog:

ACTION : -DEATH PEERS OUT OF BUSHES.
- GUMDROP LASS DANCES ON SCREEN.

- Gumdrop lass hums 'Lonely Bones'

- Gumdrop lass dances IN PLACE



NOV 07 2014

EPISODE #

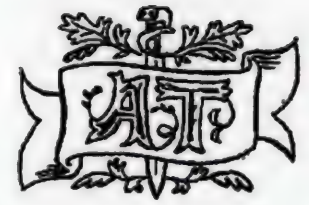
1020, 204C

Production :

1025/204C

Ho
Aut

ADVENTURE TIME



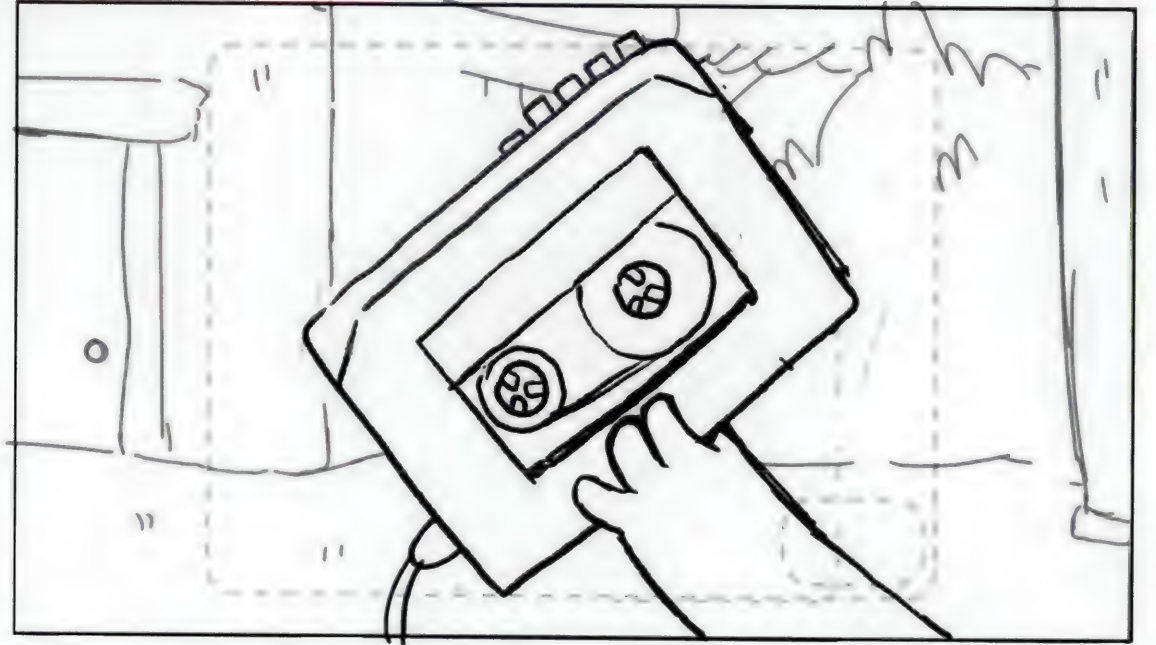
Ho
Cut

Page 149


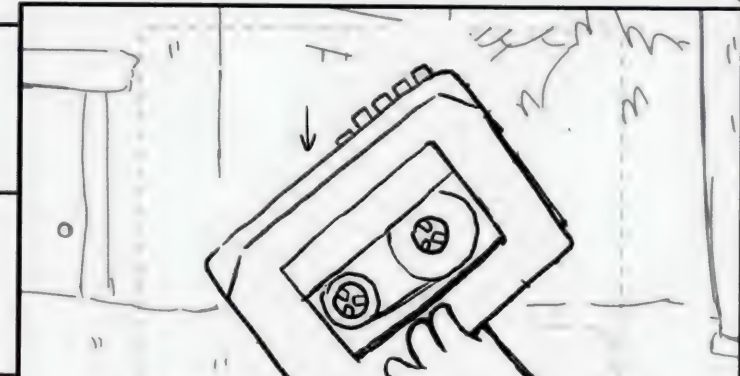
Sc. 104 Pnl. A Bg. day night



Sc. 105 Pnl. A Bg. day night



Ho
Cut

Dialog:		O: Hello beautiful (sultry)		NOV 07 2014
Action:		Gumdrop lass dances		
Timing:				

EPISODE #

Production :

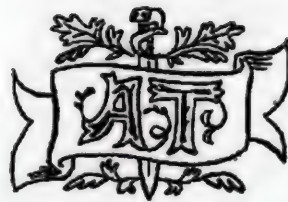
1025/204C

1025/204C

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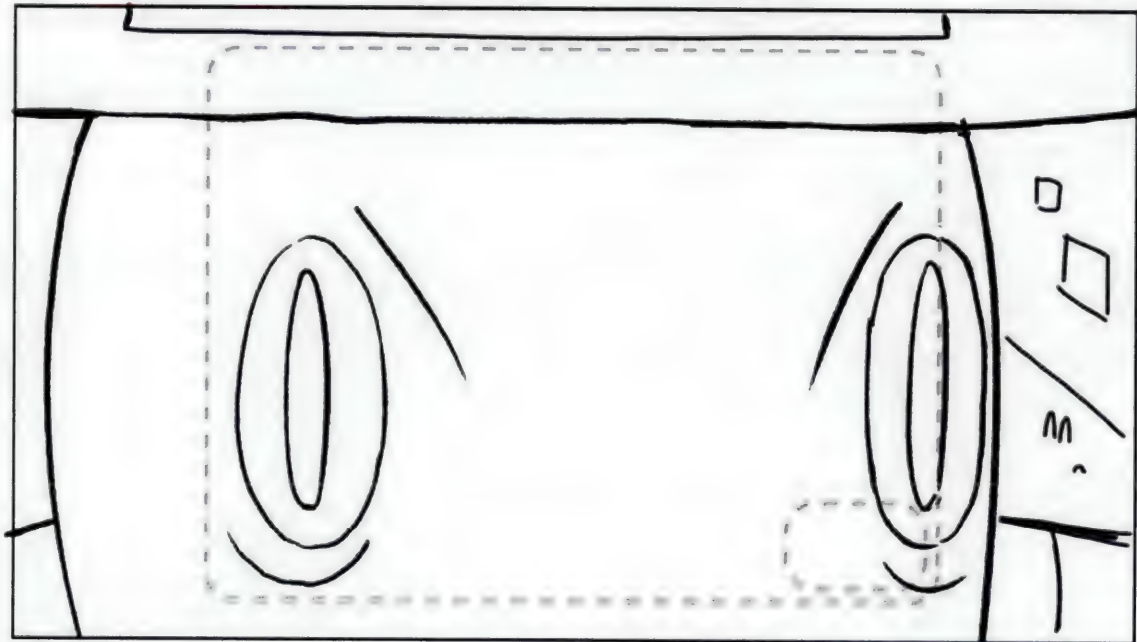
1025/204C

ADVENTURE TIME

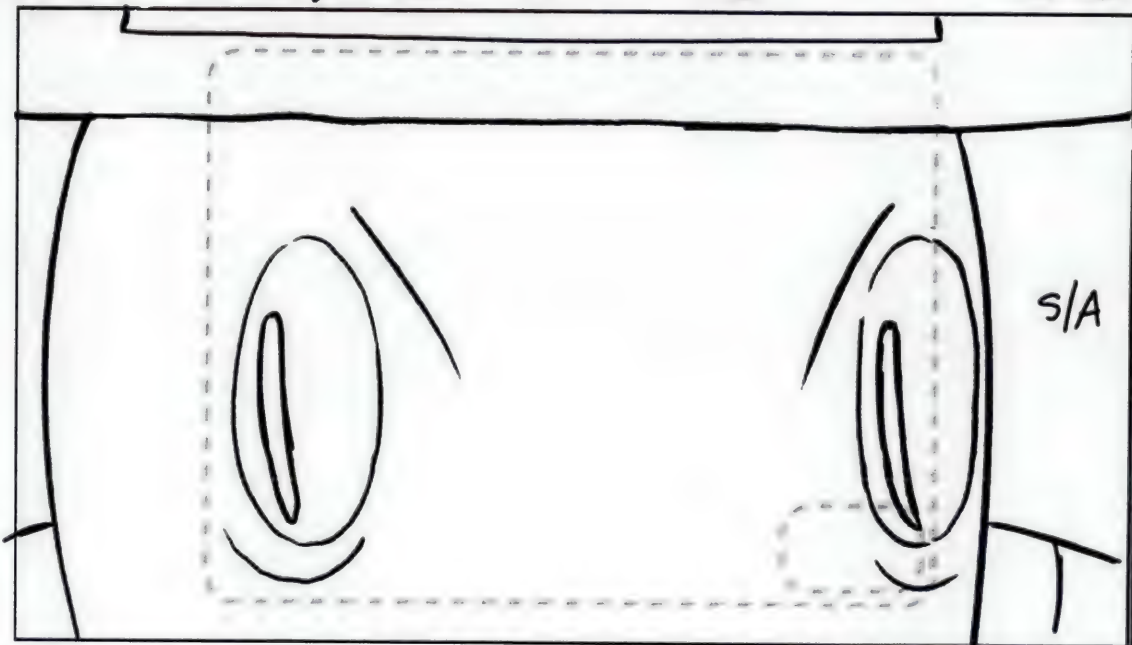


Page 150

Sc. 100 Pnl. A Bg. day night



Sc. 100 cont Pnl. B Bg. day night



Dialog:

Action:

He looks down (to his pouch)

NOV 07 2011

Timing:

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HY
Cut

ADVENTURE TIME

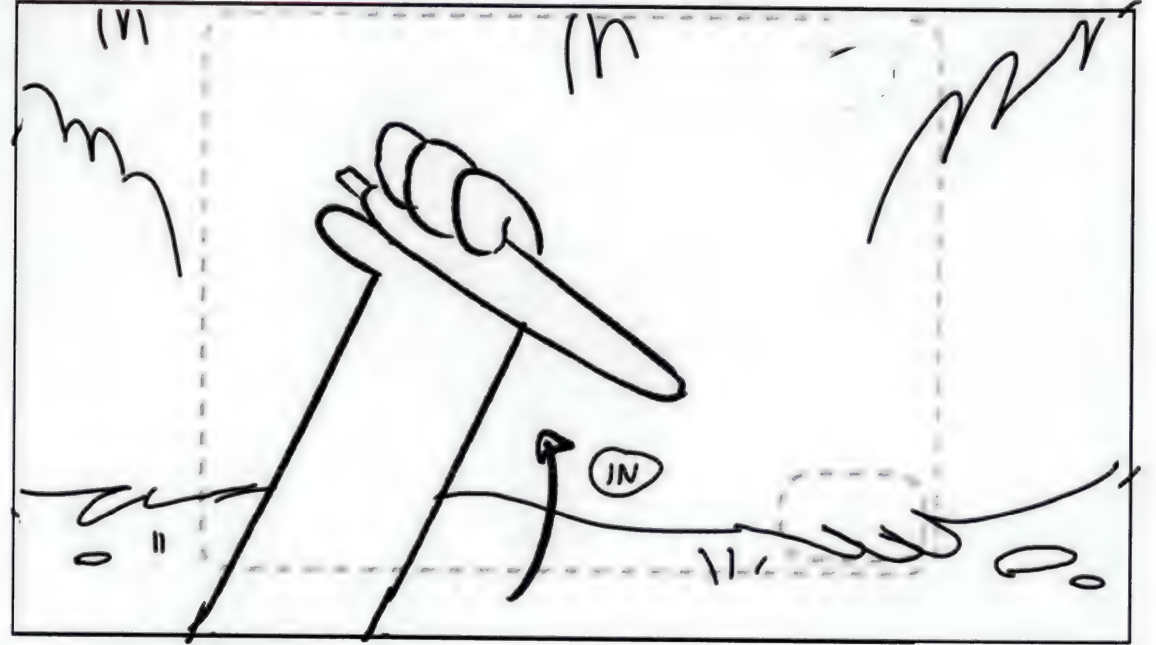


Cut

Sc. 107 Pnl. A Bg. day night



Sc. 108 Pnl. A Bg. day night



Dialog:

(A) D takes out a pen

(A2)

(A1)

NOV 07 2011

EPISODE #

Production :

1025/204C

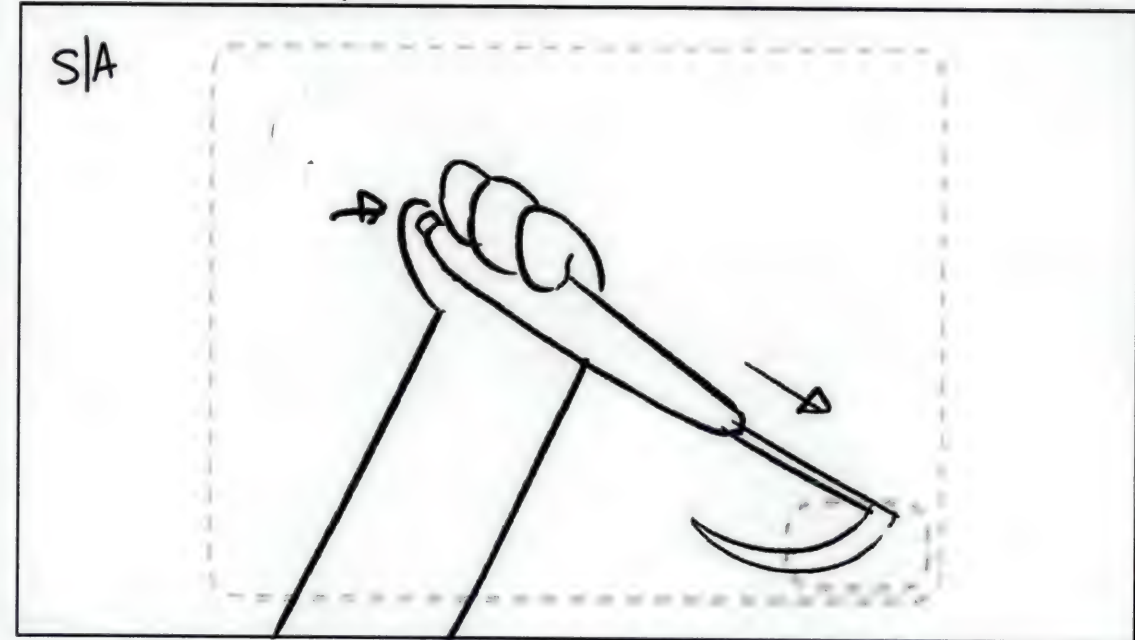
1025/204C

ADVENTURE TIME

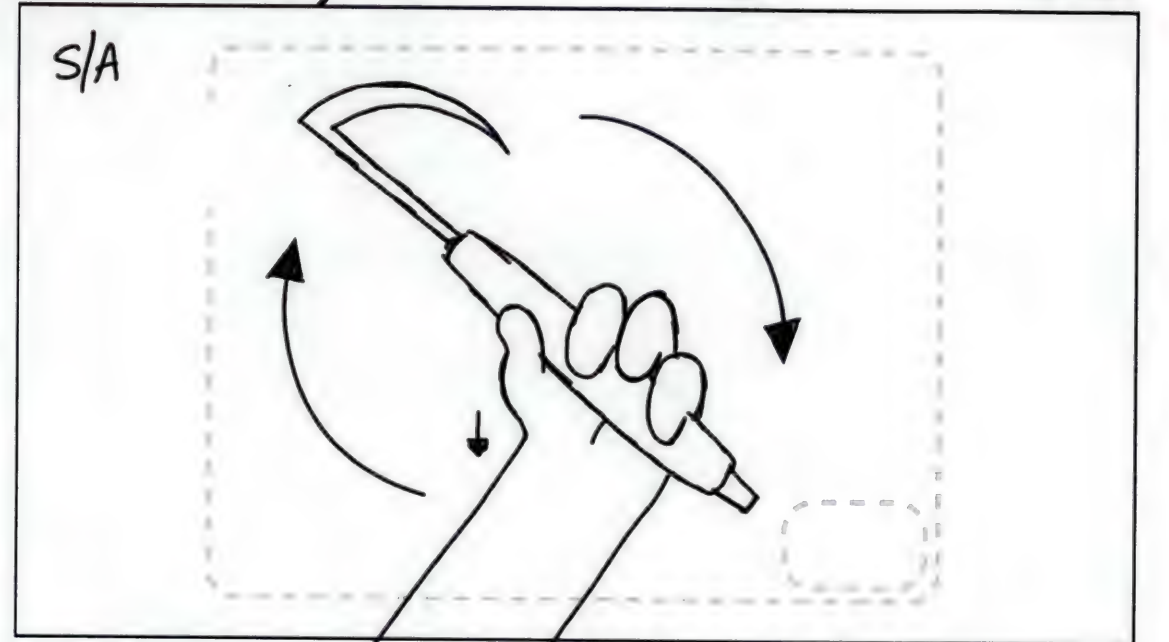


Page 152

Sc. 108 *CONT* Pnl. B Bg. day night



Sc. 108 *CONT* Pnl. C Bg. day night



Dialog:

Action: D dicks the pen, a small scythe comes out

Timing: *B1* *B2*

NOV 07 2014

*Hi
Cut*

EPISODE #
1025/204C

Production :

1025/204C

1025/204C

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1025/204C

HW
CW

ADVENTURE TIME



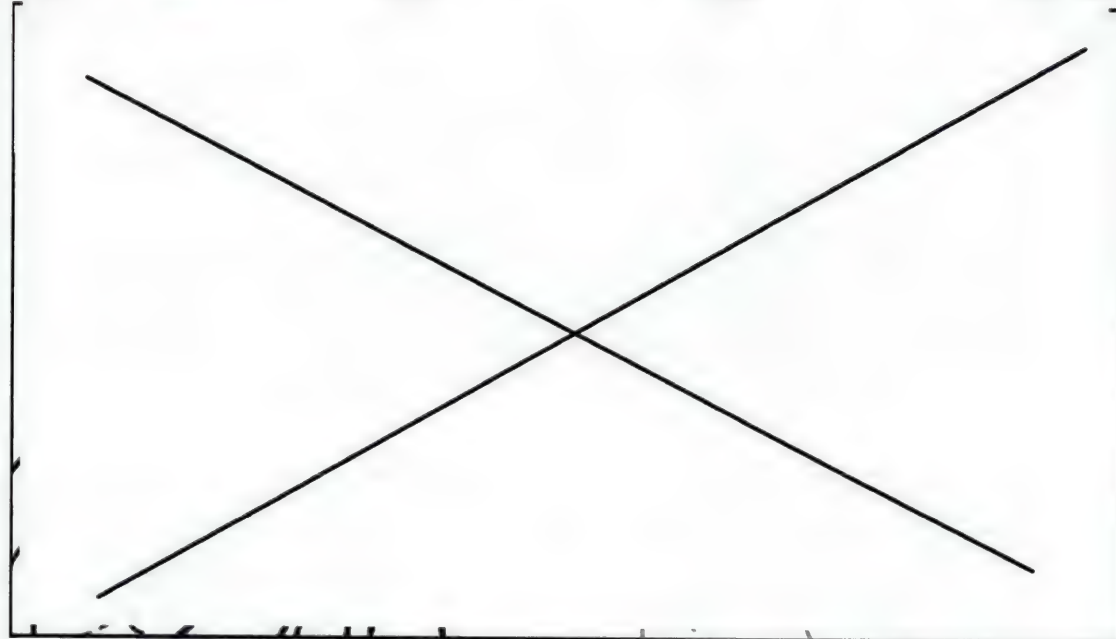
HW
CW

Page 153

Sc. 109 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

D: There we go...

Action:

Timing:

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Production :

1025/204C

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1025/204C

HW
Gut

ADVENTURE TIME



Page 154

Sc. 110

Pnl. A

Bg.

day night

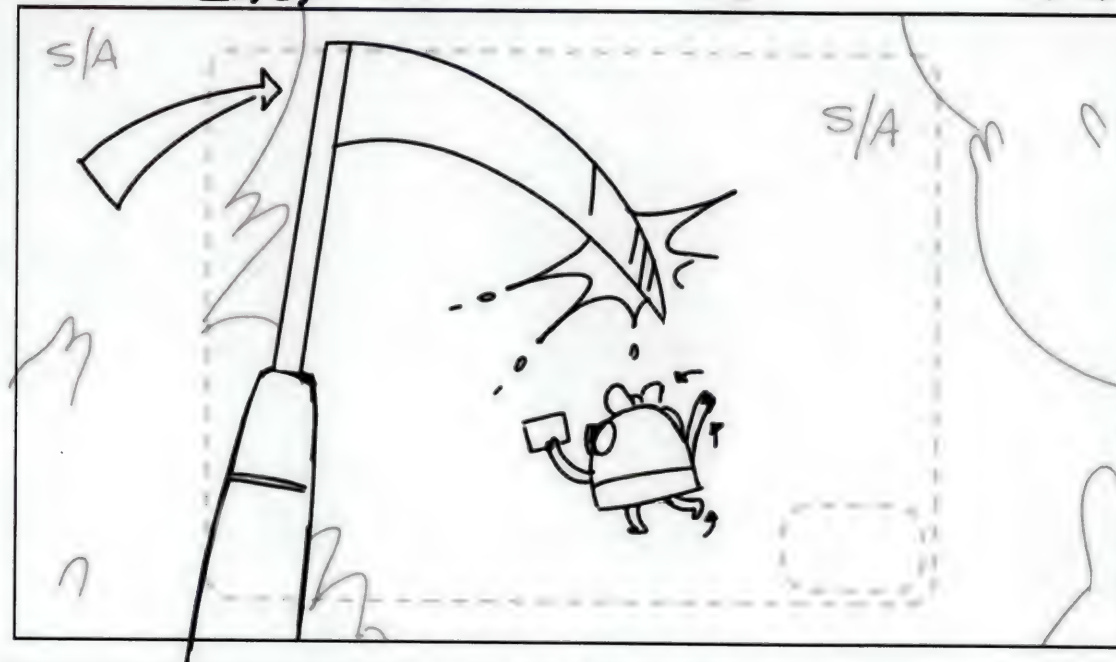


Sc. 110 *cont*

Pnl. B

Bg.

day night



Dialog:

D/ Just one little --

Action:

D tilts scythe back and forth 2-3 times
scythe glints

NCV 07 2014

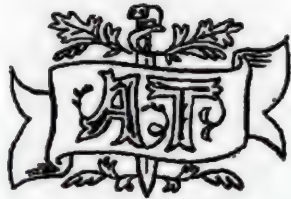
Timing:

EPISODE #
1025/204C

Production :

1025/204C

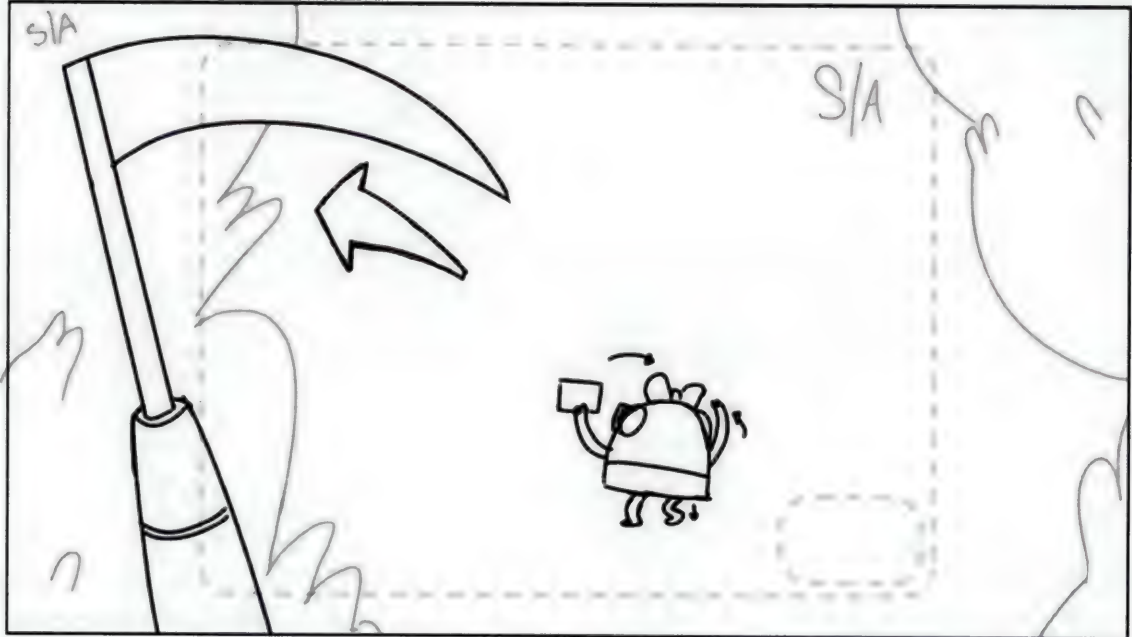
ADVENTURE TIME



Sc. 110 *cont* Pnl. C

Bg.

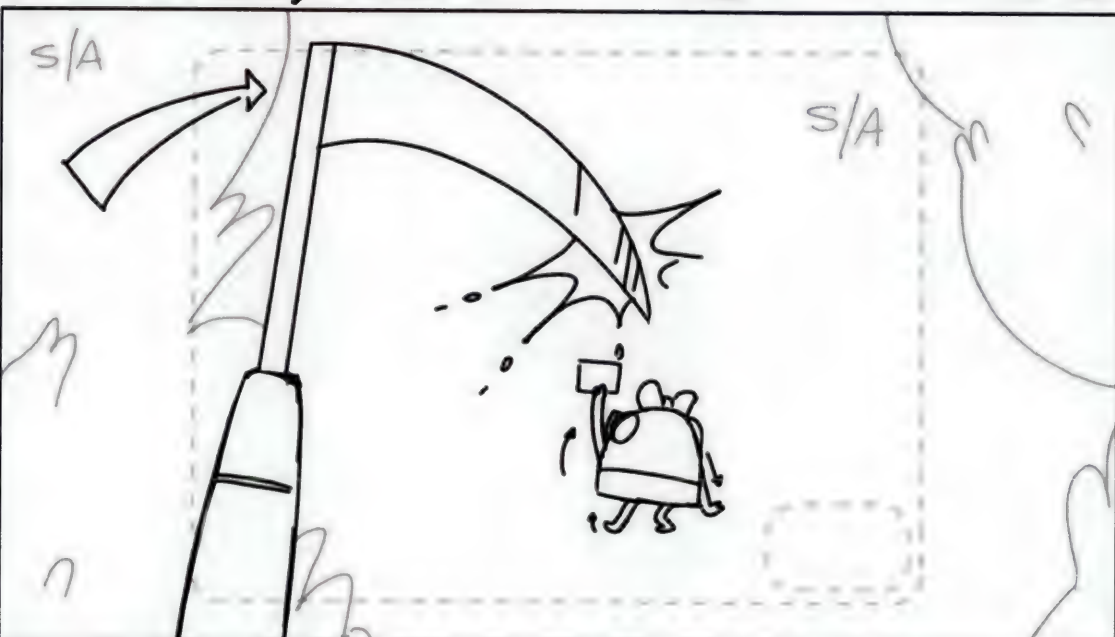
day night



Sc. 110 *cont* Pnl. D

Bg.

day night



Dialog:

D/ Swoosh of the scythe.

Action:

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Timing:

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1025/2040

1025/2040

1025/2040

ADVENTURE TIME



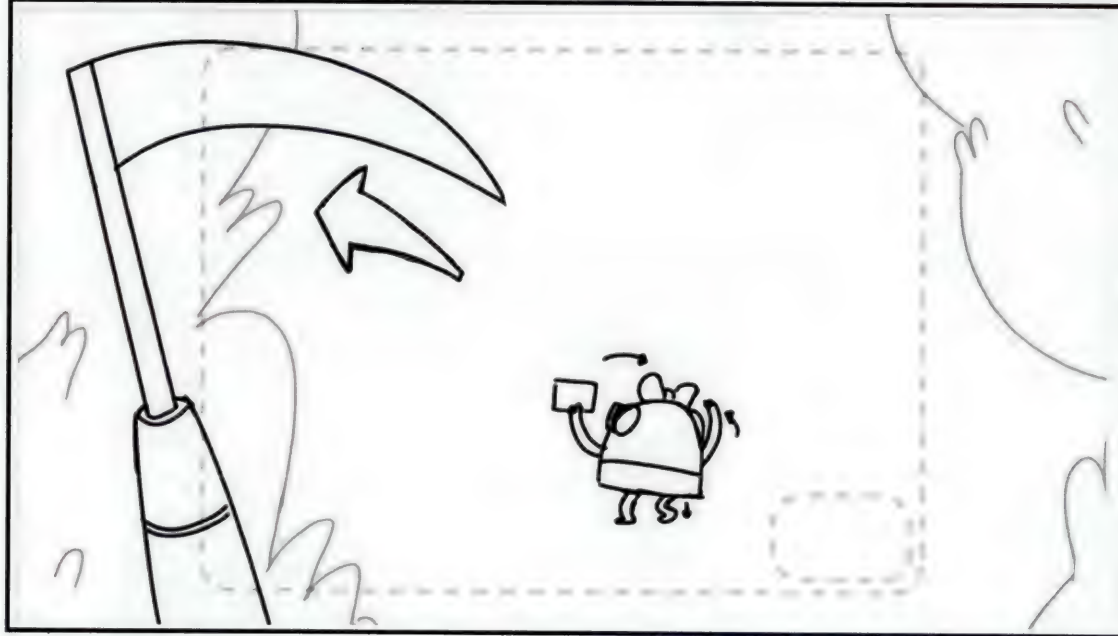
Cut

Page 156

Sc. 110 *CONT* Pnl. E

Bg.

day night

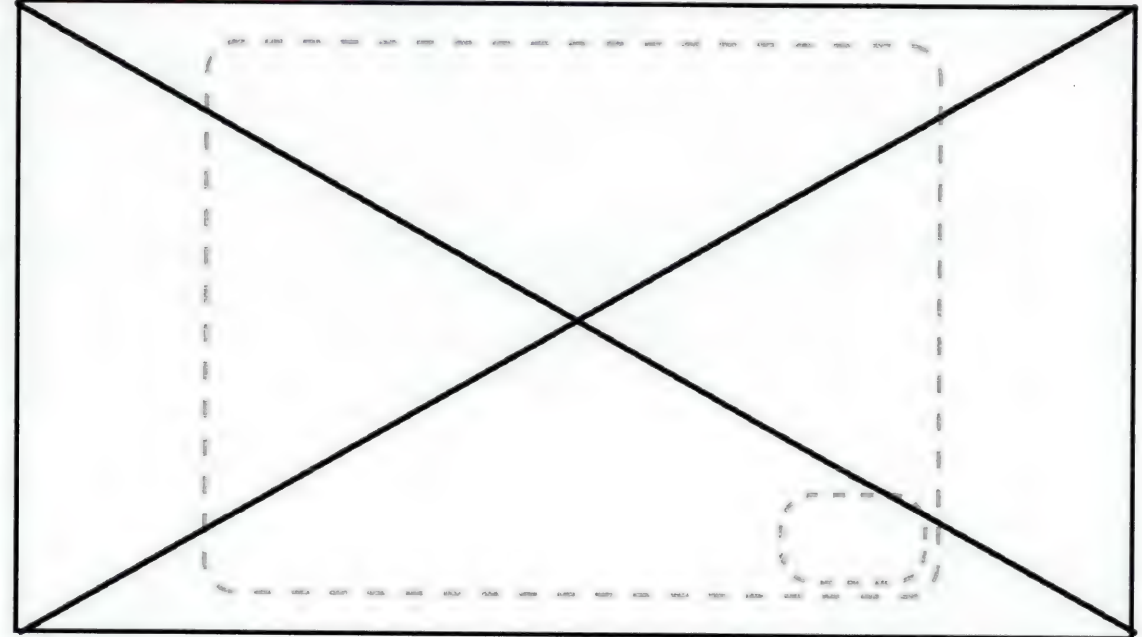


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

NOV 07 2014

EPISODE #

Production:

1025/204C

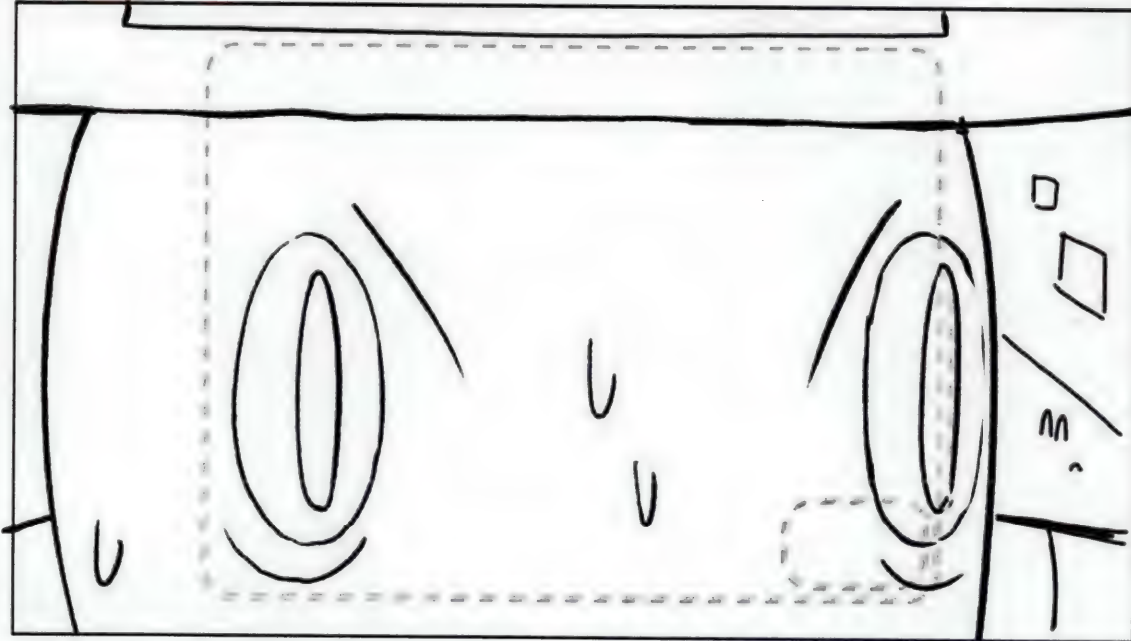
1025/204C

ADVENTURE TIME

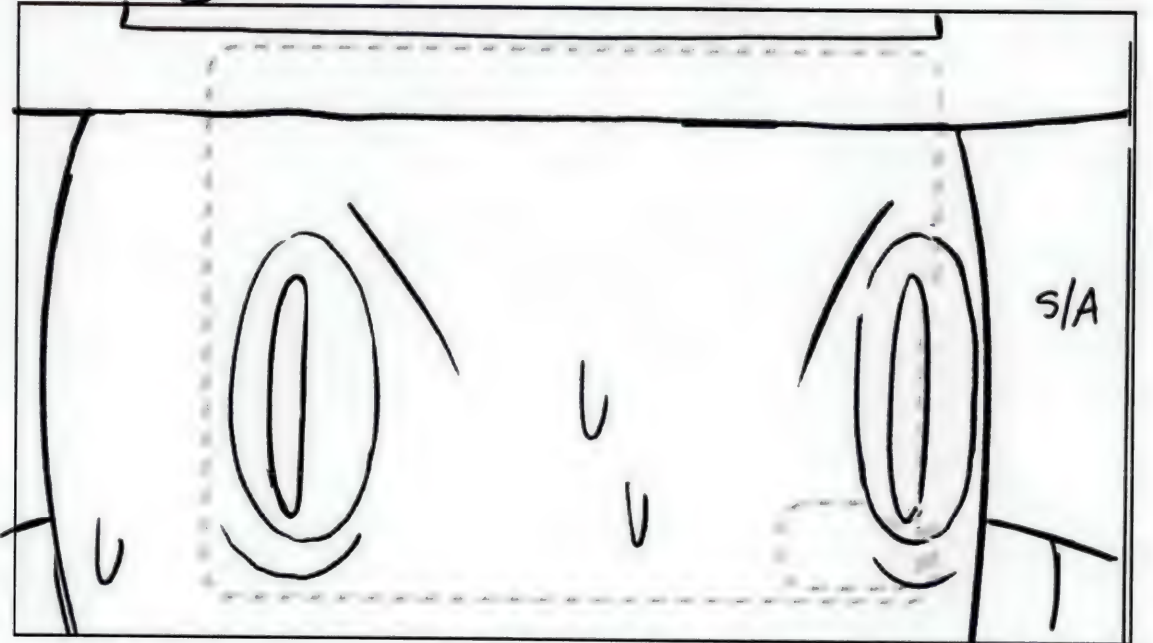


Page 157

Sc. III Pnl. A Bg. day night



Sc. III CONT Pnl. B Bg. day night



Dialog:	D: Oh man, this is a new low.	
Action:	D's eyes move back and forth as he watches gumdrop lass	
Timing:		

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1025/204C

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Cut

ADVENTURE TIME



Page 158

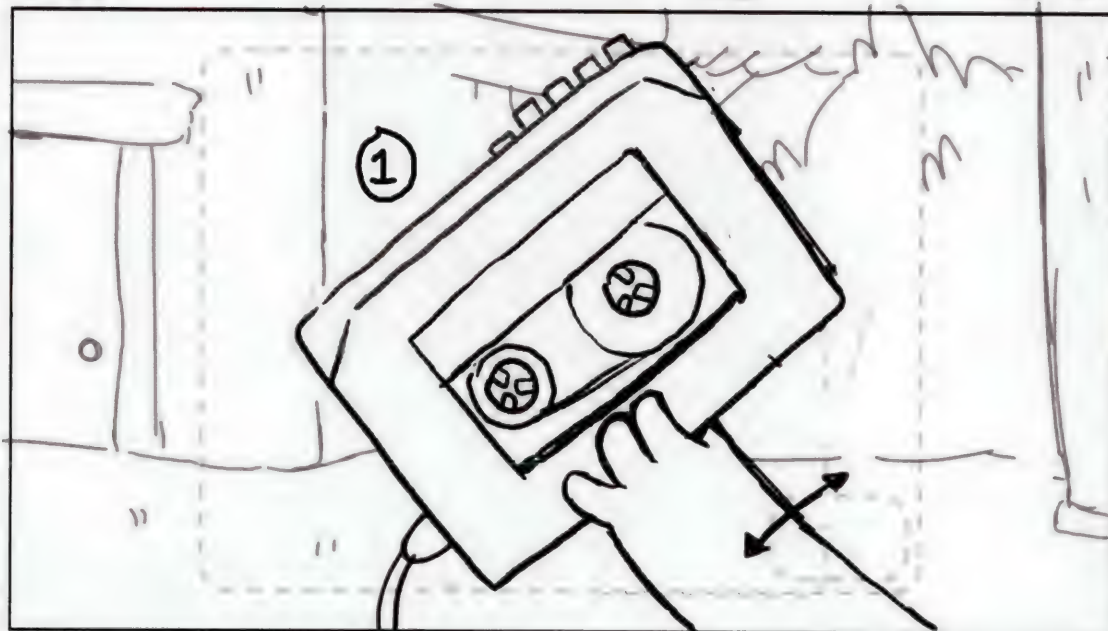
170
Cut

Sc. 112

Pnl. A

Bg.

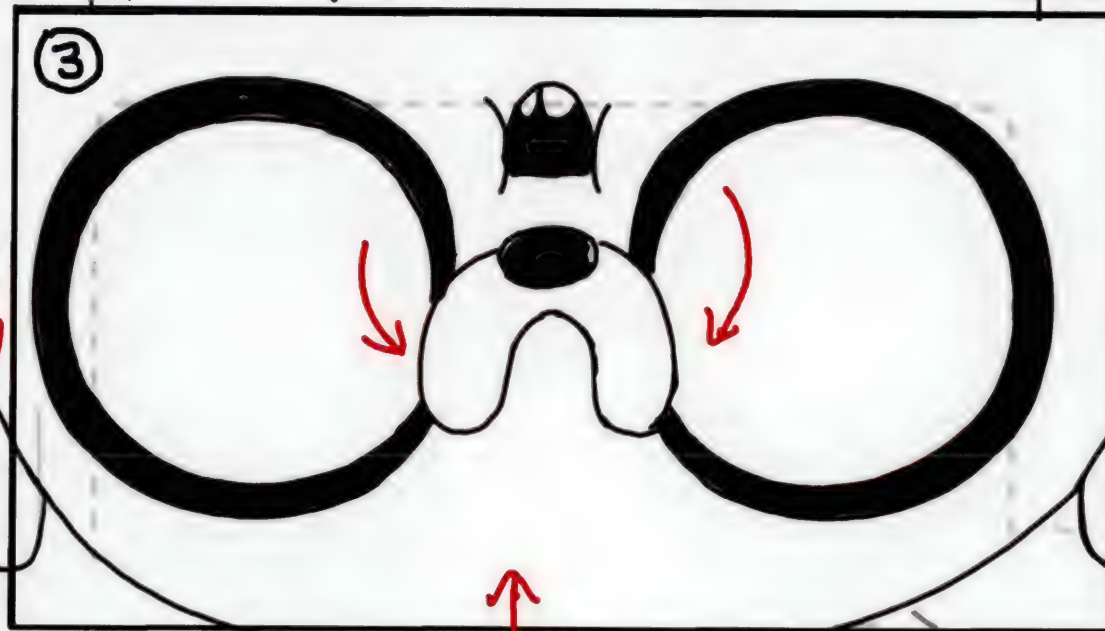
day night



Sc. 112 CONT Pnl. B

Bg.

day night



EPISODE #

Dialog:

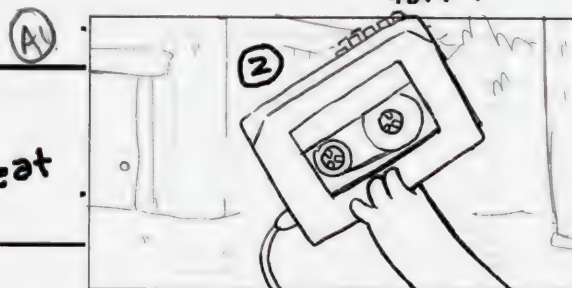
D: If someone saw me I'd be embarrassed.

Action:

CU of tape deck moving back and forth

Timing:

CYCLE
①, ② repeat

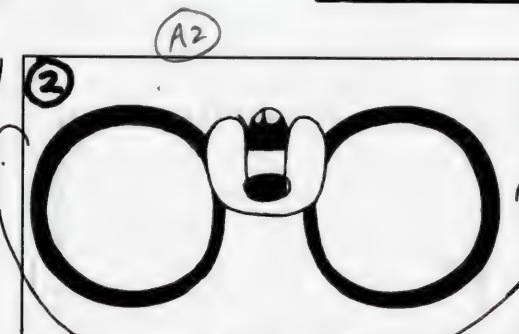
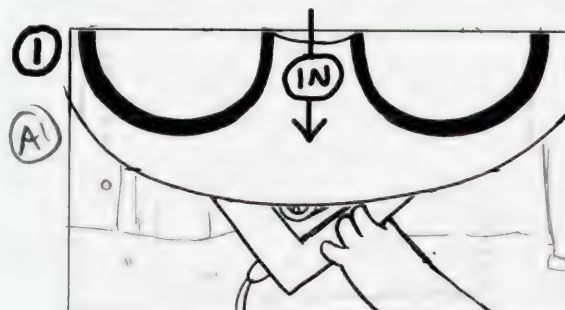


DIAL: - J/ Hey Death!

ACTION: - J comes into frame

① IN, ② OVERSHOOT, ③ SETTLE.

NOV 07 2014



Production :

1025/2040

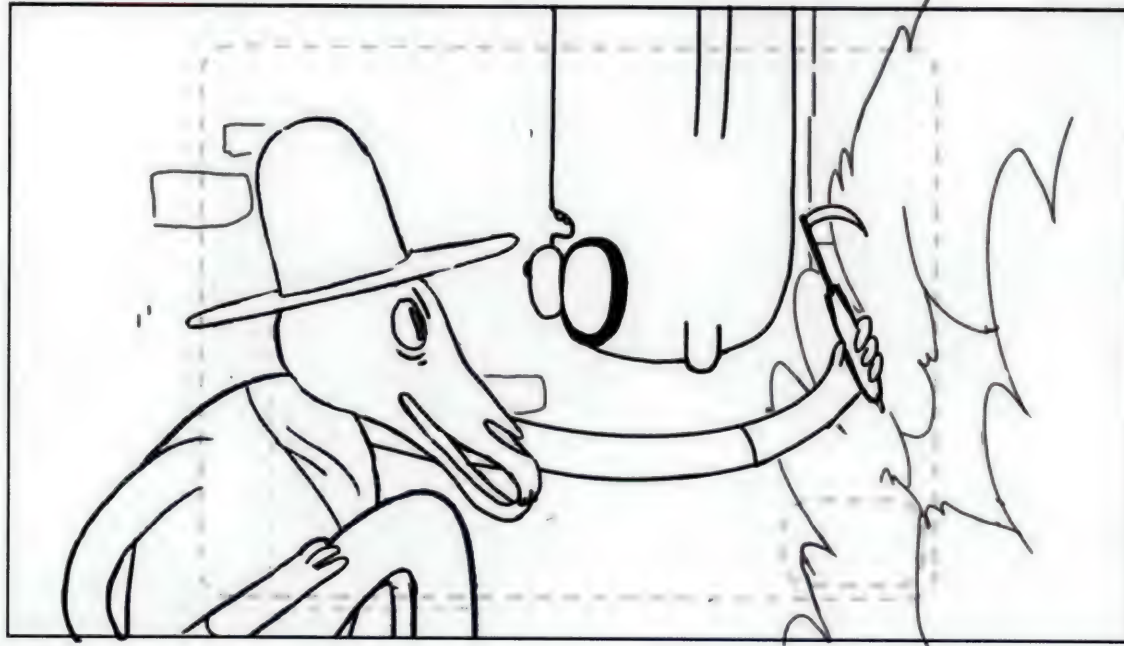
1025/204C

HO
cut

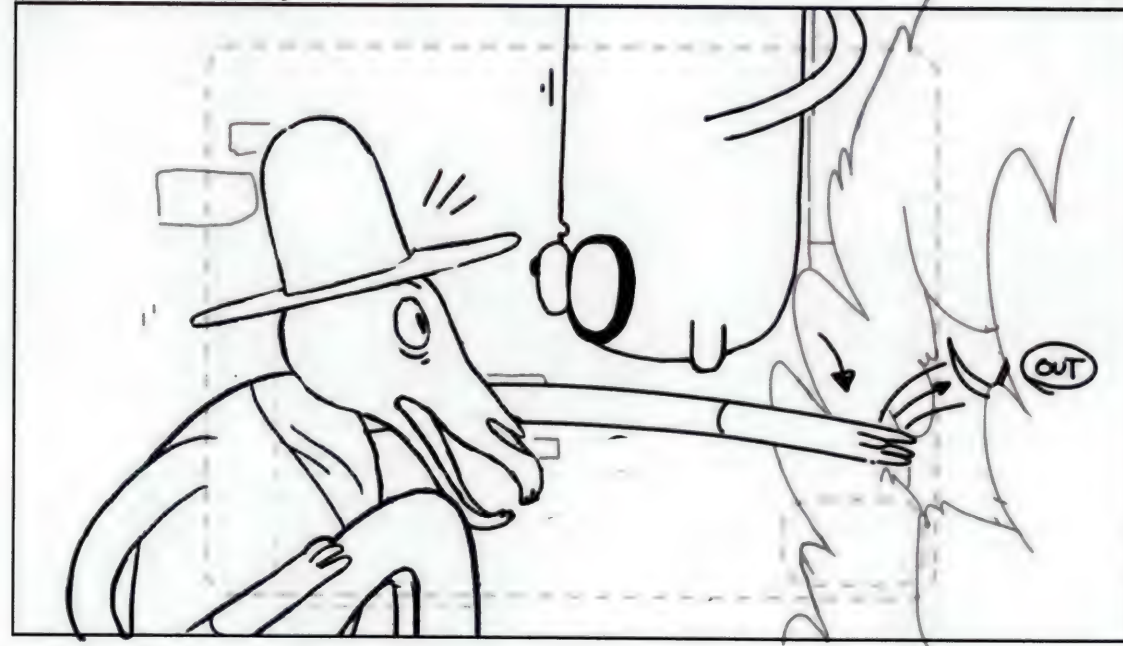
ADVENTURE TIME



Sc. 113 Pnl. A Bg. day night



Sc. 113 CONT Pnl. B Bg. day night



cut

Dialog:	D/ Ah, Jake!
Action:	D CHUCKS SCYTHE
Timing:	NOV 07 2014



EPISODE #

1025/204C

Production :

1025/204C

ADVENTURE TIME



Page 160

Sc. 114

Pnl. A

Bg.

day night

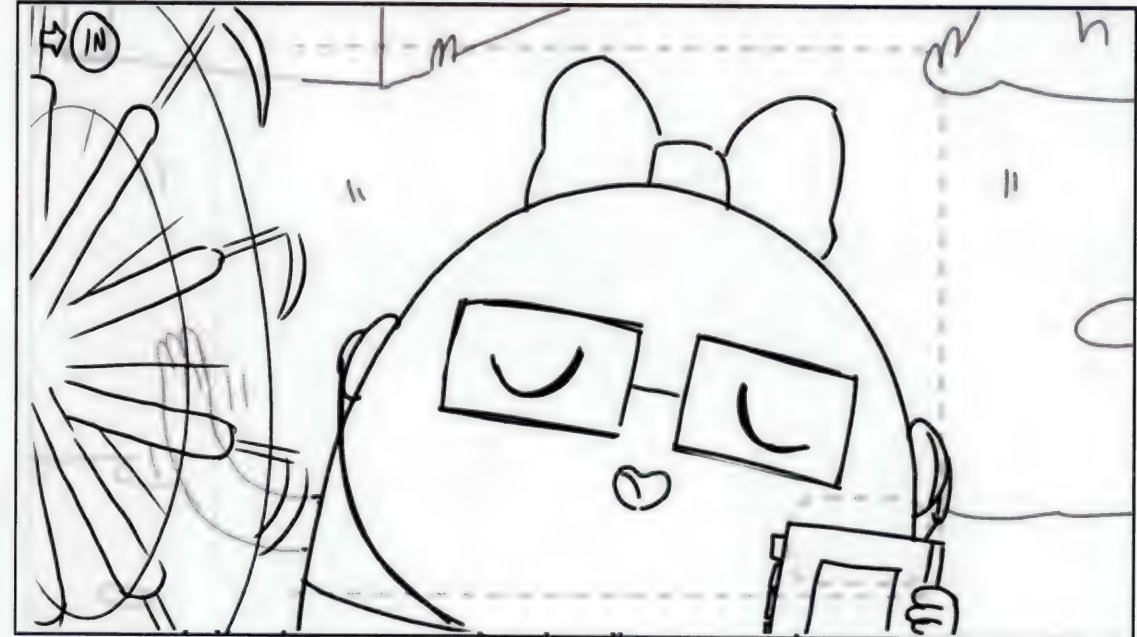


Sc. 114 *cont*

Pnl. B

Bg.

day night



Dialog:

Action:

GUMDROP LASS DODGES
LEFT AT THE LAST SECOND
- SCYTHE FLIES THRU IN PERSPECTIVE

NOV 07 2014

Timing:

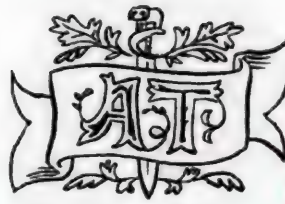
EPISODE #

1025/204C

Production :

1025/204C

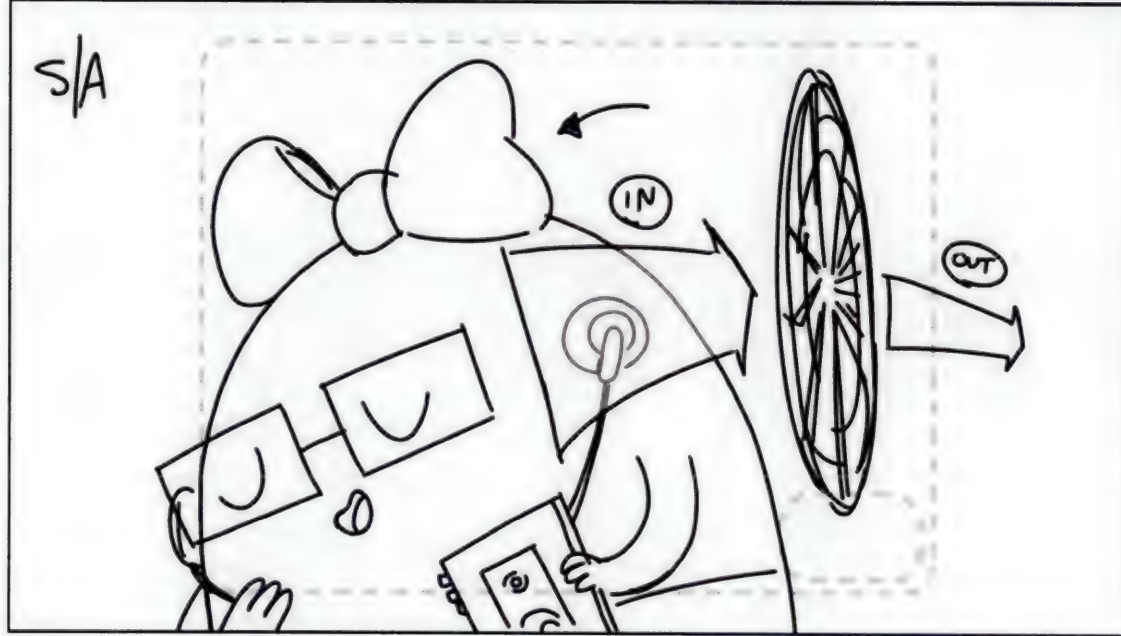
ADVENTURE TIME



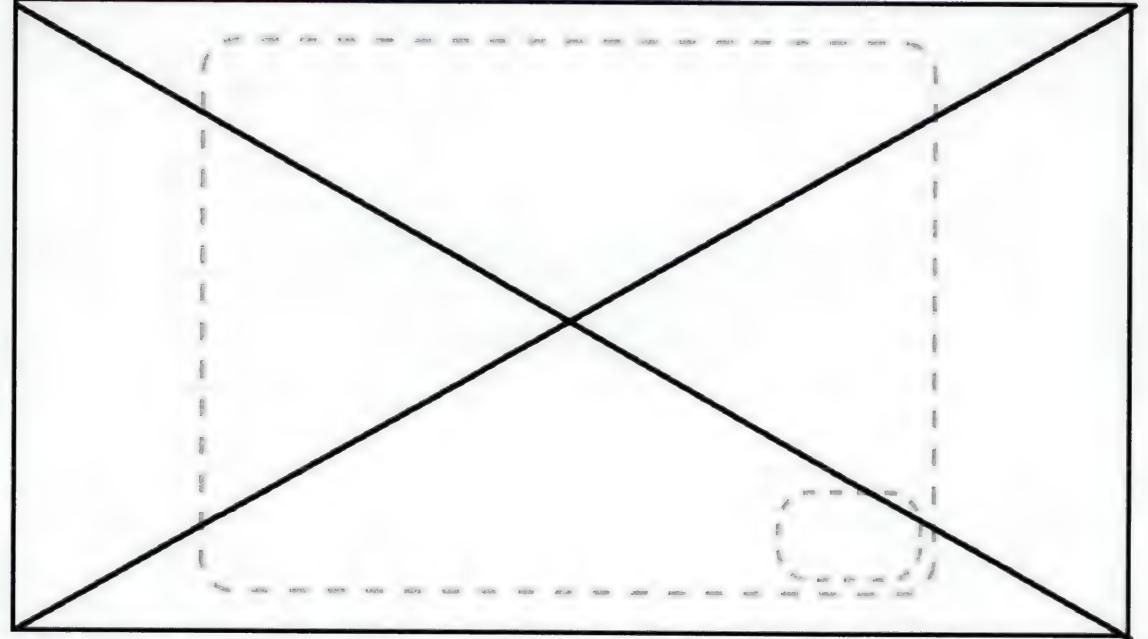
Cont

Page 161

Sc. 114 CONT Pnl. C Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

NOV 07 2014

EPISODE #

1025/204C

Production:

1025/204C

1025/204C

ADVENTURE TIME



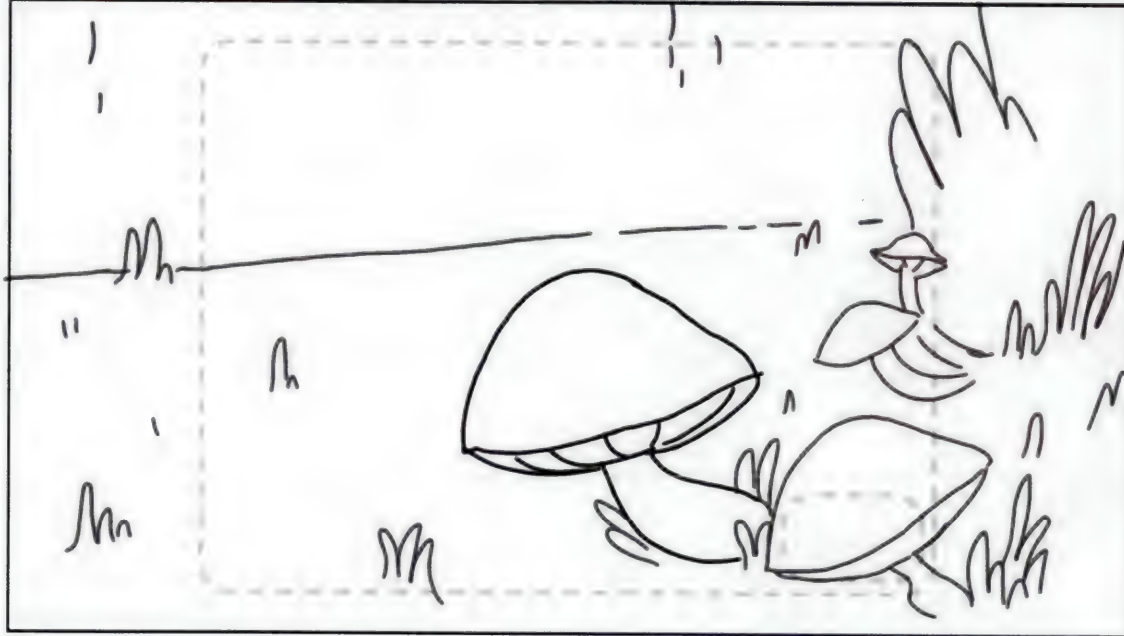
Page 162

Sc. 115

Pnl. A

Bg.

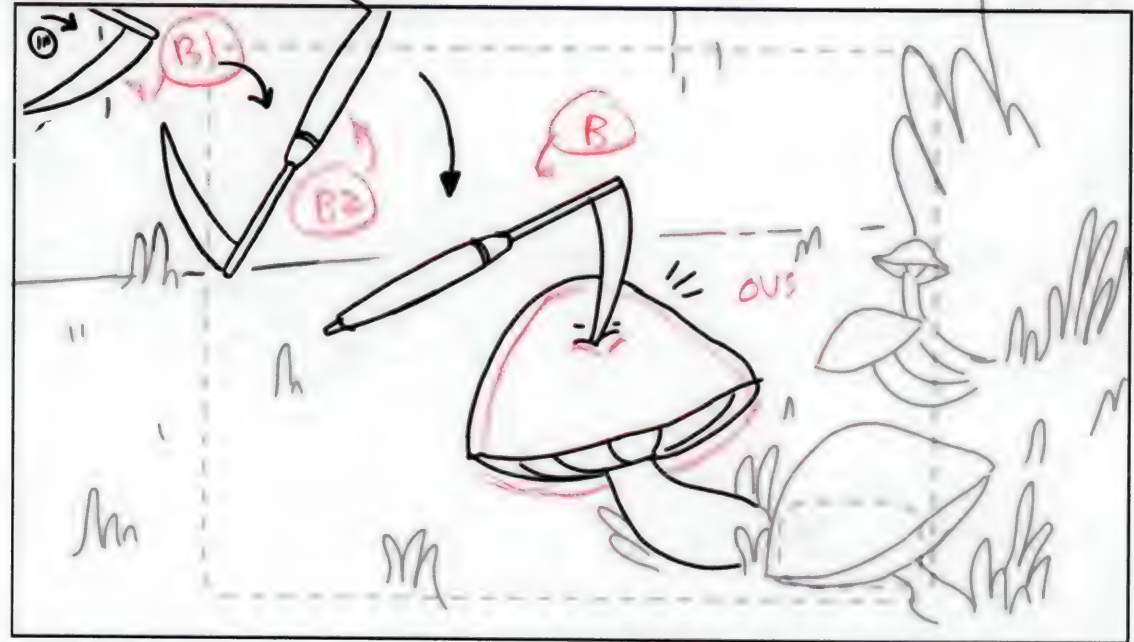
day night



Sc. 115 *cont* Pnl. B

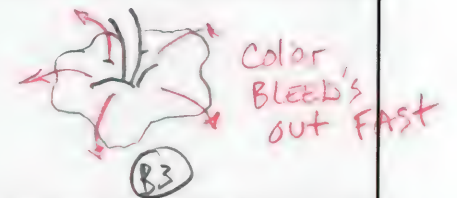
Bg.

day night



Dialog:

shk



Action:

SCYTHE HITS A MUSHROOM
BEHIND GDL

NOV 07 2014

Timing:

EPISODE #

1025/204C

Production :

1025/204C

ADVENTURE TIME

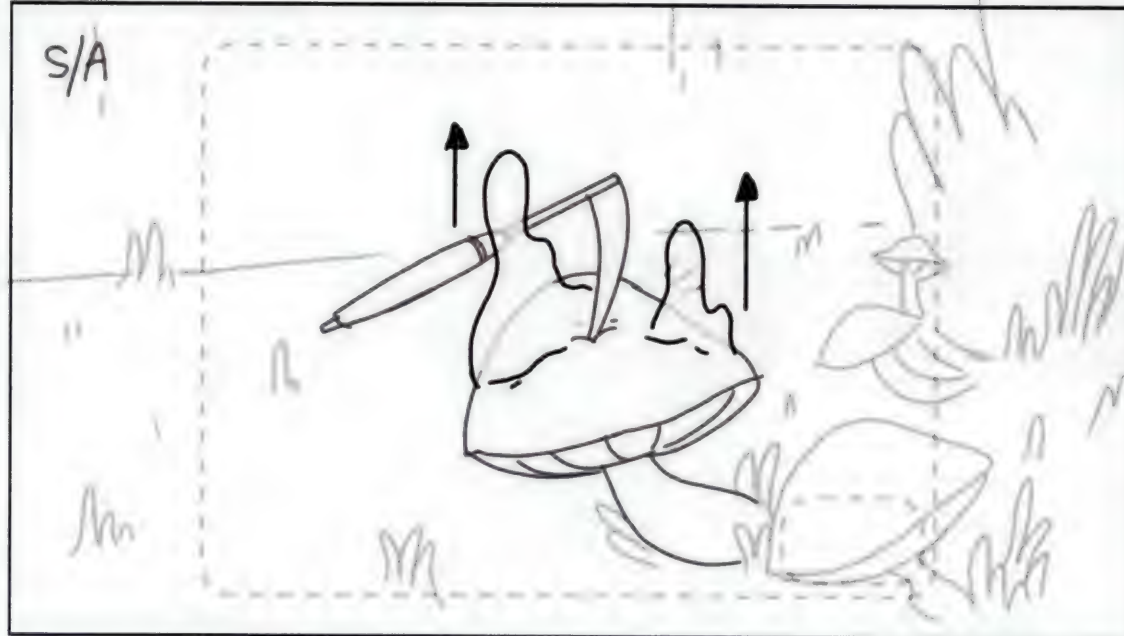


Page 103

Sc. 115 CONT Pnl. C

Bg.

day night



Dialog:

Action: MUSH ROOM GHOST COMES
OUT AND FLIES AWAY

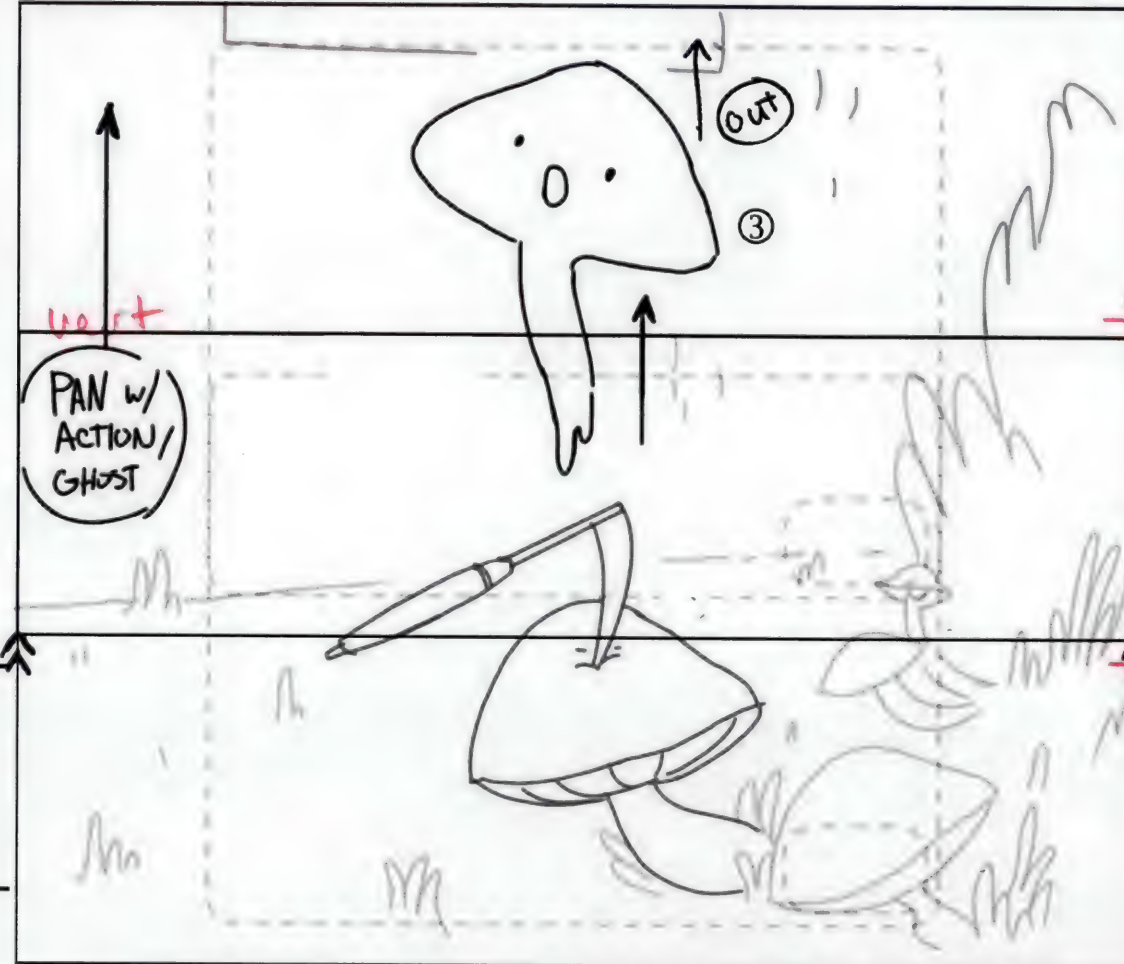
Timing:



Sc. 115 CONT

Bg.

day night



NOV 07 2014

GHOST: ooooooHH!!

EPISODE #

1025/204C

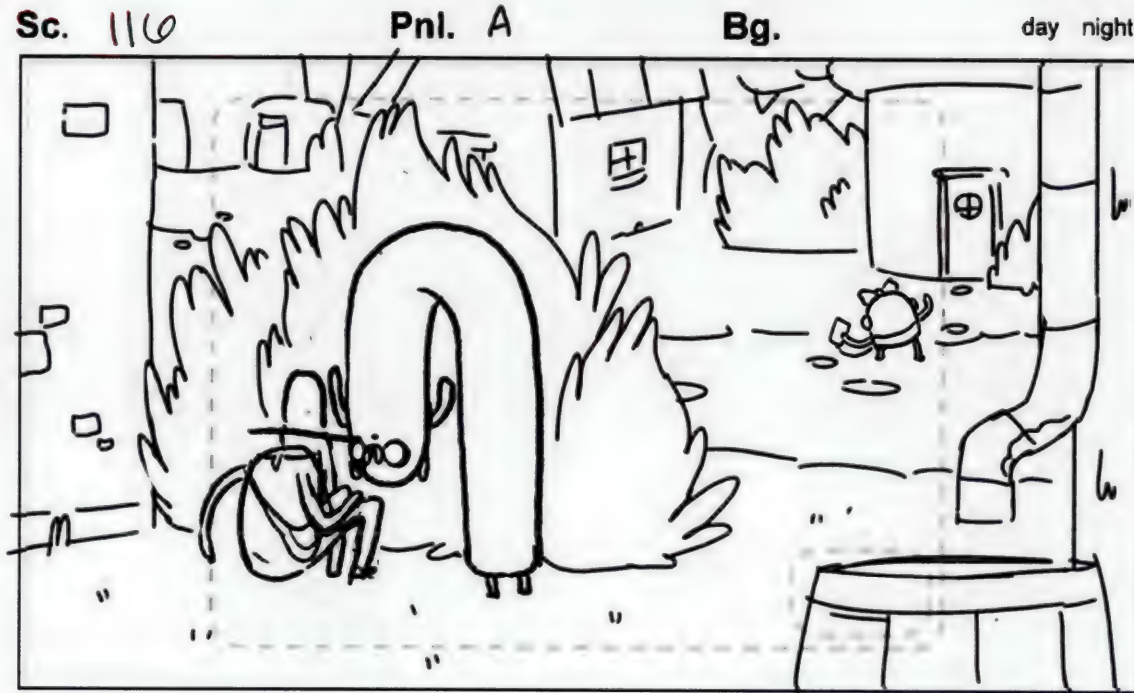
Production :

1025/204C

ADVENTURE TIME



Page 104



Dialog:

J/ Whatcha doin?

Action:

NOV 07 2014

Timing:

EPISODE #

1025/204C

Production :

1025/204C

1025/204C

ADVENTURE TIME

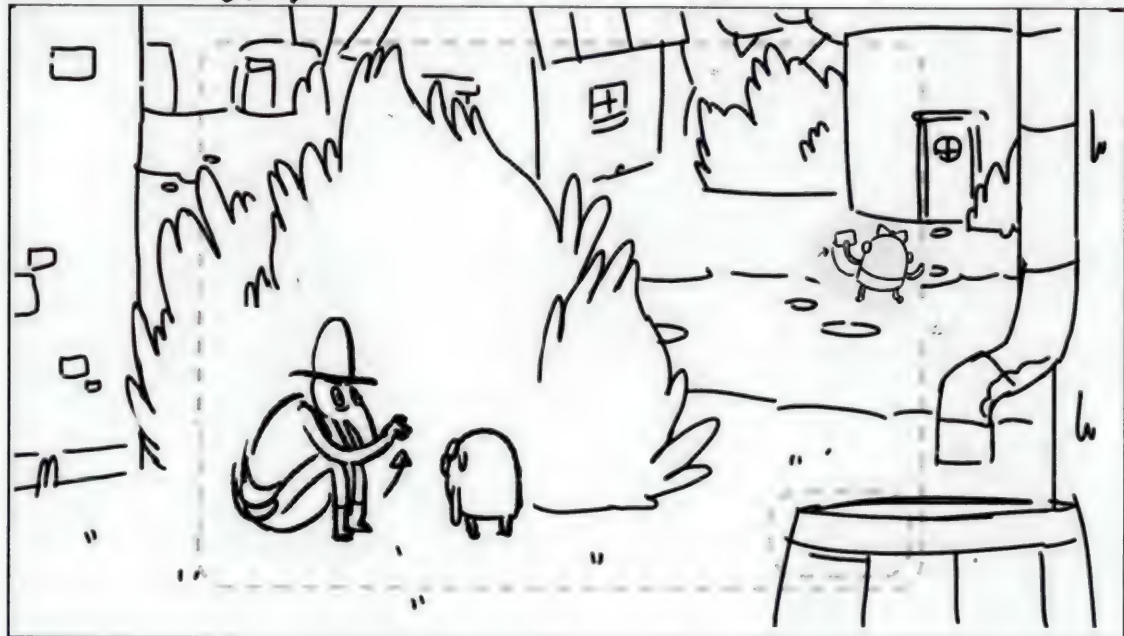




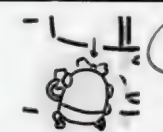
Page 165

Sc. 116 *CONT* Pnl. C Bg. day night



Sc. 116 *CONT* Pnl. D Bg. day night



<p>Dialog:</p> <p>D/ You know ah. Just uh.</p> <p>D:... bushin</p>
<p>Action:</p>   
<p>Timing:</p> <p>NOV 07 2014</p>

EPISODE #

Production :

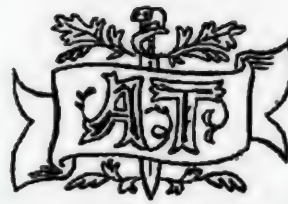
1025/204C

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ADVENTURE TIME

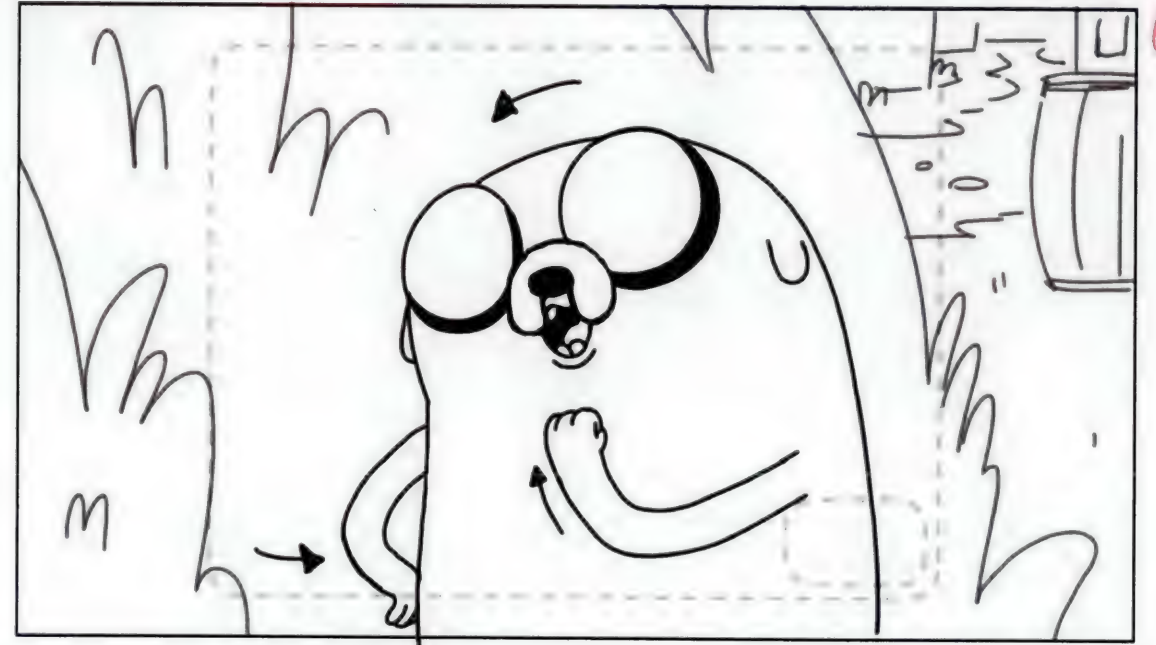


Page 166

Sc. 116 *cont* Pnl. E Bg. day night



Sc. 117 Pnl. A Bg. day night



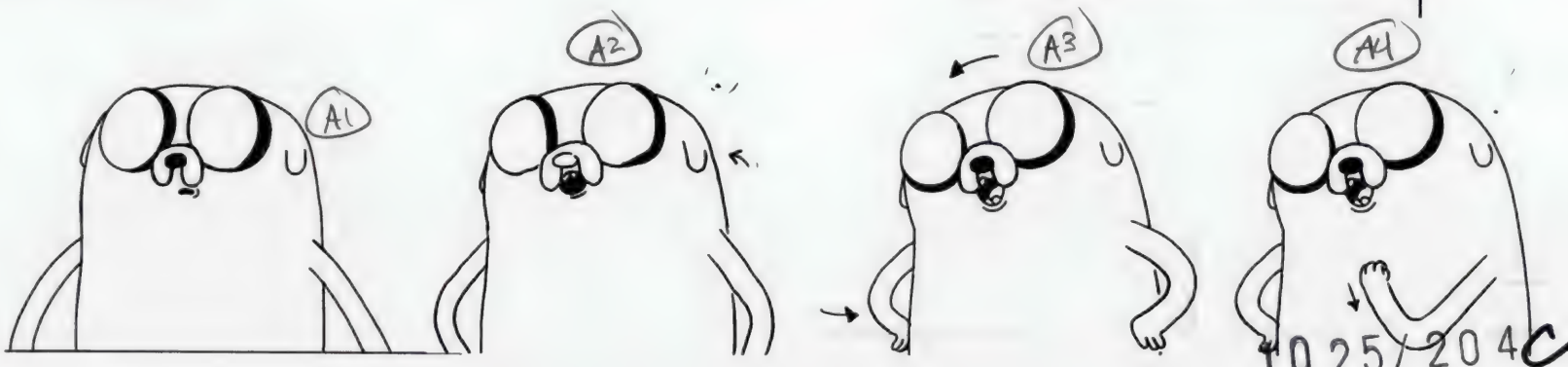
Cut

Dialog:
 D: its uh somethin we
 do in the land of the dead(mumbled)
 J: whoa cool! Bushin!

NOV 07 2014



Timing:



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1025/204C

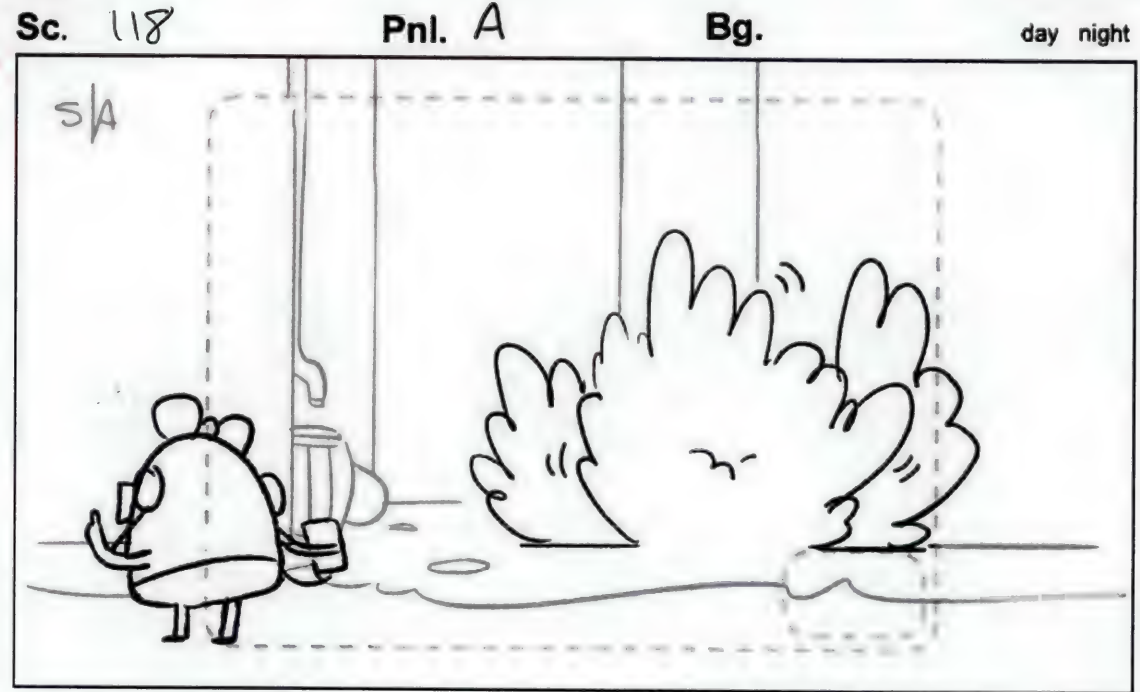
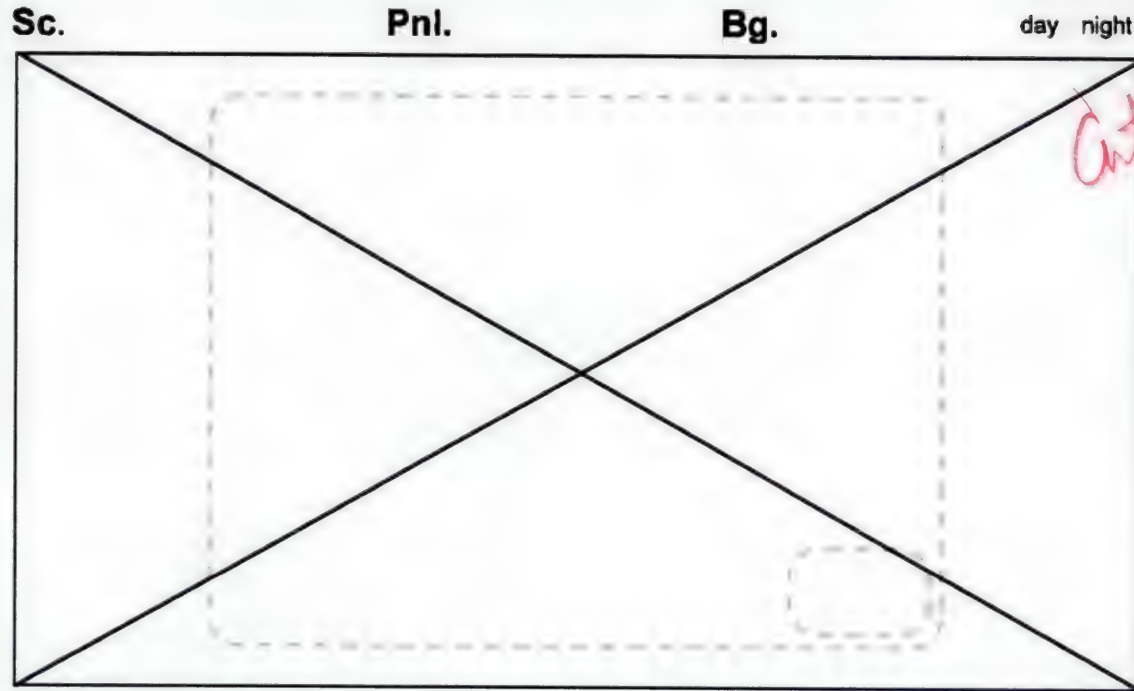
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ADVENTURE TIME



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Dialog:	
Action:	
Timing:	<p>bush rustles</p> <p>NOV 07 2014</p>

EPISODE #

1025/204C

Production :

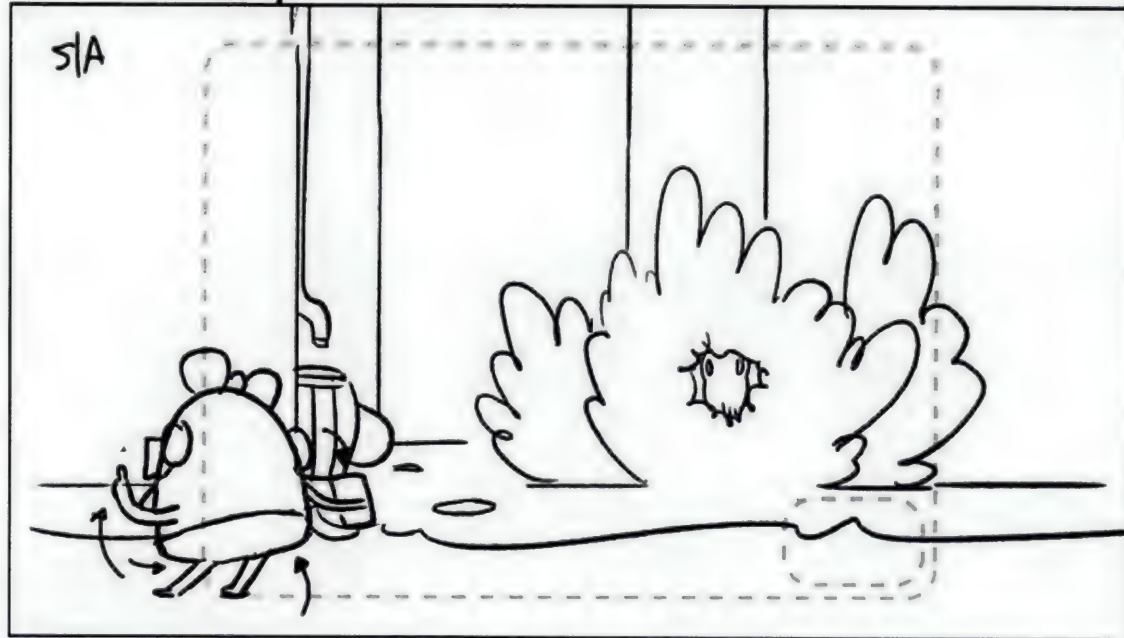
1025/204C

ADVENTURE TIME

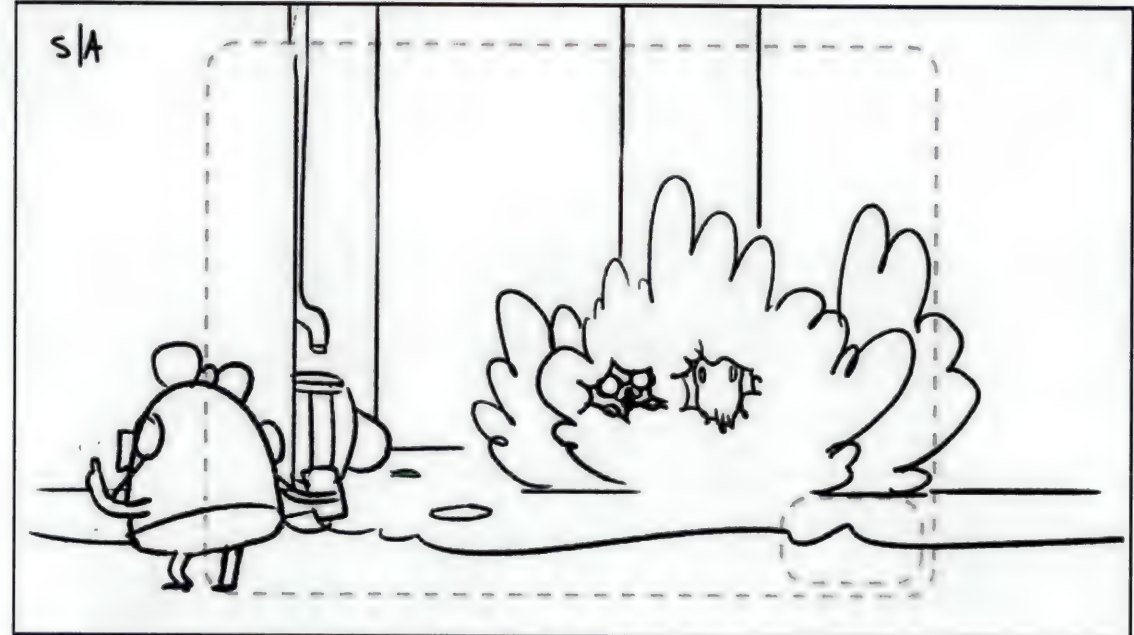


Page 168

Sc. 118 CONT Pnl. B Bg. day night



Sc. 118 CONT Pnl. C Bg. day night



Dialog:

J: (whisper yell) Hey Finn!

Action:

GDL continues to dance
D peeks out of bush

J peeks out



Timing:

NOV 07 2014

EPISODE #

Production :

1025/204C

1025/204C

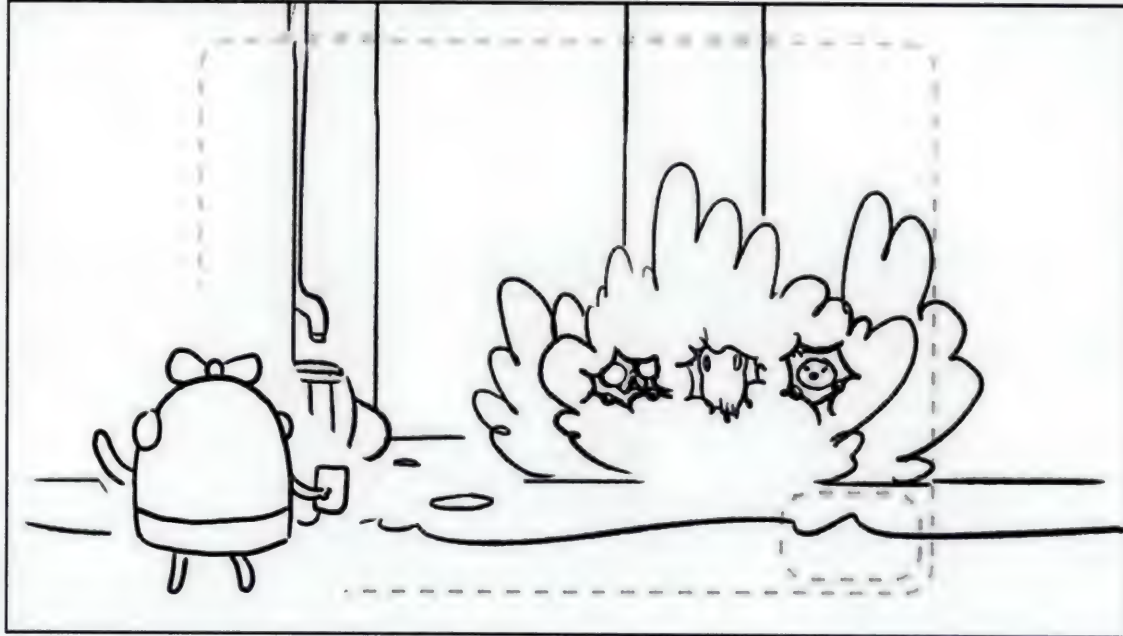
1025/204C

ADVENTURE TIME

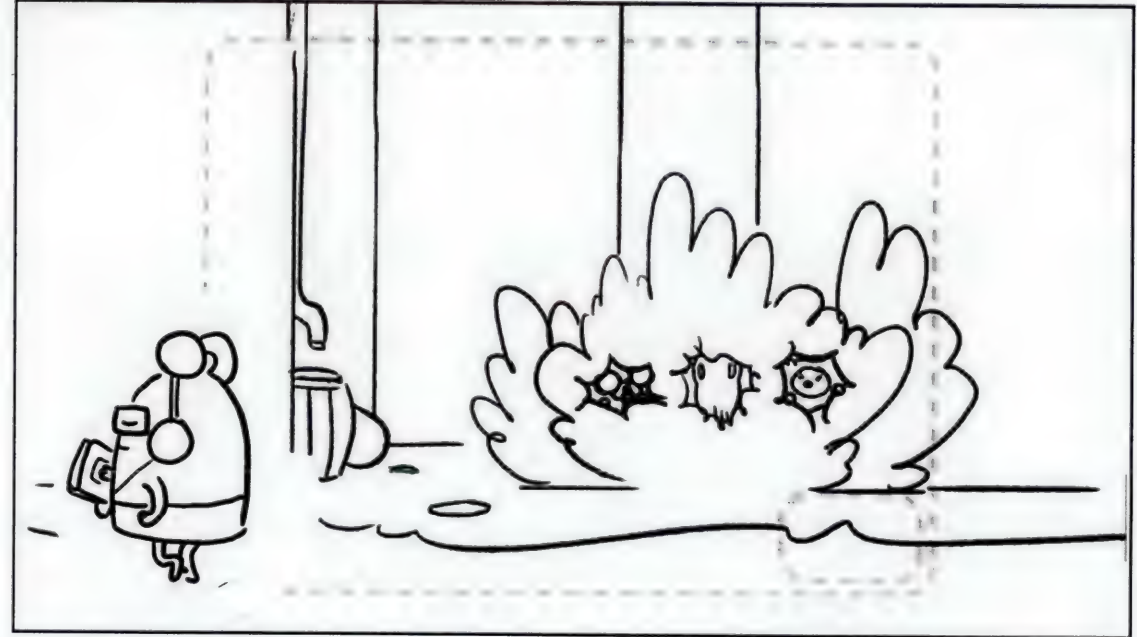


Page 169

Sc. 118 CONT Pnl. D Bg. day night



Sc. 118 CONT Pnl. E Bg. day night



118 cut

Dialog:

F/ What's up man?

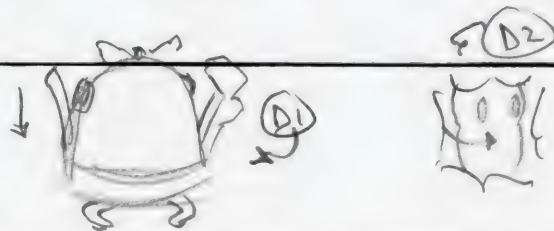
Jake: you gotta try this thing.
It's called 'Bushin'

Action:

GDL takes off headphones

NOV 07 2014

Timing:



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1025/204C

1025/204C

ADVENTURE TIME



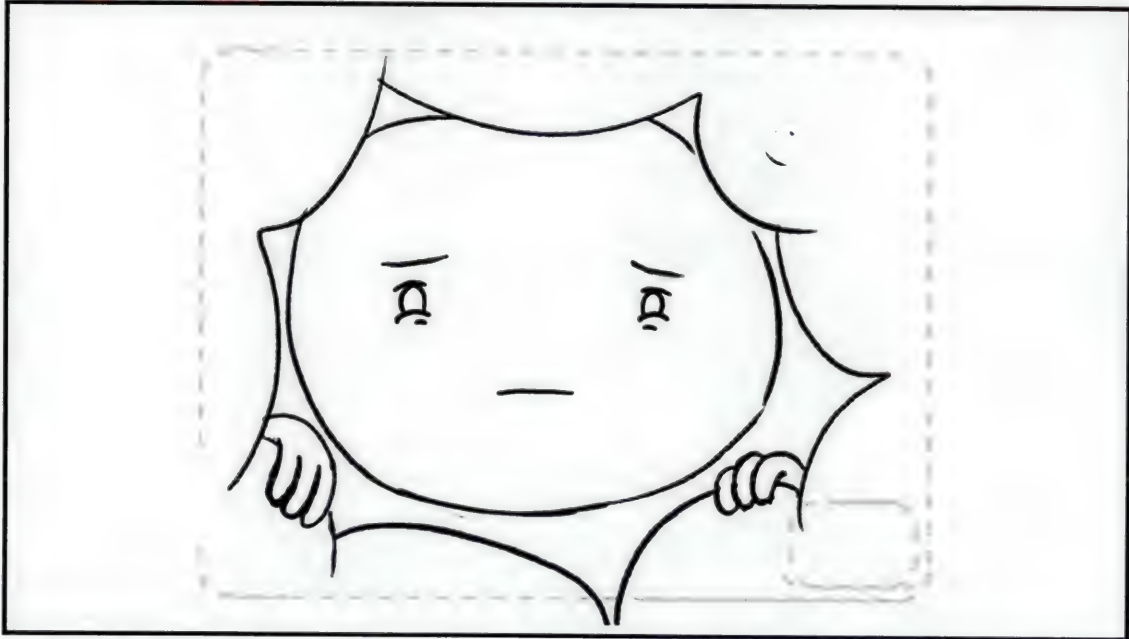
Page 170

Sc. 119

Pnl. A

Bg.

day night

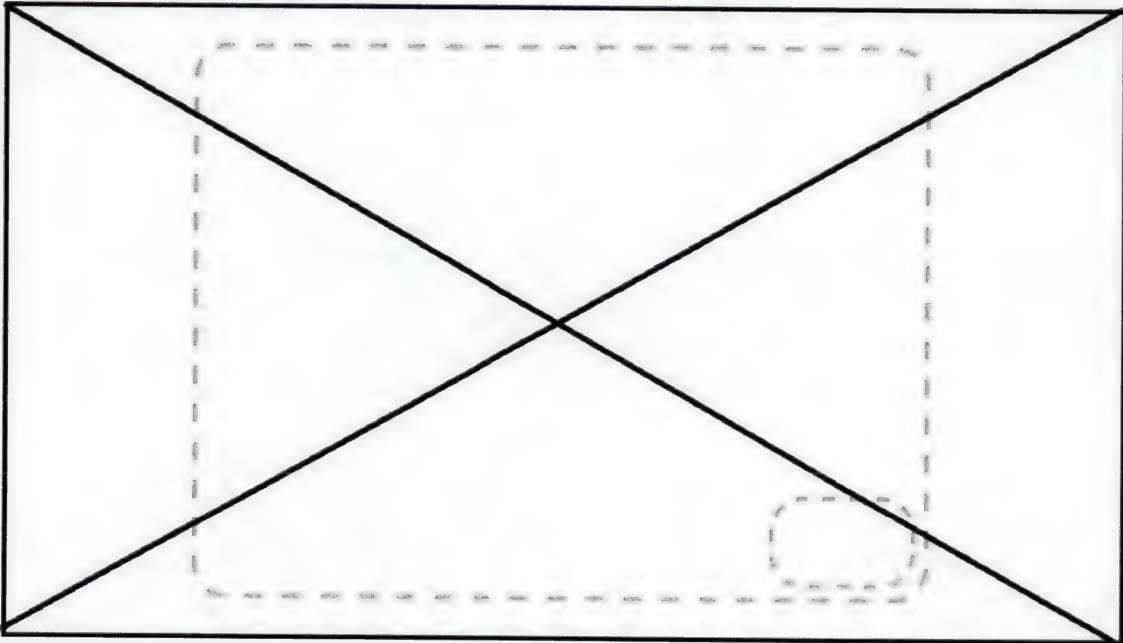


Sc.

Pnl.

Bg.

day night

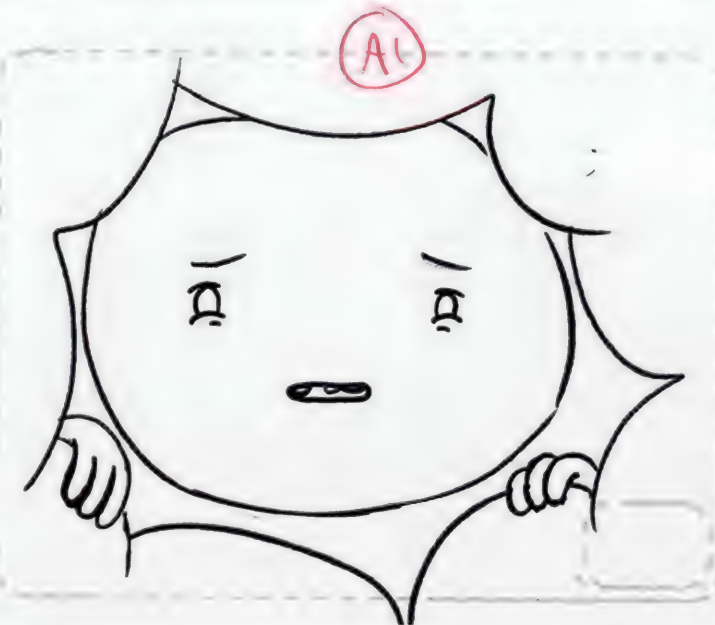


Dialog:

F/ [sigh]

Action:

Timing:



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Production:

1025/204C

ADVENTURE TIME



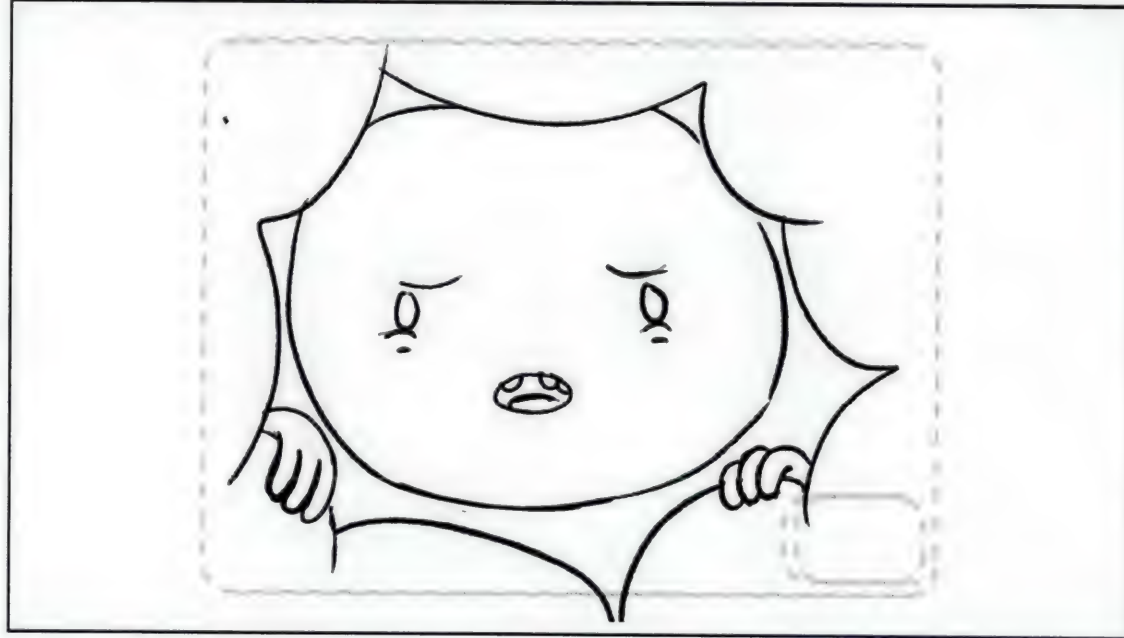
Page 171

Sc. 119 *cont*

Pnl. B

Bg.

day night

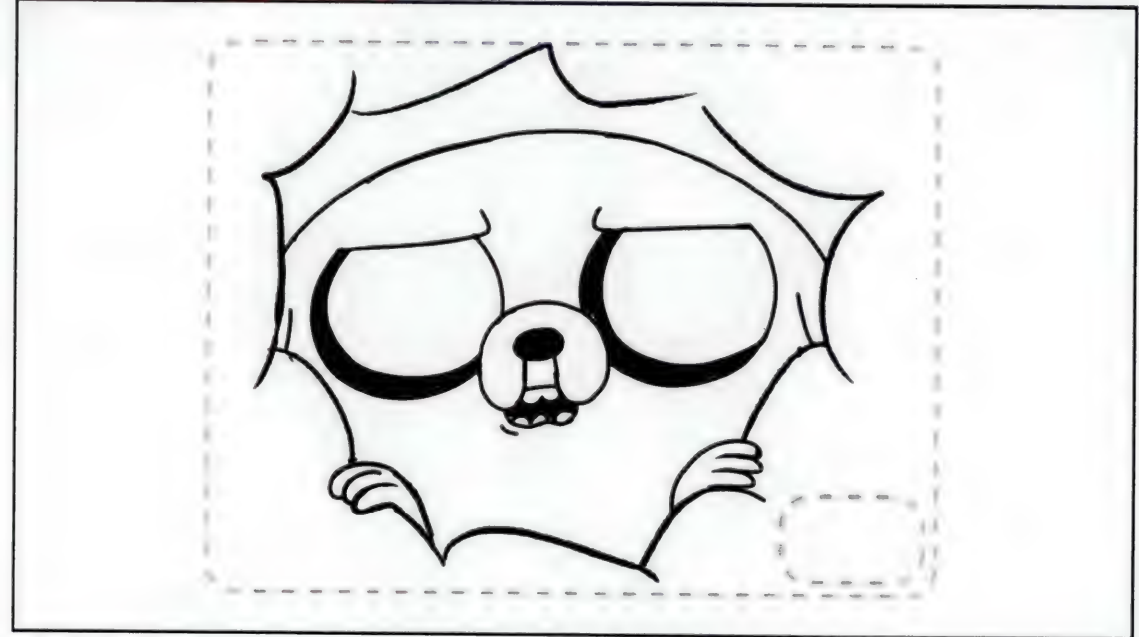


Sc. 120

Pnl. A

Bg.

day night



cut

Dialog:

Finn: This seems pretty boring.

Jake: maybe we're just not doing it right.

Action:

Timing:



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Production :

1025/204C

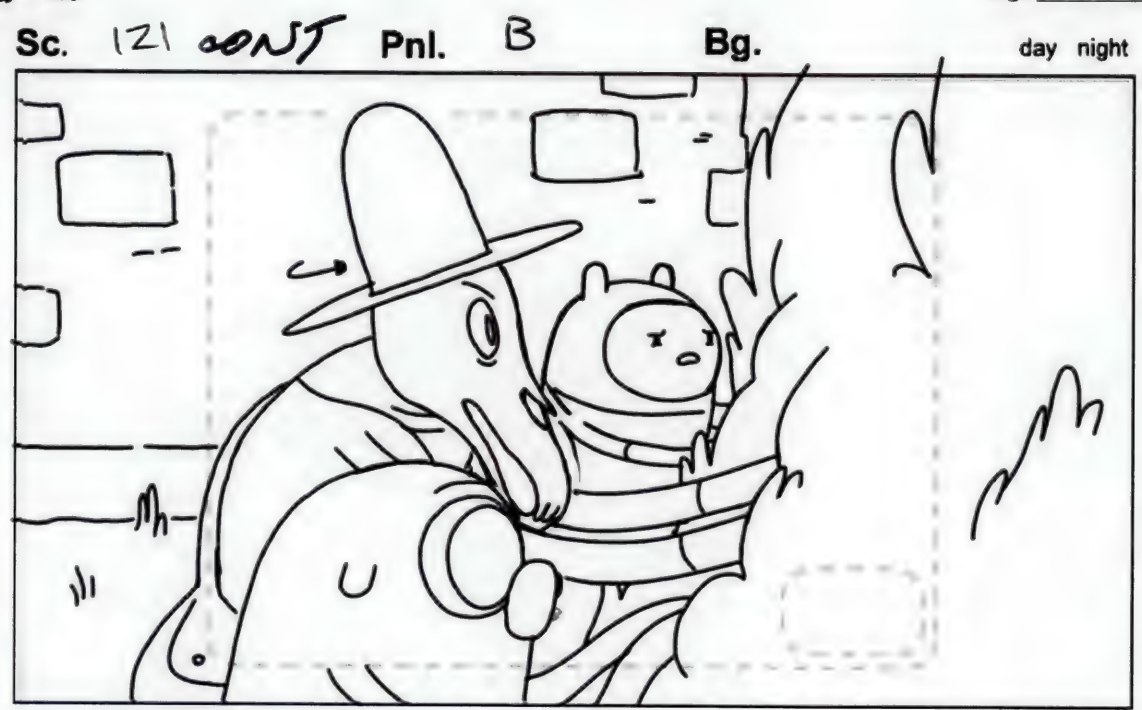
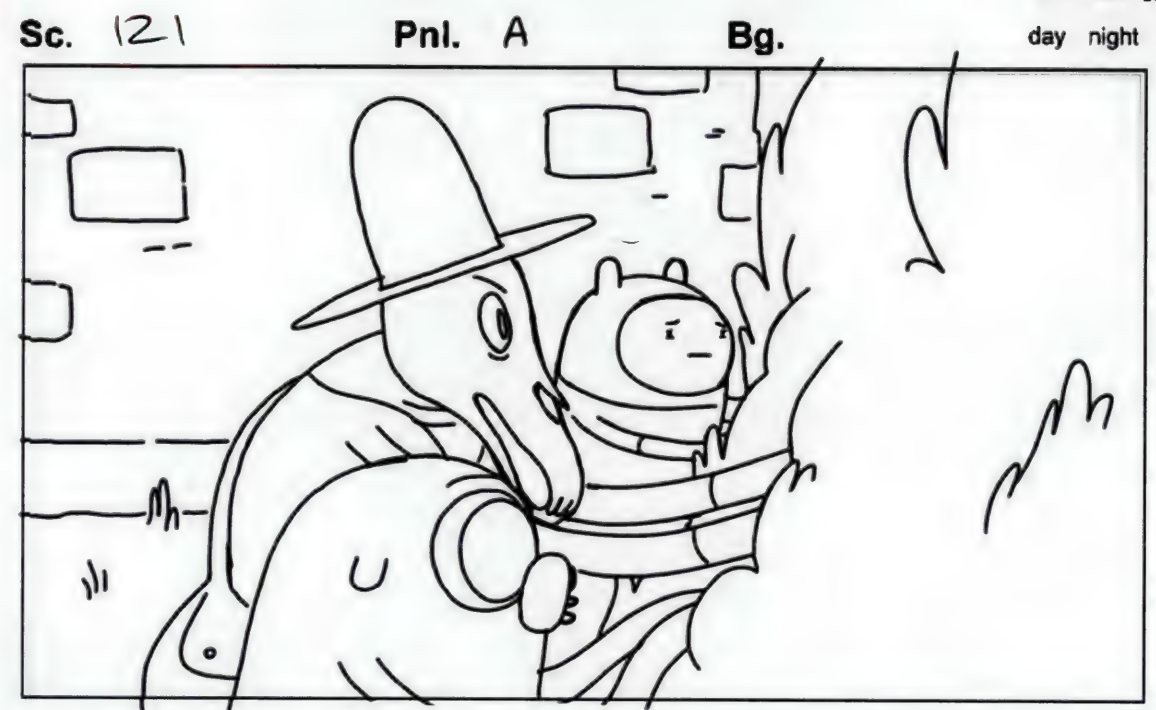
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1025/204C

Ho
Cut

ADVENTURE TIME



Ho
Cut

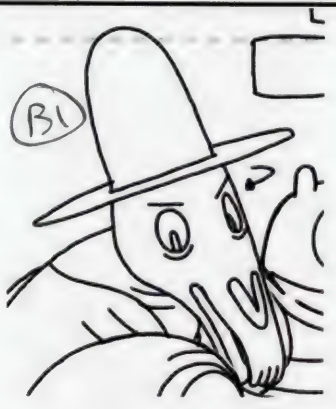
Dialog:

F: Maybe it's one of those things
you gotta be already dead to get.

12V 07 2014

Action:

Timing:



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Production :

1025/204C

ADVENTURE TIME



Page 173

Sc. 122

Pnl. A

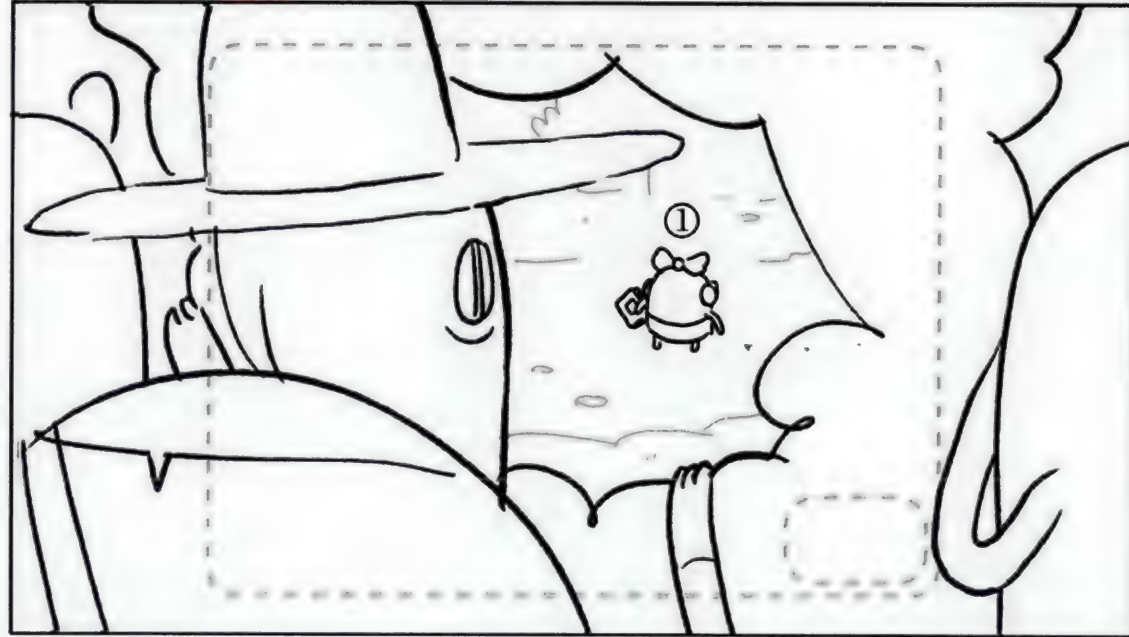
Bg.

day night

Sc. 122 *cont* Pnl. B

Bg.

day night



Dialog:

J: I still think it's pretty cool! I don't think we should limit ourselves from new experiences.

Death sighs

Action:

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Timing



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Hu Cut

ADVENTURE TIME



Page 174

Sc. 122 cont Pnl. C

Bg.

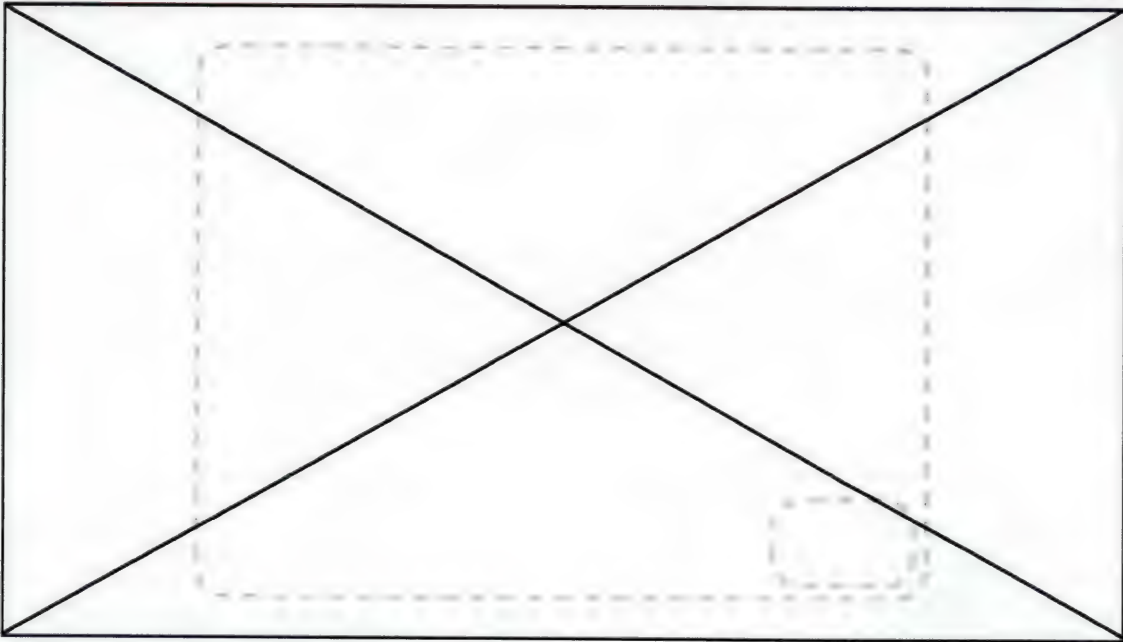
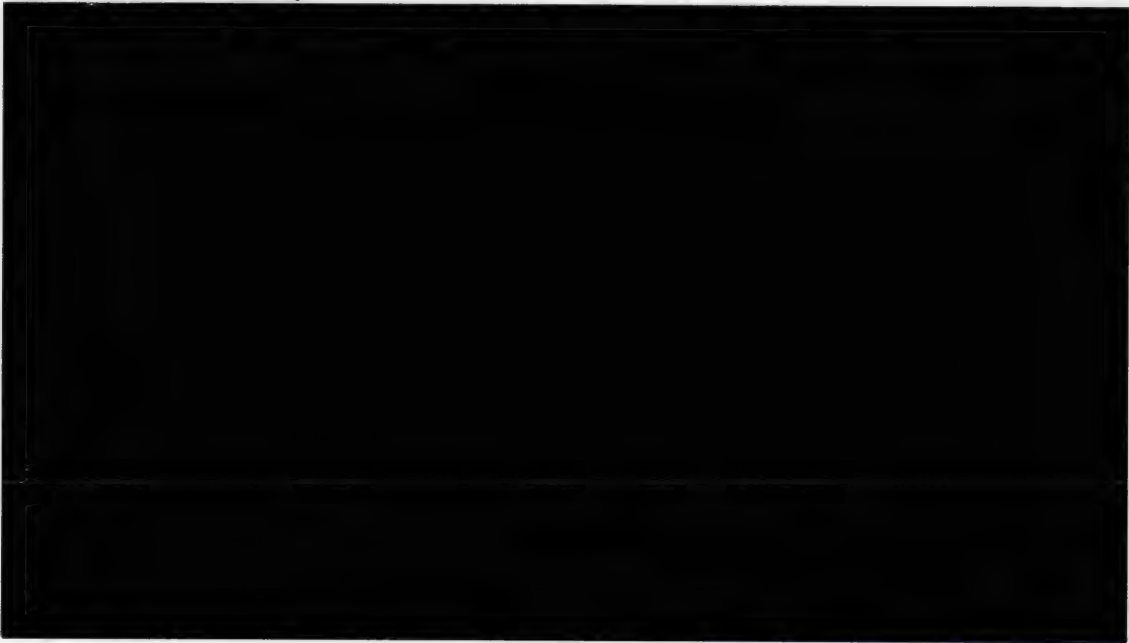
day night

Sc.

Pnl.

Bg.

day night



Dialog:

Black fr.

Action:

Timing:

NOV 07 2014

EPISODE #

Production :

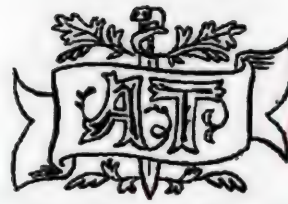
1025/204C

1025/204C

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ADVENTURE TIME



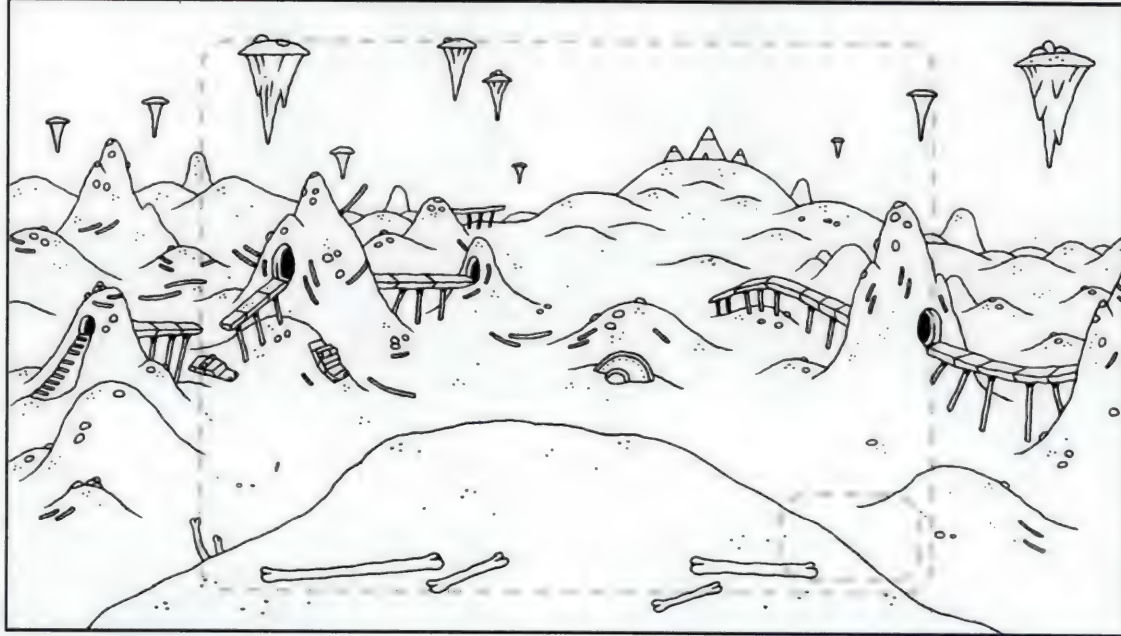
Page 175

Sc. 123

Pnl. A

Bg.

day night



Sc. 124

Pnl. A

Bg.

day night

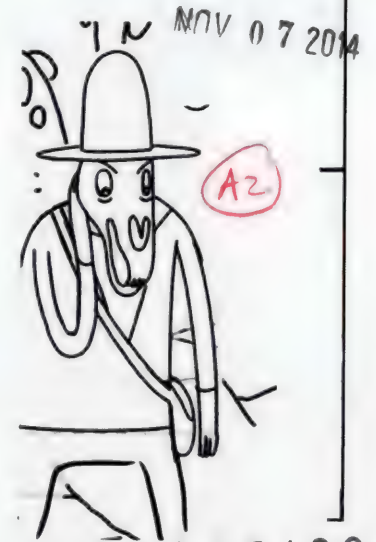


Dialog:

CLEARs Throat NERVOUSLY

Action:

Timing:



EPISODE #

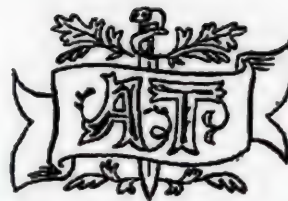
Production :

1025/204C

1025/204C

1025/204C

ADVENTURE TIME

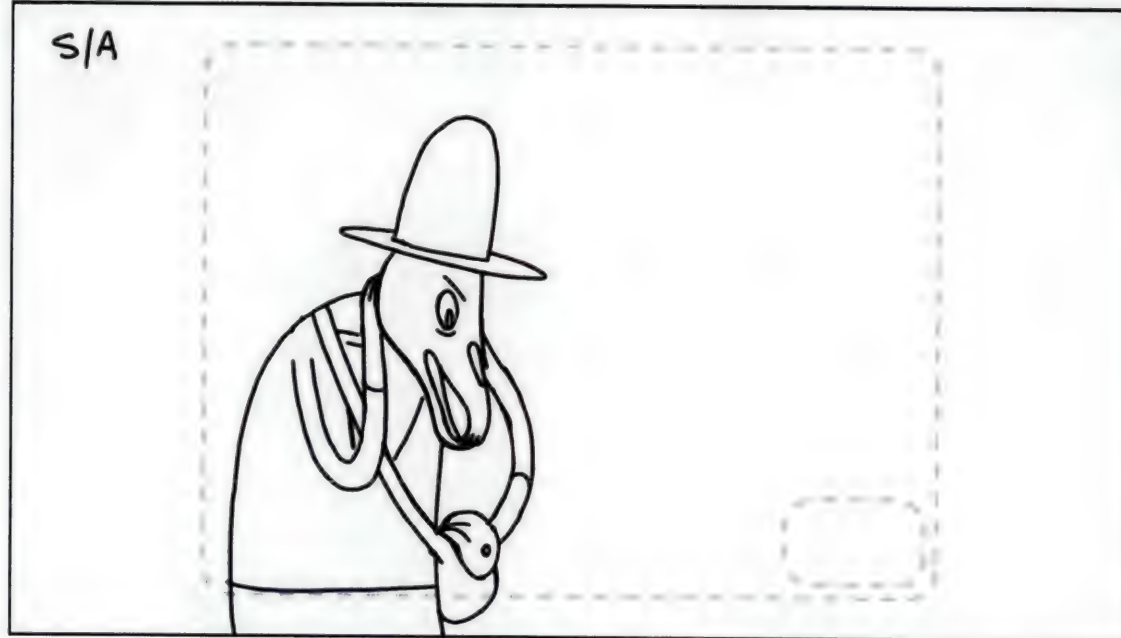


Page 176

Sc. 124 *cont* Pnl. B

Bg.

day night

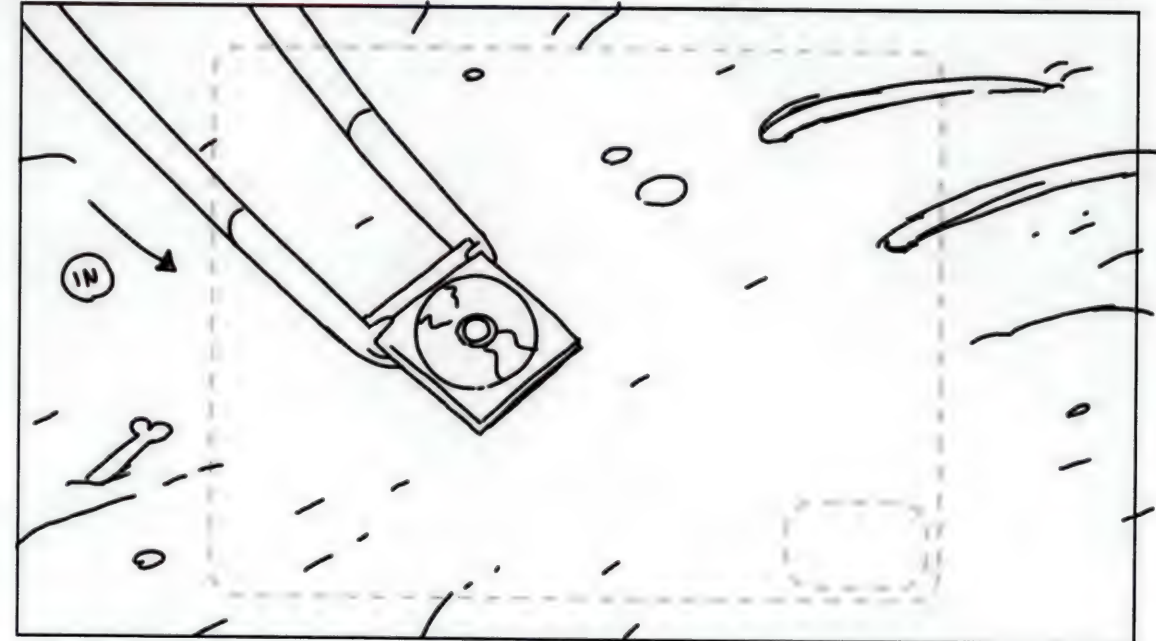


Sc. 125

Pnl. A

Bg.

day night



Dialog:

D: UHH...

D/ ^(vo) Here. Happy birthday, Life.

Action:

RUMMAGES

Timing:

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Production :

ADVENTURE TIME

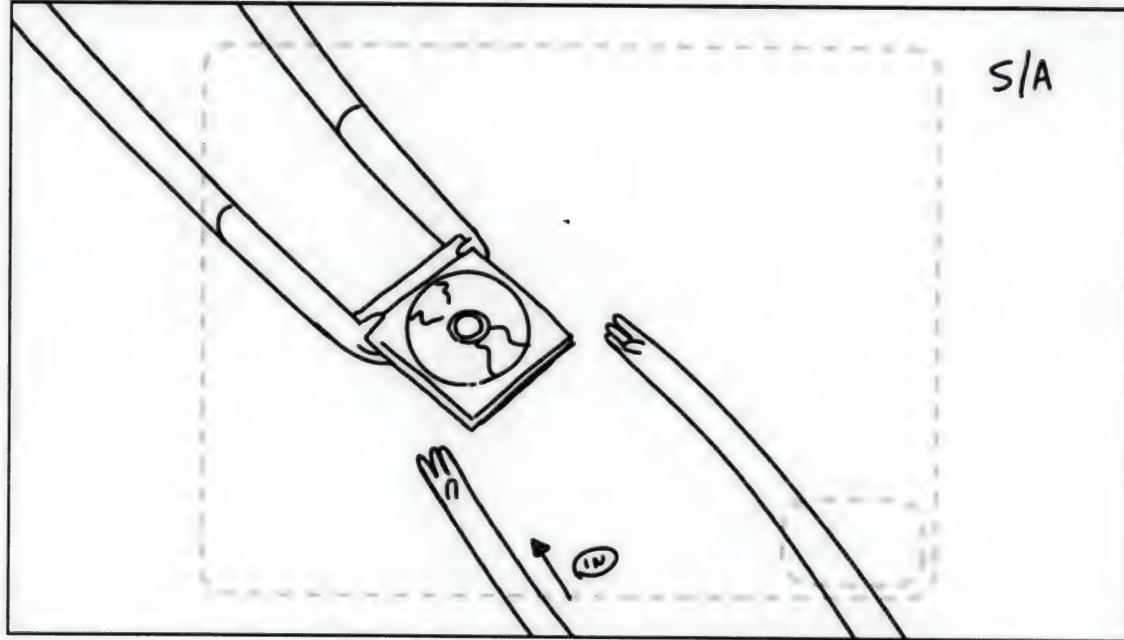


Page 177

Sc. 125 CONT Pnl. B

Bg.

day night



Sc. 126

Pnl. A

Bg.

day night



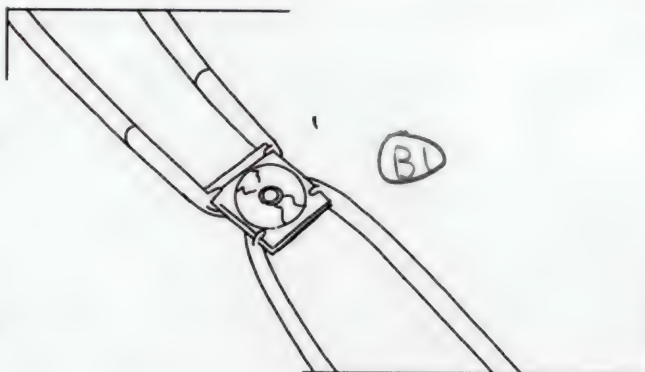
Dialog:

(GO)
L: Oh! Another mixtape?

L: Haha! That's cool... (SOUNDS LIKE SHE'S PRETENDING TO LIKE THE GIFT)

Action:

Timing:



PLANTS SLOWLY
GROW AROUND LIFE'S
FEET.

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ADVENTURE TIME

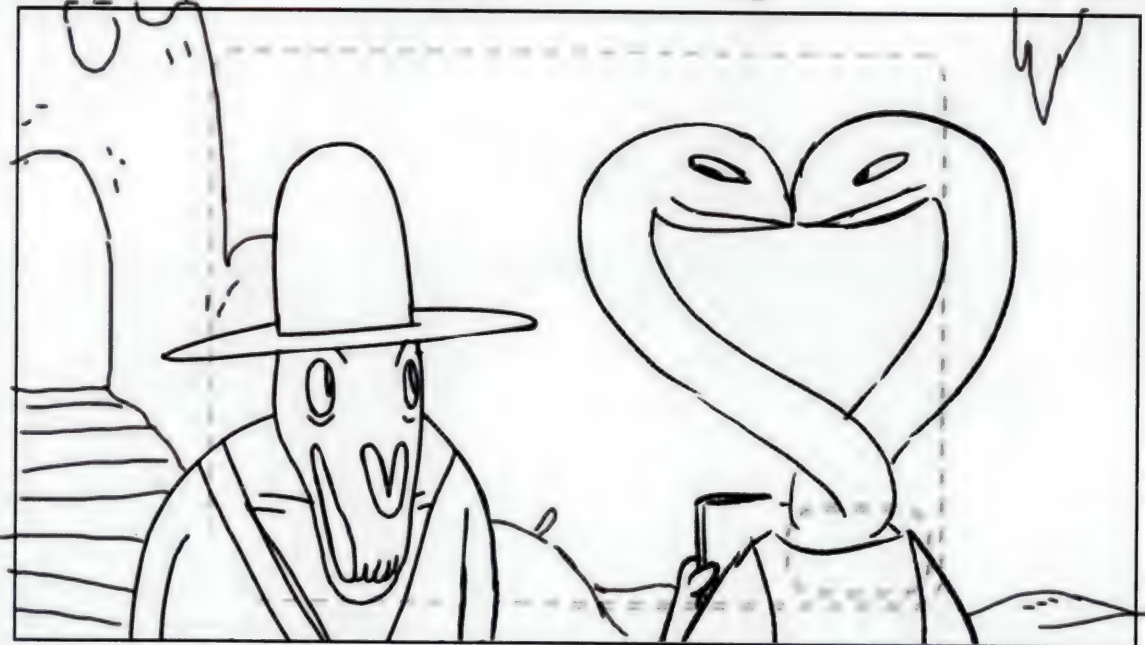
Page 178

Sc. 127

Pnl. A

Bg.

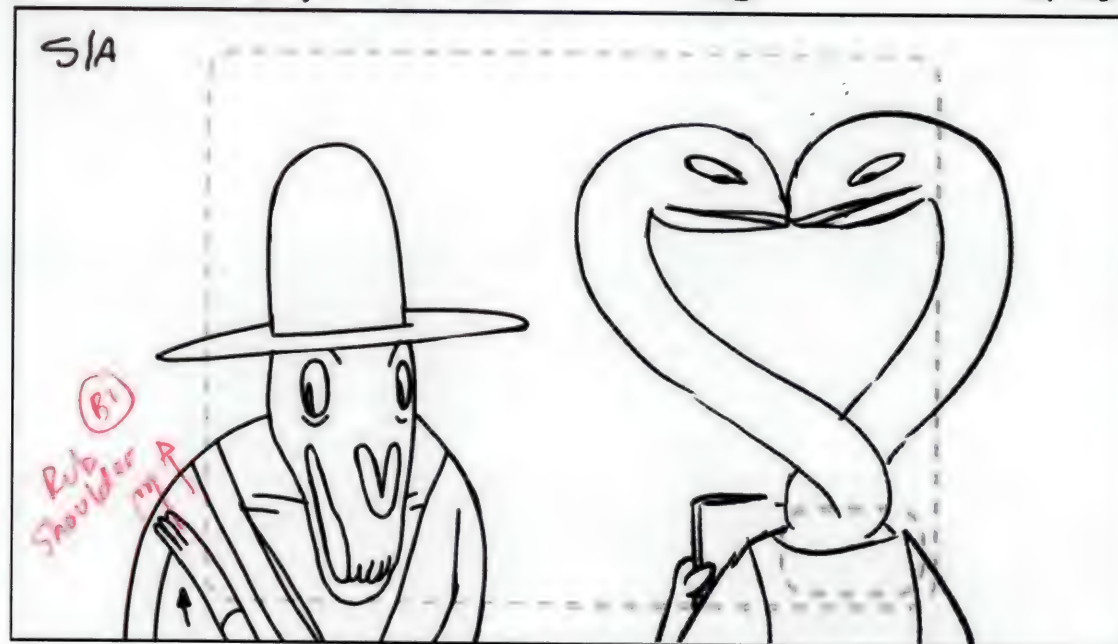
day night



Sc. 127 CONT Pnl. B

Bg.

day night



Dialog:

D: (embarrassed) It's just a CD
this time,

D: I know that's not as good -

Action:

D nervously touches shoulder

Timing:

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Production :

1025/204C

1025/204C

1025/204C

100
G4

ADVENTURE TIME



Page 179

Sc. 128

Pnl. A

Bg.

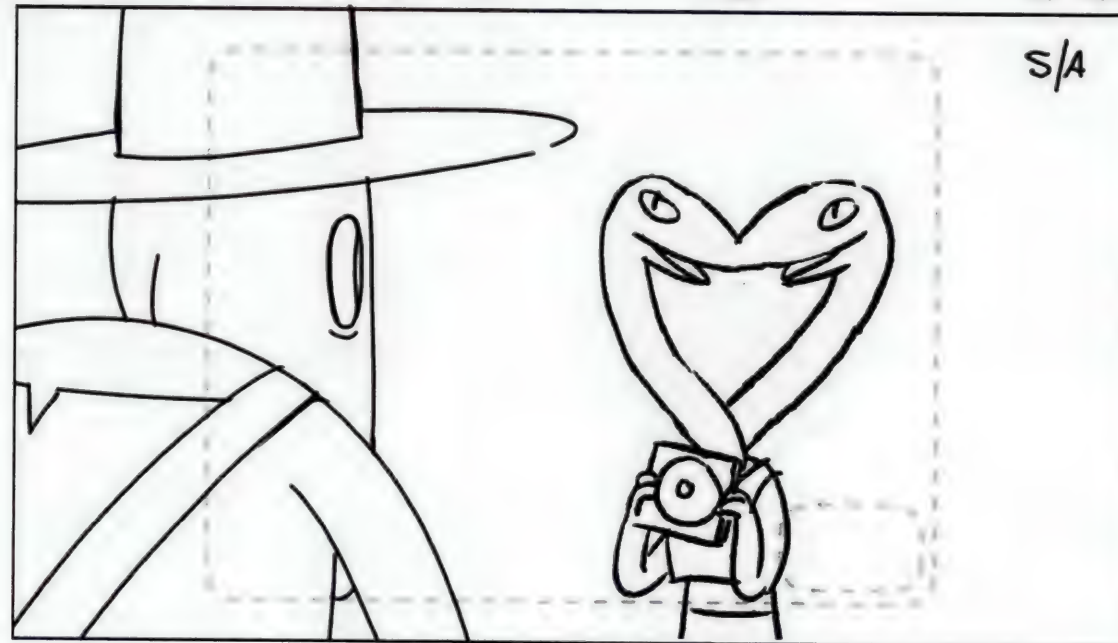
day night



Sc. 128 *cont* Pnl. B

Bg.

day night



Dialog

(interrupting) L: Oh wait! A CD?! Yoooo I totally have something that can play this in my dad's garage!

Action:

Timing:

(B1)

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Production :

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ADVENTURE TIME



Ho Cut

Page 180

Sc. 128 *cont*

Pnl. C

Bg.

day night

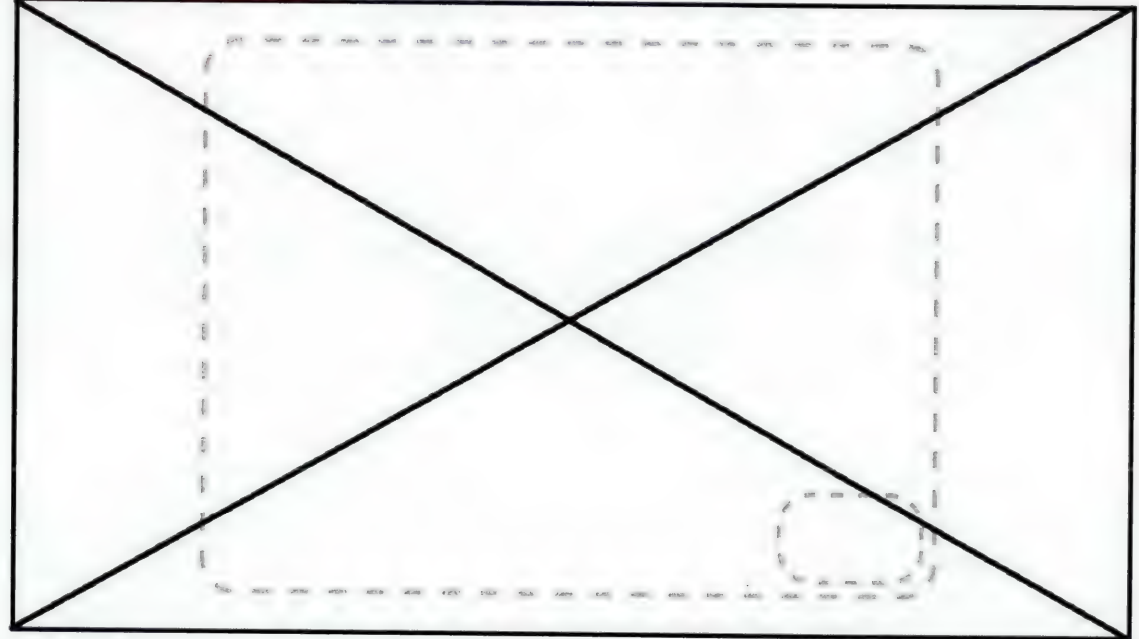


Sc.

Pnl.

Bg.

day night



Dialog:

L/ I can finally actually listen
to one of your mixes.

Action:

Timing:



NOV 07 2014

EPISODE #

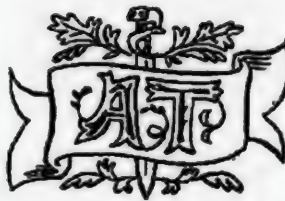
1025/204C

Production:

1025/204C

Ho Cut

ADVENTURE TIME



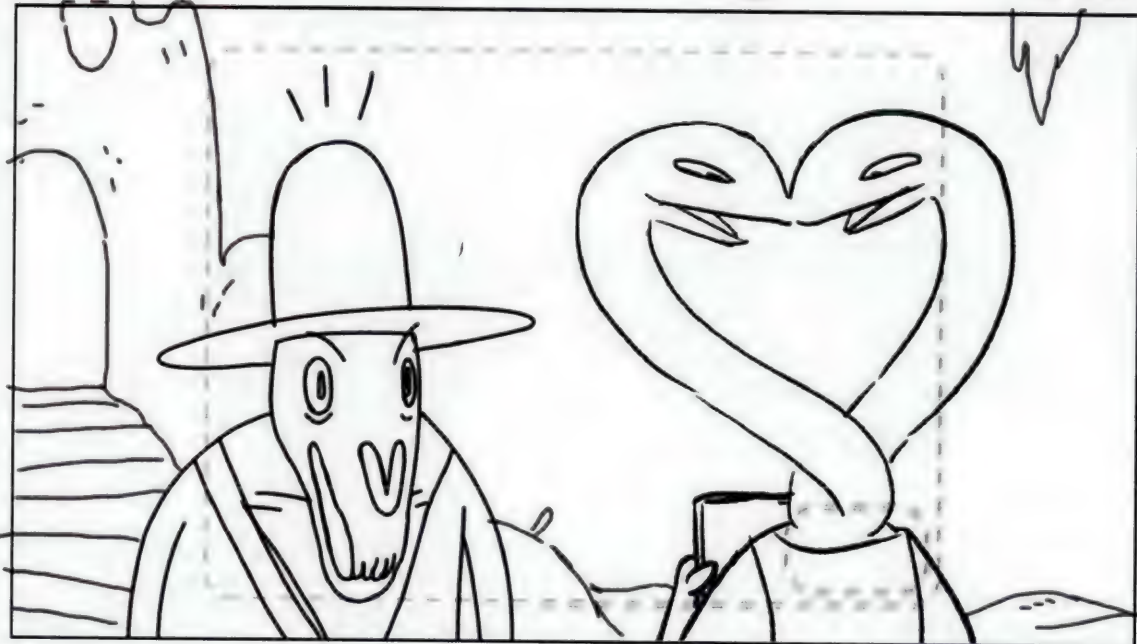
Page 181

Sc. 129

Pnl. A

Bg.

day night

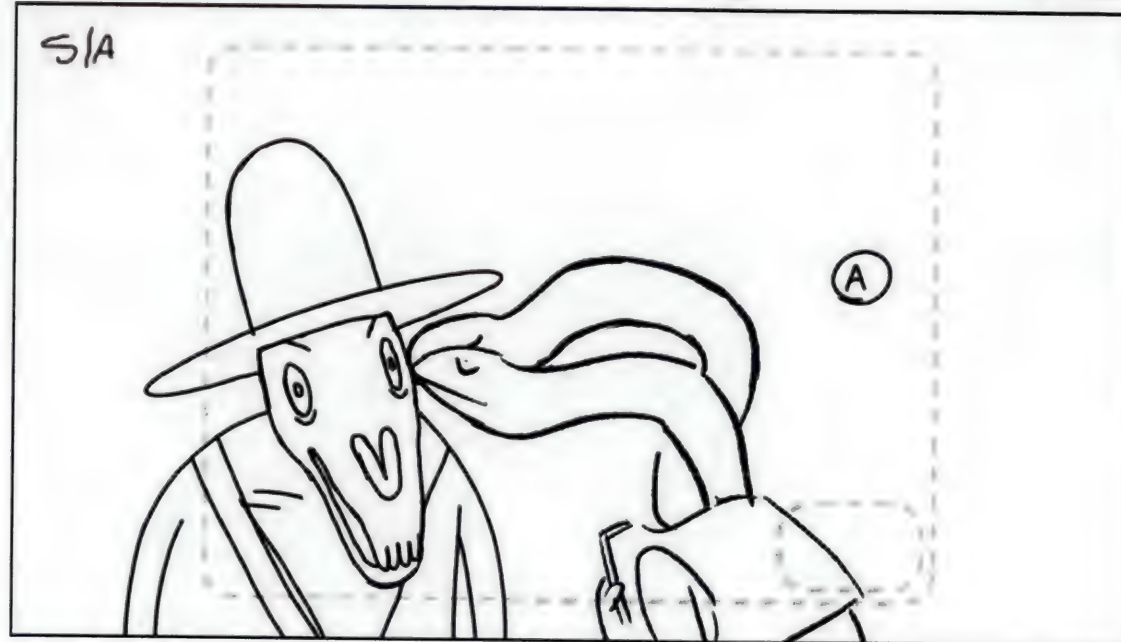


Sc. 129 CONT

Pnl. B

Bg.

day night



Dialog:

L: thanks baby.

smooch!

Action:

Timing:



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Production :

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1025/204C

1025/204C

ADVENTURE TIME



Page 182

Sc. 130

Pnl. A

Bg.

day night

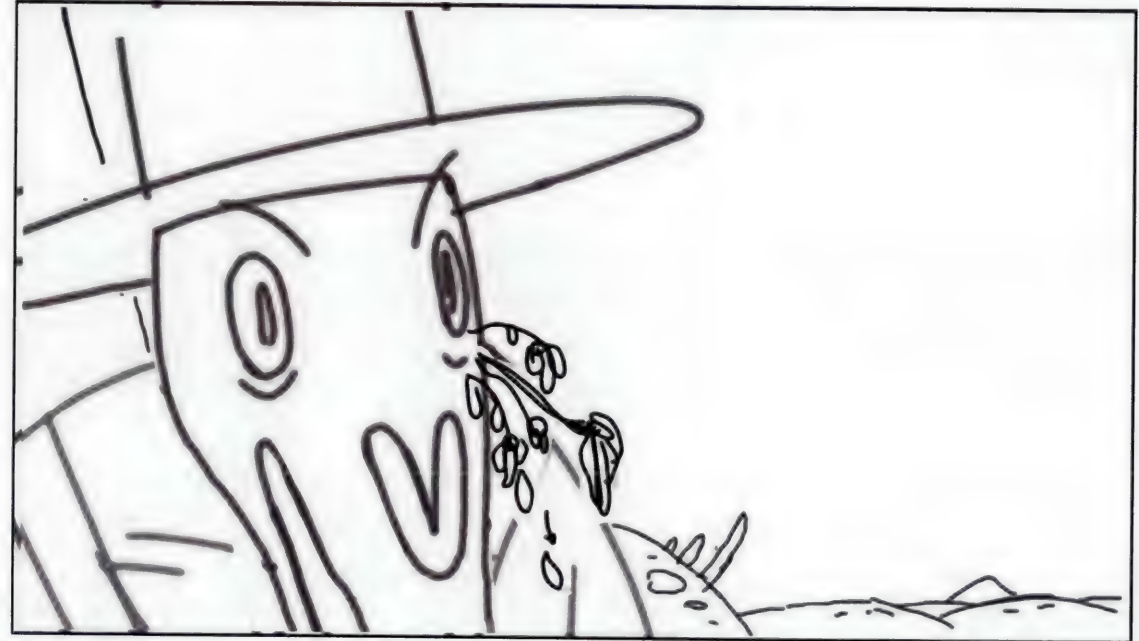


Sc. 130 *CONT*

Pnl. B

Bg.

day night



Dialog:

D: Hmm... (barely repressed arousal)

Action:

(A1)



Timing:

NOV 07 2014

EPISODE #

1025/204C

Production :

1025/204C

Handwritten: No Cut

1025/204C

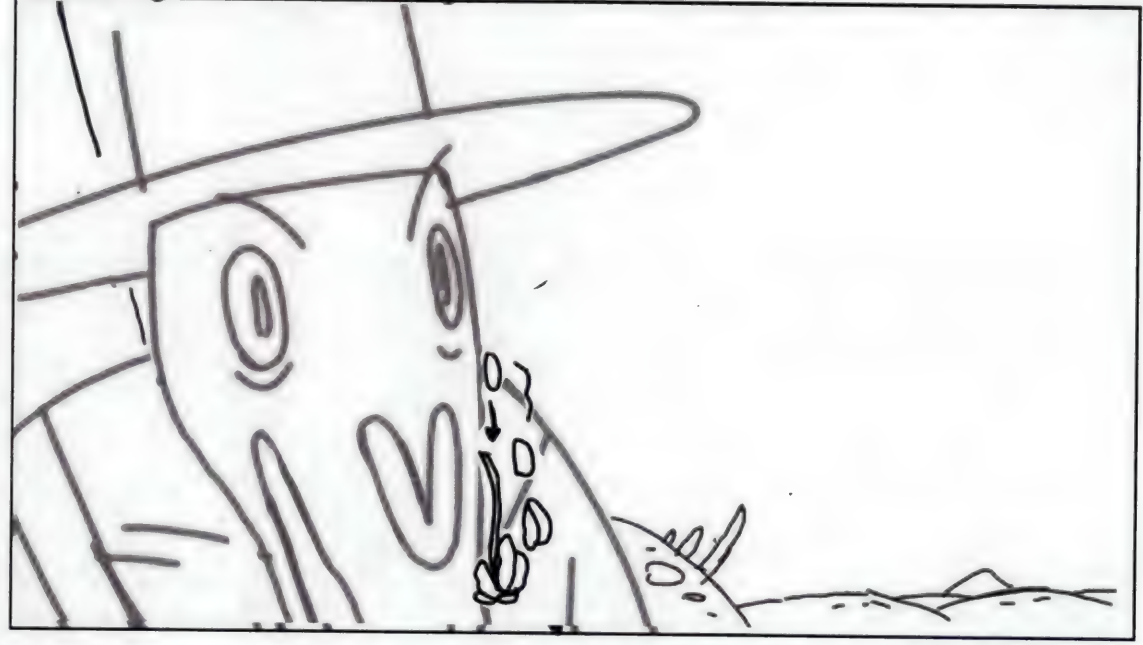
ADVENTURE TIME



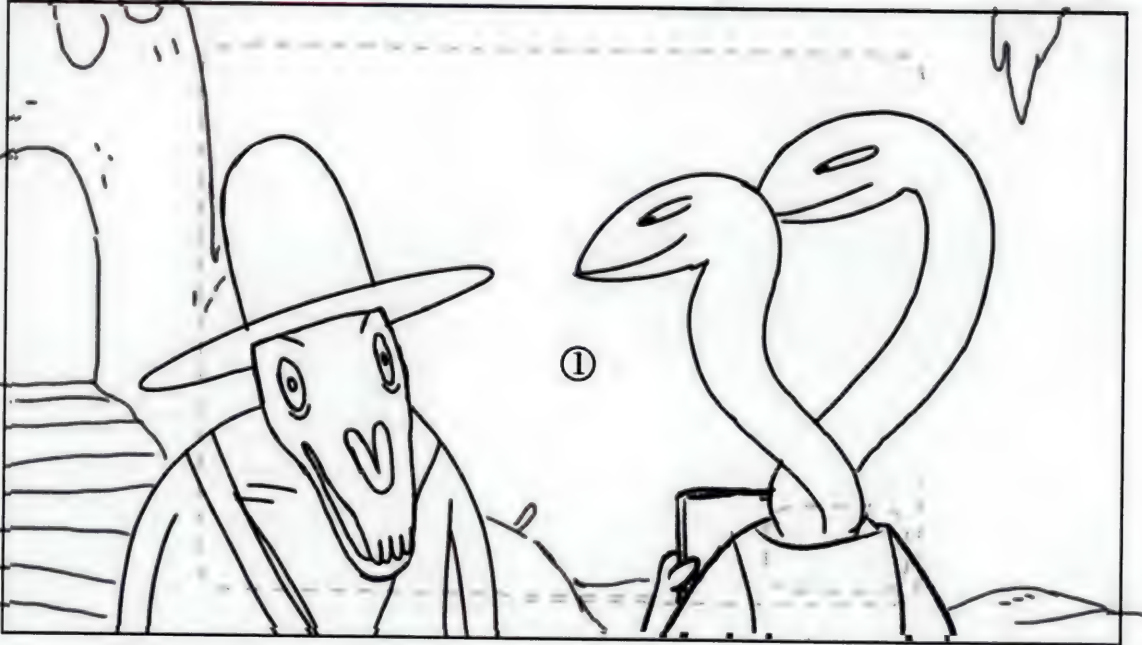
No cut

Page 183

Sc. 130 CONT Pnl. C Bg. day night



Sc. 131 Pnl. A Bg. day night



Cut
S/A

Dialog:

Action:

Timing:



D: De nada



Production :

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10251204

Cut

ADVENTURE TIME



Cut

Sc. 132

Pnl. A

Bg.

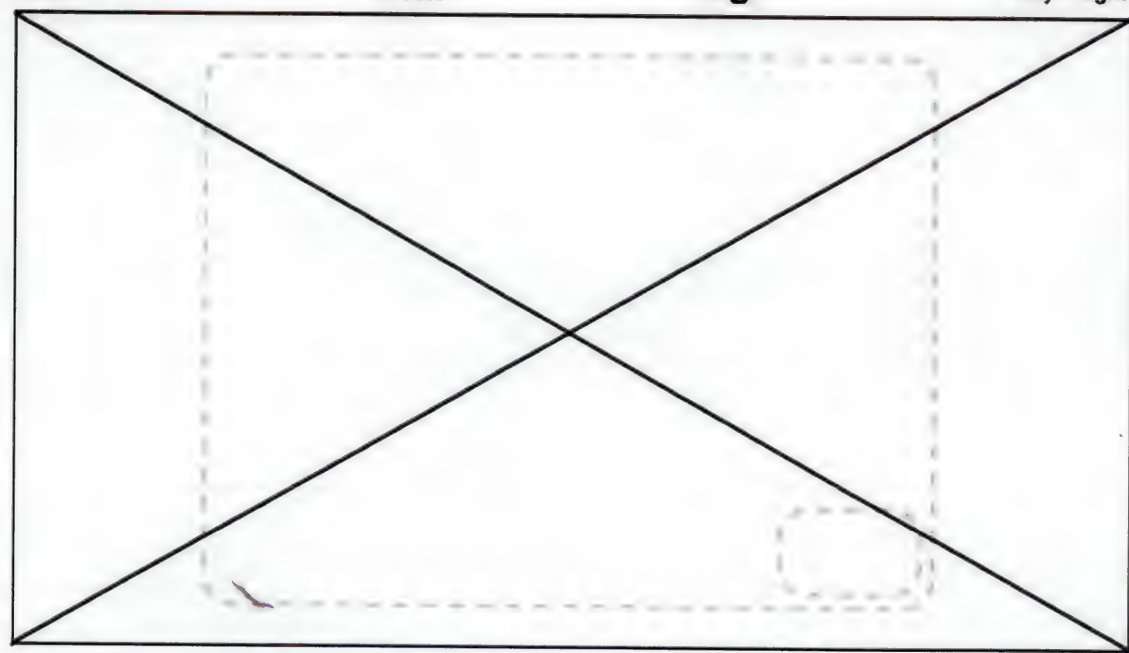
day night

Sc.

Pnl.

Bg.

day night



Dialog:
Action:
Timing:

NOV 07 2011

EPISODE #

10251204

Production :

10251204



"Sow, Do You Like Them Apples"
1025-204D
Final Board



Date 10/21/14

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board
- ☒ Design Board 10/21/14
- ☐ Final Board

Adventure Time Created by
Pendleton Ward

Supervising Director
Andres Salaff

Storyboard by
Geneva Hodgson

Animation Studio
SAEROM

NOV 10 2014

1025/204D

1025/204D

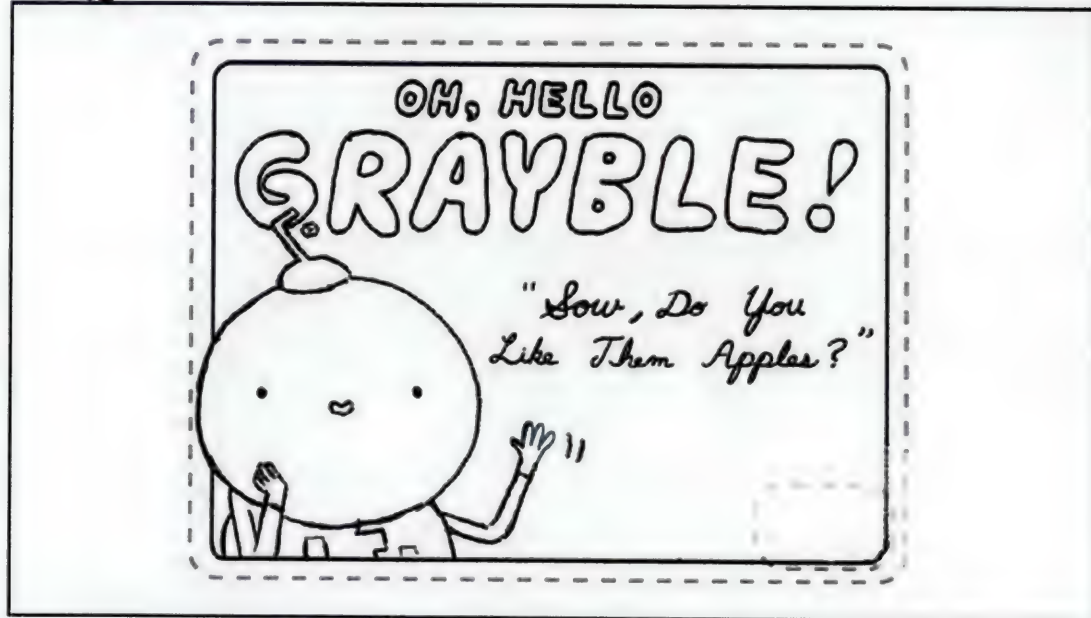
1025/204D

ADVENTURE TIME

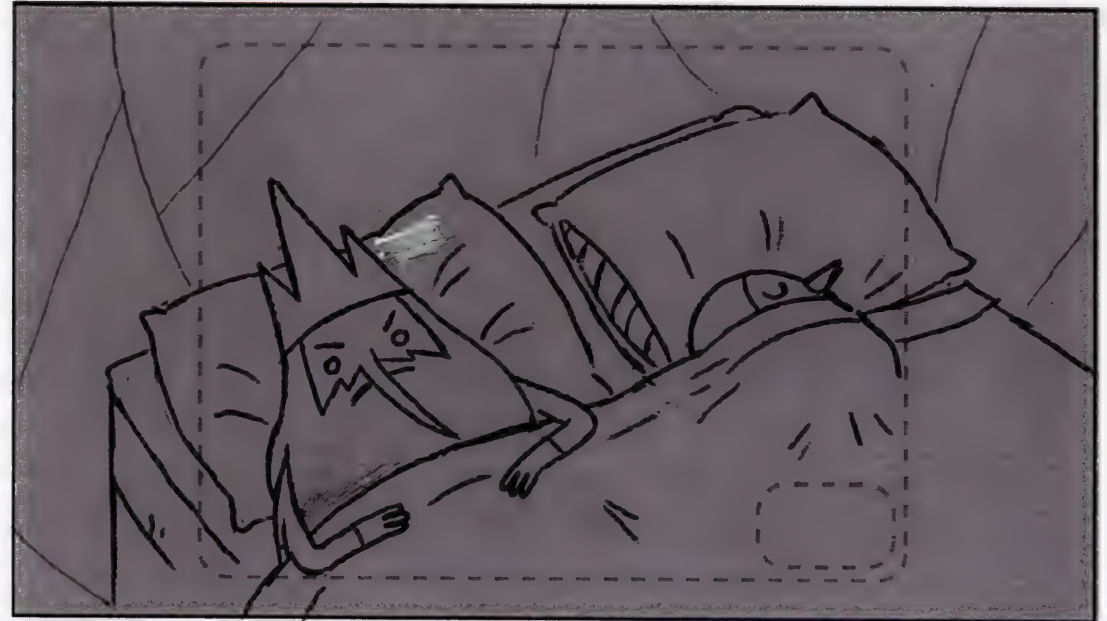


Page 185

Sc. 132A Pnl. Bg. day night



Sc. 133 Pnl. A Bg. day night



Dialog:

Action:

Timing:



SFX: (STOMACHE GROWL)

IK: *groans*



NOV 10 2014

EPISODE #

Production :

1025-204D

1025/204D

1025/204D

1025/204D

ADVENTURE TIME



Page 186

Sc. 133 *CONT* Pnl. B

Bg.

day night



Sc. 133 *CONT* Pnl. C

Bg.

day night



Dialog:

IK: [GRUMBLE]

IK: Fine!

Action:

-IK LOOKS AT GUNTER, TUGS BLANKET

NOV 1 0 2011

Timing:

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1025/204D

Production :

1025/204D

1025/204D

ADVENTURE TIME



Sc. 133 *cont* Pnl. 0

Bg.

day night

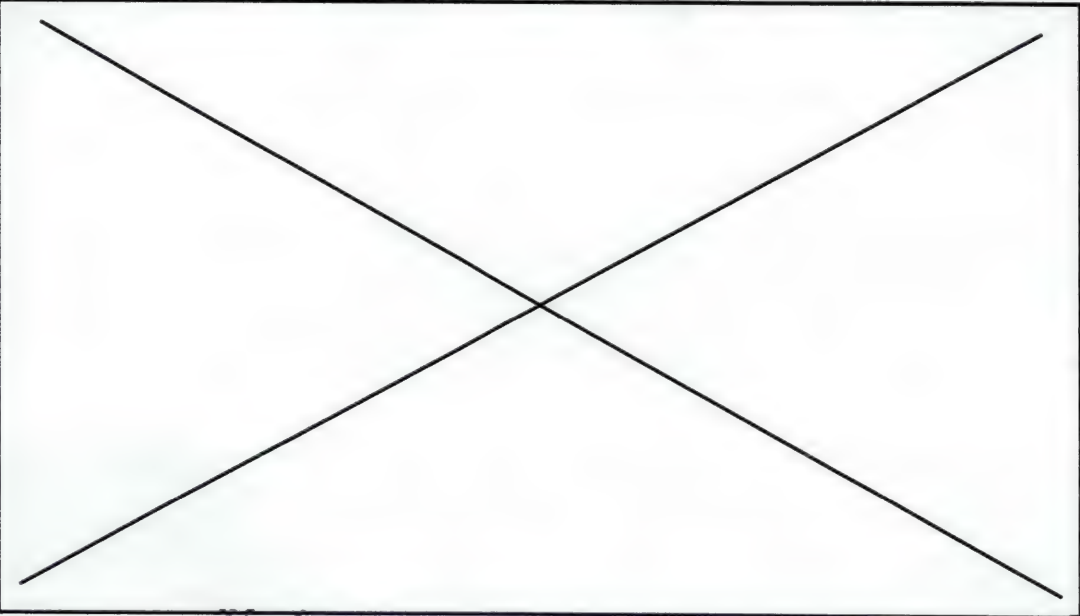


Sc.

Pnl.

Bg.

day night



Dialog:

Action:

Timing:

NOV 10 2014

EPISODE #

Production :

1025-204D

1025/204D

1025/204D

1025/204D

ADVENTURE TIME



Page 188

Sc. 133 *cont* Pnl. E

Bg.

day night



Sc. 133 *cont* Pnl. F

Bg.

day night



Cut

Dialog:

GUNTER (DISMISSIVE): WEK.

Action:

A BEAT

TUGS BLANKET

NOV 10 2014

Timing:

EPISODE #

1025-204D
1025/204D

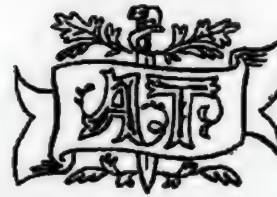
Production :

1025/204D

1025/204D

Cut

ADVENTURE TIME



Page 189

Sc. 134

Pnl. A

Bg.

day night



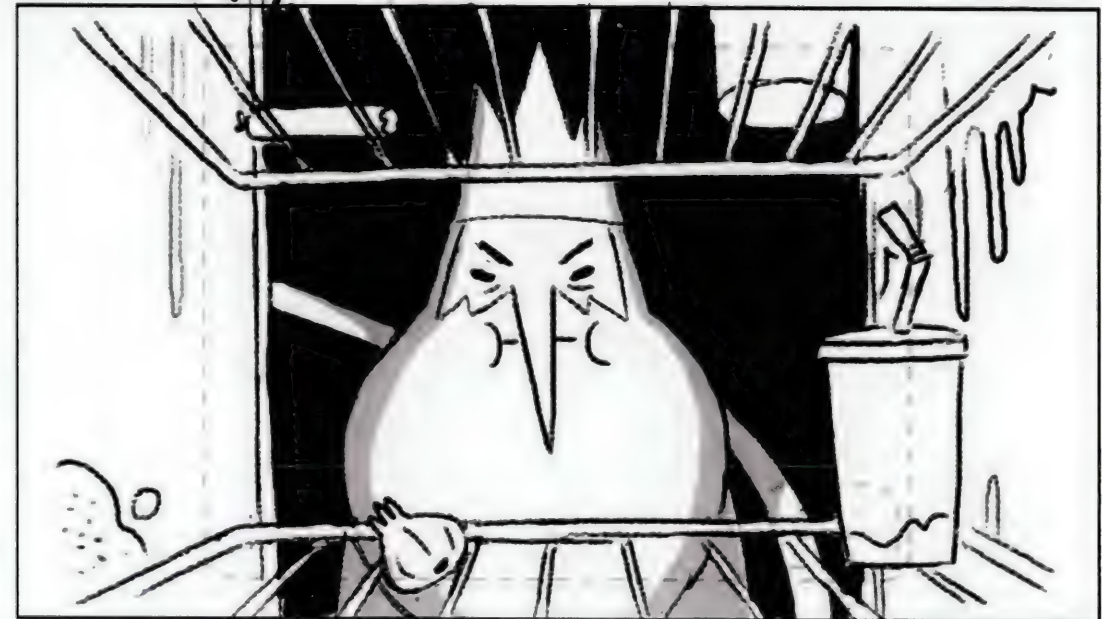
Sc. 134

cont

Pnl. B

Bg.

day night



cut

EPISODE #

1025-204D
1025/204D

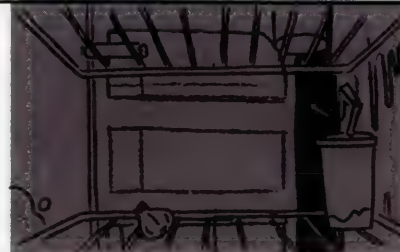
Dialog:

SFX: glass bottles rattling

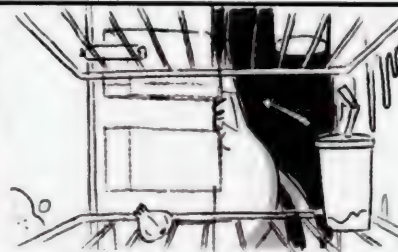
SFX: * SHUNK *

Action:

CUT TO BLACK
FRIDGE INTERIOR
AS IT IS OPENED



DOOR CRACKS -
DIM LIGHT



LIGHT CLICKS ON
PARTWAY

- IK STANDS SQUINTING FOR A BEAT
INTO OPEN FRIDGE

NOV 10 2014

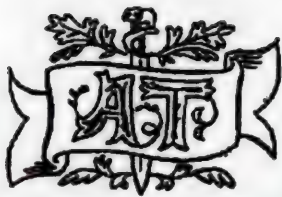
Timing:

Production :

1025/204D

Ku
Cut

ADVENTURE TIME



Page 190

Sc. 135

Pnl. A

Bg.

day night

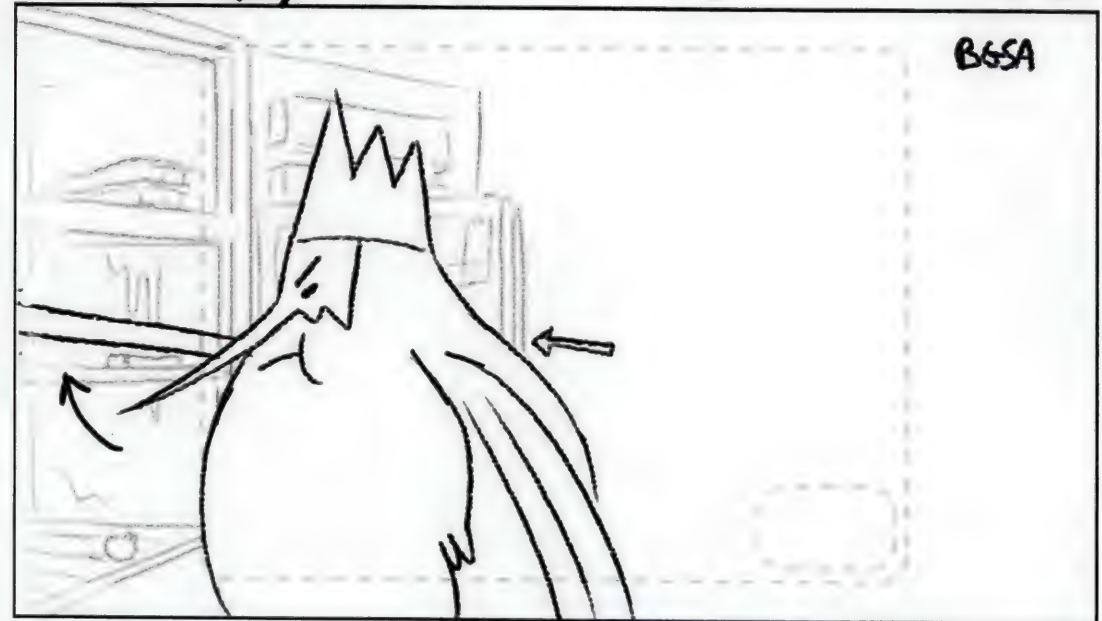


Sc. 135 CONT

Pnl. B

Bg.

day night



Dialog:	SFX: * RATTLING *
Action:	-IK REACHES INTO FRIDGE
Timing:	NOV 10 2017

1025, 204D

EPISODE #

1025-204D

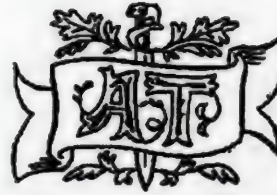
1025/204D

Production :

1025/204D

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ADVENTURE TIME



Page 191

Sc. 135 *CONT* Pnl. C

Bg.

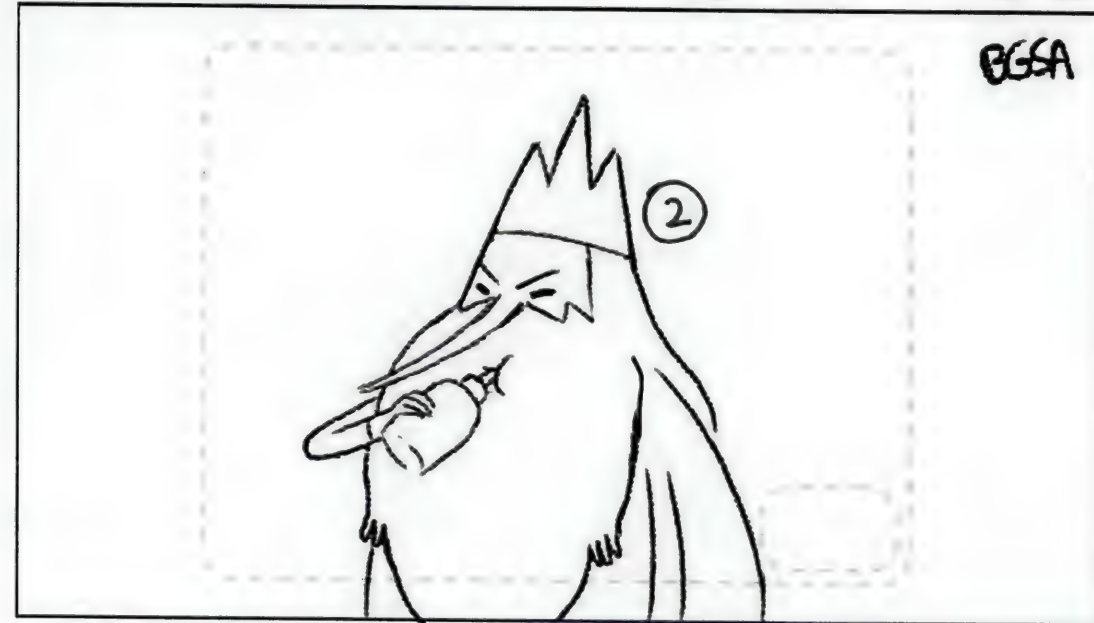
day night



Sc. 135 *CONT* Pnl. D

Bg.

day night



Dialog:

IK: MM.

IK: (3-4 TINY LIP SMACKS)

Action:

-IK PULLS OUT MUSTARD

-IK TASTES MUSTARD

CYCLE ①, ② ect.

Timing:

NOV 10 2014



EPISODE #

1025-2040
1025/2040

Production :

1025/2040

1025/2040

ADVENTURE TIME



Page 192

Sc. 135 *cont* Pnl. E

Bg.

day night

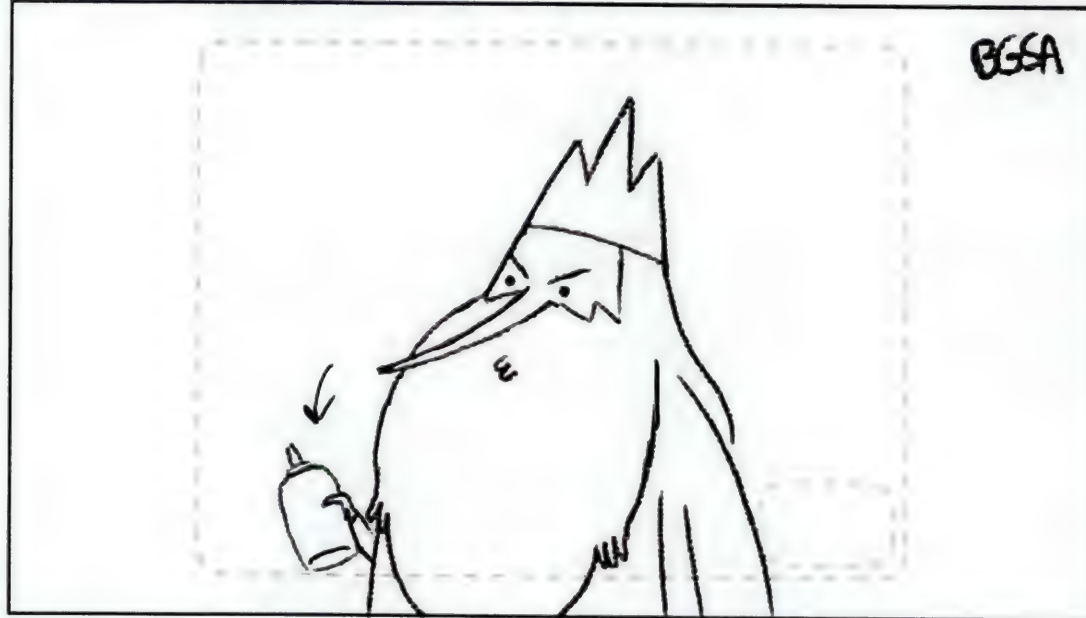
Sc. 136

Pnl. A

Bg.

day night

Cut



Dialog:

IK: (SINGLE TINY SMACK)

IK : Bleh

Action:

(E) *sy*

Timing:



EPISODE #

Production :

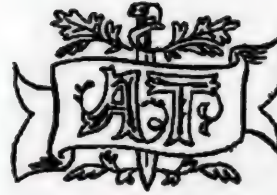
1025-204D

1025/204D

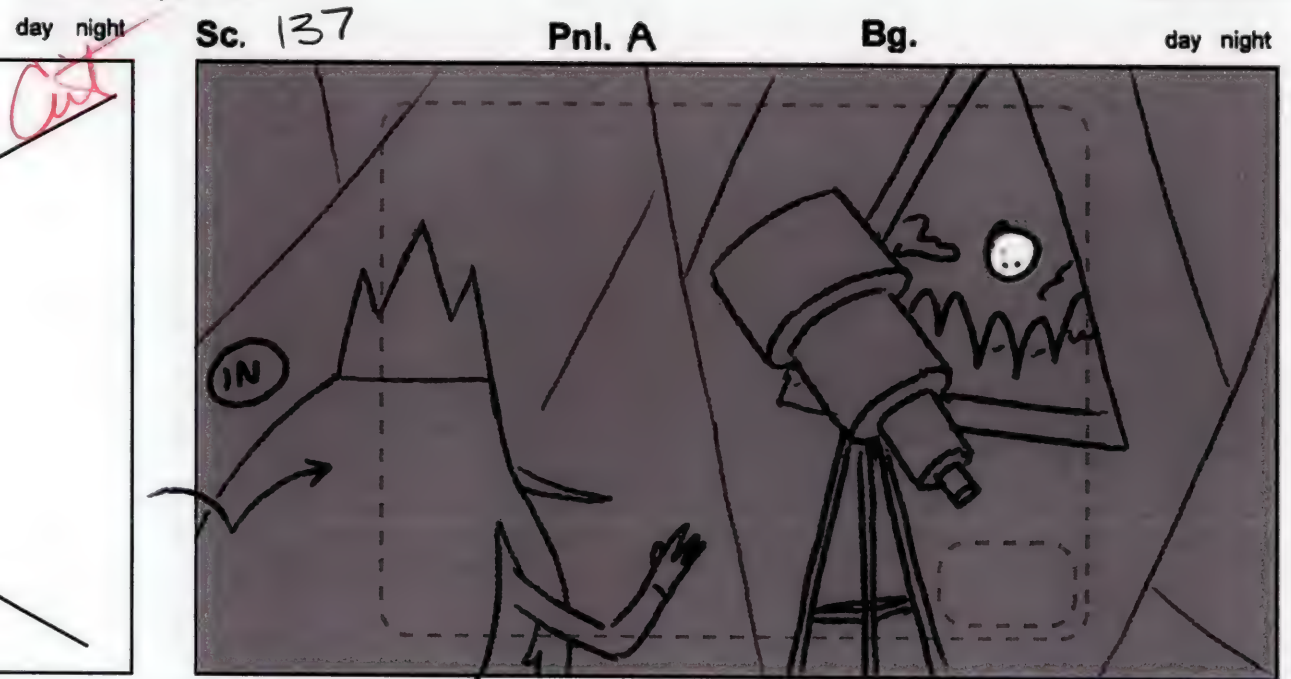
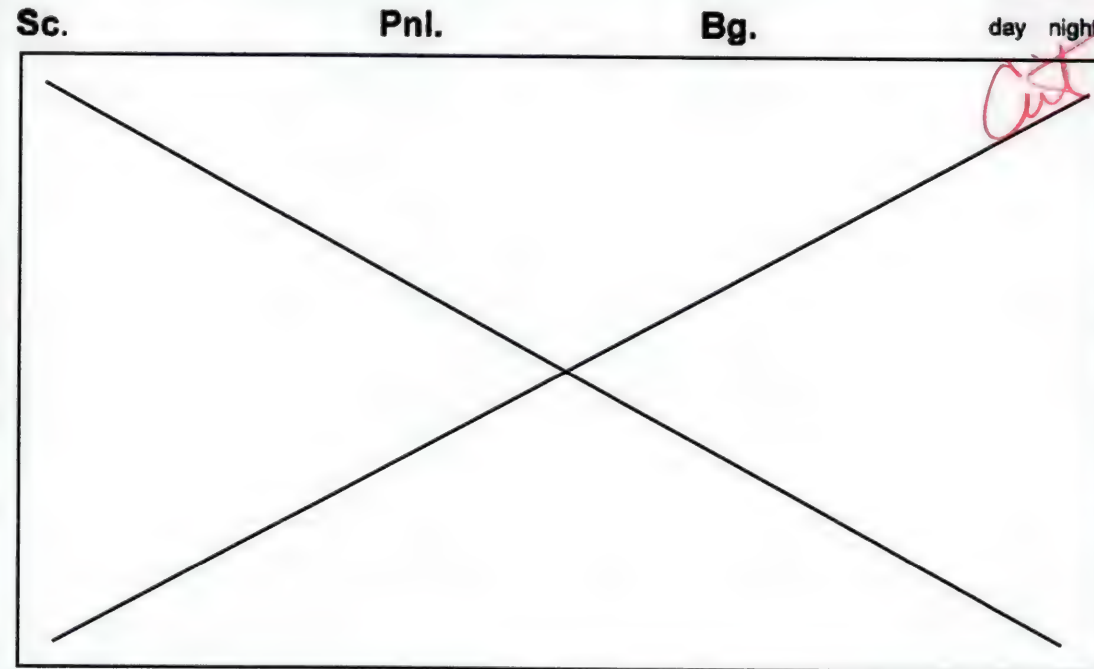
1025/204D

1025/204D

ADVENTURE TIME



Page 193



Dialog:

IK (MUTTERING): A MAN CAN'T EVEN GET A DECENT —

Action:

— CUT TO TELESCOPE WINDOW,
IK ENTERS

NOV 10 2014

Timing:

1025-204D

EPISODE #

1025/204D

Production :

1025/204D

1025/204D

ADVENTURE TIME



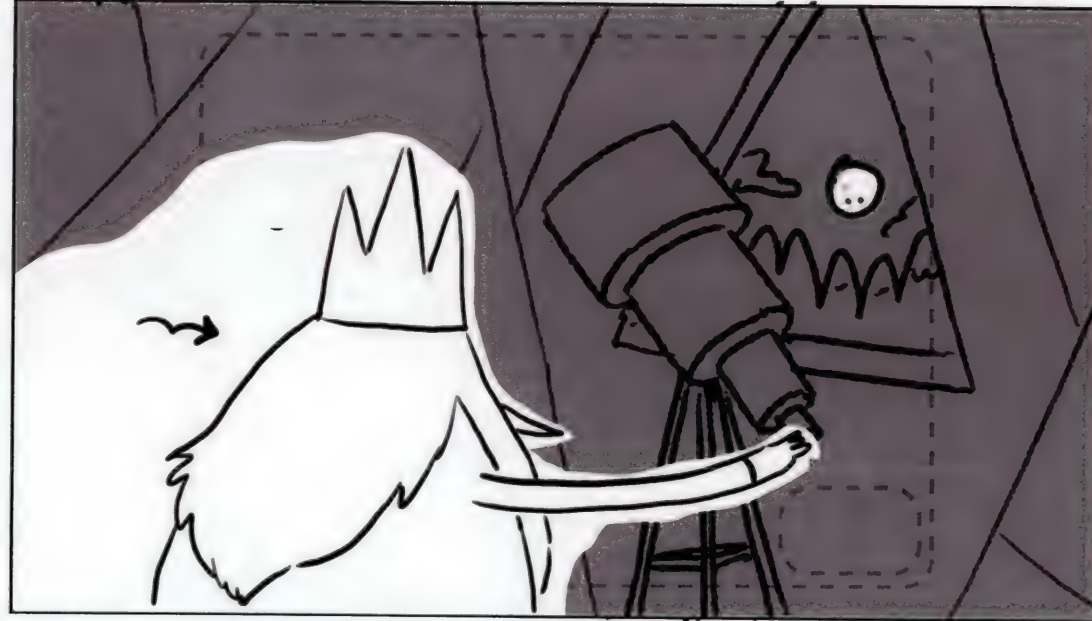
HW
cut

Page 194

Sc. 137 CONT Pnl. B

Bg.

day night

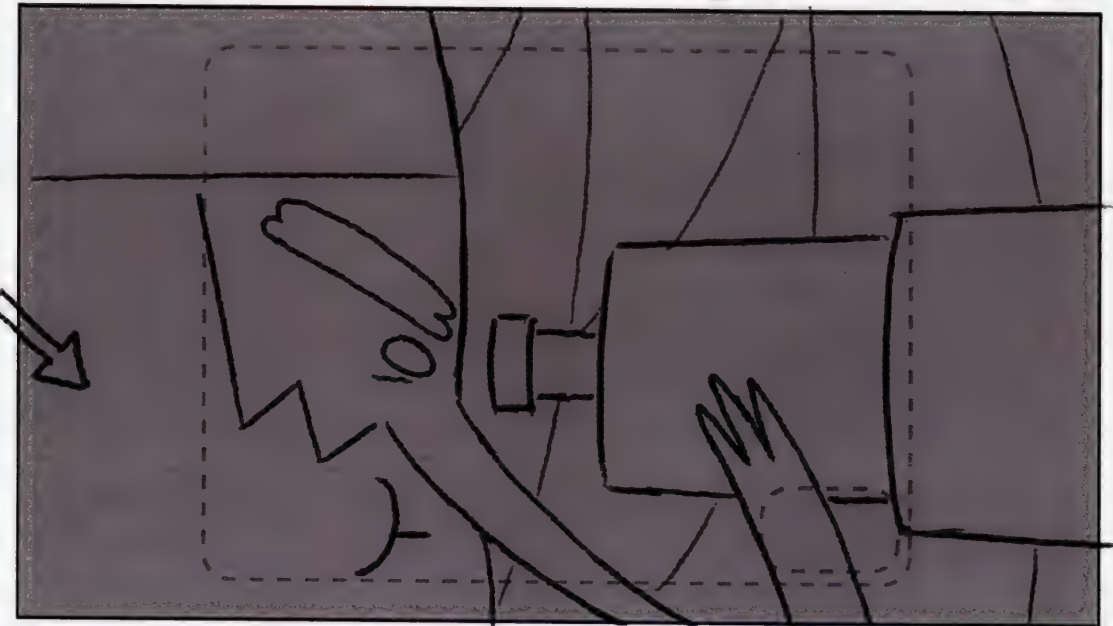


Sc. 138

Pnl. A

Bg.

day night



EPISODE #

1025-204D

1025/204D

Dialog:

IK: This old man can't even get a decent
CARB AROUND HERE

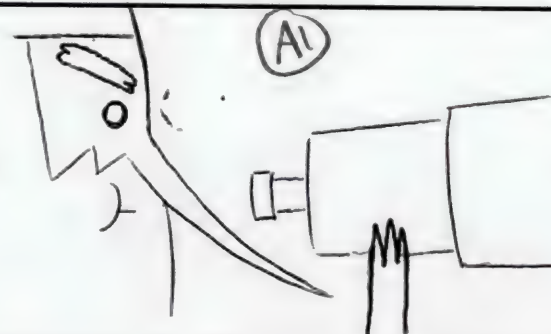
IK: - HM

Action:

-IK YANKS TELESCOPE INTO PLACE

-IK LEANS IN.

Timing:



NOV 10 2014

Production :

1025/204D

1025/204D

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Cut

ADVENTURE TIME



Sc. 139 Pnl. A Bg. day night



Sc. 139 cont Pnl. B Bg. day night



Dialog:	
(V) IK: ... TOO FAST.	
Action:	P.O.V. THRU IK'S TELESCOPE - TRACK HAWK FLYING AB CYCLE - BG PANS (SEE ①-② of reference)
Timing:	END PAN, BIRD EXITS NOV 10 2011

EPISODE # 1025-204D

1025/204D

Production :

1025/204D

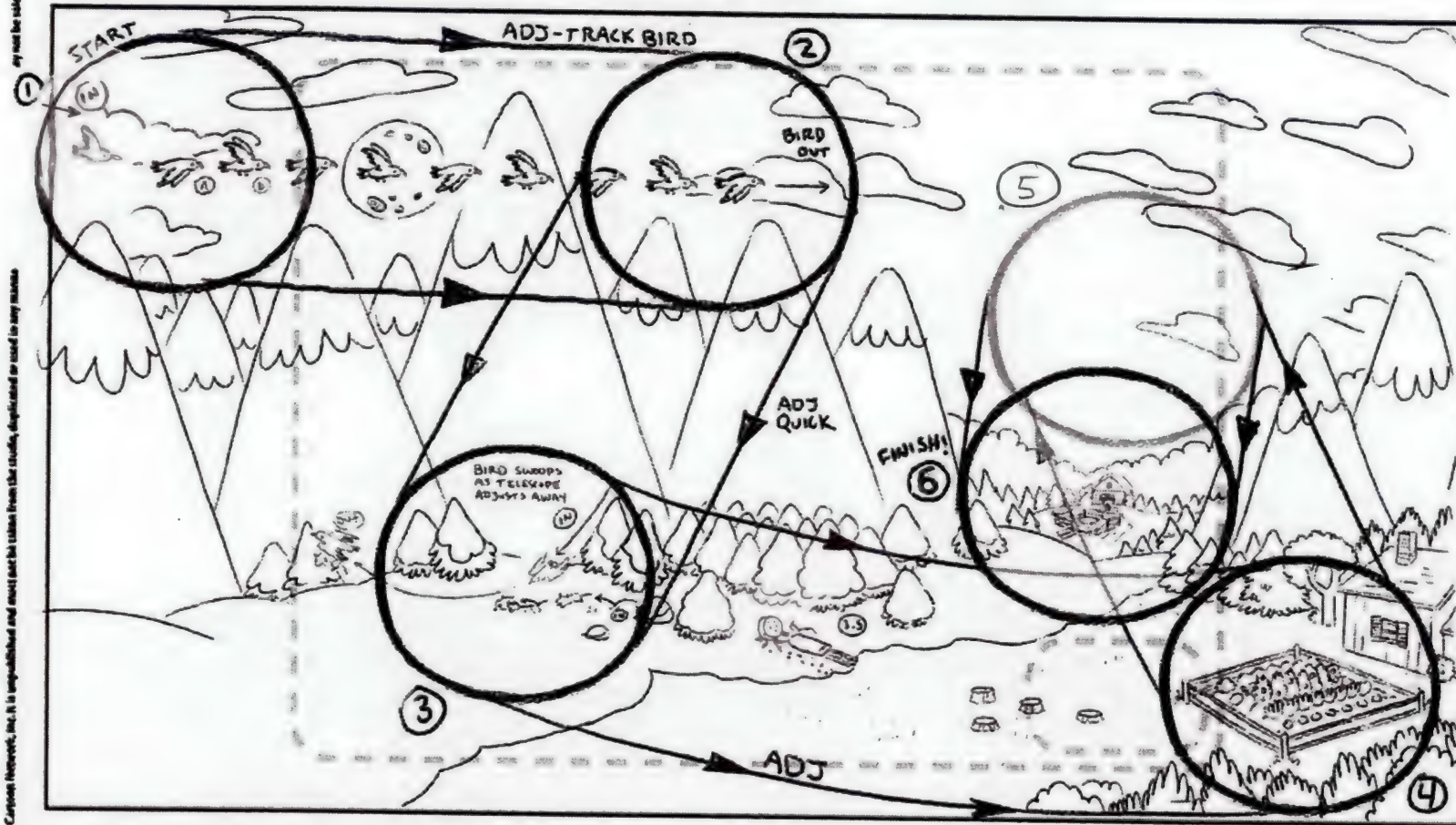
ADVENTURE TIME



Keep

Page 196

REFERENCE FOR TELESCOPE SEQUENCE - SCENE 139



- 1-2. TRACKING BIRD - 8A+B
- 3. RAT FROM "RAT'S WILL" - 8D-F
- 3.5. TRACK QUICKLY, DO NOT STOP ON PIG PEN
- 4. CAREFULLY-TENDED GARDEN - 8H
- 4.5. OVERSHOOT 5 - 8J
- 5. SETTLE ON PIG PEN - 8K+L

EPISODE # 1025-204D

1025/204D

NOV 10 2011

Production :

1025/204D

1025/204D

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ADVENTURE TIME



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BG REFERENCE



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1025/204D

Production :

NOV 10 2014

1025/204D

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1025/204D

ADVENTURE TIME

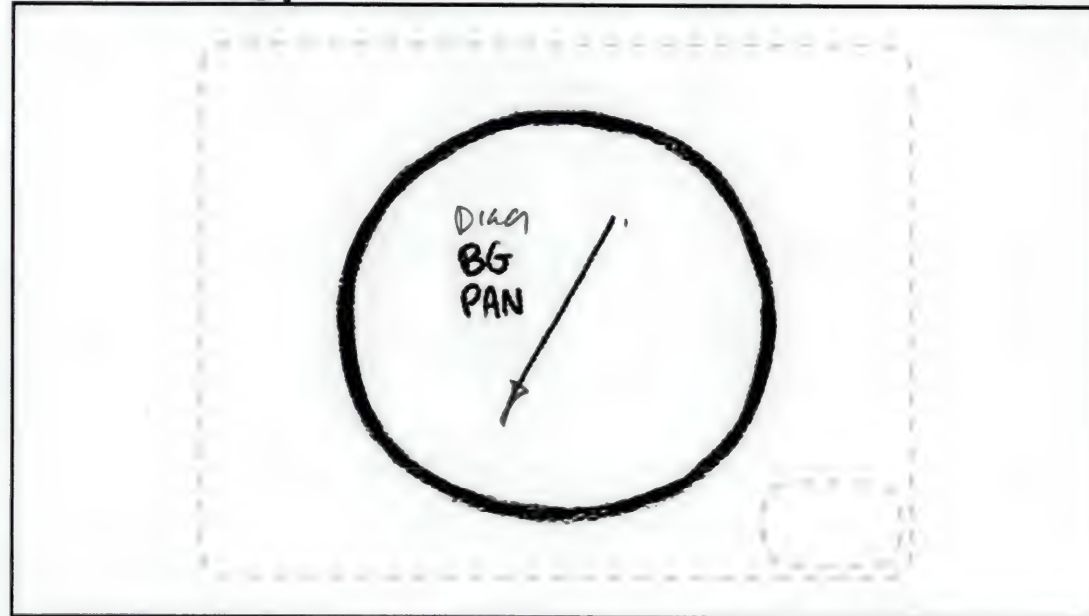


Page 198

Sc. 139 *CONT* Pnl. C

Bg.

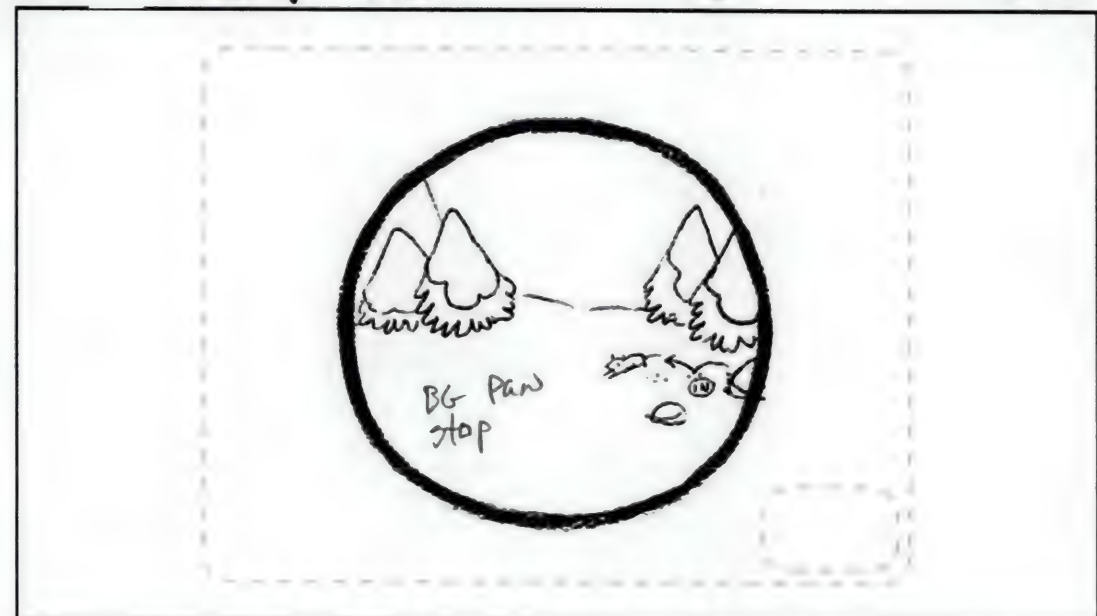
day night



Sc. 139 *CONT* Pnl. D

Bg.

day night



Dialog:

Action:

BG PAN TO S.W. (SEE ②-③)

- STOP AT CLEARING, RAT FROM 'RAT'S WELL' BOUNDS IN

Timing:

NOV 10 2014

EPISODE #

1025-204D

1025/204D

Production :

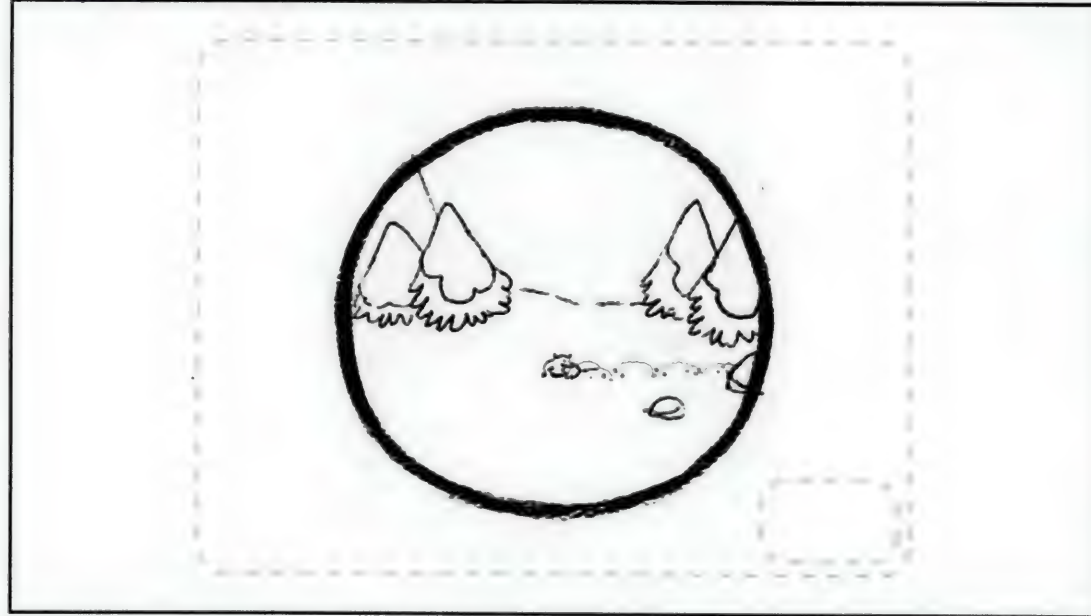
1025/204D

ADVENTURE TIME



Page 199

Sc. 139 CONT Pnl. E Bg. day night



Sc. 139 CONT Pnl. F Bg. day night



Dialog:

(VO)
ICE KING: MAYBE...

(VO)
IK: WOOPS!

Action:

RAT GROOMS SELF - CYCLE AB00
S/A E  E1

- HAWK SWOOPS IN - CONTINUE RAT'S PREVIOUS GROOM CYCLE UNTIL ③.
HAWK EXITS WITH RAT

Timing:

NOV 10 2014

EPISODE # 1025-204D
1025/204D

Production :

1025/204D

ADVENTURE TIME



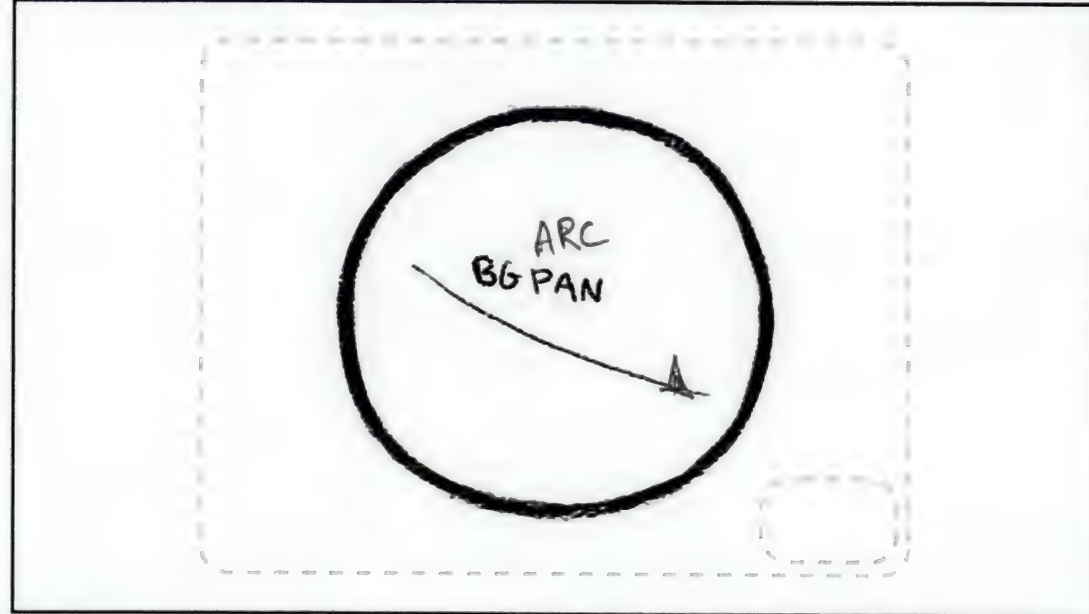
Page 200

Sc. 139 *cont*

Pnl. G

Bg.

day night

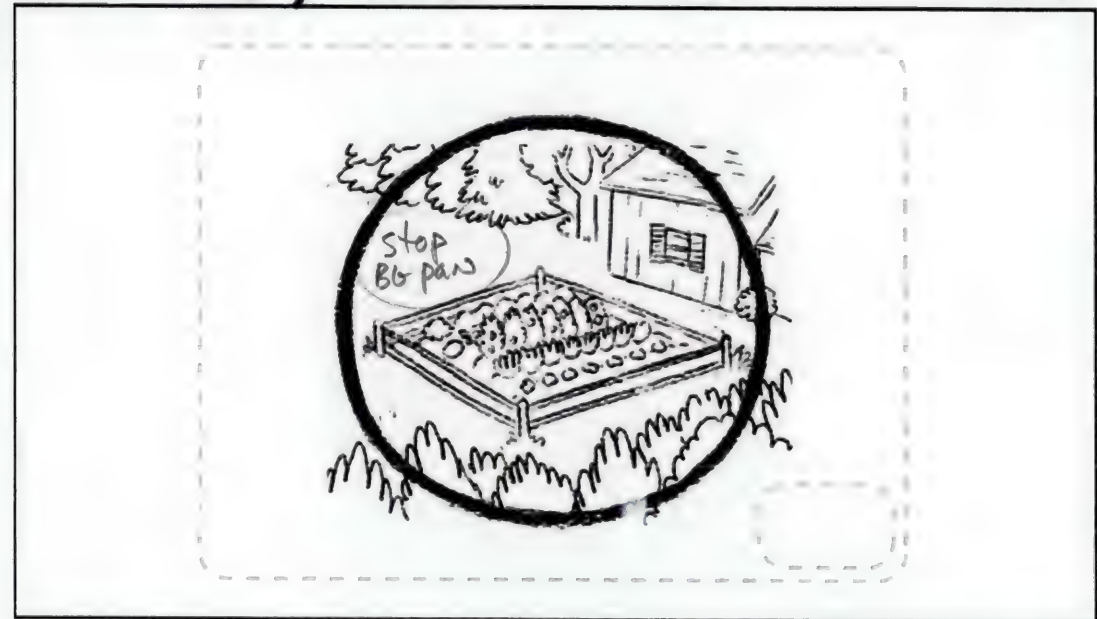


Sc. 139 *cont*

Pnl. H

Bg.

day night



Dialog:

(UO)

IK: Eck! Veggies are nasty.

Action:

BG PAN S.E. (SEE REFERENCE ③-④)

4. STOP ON CAREFULLY-TENDED GARDEN

NOV 10 2014

Timing:

EPISODE #

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1025/204D

Production :

1025/204D

ADVENTURE TIME



Page 201

Sc. 139 *CONT* Pnl. I

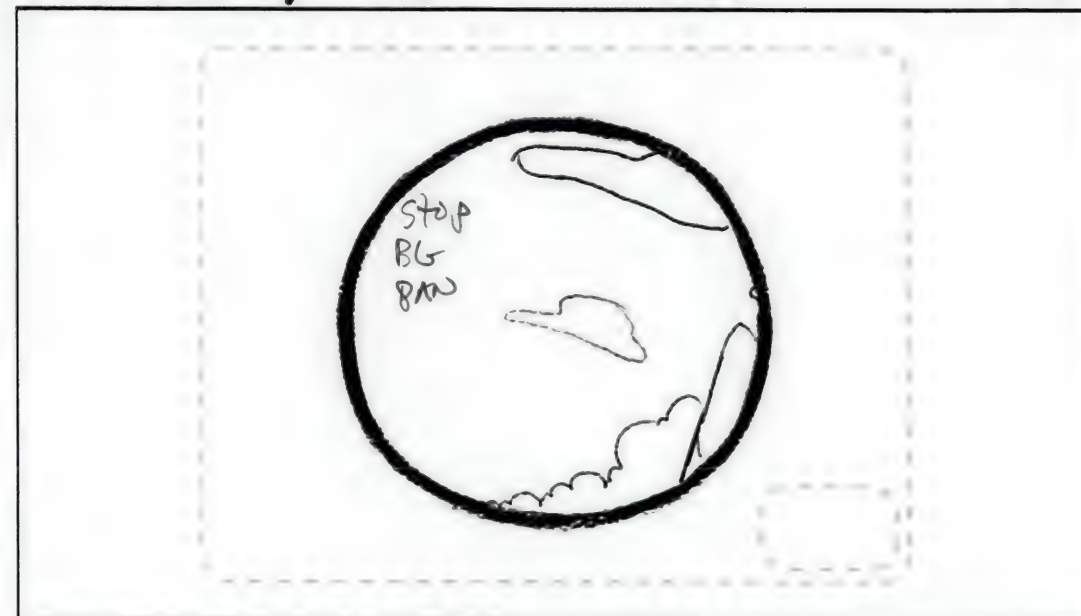
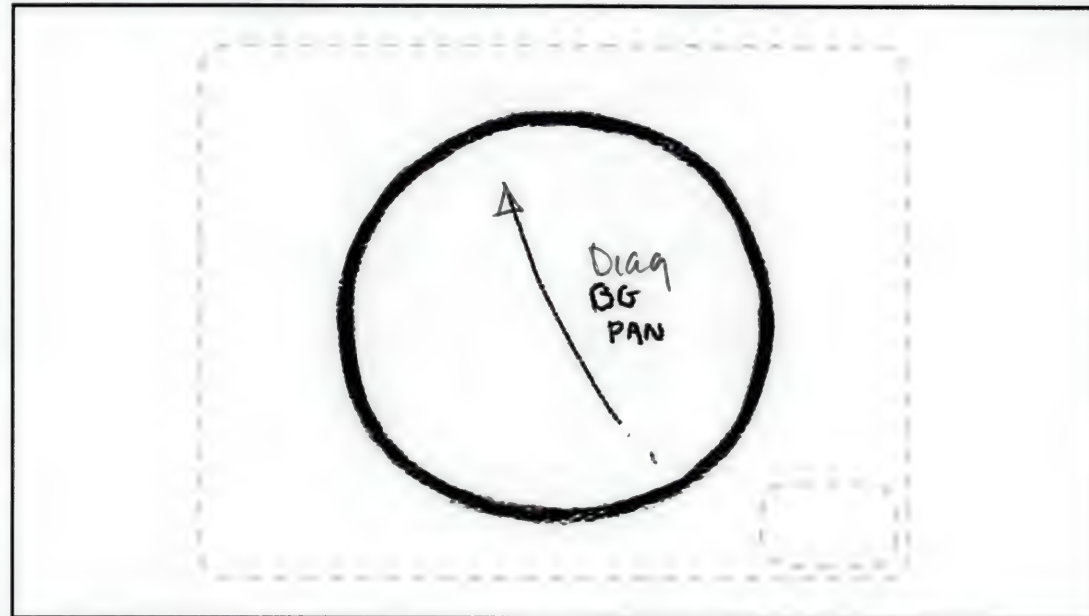
Bg.

day night

Sc. 139 *CONT* Pnl. J

Bg.

day night



Dialog:

(O/S)

IK: HM?

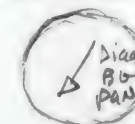
Action:

BG PAN S.E. (SEE REFERENCE)
(4) - (5)

OVERSHOOT FARM

(5)

(J1)



Timing:

NOV 10 2011

Production :

EPISODE #

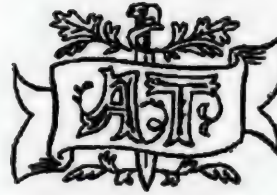
1025-204D

1025/204D

1025/204D

1025/204D

ADVENTURE TIME



Page 202

Sc. 139 *CONT* Pnl. K

Bg.

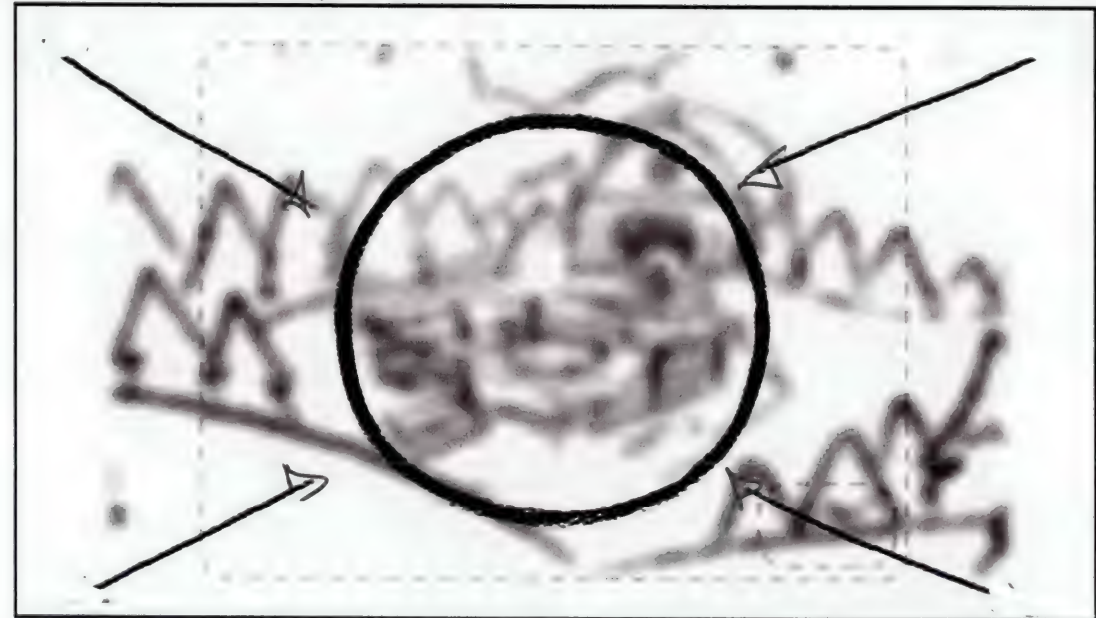
day night



Sc. 139 *CONT* Pnl. L

Bg.

day night



Dialog:

truck IN to
Rack to Blur Focus

Action:

- SETTLE ON PIG PEN

6

Timing:

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1025-204D
1U20/204D

Production :

1025/204D

1025/204D

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ADVENTURE TIME

NO
SC
140



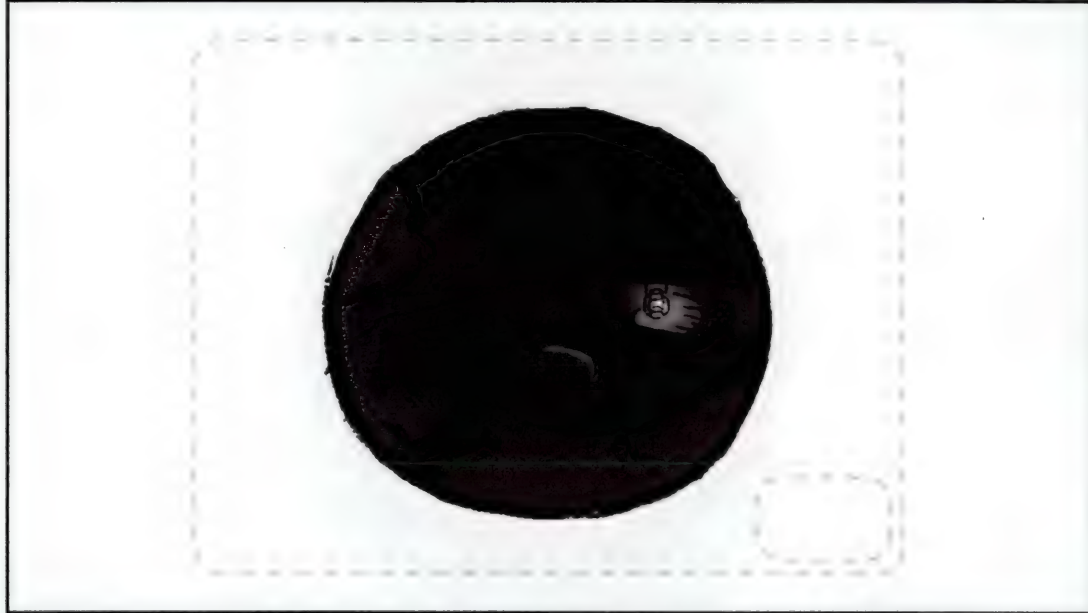
Cut

Sc. 139 CONT

Pnl. D M

Bg.

day night

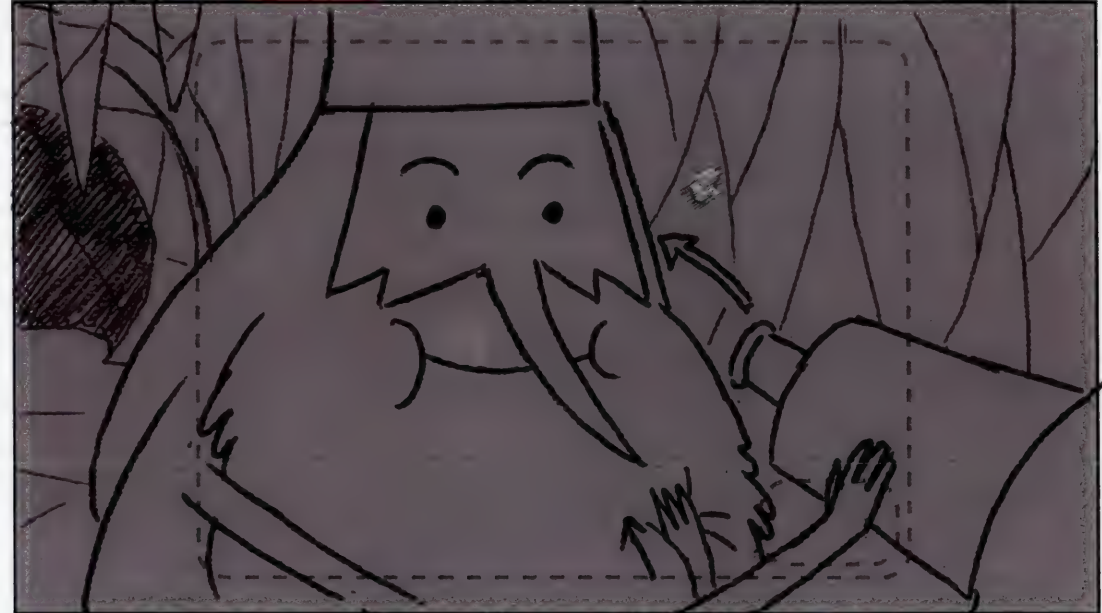


Sc. 141

Pnl. A

Bg.

day night



Cut
w/ wipe
2 post

1025-204D

EPISODE #

1025/204D

Dialog: (VO)
IK: HO-HO-HO...
RACK to Sharp Focus

IK: MM-NM (LICKS CHOPS)

Action: PIG-PEN COMES INTO FOCUS
(NEW, DETAILED BG - FARM IS IN DIS REPAIR-ABANDONED?)
PIG IS BREATHING ABOO

SLOW BEARD RUB CYCLE ABOO
TONGUE MOVES R to L

NOV 10 2011

Timing: (M) S/A
EXHALE → (MI) Inhale



Production :

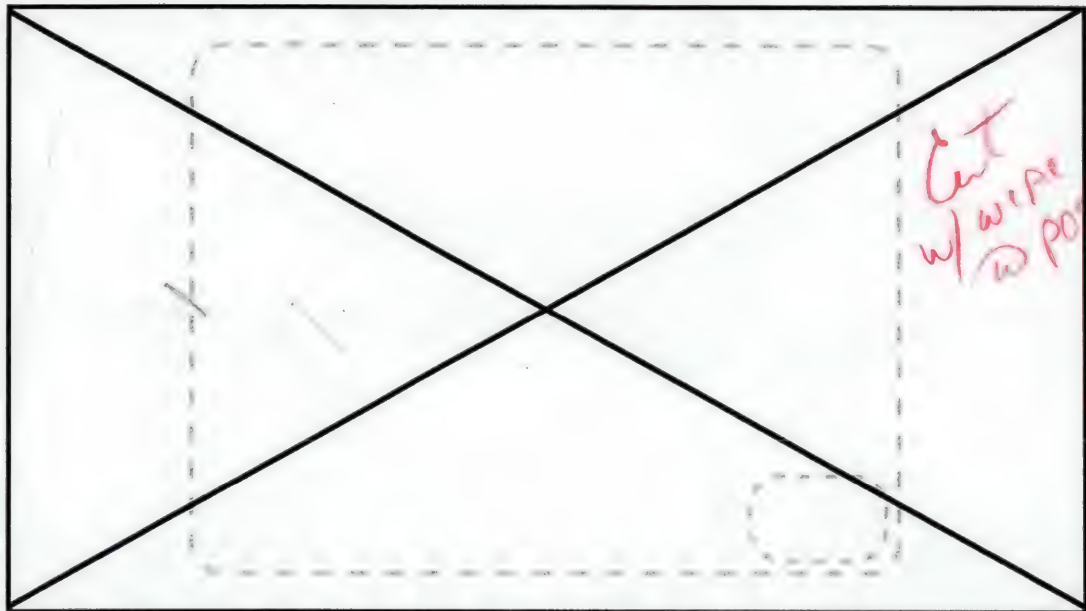
1025/204D

ADVENTURE TIME



Page 204

Sc. Pnl. Bg. day night



Sc. 142 Pnl. A Bg. day night



Dialog:

L

IK (VO)

"Bless Gunter and my Beard"

Action:

NOV 10 2014

Timing:

EPISODE # 1025-204D
1025/204D

Production :

1025/204D

ADVENTURE TIME



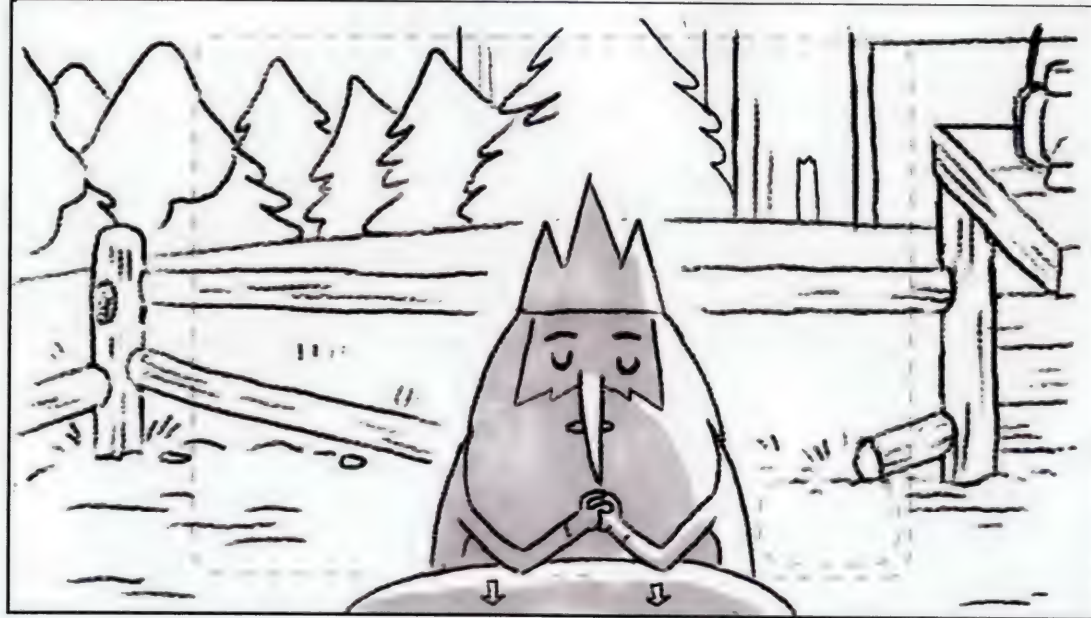
Page 205

Sc. 143

Pnl. A

Bg.

day night



Sc. 143 *cont* Pnl. B

Bg.

day night



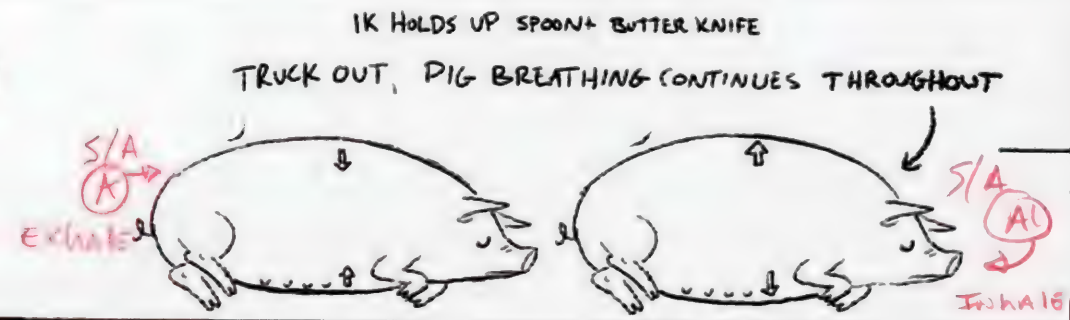
Dialog:

IK: --
And give me a princess soon too. Ha ha ha.
I deserve it. Amen.
SFX: *thud*

IK: OOKAY!!

truck
out

NOV 10 2014



EPISODE #

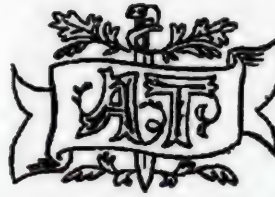
1025-204D

1025/204D

Production :

1025/204D

ADVENTURE TIME



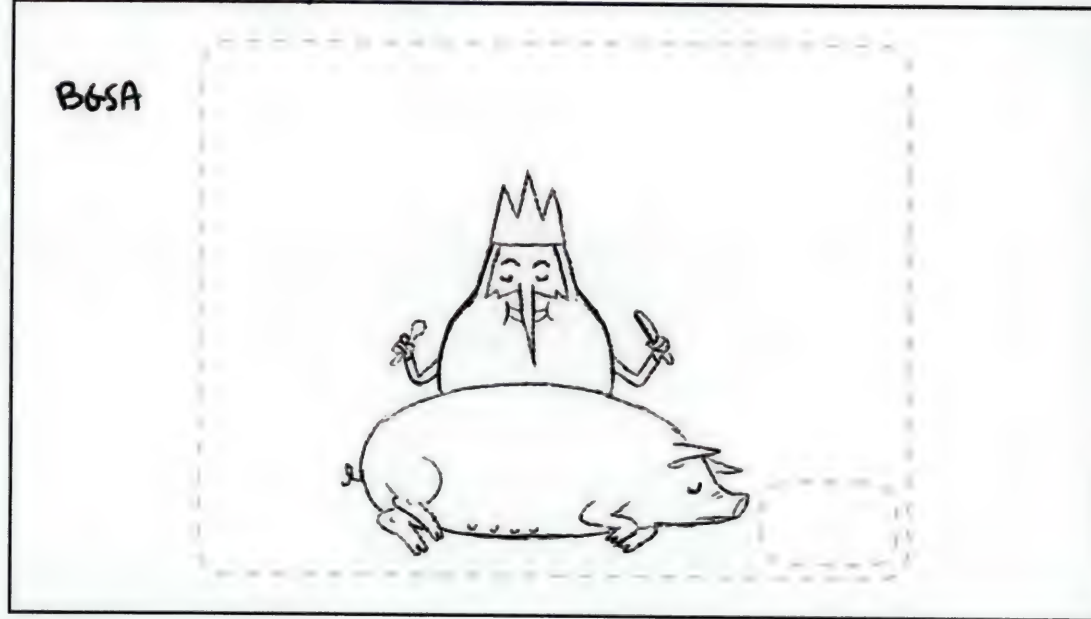
NO SC 144

Page 206

Sc. 143 CONT Pnl. C

Bg.

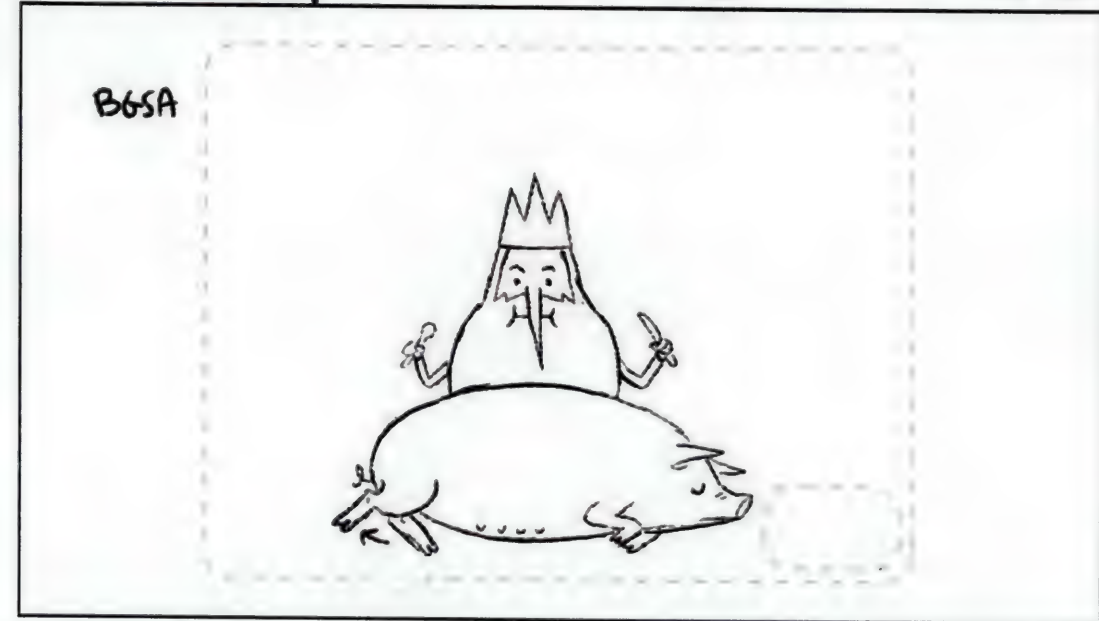
day night



Sc. 143 CONT Pnl. D

Bg.

day night



Dialog:

IK: — I'LL HAVE THE RIBS, PLEASE!

Action:

IK IS ORDERING, AS IF AT A RESTAURANT

(NOTE: USE THIS PIG FOR MODEL + SCALE REFERENCE)

Timing:



A BEAT —
PIG SLEEP- KICKS LAZILY

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1025-204D

1025/204D

Production :

1025/204D

1025/204D

HW
cut

ADVENTURE TIME



Page 207

Sc. 145

Pnl. A

Bg.

day night



Sc. 145 cont

Pnl. B

Bg.

day night

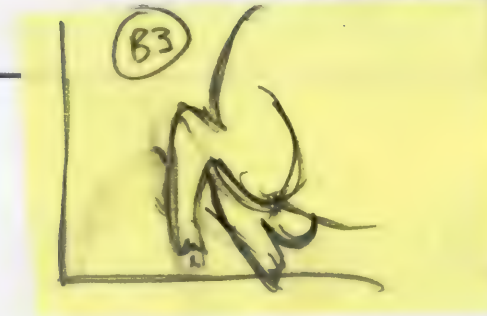
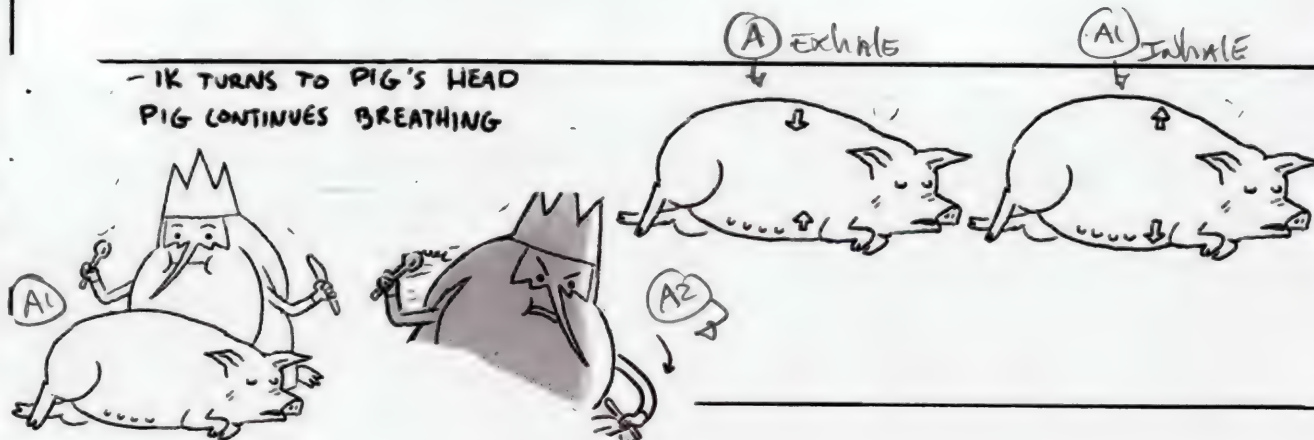


Dialog:

IK: I SAID RIBS...

IK: WAKE UP AND SPIT OUT
YOUR BONES!!

- IK TURNS TO PIG'S HEAD
PIG CONTINUES BREATHING



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1025/204D

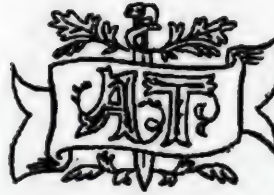
Production :

1025/204D

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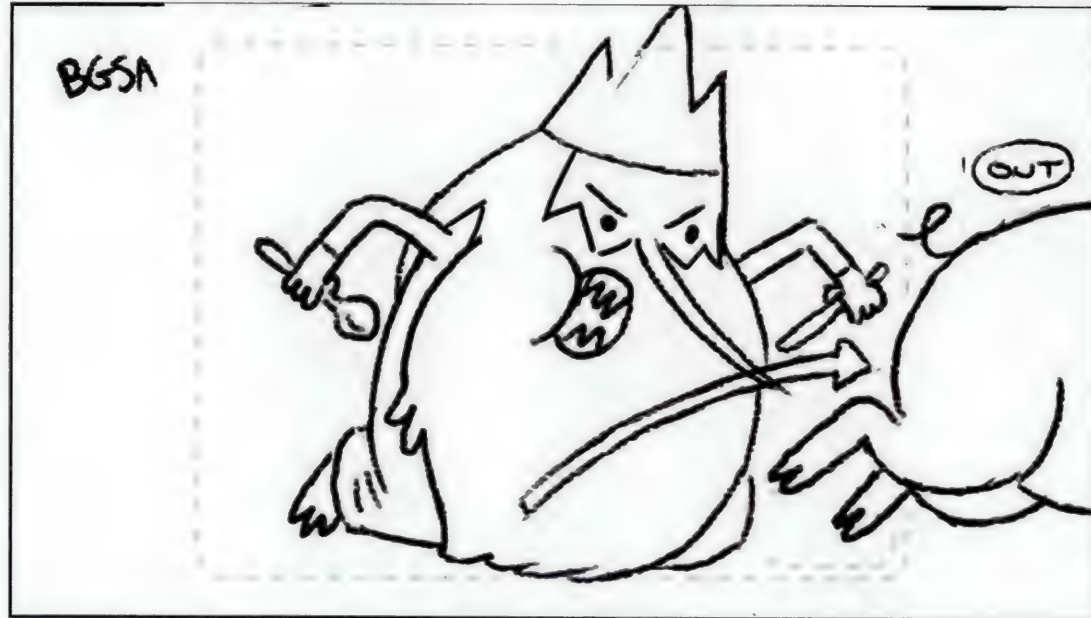
1025/204D

ADVENTURE TIME

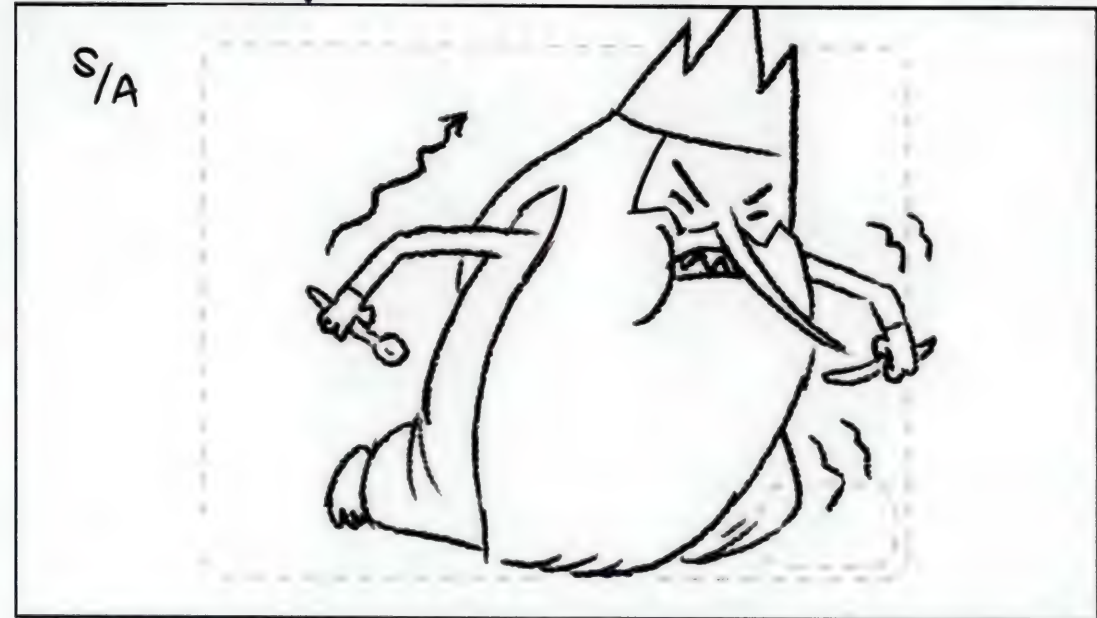


Page 208

Sc. 145 cont Pnl. C Bg. day night



Sc. 145 cont Pnl. D Bg. day night



Dialog:

IK: HEY!

UGH -
IK: (OOF)

Action:

-IK TURNS LOWER BODY

TRIES TO STEP - BUT IS CAUGHT ON BEARD.
TREMBLES

NOV 10 2014

Timing:

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1025/204D

Production :

1025/204D

ADVENTURE TIME

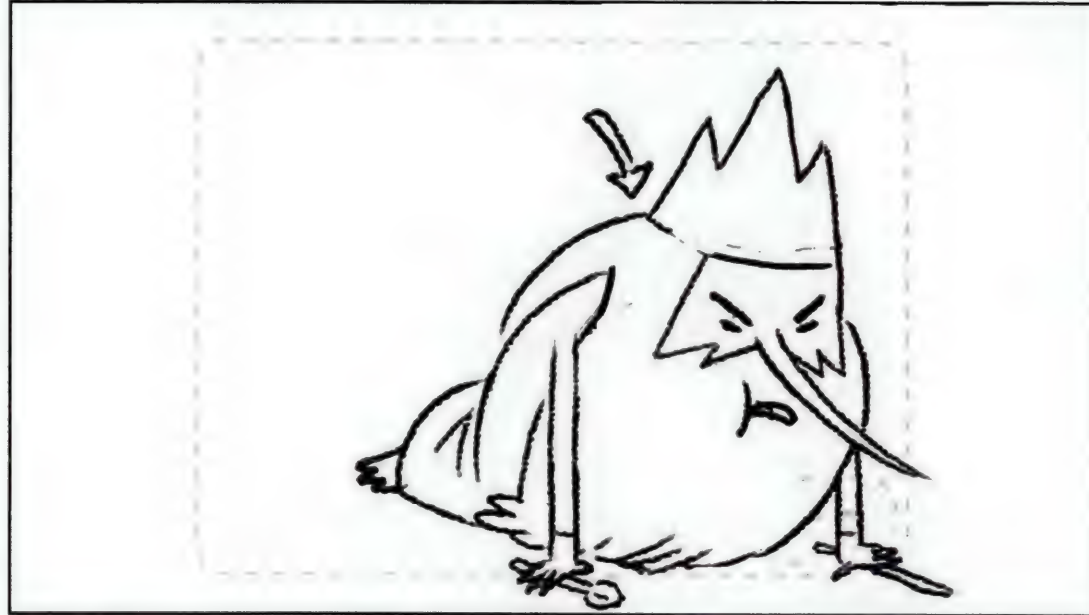


Page 209

Sc. 145 *cont* Pnl. E

Bg.

day night

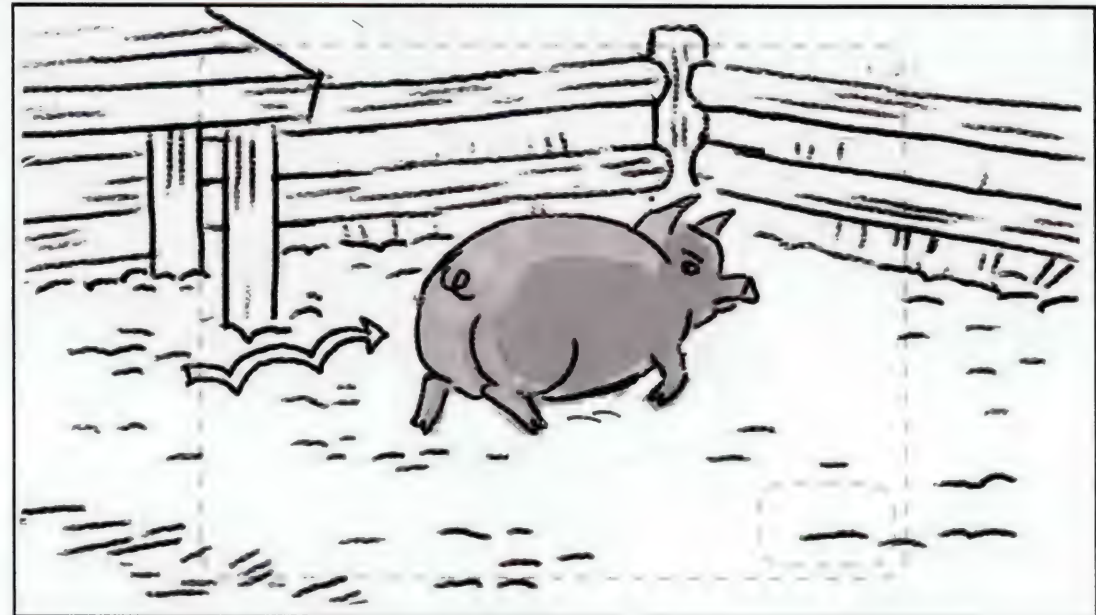


Sc. 146

Pnl. A

Bg.

day night



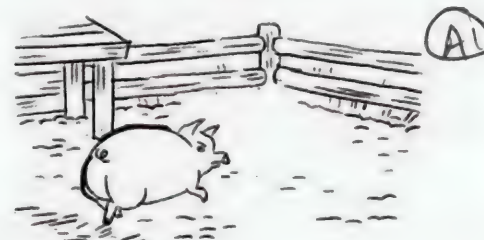
Dialog:

IK: (HUFF)

Action:

IK FLOPS, PANTING

Timing:



NOV 10 2014

Production :

EPISODE #

1025-204D

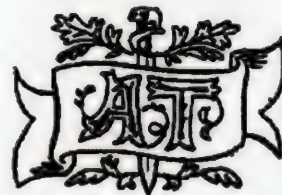
1025/204D

1025/204D

1025/204D

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ADVENTURE TIME

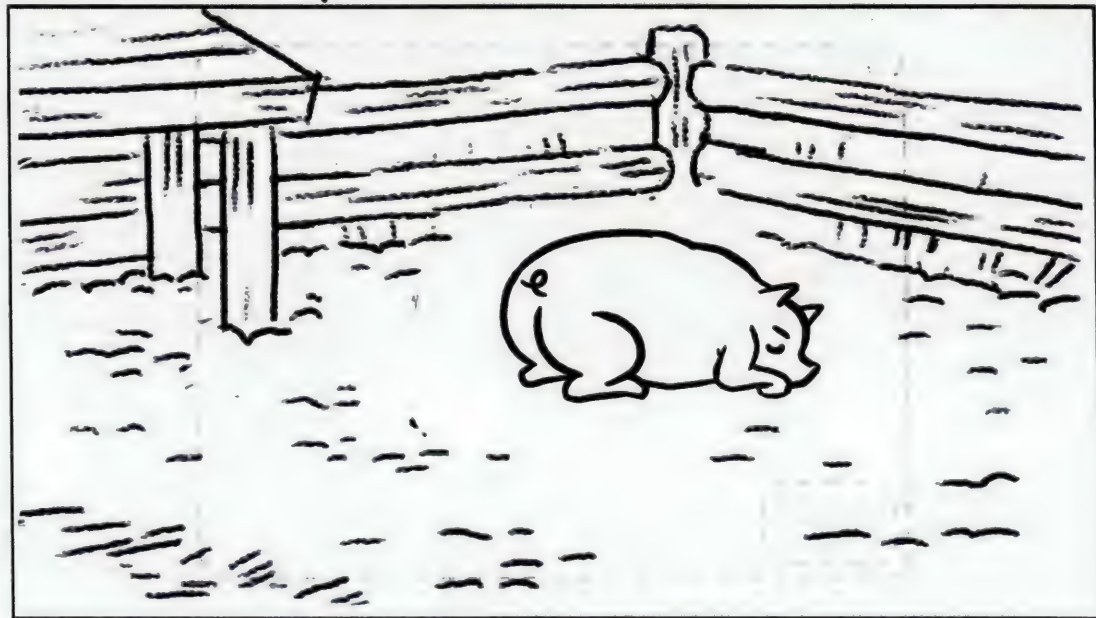


Page 210

Sc. 146 *cont* Pnl. B

Bg.

day night

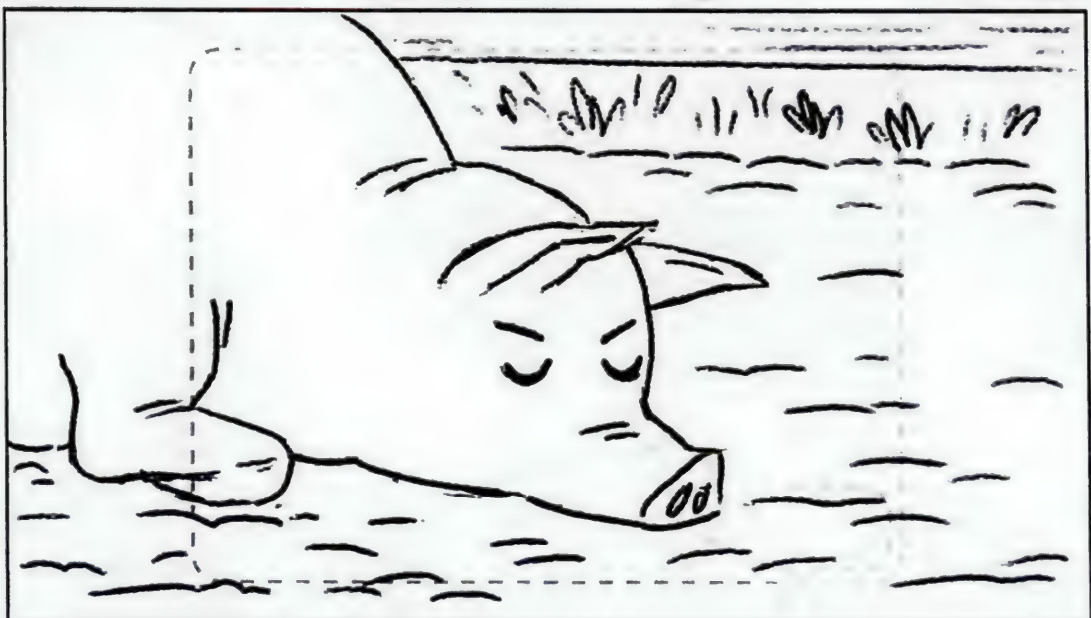


Sc. 147

Pnl. A

Bg.

day night



Dialog:

PIG: (HUFF)

Action:

- PIG FLOPS DOWN

BEAT

NOV 10 2014

Timing:

EPISODE #

Production :

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1025/204D

1025/204D

ADVENTURE TIME



Page 211

Sc. 147 *CONT* Pnl. B

Bg.

day night



Sc. 147 *CONT* Pnl. C

Bg.

day night



Dialog:

SFX (OFFSCREEN LEFT):
PAP... PAP

SFX: PAP!
PIG: (GRUNT)

Action:

Timing:

NOV 10 2014

Production :

EPISODE #

1025-204D

1025/204D

1025/204D

1025/204D

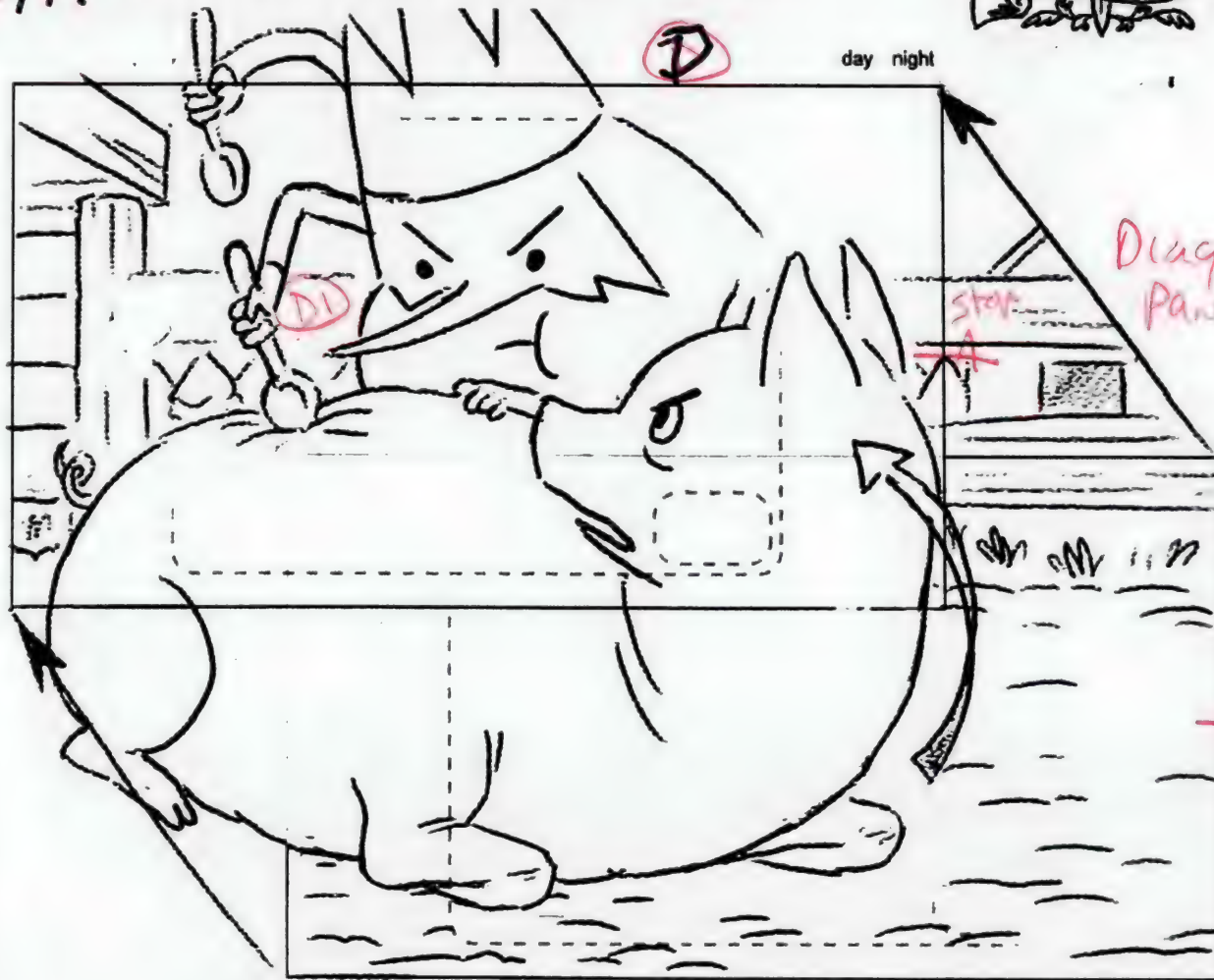
1025/204D

Sc 147 CONT ADVENTURE TIME



HW
Cut

Page 212



Dialog:

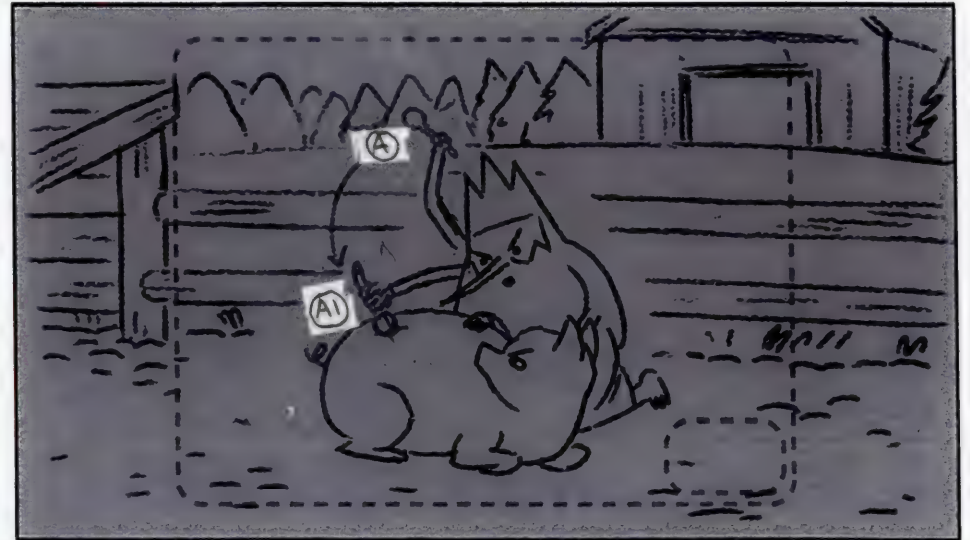
SFX. PAP ... PAP

Action:

Pan TO ICE KING PLUNGING
SPOON INTO FAT

Sc. 148

Prnt. A



Dialog:

IK: ALMOST...

SFX: PAP PAP

Action:

Timing:

NOV 10 2014

1025/204D

1025/204D1025-204D

ADVENTURE TIME



Page 213

Sc. 148 *cont* Pnl. B

Bg.

day night



Sc. 148 *cont* Pnl. C

Bg.

day night



Dialog:

IK: HEY!!

Action:

PIG ROLL, TAKES SPOON

Timing:



IK GRABS FACE,
TURNS PIG



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1025/204D

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1025/204D

ADVENTURE TIME

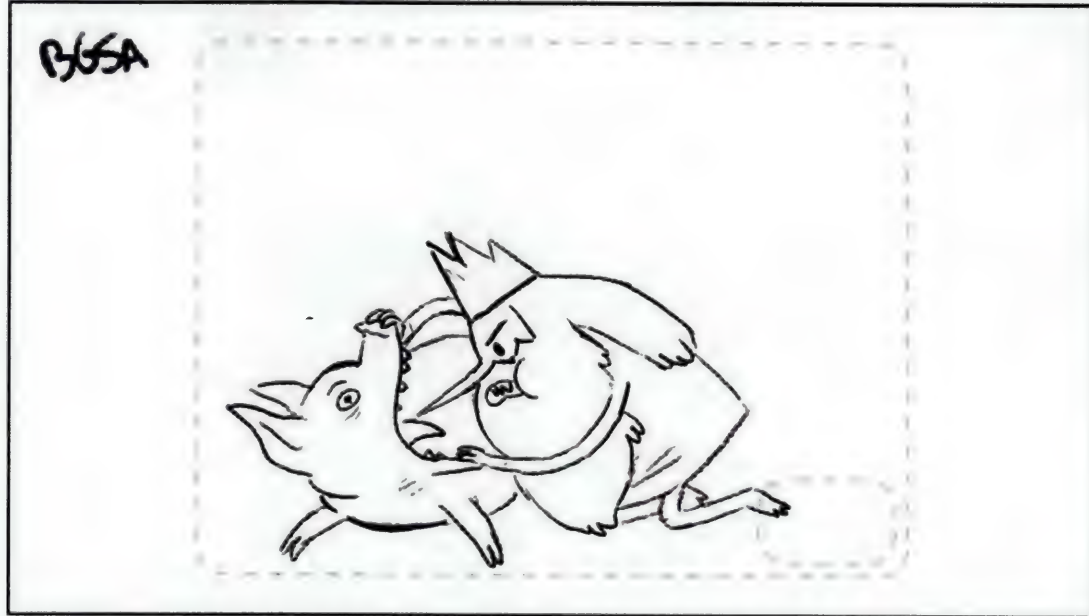


Page 214

Sc. 148 *CONT* Pnl. D

Bg.

day night

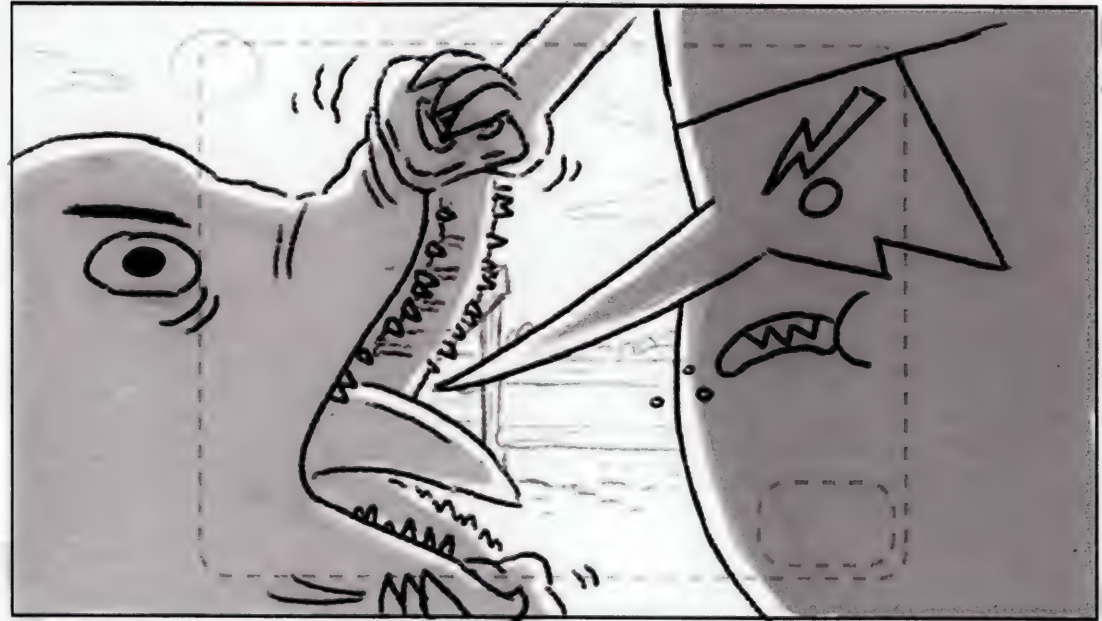


Sc. 149

Pnl. A

Bg.

day night



Dialog:

LK: COUGH IT UP !!!

IK: I KNOW THERE'S BACON IN THERE

Action:

- IK'S HANDS SHAKE

Timing:



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1025/204D

Production :

1025/204D

1025/204D

ADVENTURE TIME



Hi Cut

Page 215

Sc. 149 *CONT* Pnl. B

Bg.

day night

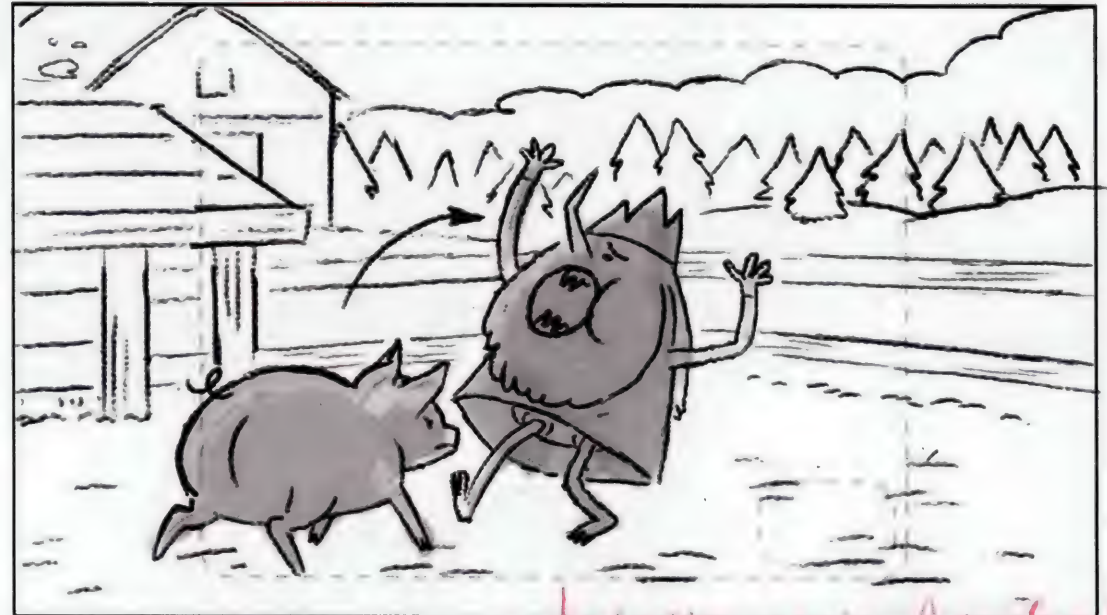


Sc. 150

Pnl. A

Bg.

day night



disturb pnu w/ Action

Dialog:

PIG: (SNORT)

IK: AAAAAAA—

IK: — AAAA!!

Action:

PIG CLAMPS MOUTH SHUT FORCEFULLY -
IK TREMBLES

IK PULLS AWAY / STEPS BACK

Timing:



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ADVENTURE TIME

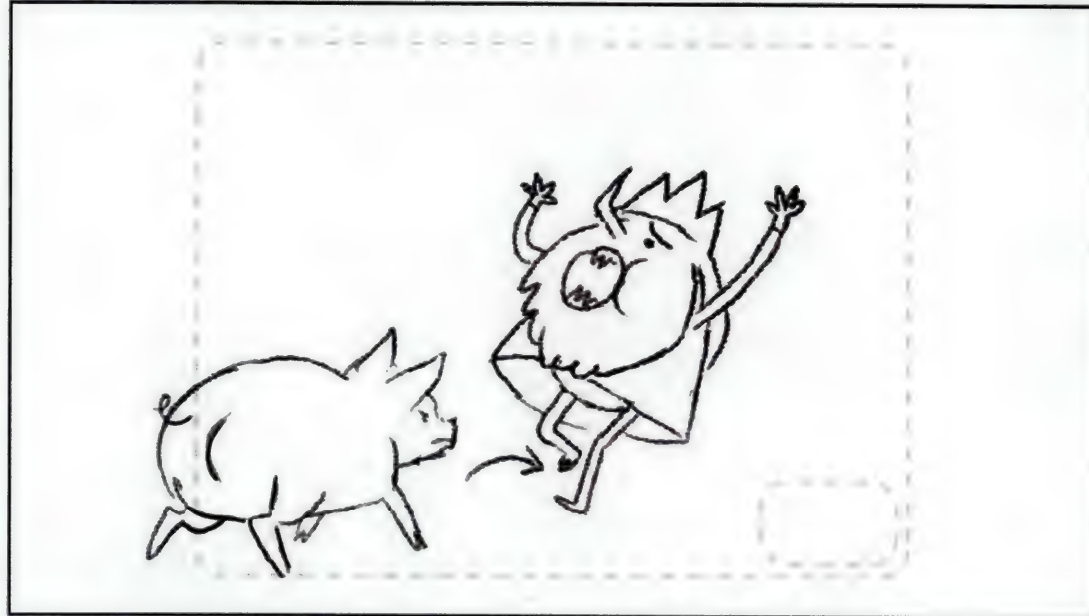


Page 216

Sc. 150 *CONT* Pnl. B

Bg.

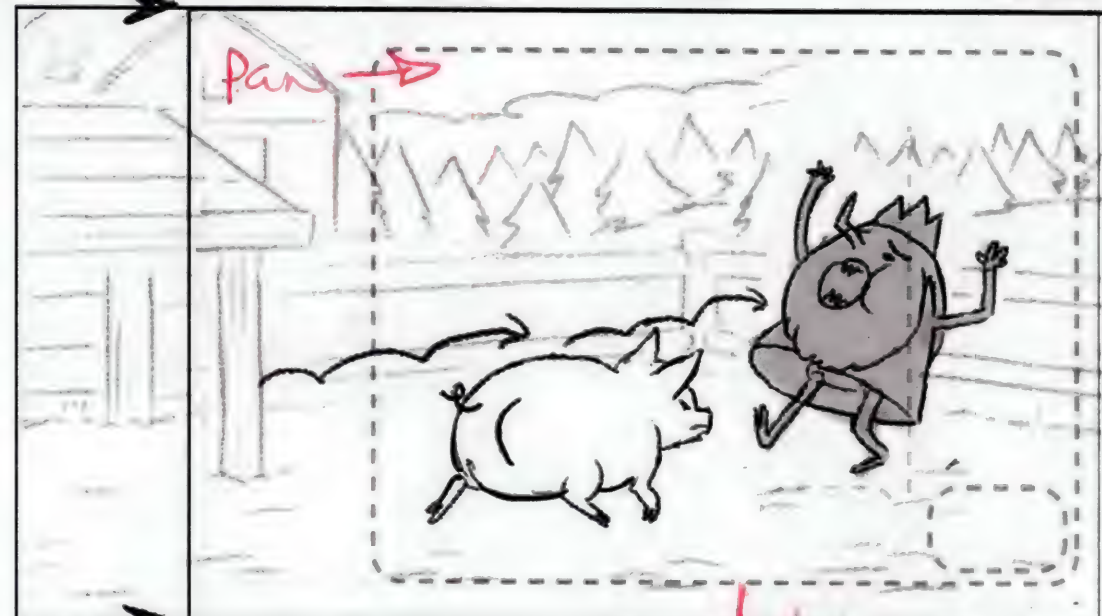
day night



Sc. 150 *CONT* Pnl. C

Bg.

day night



EPISODE #

1025-204D

1025/204D

Dialog:

IK: AAAAA

IK: -AAAA!!!

Action:

STEP

ADJ AS PIG APPROACHES IK

IK LOSES RIM

NOV 10 2014

Timing:

Production :

1025/204D

ADVENTURE TIME

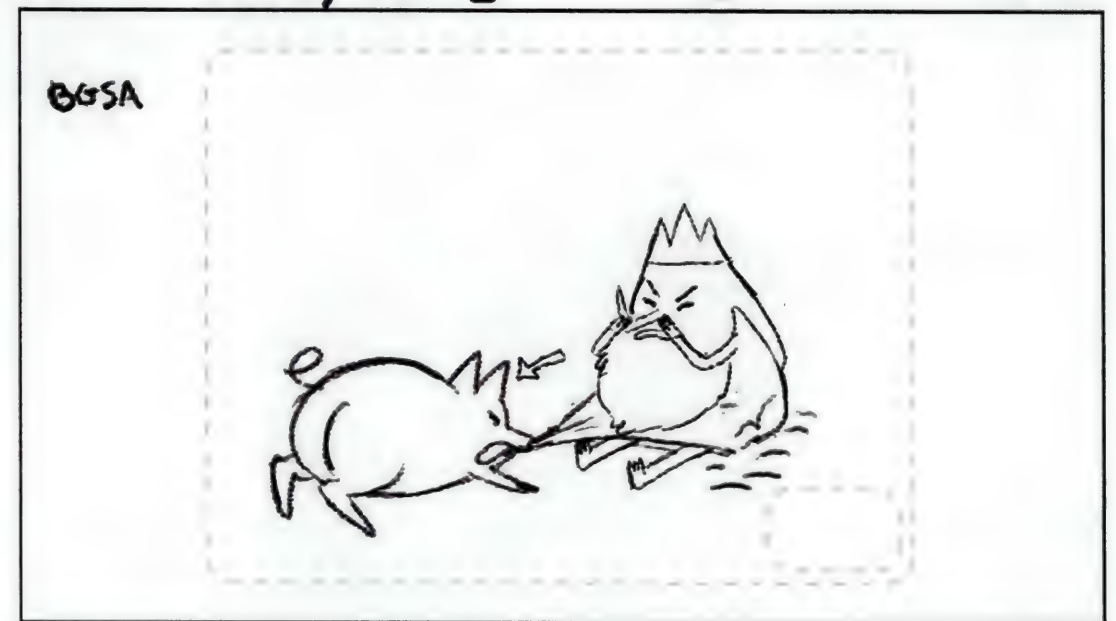


Page 217

Sc. 150 *cont* Pnl. D Bg. day night



Sc. 150 *cont* Pnl. E Bg. day night



Dialog:	IK: OOF! SFX: SQUISH!	IK: Ah! SFX: *tearing fabric*
Action:	-IK FALLS INTO MUD - SFX IS WETTISH PIG LOSES RIM	-PIG PULLS ROBE
Timing:		

NOV 10 2014

Production :

EPISODE #

1025-204D

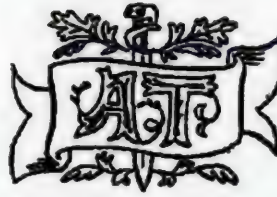
1025/204D

1025/204D

1025/204D

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ADVENTURE TIME



Page 218

Sc. 150 *CONT* Pnl. F

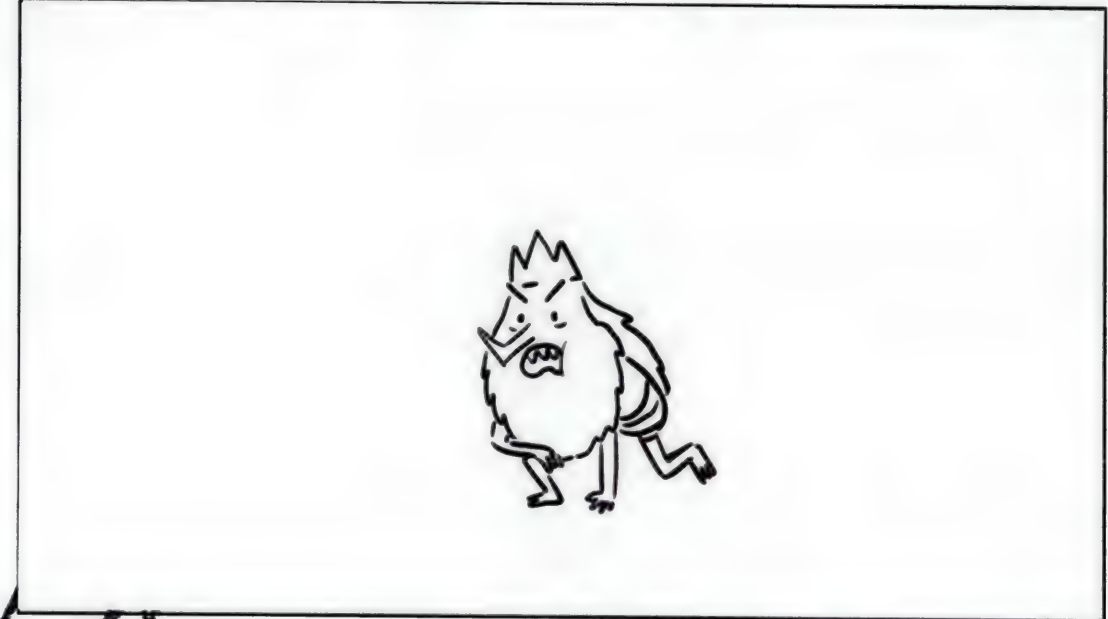
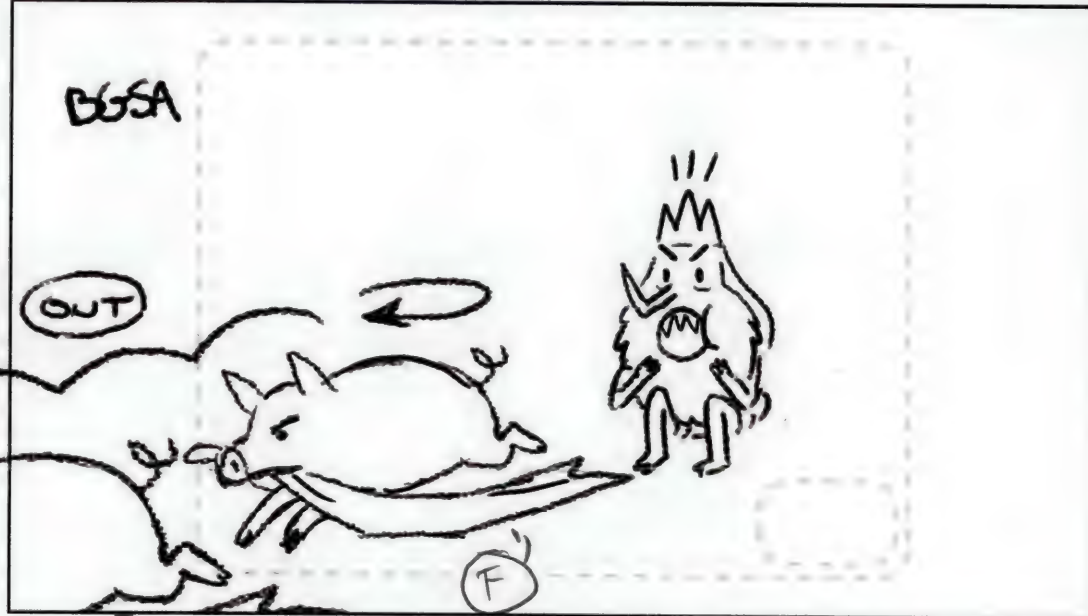
Bg.

day night

Sc. 150 *CONT* Pnl. G

Bg.

day night



Dialog:

(F1)

IK: (GASP)

SEX:

IK: YOU DISRESPECTFUL -

SPX: ZZT

Action: - PIG RIPS OFF TUNIC AND RUNS OFF.

Timing:



NOV 10 2014

Production :

EPISODE #

1025-204D

1025/204D

1025/204D

ADVENTURE TIME

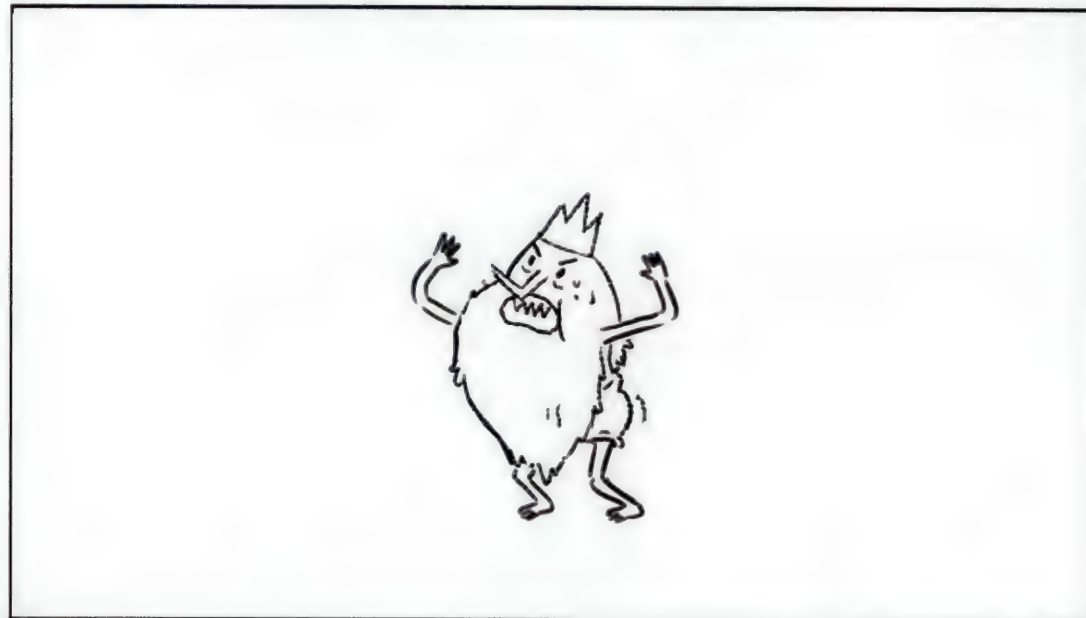


Page 219

Sc. 150 cont Pnl. H

Bg.

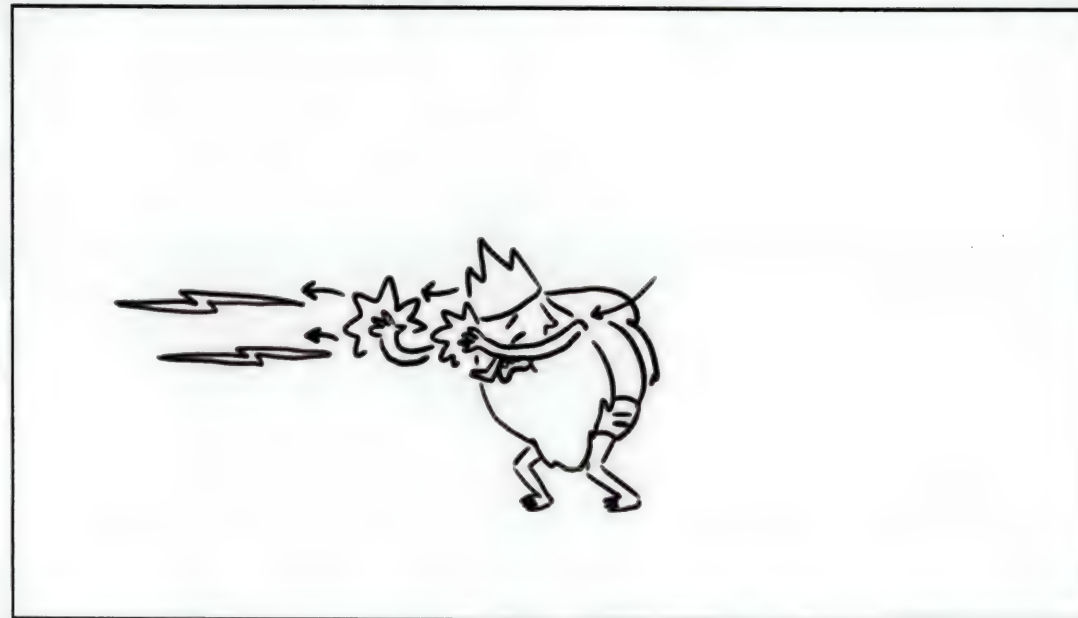
day night



Sc. 150 cont Pnl. I

Bg.

day night



Dialog:

(WEAK, TIRED)
IK: BAG OF ... MEAT!

Action:

- IK WEAKLY STANDS

Timing:

NOV 10 2014

Production :

EPISODE #

1025-204D
1025/204D

1025/204D

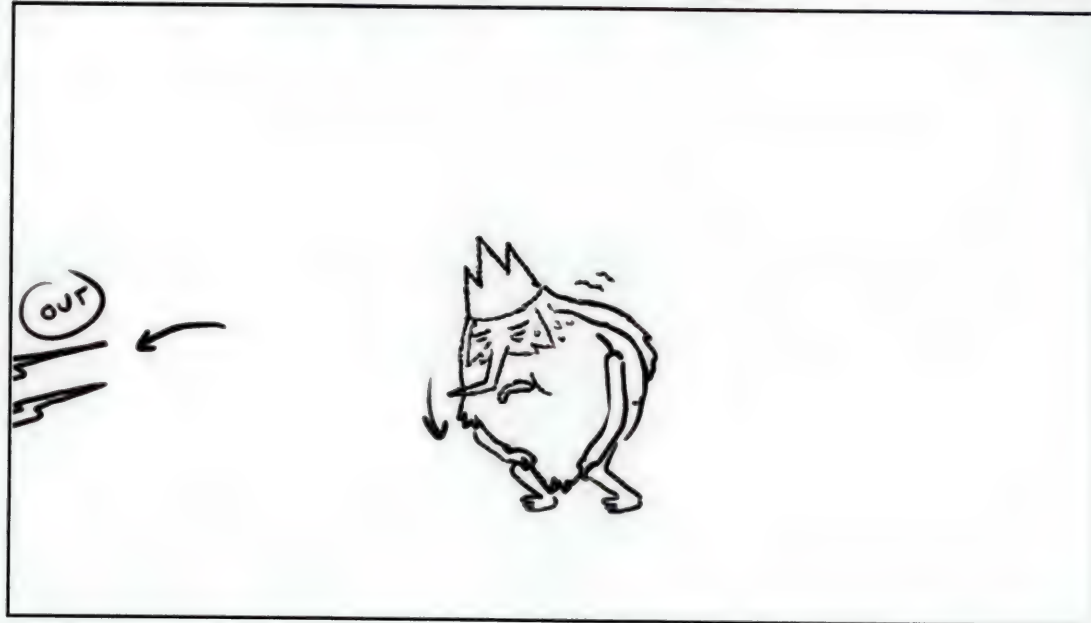
1025/204D

ADVENTURE TIME

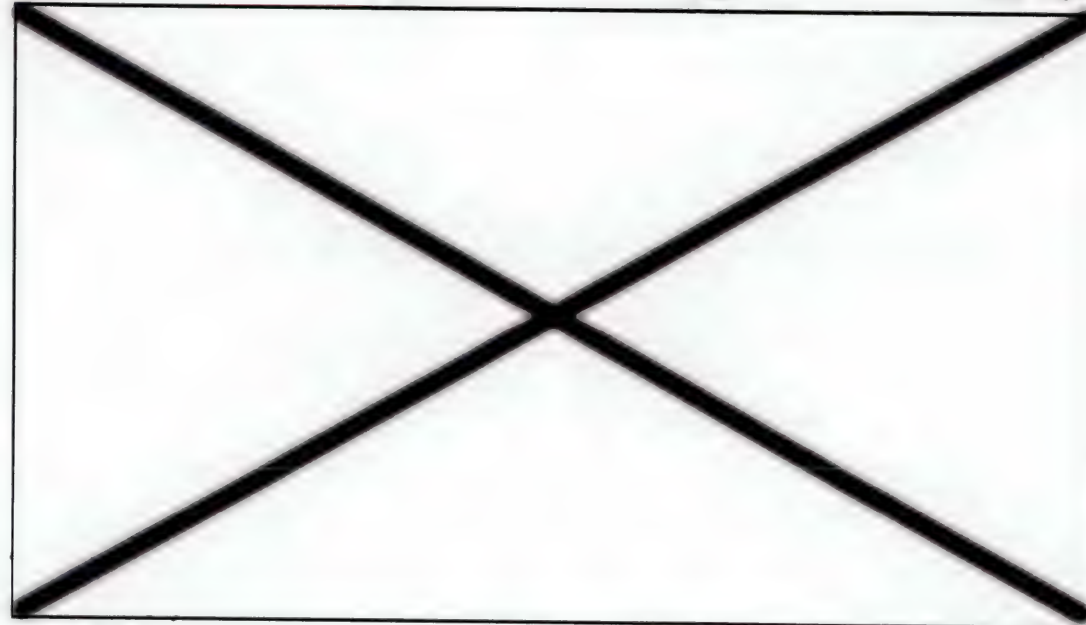


Page 220

Sc. 150 cont Pnl. 3 Bg. day night



Sc. Pnl. Bg. day night



Dialog:

Action:

Timing:

NOV 10 2014

EPISODE #

Production :

1025-204D

1025/204D

1025/204D

1025/204D

ADVENTURE TIME

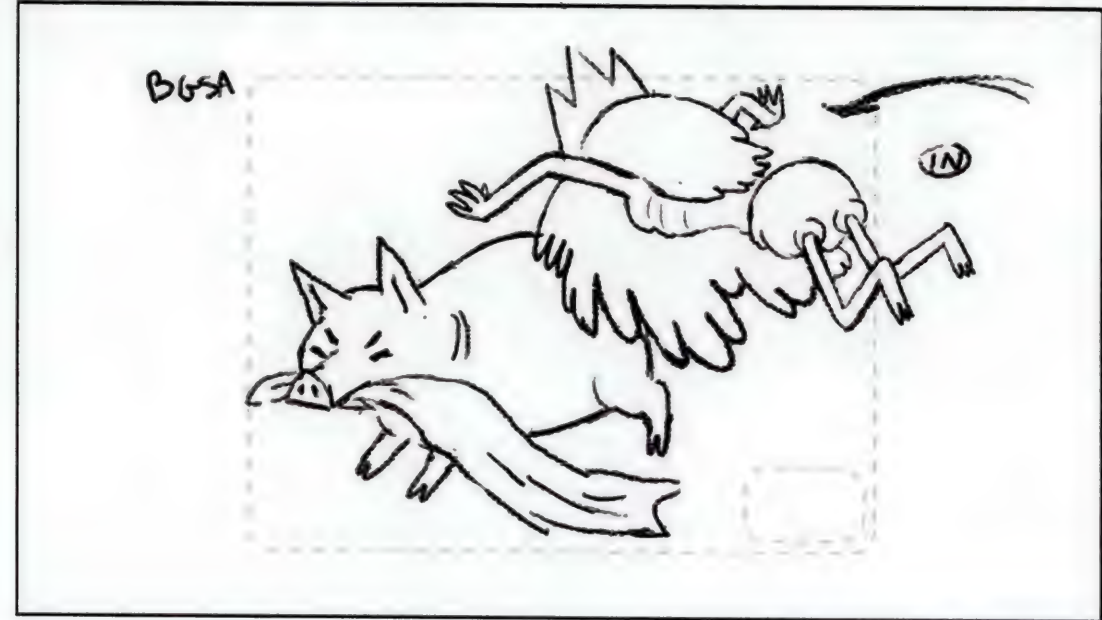


Page 221

Sc. 151 Pnl. A Bg. day night



Sc. 151 CONT Pnl. B Bg. day night



Dialog:

IK: (WEAK BATTLE CRY) AAH...

Action:

- A FEW BOLTS MISS PIG

- IK LEAPS ON/S.

Timing:



NOV 10 2014

EPISODE # 1025-204D

Production :

1025/204D

1025/204D

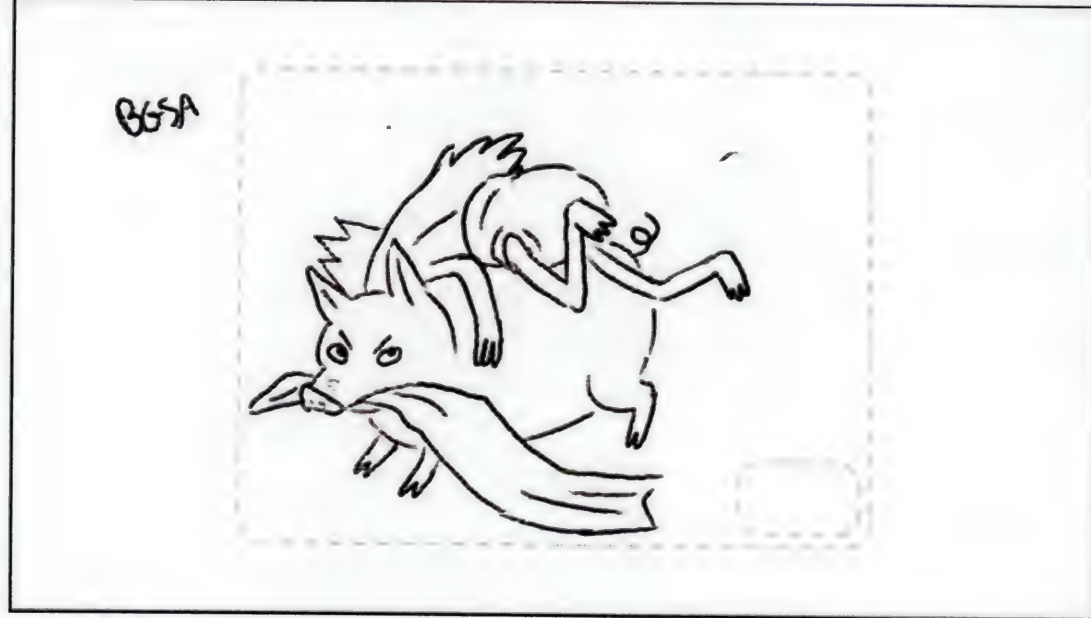
1025/204D

ADVENTURE TIME

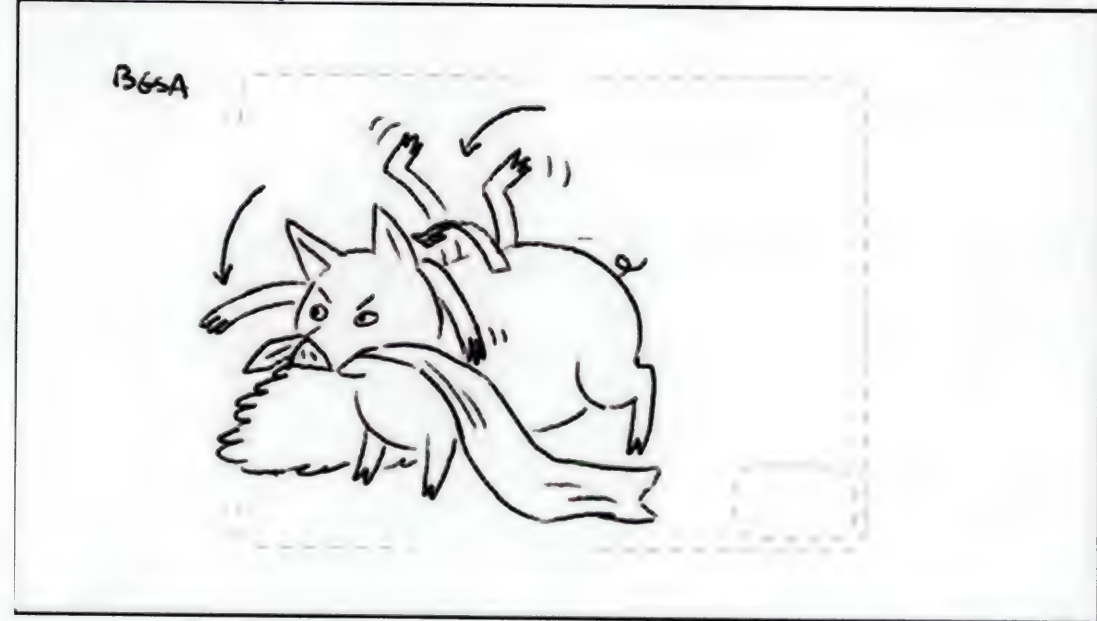


Page 222

Sc. 151 CONT Pnl. C Bg. day night



Sc. 151 CONT Pnl. D Bg. day night



Dialog:

IG: (SNORT)

IK: UNNNGH

Action:

HOLD ON - BEFORE
KICKY CYCLE

FIG STANDS STRAIGHTER IK SLIDES OFF

Timing:



NOV 10 2014

EPISODE #

1025-204D

1025/204D

Production :

1025/204D

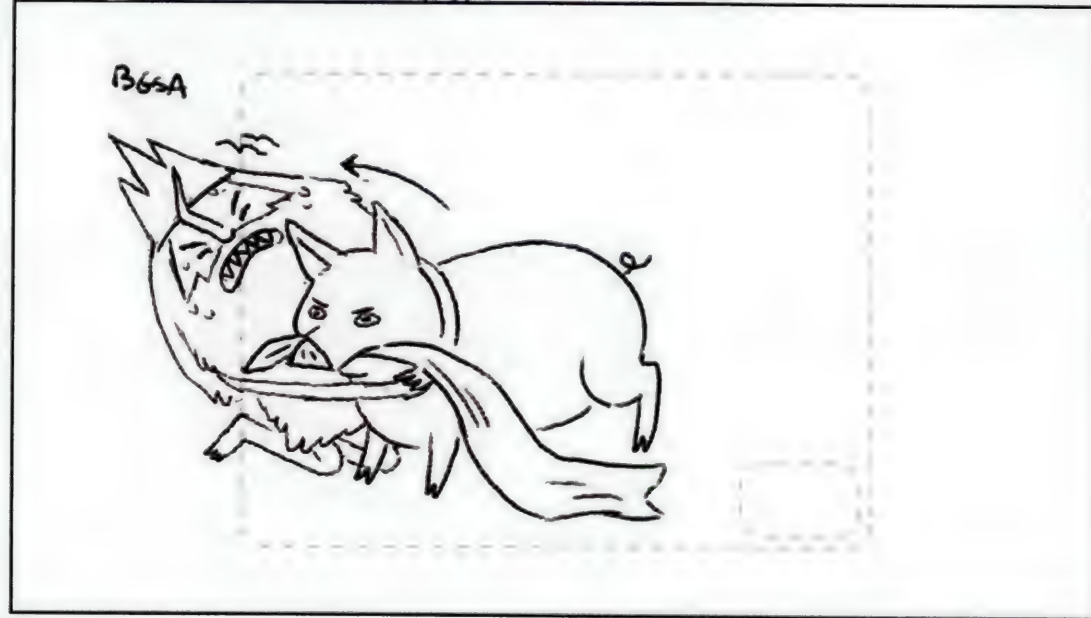
1025/204D

ADVENTURE TIME

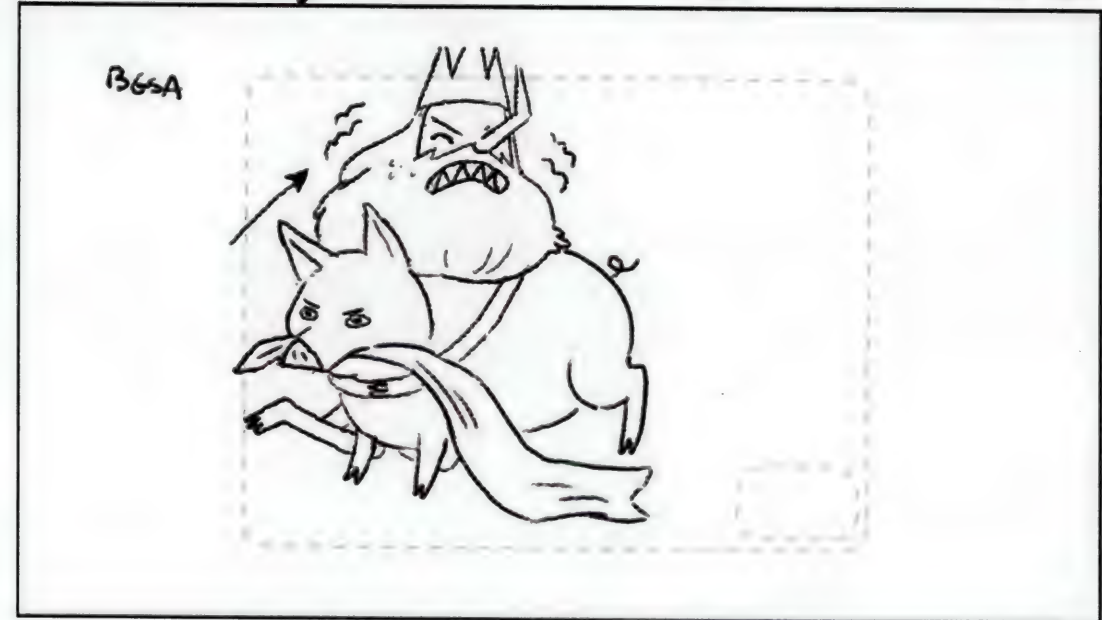


Page 223

Sc. 151 *CONT* Pnl. ^E Bg. day night



Sc. 151 *CONT* Pnl. F Bg. day night



Dialog:

IK: HNNNNGH

Action:



Timing:

NOV 10 2014

EPISODE #

1025-204D

Production :

1025/204D

1025/204D

ADVENTURE TIME

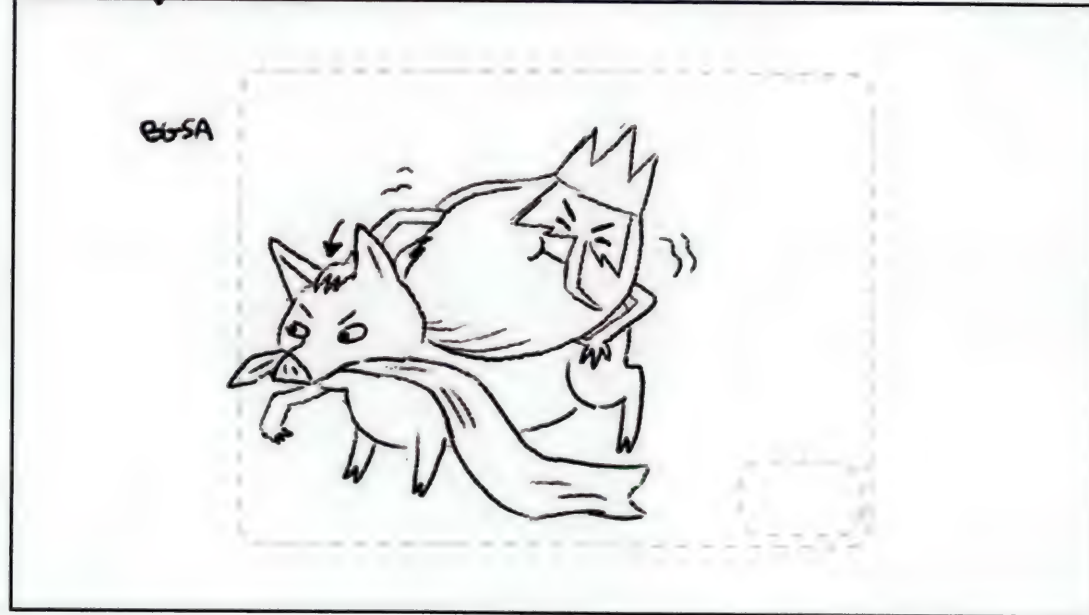


Page 224

Sc. 151 cont Pnl. G

Bg.

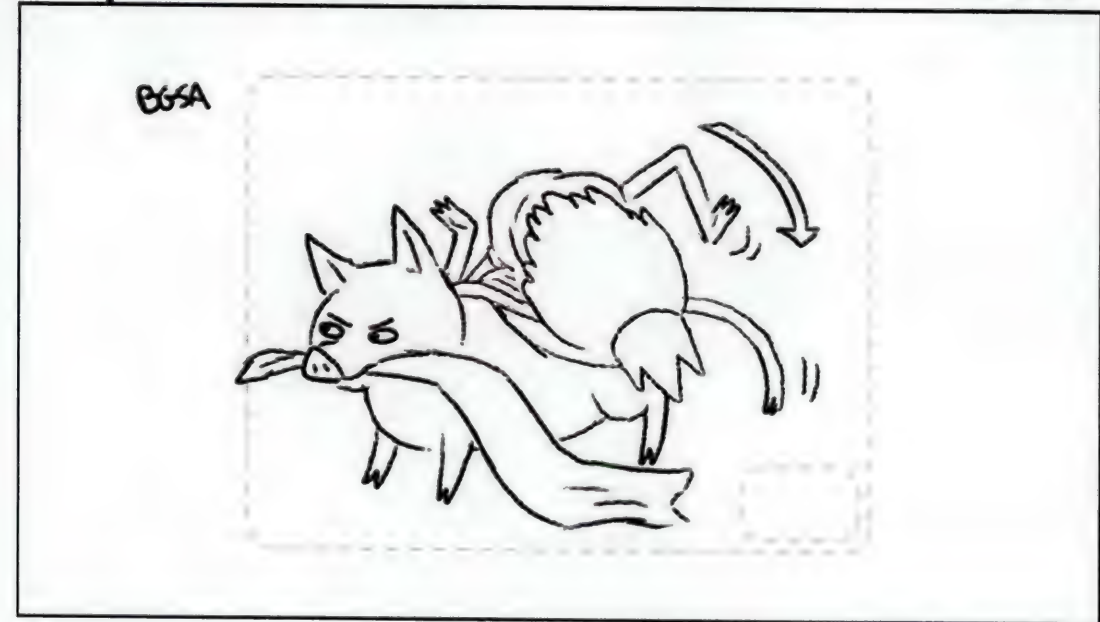
day night



Sc. 151 cont Pnl. H

Bg.

day night



Dialog:

IK: HMMM FF !!

Action:

IK puts hand on pig's head

IK: (FEEBLE GRUNTING)

-IK STRUGGLES

NOV 10 2014

Timing:

EPISODE #

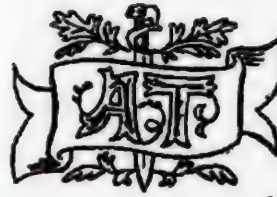
1025-204D

1025/204D

Production :

1025/204D

ADVENTURE TIME



HUT

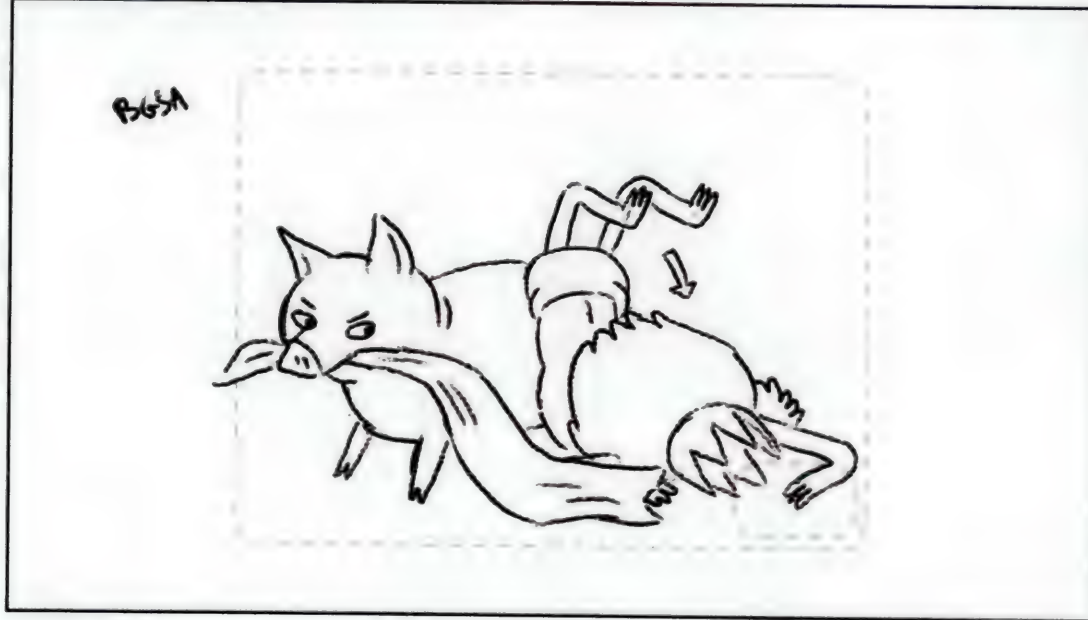
Page 225

Sc. 151 cont

Pnl. I

Bg.

day night

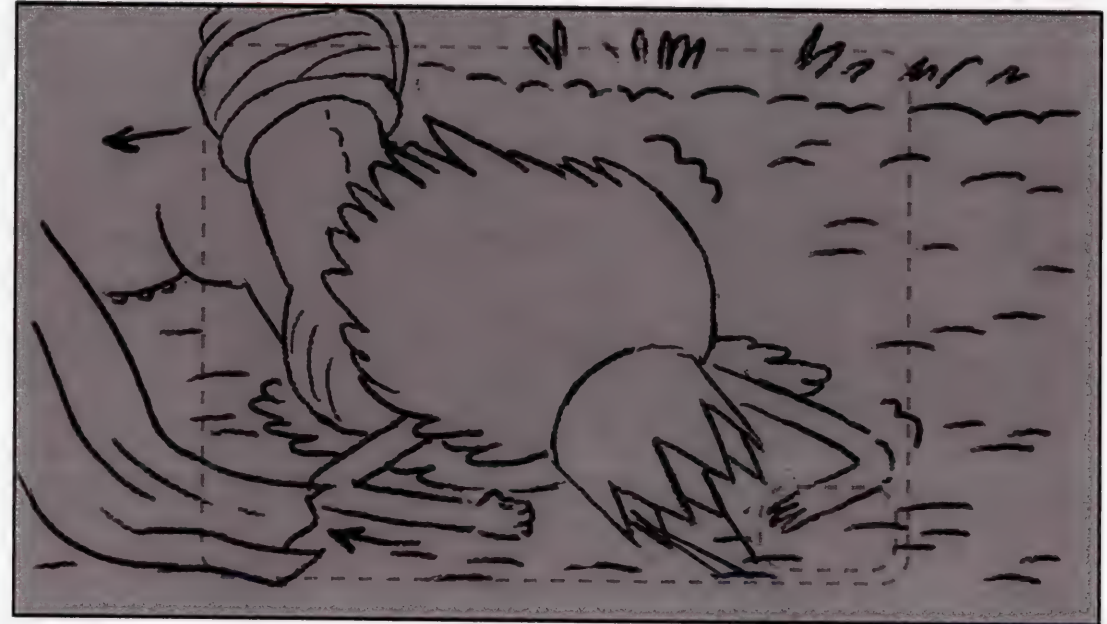


Sc. 152

Pnl. A

Bg.

day night



Dialog:

IK: OOF
SFX: (SQUISH)

Action:

- IK FALLS SLOWLY, SOFTLY

Timing:



IK: AAAAAH...

TREMLES
PIG SLOWLY WALKS OUT

NOV 10 2014

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Production :

1025/204D

1025/204D

ADVENTURE TIME

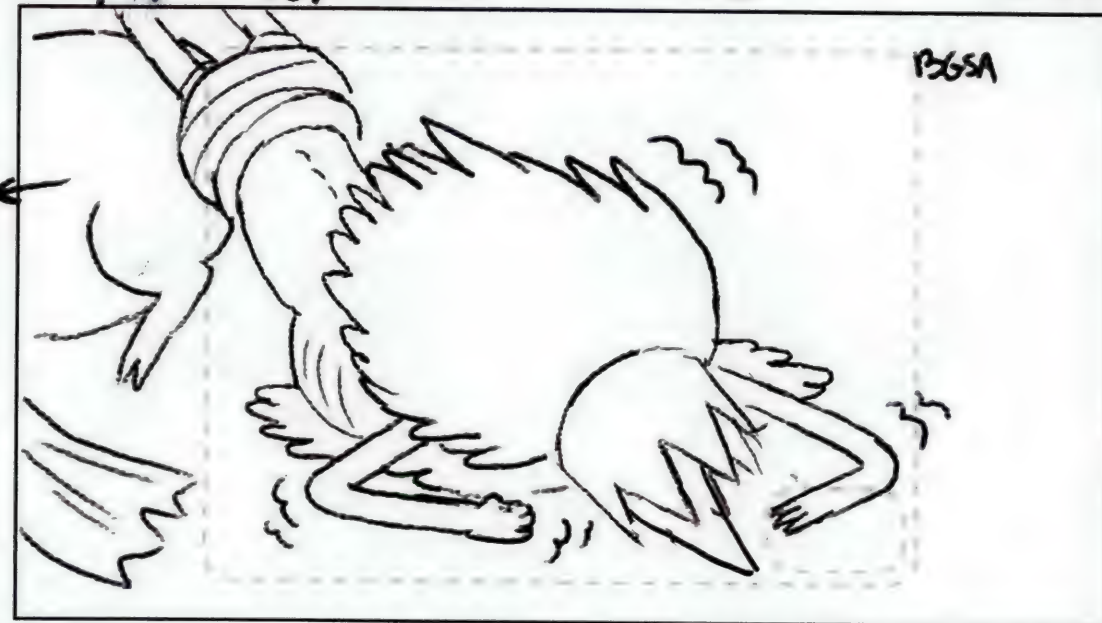


Page 226

Sc. 152 CONT Pnl. B

Bg.

day night



Sc. 152 CONT Pnl. C

Bg.

day night



Dialog:

IK: AAAH...

SFX: (SOFT PLOP)

IK: AAAAAHHH!!!

Action:

TREMBLING INTENSIFIES -
LOWER BODY SLIDES DOWN AS PIG
WALKS OUT

LOWER BODY FALLS

NOV 10 2014

Timing:

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1025/204D

Production :

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ADVENTURE TIME



HO
cut

Page 227

Sc. 152 *cont* Pnl. D

Bg.

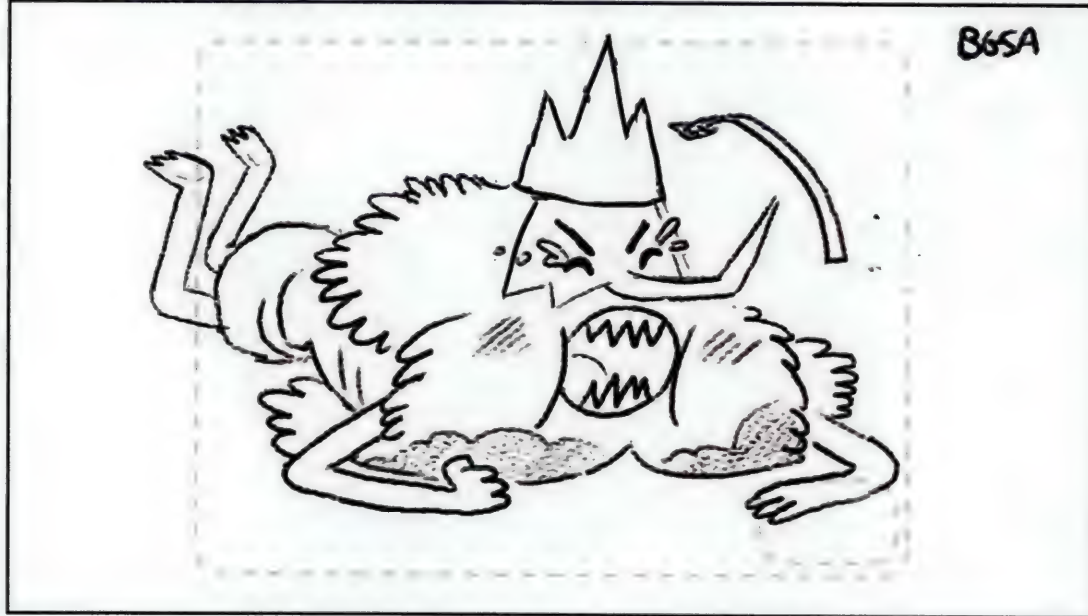
day night

Sc. 153

Pnl. A

Bg.

day night



Dialog:

IK: (PATHETIC BAWLING)
I'M SO HUNGRY AND FILTHY

IK : And nuuuuu-

Action:

FROM THIS POINT ON, IK'S BEARD IS MUDDY

PIG SLOWLY SAUNTERS



Timing:

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Production :

1025/204D

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1025/204D

1025/204D

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ADVENTURE TIME

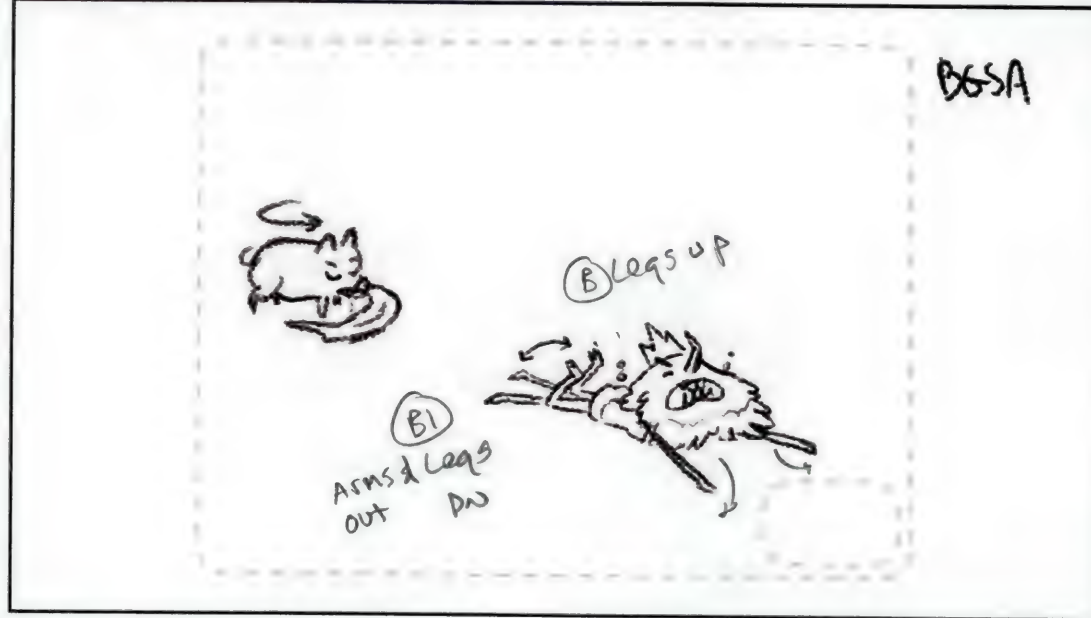


Page 228

Sc. 153 cont Pnl. B

Bg.

day night



Sc. 154

Pnl. A

Bg.

day night



Dialog:

IK: -uuude! (con't)

IK — (SHARP INHALE)

IK (o/s): The famine in my gut...

Action:

KICKS FEET AB 3x

LUT TO MARCELINE, FLOATING SLOWLY,
CARRYING 2 CANVAS GROCERY BAGS.

NOV 10 2011

Timing:

EPISODE # 1025-204D

1025/204D

Production :

1025/204D

1025/204D

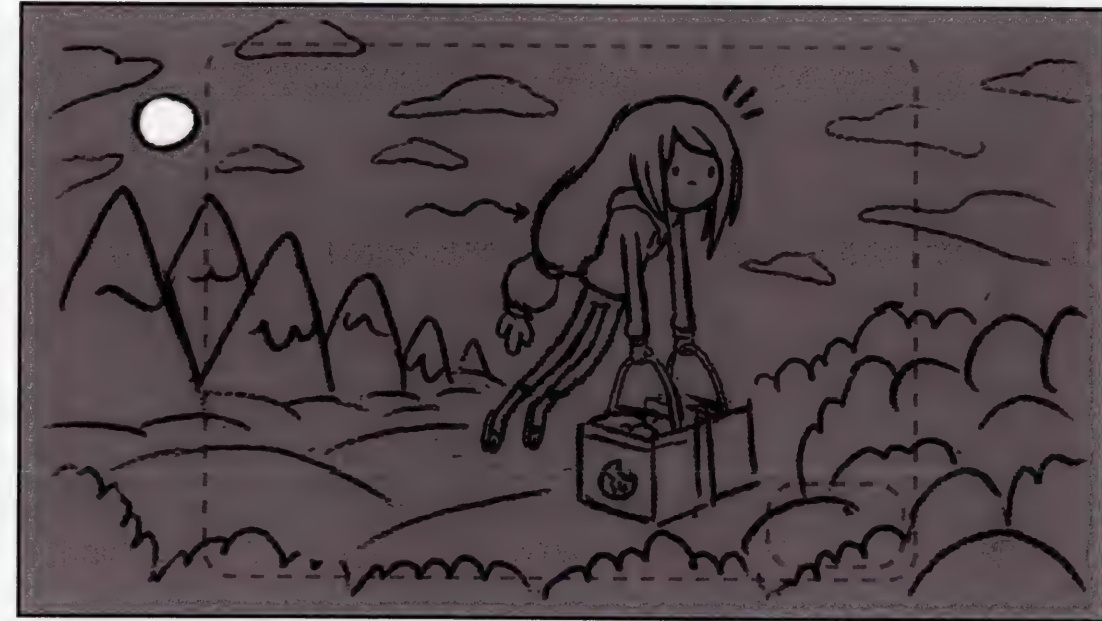
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ADVENTURE TIME



Cut

Sc. 154 *CONT* Pnl. B Bg. day night



Sc. 154 *CONT* Pnl. C Bg. day night



Dialog:	<u>IK:</u> (DISTANT, BARELY AUDIBLE): -compares only to that of...	
Action:	SHE PAUSES	
Timing:	<div><p>BAG HAS GRAPHIC OF OOO ON IT</p><p>HOT SAUCE</p><p>BEETS</p><p>TOMATOES</p><p>MARCY'S SHOPPING BAGS SHOULD BE FULL OF RED STUFF</p><p>RED PEPPERS</p><p>MARCY TURNS TO ICE KINGDOM</p><p>NOV 1 @ 2011</p></div>	

EPISODE # 1025-204D

1025/204D

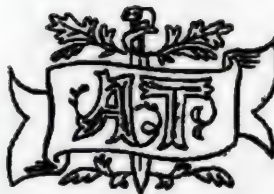
Production :

1025/204D

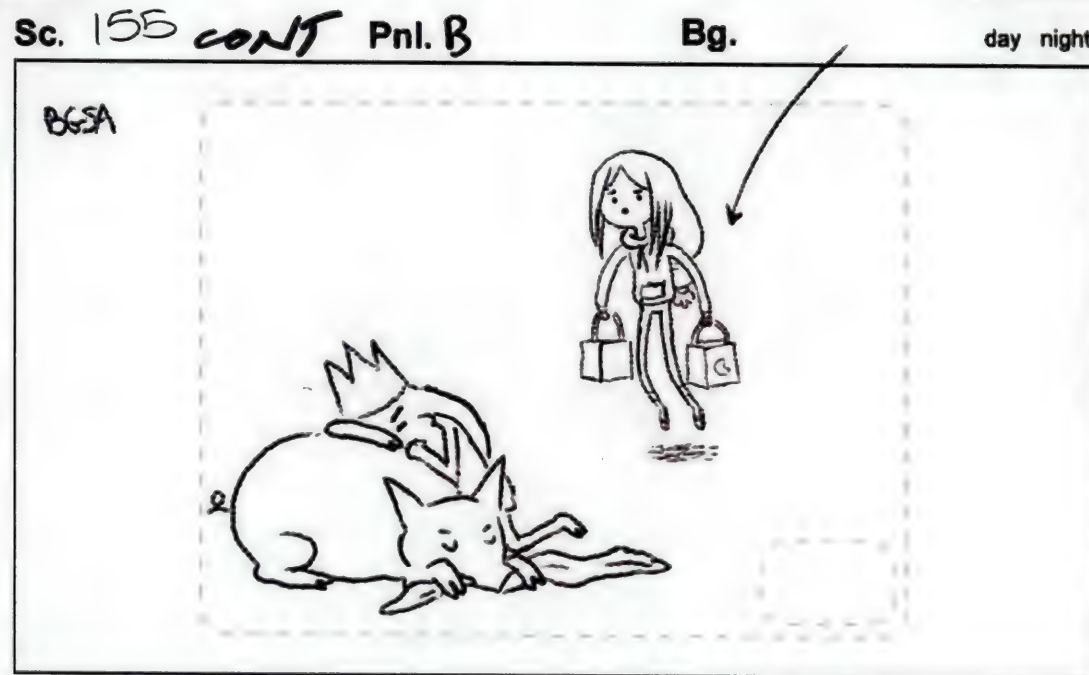
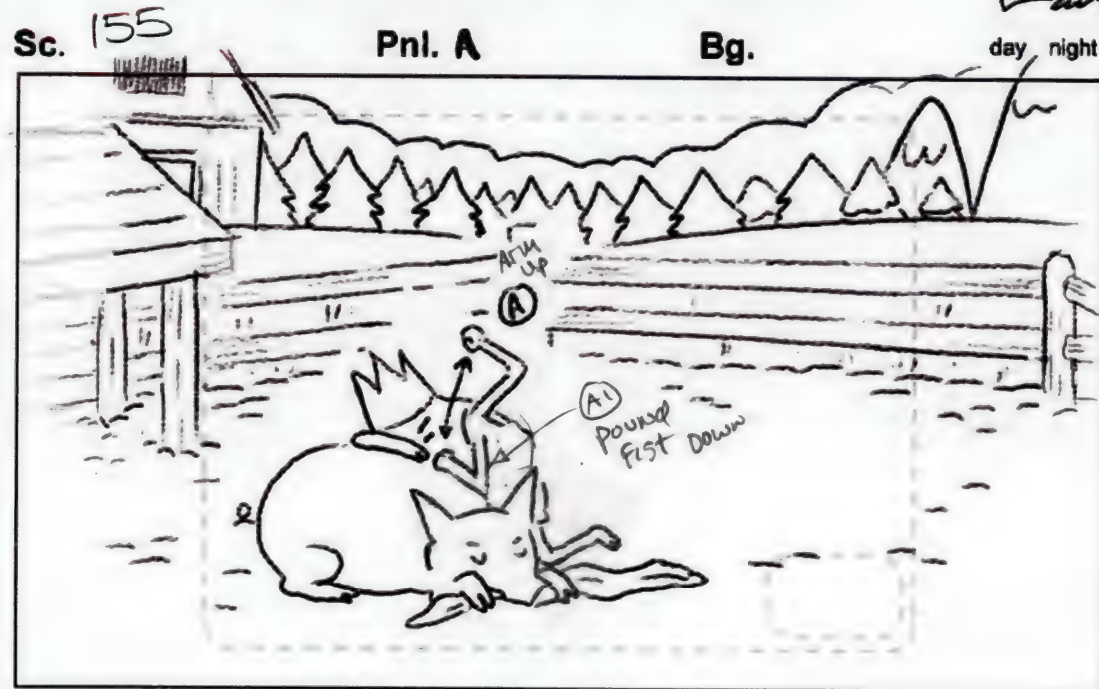
1025/204D

Cut

ADVENTURE TIME



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Dialog:

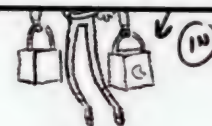
IK: MY HEART!!!

MARCELINE: HEY, SIMON - YOU OK?

Action:

-IK BAWLS INTO SLEEPING PIG-
WEAKLY SLAMS FIST AB2X

Timing:



BL

NOV 10 2014

Production :

EPISODE #

1025-204D

1025/204D

1025/204D

the cat

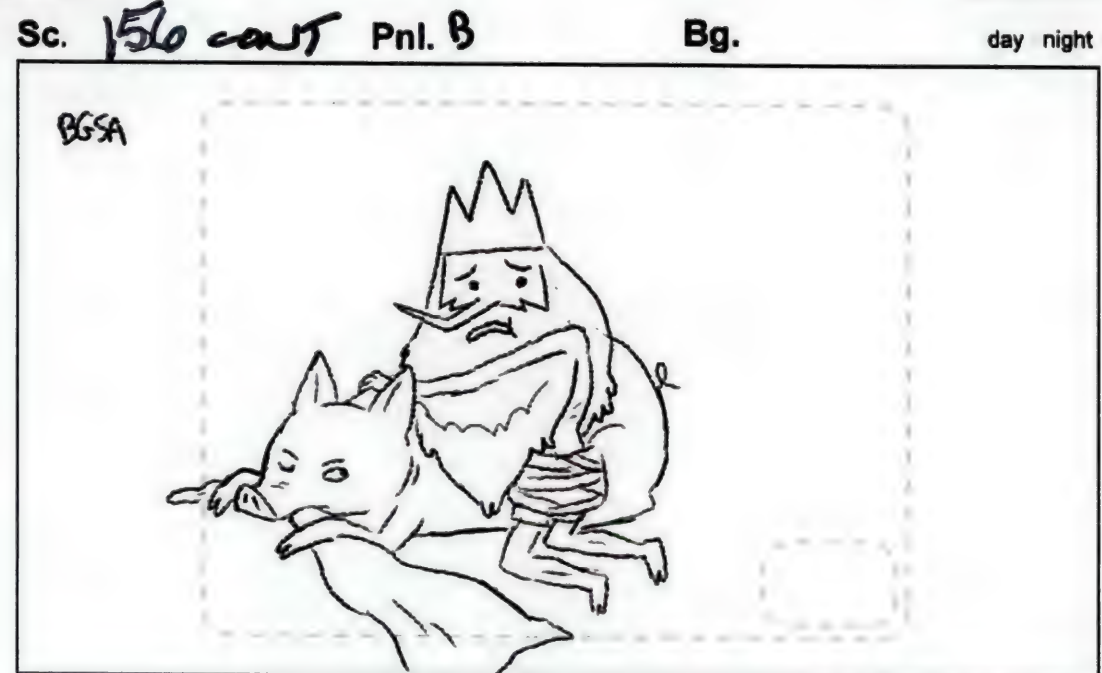
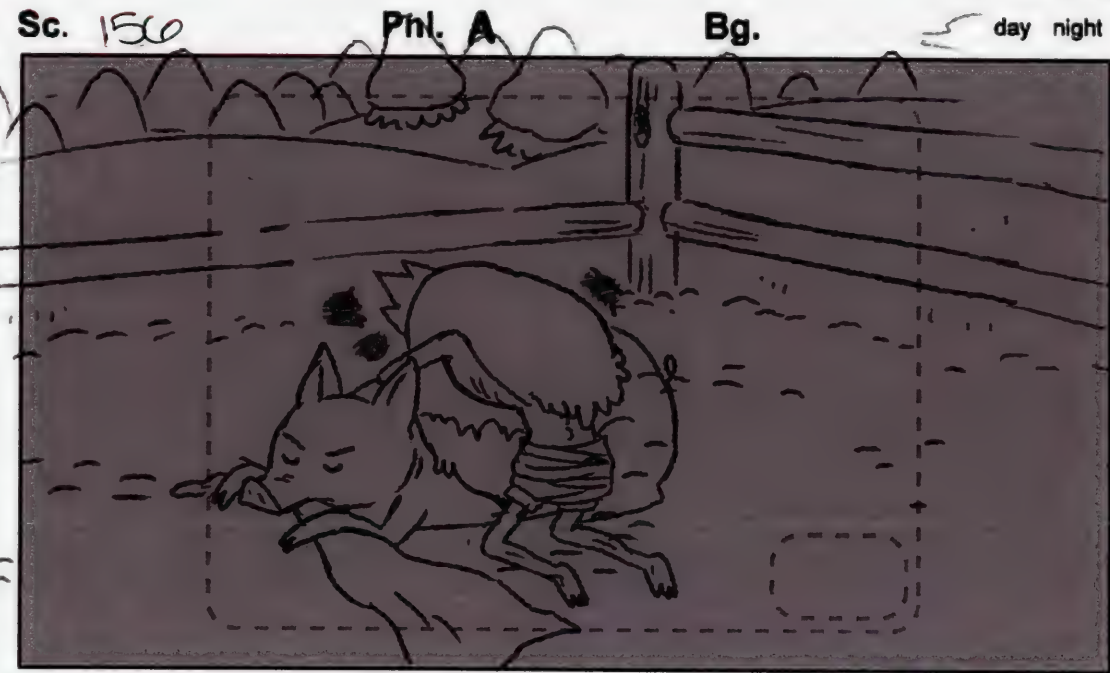
1025/204D

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ADVENTURE TIME



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Dialog:	<p><u>IK:</u> (SNOTTY SNIFF)</p>	<p><u>IK:</u> OH IT'S YOU, MARCELINE.</p>
Action:	<p>-IK LOOKS UP</p>	
Timing:	<p>NOV 10 2011</p>	



EPISODE # 1025-204D

1025/204D

Production :

1025/204D

ADVENTURE TIME

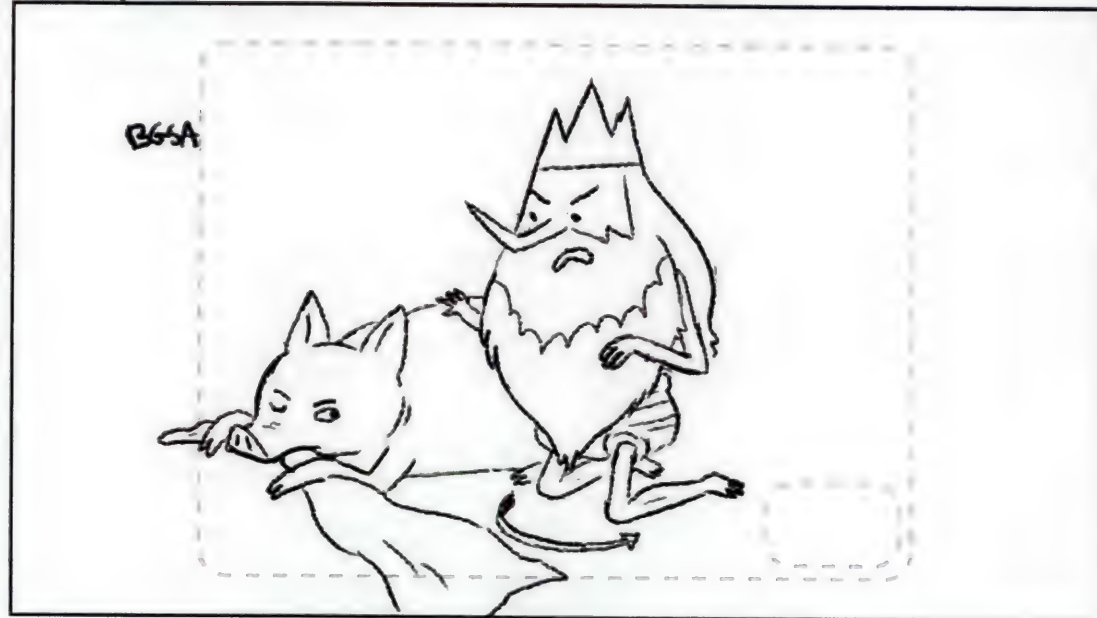


Page 232

Sc. 156 cont Pnl. C

Bg.

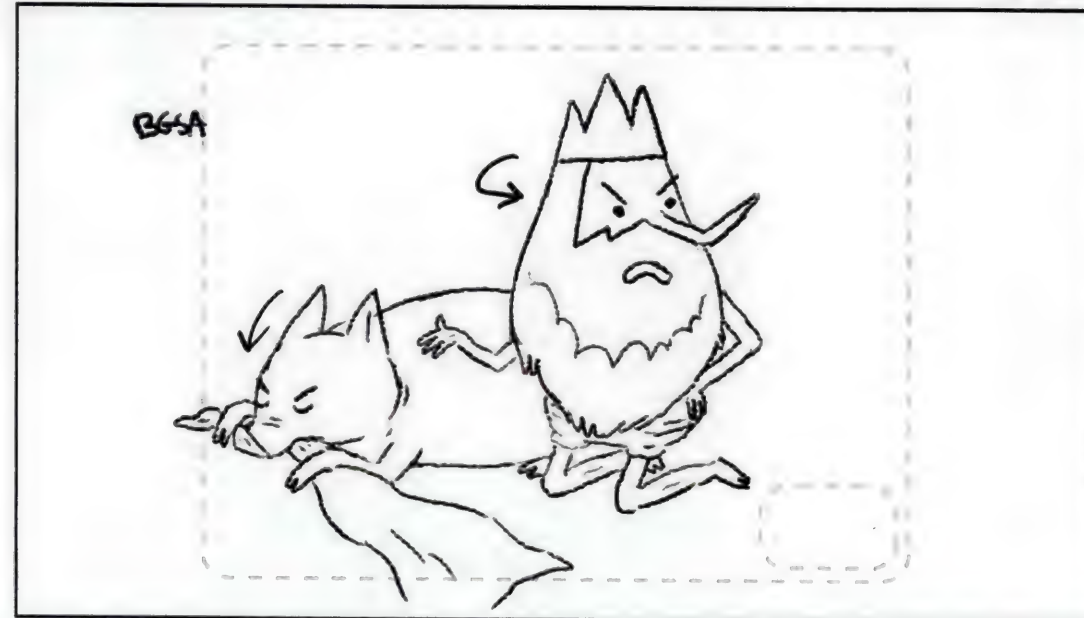
day night



Sc. 156 cont Pnl. D

Bg.

day night



Dialog:

IK: IT'S THIS DARN MEAT!!
(SNOTTY WIPE - BG)

IK: IT KEEPS NOT LETTING ME EAT IT!
FIG: (SNORT)

Action:

Timing:

NOV 10 2014

Production :

EPISODE #

1025-204D

1025/204D

1025/204D

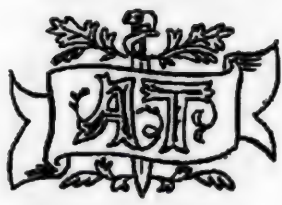
1025/204D

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1025/204D

Cut

ADVENTURE TIME

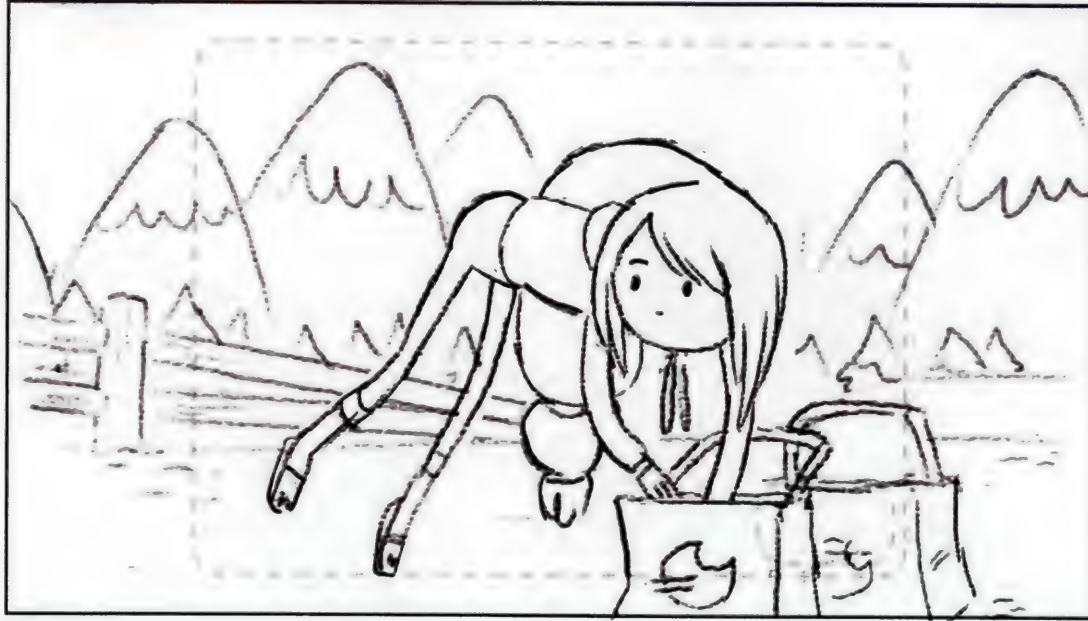


Sc. 157

Pnl. A

Bg.

day night

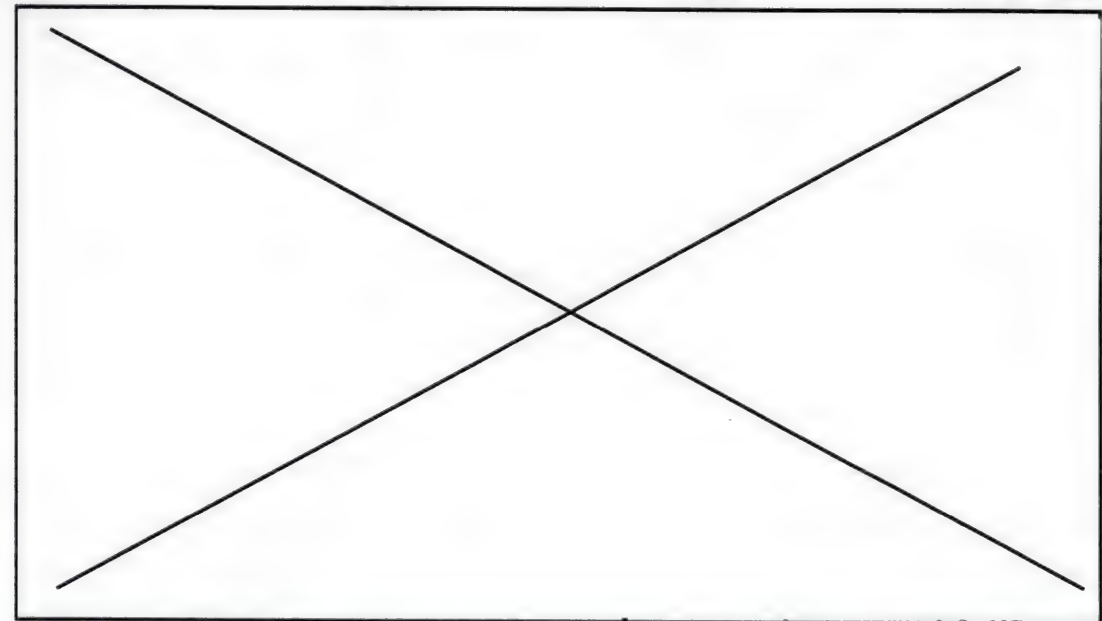


Sc.

Pnl.

Bg.

day night



Dialog:	
Action: — MARCY LISTENS CAREFULLY	
Timing:	

NOV 10 2011

Production :

EPISODE #

1025-204D

1025/204D

1025/204D

ADVENTURE TIME



cut

Page 234

Sc. 157 CONT

Pnl. B

Bg.

day night

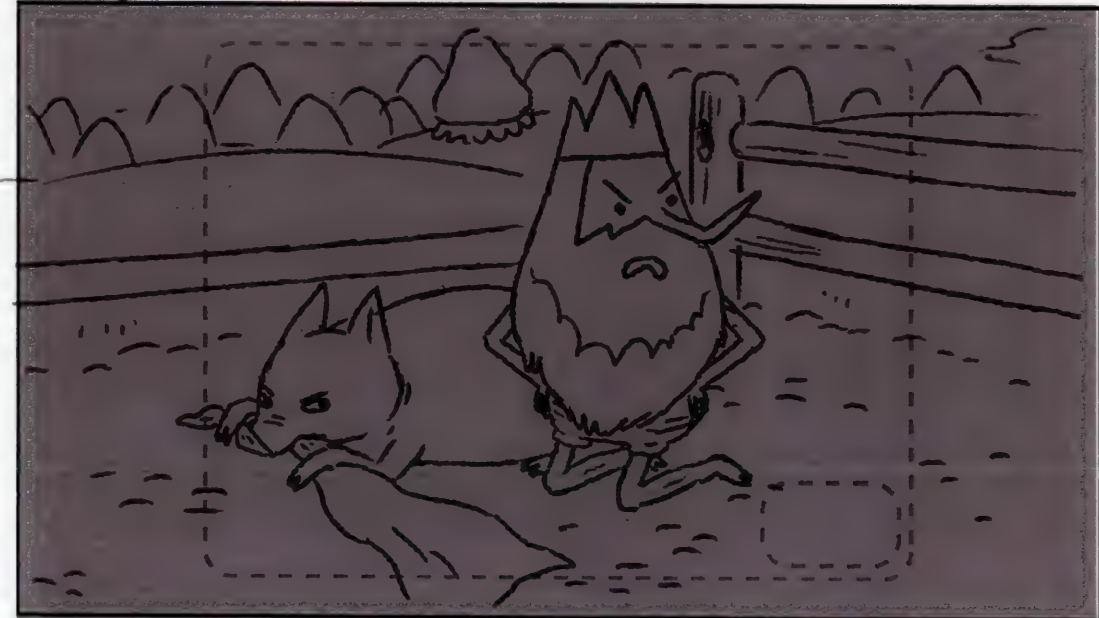


Sc. 158

Pnl. A

Bg.

day night



Dialog:

MARCY: Must be pretty tough.

IK: How would I know?

Action:

MARCY RUMMAGES THRU BAG



(READ SHOULD BE ANNOYED - HE THINKS MARCY IS TALKING ABOUT THE MEAT BEING TOUGH)
RE-USE BG FROM SC. 23

Timing:

NOV 10 2014

Production :

EPISODE #

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1025/204D

1025/204D

1025/204D

ADVENTURE TIME

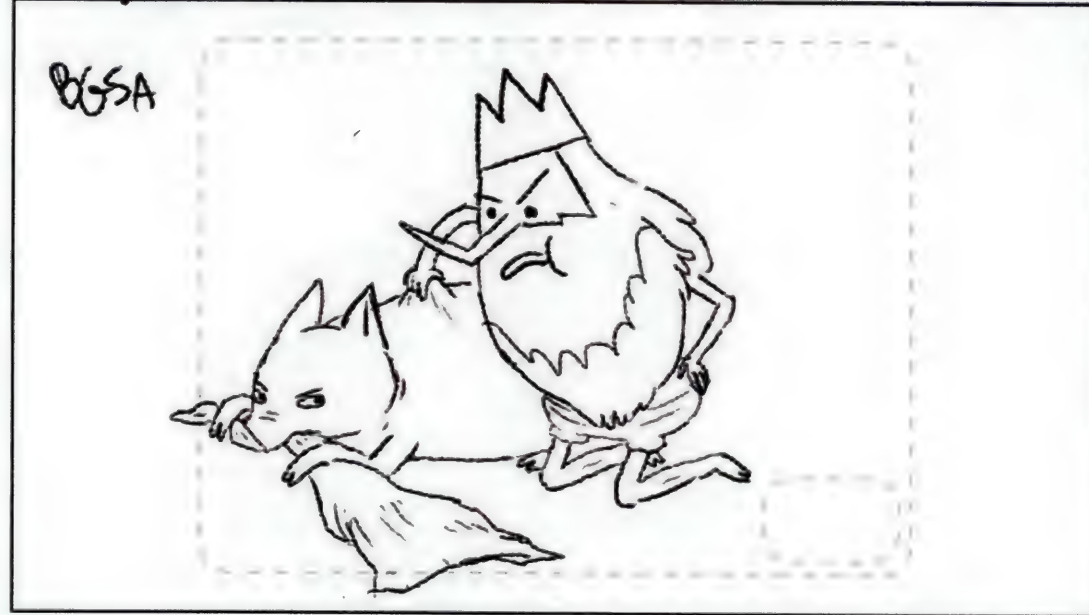


Page 235

Sc. 158 CONT Pnl. B

Bg.

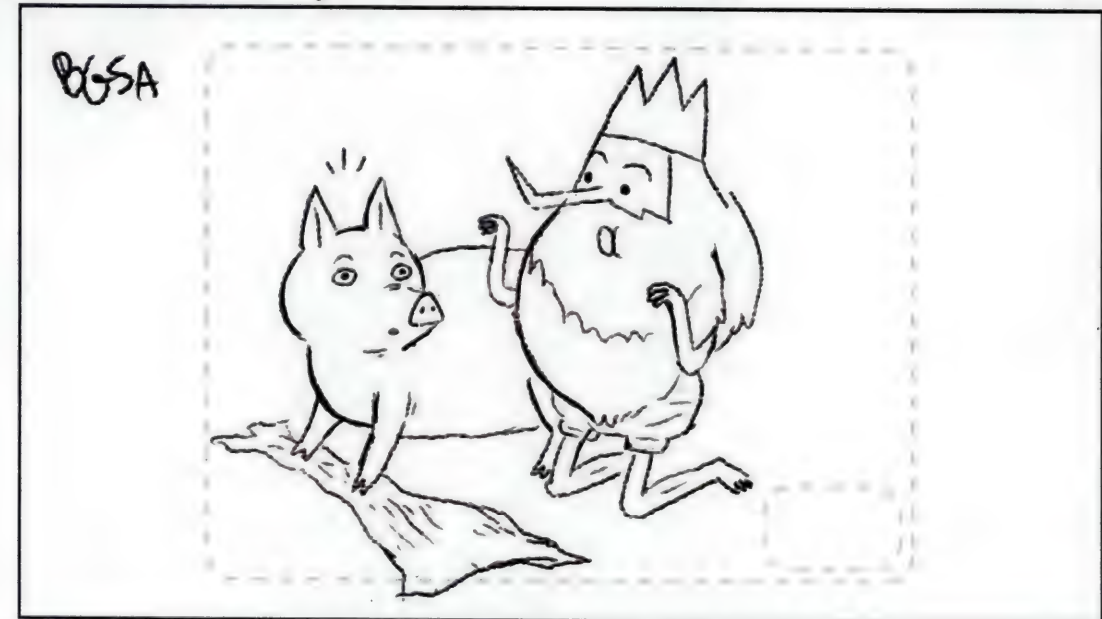
day night



Sc. 158 CONT Pnl. C

Bg.

day night



Dialog:

IK: OL' HAMHOCK HERE WON'T -

(B1.A)

PIG: [SNORT!]

Action:

- PIG PERKS UP ABRUPTLY.



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Production :

1025/204D

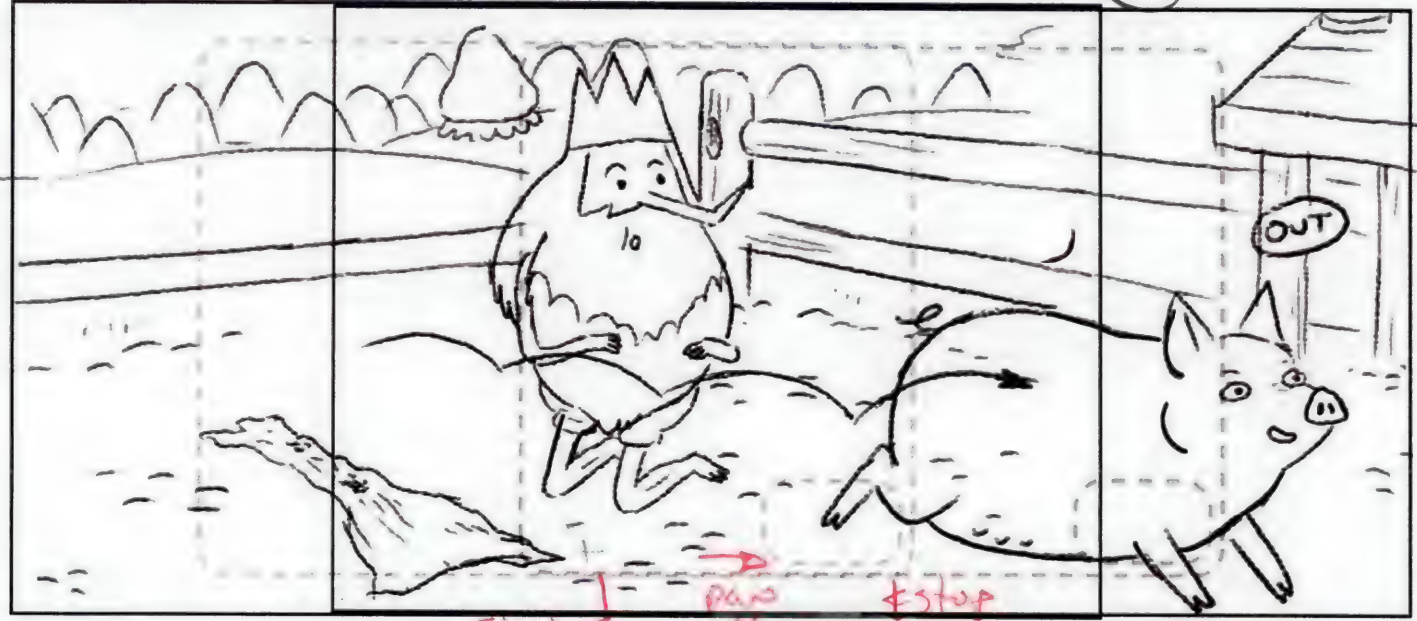
ADVENTURE TIME



Sc. 158 CONT

(D)

Cut



Dialog:	
Action:	- ADD AS PIG CROSSES IK IK WATCHES PIG AS SHE EXITS
Timing:	



NOV 10 2014

Production : 1025-204D

1025/204D

1025/204D

1025/204D

1025/204D

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ADVENTURE TIME



Page 237

Sc. 159

Pnl. A

Bg.

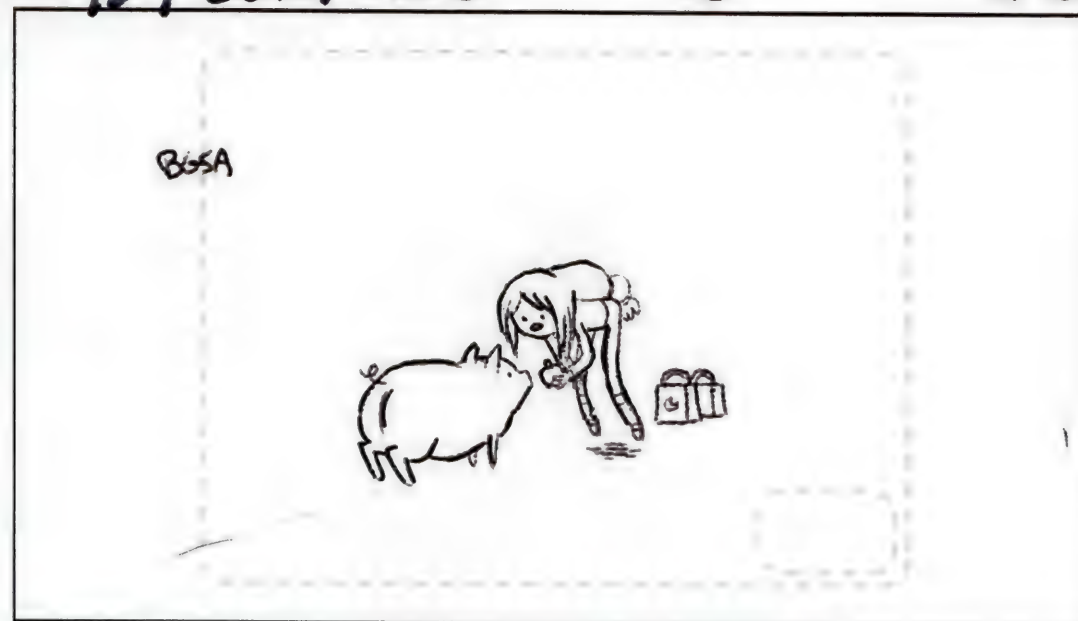
day night



Sc. 159 CONT Pnl. B

Bg.

day night



Dialog:

M: SUP, GIRL.

M: YOU WANNA SNACKY?

PIG: (SNIFF)

Action:

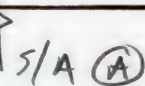
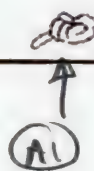
MARCY BECKONS AB 3X



MARCY IS HOLDING A RED APPLE

NOV 10 2014

Timing:



EPISODE # 1025-204D

1025/204D

Production :

1025/204D

ADVENTURE TIME



Page 238

Sc. 159 CONT Pnl. C

Bg.

day night



Sc. 159 CONT Pnl. D

Bg.

day night



Dialog:

SFX * CHONK *

M: WAS THAT OL' ICE KING RUDIN' YOU OUT?

PIG: (AFFIRMATIVE GRUNT)

Action:

MARCELINE PETS PIG
BETWEEN EARS
AS SHE SHIFTS, HER
PONYTAIL FALLS



Timing:

NOV 10 2014

EPISODE #

1025-204D

1025/204D

Production :

1025/204D

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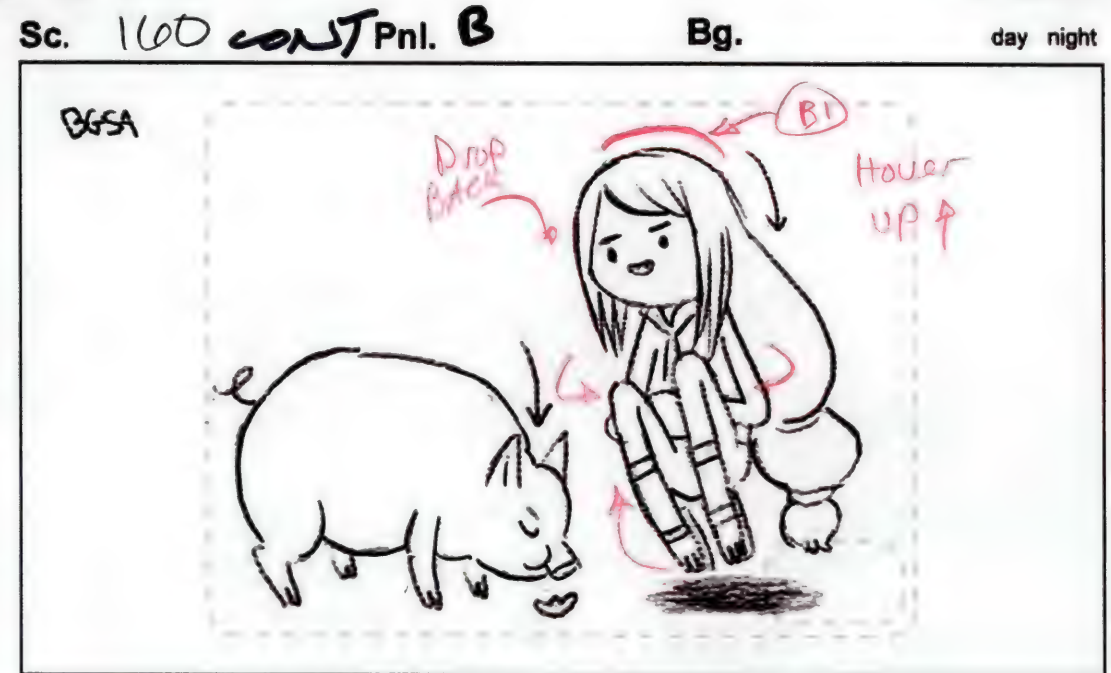
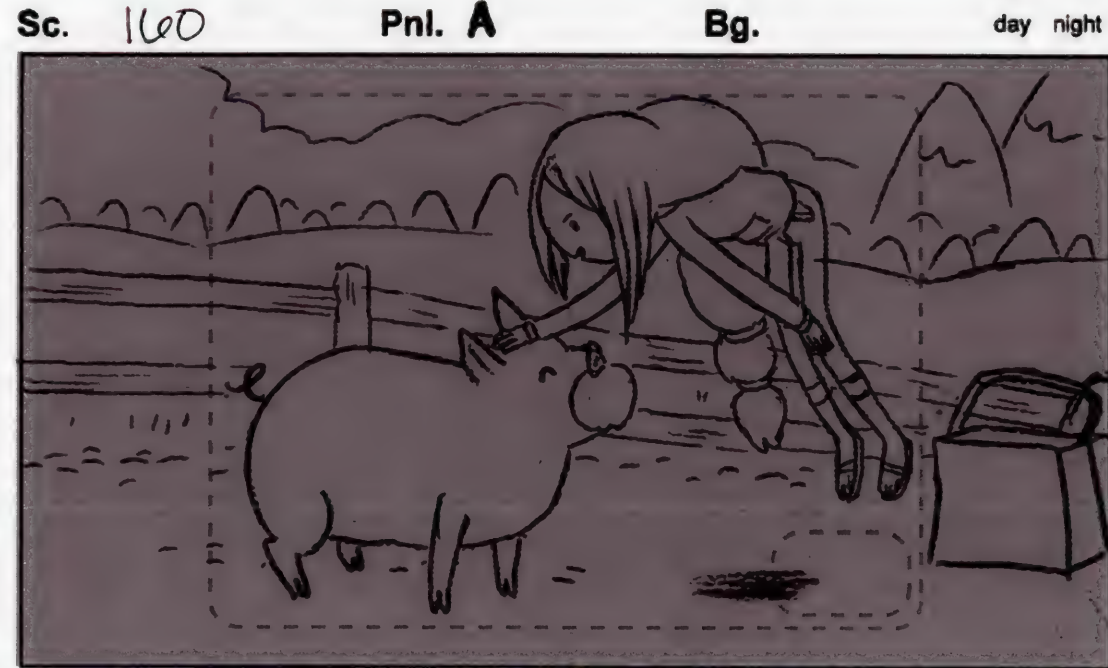
1025/204D

HO
CUT

ADVENTURE TIME



Page 239



CUT

1025-204D

EPISODE #

1025/204D

Dialog:

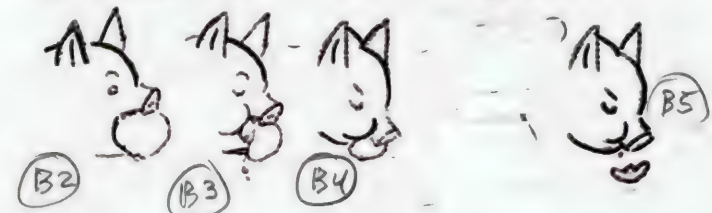
MARCY: HE CAN BE KINDA STANK SOMETIMES.

Action:

MARCY PUTS HANDS IN HOODY POCKET.

PIG TAKES BIG BITE OF APPLE, CHEWS (GRUNTY)
REMAINING CHUNK FALLS TO GROUND.

Timing:



Production :

1025/204D

MAY 10 2014

1025/204D

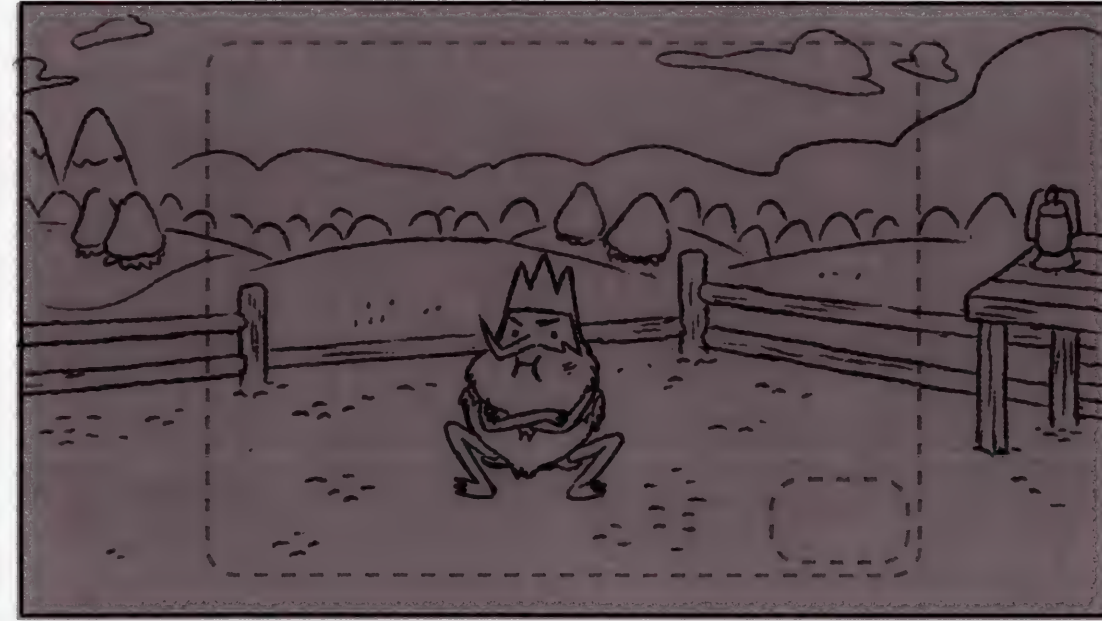
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ADVENTURE TIME

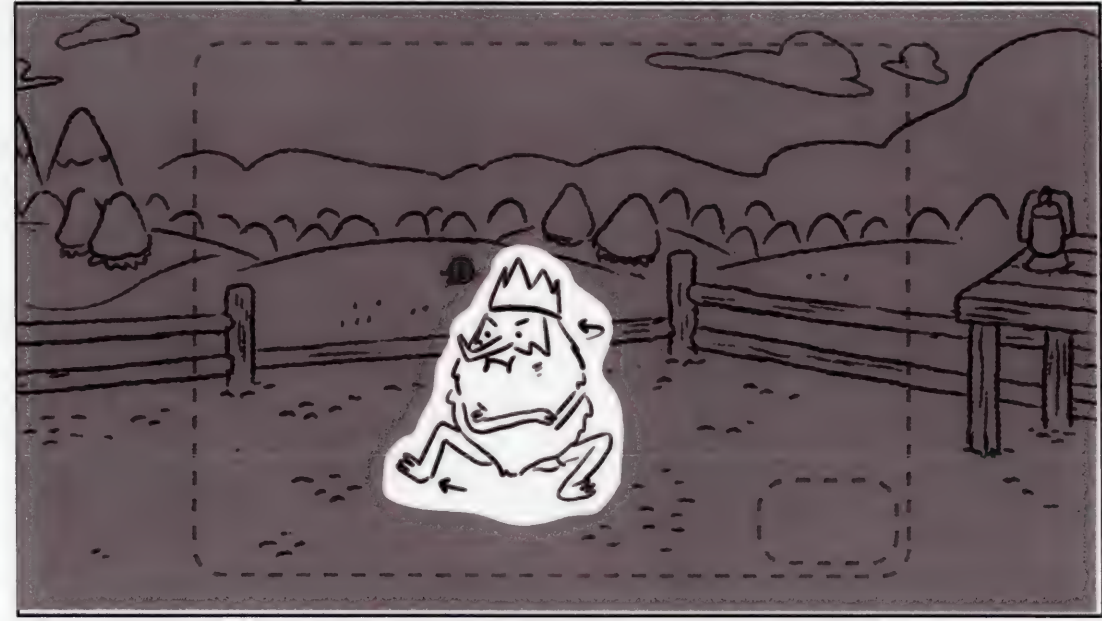



Page 240

Sc. 161 Pnl. A Bg. day night



Sc. 161 *cont* Pnl. B Bg. day night



Dialog:	
(OS RIGHT) <u>MARCY</u> : SHOULD WE GIVE HIM A SNACKY, TOO?	(OS RIGHT) <u>PIG</u> : (REJECTING SNORT)
Action:	-IK LOOKS AWAY
Timing:	 NOV 10 2014

1025/204D

Cut

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1025/204D

Production :

1025/204D

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cut

ADVENTURE TIME



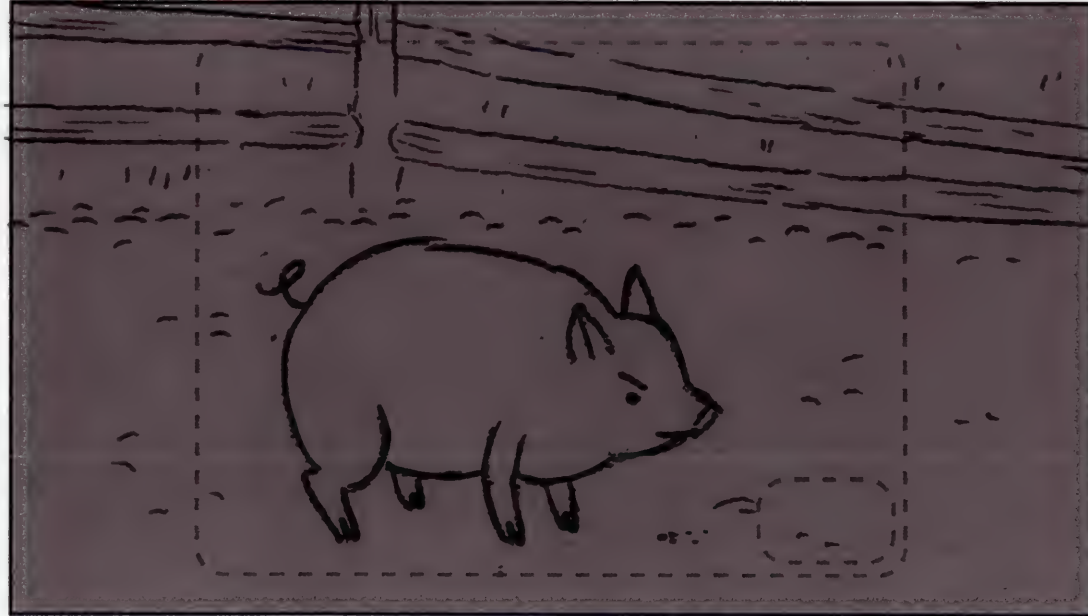
Page 241

Sc. 162

Pnl. A

Bg.

day night

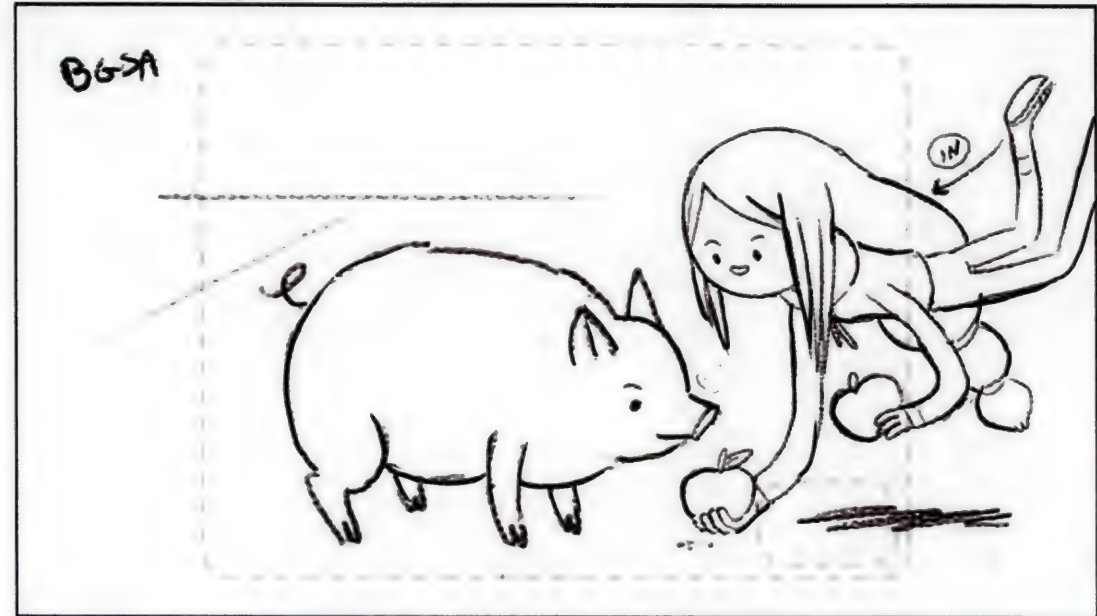


Sc. 162 *cont*

Pnl. B

Bg.

day night



Dialog:

(0/5)
MARCY: HAHA.

M: - DONT WORRY -

NOV 10 2014

Action:

MARCY GIVES PIG ANOTHER APPLE
AS SHE PASSES (IN FRONT OF PIG-SEE NEXT PAGE)

Timing:



PIG HEAD + MARCY'S HAND
COME TOWARD EACH OTHER

EPISODE # 1025-204D

1025/204D

Production :

1025/204D

ADVENTURE TIME

Sc. 162 *cont*

Page 242

Sc. 162 *cont* Pnl. C

Bg.

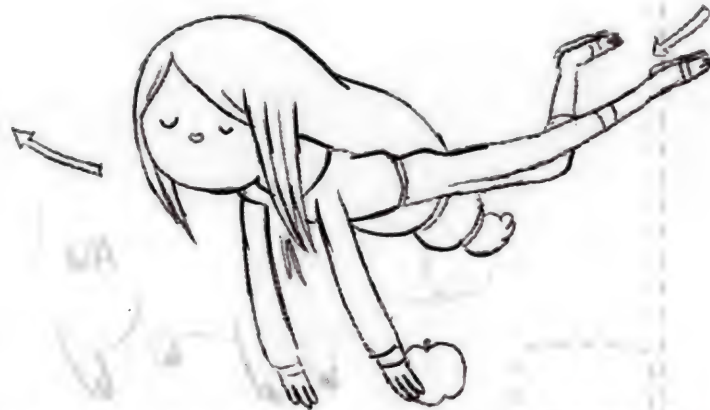
Pnl. D

Bg.

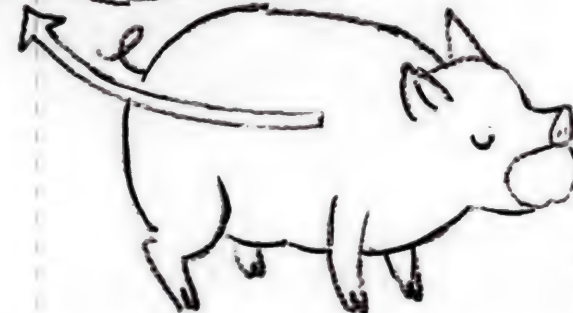
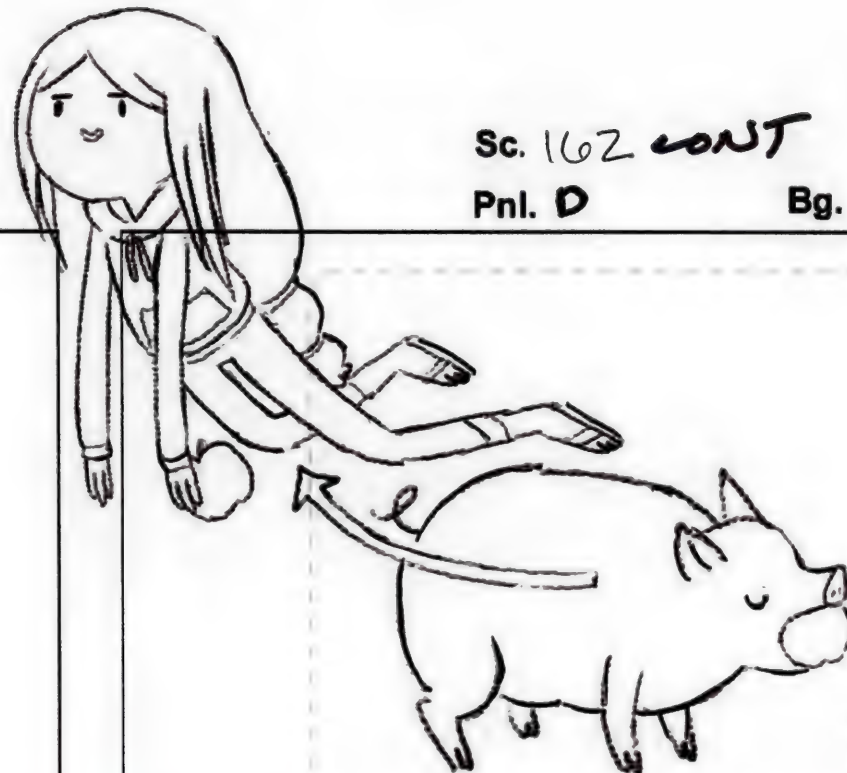
day night

cut

BGSA



BGSA



Dialog:

M: - I GOT IT LOVERED.

PIG: (GRUNT)

Action:

DELIVERS LINE AS SHE CROSSES- DO NOT STOP
ON FLOATING POSES

NOV 10 2014

Timing:

EPISODE #

1025-204D

1025/204D

Production :

1025/204D

ADVENTURE TIME

Page 243

Sc. 163

Pnl. A

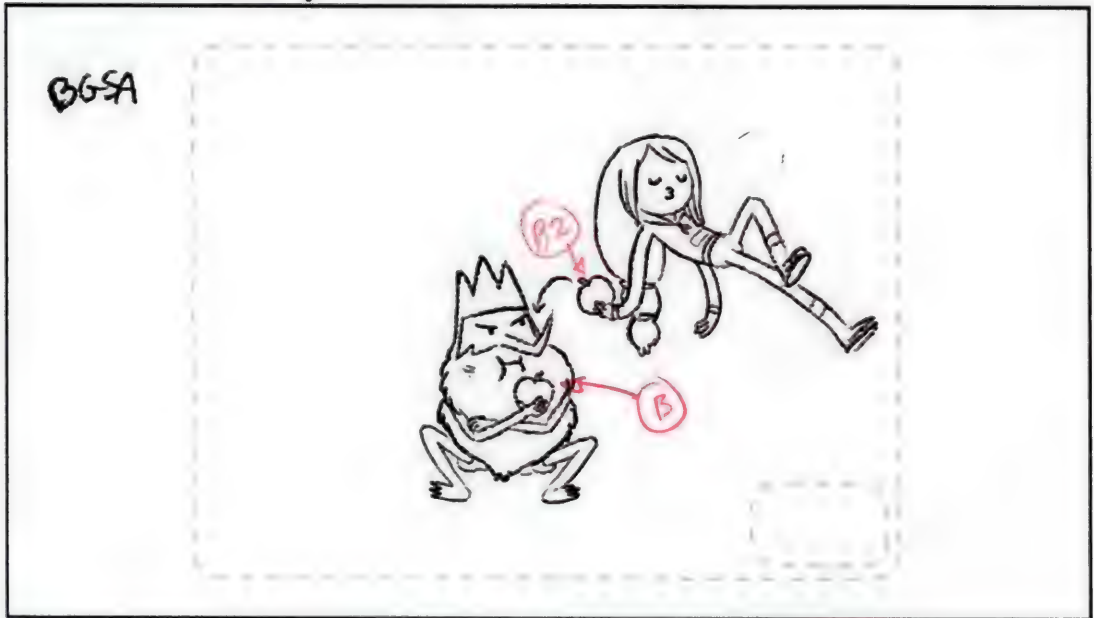
Bg.



Sc. 163 *cont* Pnl. B

Bg.

day night



Dialog:

MARCY: (IDLE WHISTLING

SLIDE-WHISTLEY EXTENDED
NOTE WHEN TOSsing APPLE
TO IK)

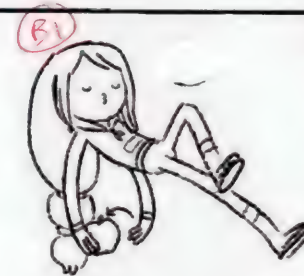
Action: MARCY FLIPS CASUALLY
AS SHE FLOATS IN
RE-USE BG FROM SC. 28

Timing:



FLIP FLOP
TO THE
TU CUT
OFF

() TOSSES APPLE TO
STAGE LEFT HAND, AND
THEN TO ICE KING



NOV 10 2014
(B3)

Production :

EPISODE #

1025-204D

1025/204D

1025/204D

1025/204D

ADVENTURE TIME

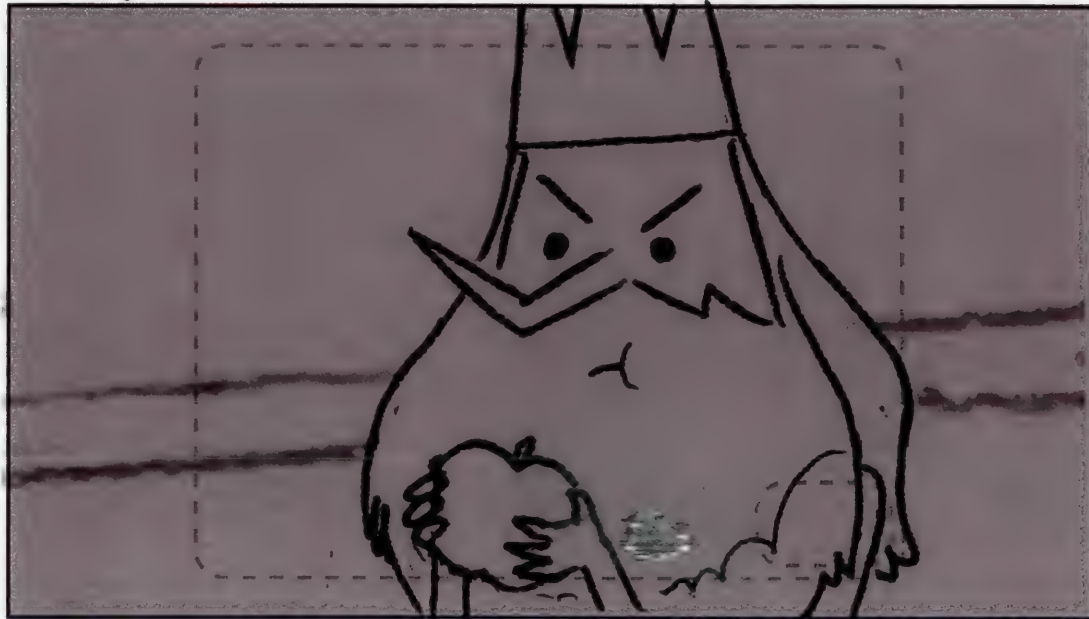
244

Page _____

Sc. 164

Pnl. A

Bg.



Sc. 164

cont Pnl. B

Bg.

day night



Dialog:

Action:

JK EXAMINES APPLE

— RAISES UP, MOUTH RAISES SLIGHTLY,
TOO
NOV 10 2014

Timing:



EPISODE #

1025-204D

1025/204D

Production :

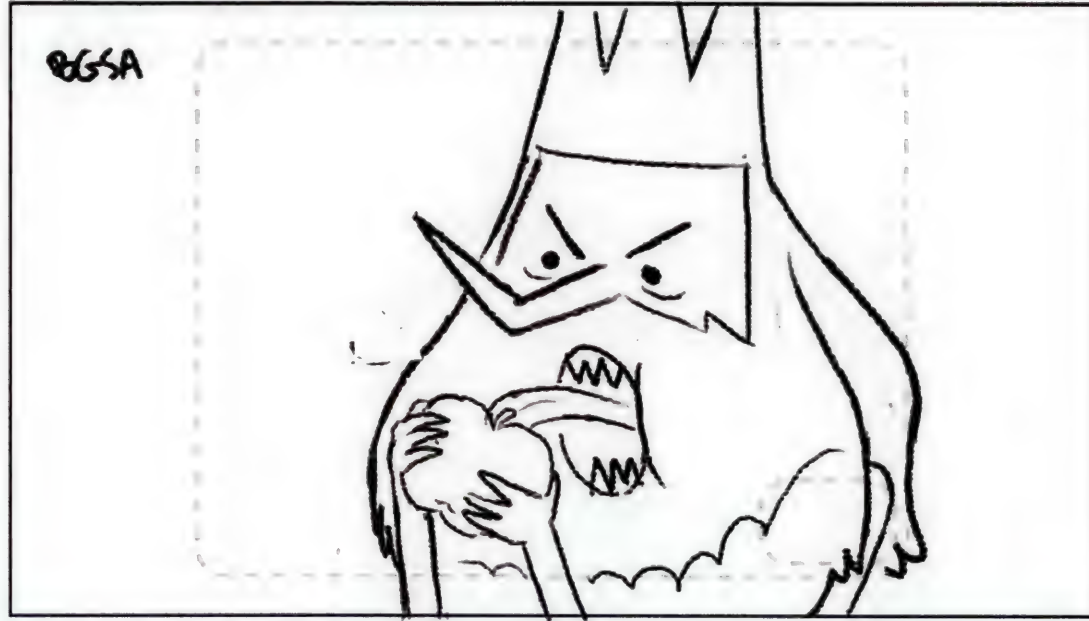
1025/204D

1025/204D

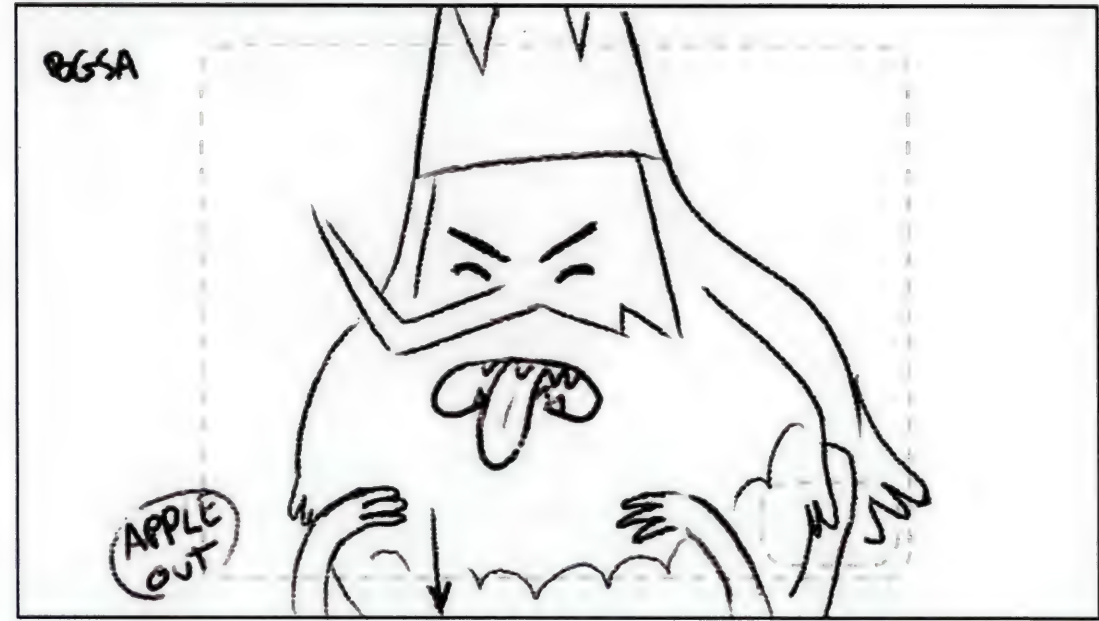
ADVENTURE TIME

Page 245

Sc. 1164 *CONT* Pnl. C Bg.



Sc. 1164 *CONT* Pnl. D Bg.



Dialog:

SFX: *slurp*

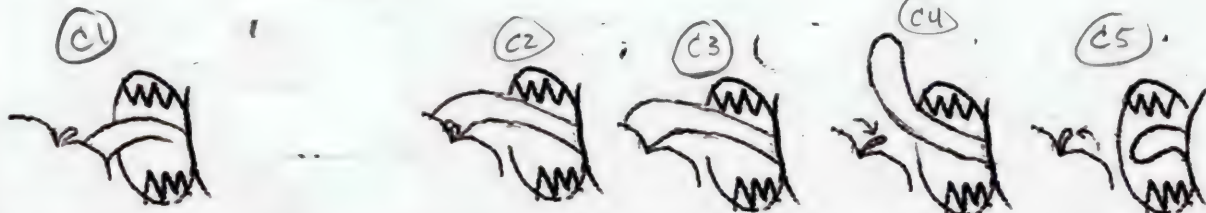
IK: BLECH!!

Action:

LICKS STEM-

R1

NOV 10 2014



EPISODE #

1025-204D

1025/204D

Production :

1025/204D

Cut

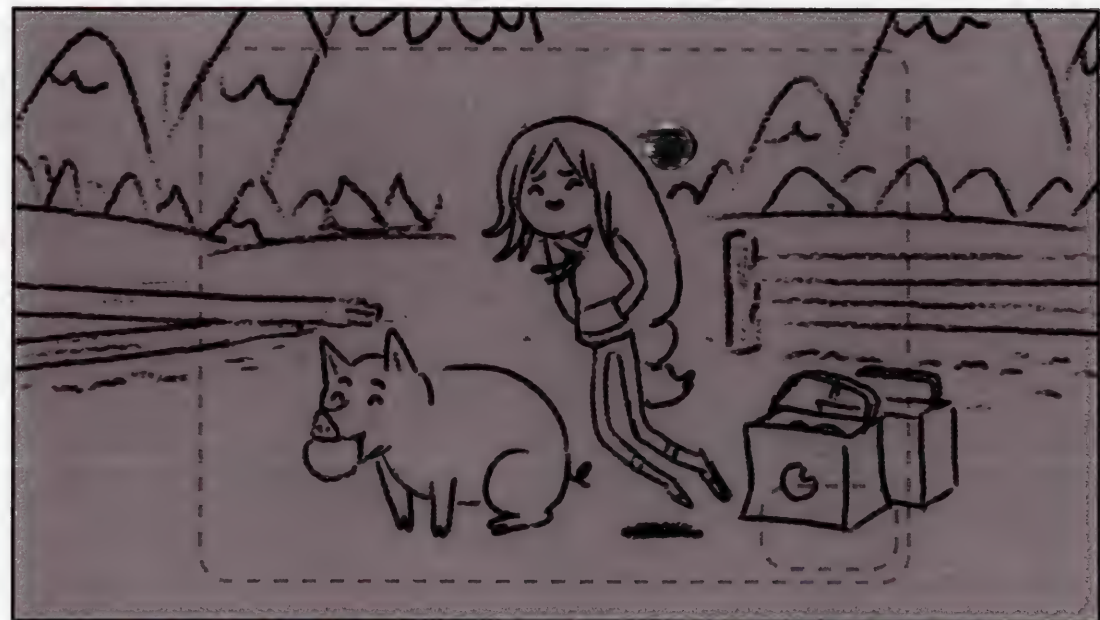
ADVENTURE TIME

Page 246

Sc. 165

Pnl. A

Bg.

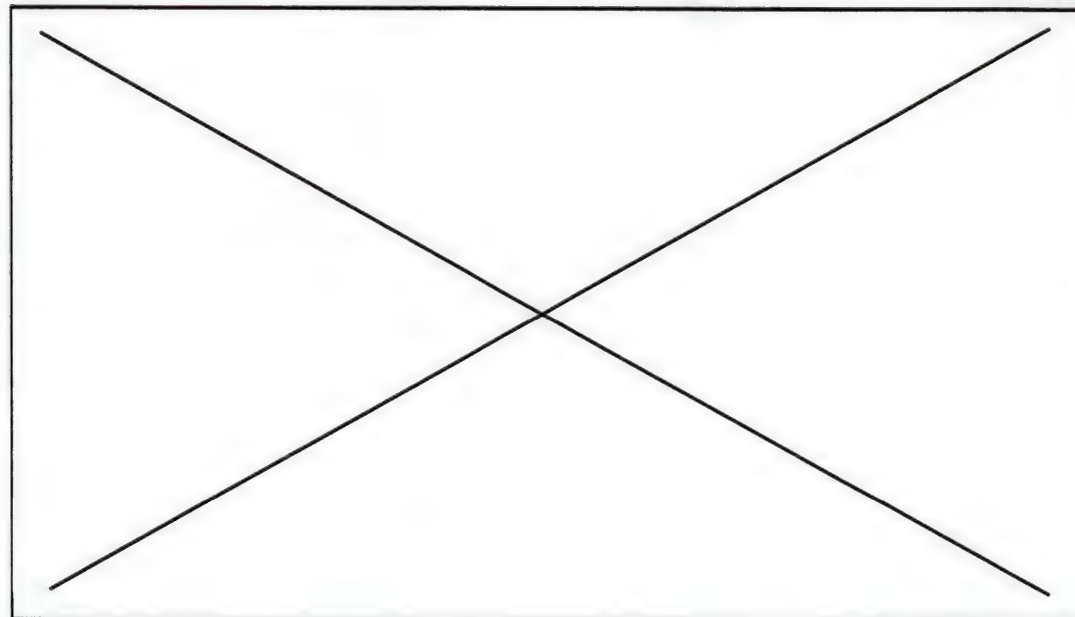


Sc.

Pnl.

Bg.

day night



Dialog:

M: HA HAHA, WOW. UH. YOU GOTTA BE NICE.
TO YOUR FOOD

PIG: (DINKY LAUGHTER THROUGHOUT)

Action:

MARC SETTLES IN



NOV 1 0 2014

Production :

EPISODE #

1025-204D

1025/204D

1025/204D

1025/204

Hy Cut

ADVENTURE TIME



Page 247

Sc. 166

Pnl. A

Bg.

day night



Sc. 166 CONT

Pnl. B

Bg.

day night



Cut

Dialog:

MARC "FopD Dude

M: Like me

Action:

Timing:



NOV 10 2014

EPISODE # 1025-204D

1025/204D

Production:

1025/204D

Cut

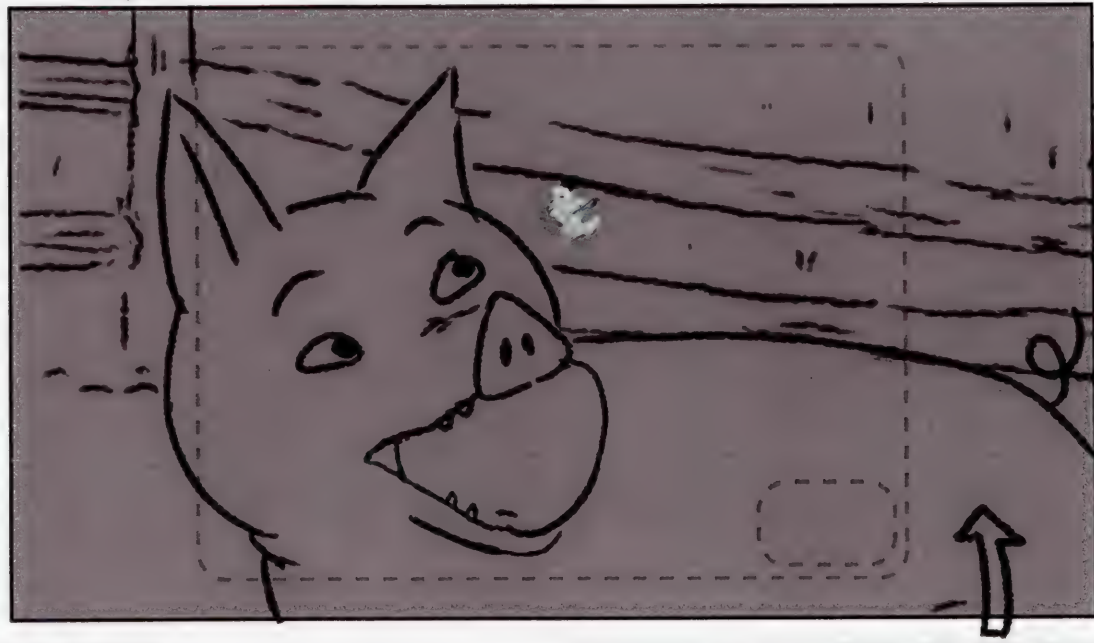
ADVENTURE TIME

Page 248

Sc. 167

Pnl. A

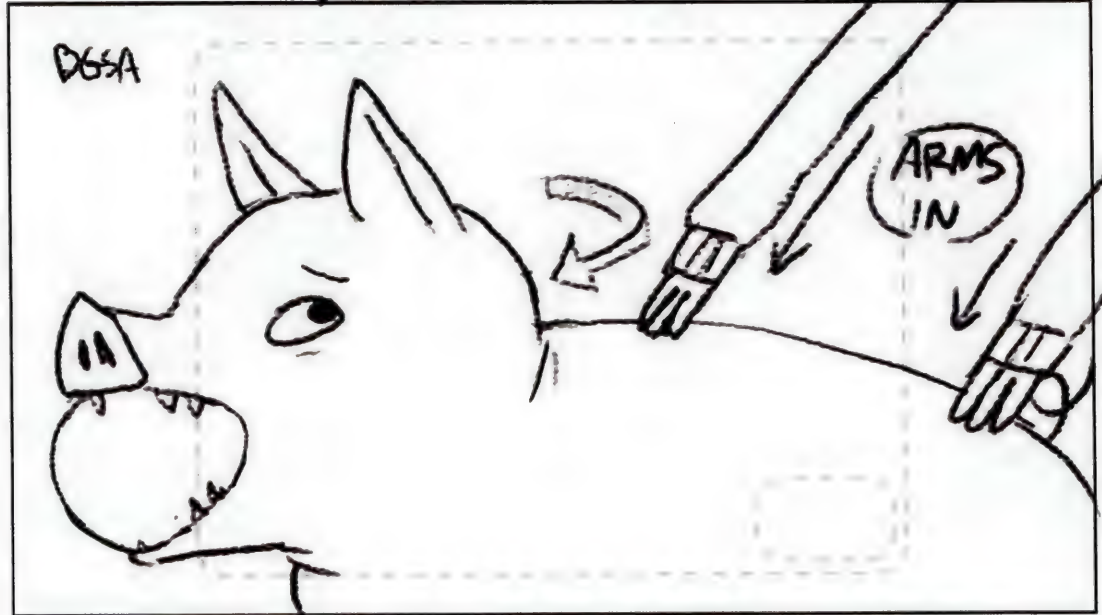
Bg.



Sc. 167 CONT Pnl. B

Bg.

day night



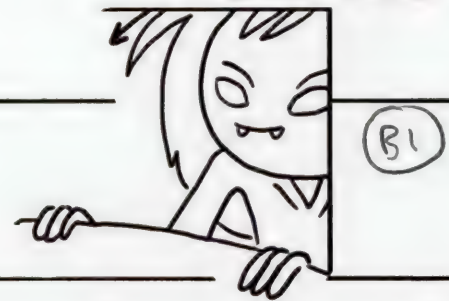
Dialog:

Action:

PIG STANDS (QUICK)

PIG TURNS HEAD (QUICK)

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Production :

1025/204D

1025/204D

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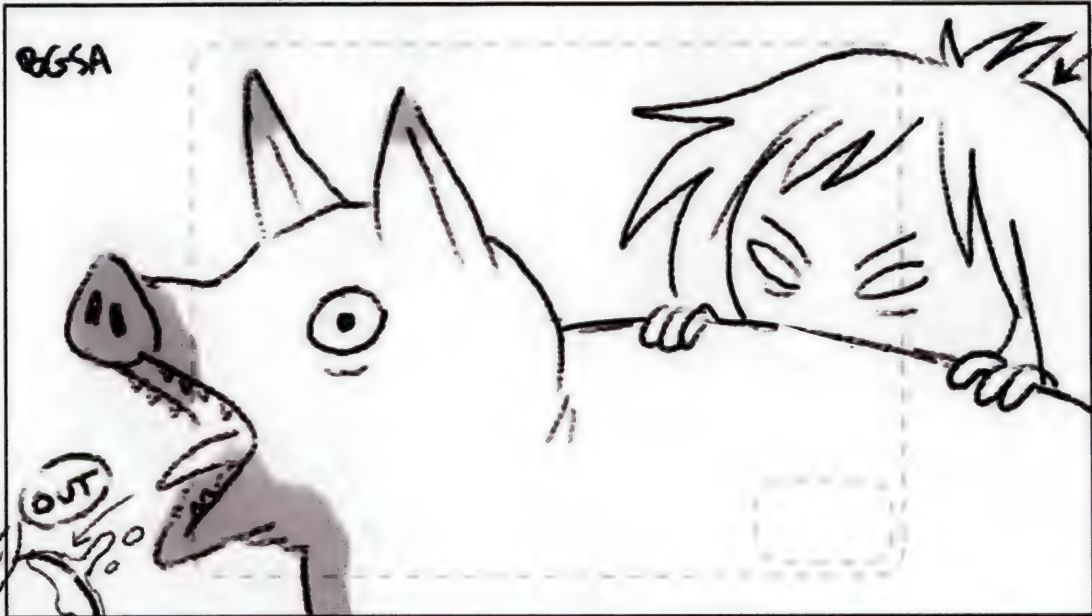
ADVENTURE TIME

Page 249

Sc. 167 *CONST* Pnl. C

Bg.

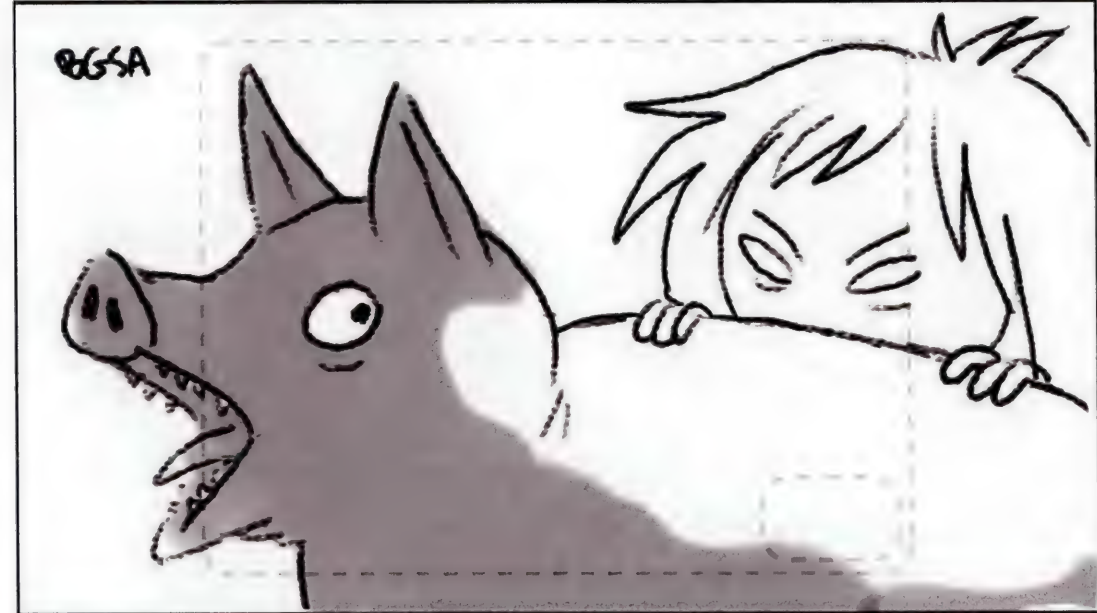
(IN)



Sc. 167 *CONST* Pnl. D

Bg.

day night



Dialog

SFX: *slurping*

Action:

- PINK TURNS BLUE-Y GRAY
AS SHE SUCKS RED OUT

NOV 10 2014

Timing:

EPISODE #

1025-204D

1025/204D

Production :

1025/204D

ADVENTURE TIME

Page 250

Sc. 168

Pnl. A

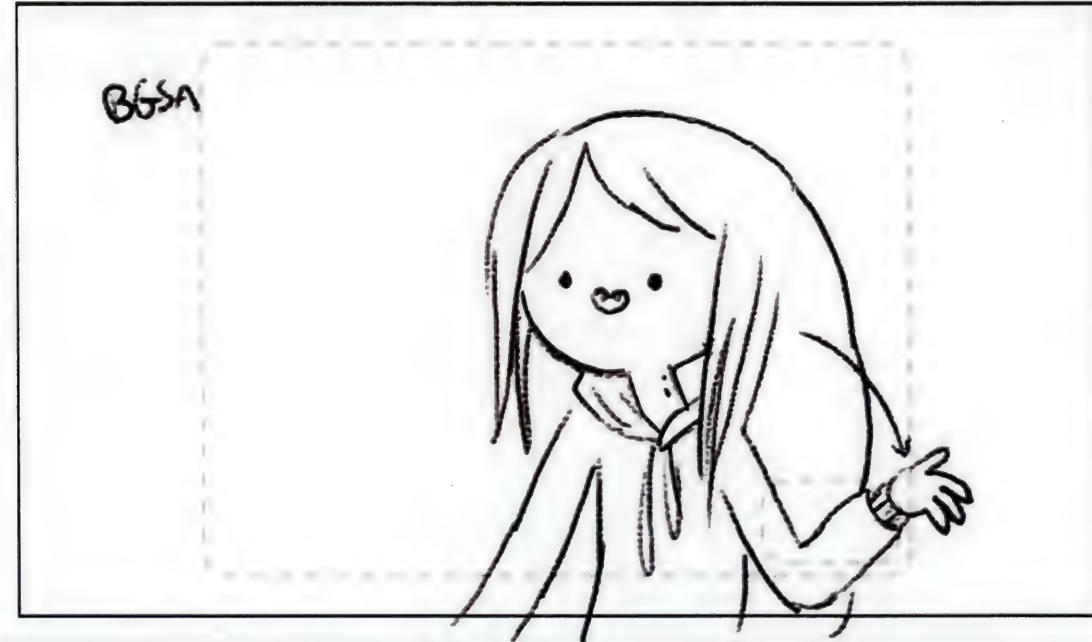
Bg.



Sc. 168 *cont* Pnl. B

Bg.

day night



Dialog:

M: (SMACK LIPS) Ahhh...

SEE, SIMON?

Action:

-M WIPES MOUTH AS SHE ENTERS

Timing:

NOV 10 2014

Production :

EPISODE #

1025-204D

1025/204D

1025/204D

ADVENTURE TIME

Page 251

Sc. 168 *CONT* Pnl. C

Bg.



Sc. 168 *CONT* Pnl. D

Bg.

day night



Dialog:

SHORT
M: [STRAIN]

Action:

-M REACHES OUT

PULLS PIG IN -
STRUGGLES BRIEFLY

NOV 1 2011

Timing:

EPISODE #

1025-204D

1025/204D

Production :

1025/204D

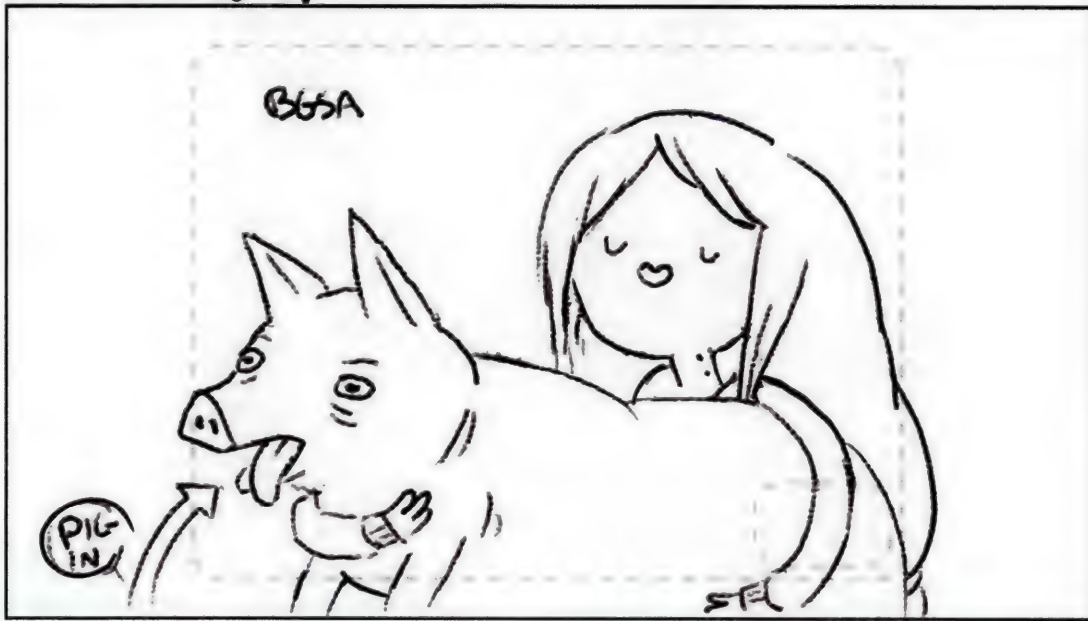
1025/204D

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ADVENTURE TIME

Sc. 168 *cont* Pnl. E

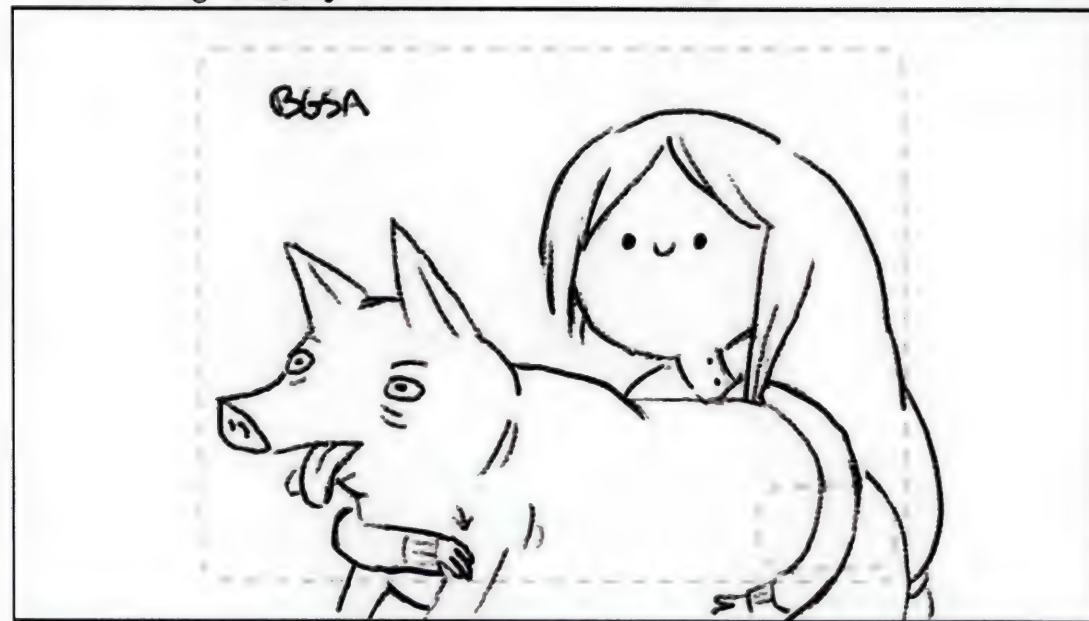
Bg.



Sc. 168 *cont* Pnl. F

Bg.

day night



Dialog:

M: WE BOTH GOT SOMETHING WE NEEDED.

SFX: PAP-PAP

Action:

PIG IS PALE + DAZED

PATS ABAB
PIG SLIGHTLY SMILES KIND OF

NOV 10 2011

Timing:

(FI) PAT

EPISODE # 1025-204D
1025/204D

Production :

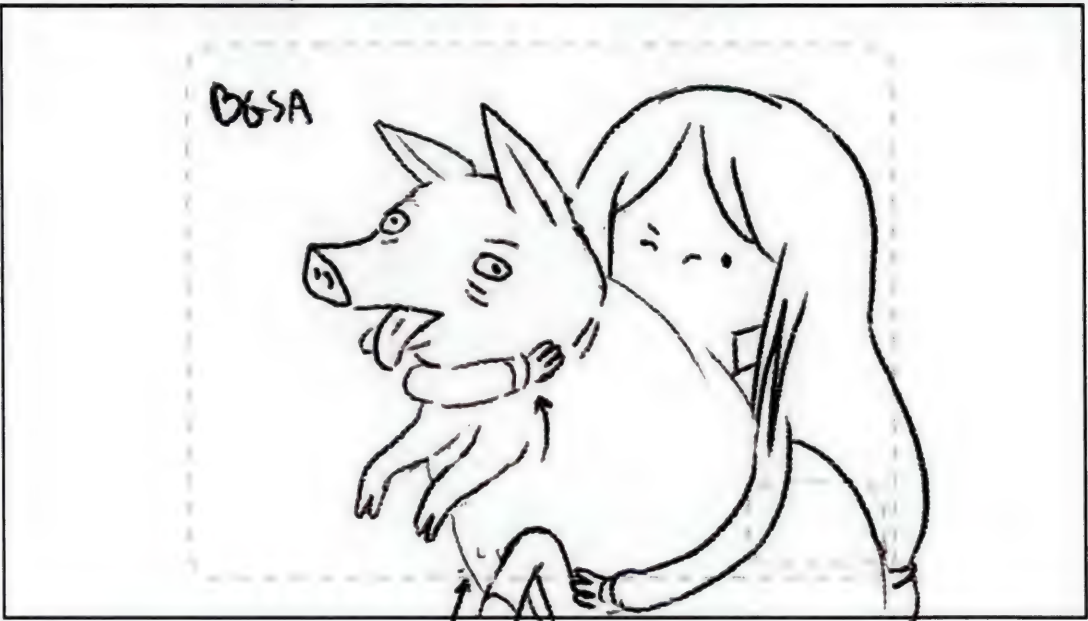
1025/204D

ADVENTURE TIME

Sc. 168 *cont* Pnl. G Bg.



Sc. 168 *cont* Pnl. H Bg. day night



Dialog:	M: Oh!	Pig: *snort*
Action:	(QUICK) CHOKES UP GRIP ON PIG	
Timing:	NOV 10 2011	

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EPISODE #

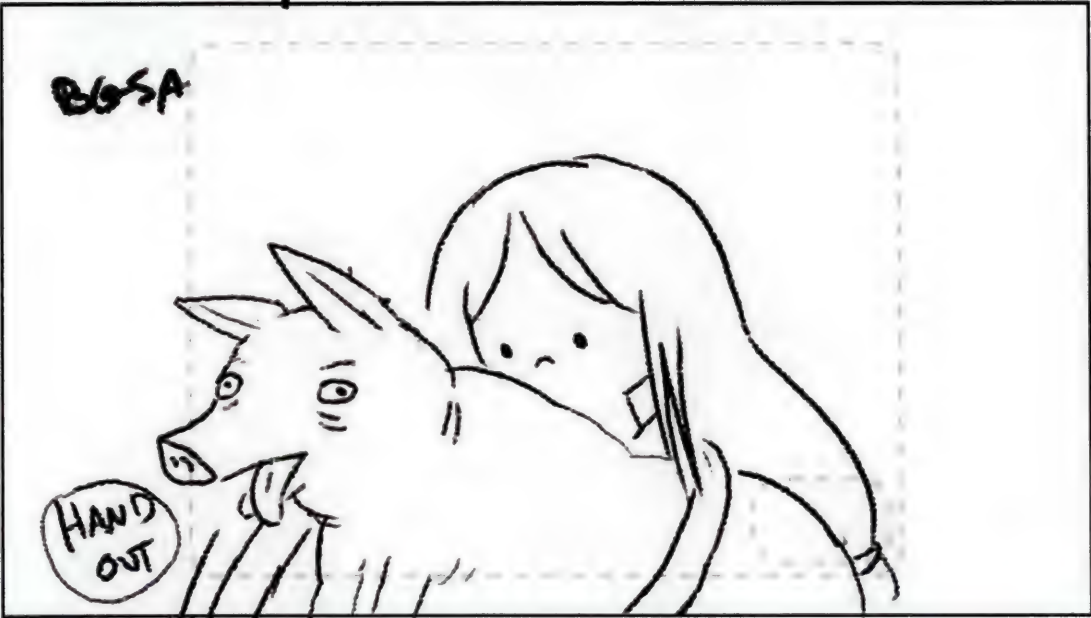
Production :

1025/204D 1025-204D

1025/204D

ADVENTURE TIME

Sc. 168 CONT Pnl. I Bg.



Sc. 168 CONT Pnl. J Bg. day night



Dialog:
Action: REACHES OFFSCREEN PULLS IN THE APPLE PIG DROPPED EARLIER NOV 1 0 2011
Timing:

EPISODE # 1025-204D
1025/204D
Production :

1025/204D

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1025/204D

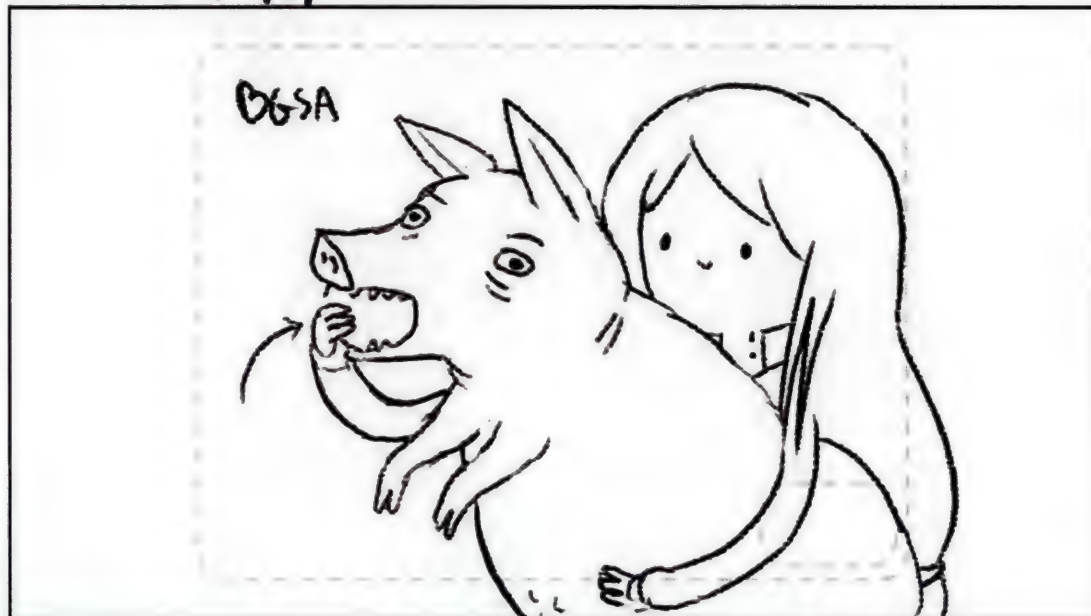
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ADVENTURE TIME

Page 255

Sc. 168 *cont* Pnl. K

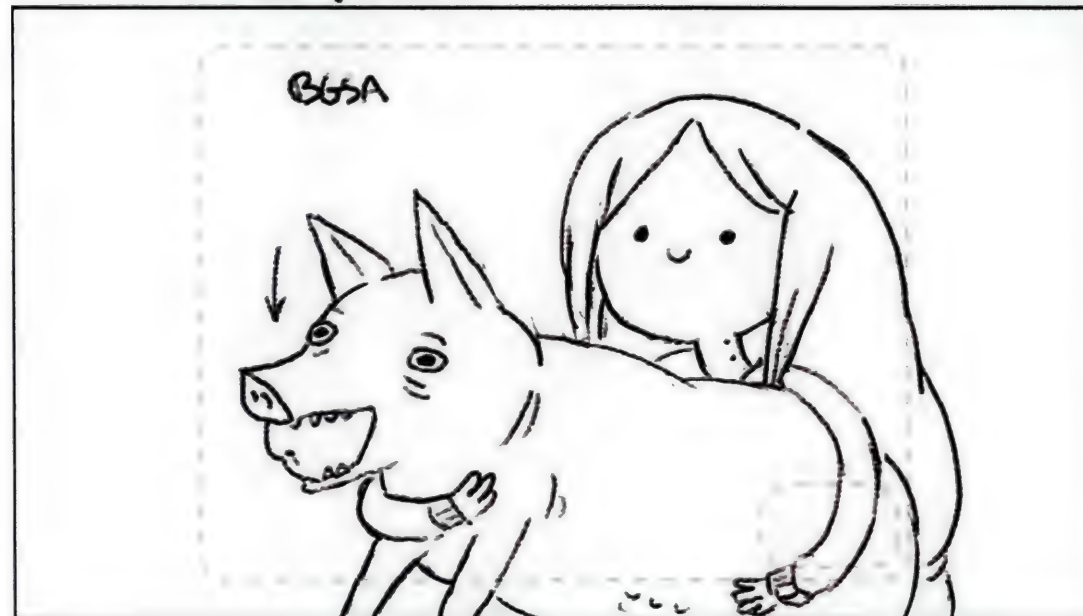
Bg.



Sc. 168 *cont* Pnl. L

Bg.

day night



Cont

EPISODE #

1025-204D
1025/204D

Dialog:

SFX: :pop=

SFX [MUFFLED OINK]

Action:

PIG SMILES A LITTLE

NOV 1 2011

Timing:

Production :

1025/204D

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1025/204D

Cut

ADVENTURE TIME

Sc. 169

Pnl. A

Bg.



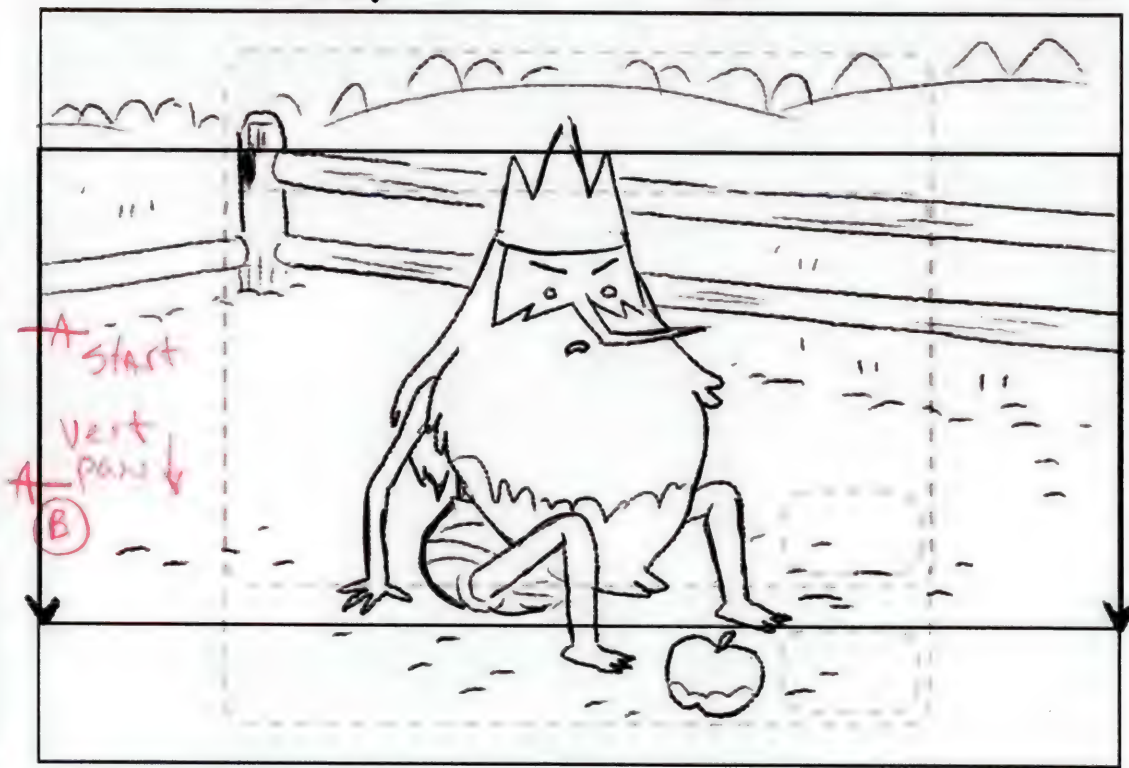
Sc. 169 *CONF*

Bg.

Page 256

day night

HW
Cut



Dialog:
Action:
Timing:

ADD DOWN AS IK LOOKS TO APPLE

NOV 10 2011

EPISODE #

1025-204D

1025/204D

Production :

1025/204D

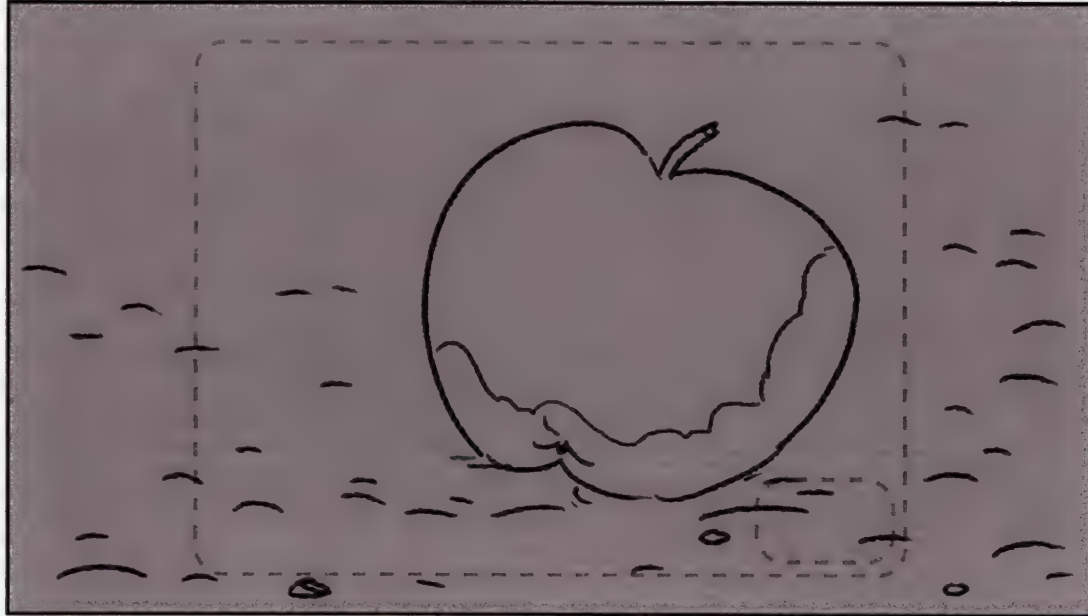
ADVENTURE TIME

Ho
Cut

Sc. 170

Pnl. A

Bg.



Sc.

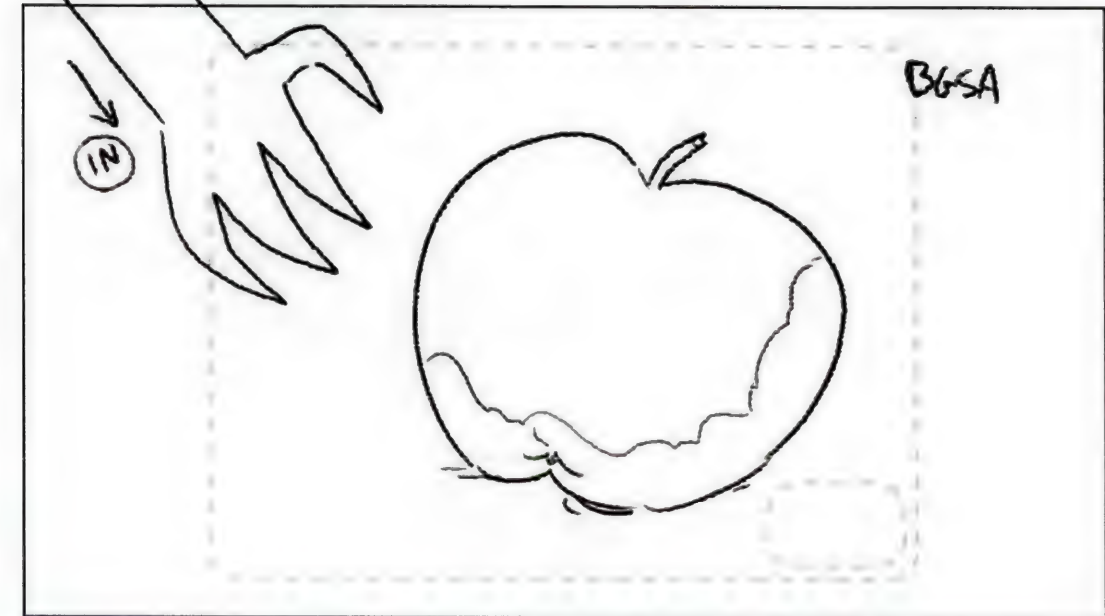
170

CONT
Pnl. B

Bg.

Page 257

day night



Dialog:

Action:

- CLOSE UP ON APPLE

- IK'S HAND ENTERS, HESITATES

Timing:

NOV 10 2011

EPISODE #

1025-204D

1025/204D

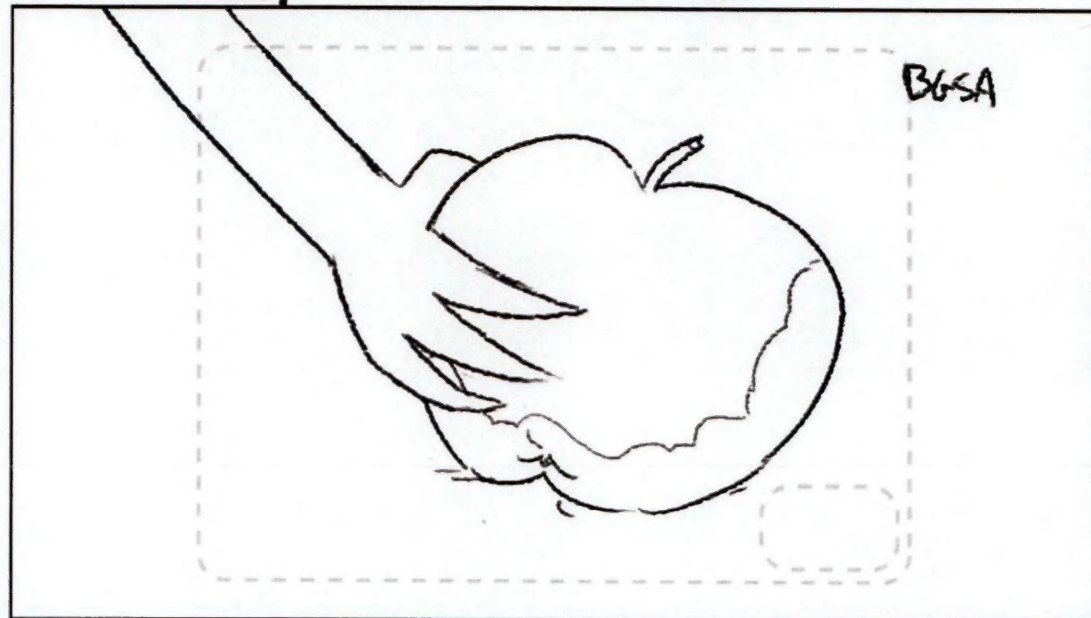
Production :

1025/204D

ADVENTURE TIME

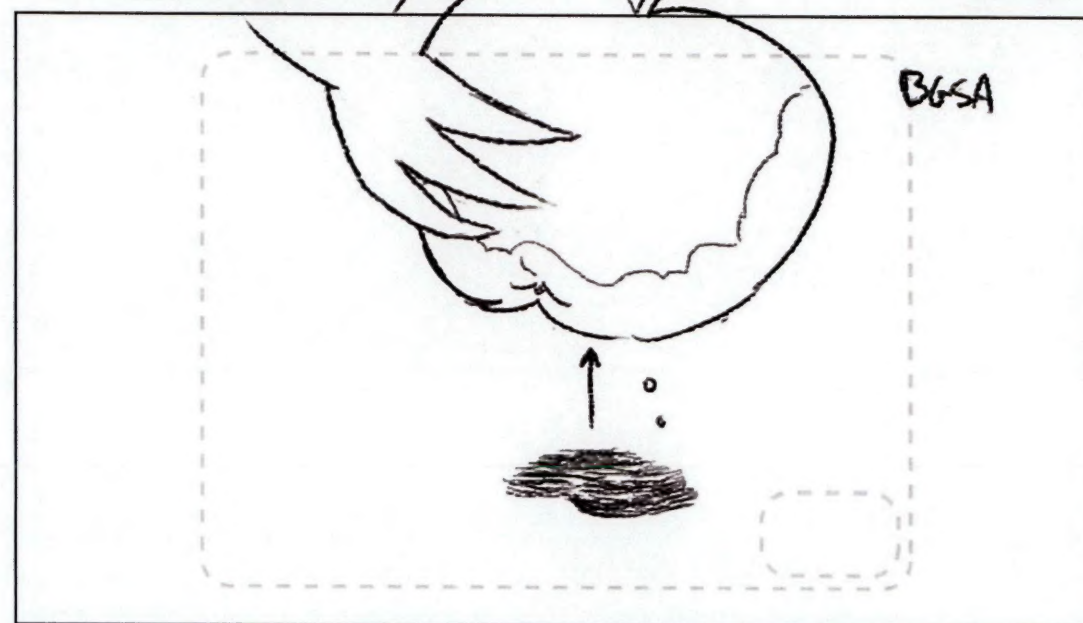
Page 258

Sc. 170 *CONT* Pnl. *C* Bg.



Sc. 170 *CONT* Pnl. *D* Bg.

day night



Dialog:

Action:

APPLE LEAVES IMPRESSION
IN MUD

NOV 10 2014

Timing:

EPISODE #

1025-204D
1025/204D

Production :

1025/204D

1025/204D

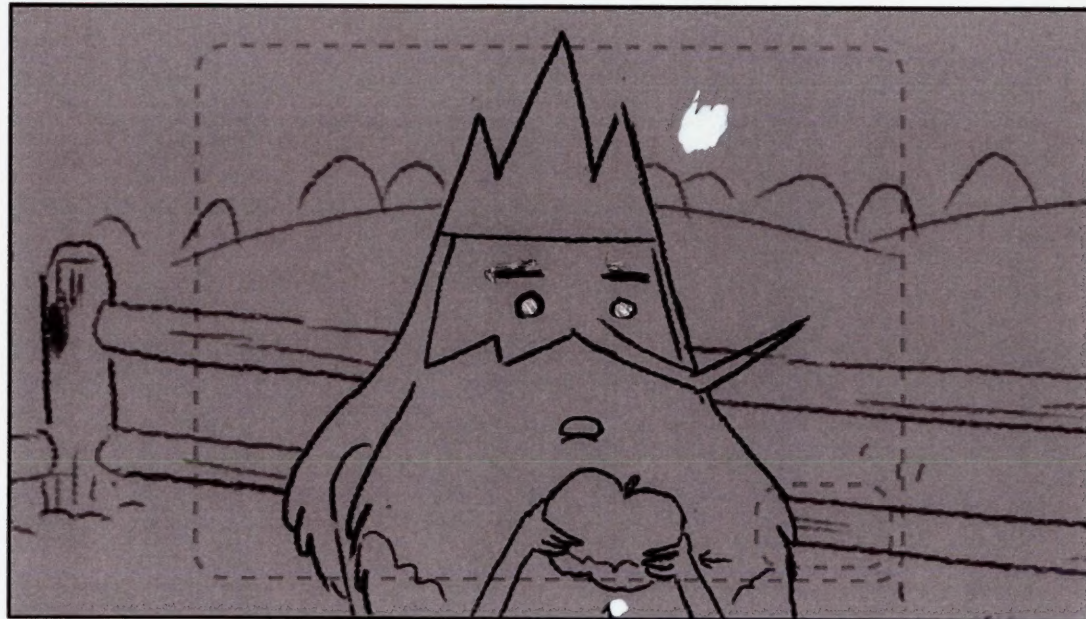
ADVENTURE TIME

Page 259

Sc. 171

Pnl. A

Bg.



Sc. 171

CONT Pnl. B

Bg.

day night

B6SA



Dialog:

IK: 'Sup, girl, you want a smacky

IK: (UNCERTAIN) EHH...

Action: -IK EXAMINES ONCE MORE

-IK LOOKS AT MARCELINE

Timing:



NOV 10 2014

Production :

EPISODE #

1025/204D1025-204D

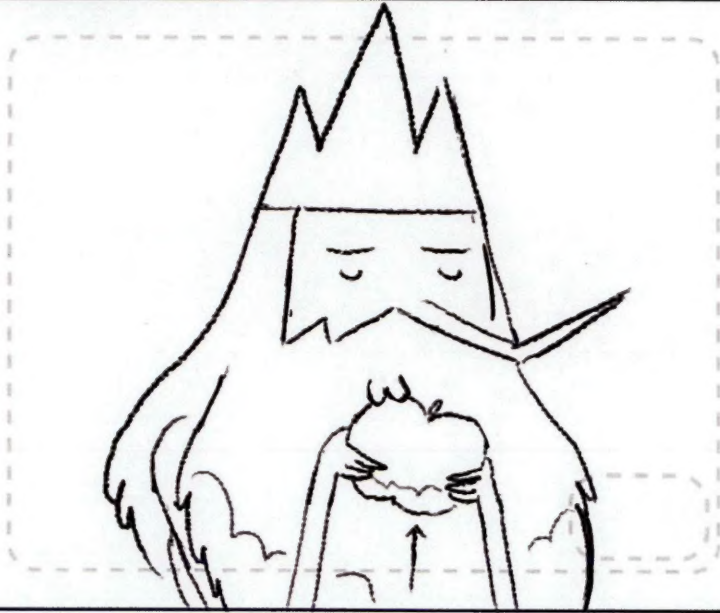
1025/204D

ADVENTURE TIME

Page 260

Sc. 171 CONT Pnl. C Bg.

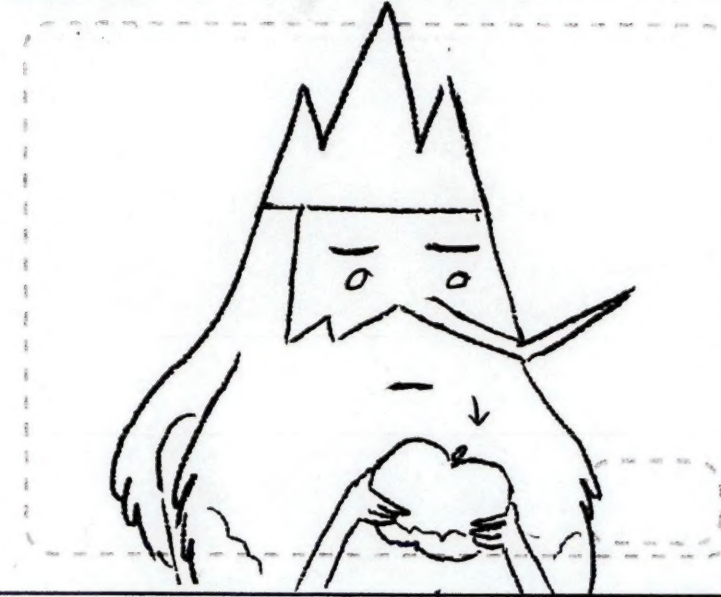
B6SA



Sc. 171 CONT Pnl. D Bg.

day night

B6SA



Dialog:

IK: (TINY SMEK)

Action:

-IK SMOOCHES APPLE

Timing:

NOV 10 2014

EPISODE #

Production :

1025-204D
1025/204D

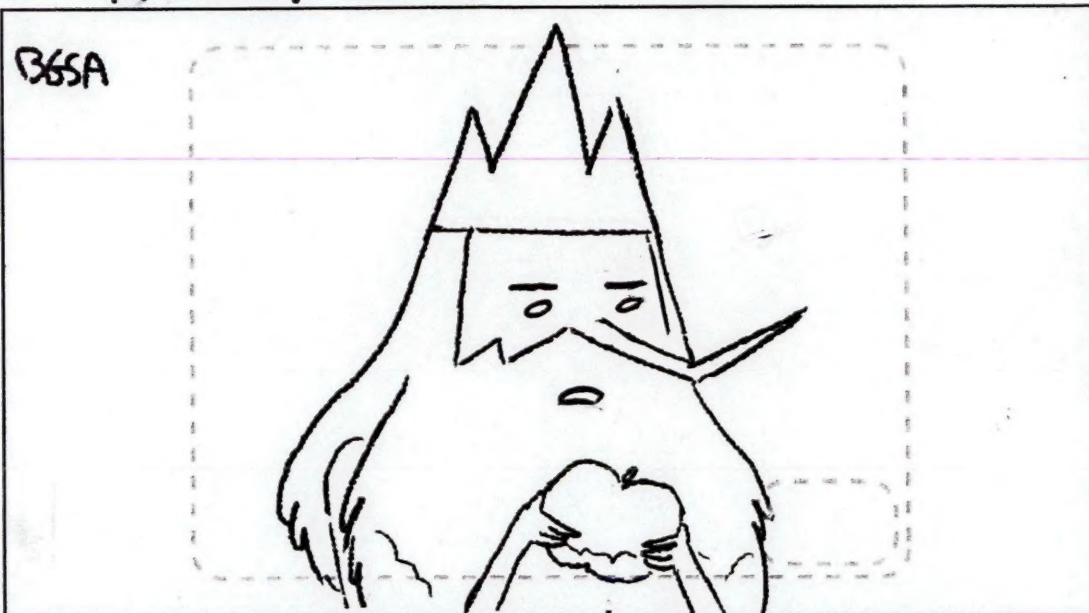
1025/204D

1025/204D

ADVENTURE TIME

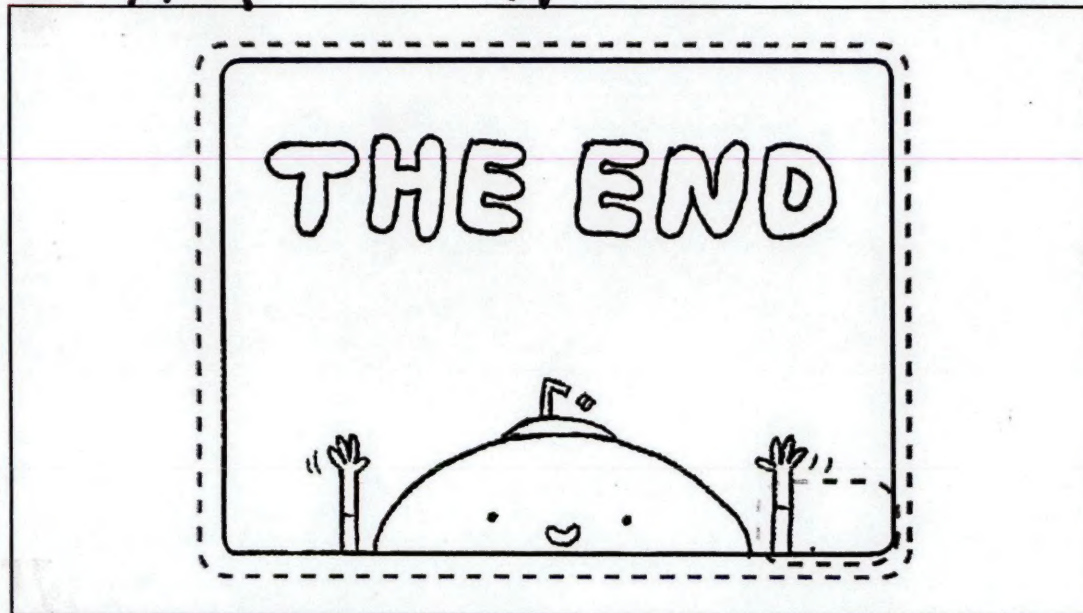
Page 261

Sc. 171 cont Pnl. E Bg.



Sc. 171A Pnl. A Bg.

day night



Dialog:

IK: (WHISPER) Alright, now TURN INTO BACCOON

Action:

Timing:



NOV 10 2011

Production :

EPISODE #

1025-204D

1025/204D

1025/204D